



MAY 11-12

BRIEFINGS

# Attacking the WebAssembly Compiler of WebKit

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# Who are we



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**Bohan Liu**  
(@p4nda)

*Tencent Security  
Xuanwu Lab*



# Why WebAssembly Compiler in WebKit ?

Why WebAssembly Compiler in WebKit?

↑  
**#1**

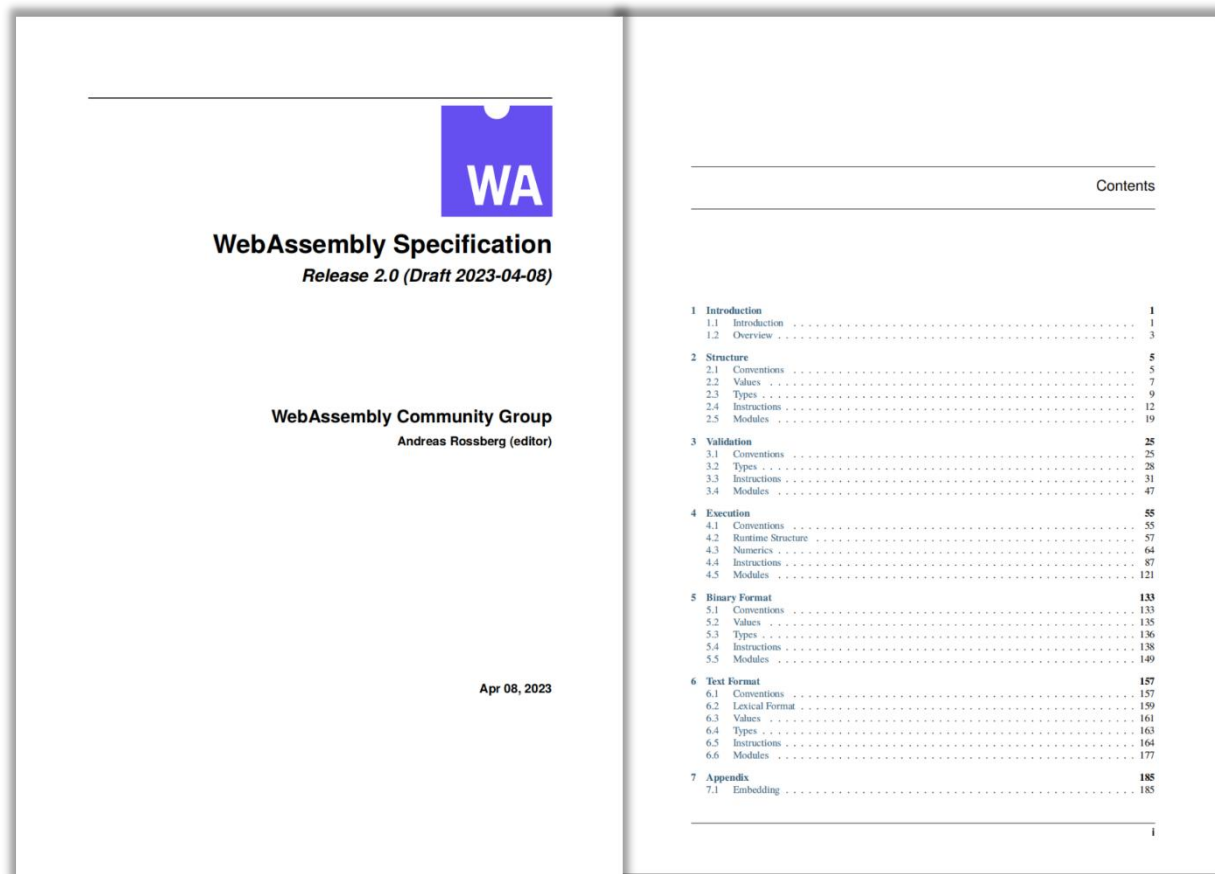










↑  
**#2**



# WASM Compiler in WebKit #1

- **New** features from [WebAssembly 2.0 specs](#)
  - [Wasm 2.0 compatibility roadmap](#)



	Your browser	 Chrome	 Firefox	 Safari	 Wasmtime	 Wasmer	 Node.js	 Deno	 wasm2c
<b>Standardized features</b>									
<b>JS Bigint to Wasm i64 integration</b>	✓	85	78	14.1 <sup>[d]</sup>	N/A	N/A	15.0	1.1.2	N/A
<b>Bulk memory operations</b>	✓	75	79	15	0.20	1.0	12.5	0.4	1.0.30
<b>Extended constant expressions</b>	✗	🚧 <sup>[a]</sup>	🚧 <sup>[c]</sup>	✗	✗	✗	🚧 <sup>[g]</sup>	🚧 <sup>[i]</sup>	✗
<b>Multi-value</b>	✓	85	78	✓	0.17	1.0	15.0	1.3.2	1.0.24
<b>Mutable globals</b>	✓	74	61	✓	✓	0.7	12.0	0.1	1.0.1
<b>Reference types</b>	✓	96	79	15	0.20	2.0	17.2	1.16	1.0.31
<b>Non-trapping float-to-int conversions</b>	✓	75	64	15	✓	✓	12.5	0.4	1.0.24
<b>Sign-extension operations</b>	✓	74	62	14.1 <sup>[d]</sup>	✓	✓	12.0	0.1	1.0.24
<b>Fixed-width SIMD</b>	✓	91	89	16.4	0.33	2.0	16.4	1.9	✗
<b>Tail calls</b>	✓	112	✗	✗	✗	✗	🚧 <sup>[j]</sup>	🚧 <sup>[o]</sup>	✗
<b>In-progress proposals</b>									
<b>Exception handling</b>	✓	95	100	15.2	✗	✗	17.0	1.16	🚧 <sup>[q]</sup>
<b>Garbage collection</b>	✗	🚧 <sup>[b]</sup>	✗	✗	✗	✗	✗	✗	✗
<b>Memory64</b>	✗	🚧 <sup>[a]</sup>	🚧 <sup>[c]</sup>	✗	🚧 <sup>[e]</sup>	✗	🚧 <sup>[h]</sup>	🚧 <sup>[m]</sup>	🚧 <sup>[r]</sup>
<b>Multiple memories</b>	?	✗	✗	✗	🚧 <sup>[f]</sup>	✗	✗	✗	🚧 <sup>[s]</sup>
<b>Relaxed SIMD</b>	✗	🚧 <sup>[a]</sup>	🚧 <sup>[c]</sup>	✗	✗	✗	🚧 <sup>[i]</sup>	🚧 <sup>[n]</sup>	✗
<b>Threads and atomics</b>	✓	74	79	14.1 <sup>[d]</sup>	N/A	N/A	16.4	1.9	✗
<b>Type reflection</b>	?	🚧 <sup>[a]</sup>	🚧 <sup>[c]</sup>	✗	✗	2.0	🚧 <sup>[k]</sup>	🚧 <sup>[p]</sup>	✗

# WASM Compiler in WebKit #2

- **Shared** security implications
- **Active** on WASM 2.0



**WebAssembly SIMD**

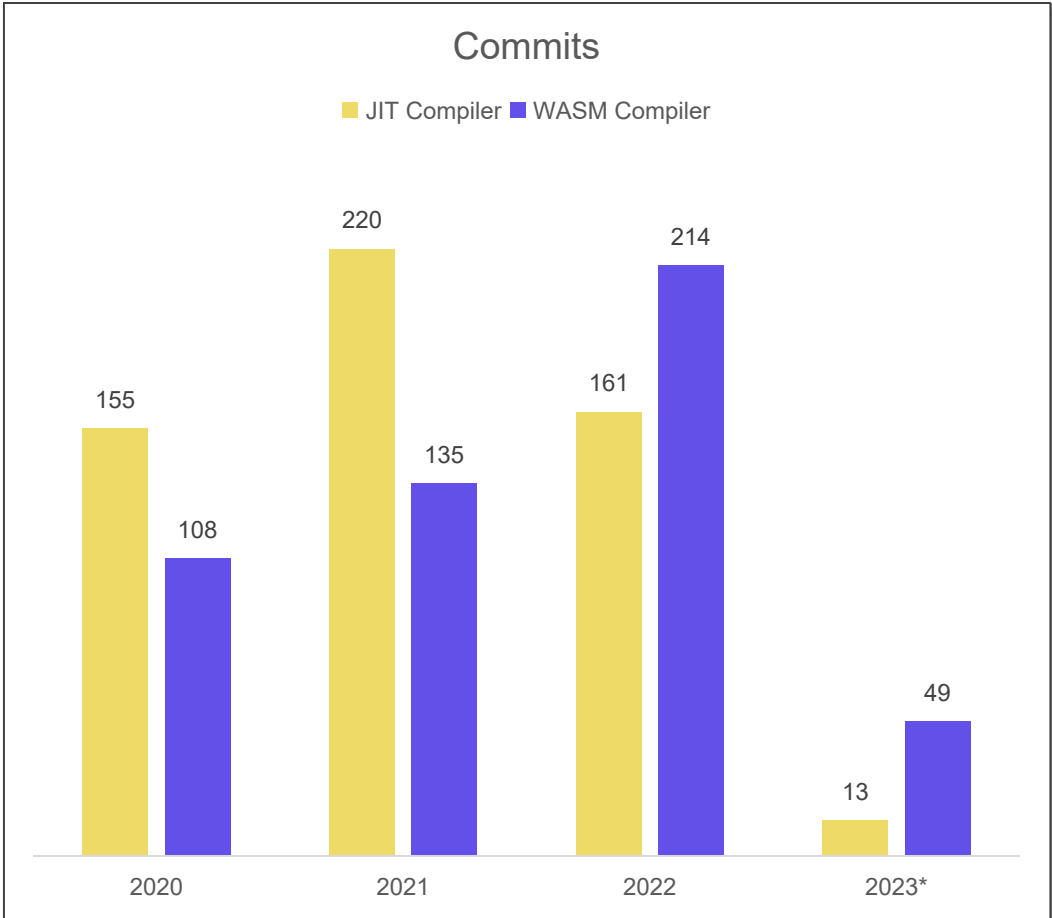
- Enabled WASM SIMD on ARM (257632@main)
- Enabled WASM SIMD on x64 (258309@main)
- Added support for conversions on Intel (257592@main)
- Added support for extended (257657@main)
- Added support for floating-p (257880@main)
- Added Intel support for load
- Added support for saturating
- Added support for swizzle and `replace_lane` (257400@main)
- Added support for bitwise op
- Added support for integer ar
- Added support for vector comparisons on Intel (257532@main)
- Added Intel support for the remaining conversion opcodes (257965@main)
- Made SIMD functions support Linear Scan and Graph Coloring register allocators (257519@main)
- Emulated
- Emulated
- Fixed mi

