



MAY 11-12

BRIEFINGS

# Grand Theft House: RF Lock Pick Tool to Unlock Smart Door Lock

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## Background

- Wireless Door Lock System
- Hardware Teardown
- Door Lock RF Signal Basic

## Encryption & Authentication

- Door Lock RF Packet Encryption
- Key Generation
- Packet Confusing
- TxID Matching and Authentication

## The Art of Lockpicking

- Sniffing and Unlock Door Locks
- Resynchronization
- Force Synchronization
- Lock Picking Time Analysis

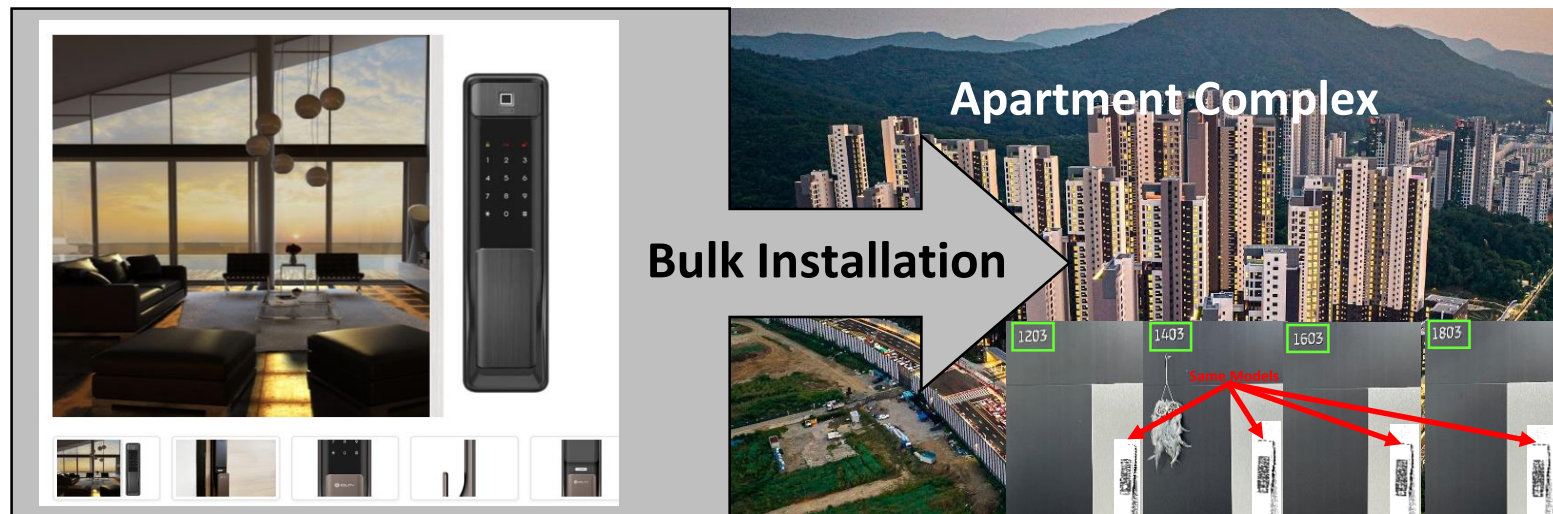
## Rolling Code and Replay

- Rolling code nutshell
- Roll Jam/ Roll Back Attack
- Loop Back Attack
- Evaluation

## Gadget Preparation

- Direct Mode and Synchronization
- Proprietary Baseband Encoding
- Build Receiver and Transmitter





**DDL RF Module- 4 wires (Power 2 /open 2)**

|                         |  |
|-------------------------|--|
| Model                   |  |
| Transmission Method     | Camera- 4 wires, CCTV- 2 wire<br>Interphone- 4 wires , Sensor- 2   |
| Power Source            | 100V-240V~, 50/60Hz  |
| Consumption             | Stand-by : 3.5 W<br>Max : 15 W                                     |
| Intercom system         | HANDS FREE type (Voice swit  |
| Monitor                 | 7" FULL TOUCH LCD  |
| Video subscription time | Individual door camera monitor<br>Call connection / Calling: 60 ±5 |
| Wiring Distance         | UTP Standard (ø 0.5)   |
|                         | 5e. 28 meters (MAX)<br>Resistance under 10Ω per 100                |
| Operating Temp.         | 0 ~ +40 °C (32°F ~ 104°F)  |



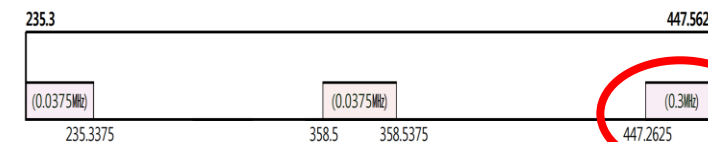
**Registration Status (Korea National Radio Research Agency)**

| Application               | '17       | '18       | 19        | tot.      |
|---------------------------|-----------|-----------|-----------|-----------|
| 447MHz Module             |           | 2         | 2         | 4         |
| alarm detector            | 1         | 6         | -         | 7         |
| <b>Digital Doorlock</b>   | <b>23</b> | <b>16</b> | <b>18</b> | <b>57</b> |
| Guidance for disabilities | 10        | 8         | 14        | 32        |
| Thermal Detector          | 5         | 3         | -         | 8         |



**Korea Table of Frequency Allocations(Low-power wireless device for security & safety systems)**

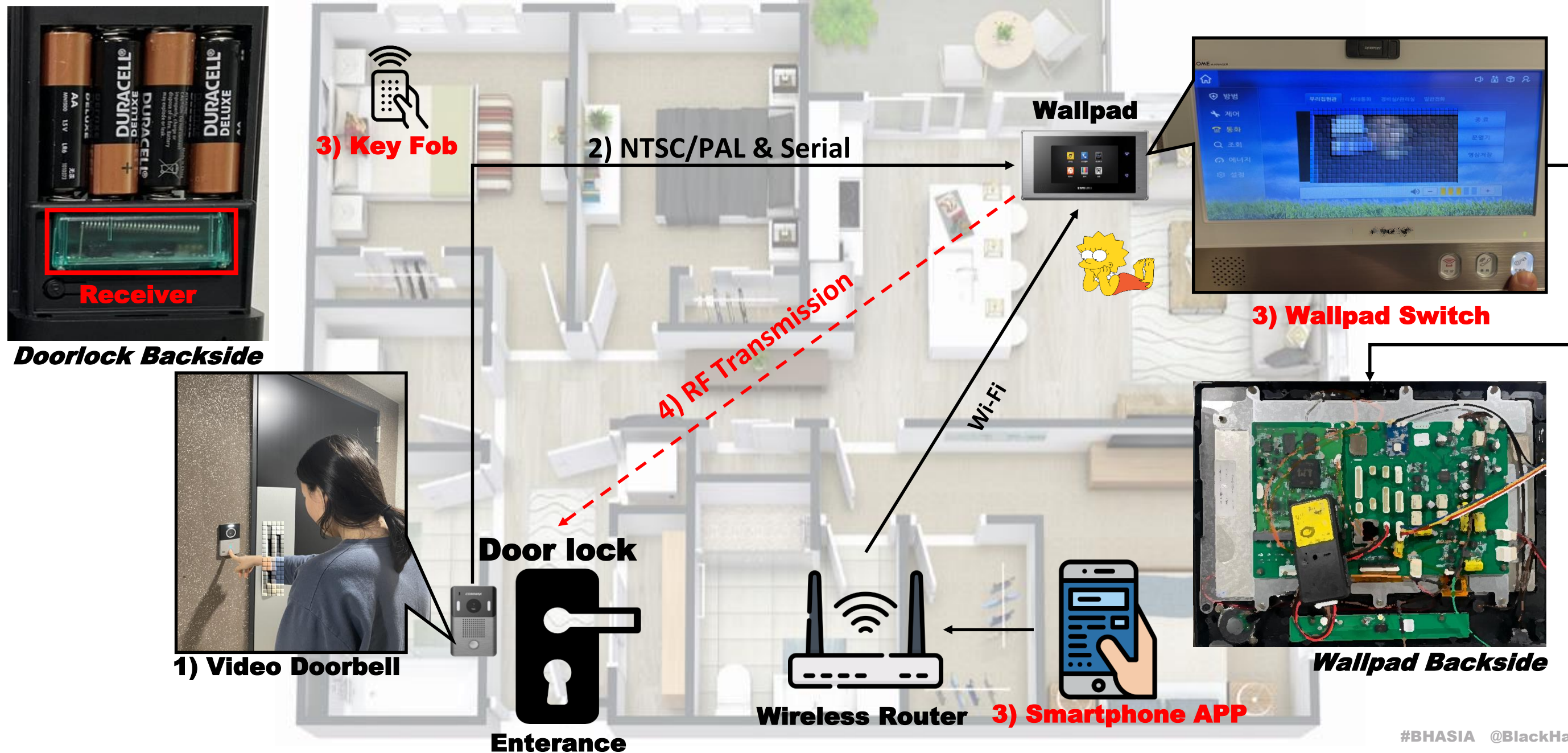
| Application   | Band                              | Power    |
|---|-----------------------------------|----------|
| Guidance equipment for the visually impaired          | 235.300MHz (Fixed)                | < 10m W  |
|   | 358.500MHz (Mobile)               |          |
| Transportation support system for disabilities        | 235.3125MHz                       | < 100m W |
|   | ...                               |          |
| Security system, Anti-theft system, fire alarms, etc. | <b>447.2625 MHz ~447.5625 MHz</b> | < 10m W  |

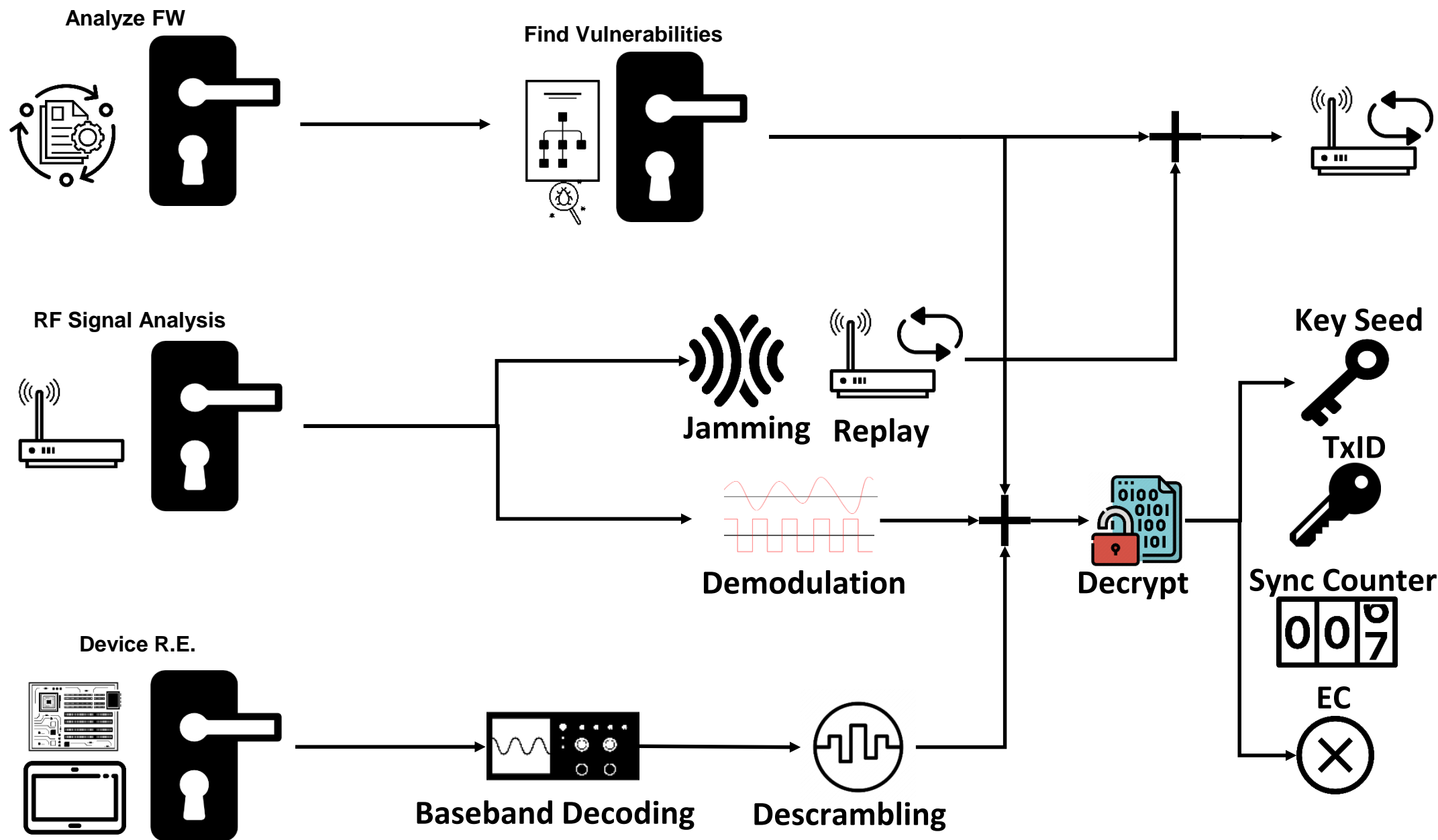




# Wireless Door Lock System

It can be used in a variety of settings, including homes, offices, and other commercial or industrial.





- Classic Replay Attack
- Rollback Attack
- Loop Playback Attack

- Sniffing and Unlock Attack
- Lock Picking Attack



# Types of Door Lock RX

## ❑ Door Lock Mainboard MCU

- ❑ Usually use one of “8bit STM” or “16Bit RL78” or “32Bit ARM”
- ❑ usage : Ten-key pad, E-Mortise Control, Authentication

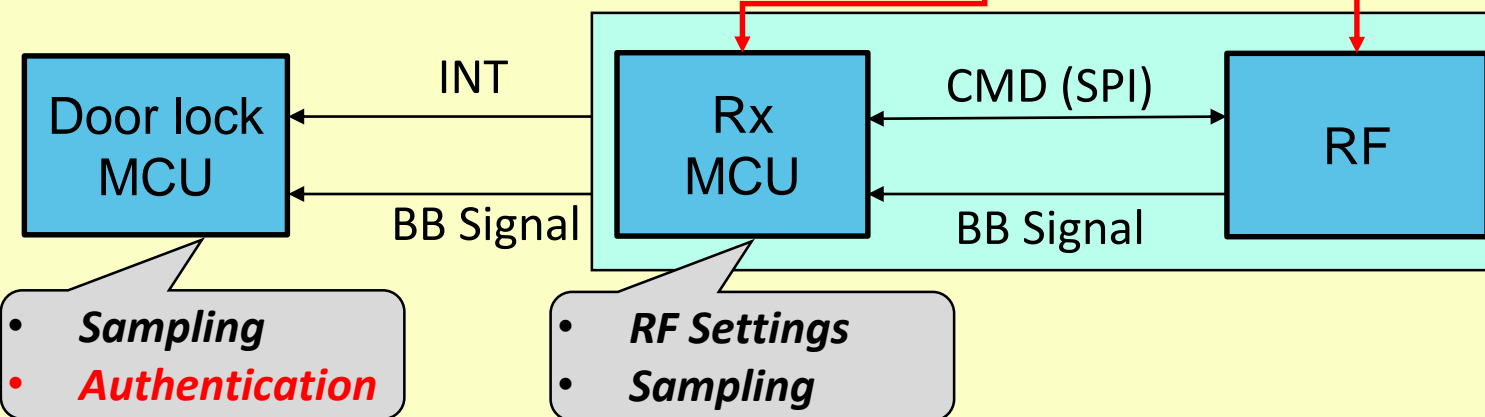
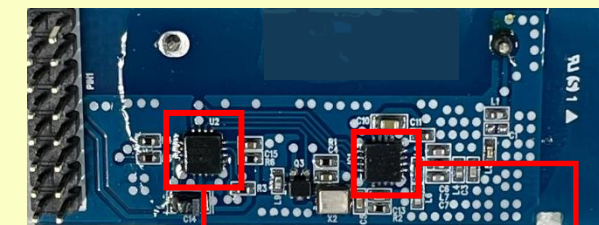
## ❑ RX MCU

- ❑ Usually use one of “8bit 8051” or “8bit PIC” or “8bit STM” or “16bit PIC”

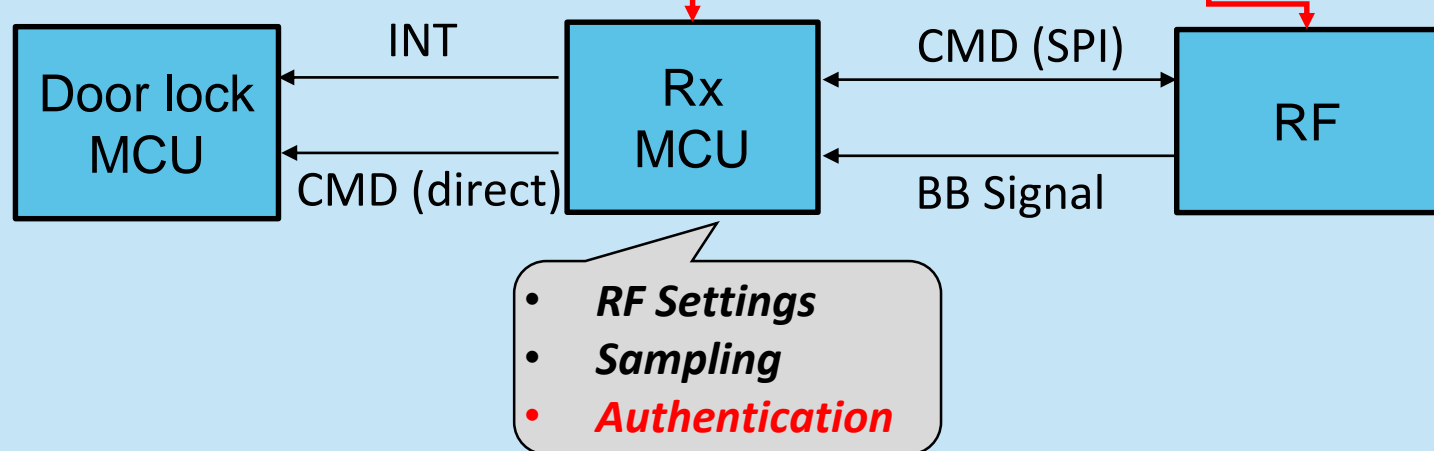
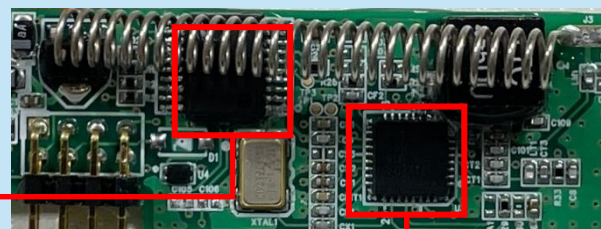
## ❑ RX MCU

- ❑ Usually use transceiver, TH71120 /CMT 2219 / CMT 2300
- ❑ Transceiver IC used but **Simplex Communication**

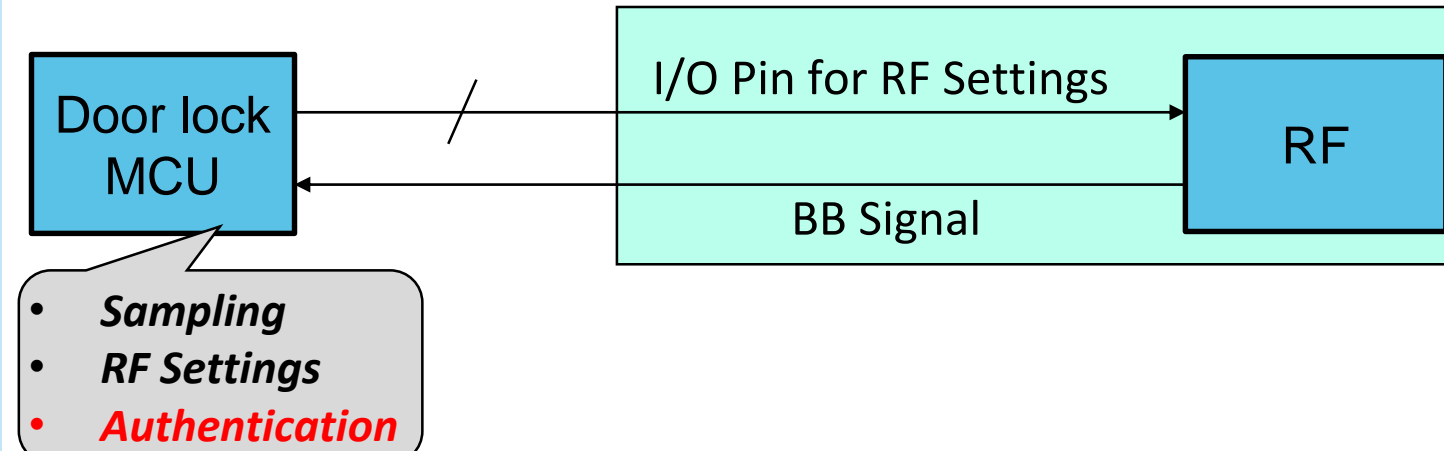
## Mainboard-based Auth. (RX MCU + RF IC Dongle)



## Receiver-based Auth. (RX MCU + RF IC Dongle)



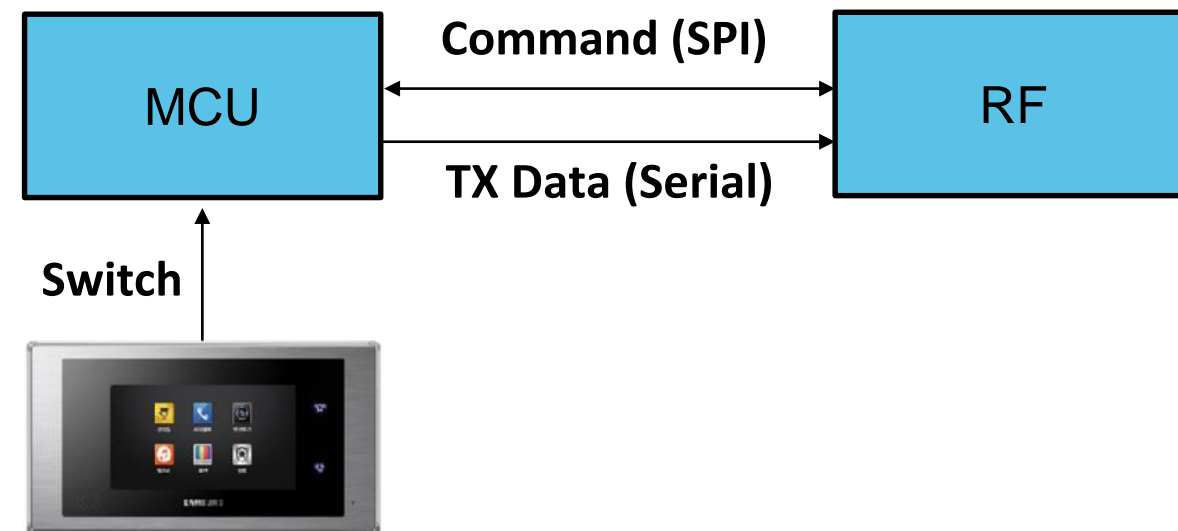
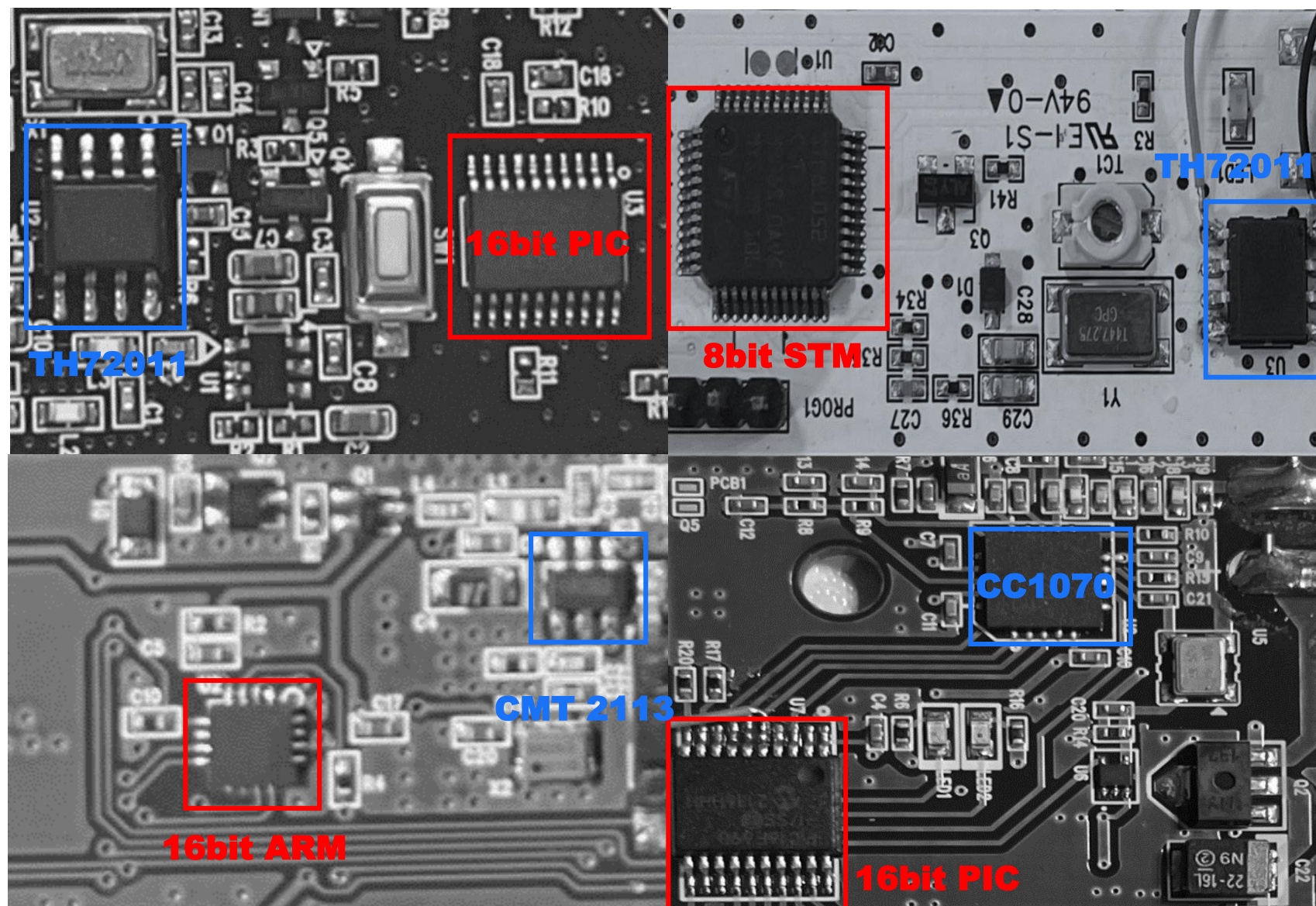
## Mainboard-based Auth. (RF IC Only Dongle)





# Types of Door Lock TX

□ Simplex Communication



## Feature of Transmitter HW

- **MCU**
  - 16Bit ARM / 16bit PIC / 8bit PIC / 8bit STM
  - Digital Encoding
  - Message Encryption
- **RF Chip**
  - Tx Only, FSK Modulation
  - Low-cost(<\$3) Discontinuous Phase Type (CC1070 / TH72011 / CMT 21113)

# **Understanding Rolling Code and Variant Replay Attack**

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**Concise summary and Applied to Door Lock**



To ensure Secure Rolling Code transmission

## 1. No transmission is ever repeated

- Each transmitted message should have **different contents**
- Receiver should **ignore messages** that have already been sent
- Keep track of the last used code **and never accept previously used counter**