**WebAssembly**

- Added support for `anyref` behind flag (261711@main)
- Implemented `cast` operations behind flag (261445@main)
- Implemented `eqref` and `ref.eq` behind flag (261663@main)
- Implemented initial minimal JS API for Wasm GC behind flag (261544@main)

**WebAssembly**

- Allowed WASM to use up to 4GB (r284330)
- Implemented the WebAssembly exception handling proposal (r283852)



2023\*: 2023.1.1~2023.5.1  
Command: git log --pretty=oneline --since=202{n}.1.1 --before=202{n}.12.31 -- ./dir | wc -l

# WASM Compiler in WebKit #2

- **Active** on WASM 2.0

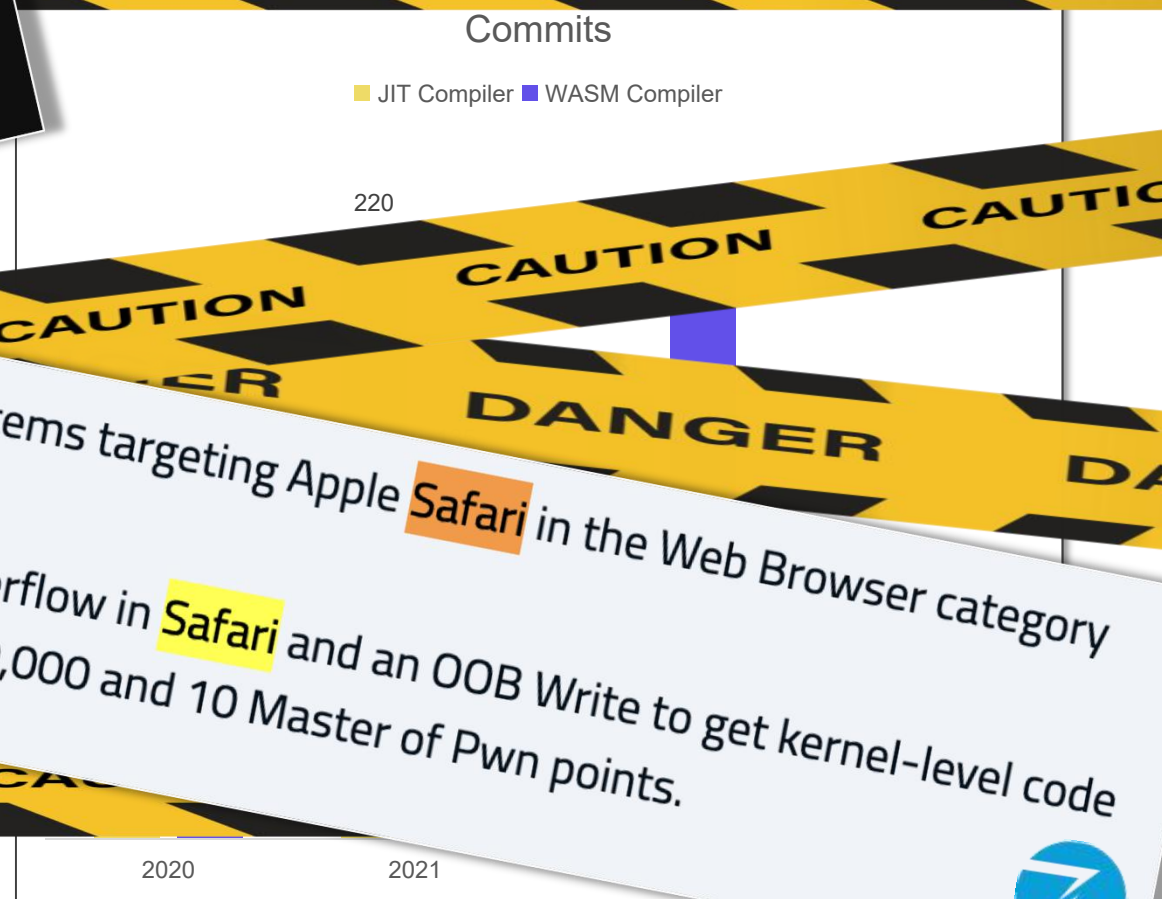
32 bits, 32 gigs, 1 click...

Exploitation of a JavaScriptCore WebAssembly Vulnerability  
June 2, 2021 / Jack Dates

1000 - Jack Dates from RET2 Systems targeting Apple Safari in the Web Browser category  
**SUCCESS** - Jack used an integer overflow in Safari and an OOB Write to get kernel-level code execution. In doing so, he wins \$100,000 and 10 Master of Pwn points.

- Implemented eqref and ref.eq beh
- Implemented initial minimal JS API for V
- Added support for bitwise op
- Added support for integer ar
- Added support for vector comparisons on Intel (257532@main)
- Added Intel support for the remaining conversion opcodes (257965@main)

- Fixed mi
- Allowed WASM to use up to 4GB (r284330)
- Implemented the WebAssembly exception handling proposal (r283852)

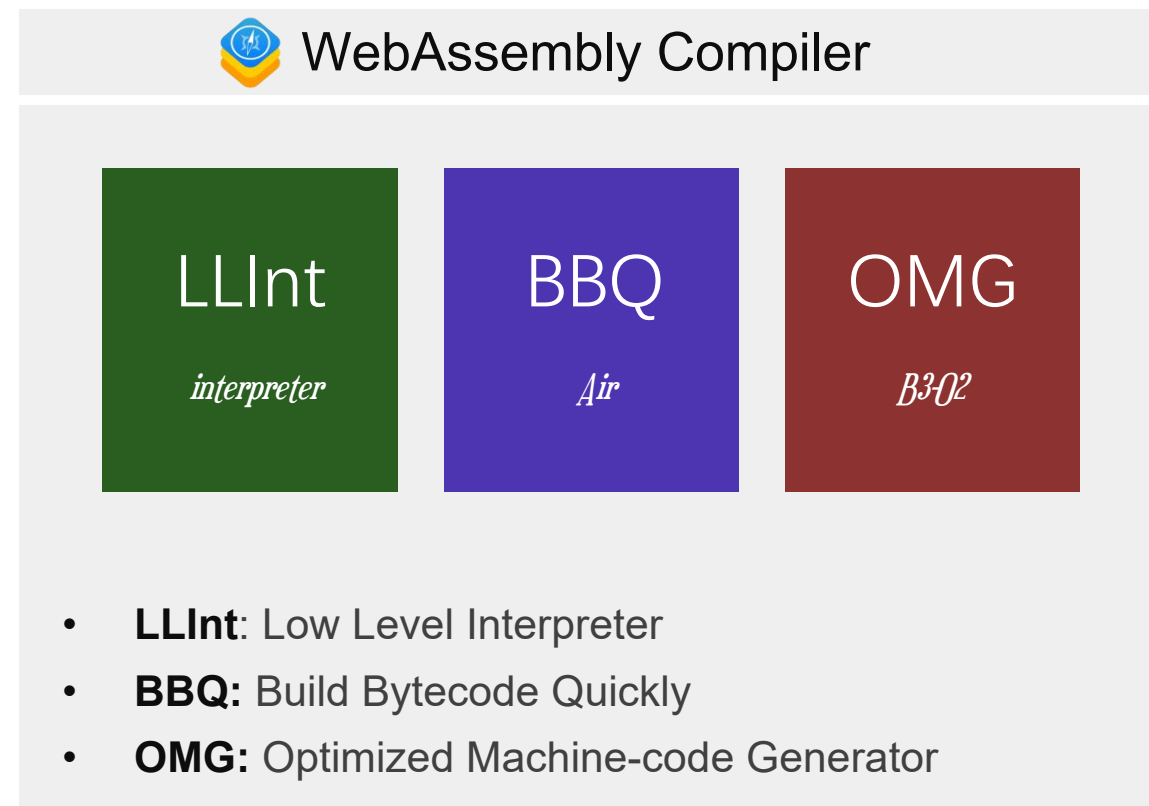
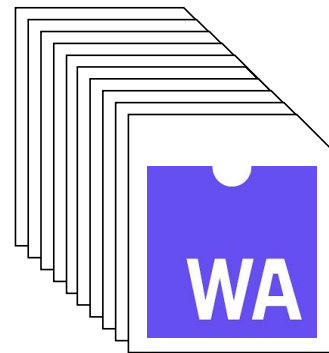




# Fuzzing WebAssembly Compiler in WebKit

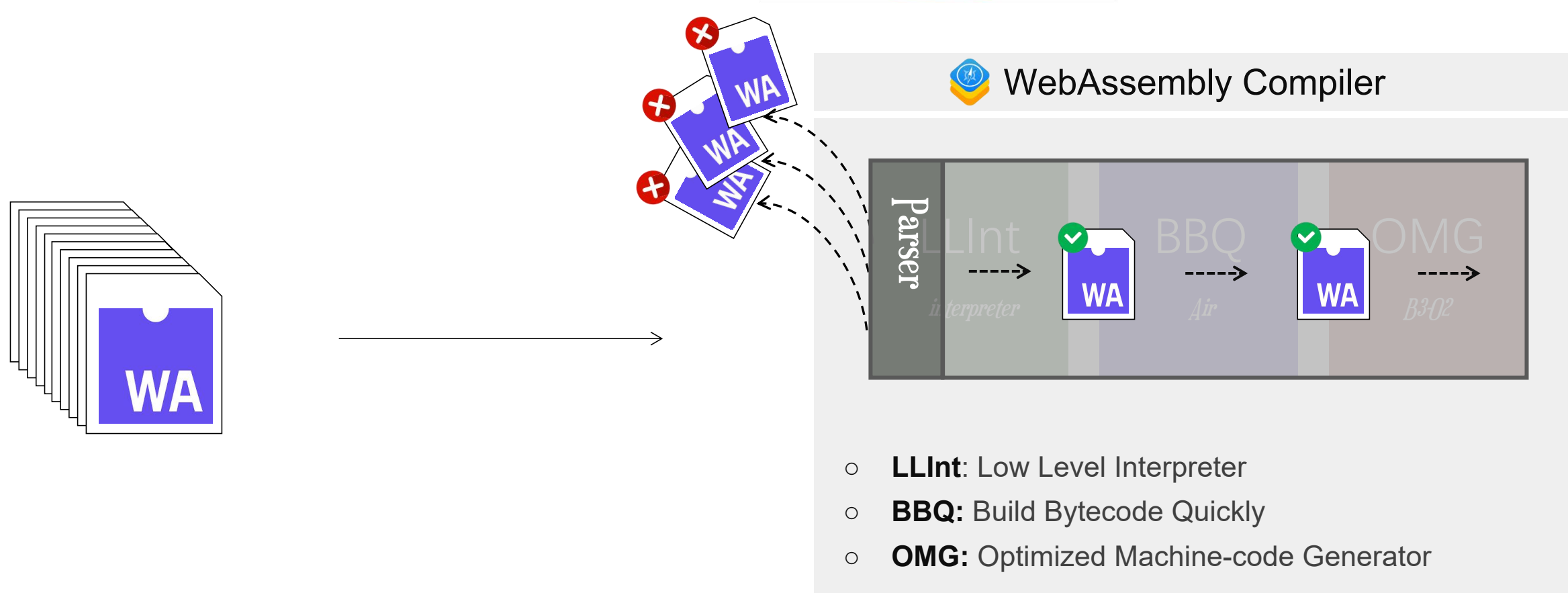


# Fuzzing Overview



# Fuzzing Overview

Main challenge: how to make the fuzzer generate **semi-well-formed** samples



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Main challenge: how to make the fuzzer generate **semi-well-formed** samples

ID	Pri	Type	Component	Status	Summary + Labels	Owner
1427334	2	Bug	Blink>JavaScript>WebAssembly	Assigned	v8_wasm_compile_fuzzer: Fatal error in Exception mismatch! Expected: <RangeError: Maximum call stack size exceeded> ClusterFuzz	
1425320	2	Bug	Blink>JavaScript>WebAssembly	Verified	v8_wasm_compile_fuzzer: Crash in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1424671	1	Bug	Blink>JavaScript>WebAssembly	Duplicate	v8_wasm_compile_fuzzer: Abrt in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1421464	2	Bug	Blink>JavaScript>WebAssembly	Verified	v8_wasm_compile_fuzzer: Fatal error in Exception mismatch! Expected: valid module. Run with --trace-wasm ClusterFuzz	
1421303	1	Bug	Blink>JavaScript>WebAssembly	Verified	v8_wasm_compile_fuzzer: CHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1419637	2	Bug	Blink>JavaScript>WebAssembly	Assigned	v8_wasm_compile_fuzzer: CHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1419622	1	Bug	Blink>JavaScript>WebAssembly	Verified	v8_wasm_compile_fuzzer: CHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1417516	1	Bug	Blink>JavaScript>WebAssembly	Verified	v8_wasm_compile_fuzzer: DCHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1405706	1	Bug	Blink>JavaScript>Compiler, Blink>JavaScript>WebAssembly	Duplicate	v8_wasm_compile_fuzzer: Abrt in v8::wasm::CodeBlock::Reproducible ClusterFuzz	
1404880	1	Bug-Security	Blink>JavaScript>Runtime	Duplicate	v8_wasm_compile_fuzzer: DCHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz allpublic	
1404876	1	Bug-Security	Blink>JavaScript>WebAssembly	Duplicate	v8_wasm_compile_fuzzer: DCHECK failure in v8::wasm::CodeBlock::Reproducible ClusterFuzz allpublic	
1404761	1	Bug	Blink>JavaScript>GarbageCollection, Blink>JavaScript>WebAssembly	Duplicate	v8_wasm_compile_fuzzer: Null-dereference READ in v8::internal::RootScavengeVisitor::ScavengePointer Reproducible ClusterFuzz	
1404712	1	Bug-Security	Blink>JavaScript>GarbageCollection	Duplicate	v8_wasm_compile_fuzzer.exe: Crash in v8::internal::Heap::Iterate Reproducible ClusterFuzz allpublic	
1404655	1	Bug-Security	Blink>JavaScript>WebAssembly	Duplicate	v8_wasm_compile_fuzzer: DCHECK failure in (address & ::v8::internal::kHeapObjectTagMask) == 0 in heap-object.h Reproducible ClusterFuzz allpublic	clemensb@chromium.org

```
main binaryen / src / tools / fuzzing /
tively Remove the ability to construct basic types in a TypeBuilder (#5678) ...
```

```
fuzzing.cpp
heap-types.c
heap-types.h
parameters.h
random.cpp
random.h
```

## wasm-smith

A WebAssembly test case generator.

docs passing
crates.io v0.12.7
downloads 287k
 Rust

- Features
- Usage
  - With `cargo fuzz` and `libfuzzer-sys`
  - As a Command Line Tool

# Fuzzing Overview

Main challenge: how to make the fuzzer generate **semi-well-formed** samples

*So Good!*

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1405706	1	Bug	Blink>JavaScript>Compiler, Blink>JavaScript>WebAssembly	v8_wasm_compile_fuzzer: Abrt in v8::internal::RootScavengeVisitor::ScavengePointer Reproducible ClusterFuzz	
1404880	1	Bug-Security	Blink>JavaScript>Runtime	v8_wasm_compile_fuzzer: DCHECK failure in v8::internal::kHeapObjectTagMask == 0 in heap-object.h HAS_STRONG_HEAP_OBJECT_TAG Reproducible ClusterFuzz allpublic	
1404876	1	Bug-Security	Blink>JavaScript>WebAssembly	v8_wasm_compile_fuzzer: DCHECK failure in v8::internal::kHeapObjectTagMask == 0 in heap-object.h feedback_instruction_index_ < type_feedback_size() in graph-builder-interface.c Reproducible ClusterFuzz allpublic	
1404761	1	Bug	Blink>JavaScript>GarbageCollection, Blink>JavaScript>WebAssembly	v8_wasm_compile_fuzzer: Null-dereference READ in v8::internal::RootScavengeVisitor::ScavengePointer Reproducible ClusterFuzz	
1404712	1	Bug-Security	Blink>JavaScript>GarbageCollection	v8_wasm_compile_fuzzer.exe: Crash in v8::internal::Heap::IterateOverAllObjects Reproducible ClusterFuzz allpublic	
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## wasm-smith

A WebAssembly test case generator.

docs passing crates.io v0.12.7 downloads 287k 

- Features
- Usage
  - With `cargo fuzz` and `libfuzzer-sys`
  - As a Command Line Tool

# Our Approach: Inspiration

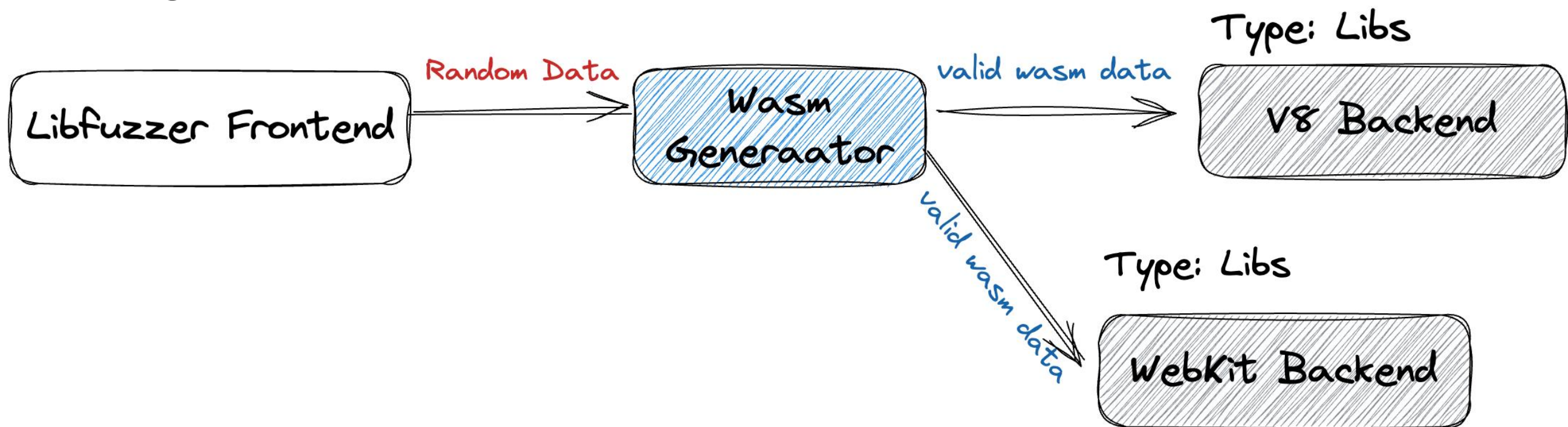
- `v8_wasm_compile_fuzzer`: 3 parts with strong binding



- **LibFuzzer Frontend:** Generate random data
- **Wasm Generator:** Convert random data to valid & general wasm module
- **V8 Backend:** Embedded V8 as harness