## 2. The packet contents are virtually impossible to predict, even if previous messages are known

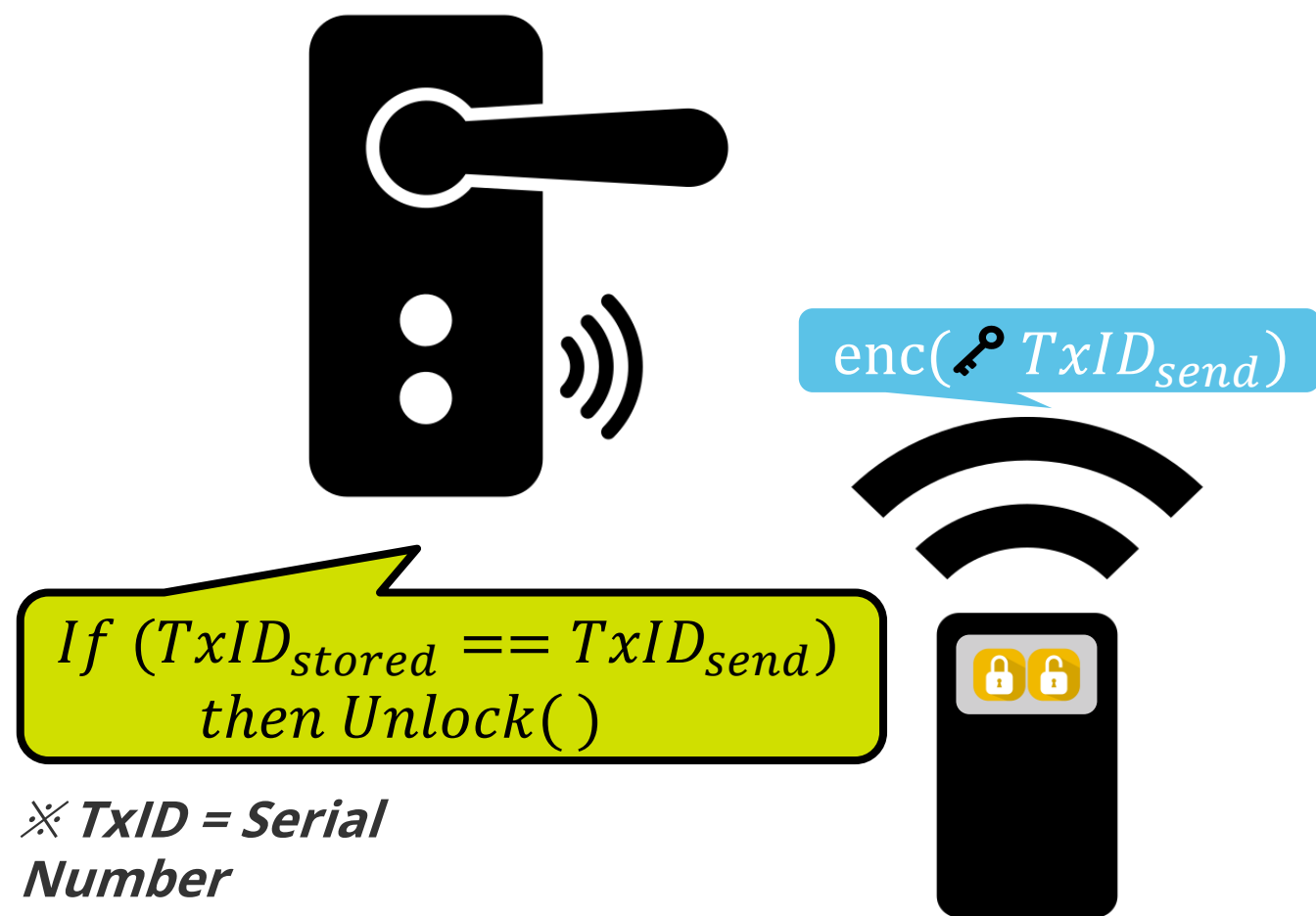
- Protect the confidentiality of the rolling code (Encryption Algorithm)
  - ❑ "TxID" and "rolling counter" are the information that needs to be kept confidential
  - ❑ it can only be read by the intended recipient

## 3. Prevent some unauthorized access

- Filtering mechanism, a unique serial number(TxID) is used to achieve
  - ❑ TxID should not be guessable and should not appear in a sequential format

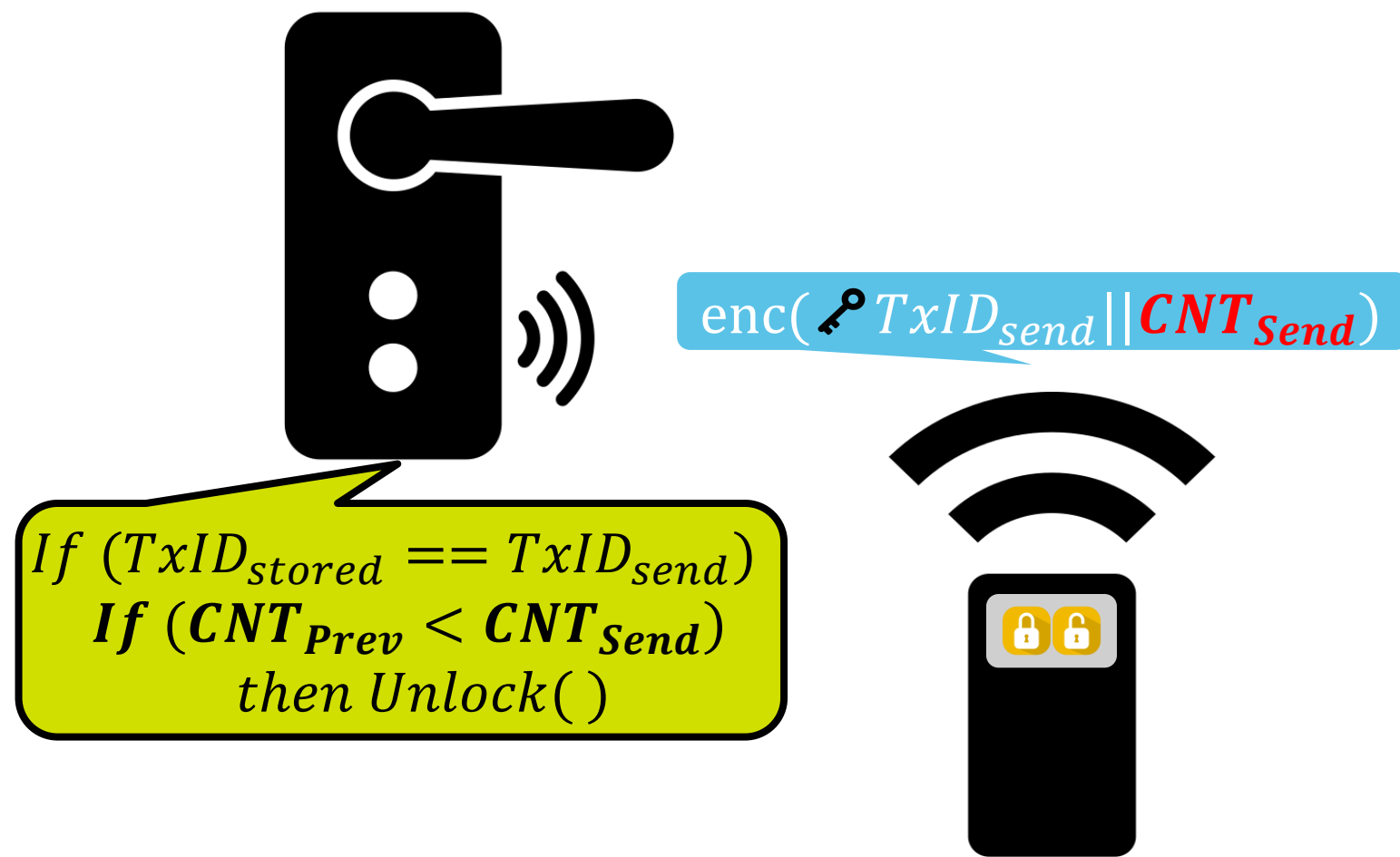
# Rolling Code in essence

It is used to protect the packet from being replayed



Fixed Code

※  $TxID = \text{Serial Number}$

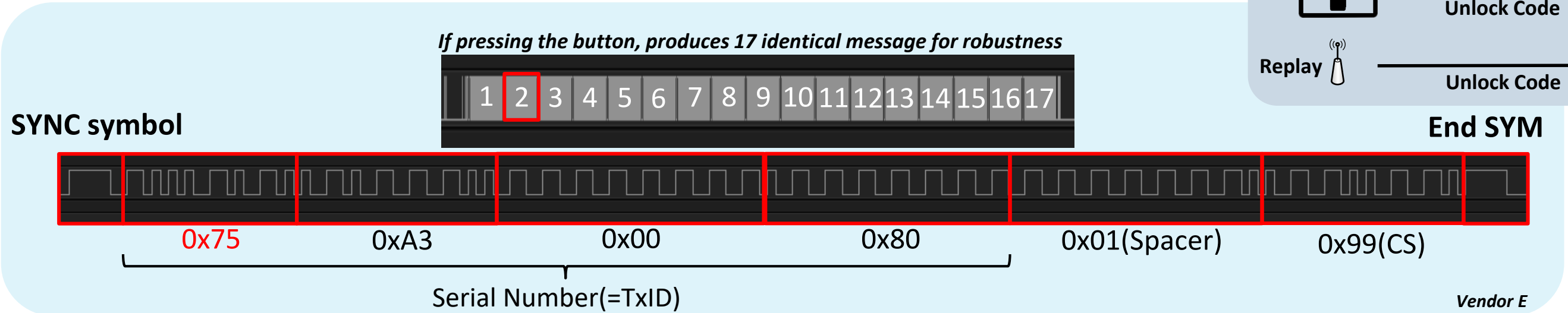
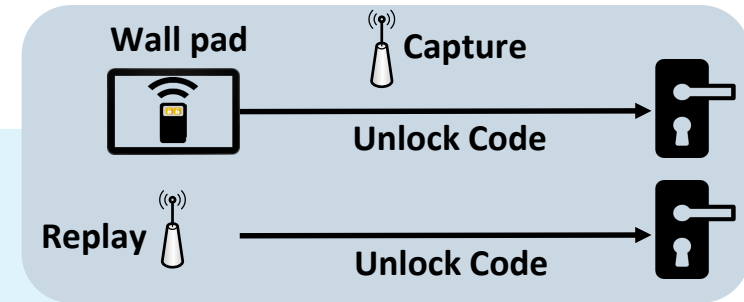


Rolling Code



# Fixed Code on Door locks

Fixed code is very weak in "classic replay attack"



Received 5-Byte in door lock mainboard(volatile)

```
00 00 00 00 00 01 00 02 00 50 00 00 00 02 00 00 .....P.....
00 00 00 00 7A 22 C9 86 01 00 EB 00 40 01 08 C5 .....z".....@...
```

Registered 4-Byte TXID in door lock mainboard(non-volatile)

```
7A 22 C9 86 75 00 00 00 00 00 00 00 00 00 00 00 .....z"..".....
FF 4F 52 4B FF FF FF FF FF FF 00 00 00 00 00 00 .....ORK.....
```

```

0x89    PUSHW X
0x97    LD     XL,A
0xA605  LD     A,#0x05
0x42    MUL   X,A
0x1F01  LDW   (0x01,SP),X
0x1C10A0 ADDW  X,#0x10a0
0xCDFC91 CALL  0xfc91
0xB124  CP    A,0x24
0x260C  JRNE  0xd69f
    
```

Rest 3bytes comparison

```

2nd Byte CMP
0x1E01  LDW   X,(0x01,SP)
0x1C10A1 ADDW  X,#0x10a1
0xCDFC91 CALL  0xfc91
0xB125  CP    A,0x25
0x2703  JREQ  0xd6a2
    
```

```

3rd Byte CMP
0x1E01  LDW   X,(0x01,SP)
0x1C10A2 ADDW  X,#0x10a2
0xCDFC91 CALL  0xfc91
0xB126  CP    A,0x26
0x26F1  JRNE  0xd69f
    
```

```

4th Byte CMP
0x1E01  LDW   X,(0x01,SP)
0x1C10A3 ADDW  X,#0x10a3
0xCDFC91 CALL  0xfc91
0xB127  CP    A,0x27
0x26E5  JRNE  0xd69f
    
```

The comparison of the value of the first byte stored

# Roll Jam Attack (DEFCON23)

❑ Variant of Replay Attack

❑ No time stamp, difficult to prevent unused code replay attack

❑ RollJam Concept

Eve capture unused code(signal)

Replay unused code later

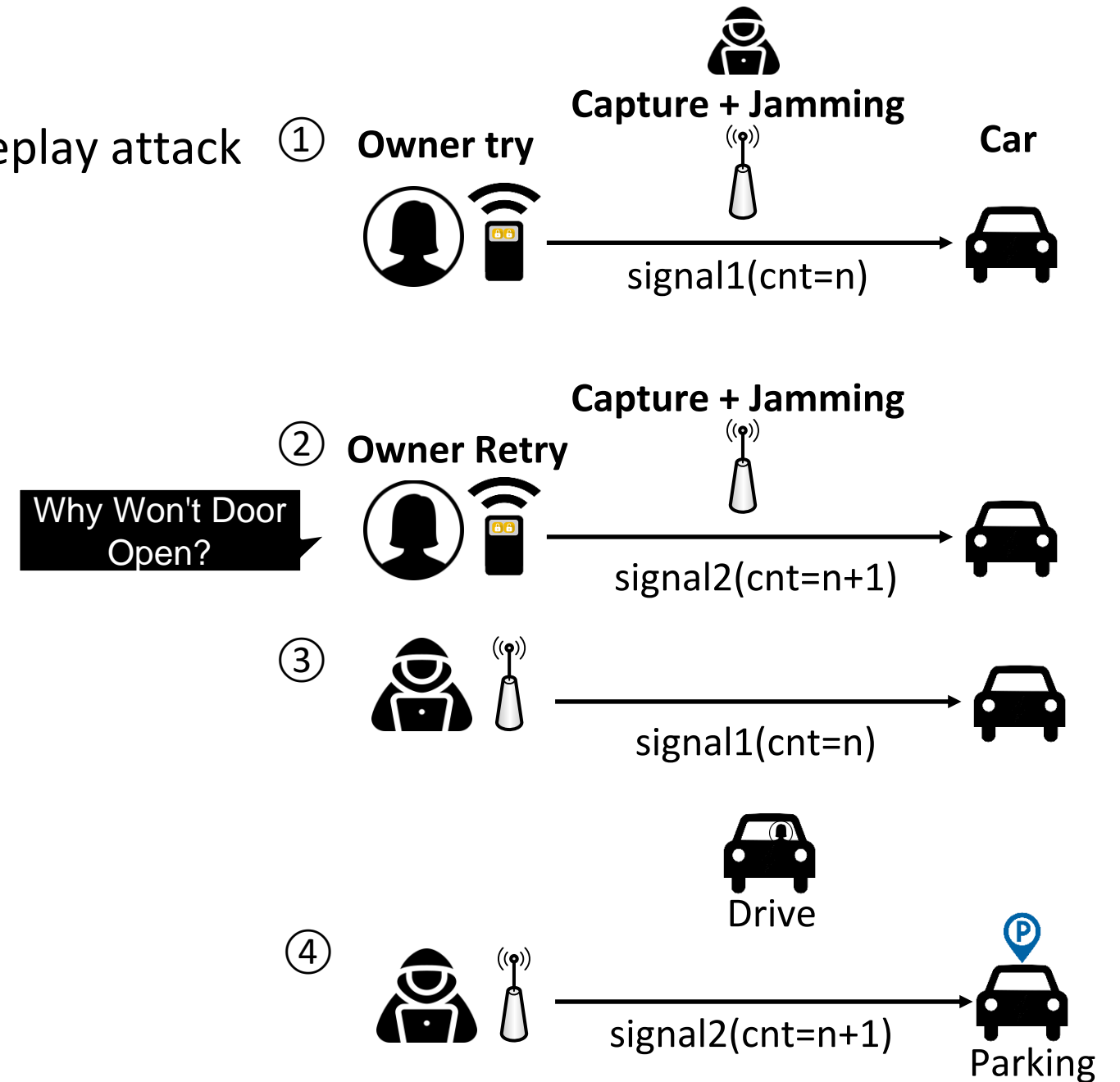
❑ Process

① Capture signal1 + Jamming

② Capture signal2 + Jamming

③ Capture Signal1 Replay (for her)

④ Capture Signal2 Replay (for carjack)





# RollJam Attack on Door Lock

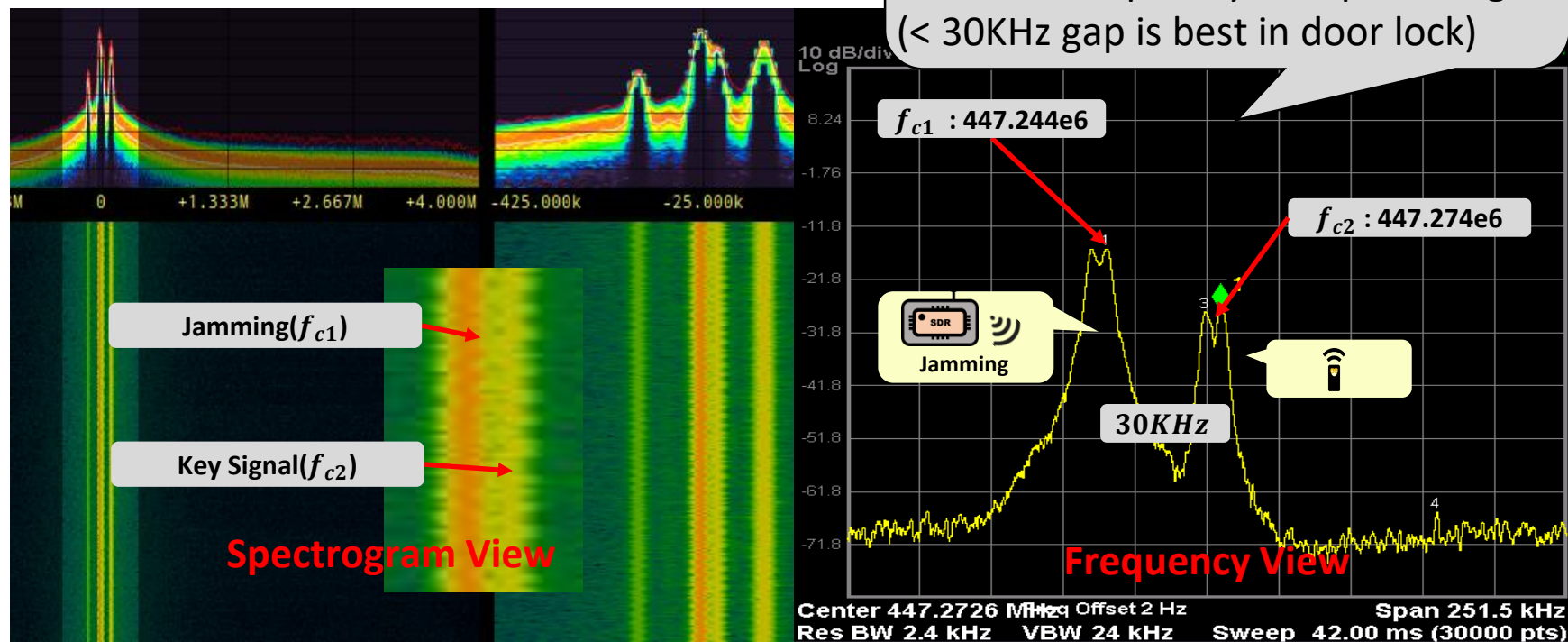
❑ Door Lock RF more vulnerable to jamming

❑ narrow bandwidth(80KHz)

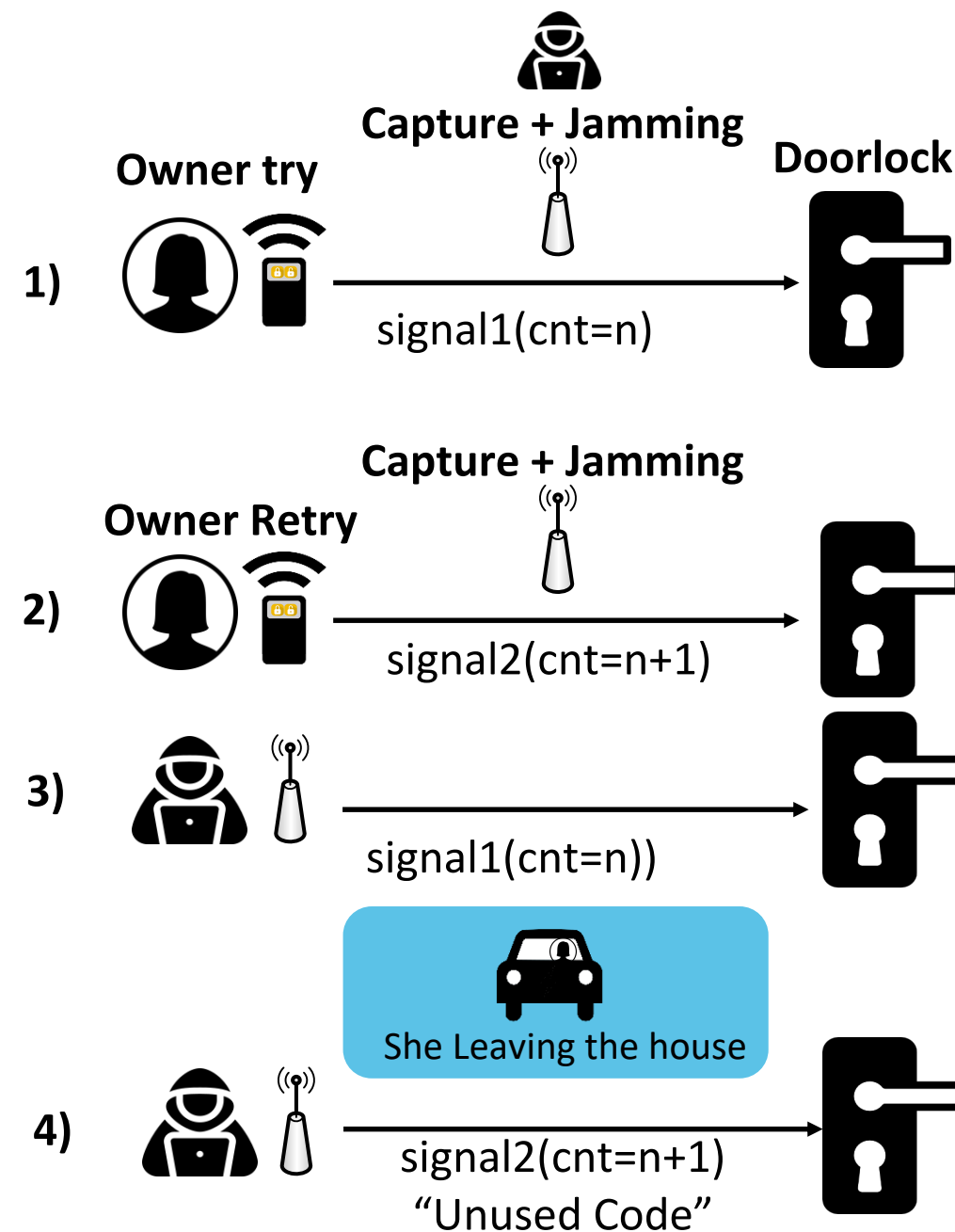
❑ Two drawbacks of RollJam

❑ An attacker has to be precise

❑ The attack can be launched once



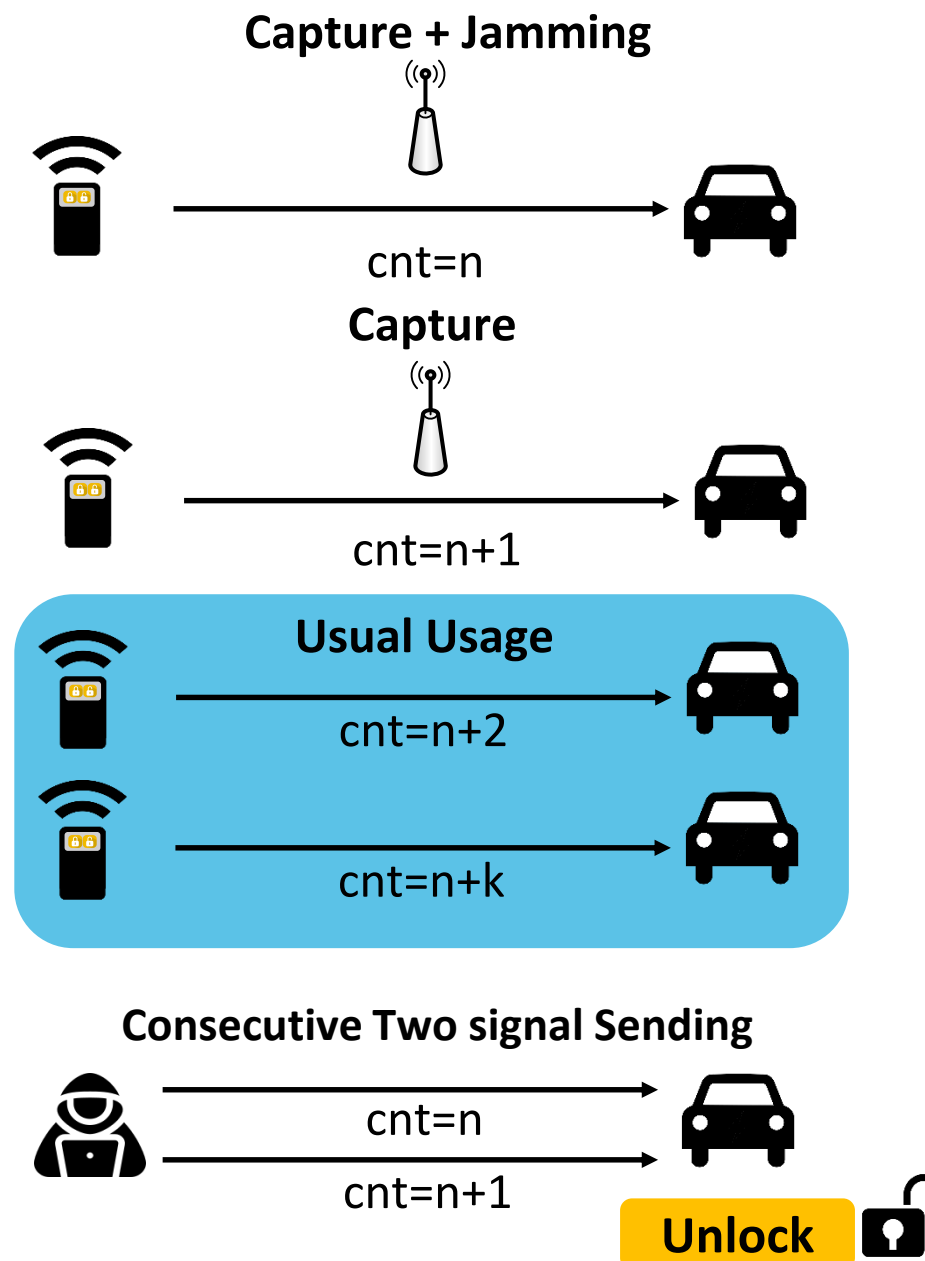
Jamming & Capture on Door Lock



# RollBack Attack (BHUSA2022)

## Rollback Attack Process

- 1) Send Unlock signal
- 2) Capture + Jamming
- 3) Send Unlock signal
- 4) Capture
- 5) Owner uses the key fob as usual(many times)
- 6) replay the two consecutive signal