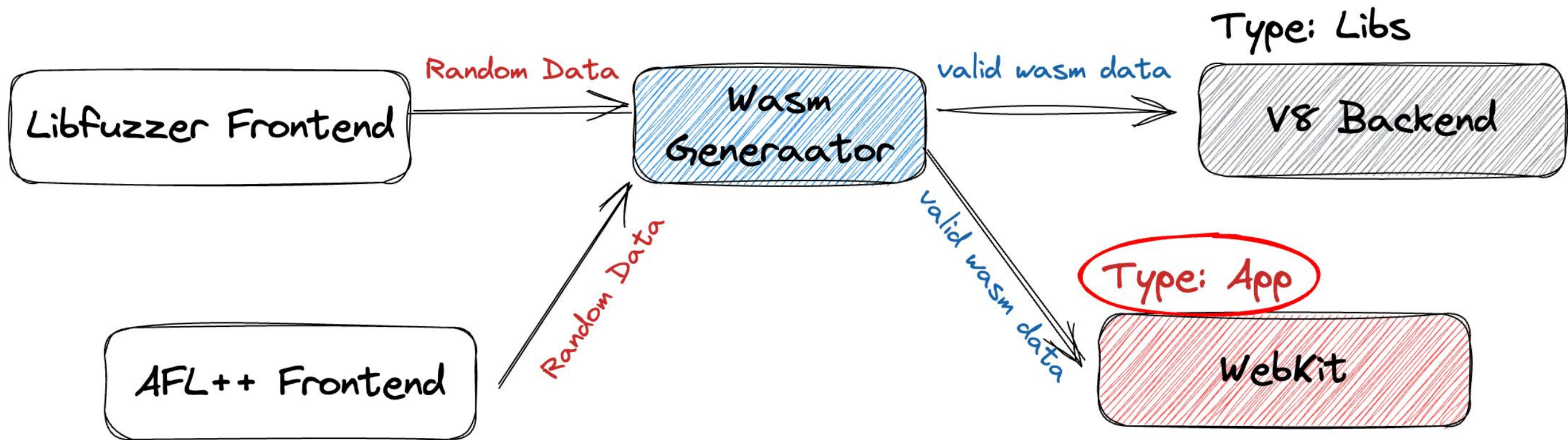
# Our Approach: Inspiration

- Original idea: Port WebKit backend, but there are some issues:
  - Code complexity
  - Integration effort



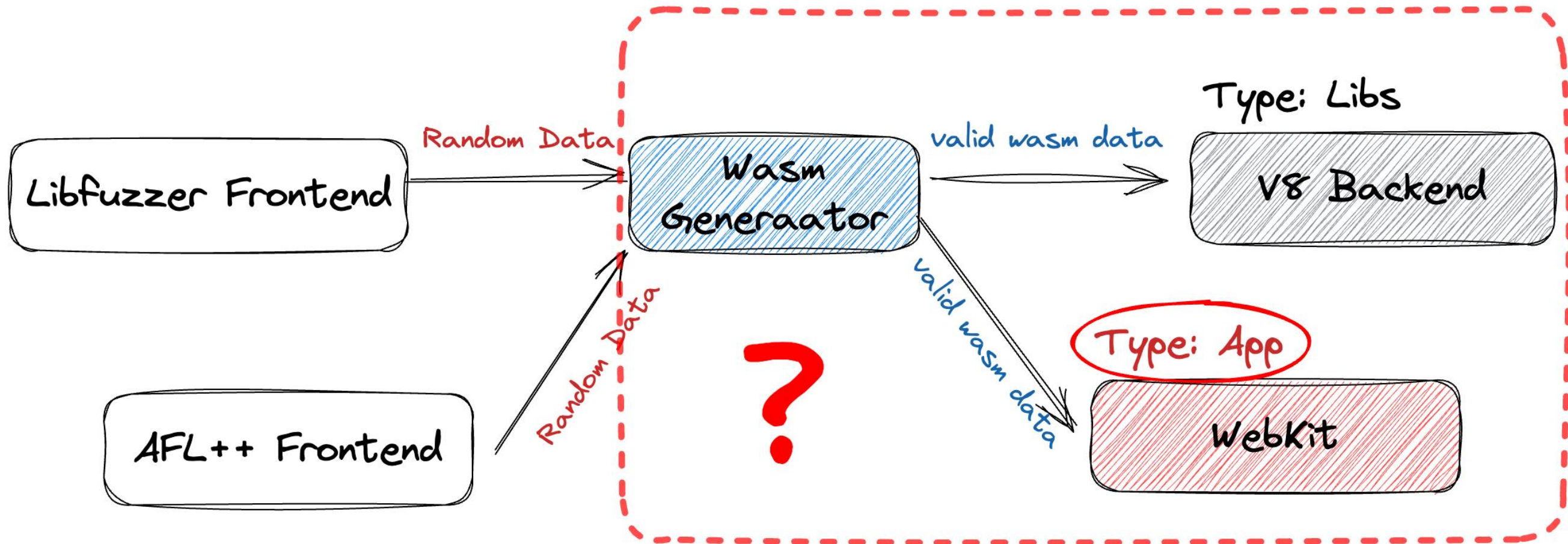
# Our Approach: Inspiration

- Use AFL++ for complete WebKit application fuzzing
- Goal shifts: Port WebKit to `wasm_compile_fuzzer` → enable AFL++ with wasm generator



# Our Approach: Inspiration

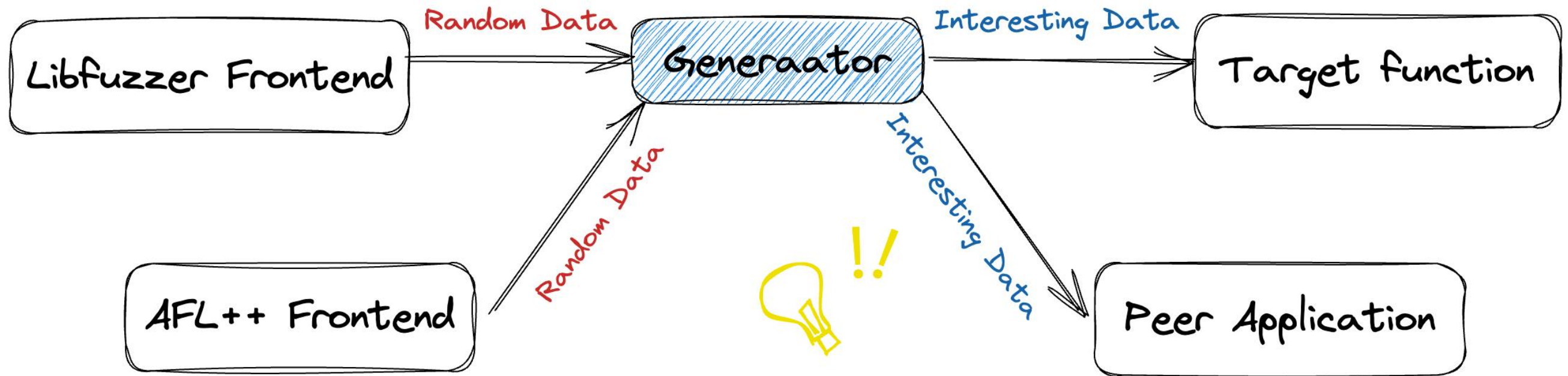
- Generator Reuse: not only between V8 & WebKit





# Our Approach: Inspiration

- Generator Reuse: applicable across peer-applications



# Our Approach: Inspiration

- Where are Peer Applications?
  - Different JS engines/compiler
  - Similar libraries & frameworks
  - Different protocol implementations

```
// The actual fuzz target that consumes the PNG data.  
extern "C" int FuzzPNG(const uint8_t* data, size_t size);  
  
DEFINE_PROTO_FUZZER(const PngProto &png_proto) {  
    auto s = ProtoToPng(png_proto);  
    FuzzPNG((const uint8_t*)s.data(), s.size());  
}
```

```
DEFINE_PROTO_FUZZER(const json_proto::JsonParseAPI &json_proto) {  
    json_proto::JsonProtoConverter converter;  
    std::string data_str = converter.Convert(json_proto.object_value());  
    int32_t hash_settings = json_proto.settings();  
    FuzzJson(data_str, hash_settings);  
}
```

```
💡  
DEFINE_PROTO_FUZZER(const xmlProtoFuzzer::XmlDocument& xmlDocument) {  
    std::string xmlData = xmlProtoFuzzer::ProtoConverter().protoToString(xmlDocument);  
    parseInMemory((const uint8_t *)xmlData.c_str(), xmlData.size());  
}
```

# Our Approach: **AFL++ Extractor**

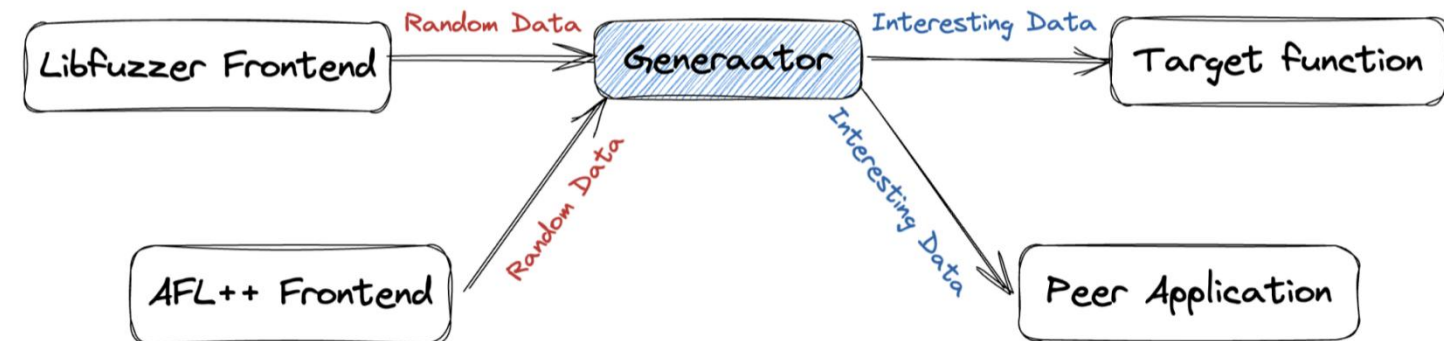
- An AFL++ plugin with:
  - Concise code
  - Easy usage
  - Remarkable results

## AFL++ Plugin: Data-Generator Extractor

This plugin allows AFL++ to use LibFuzzer's data generators for fuzzing. The plugin extracts generators from LibFuzzer and integrates them into AFL++.