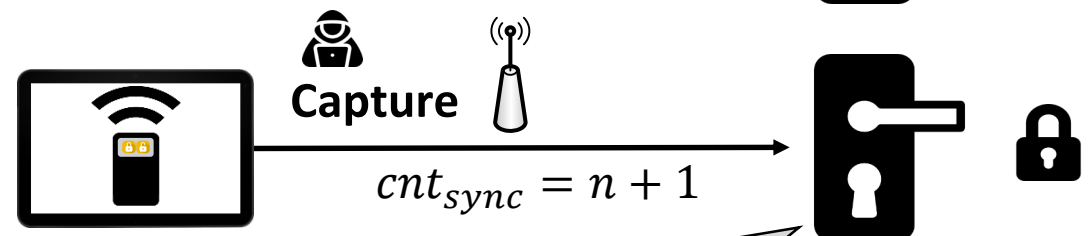
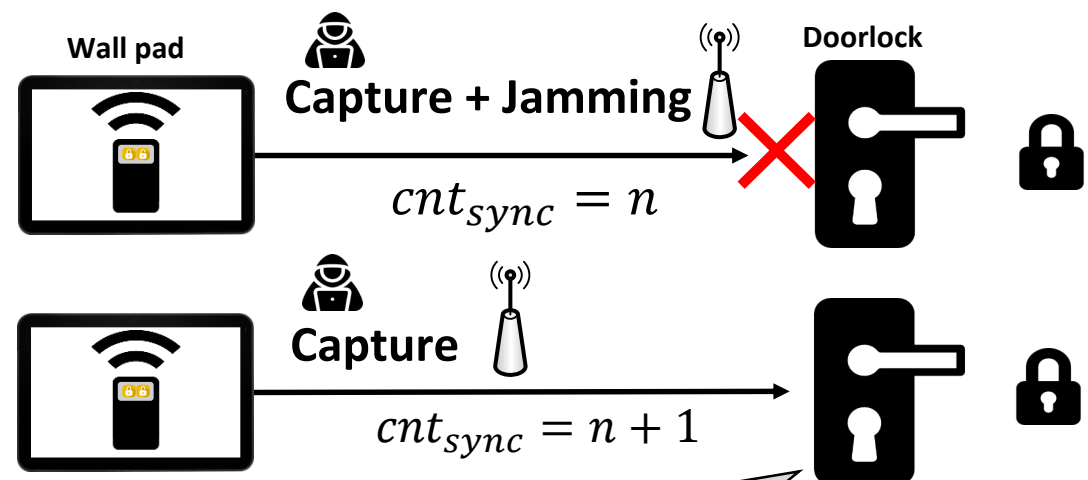


note: vehicle re-synchronize to a previous code

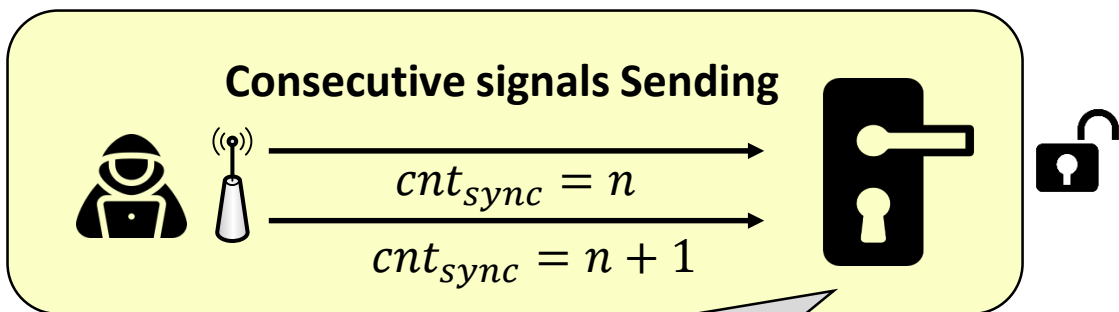


# Root cause of RollBack on Door Lock

Issue: If a received message is valid, then the counter value always be stored on memory



Last Accepted Counter = n+1

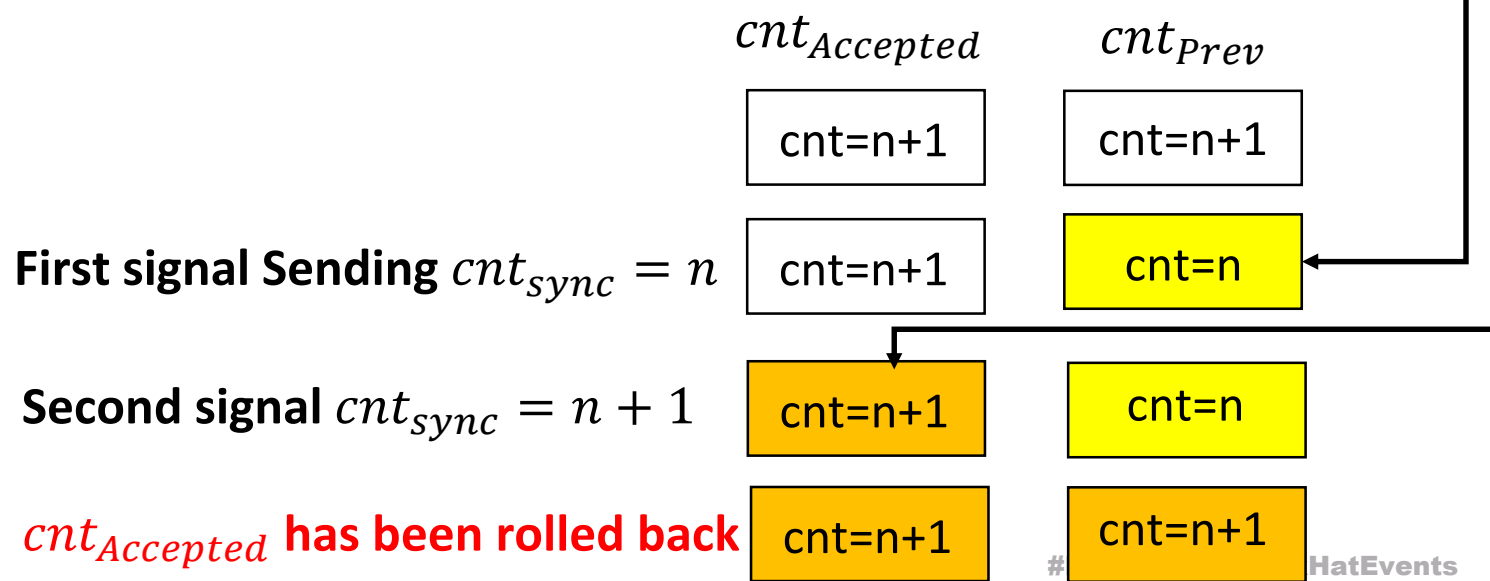


Last Accepted Counter = n+1

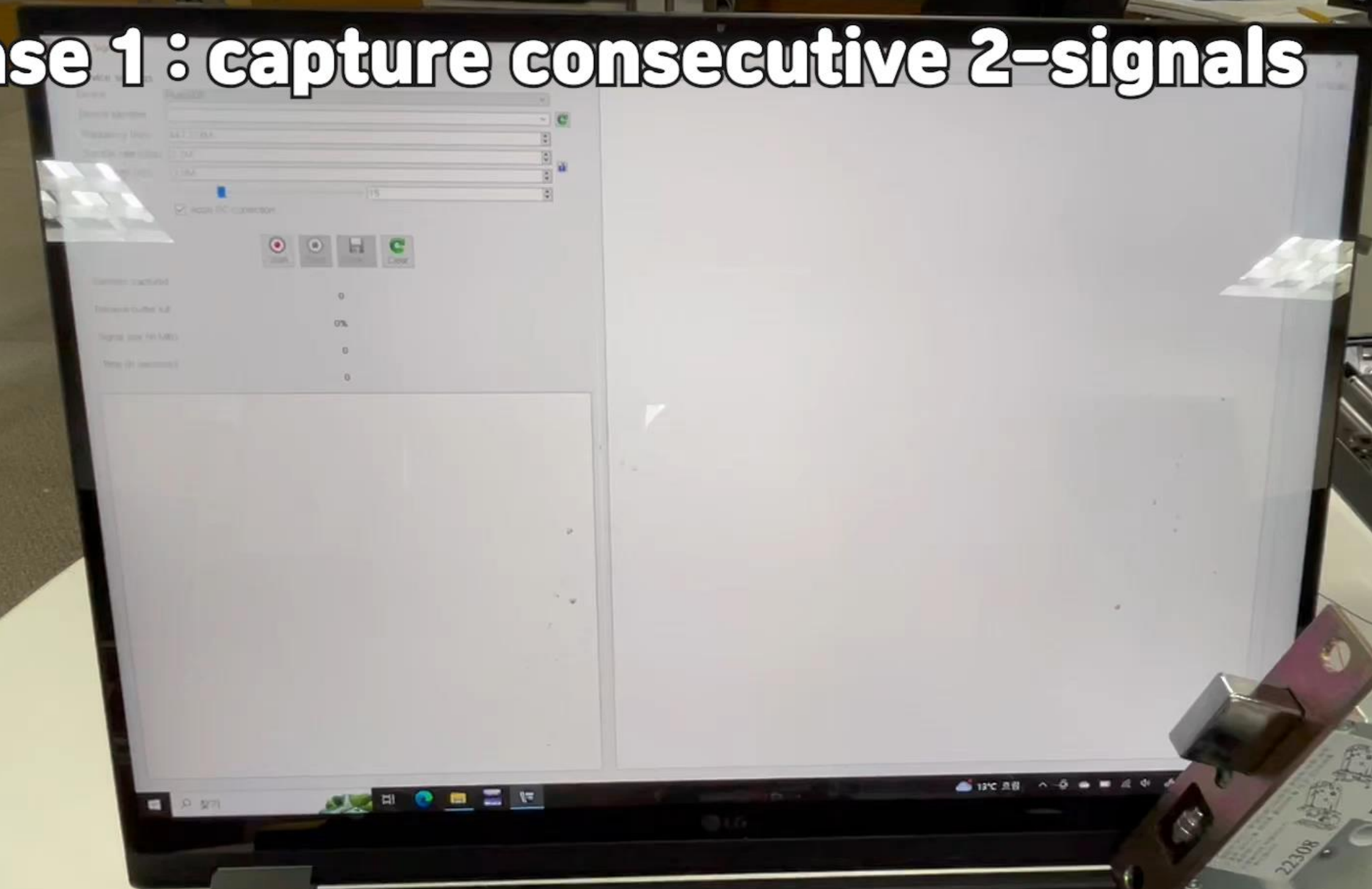
|        |  |
|--------|--|
| 001060 | FF FF FF 00 00 00 00 00 00 00 00 00 00 00 00 00 00                   |
| 001070 | 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00                      |
| 001080 | 95 A5 28 A1 <i>cnt<sub>Accepted</sub> (Last Accepted Counter)</i> 00 |
| 001090 | B6 B4 00 00 00 00 00 00 00 00 00 00 00 00 00 00                      |
| 0010A0 | 2C 08 9E A1 <i>cnt<sub>prev</sub> (Previous Counter)</i> 9F FF FF    |
| 0010B0 | FF 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00                      |

```

Input cntReceived // the current counter
Variable cntprev // the counter received just before current counter
Variable cntAccepted // last counter that successfully opened the door
if Message is valid then
    if cntReceived > cntprev then // If valid counter
        cntAccepted ← cntreceived // update Last Accepted Counter
        cntprev ← cntreceived // received counter stored
        Doorlock Open()
    else then
        cntprev ← cntreceived // received counter stored?? Why?
    
```

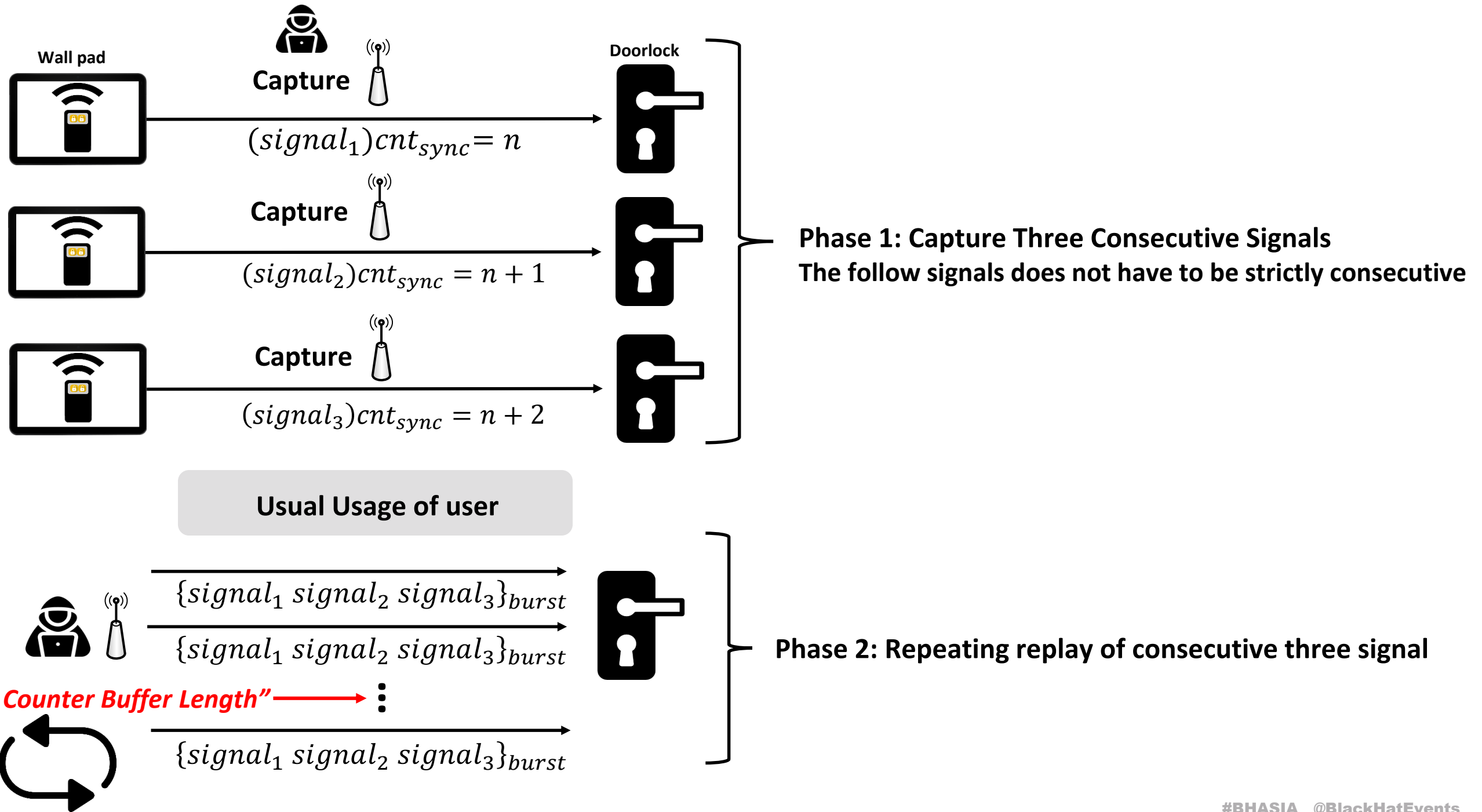


# phase 1 : capture consecutive 2-signals

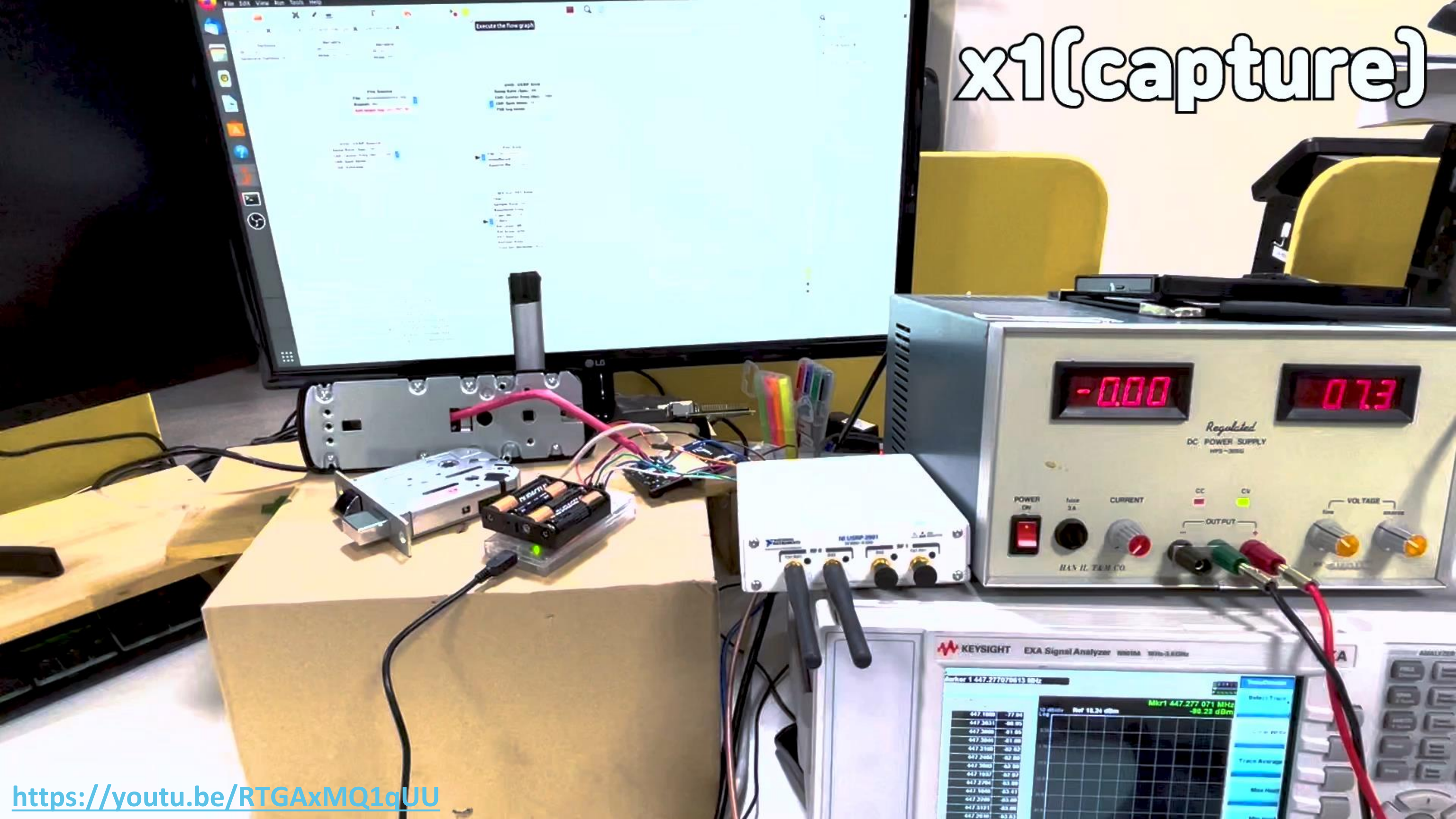




# Loop Playback Attack



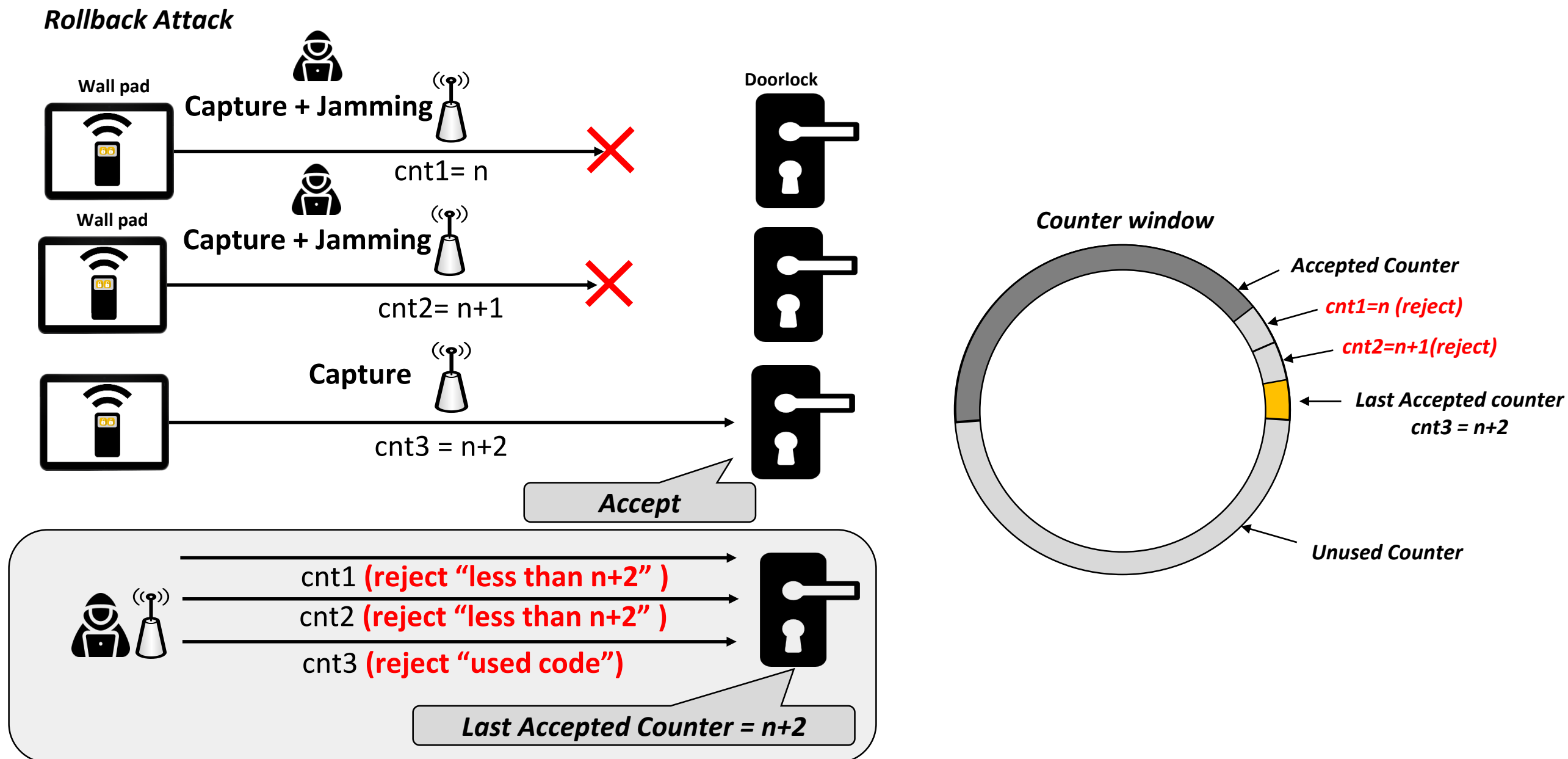
# x1 (capture)





# Variant Replay Attacks should not be allowed

- ❑ Door locks should keep track of the last used code, and never accept previously used counter



# Evaluation : Replay Attack

❑ Evaluation on a limited set of door locks(2021~2022)

| Vendors | Models | Classic Replay | Rolljam | Rollback | Loop Playback | Remarks                             |
|---------|--------|----------------|---------|----------|---------------|-------------------------------------|
| A       | A-1    | √              | ×       | ×        | ×             | Consecutive two signals             |
| B       | B-1    | √              | ×       | √        | ×             | Consecutive signal<br>Loop Playback |
|         | B-2    | √              | ×       | √        | ×             |                                     |
|         | B-3    | √              | ×       | √        | ×             |                                     |
|         | B-4    | √              | ×       | √        | ×             |                                     |
| C       | C-1    | √              | ×       | √        | √             | -                                   |
|         | C-2    | √              | ×       | √        | √             |                                     |
|         | C-3    | √              | ×       | √        | √             |                                     |
| D       | D-1    | √              | ×       | √        | √             | -                                   |
|         | D-2    | √              | ×       | √        | √             |                                     |
| E       | E-1    | ×              | -       | -        | -             | one signal                          |
| F       | F-1    | ×              |         |          |               |                                     |
| G       | G-1    | ×              |         |          |               |                                     |
| H       | H-1    | ×              |         |          |               |                                     |
| I       | I-1    | √              | ×       | √        | √             |                                     |
| J       | J-1    | √              | ×       | √        | √             |                                     |

× Very weak

× Weak

√ Moderate

√ Probably safe



**Protect the confidentiality of the code**

---

**Unveiling the Vulnerabilities  
in Door Lock RF Encryption**



To ensure Secure Rolling Code transmission (The three critical properties)

## 1. No transmission is ever repeated

- Each transmitted message should have **different contents**
- Receiver should **ignore messages** that have already been sent
- Keep track of the last used code
  - ❑ But, re-synchronization should be considered

## 2. The packet contents are virtually impossible to predict, even if previous messages are known

- Ultimately, the system should be designed to make it difficult for an attacker to guess and replicate the message
  - ❑ "Serial number(=TxID)" and "sync counter" are the information that needs to be kept confidential
  - ❑ It can only be read by the intended recipient

## 3. Prevent unauthorized access

- Filtering mechanism, a unique serial number(TxID) is used to achieve
  - ❑ TxID should not be guessable and should not appear in a sequential format

## ❑ **Type1:** Pre-programmed cipher key

### Type1-1 Fixed Key

- ❑ The implementation is simple and cost-effective
- ❑ same cipher key is used across multiple transmitters, increased security risk

### Type1-2 Random Key

- ❑ Random like generated cipher keys is used, better protection
- ❑ **Lost or damaged, a new transmitter cannot be used with the receiver, if not have a learning mechanism**

## ❑ **Type2:** Derives the encryption key by using received data during normal operation

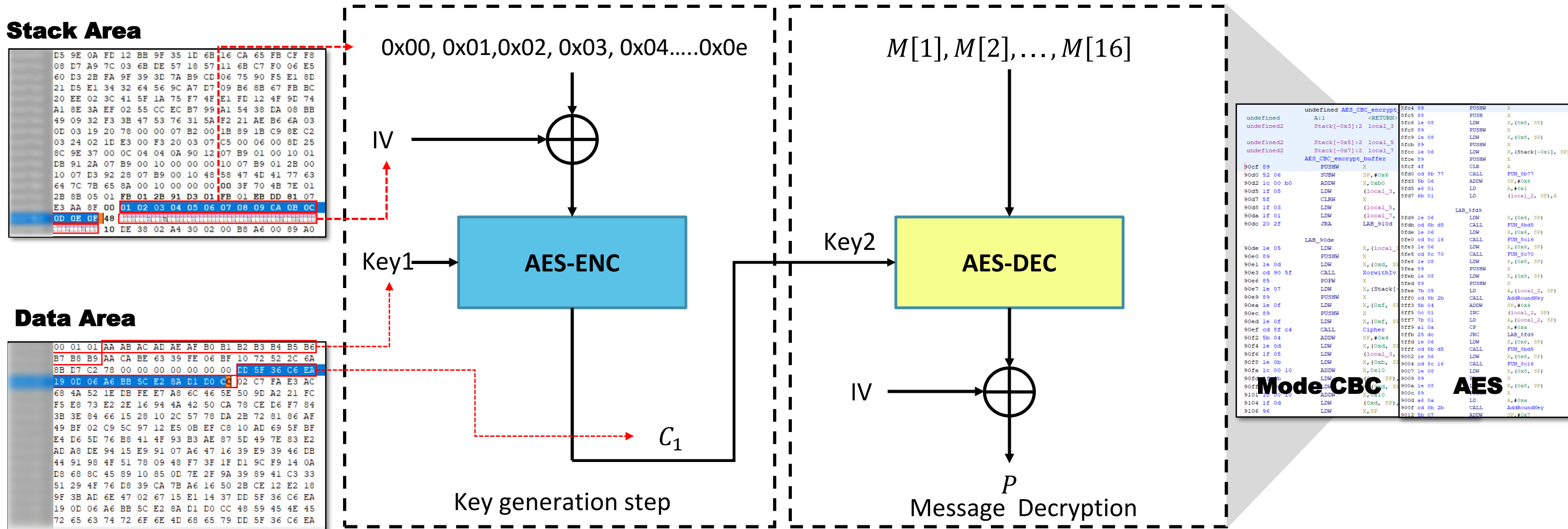
- ❑ It is more secure than Fixed Key, and more flexible than random key
- ❑ **This method requires additional security measures for enhancing**

## ❑ **Type3:** Transmit key generation seed value at learning time

- ❑ The receiver uses this seed value to derive the same encryption key
- ❑ During normal operation, attacker will not have any information about the encryption key used

# AES-based Door Lock RF Encryption

- ❑ Using hardcoded values for the IV and plaintext in every key generation operation
  - ❑ The values are hard-coded in code area





# The Flaws in Key Generation

- ❑ Derives the encryption key by using received data during normal operation
  - ❑ It can aid key synchronization, but it is important to note that security relies on encryption scheme, key derivation process

## If M[0] '1' is even

Received Packet 17-Bytes

AA CA BE 63 39 FE 06 BF 10 72 52 2C 6A 8B D7 C2 78

AA = b'1010\_1010 (number of bit 1 is EVEN)

Generated Key1 16-Bytes

= AA AB AC AD AE AF B0 B1 B2 B3 B4 B5 B6 B7 B8 B9

|    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 00 | 01 | 01 | AA | AB | AC | AD | AE | AF | B0 | B1 | B2 | B3 | B4 | B5 | B6 |
| B7 | B8 | B9 | AA | CA | BE | 63 | 39 | FE | 06 | BF | 10 | 72 | 52 | 2C | 6A |
| 8B | D7 | C2 | 78 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | 5F | 36 | C6 | EA |
| 19 | 0D | 06 | A6 | BB | 5C | E2 | 8A | D1 | D0 | CC | 02 | C7 | FA | E3 | AC |
| 68 | 4A | 52 | 1E | DB | FE | E7 | A8 | 6C | 46 | 5E | 50 | 9D | A2 | 21 | FC |

## If M[0] '1' is odd

Received Packet 17-Bytes

BC 0E 2C 19 35 44 1B F7 52 1D 43 6D 0A 10 C6 20 DA

BC = b'1011\_1100 (number of bit 1 is ODD)

~ 0xBC = 0x43 (Bit inversion)

= 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F 50 51 52

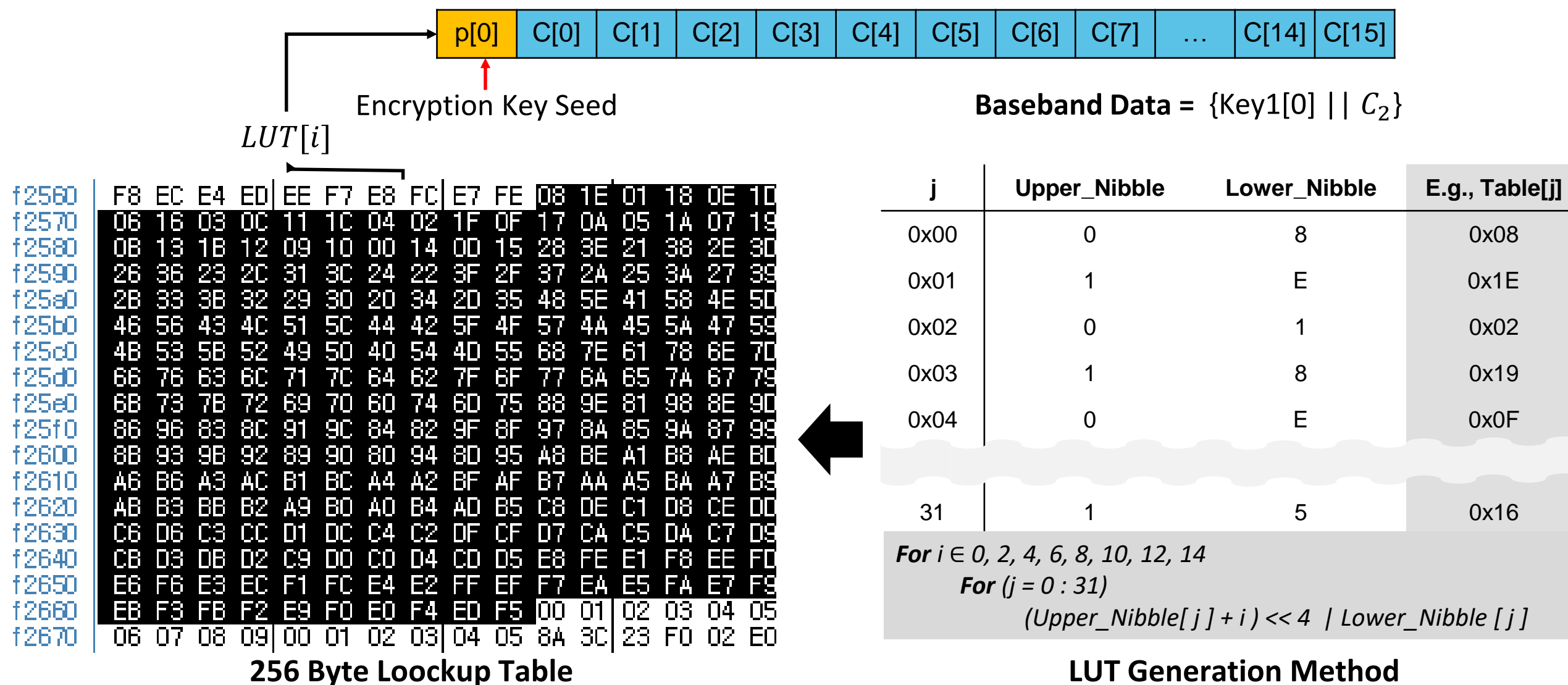
If M[0] '1' is even  
 then key1 = M[0], M[0] + 1, M[0] + 2, ... M[0] + 15  
 If M[0] '1' is odd  
 then key1 = ~M[0], ~M[0] + 1, ~M[0] + 2, ... ~M[0] + 15

Little trick, confusion to an attacker

# Inadequate Security of LUT-Based Key Generation

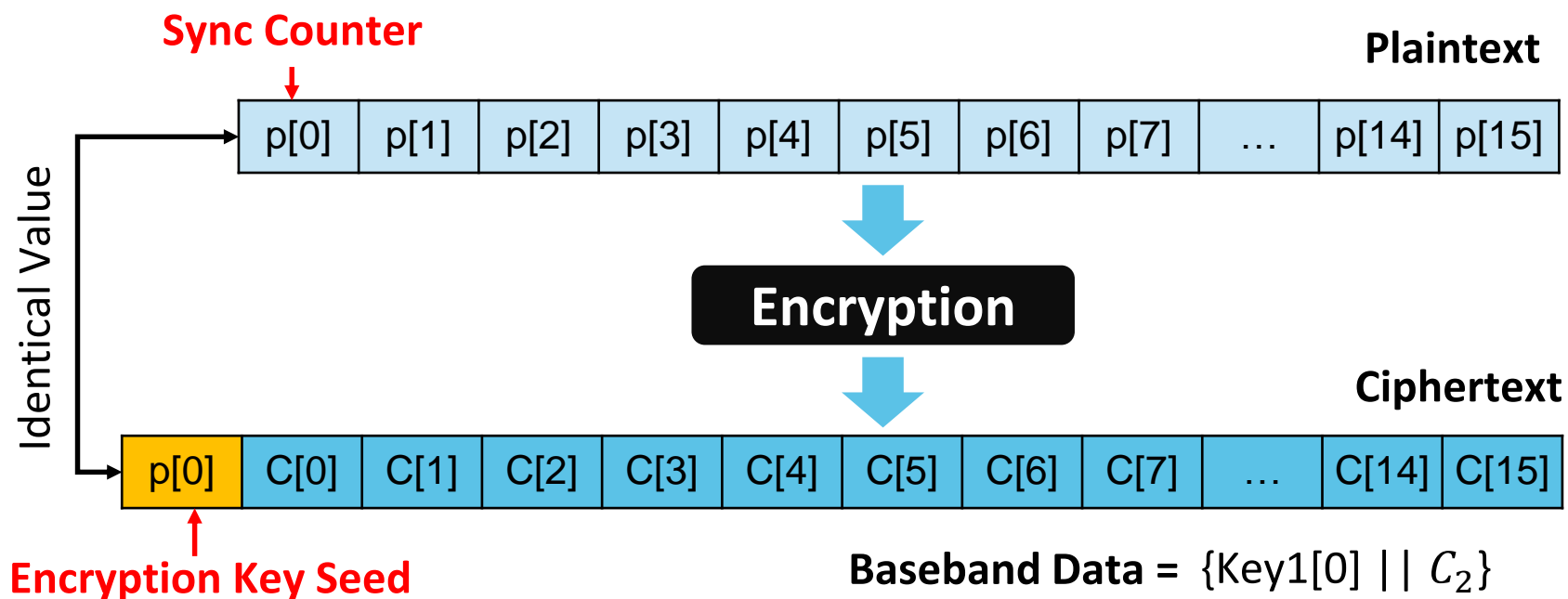
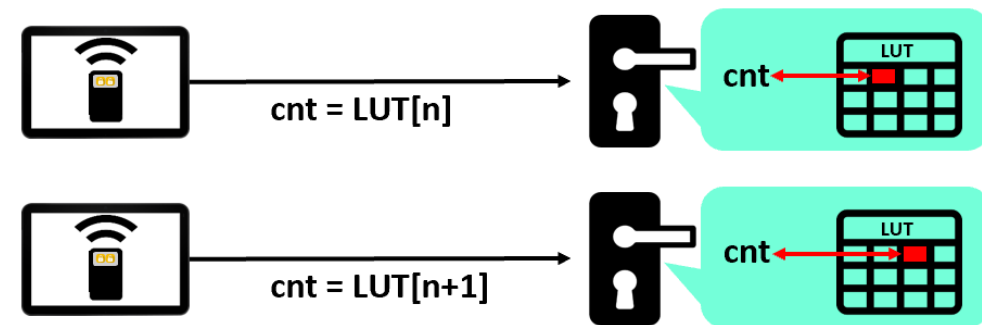
□ Key1 ← LUT[sync counter]

- The tables have fixed values across all product lines. not derived by secret.(pre-set and static)

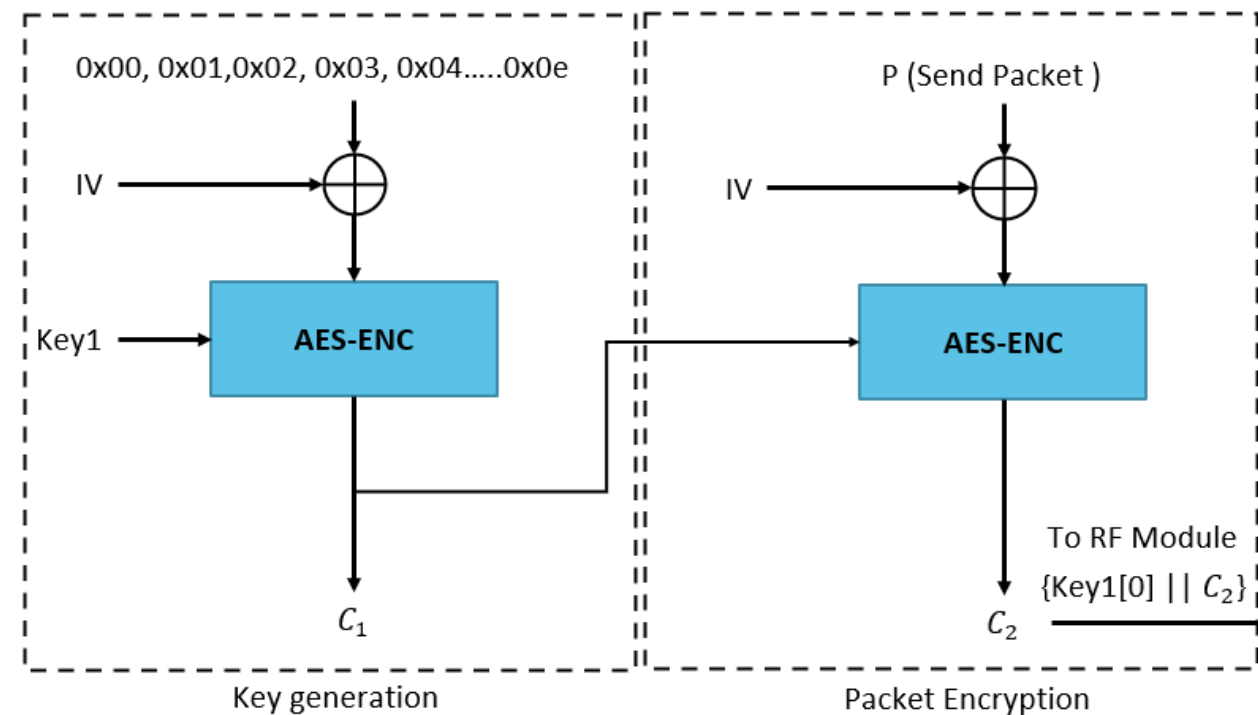


# Counter as Key Generation Seed

- ❑ The Encryption key seed is also used to sync counter
- ❑ The key seed is exposed on is being transmitted in plaintext
  - ❑ An attacker could decrypt ciphertext at any time
- ❑ It rely on the secrecy of the encryption scheme and key generation mechanism
  - ❑ It may potentially allow an attacker to break other devices that use the similar implementation



## Inferred Encryption scheme

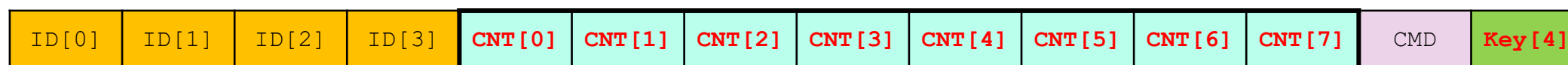




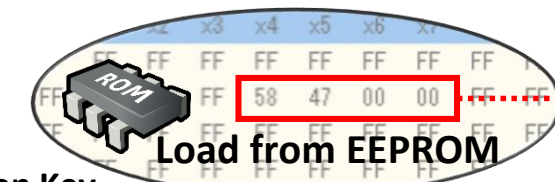
# Proprietary Cipher on Door Lock

- ❑ Transmit cipher key at learning time
  - ❑ Preprogrammed 8-byte key for 8 rounds, with the 5th key being exposed in the packet for 2 rounds
  - ❑ This cipher is to use a combination of substitution and operator table to generate a rolling counter

## Packet Structure



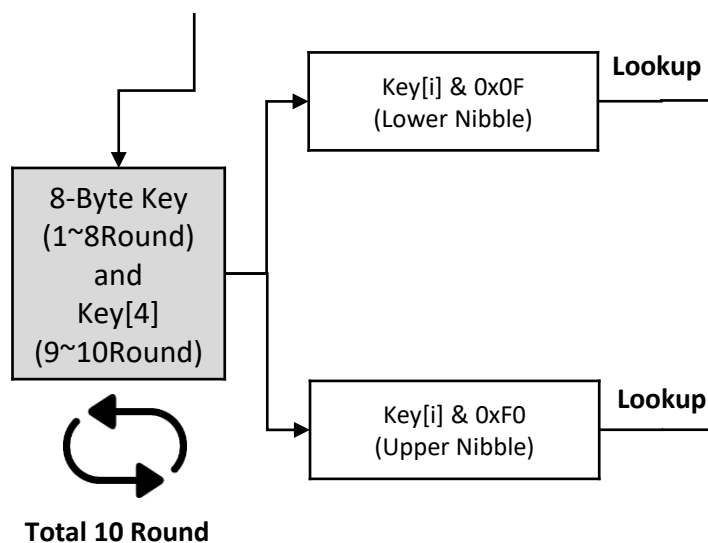
8~9 Round Encryption Key



Memory

| BANK1 | Data |
|-------|------|
| 29h   | 60   |
| 2Ah   | EF   |
| 2Bh   | DF   |
| 2Ch   | 13   |
| 2Dh   | 00   |
| 2Eh   | 00   |
| 2Fh   | 00   |
| 30h   | 00   |
| 31h   | 00   |
| 32h   | 00   |
| 33h   | 58   |
| 34h   | 47   |

## Preprogrammed 8Byte Key



If Key[4] 0x2D

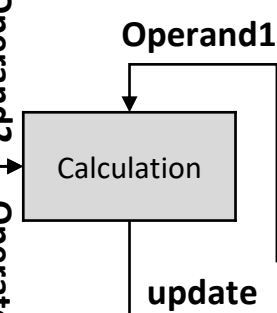
| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 0A | 0B | 0C | 0D | 0E | 0F |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 9C | 55 | 9B | 98 | 99 | 9A | 9D | 9E | 9F | 94 | 95 | 96 | 97 | C9 | 9C | 9D |
| 9E | 9F | 94 | 95 | 96 | 97 | 98 | 99 | 9A | 9B | 9C | 9D | 9E | 27 | 9E | 9F |
| 98 | 99 | 9A | 9B | 9C | 9D | 9E | 9F | 94 | 95 | 96 | 97 | 98 | B7 | 98 | 99 |
| 99 | 9A | 9B | 9C | 9D | 9E | 9F | 94 | 95 | 96 | 97 | 98 | 99 | 05 | 99 | 9A |

If Key[4] 0x2D

**T1: Byte Substitution Table**

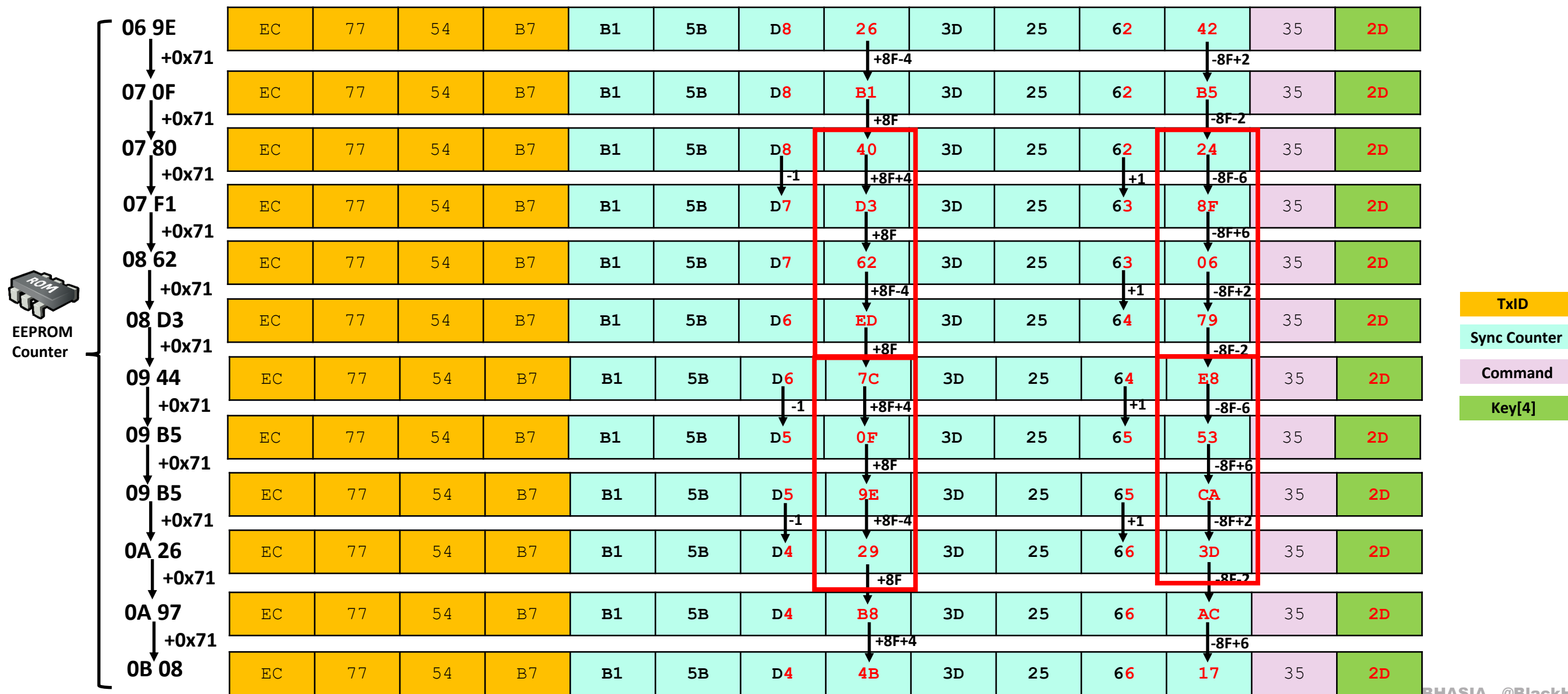
| 00 | 10  | 20  | 30  | 40  | 50  | 60  | 70  | 80  | 90  | A0  | B0  | C0  | D0  | E0  | F0  |
|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 00 | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  | 00  |
| 10 | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  | 10  |
| 20 | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR | XOR |
| 30 | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  | +1  |
| 40 | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB | SUB |
| 50 | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT | NOT |
| 60 | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  | 60  |
| 70 | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  | 70  |
| 80 | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  | 80  |
| 90 | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  | 90  |
| A0 | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  | A0  |
| B0 | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  | B0  |
| C0 | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  | C0  |
| D0 | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  | D0  |
| E0 | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  | E0  |
| F0 | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  | F0  |

T2: Operator(Arithmetic+Logical) Table



# Monotonous Pattern of Code

- ❑ The consistent pattern code may be due to the absence of a permutation feature
- ❑ The generated rolling counter has a somewhat monotonous pattern, making it easy for attackers to predict



# Evaluation : Confidentiality

❑ Evaluation on a limited set of doorlocks

❑ All models are vulnerable to picking the lock with sniffed RF packets

| Vendors | Models | Algorithm              | Confidentiality | Remarks   |
|---------|--------|------------------------|-----------------|---|
| A       | A-1    | AES-128                | X               | 1) Deriving the encryption key from received data<br>2) Sync counter is leaked on Packet<br>3) Key Seed is leaked on Packet |
| B       | B-1    | AES-128                | X               |   |
|         | B-2    | AES-128                | X               |   |
|         | B-3    | AES-128                | X               |   |
|         | B-4    | AES-128                | X               |   |
| C       | C-1    | AES-128                | X               |   |
|         | C-2    | AES-128                | X               |   |
|         | C-3    | AES-128                | X               |   |
| D       | D-1    | AES-128                | X               |   |
|         | D-2    | AES-128                | X               |   |
| E       | E-1    | None                   | -               |   |
| F       | F-1    |                        |                 |   |
| G       | G-1    |                        |                 |   |
| H       | H-1    |                        |                 |   |
| I       | I-1    | XTEA                   | X               | 1) Pre-programmed Fixed Key(Hardcoded)  |
| J       | J-1    | Proprietary Encryption | X               | 1)Pre-programmed random key is transmitted at learning time   |
|         | J-2    |                        |                 | 2) It is feasible to deduce the next code from the packet<br>3) Serial Number(=TxID) is leaked to plaintext                 |

X Compromised

X Potentially compromise

✓ Probably safe





# **Authentication in RF-based Door Locks**

---

**The crucial of ID in RF system**

To ensure Secure Rolling Code transmission (The three critical properties)

## 1. No transmission is ever repeated

- Each transmitted message should have **different contents**
- Receiver should **ignore messages** that have already been sent
- Keep track of the last used code
  - ❑ But, re-synchronization should be considered

## 2. The packet contents are virtually impossible to predict, even if previous messages are known

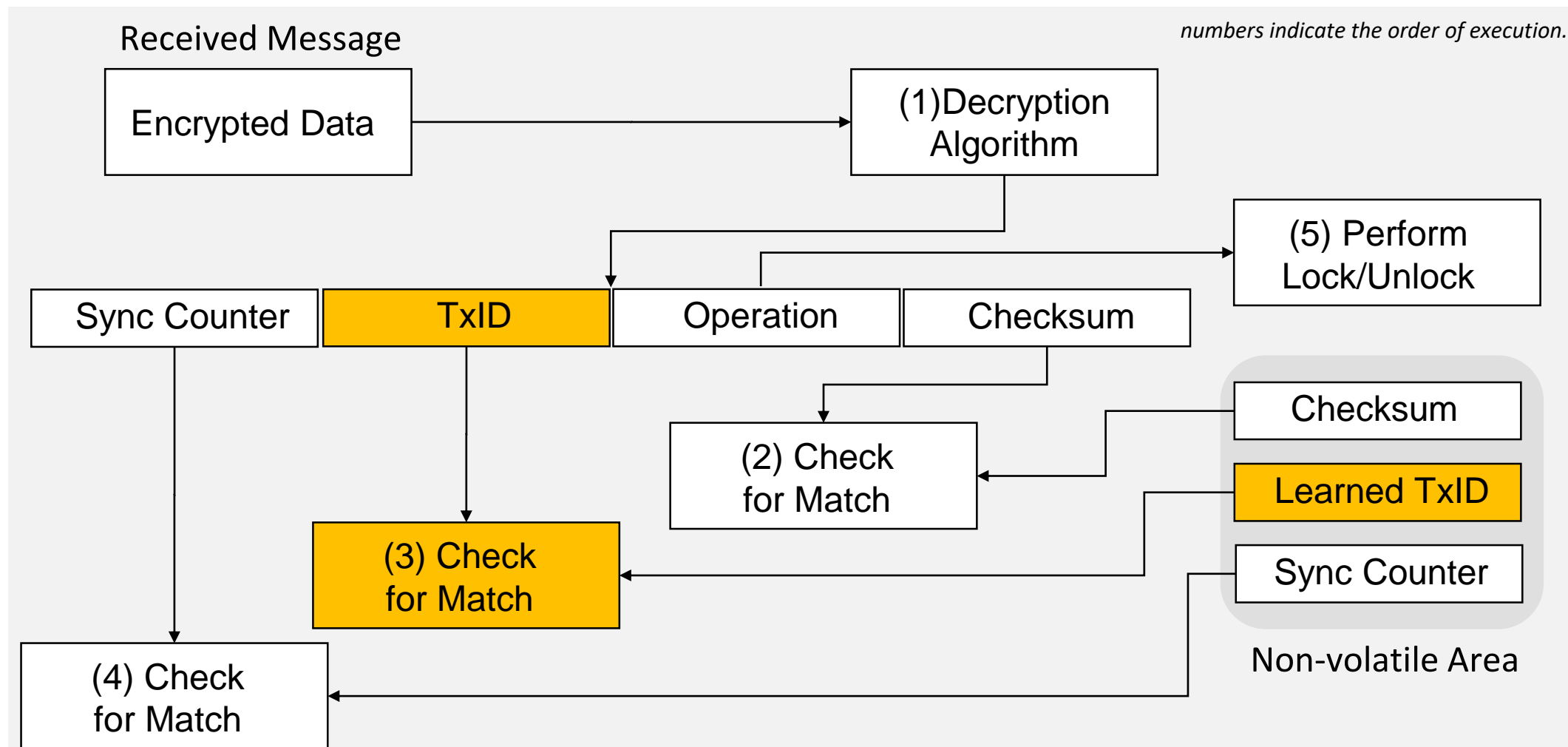
- Protect the confidentiality of the rolling code (Encryption Algorithm)
  - ❑ "TxID" and "rolling counter" are the information that needs to be kept confidential
  - ❑ It can only be read by the intended recipient

## 3. Prevent unauthorized access

- ❑ Serial Number is learning information in most of door lock, ID verification is a common method for authorizing
- ❑ Serial Number (=ID) should not be guessable and should not appear in a sequential format

# Authentication check

- ❑ Filtering mechanism, a unique serial number(TxID) is used to achieve
- ❑ When a valid message is received, the message is decrypted, and the serial number is used to determine if it is from a learned transmitter. If it is from a learned transmitter, the synchronization counter is verified

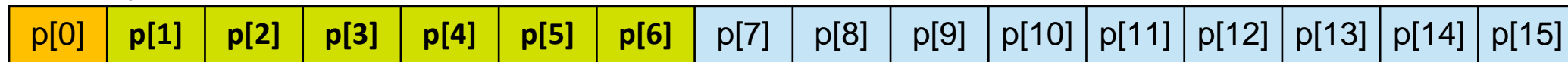




# Packet Confusing before Encryption

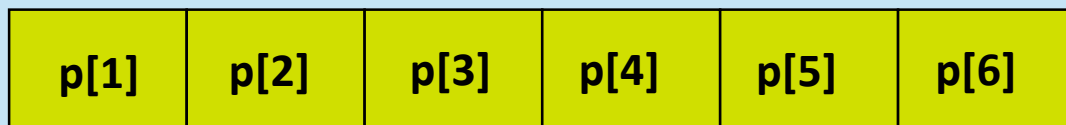
- It may be difficult to keep track of the original order of the elements

Encryption Key Seed

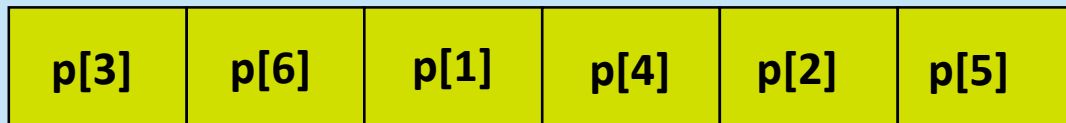


Confusing Area

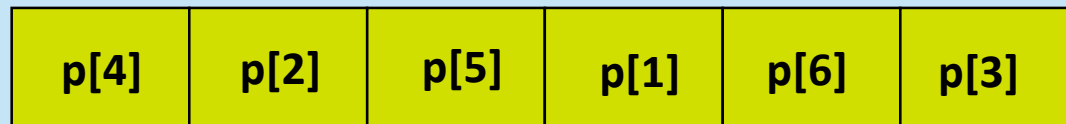
S1 (Original order of the elements)



S2



S3



3-States (vendor-specific)

```
function confusing(encryption_key_seed, s1, s2, s3, range1, range2)
  L_Nibble = encryption_key_seed AND 0x0F

  if L_Nibble < range1 then
    circular_shift(s1, L_Nibble)
    return s1
  else if L_Nibble >= range1 AND L_Nibble < range2 then
    circular_shift(s2, L_Nibble)
    return s2
  else
    circular_shift(s3, L_Nibble)
    return s3
  end if
end function
```

Vendor-specific

Circular Shift based confusing

# Sequential ID values

- ❑ TxID(=Serial Number) should not be guessable and should not appear in a sequential format
  - ❑ If the TxID values are sequential or predictable, the attacker can easily predict the next door's value
- ❑ Actual TxID changed by only 2~3Bytes, the number of possible values is significantly reduced
  - ❑ It is important to use unique and non-sequential TxID values to prevent potential attacks.