### Motivation

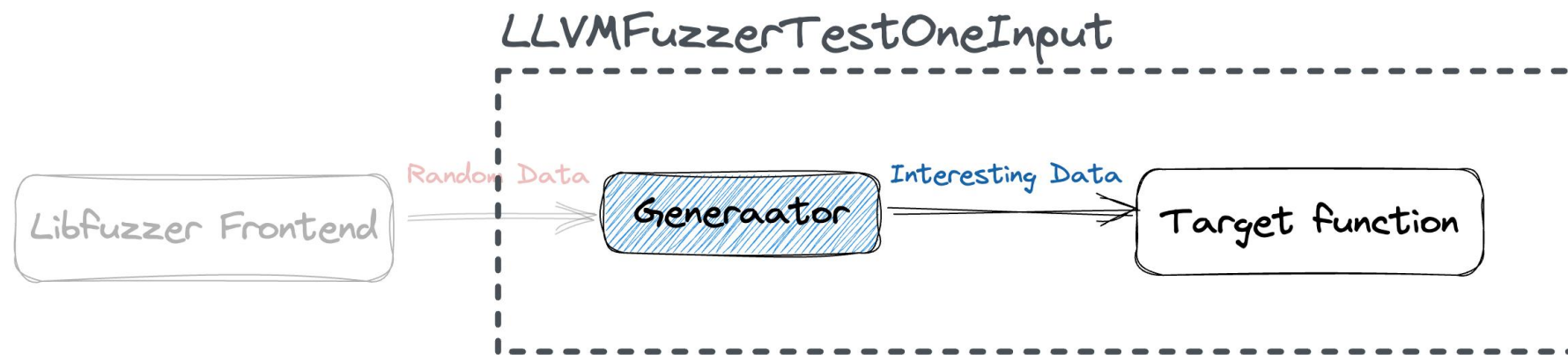
他山之石，可以攻玉



The primary motivation behind this plugin is to enhance the fuzzing capabilities of AFL++ by utilizing the powerful data generators present in specific LibFuzzers. These data generators can construct complex inputs that meet certain structures, syntax, or semantics, making AFL++ more effective when testing PEER applications. This idea is inspired by a saying from the Chinese classic "Book of Songs" (诗经): "The stones from other hills can be used to polish jade" (他山之石，可以攻玉), emphasizing the value of learning from others to improve oneself.

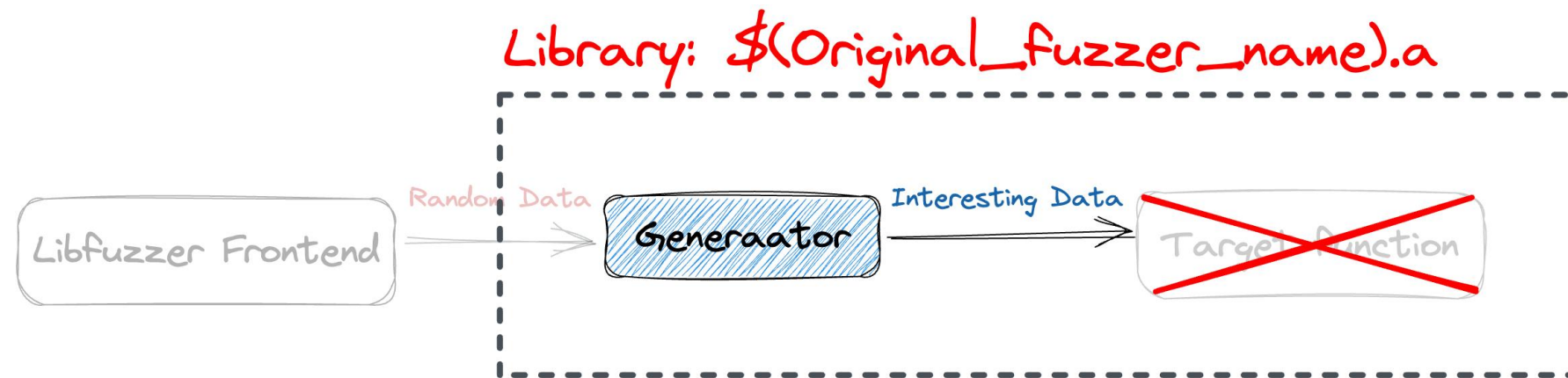
# Our Approach: **AFL++** Extractor

1. LibFuzzer divided into Generator and Harness logically



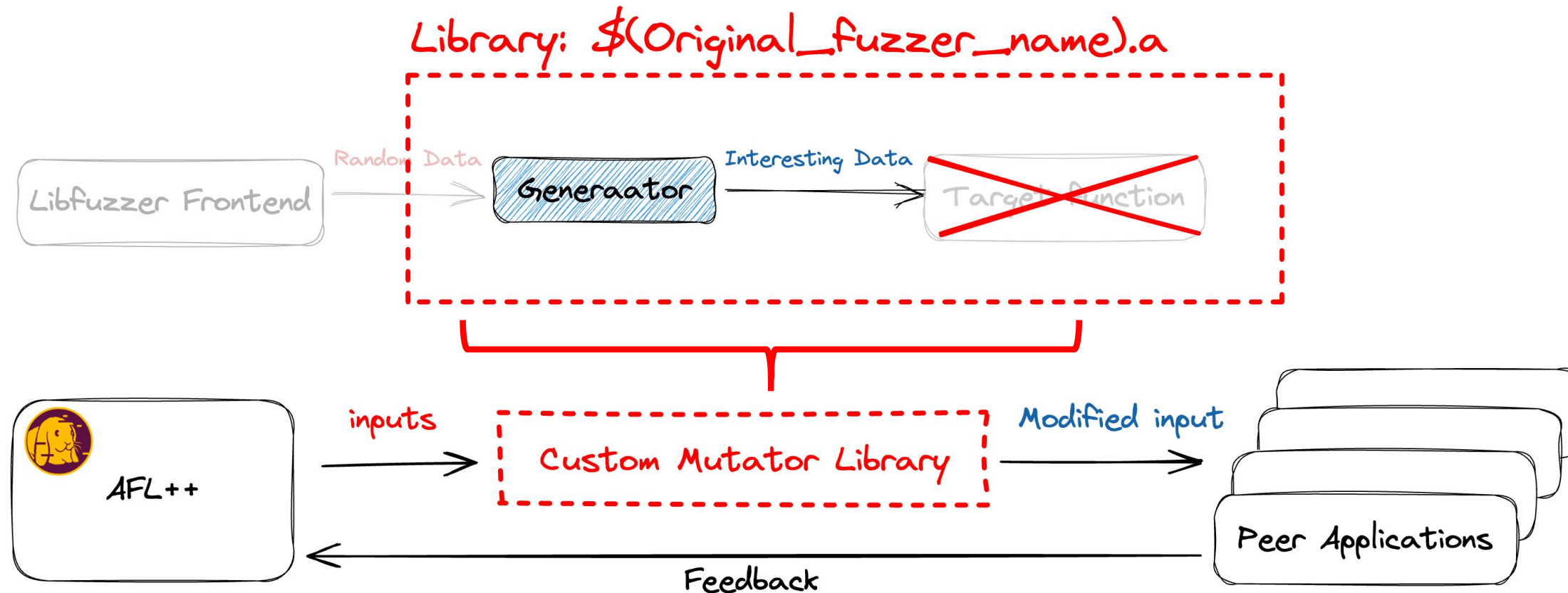
# Our Approach: **AFL++** Extractor

2. Remove the invocation of the target functions via patching.



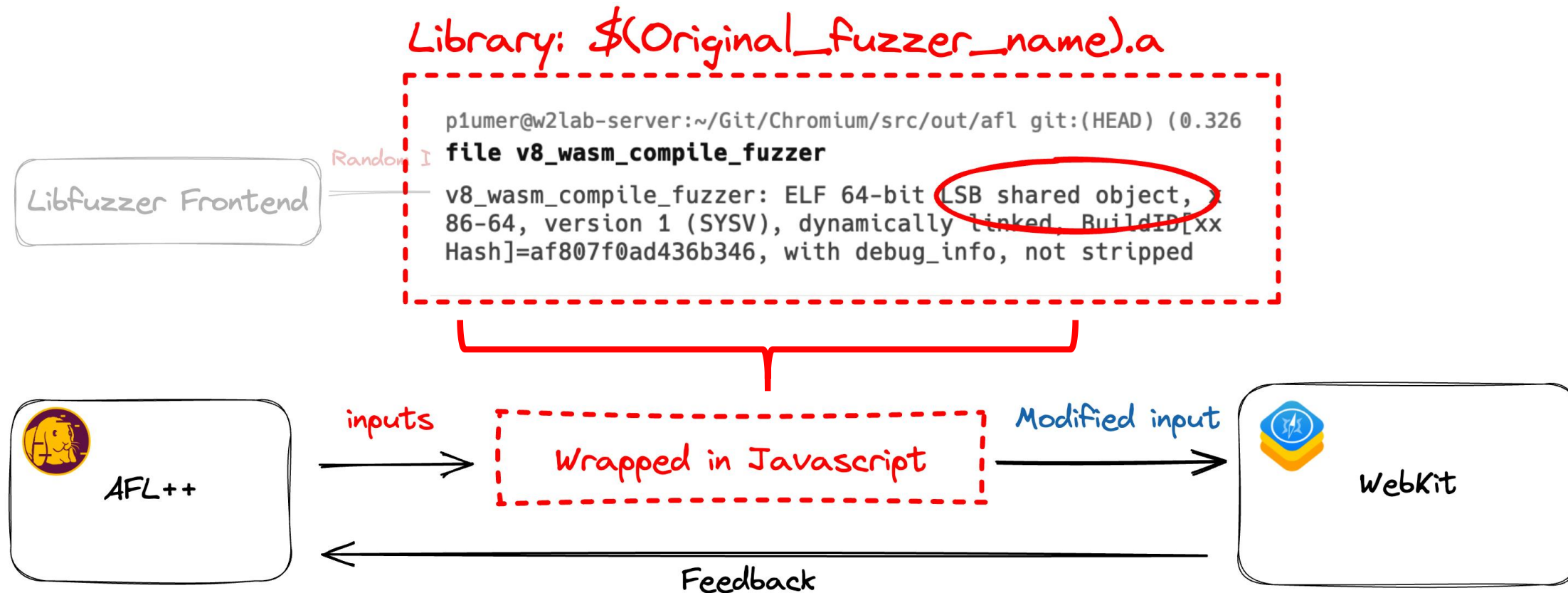
# Our Approach: **AFL++** Extractor

3. Compile libfuzzer into a shared library using *afl-cc* modified by AFL++ Extractor
  - Make an AFL++ custom mutator based on this shared library



# Our Approach: **AFL++** Extractor

- ✓ Apply **AFL++ Extractor** to `v8_wasm_compile_fuzzer`



# Our Approach: **AFL++** Extractor

✓ Apply **AFL++ Extractor** to `v8_wasm_compile_fuzzer`

*Optimize!*

- Persistent mode
- Shared memory fuzzing
- Features update
- Different options

Libfuzzer Frontend

*Library: \$(Original\_fuzzer\_name).a*

```
p1umer@w2lab-server:~/Git/Chromium/src/out/afl git:(HEAD) (0.326  
file v8_wasm_compile_fuzzer  
v8_wasm_compile_fuzzer: ELF 64-bit LSB shared object,  
86-64, version 1 (SYSV), dynamically linked, BuildID[xx  
Hash]=af807f0ad436b346, with debug_info, not stripped
```



inputs

*Wrapped in Javascript*

Modified input



Feedback



# Result

- **13** Security-Related Issues
- **4** CVEs & Acknowledgements
- **3** Tiers of Pipeline
- **2** arch: x64 + arm64

Still Progressing ...