$TxID_1 = \{0xBA, 0xA4, 0x0A, 0xA6\}$

$TxID_2 = \{0xBA, 0xA3, 0x0A, 0x43\}$

$TxID_3 = \{0xBA, 0xA6, 0x08, 0x6C\}$

$TxID_4 = \{0xBA, 0xA2, 0x09, 0x5E\}$

$TxID_5 = \{0xBA, 0xA4, 0x09, 0xC4\}$

$TxID_6 = \{0xBA, 0xA4, 0x06, 0xC4\}$

E.g., Vendor B

$TxID_1 = \{0x95, 0xA5, 0x28, 0xAE\}$

$TxID_2 = \{0x95, 0xA4, 0x26, 0xFC\}$

$TxID_3 = \{0x95, 0xA4, 0x1B, 0xDB\}$

$TxID_4 = \{0x95, 0xA5, 0x26, 0xAE\}$

E.g., Vendor A

| Vendors | Models | Serial Number | Remarks        |
|---------|--------|---------------|----------------|
| A       | A-1    | x             | ≈ 2.5 ~ 3Bytes |
| B       | B-1    | x             | ≈ 2 Bytes      |
|         | B-2    | x             |                |
|         | B-3    | x             |                |
|         | B-4    | x             |                |
| C       | C-1    | x             | ≈ 2 Bytes      |
|         | C-2    | x             |                |
|         | C-3    | x             |                |
| D       | D-1    | x             | ≈ 2 Bytes      |
|         | D-2    | x             |                |
| E       | E-1    | x             | ≈ 3 Bytes      |
| F       | F-1    | x             | ≈ 2.5 ~ 3Bytes |
| G       | G-1    | x             |                |
| H       | H-1    | x             |                |
| I       | I-1    | x             |                |
| J       | J-1    | ✓             | ≈ 4 Bytes      |

X Very Weak

X Weak

✓ Moderate

✓ Strong



# **RF Lock Picking Tool Preparation**

---

## **for RF Capture, Decoding, and Transmission**

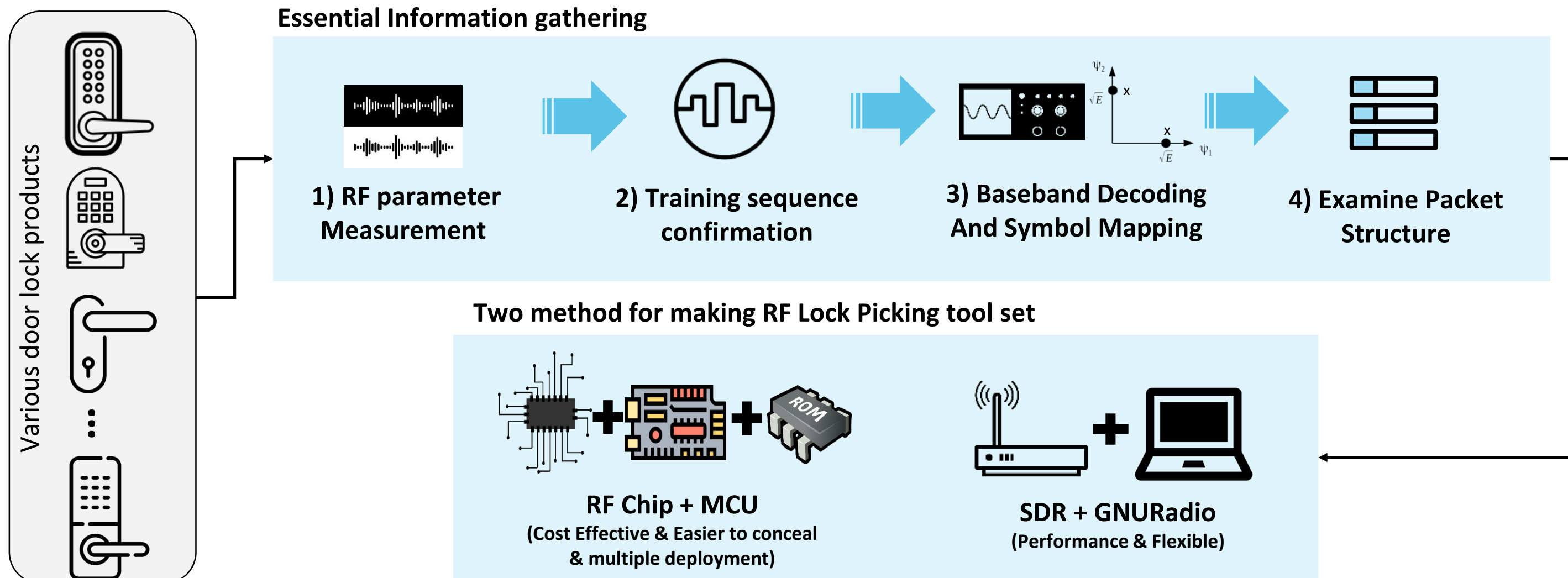


# An overview of making a RF lock picking tool set

❑ The RF Lock Picking tool set : **CodeCatcher + CodeCrusher**

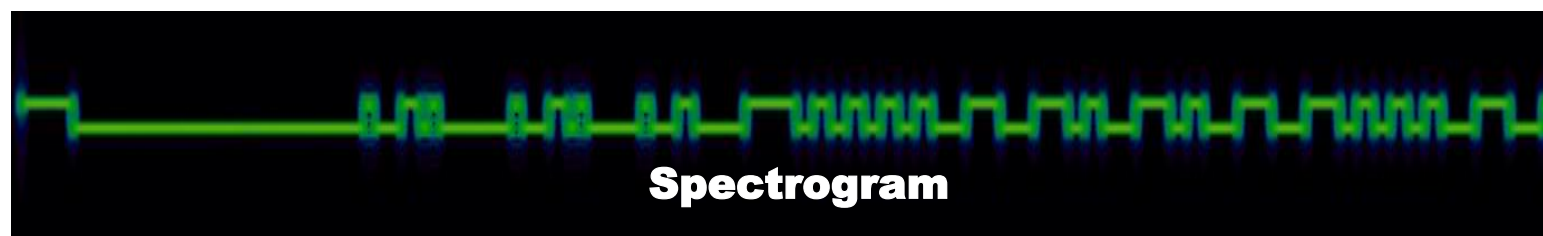
❑ **CodeCatcher** : The sniffer could include for demodulation, decoding, descrambling, decrypt, digital data recording

❑ **CodeCrusher** :The transmitter includes the reverse of the above functions, replaying signals or sending custom signals

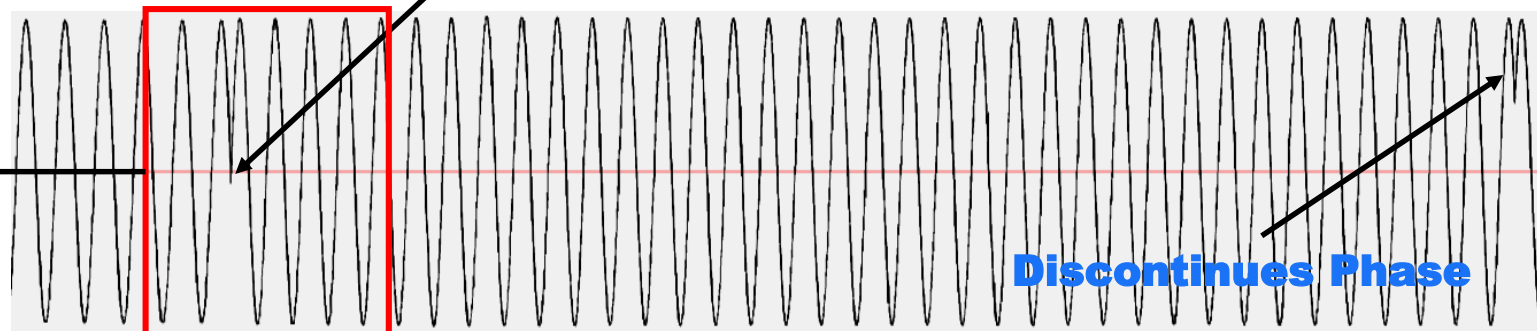


# Viewing Door Lock RF Signal

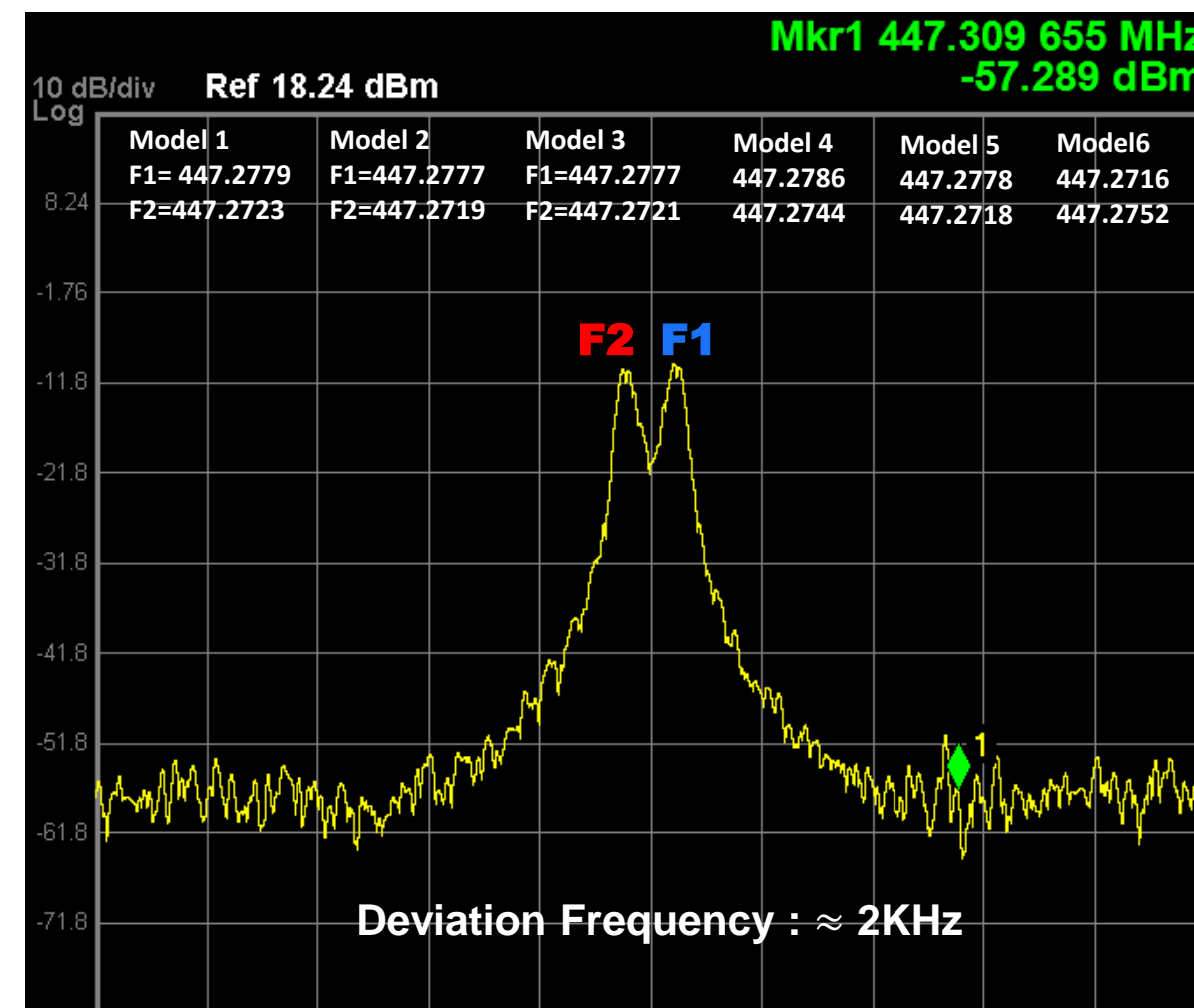
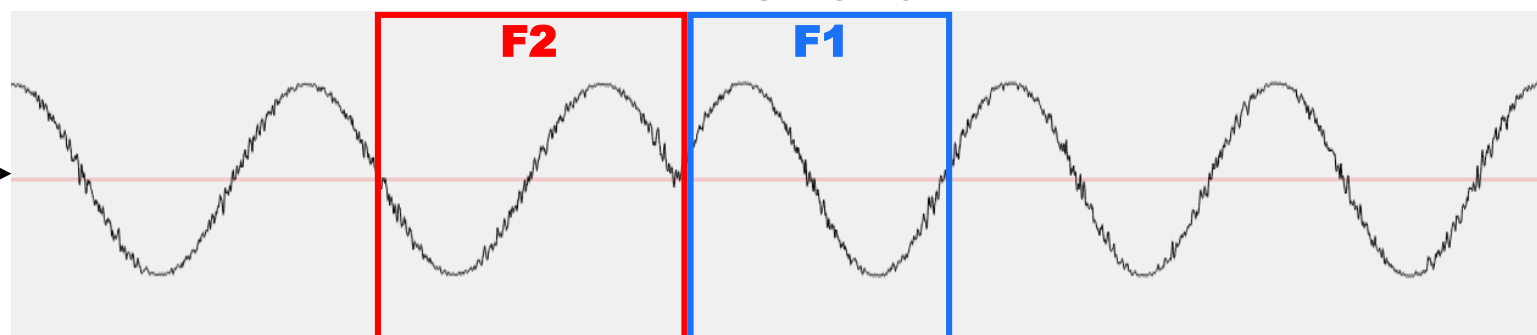
- ❑ BFSK Modulation
- ❑ Center frequency : 447.274 MHz or 447.261 MHz
- ❑ Modulation and Deviation : 2KHz Fix (Regulation)



Discontinues Phase



**Time Domain**



# Viewing RF Baseband Signal

- ❑ URH can provide insights for base band analysis, without any RF knowledge
  - ❑ But, It may be impractical to continuously monitor and collect signals for our real-world attack
- ❑ Tapping into the connection between the RF IC and MCU is also best option
- ❑ PS. Small deviation frequency might cause interference in the IF signal
  - ❑ Note : Super heterodyne receiver, HackRF one, the optimal deviation frequency was found to be 100Khz or higher

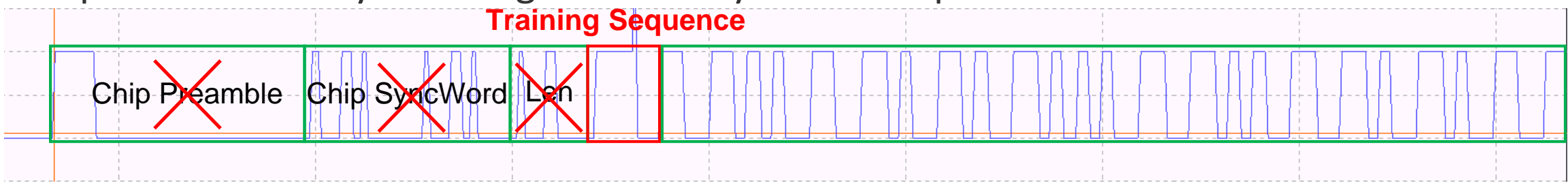
The image displays three software interfaces for software-defined radio (SDR) devices. The top interface is for a USRP (Universal Software Radio Peripheral), showing a complex signal plot and demodulated bits. The middle interface is for PlutoSDR, also showing a complex signal plot and demodulated bits. The bottom interface is for HackRF, showing a complex signal plot and demodulated bits. To the right of these interfaces is a grid of six photographs showing various hardware components, including circuit boards, connectors, and components like U3 and LED1. Below the grid is a large waveform diagram showing a series of pulses. A yellow callout box at the bottom right contains the text: "Tapping into the connection between the RF IC and MCU".



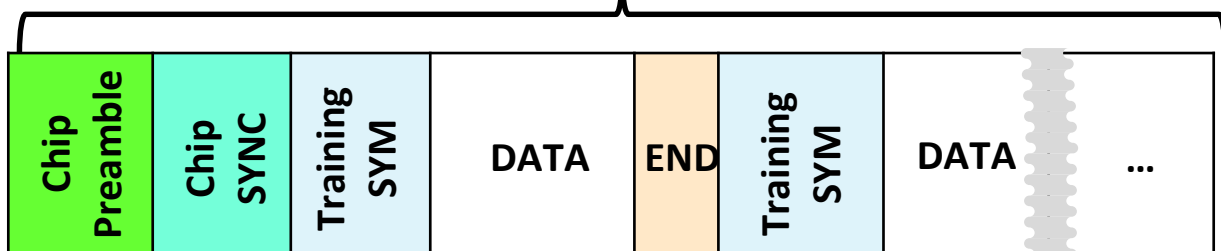
# Training Sequence for custom packet

❑ Vendor-specific training sequence for timing synchronization

- The preamble and syncword generated by the RF chip handler are not used in door locks

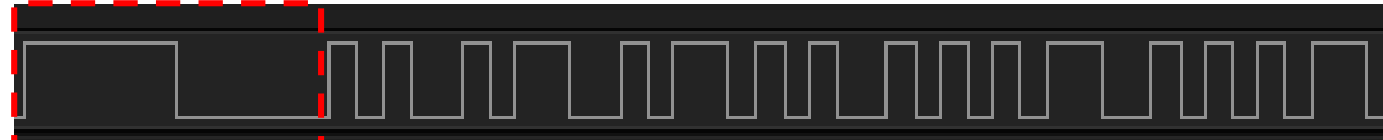
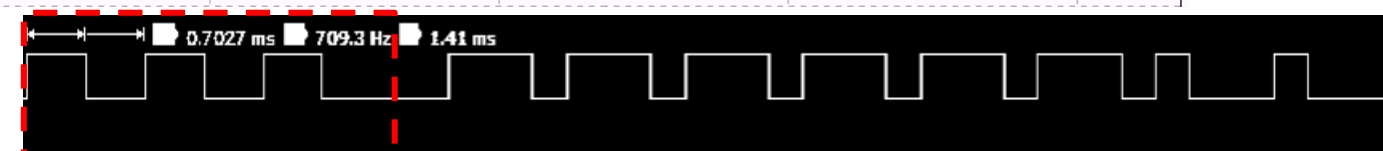


They send the packets(burst) a couple times (for robustness)



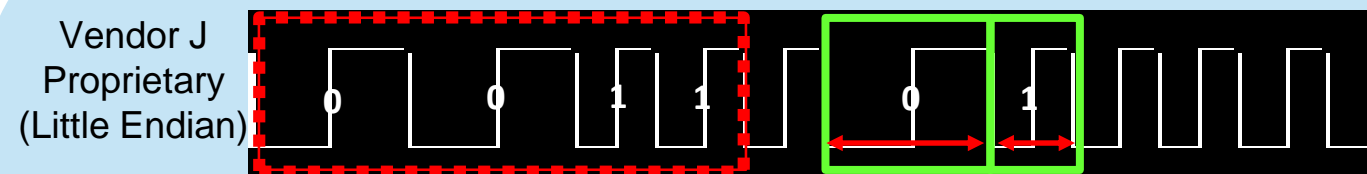
Soft SYNC Detection (Compare Pattern & Duration)

If there is a match, the data is accepted

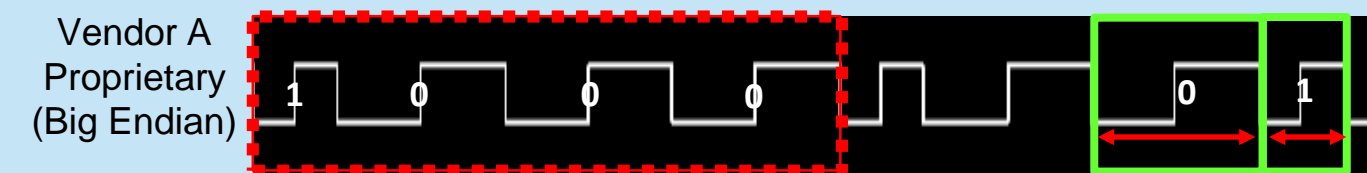


# Proprietary Baseband Encoding

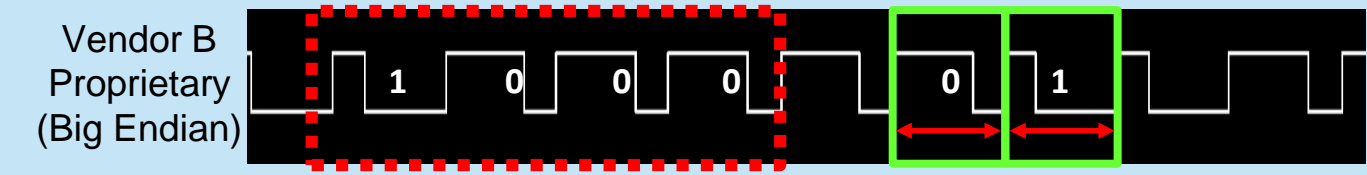
❑ Vendor-specific digital encodings in RAW transmission mode



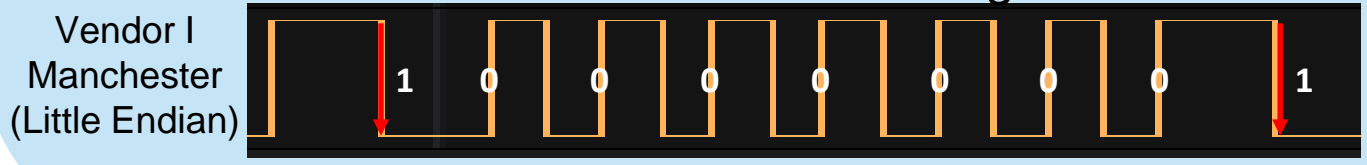
*variable-length encoding*



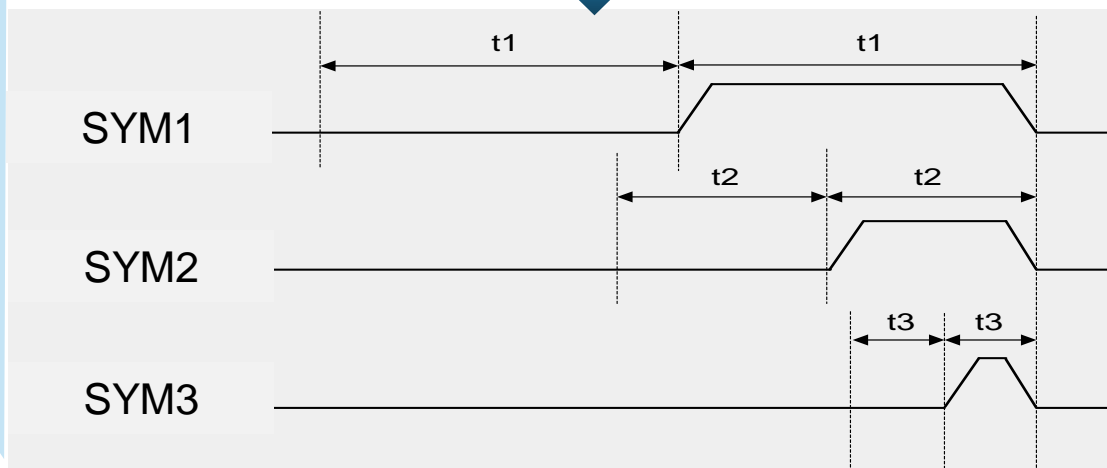
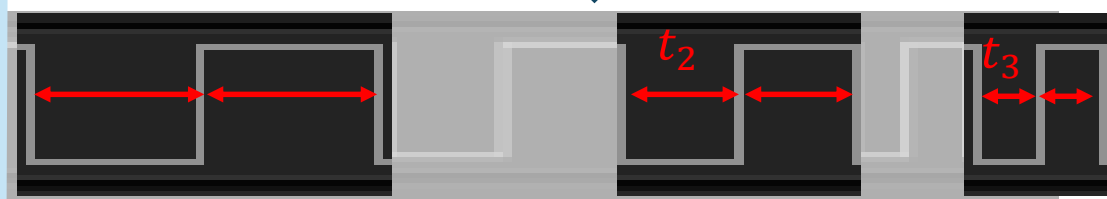
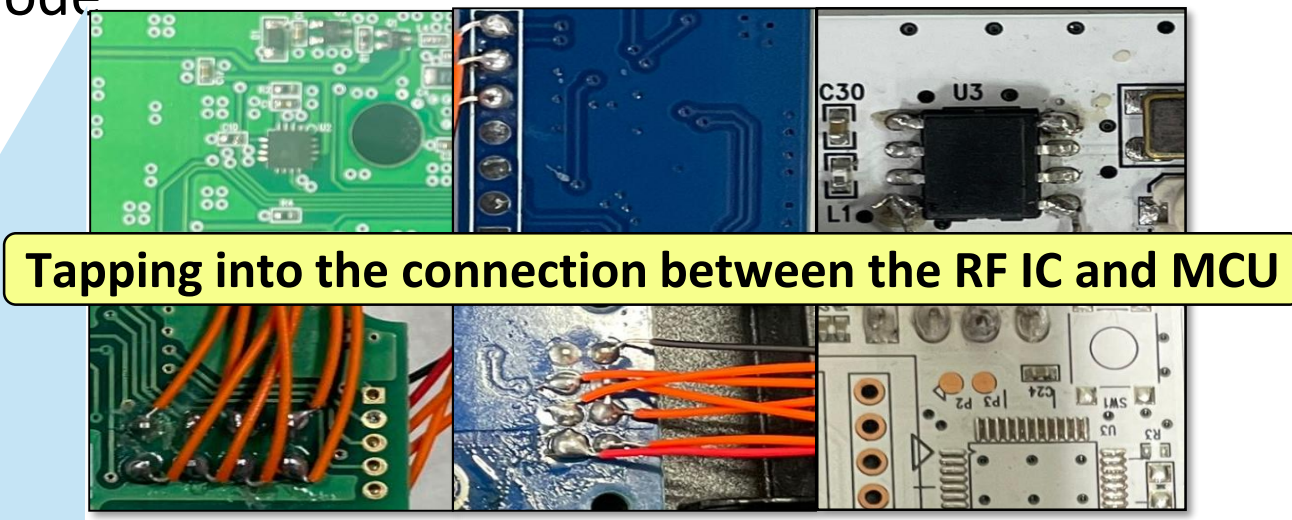
*variable-length encoding*