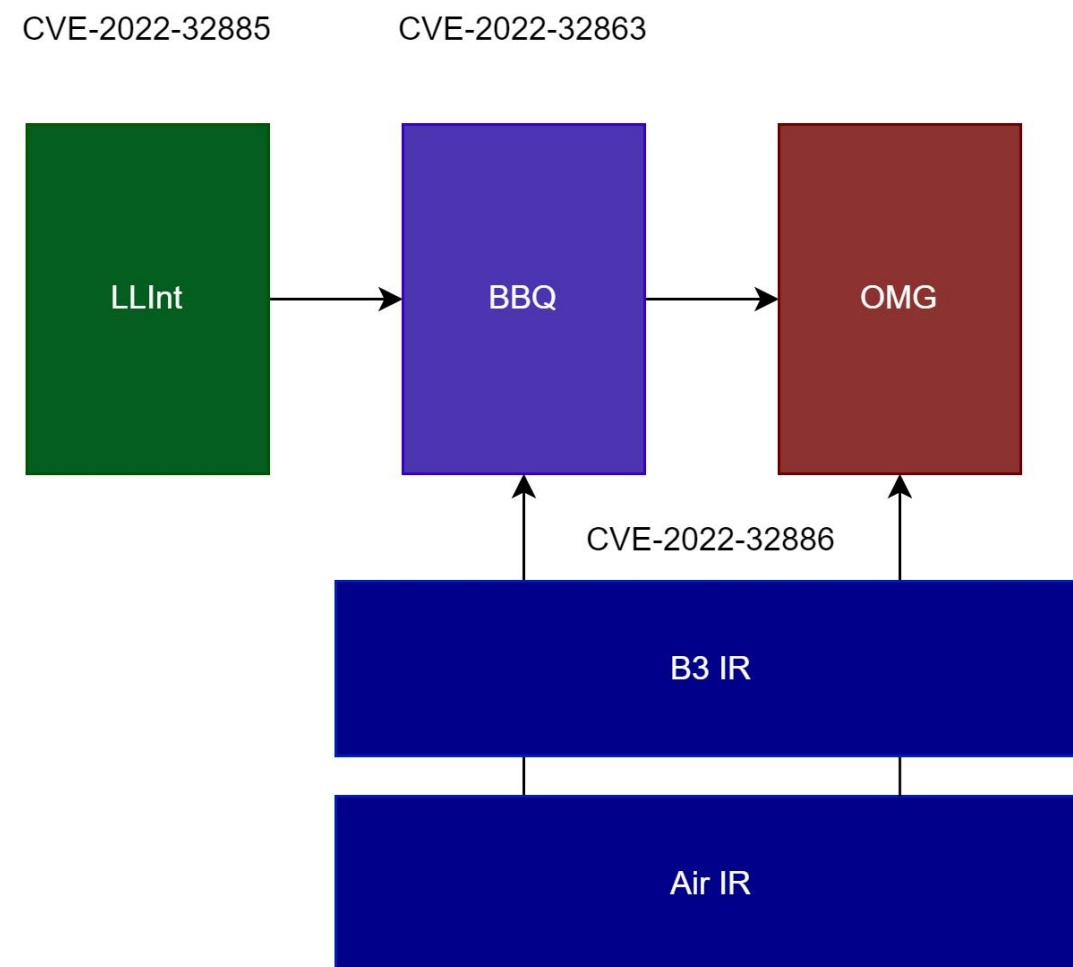
```
Fuzzers alive : 24  
Total run time : 16 days, 8 hours  
Total execs : 81 millions  
Cumulative speed : 1378 execs/sec  
Average speed : 57 execs/sec  
Pending items : 22764 faves, 243957 tot  
Pending per fuzzer : 948 faves, 10164 total  
Crashes saved : 9621  
Cycles without finds : 0/0/0/0/0/0/0/0/0/0/0/0/  
Time without finds : 19 seconds  
plumer@w2lab-server:~/Git/AFL-WASM-v2/Workspace-
```



# Cases Study

# WebKit Wasm Compilers

1. **LLInt** : Interpreter
2. **B3** and **Air** : Low-level optimizer, IRGenerator
3. **BBQ** : Fast in compiling
4. **OMG** : Fast in executing



# WebKit Wasm Compilers

## LLInt Interpreter

- Parse
- Bytecode Generation
- Execute

```
(module
  (func (export "add") (param i32 i32) (result i32)
    local.get 0
    local.get 1
    i32.add
    block (param i32) (result i32)
      i32.const 1337
      i32.add
    end
    return
  )
)
```

## LLInt/WebAssembly.asm

```
wasmOp(i32_add, WasmI32Add, macro(ctx)
  mloadi(ctx, m_lhs, t0)
  mloadi(ctx, m_rhs, t1)
  addi t0, t1, t2
  returni(ctx, t2)
end)
```

# WebKit Wasm Compilers

## BBQ

- BBQ omits many optimizations in the B3 compiler

### B3 IR

Double-To-Float
Simplify (folding, CFG, etc)
Legalization
Constant Motion
Lower to Air (isel)

### Air IR

Simplify CFG
Macro Lowering
DCE
Linear Scan Reg+Stack Alloc
Fix Partial Register Stalls
Lower Multiple Entrypoints
Select Block Order
Emit Machine Code

# WebKit Wasm Compilers

## OMG

- OMG uses as many optimizations as possible to generate code that executes quickly.

### B3 IR

Double-To-Float
Simplify (folding, CFG, etc)
LICM
Global CSE
Switch Inference
Tail Duplication
Path Constants
Macro Lowering
Legalization
Constant Motion
Lower to Air (isel)

### Air IR

Simplify CFG
Macro Lowering
DCE
Graph Coloring Reg Alloc
Spill CSE
Graph Coloring Stack Alloc
Report Used Registers
Fix Partial Register Stalls
Lower Multiple Entrypoints
Select Block Order
Emit Machine Code

# CVE-2022-32863

## Vulnerability analysis

- Vulnerability exists in the **BBQ Air**.
- Inappropriate implementation in Wasm stackoverflow check
- Type Confusion of **JSWebAssemblyInstance**

# CVE-2022-32863

## Vulnerability analysis

[0] : Calculate rsp(in x86\_64)  
by rbp

[1] : Init |this| slot in call frame

Uninitialized value !

```
AirIRGenerator::AirIRGenerator(...)
{
    // [...]
    m_prologueGenerator = createSharedTask<B3::Air::PrologueGeneratorFunction>([=, this] (CCallHelpers& jit,
B3::Air::Code& code) {
    // [...]
    {
        if (needsOverflowCheck) {
            // [...]
            jit.addPtr(CCallHelpers::TrustedImm32(-checkSize), GPRInfo::callFrameRegister, scratch);
            MacroAssembler::JumpList overflow;
            if (UNLIKELY(needUnderflowCheck))
                overflow.append(jit.branchPtr(CCallHelpers::Above, scratch, GPRInfo::callFrameRegister));
            overflow.append(jit.branchPtr(CCallHelpers::Below, scratch,
CCallHelpers::Address(m_prologueWasmContextGPR, Instance::offsetOfCachedStackLimit())));
            jit.addLinkTask([overflow] (LinkBuffer& linkBuffer) {
                linkBuffer.link(overflow,
CodeLocationLabel<JITThunkPtrTag>(Thunks::singleton().stub(throwStackOverflowFromWasmThunkGenerator).code()));
            });
        } // [...]
        if (m_catchEntrypoints.size()) {
            GPRReg scratch = wasmCallingConvention().prologueScratchGPRs[0];
            jit.loadPtr(CCallHelpers::Address(m_prologueWasmContextGPR, Instance::offsetOfOwner()),
scratch);
            jit.store64(scratch, CCallHelpers::Address(GPRInfo::callFrameRegister,
CallFrameSlot::thisArgument * sizeof(Register)));
        }
    }
});
}
```



# CVE-2022-32863

## How to trigger

1. Exception handler exists in wasm code
2. Hit a StackOverflow exception :  
[operationWasmToJSException](#)  
->[genericUnwind](#)  
->[Interpreter::unwind](#)  
->[StackVisitor::visit](#)

```
static void visit(CallFrame* startFrame, VM& vm, const Functor& functor)
{
    StackVisitor visitor(startFrame, vm);
    if (action == TerminateIfTopEntryFrameIsEmpty && visitor.topEntryFrameIsEmpty())
        return;
    while (visitor->callFrame()) {
        IterationStatus status = functor(visitor);
        if (status != IterationStatus::Continue)
            break;
        visitor.gotoNextFrame();
    }
}
```

# CVE-2022-32863

## Vulnerability analysis

Fetch **this** as jsInstance



**Type confusion** happened

```
IterationStatus operator()(StackVisitor &visitor) const
{
    // [...]
#ifdef ENABLE(WEBASSEMBLY)
    CalleeBits callee = visitor->callee();
    if (callee.isCell())
    {
        if (auto *jsToWasmICCallee = jsDynamicCast<JSToWasmICCallee *>(callee.asCell()))
            m_vm.wasmContext.store(jsToWasmICCallee->function()->previousInstance(m_callFrame), m_vm.softStackLimit());
    }

    if (m_catchableFromWasm && callee.isWasm())
    {
        Wasm::Callee *wasmCallee = callee.asWasmCallee();
        if (wasmCallee->hasExceptionHandlers())
        {
            JSWebAssemblyInstance *jsInstance = jsCast<JSWebAssemblyInstance *>(m_callFrame->thisValue());
            unsigned exceptionHandlerIndex = m_callFrame->callSiteIndex().bits();
            m_handler = {wasmCallee->handlerForIndex(jsInstance->instance(), exceptionHandlerIndex, m_wasmTag), wasmCallee};
            if (m_handler.m_valid)
                return IterationStatus::Done;
        }
    }
#endif
    // [...]
}
```