*Fixed-length encoding*



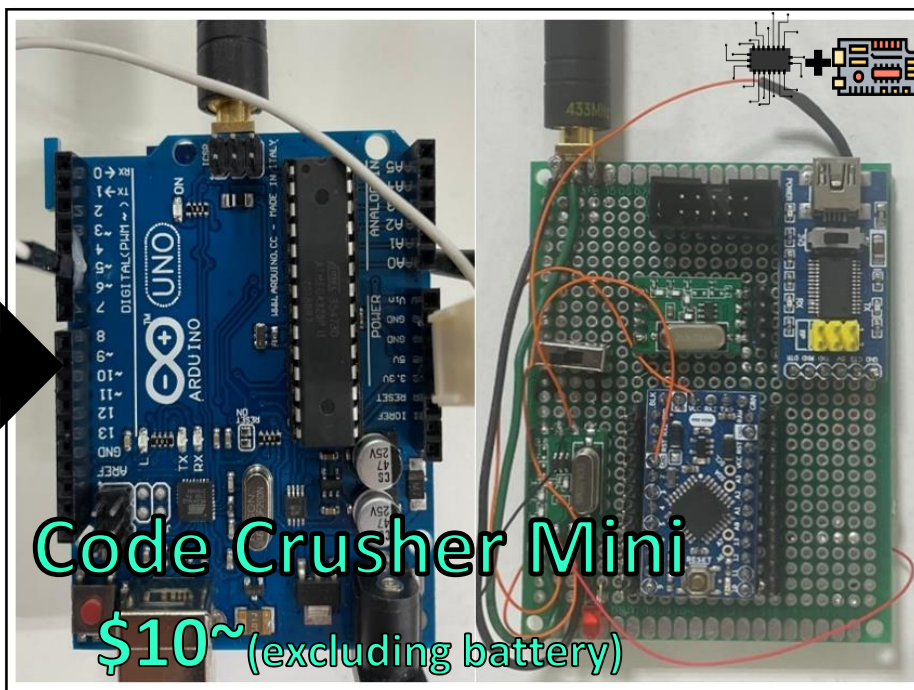
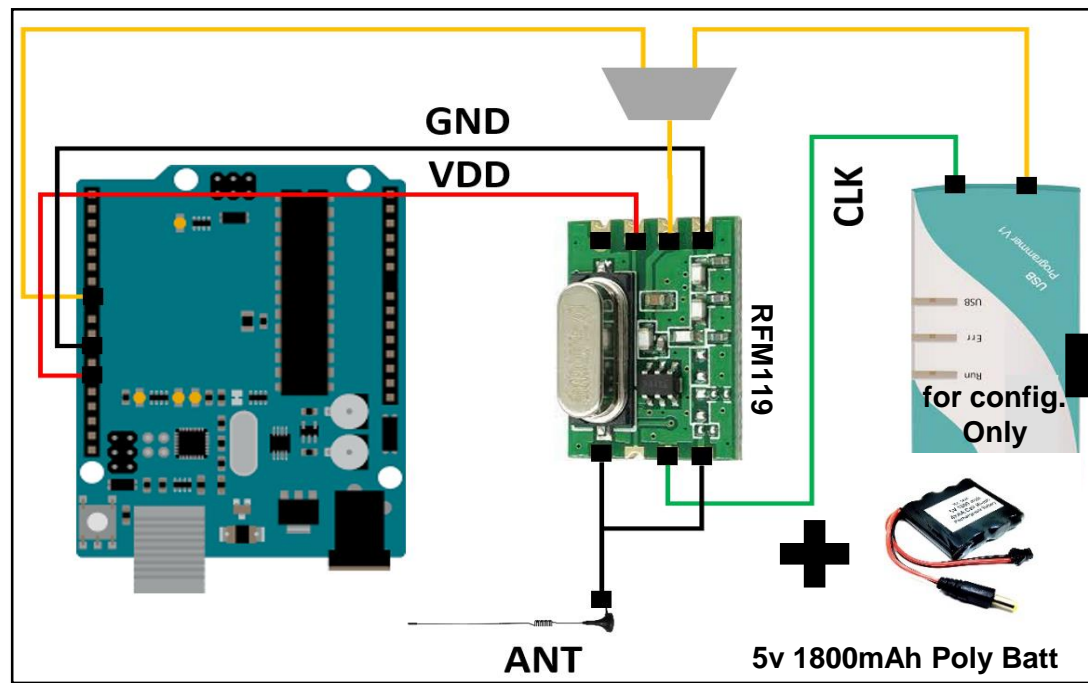
*Standard encoding*



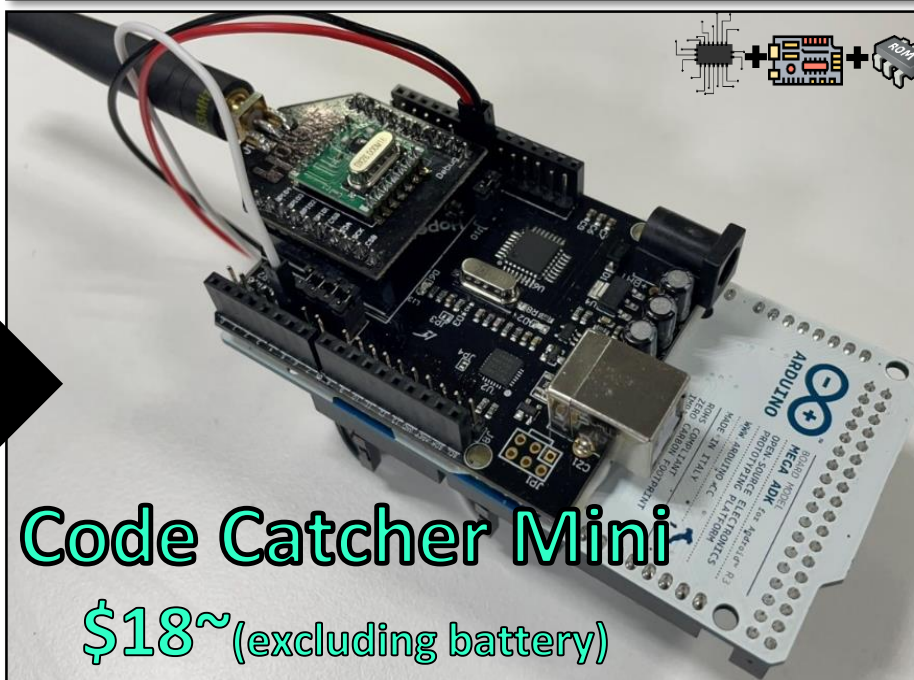
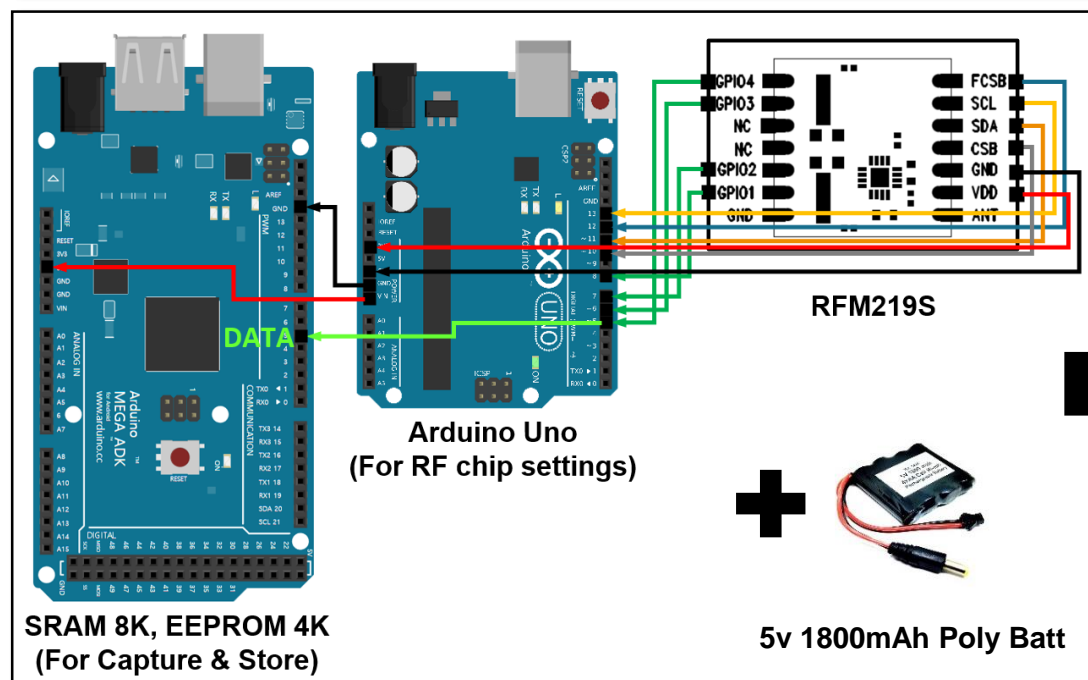




# Code Catcher and Crusher Mini



Suffixed at a hidden spot





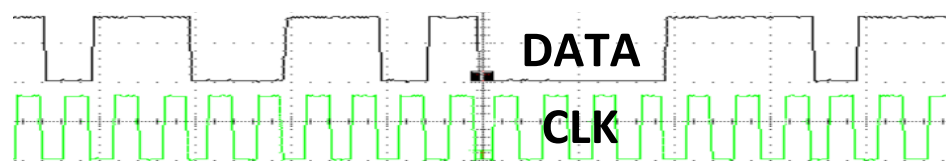
# Code Catcher Mini Configuring RF Chip for Direct Mode

❑ Validate through signal debugging for RF parameter decision

❑ According to Transmission Mode..

❑ Direct Mode(Aka. RAW transmission mode)

- Received RXDATA is output on a physical output pin in real-time

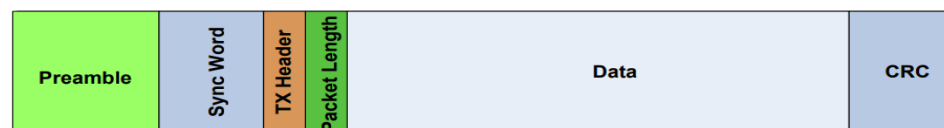


### Choosing Chips that Support Direct Mode

| Direct / Packet (o)                       | Packet Mode Only (x)                  | Direct Mode Only (o)                  |
|---|---------------------------------------|---------------------------------------|
| <a href="#">CMOSTEK CMT2219B/CMT2300</a>  | <a href="#">Analog Device MAX4147</a> | <a href="#">Melexis TH71101/71120</a> |
| <a href="#">Silicon LABS Si4455x/443x</a> | <a href="#">CMOSTEK CMT2217</a>       | <a href="#">Analog Device MAX7042</a> |
| <a href="#">TI CC1000/1101</a>            | <a href="#">TI CC1125</a>             | -                                     |
| <a href="#">TDA 5150</a>                  | -                                     | -                                     |

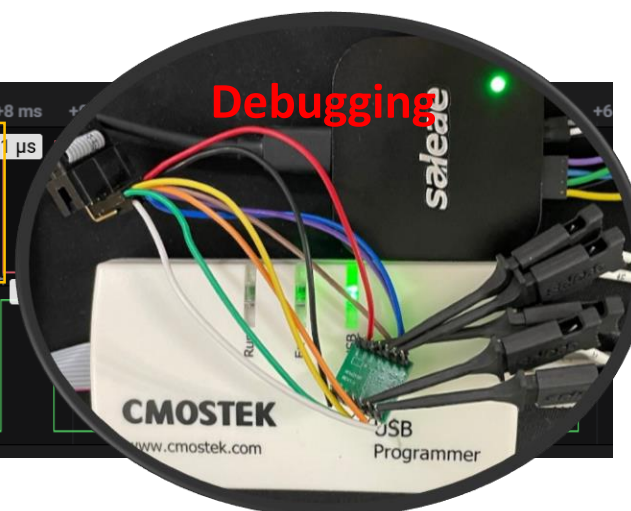
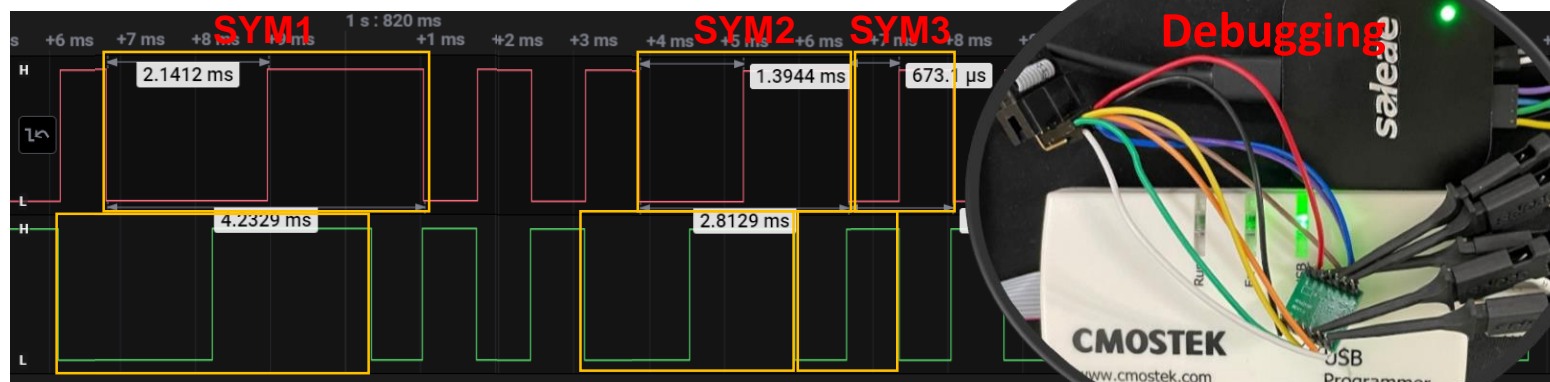
❑ Packet Mode

- The data is packaged into a specific format



Chip Demod. Signal

Transmitter B.B. Signal



**Configuration List**

| Index | Frequency   | Xtal Frequency | Demodulation | AGC | Data Rate | Deviation | Rx Xtal Tol. | Bandwidth       | CDR Type | CDR DR Range | AFC | AFC Method  |
|-------|-------------|----------------|--------------|-----|-----------|-----------|--------------|-----------------|----------|--------------|-----|-------------|
| 0     | 433.920 MHz | 26.0000 MHz    | FSK          | On  | 2.4 kbps  | 20.0 kHz  | 40 ppm       | Auto-Select kHz | Counting | NA           | On  | Auto-Select |
| 1     | 447.270 MHz | 26.0000 MHz    | FSK          | On  | 2.4 kbps  | 2.0 kHz   | 40 ppm       | Auto-Select kHz | Counting | NA           | On  | Auto-Select |
| 2     | 447.242 MHz | 26.0000 MHz    | FSK          | On  | 27.0 kbps | 2.0 kHz   | 40 ppm       | Auto-Select kHz | Counting | NA           | On  | Auto-Select |
| 3     | 447.242 MHz | 26.0000 MHz    | FSK          | On  | 26.0 kbps | 2.0 kHz   | 40 ppm       | Auto-Select kHz | Counting | NA           | On  | Auto-Select |
| 4     | 447.242 MHz | 26.0000 MHz    | FSK          | On  | 2.6 kbps  | 2.0 kHz   | 40 ppm       | Auto-Select kHz | Counting | NA           | On  | Auto-Select |
| 5     | 447.274 MHz | 26.0000 MHz    | FSK          | On  | 2.6 kbps  | 2.0 kHz   | 40 ppm       | 100 kHz         | Counting | NA           | On  | Auto-Select |

**RF Settings**

Frequency (126.334): 447.274 MHz  $f_c = 447.274\text{MHz}$

Data Rate (0.5-300): 2.6 kbps

Demodulation: FSK

AGC: On

**Data Rate (0.5-300)**: 2.6 kbps

**Deviation (2-200)**: 2.0 kHz

**Data rate: Don't care**

**Deviation: 2KHz tolerance range  $\pm 2$**

**Operation Settings**

Data Mode: Direct

**Baseband 1 Settings**

Data Mode: Mode : Direct Mode

When analog debugging is complete, export the configuration file

```

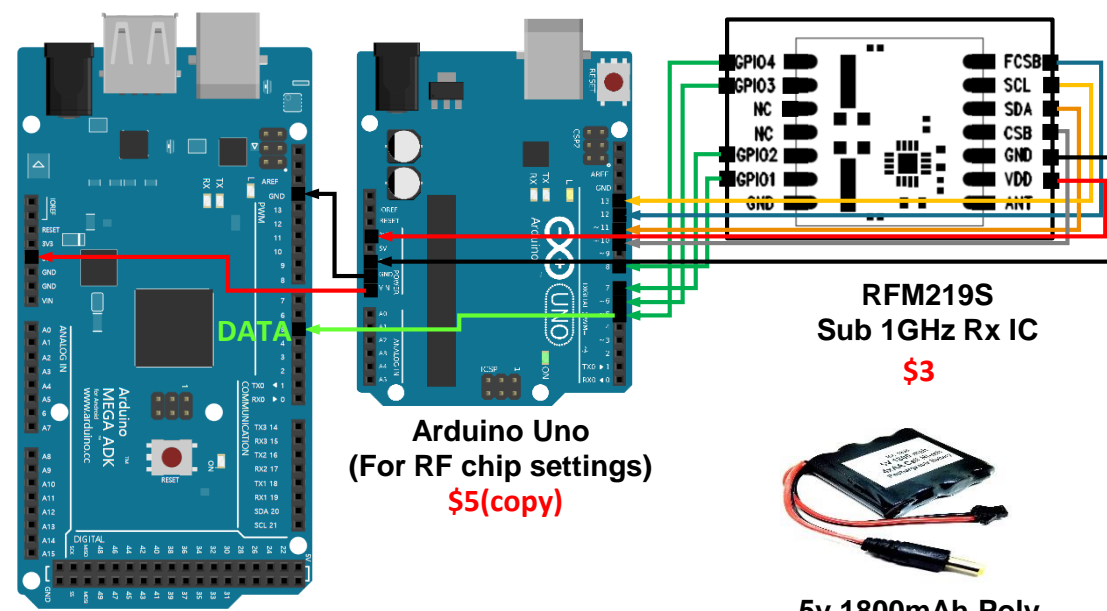
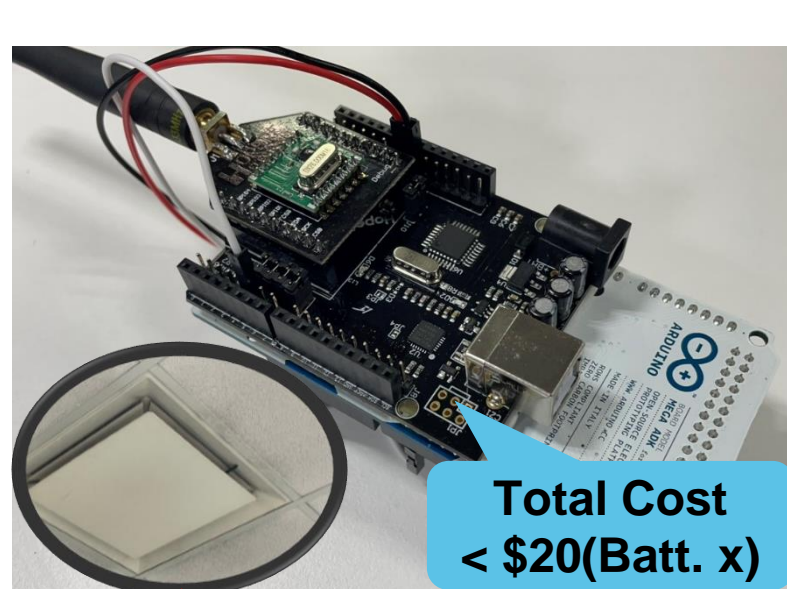
The following are the Register contents
Addr  Value
0x00  0x40
0x01  0x22
0x02  0xEF
0x03  0xD5
0x04  0x06
0x05  0x00
0x06  0x00
0x07  0x71
0x08  0xB0
0x09  0x39
0x0A  0x01
0x0B  0x00
0x0C  0x62
0x0D  0x0E
    
```



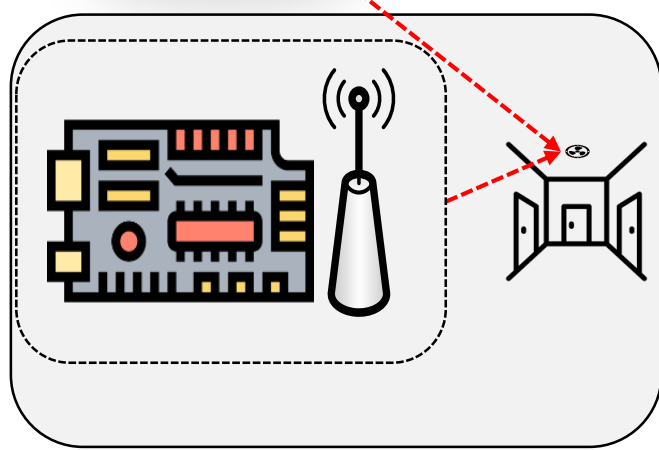
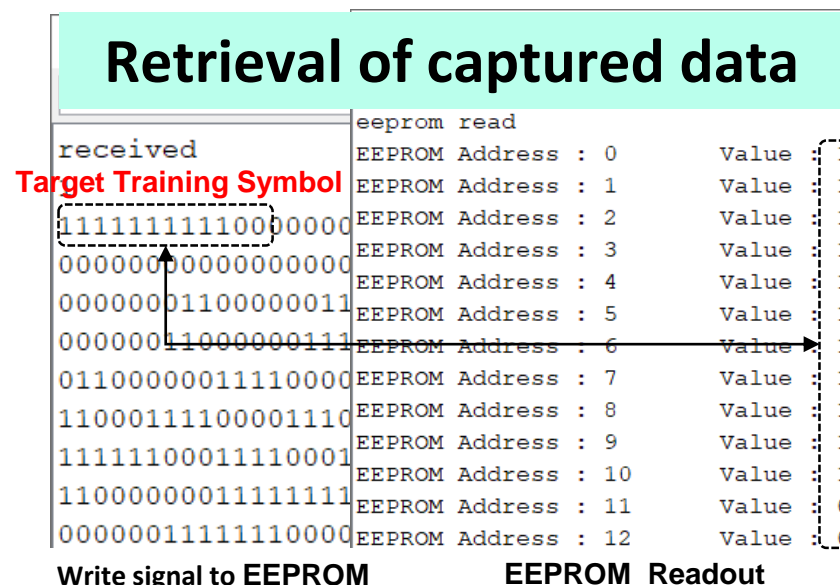
RF Config. Value

# Code Catcher Mini Portable Door Lock RF Sniffer

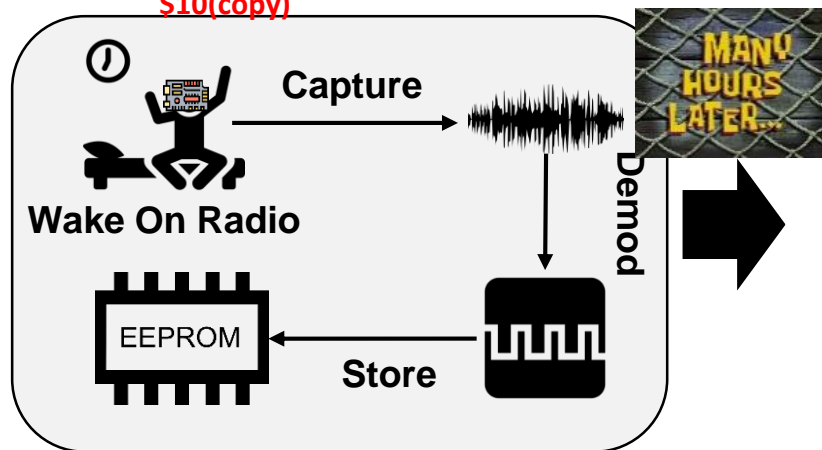
- Depending on the HW Spec and sampling rate, capture and store either four or more signals of a door lock
- Using an 1800mAh battery, can run for approximately 90 hours(3.75Days)



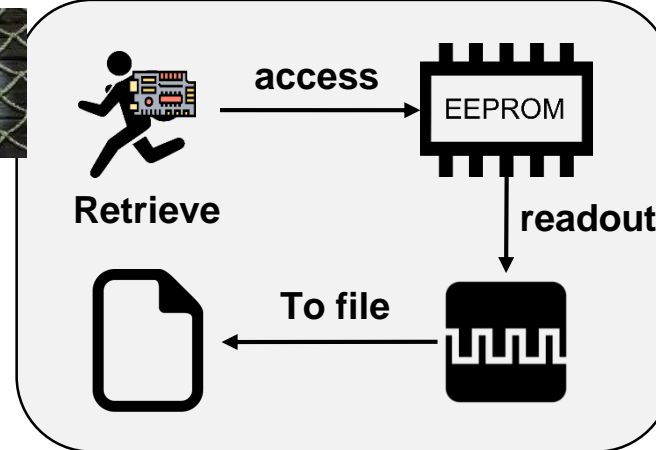
SRAM 8K, EEPROM 4K  
(For Capture & Store)  
\$10(copy)



1) Suffixed at a hidden spot



2) Capture and store to EEPROM



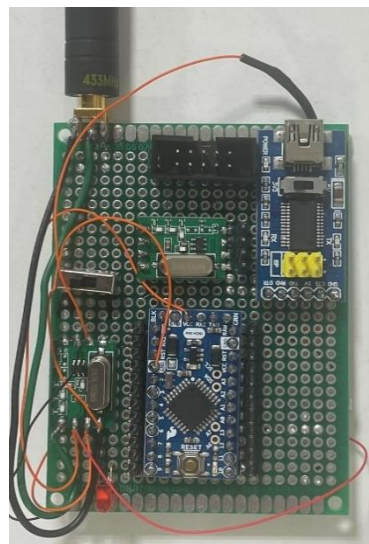
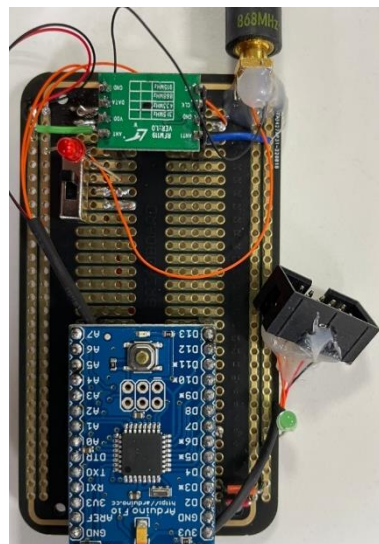
3) Retrieve and EEPROM Readout



4) Decode and Decrypt  
#BHASIA @BlackHatEvents



# Code Crusher Mini : RF IC Based Tx



"It can be attached near by target, and the operating time can be extended as much as desired depending on the Lithium Polymer Battery that is installed."