[2]

# CVE-2022-32863

## Patch

- Setup wasm stack **[this]** first if there is exception handler in wasm code

```
diff --git a/Source/JavaScriptCore/wasm/WasmAirIRGenerator.cpp b/Source/JavaScriptCore/wasm/WasmAirIRGenerator.cpp
index 5255b8d71e21..53ca908b4949 100644
--- a/Source/JavaScriptCore/wasm/WasmAirIRGenerator.cpp
+++ b/Source/JavaScriptCore/wasm/WasmAirIRGenerator.cpp
@@ -1014,14 +1014,21 @@ AirIRGenerator::AirIRGenerator(const ModuleInformation& info, B3::Procedure& pro
     bool needUnderflowCheck = static_cast<unsigned>(checkSize) > Options::reservedZoneSize();
     bool needsOverflowCheck = m_makesCalls || wasmFrameSize >= static_cast<int32_t>(minimumParentCheckSize) ||
needUnderflowCheck;

+     if ((needsOverflowCheck || m_usesInstanceValue) && Context::useFastTLS())
+         jit.loadWasmContextInstance(m_prologueWasmContextGPR);
+
+     // We need to setup JSWebAssemblyInstance in [this] slot before checking stack overflow. Otherwise, we
will fail to get it when unwinding
+     // if we throw an error from the stack overflow check.
+     if (m_catchEntrypoints.size()) {
+         GPRReg scratch = wasmCallingConvention().prologueScratchGPRs[0];
+         jit.loadPtr(CCallHelpers::Address(m_prologueWasmContextGPR, Instance::offsetOfOwner()), scratch);
+         jit.store64(scratch, CCallHelpers::Address(GPRInfo::callFrameRegister, CallFrameSlot::thisArgument *
sizeof(Register)));
+     }
+
+     // This allows leaf functions to not do stack checks if their frame size is within
// certain limits since their caller would have already done the check.
if (needsOverflowCheck) {
    GPRReg scratch = wasmCallingConvention().prologueScratchGPRs[0];
    // [...]
});
}
}
});
```

# CVE-2022-32885

- Vulnerability exists in the LLInt Parser.
- Inappropriate implementation on parsing delegate bytecode
- Break the stack frame balance/StackOverflow

# CVE-2022-32885

## LLInt Parser Overview

- **Wasm function** : Highly-structured
- **m\_expressionStack** : Track the value of expressions
- **m\_controlStack** : Stack of expression stacks
- **enclosedExpressionStack** : Store parsed expressions

# CVE-2022-32885

## Unreachable in Wasm

- The code located behind Br/Brtable/Return

```
(module
  (func (export "add") (param i32 i32) (result i32)
    local.get 0
    local.get 1
    i32.add
    block (param i32) (result i32)
      i32.const 1337
      i32.add
    end
    return
    i32.const 0xdeadbeef
    i32.add
    return
  )
)
```

# CVE-2022-32885

## Delegate in Wasm

- Delegate(label\_x):  
handle over exception handling to  
label\_x

```
(module
  try $l0
    try
      call $foo
      delegate $l0 ;; (= delegate 0)
    catch
      ...
  catch_all
    ...
end
)
```

# CVE-2022-32885

## Vulnerability analysis

- `parseUnreachableExpression`:  
parse expressions when encountering  
unreachable blocks

```
template<typename Context>
auto FunctionParser<Context>::parseUnreachableExpression() -> PartialResult
{
    ASSERT(m_unreachableBlocks);
#define CREATE_CASE(name, ...) case OpType::name:
    switch (m_currentOpcode) {
        // [...]
    case End: {
        if (m_unreachableBlocks == 1) {
            ControlEntry data = m_controlStack.takeLast();
            if (ControlType::isIf(data.controlData)) {
                WASM_TRY_ADD_TO_CONTEXT(addElseToUnreachable(data.controlData));
                m_expressionStack = WTFMove(data.elseBlockStack);
                WASM_FAIL_IF_HELPER_FAILS(unify(data.controlData));
                WASM_TRY_ADD_TO_CONTEXT(endBlock(data, m_expressionStack));
            } else {
                Stack emptyStack;
                WASM_TRY_ADD_TO_CONTEXT(addEndToUnreachable(data, emptyStack));
            }

            m_expressionStack.swap(data.enclosedExpressionStack);
        }
        m_unreachableBlocks--;
        return { };
    }
    // [...]
}
```



# CVE-2022-32885

## Vulnerability analysis

- Delegate operator should be handled the same way as the End operator :  
try ... end  
    v.s.  
try ... delegate x

```
template <typename Context>
auto FunctionParser<Context>::parseUnreachableExpression() -> PartialResult
{
    ASSERT(m_unreachableBlocks);
#define CREATE_CASE(name, ...) case OpType::name:
    switch (m_currentOpcode)
    {
        // [...]
        case Delegate:
        {
            WASM_PARSER_FAIL_IF(!Options::useWebAssemblyExceptions(), "wasm exceptions are not enabled");

            WASM_PARSER_FAIL_IF(m_controlStack.size() == 1, "can't use delegate at the top-level of a function");

            uint32_t target;
            WASM_FAIL_IF_HELPER_FAILS(parseBranchTarget(target));

            ControlEntry controlEntry = m_controlStack.takeLast();
            WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(controlEntry.controlData), "delegate isn't associated to a
try");

            ControlType &data = m_controlStack[m_controlStack.size() - 1 - target].controlData;
            WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(data) && !ControlType::isTopLevel(data), "delegate target is
n't a try block");

            WASM_TRY_ADD_TO_CONTEXT(addDelegateToUnreachable(data, controlEntry.controlData));
            Stack emptyStack;
            WASM_TRY_ADD_TO_CONTEXT(addEndToUnreachable(controlEntry, emptyStack));
            m_expressionStack.swap(controlEntry.enclosedExpressionStack);
            return {};
        }
        // [...]
    }
}
```

# CVE-2022-32885

## POC

- Add a Delegate statement after unreachable code.

```
(module
  (type $t0 (func (param i32 i32 i32) (result i32)))
  (type $t1 (func))
  (func $main (export "main") (type $t0) (param $p0 i32) (param $p1 i32) (param $p2 i32) (result i32)
    (local $l3 f64)
    (try ;; label = @1
      (do
        (try ;; label = @2
          (do
            (try ;; label = @3
              (do
                (drop
                  (call $main
                    (i32.mul
                      (i32.const 0)
                      (i32.const 0))
                    (i32.const 0)
                    (i32.const 0)
                    (i32.const 0))))
                (catch $e0)
                (catch_all))
              (br 0 (;@2;))
              (delegate 0))
            (catch_all))
            (i32.const 0))
          (table $T0 1 2 funcref)
          (memory $M0 16 32)
          (tag $e0 (type $t1))
          (global $g0 (mut i64) (i64.const 0))
          (elem $e0 (i32.const 0) func $main))
```

[1]

[2]

# CVE-2022-32885

## Vulnerability analysis

- `parseUnreachableExpression` was mistakenly used while parsing the `CatchAll` operator

```
template<typename Context>
auto FunctionParser<Context>::parseBody() -> PartialResult
{
    m_controlStack.append({ { }, { }, m_context.addTopLevel(&m_signature) });
    uint8_t op = 0;
    while (m_controlStack.size()) {
        // [...]
        if (m_unreachableBlocks)
            WASM_FAIL_IF_HELPER_FAILS(parseUnreachableExpression());
        else {
            WASM_FAIL_IF_HELPER_FAILS(parseExpression());
        }
    }
    WASM_FAIL_IF_HELPER_FAILS(m_context.endTopLevel(&m_signature, m_expressionStack));

    ASSERT(op == OpType::End);
    return { };
}
```

# CVE-2022-32885

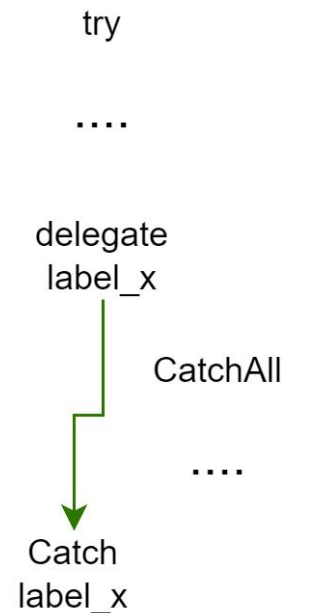
## Vulnerability analysis

- In normal case, a pass-jmp instruction will be emitted

```
template <typename Context>
auto FunctionParser<Context>::parseExpression() -> PartialResult
{
    switch (m_currentOpcode)
    {
        // [...]
        case CatchAll:
        {
            // [...]

            ResultList results;
            Stack preCatchStack;
            m_expressionStack.swap(preCatchStack);
            WASM_TRY_ADD_TO_CONTEXT(addCatchAll(preCatchStack, controlEntry.con-
            trolData));
            return {};
        }
        // [...]
    }
}

auto LLIntGenerator::addCatchAll(Stack& expressionStack, ControlType& data) ->
PartialResult
{
    finalizePreviousBlockForCatch(data, expressionStack);
    WasmJmp::emit(this, data.m_continuation->bind(this));
    return addCatchAllToUnreachable(data);
}
```



# CVE-2022-32885

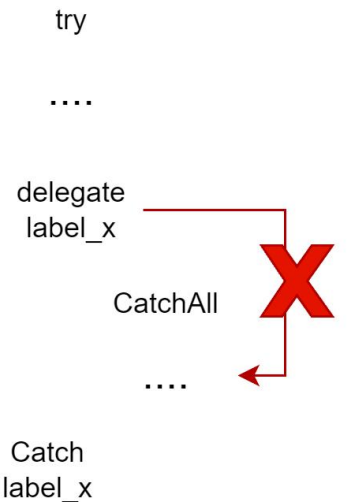
## Vulnerability analysis

- Under the vulnerability, it won't emit such instruction and will fall into CatchAll's handler code directly

```
template <typename Context>
auto FunctionParser<Context>::parseUnreachableExpression() -> PartialResult
{
    ASSERT(m_unreachableBlocks);
#define CREATE_CASE(name, ...) case OpType::name:
    switch (m_currentOpcode)
    {
        // [...]
        case CatchAll:
        {
            WASM_PARSER_FAIL_IF(!Options::useWebAssemblyExceptions(), "wasm exceptions are not enabled");

            if (m_unreachableBlocks > 1)
                return {};

            ControlEntry &data = m_controlStack.last();
            m_unreachableBlocks = 0;
            m_expressionStack = {};
            WASM_VALIDATOR_FAIL_IF(!isTryOrCatch(data.controlData), "catch block isn't associated to a
try");
            WASM_TRY_ADD_TO_CONTEXT(addCatchAllToUnreachable(data.controlData));
            return {};
        }
        // [...]
    }
}
```