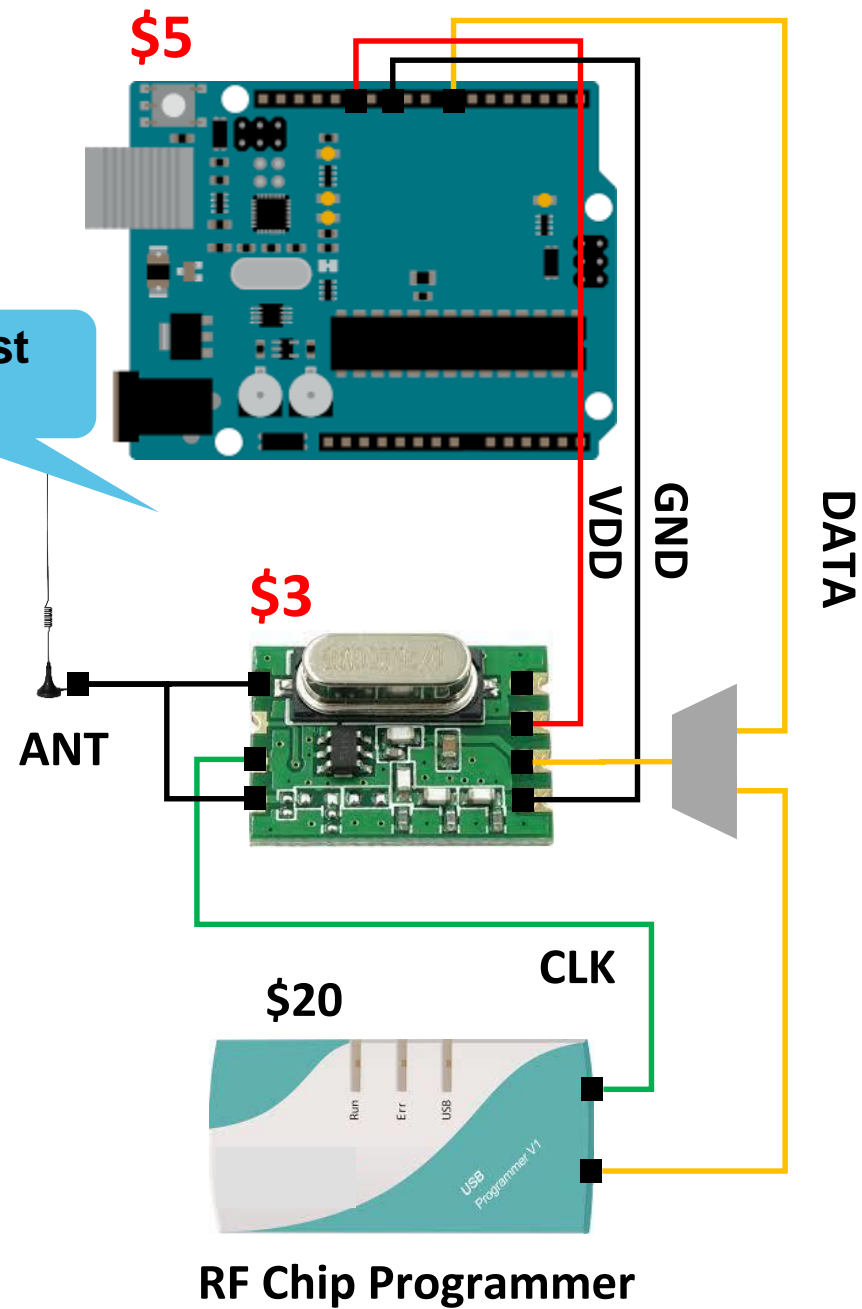


*Lockpick Mode*  
 $Packet_0 = \{Unlock\ code_1, Unlock\ code_2\}$   
 $Packet_1 = \{Unlock\ code_1, Unlock\ code_2\}$   
 $Packet_n = \{Unlock\ code_1, Unlock\ code_2\}$

*Sniff and Unlock Mode*  
 $Packet_0 = Unlock\ code_1 = enc(cnt_{next}, txid, cs)$

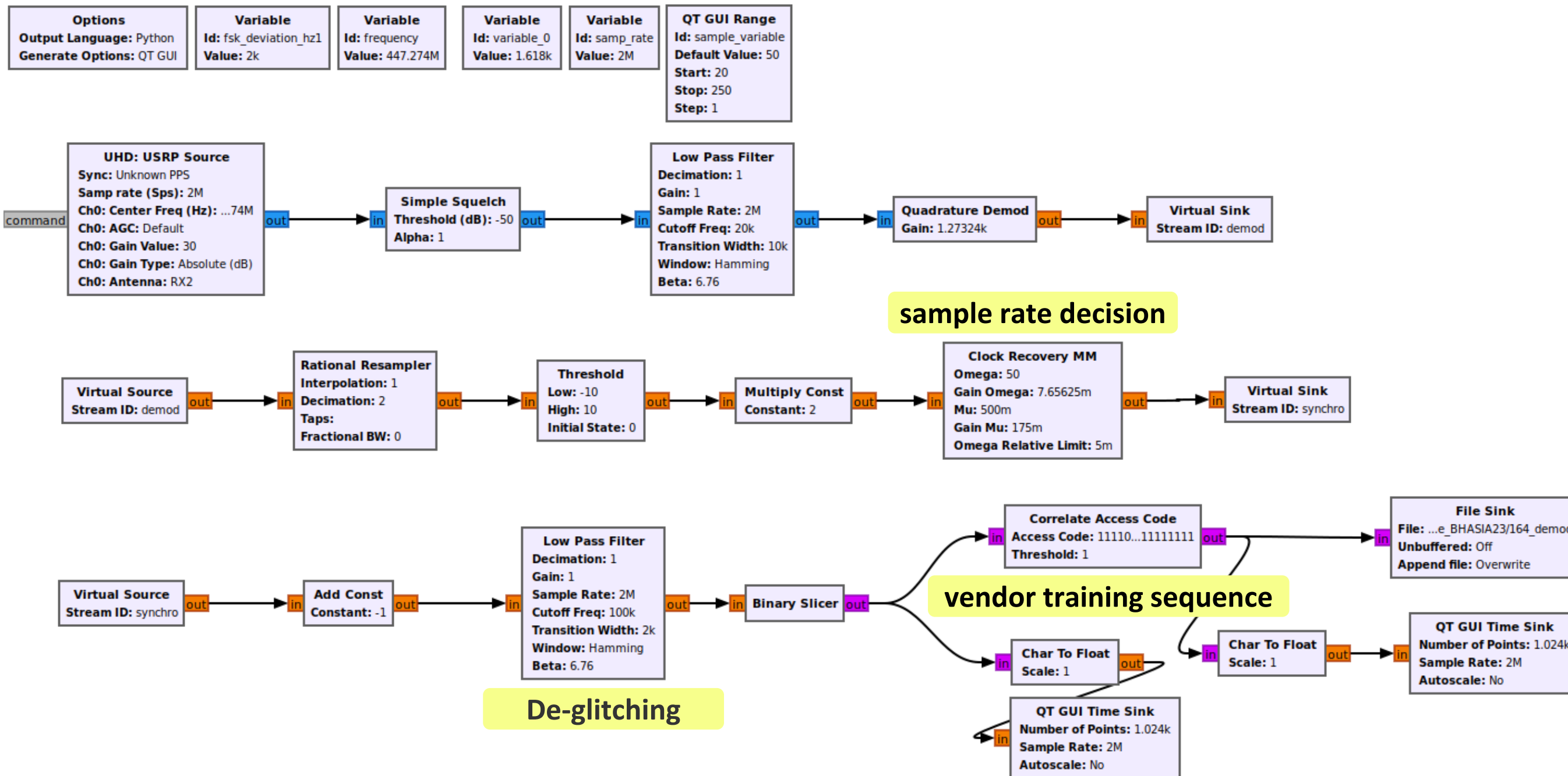
Suffixed at a hidden spot

Total Cost < \$10



# SDR based Code Catcher

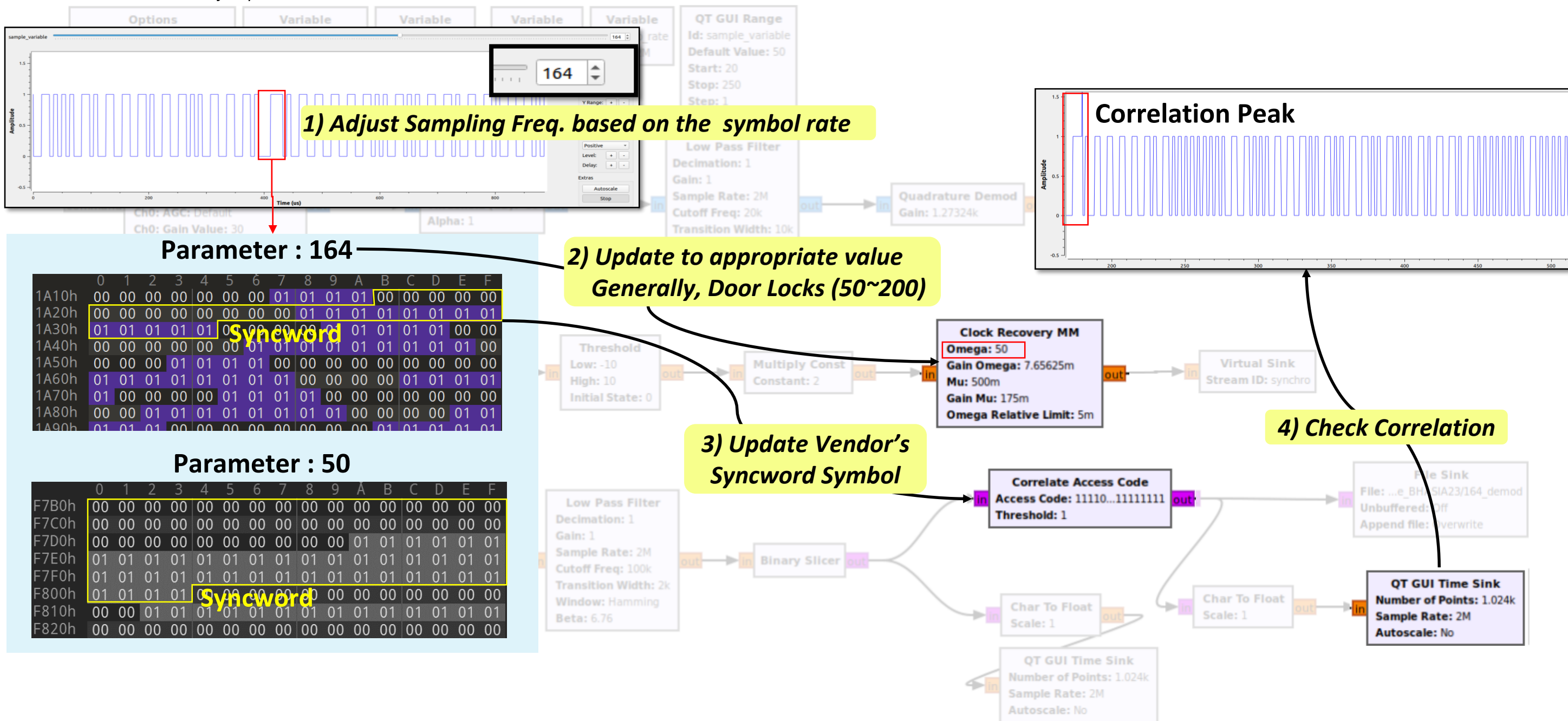
## gr-block for Door Lock RF Sniffing





# SDR based Code Catcher configuration for Sniffing

numbers indicate the order of step.



Parameter : 164

|       | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | A  | B  | C  | D  | E  | F  |
|-------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 1A10h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 00 |
| 1A20h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 |
| 1A30h | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 00 | 00 | 00 |
| 1A40h | 00 | 00 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 00 | 00 |
| 1A50h | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| 1A60h | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 |
| 1A70h | 01 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| 1A80h | 00 | 00 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 01 | 01 |
| 1A90h | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 01 |

Syncword

Parameter : 50

|       | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | A  | B  | C  | D  | E  | F  |
|-------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| F7B0h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| F7C0h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| F7D0h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 01 | 01 | 01 | 01 | 01 | 01 |
| F7E0h | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 |
| F7F0h | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 |
| F800h | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| F810h | 00 | 00 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 | 01 |
| F820h | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |

Syncword



# SDR based Code Catcher

## Decode and Decrypt



Capture and Demodulation

```
BIN 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
00 00 00 00 01 01 01 01 01 01 01 00 00 00 00
00 00 00 00 00 01 01 01 01 01 01 01 01 00 00
00 00 00 00 00 00 01 01 01 01 01 01 01 01 00
00 00 00 01 01 01 01 00 00 00 00 00 00 00 00
00 00 00 00 01 01 01 01 01 01 01 01 01 01 01
01 02 00 00 00 00 00 00 00 00 01 01 01 01 01
01 01 00 00 00 00 00 00 00 00 00 01 01 01 01
01 01 01 00 00 00 00 00 00 00 00 01 01 01 01
01 01 01 01 01 00 00 00 00 00 00 00 01 01 01
01 01 01 01 01 01 00 00 00 00 01 01 01 00 00
00 00 00 01 01 01 01 00 00 00 00 01 01 01 01
00 00 00 00 00 00 00 00 01 01 01 01 01 01 01
01 00 00 00 00 00 00 00 01 01 01 01 01 01 01
01 01 00 00 00 00 00 00 00 00 01 01 01 01 01
```

Demodulated Signal

```
shaftmon@shaftmon-System-Product-Name:~/Desktop/demod_decode_BHASIA23$ ./doorloc sniff and decrypt.exe
SNIFF&DEC
=====
preable detected 1
Recived Message :E 18 E0 87 1D E3 36 B5 1C D4 13 B5 BA BE F2 96 78
First Block Key :F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC FD FE FF 00
Second Block Key :D2 18 49 3F 28 87 D3 52 87 2C 21 66 BC AA 37 49

Encrypted Message :18 E0 87 1D E3 36 B5 1C D4 13 B5 BA BE F2 96 78
3::f195a523890100000000000000000000d8
Decrypted Message :F1 95 A5 23 89 01 00 00 00 00 00 00 00 00 00 D8
=====
preable detected 2
Recived Message :E 18 E0 87 1D E3 36 B5 1C D4 13 B5 BA BE F2 96 78
First Block Key :F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC FD FE FF 00
Second Block Key :D2 18 49 3F 28 87 D3 52 87 2C 21 66 BC AA 37 49
```

Decode and Decrypt

Transmitter A

```
preable detected 7
Recived Message :11 DE 9F E7 33 D6 D8 B2 83 A9 3C 90 B5 7B 71 A1 61
First Block Key :11 12 13 14 15 16 17 18 19 1A 1B 1C 1D 1E 1F 20
Second Block Key :8A E9 E1 36 4D 45 3E 51 CF 27 ED 82 FB EC 5F AE

Encrypted Message :DE 9F E7 33 D6 D8 B2 83 A9 3C 90 B5 7B 71 A1 61
Decrypted Message :11 95 A4 1B DB 01 00 00 00 00 00 00 00 00 41
```

Sync Counter TXID: 95 A4 1B DB

Checksum

Transmitter B

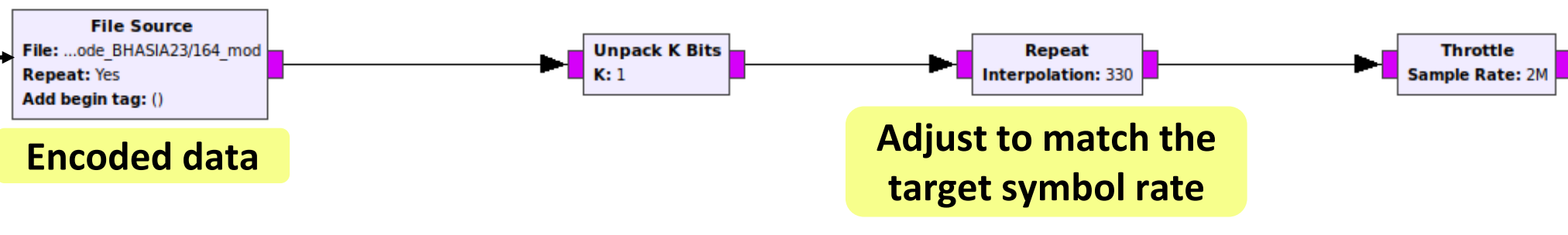
```
preable detected 16
Recived Message :44 1 1F 73 92 85 42 79 2 3C EB 13 7 79 C4 86 D8
First Block Key :44 45 46 47 48 49 4A 4B 4C 4D 4E 4F 50 51 52 53
Second Block Key :21 D8 FF 33 63 30 71 ED E3 6B 4E D3 29 67 0F 0D

Encrypted Message :01 1F 73 92 85 42 79 02 3C EB 13 07 79 C4 86 D8
Decrypted Message :44 95 A5 28 AE 01 00 00 00 00 00 00 00 00 55
```

Sync Counter TXID: 95 A5 28 AE

Checksum

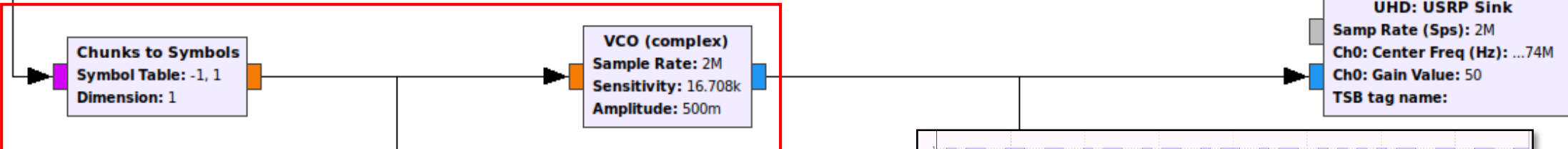
|   |  |   |   |  |   |   |  |
|---|--|---|---|--|---|---|--|
| <b>Options</b><br>ID: top_block<br>Generate Options: WX GUI | <b>Variable</b><br>ID: vco_offset<br>Value: 850m | <b>Variable</b><br>ID: center<br>Value: 2.21k | <b>Variable</b><br>ID: vco_max<br>Value: 2.5k | <b>Variable</b><br>ID: fsk_deviation<br>Value: 170 | <b>Variable</b><br>ID: samp_rate<br>Value: 2M | <b>Variable</b><br>ID: frequency<br>Value: 447.274M | <b>Variable</b><br>ID: Interpl<br>Value: 330 |
|---|--|---|---|--|---|---|--|



Encoded data

Adjust to match the target symbol rate

Simple BFSK TX using VCO



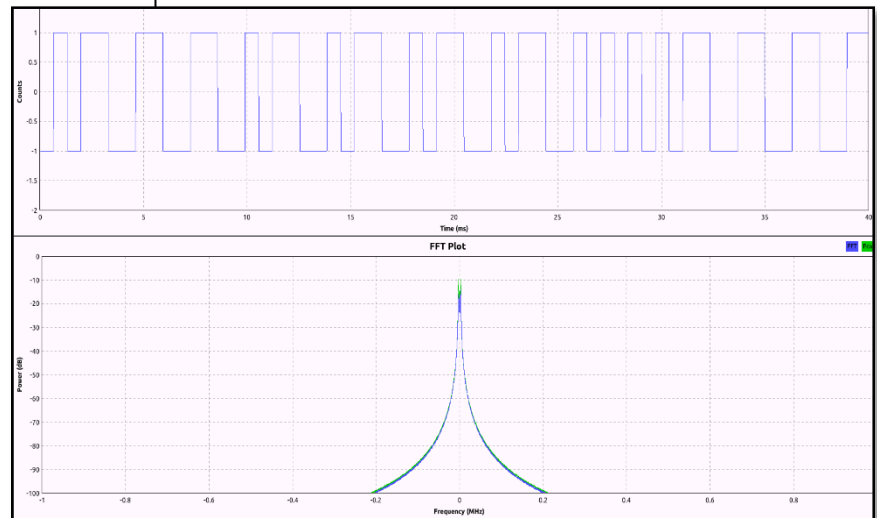
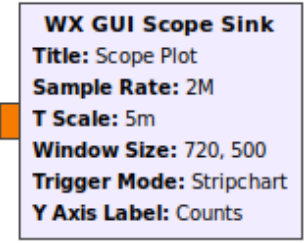
```

shaftmom@shaftmom-System-Product-Name:~/Desktop/demod_decode_BHAS...
File Edit View Search Terminal Help
shaftmom@shaftmom-System-Product-Name:~/Desktop/demod_decode_BHASIA23$
./bb_sig_gen.exe f1 95 a5 23 89

BB SIG GEN

The input values are: 0xf1 0x95 0xa5 0x23 0x89
-----Generated key-----
Key Encryption Key:f2 f3 f4 f5 f6 f7 f8 f9 fa fb fc fd fe ff 00 01
Message Encryption Key:22 f4 08 5a a8 c1 3f f4 ca ad 8a 6b 92 1e 4e 0a
-----Encrypted Message-----
plaintext :f2 95 a5 23 89 01 00 00 00 00 00 00 00 00 d9
ciphertext:87 aa 8a 3e 78 58 9f 1c 5c c2 80 25 f8 76 59 64
Self-Decryption :f2 95 a5 23 89 01 00 00 00 00 00 00 00 00 d9
-----Created Packet-----
created packet :0d 87 aa 8a 3e 78 58 9f 1c 5c c2 80 25 f8 76 59 64
Burst Generated.... PATH: ./164_mod
[INFO] [UHD] Linux; GNU C++ verSton 7.5.0; Boost_106501; UHD_3.14.0.HEA
0-0-g6875d061
  
```

Message Encrypt and Encoding





# Practical Attack

---

## The Art of RF Lock Picking

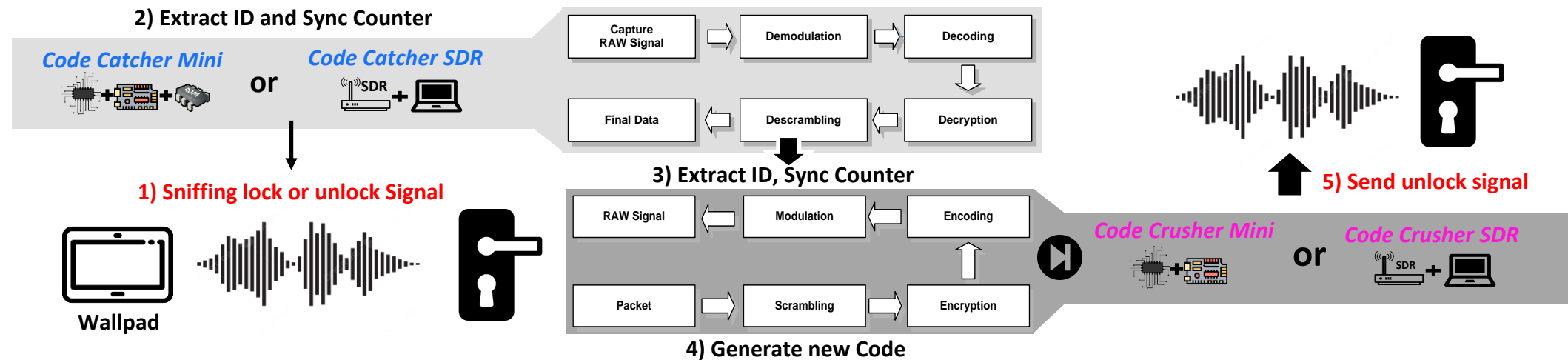


# Two Types of Lock Picking

## ❑ Type1: Sniff and unlock

❑ The attacker extracts the “ID” and “synchronous counter” and generates a new code

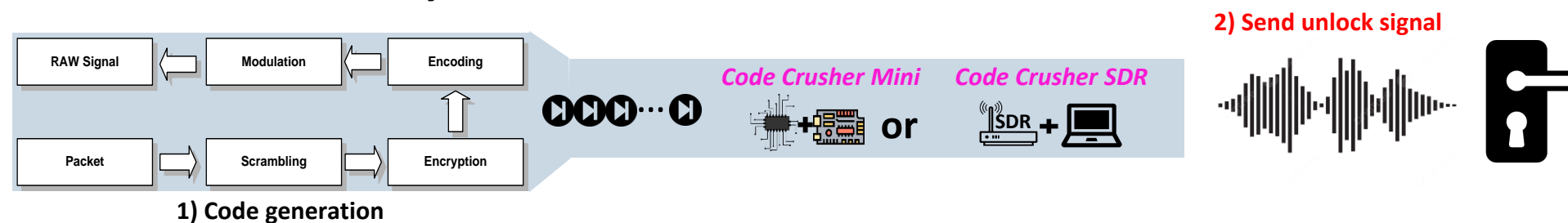
※ Attacker know “current synchronous counter” value, and is expected to know the next value



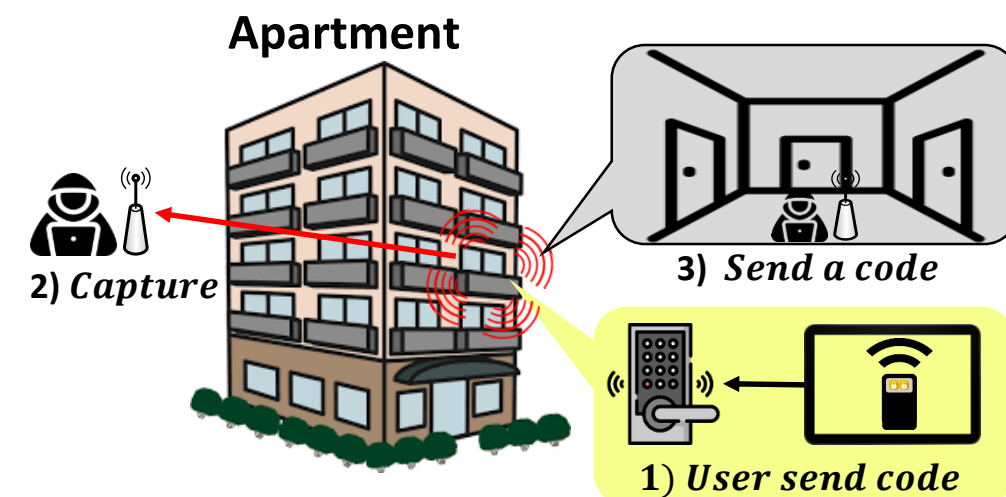
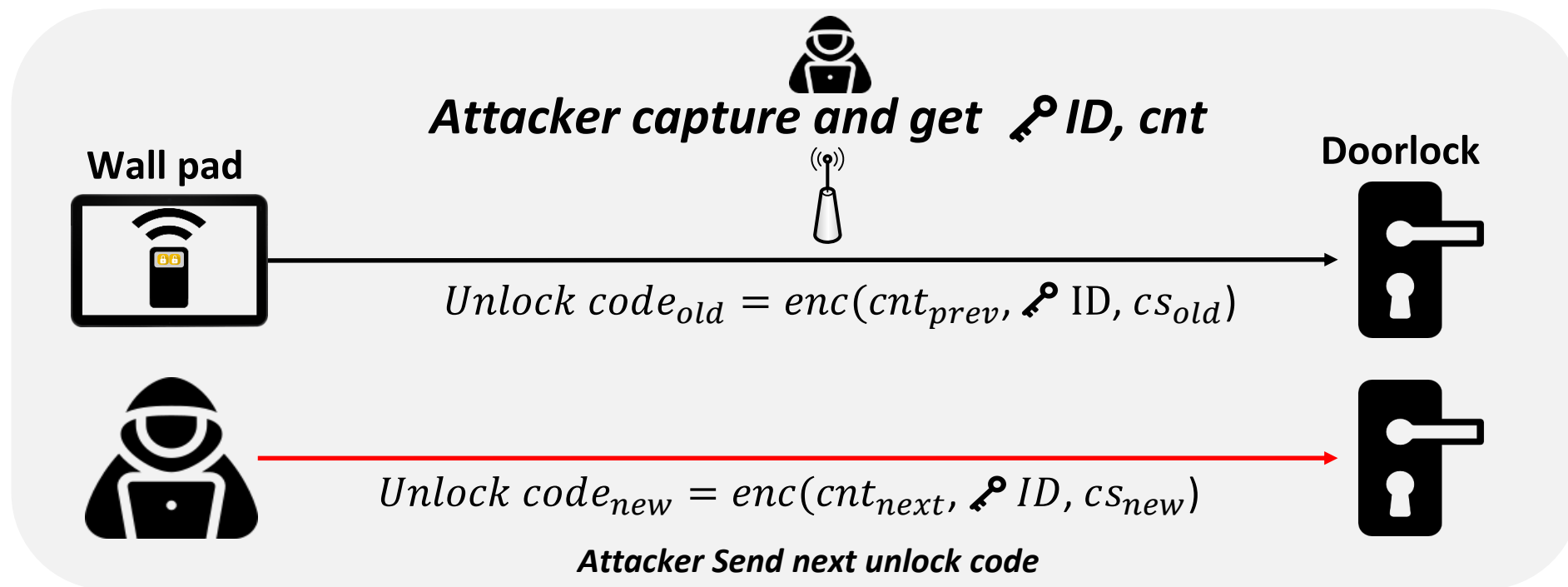
## ❑ Type2: Lock picking - Without Sniffing (=Brute Force Attack)