# CVE-2022-32885

## Patch

- Handle control stack in the same way as the End opcode
- Decrement `m_unreachableBlocks` in the same way as the End opcode

```
diff --git a/Source/JavaScriptCore/wasm/WasmFunctionParser.h b/Source/JavaScriptCore/wasm/WasmFunctionParser.h
index f74c800c923f..edad1bb01f6b 100644
--- a/Source/JavaScriptCore/wasm/WasmFunctionParser.h
+++ b/Source/JavaScriptCore/wasm/WasmFunctionParser.h

    FunctionParser(Context&, const uint8_t* functionStart, size_t functionLength, const TypeDefinition&, const ModuleInformation&);
@@ -1728,16 +1729,19 @@ auto FunctionParser<Context>::parseUnreachableExpression() -> PartialResult
     uint32_t target;
     WASM_FAIL_IF_HELPER_FAILS(parseBranchTarget(target));

-    ControlEntry controlEntry = m_controlStack.takeLast();
-    WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(controlEntry.controlData), "delegate isn't associated to a try");
+    if (m_unreachableBlocks == 1) {
+        ControlEntry controlEntry = m_controlStack.takeLast();
+        WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(controlEntry.controlData), "delegate isn't associated to a try");

-        ControlType& data = m_controlStack[m_controlStack.size() - 1 - target].controlData;
-        WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(data) && !ControlType::isTopLevel(data), "delegate target isn't a try block");
+        ControlType& data = m_controlStack[m_controlStack.size() - 1 - target].controlData;
+        WASM_VALIDATOR_FAIL_IF(!ControlType::isTry(data) && !ControlType::isTopLevel(data), "delegate target isn't a try block");

-        WASM_TRY_ADD_TO_CONTEXT(addDelegateToUnreachable(data, controlEntry.controlData));
-        Stack emptyStack;
-        WASM_TRY_ADD_TO_CONTEXT(addEndToUnreachable(controlEntry, emptyStack));
-        m_expressionStack.swap(controlEntry.enclosedExpressionStack);
+        WASM_TRY_ADD_TO_CONTEXT(addDelegateToUnreachable(data, controlEntry.controlData));
+        Stack emptyStack;
+        WASM_TRY_ADD_TO_CONTEXT(addEndToUnreachable(controlEntry, emptyStack));
+        m_expressionStack.swap(controlEntry.enclosedExpressionStack);
+    }
+    m_unreachableBlocks--;
     return { };
 }
```

# CVE-2022-32886

- BBQ & OMG
- Uninitialized value in callSiteIndex
- Wrong exception handler

# CVE-2022-32886

## Callsite Index

- Used for exception handler
- Store the position of Call/Try/Catch/Throw
- StackMap : keep `callsite_index` and `used_values` key-value pair



# CVE-2022-32886

## Vulnerability analysis

- The handle is initialized only when the call instruction is enclosed within a try-catch block

[1]

```
PatchpointExceptionHandler B3IRGenerator::preparePatchpointForExceptions(BasicBlock* block, PatchpointValue* patch)
{
    ++m_callSiteIndex;
    if (!m_tryCatchDepth)
        return { };

    Vector<Value*> liveValues;
    Origin origin = this->origin();
    for (Variable* local : m_locals) {
        Value* result = block->appendNew<VariableValue>(m_proc, B3::Get, origin, local);
        liveValues.append(result);
    }
    for (unsigned controlIndex = 0; controlIndex < m_parser->controlStack().size(); ++controlIndex) {
        ControlData& data = m_parser->controlStack()[controlIndex].controlData;
        Stack& expressionStack = m_parser->controlStack()[controlIndex].enclosedExpressionStack;
        for (Variable* value : expressionStack)
            liveValues.append(get(block, value));
        if (ControlType::isAnyCatch(data))
            liveValues.append(get(block, data.exception()));
    }

    patch->effects.exitsSideways = true;
    patch->appendVectorWithRep(liveValues, ValueRep::LateColdAny);

    return PatchpointExceptionHandler { m_callSiteIndex, static_cast<unsigned>(liveValues.size()) };
}
```

[2]

# CVE-2022-32886

## Vulnerability analysis

- BBQ and OMG will ultimately call the generate function to get the optimized code
- The generate function omits the storing operation. The callsite index isn't kept neither in slot nor in stack map

```
struct PatchpointExceptionHandle {
    template <typename Generator>
    void generate(CCallHelpers& jit, const B3::StackmapGenerationParams& params, Generator* generator) const
    {
        if (m_callSiteIndex == s_invalidCallSiteIndex)
            return;

        StackMap values(m_numLiveValues);
        unsigned paramsOffset = params.size() - m_numLiveValues;
        unsigned childrenOffset = params.value()->numChildren() - m_numLiveValues;
        for (unsigned i = 0; i < m_numLiveValues; ++i)
            values[i] = OSREntryValue(params[i + paramsOffset], params.value()->child(i + childrenOffset)->type());

        generator->addStackMap(m_callSiteIndex, WTFMove(values));
        jit.store32(CCallHelpers::TrustedImm32(m_callSiteIndex), CCallHelpers::tagFor(CallFrameSlot::argumentCountIn-
cludingThis));
    }

    static constexpr unsigned s_invalidCallSiteIndex = std::numeric_limits<unsigned>::max();

    unsigned m_callSiteIndex { s_invalidCallSiteIndex };
    unsigned m_numLiveValues;
};
```

[3]

[4]

# CVE-2022-32886

## Vulnerability analysis

- This results in an incorrect handler due to the presence of a dirty value

```
IterationStatus operator()(StackVisitor &visitor) const
{
    // [...]
#ifdef ENABLE(WEBASSEMBLY)
    CalleeBits callee = visitor->callee();
    if (callee.isCell())
    {
        if (auto *jsToWasmICCallee = jsDynamicCast<JSToWasmICCallee *>(callee.asCell()))
            m_vm.wasmContext.store(jsToWasmICCallee->function()->previousInstance(m_callFrame), m_vm.softStackLimit());
    }

    if (m_catchableFromWasm && callee.isWasm())
    {
        Wasm::Callee *wasmCallee = callee.asWasmCallee();
        if (wasmCallee->hasExceptionHandlers())
        {
            JSWebAssemblyInstance *jsInstance = jsCast<JSWebAssemblyInstance *>(m_callFrame->thisValue());
            unsigned exceptionHandlerIndex = m_callFrame->callSiteIndex().bits();
            m_handler = {wasmCallee->handlerForIndex(jsInstance->instance(), exceptionHandlerIndex, m_wasmTag), wasmCallee};
            if (m_handler.m_valid)
                return IterationStatus::Done;
        }
    }
}
#endif
// [...]
```

[5]

# CVE-2022-32886

## Vulnerability analysis

- Before executing error-handling code, the stack map is obtained by calling the `buildEntryBufferForCatch` function.

```
static inline void buildEntryBufferForCatch(Probe::Context& context)
{
    CallFrame* callFrame = context.fp<CallFrame*>();
    CallSiteIndex callSiteIndex = callFrame->callSiteIndex();
    OptimizingJITCallee* callee = bitwise_cast<OptimizingJIT
Callee*>(callFrame->callee().asWasmCallee());
    const StackMap& stackmap = callee->stackmap(callSiteIndex);
    VM* vm = context.gpr<VM*>(GPRInfo::regT0);
    uint64_t* buffer = vm->wasmContext.scratchBufferForSize(stackmap.size() * 8);
    loadValuesIntoBuffer(context, stackmap, buffer);

    context.gpr(GPRInfo::argumentGPR0) = bitwise_cast<uintptr_t>(buffer);
}
```

# CVE-2022-32886

## Vulnerability analysis

- Since the key-value pair was not stored, an assert failure is triggered

```
const StackMap& OptimizingJITCallee::stackmap(CallSiteIndex callSiteIndex) const
{
    auto iter = m_stackmaps.find(callSiteIndex);
    if (iter == m_stackmaps.end()) {
        for (auto pair : m_stackmaps) {
            dataLog(pair.key.bits(), ": ");
            for (auto value : pair.value)
                dataLog(value, ", ");
            dataLogLn("");
        }
    }
    RELEASE_ASSERT(iter != m_stackmaps.end());
    return iter->value;
}
```

# CVE-2022-32886

## Patch

- Store CallSiteIndex for calls in Air and B3 if there are exception handlers present

```
diff --git a/Source/JavaScriptCore/wasm/WasmIRGeneratorHelpers.h
b/Source/JavaScriptCore/wasm/WasmIRGeneratorHelpers.h
index bfb21da023ad..21d5eda6ed4e 100644
--- a/Source/JavaScriptCore/wasm/WasmIRGeneratorHelpers.h
+++ b/Source/JavaScriptCore/wasm/WasmIRGeneratorHelpers.h
@@ -40,11 +40,24 @@
 namespace JSC { namespace Wasm {

 struct PatchpointExceptionHandle {
     template <typename Generator>
     void generate(CCallHelpers& jit, const B3::StackmapGenerationParams&
params, Generator* generator) const
     {
-         if (m_callSiteIndex == s_invalidCallSiteIndex)
+         if (m_callSiteIndex == s_invalidCallSiteIndex) {
+             if (!m_hasExceptionHandlers || m_hasExceptionHandlers.value())
+                 jit.store32(CCallHelpers::TrustedImm32(m_callSiteIndex),
CCallHelpers::tagFor(CallFrameSlot::argumentCountIncludingThis));
+                 return;
+             }
     }
 };
```



# Q & A



# Thanks

Feel free to contact us at @P1umer and @xmzyshypnc1 in Twitter