❑ The attacker generates a new code by only changing the ID(=Serial Number) value

※ Attacker don't know “current synchronous counter” value



# Lock Picking : Sniff and Unlock



Set the reception range



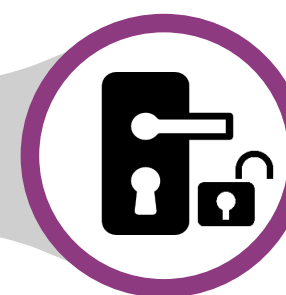
Deploying the sniffer



Capture And Extract Data



Send Signal



Unlock the door

Mouse battery low  
Wireless mouse is low in power (10%)

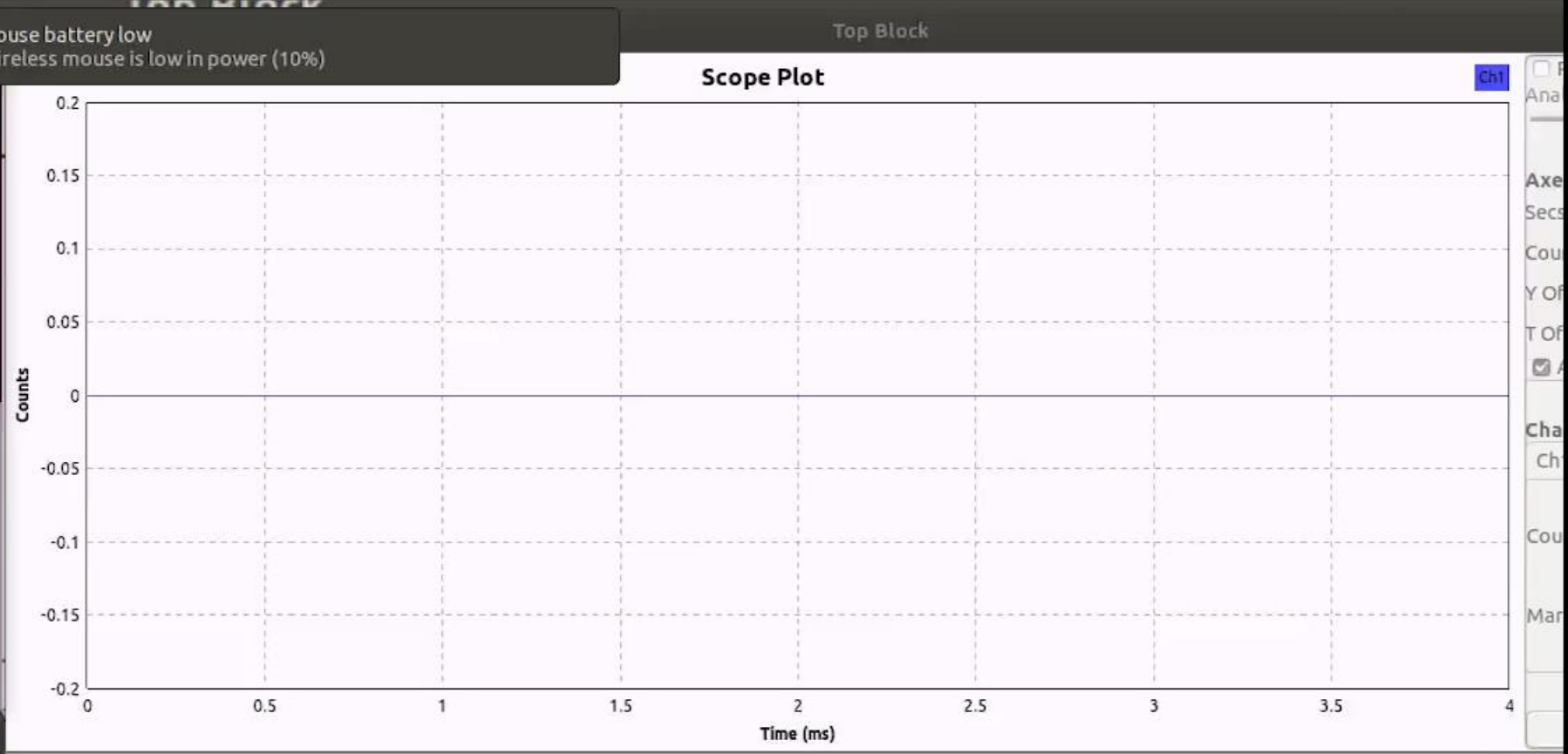
```

shaftmom@shaftmom-System-Product-Name: ~/Desktop/demod_decode_BHASIA23
File Edit View Search Terminal Help
on sniff_and_decrypt.py
[INFO] [UHD] linux; GNU C++ version 7.5.0; Boost_106501; UHD_3.14.0.HEAD-0-g6875d061
[INFO] [B200] Detected Device: B210
[INFO] [B200] Operating over USB 3.
[INFO] [B200] Initialize CODEC control...
[INFO] [B200] Initialize Radio control...
[INFO] [B200] Performing register loopback test...
[INFO] [B200] Register loopback test passed
[INFO] [B200] Performing register loopback test...
[INFO] [B200] Register loopback test passed
[INFO] [B200] Setting master clock rate selection to 'automatic'.
[INFO] [B200] Asking for clock rate 16.000000 MHz...
[INFO] [B200] Actually got clock rate 16.000000 MHz.
[INFO] [B200] Asking for clock rate 32.000000 MHz...
[INFO] [B200] Actually got clock rate 32.000000 MHz.

(sniff_and_decrypt.py:22626): Gtk-WARNING **: 11:56:40.101: Negative content width -13 (allocation 1, extents 7x7) while allocating gadget (node button, owner GtkWidget)

(sniff_and_decrypt.py:22626): Gtk-WARNING **: 11:56:40.101: Negative content height -11 (allocation 1, extents 6x6) while allocating gadget (node button, owner GtkWidget)

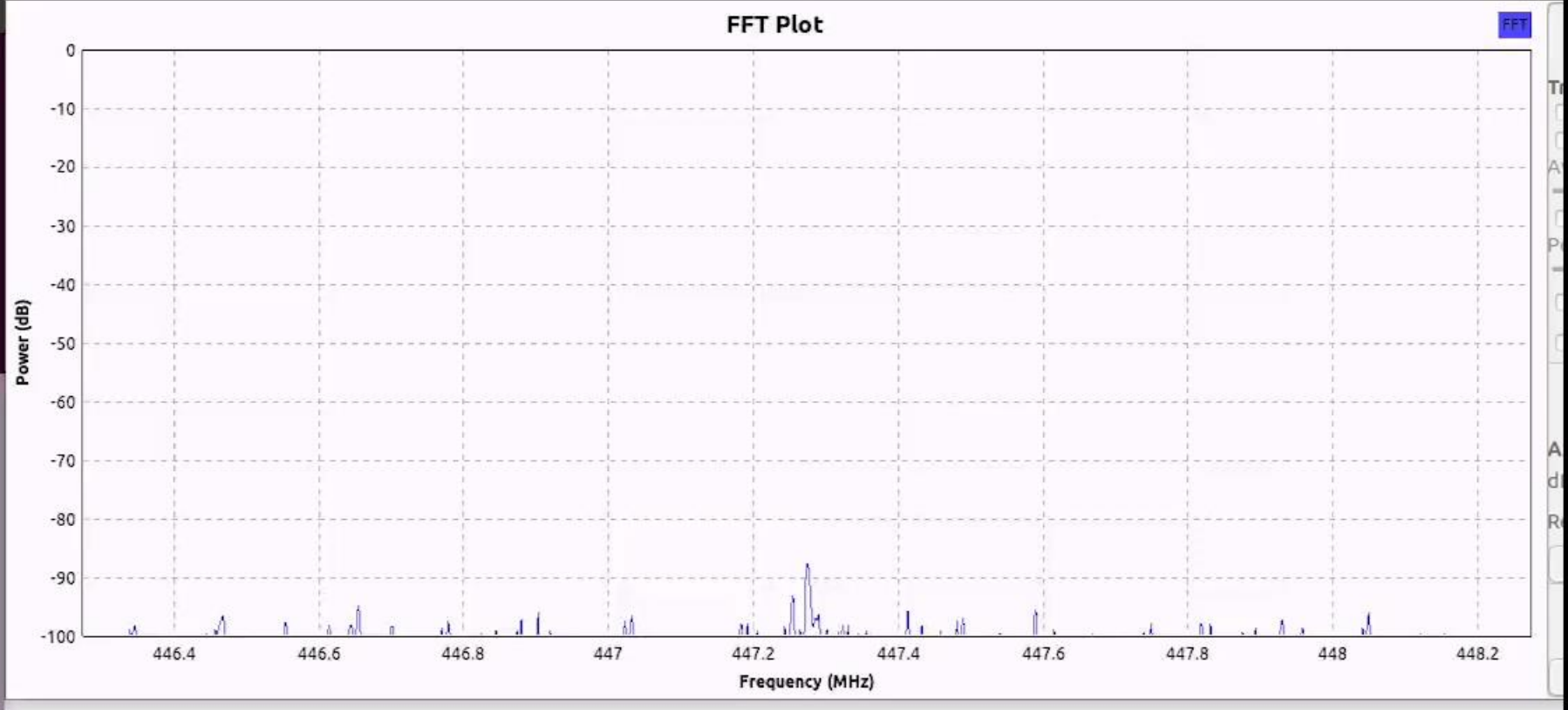
```



```

shaftmom@shaftmom-System-Product-Name: ~/Desktop/demod_decode_BHASIA23
File Edit View Search Terminal Help
shaftmom@shaftmom-System-Product-Name:~/Desktop/demod_decode_BHASIA23$ ./bb_sig_gen.exe

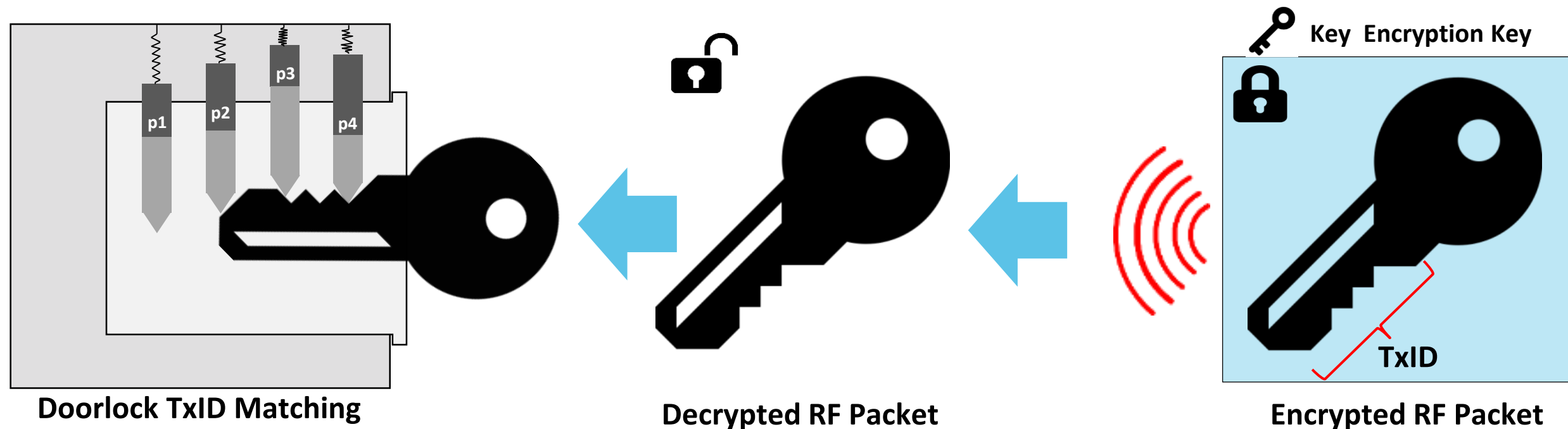
```



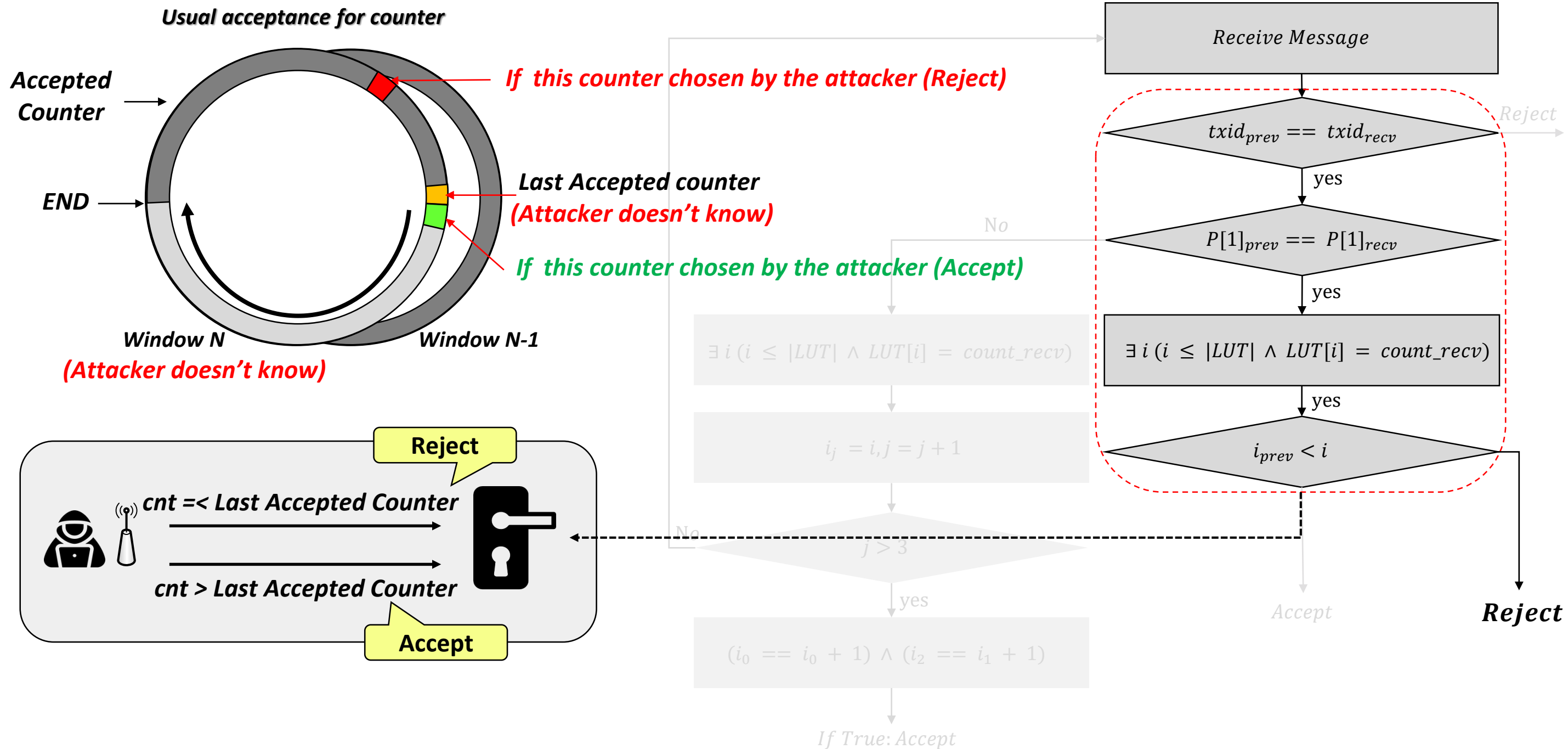


# Lock Picking : without sniffing

- ❑ This attack involves unlocking the victim's door without the need for any RF sniffing
- ❑ The attack is to find a Serial Number(=TxID) that matches the one used by the door lock.
- ❑ The attacker's message must always be accepted, even if the current counter value is unknown

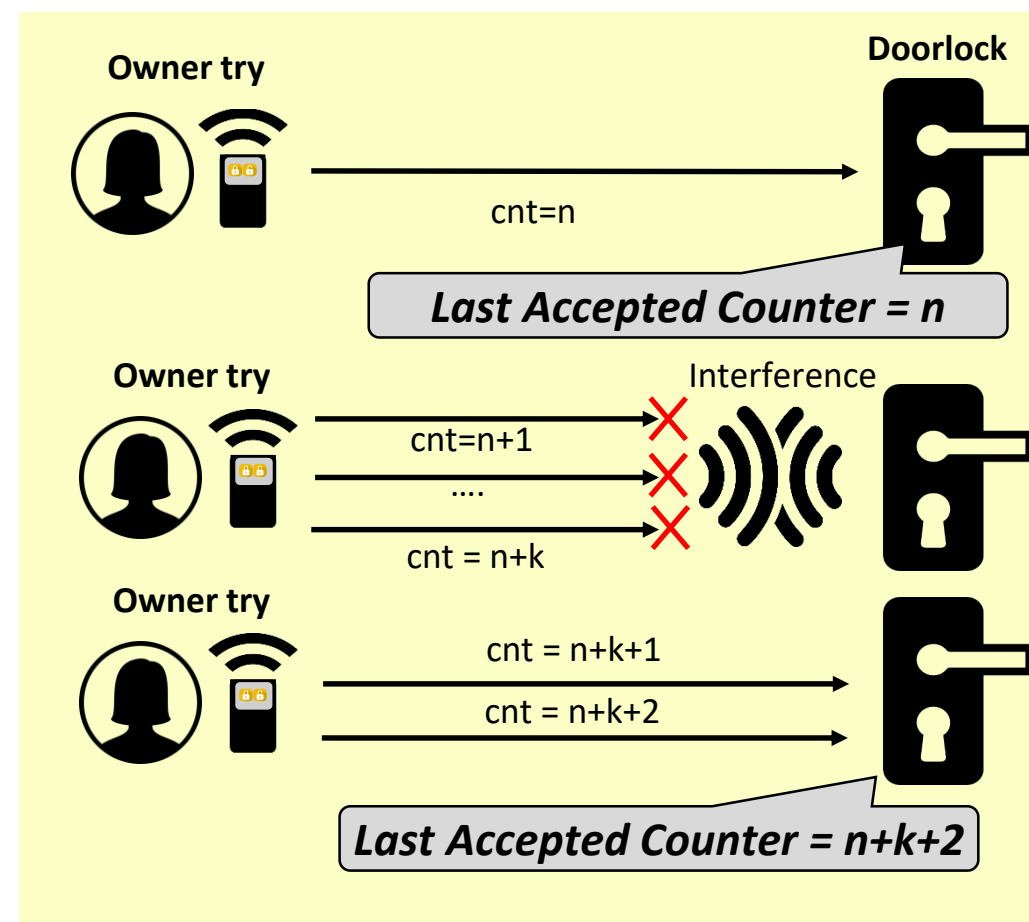
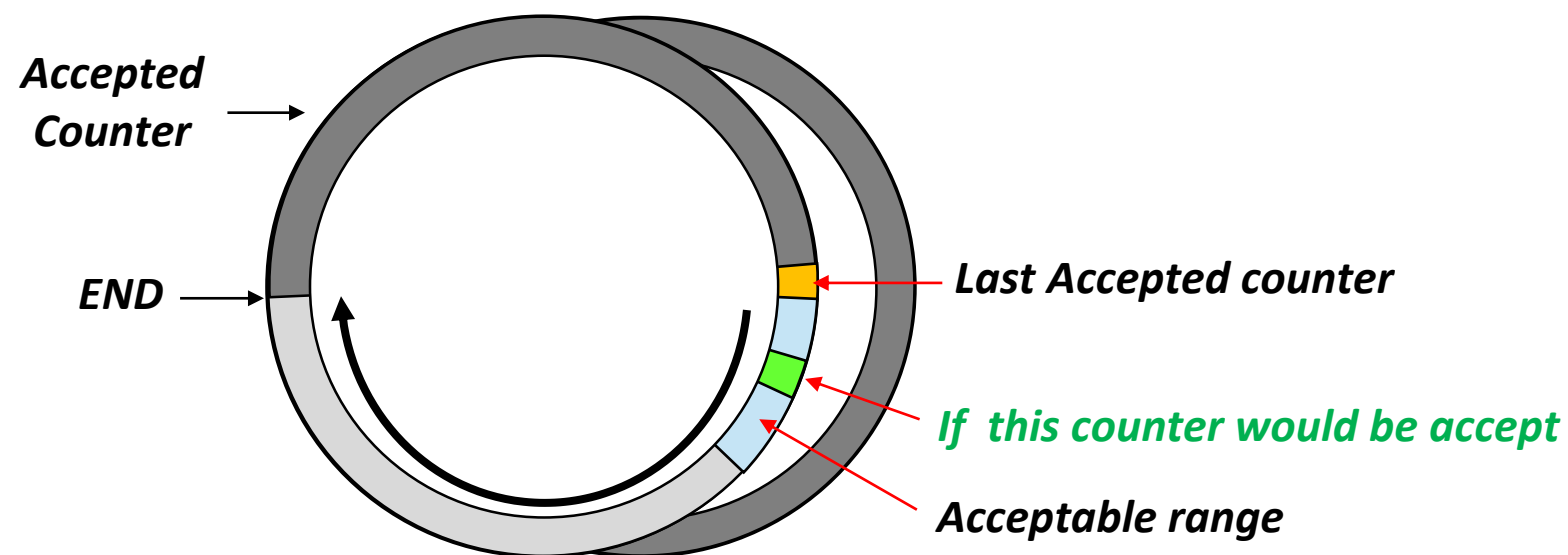


# Considering Attacker's Counter Value Selection



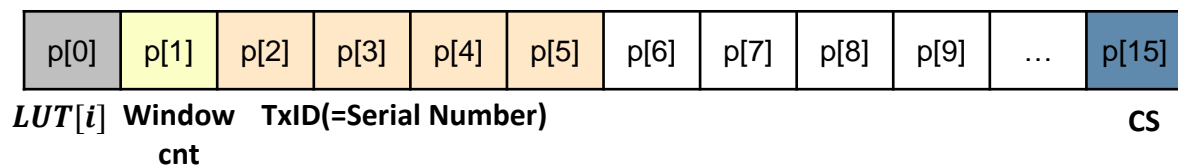
# Re-Synchronization and Acceptable Counter Range

- ❑ There is always the possibility that the transmitter has been activated several times outside the receiver's range, the receiver must accept values
- ❑ To address this issue, many door locks have a synchronization function that allows them to accept in a specific range of counter values
  - ❑ Door locks will not accept a large counter value exceed to specific range

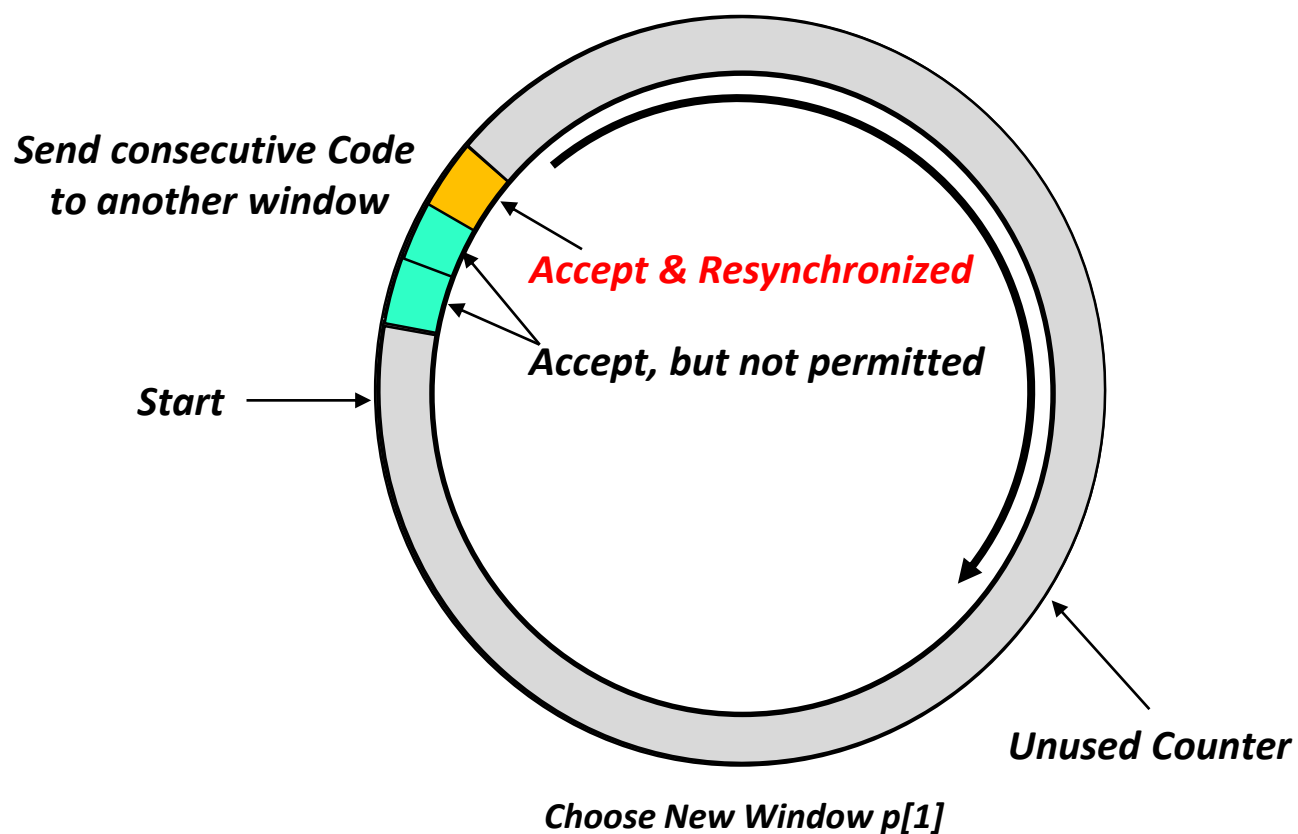




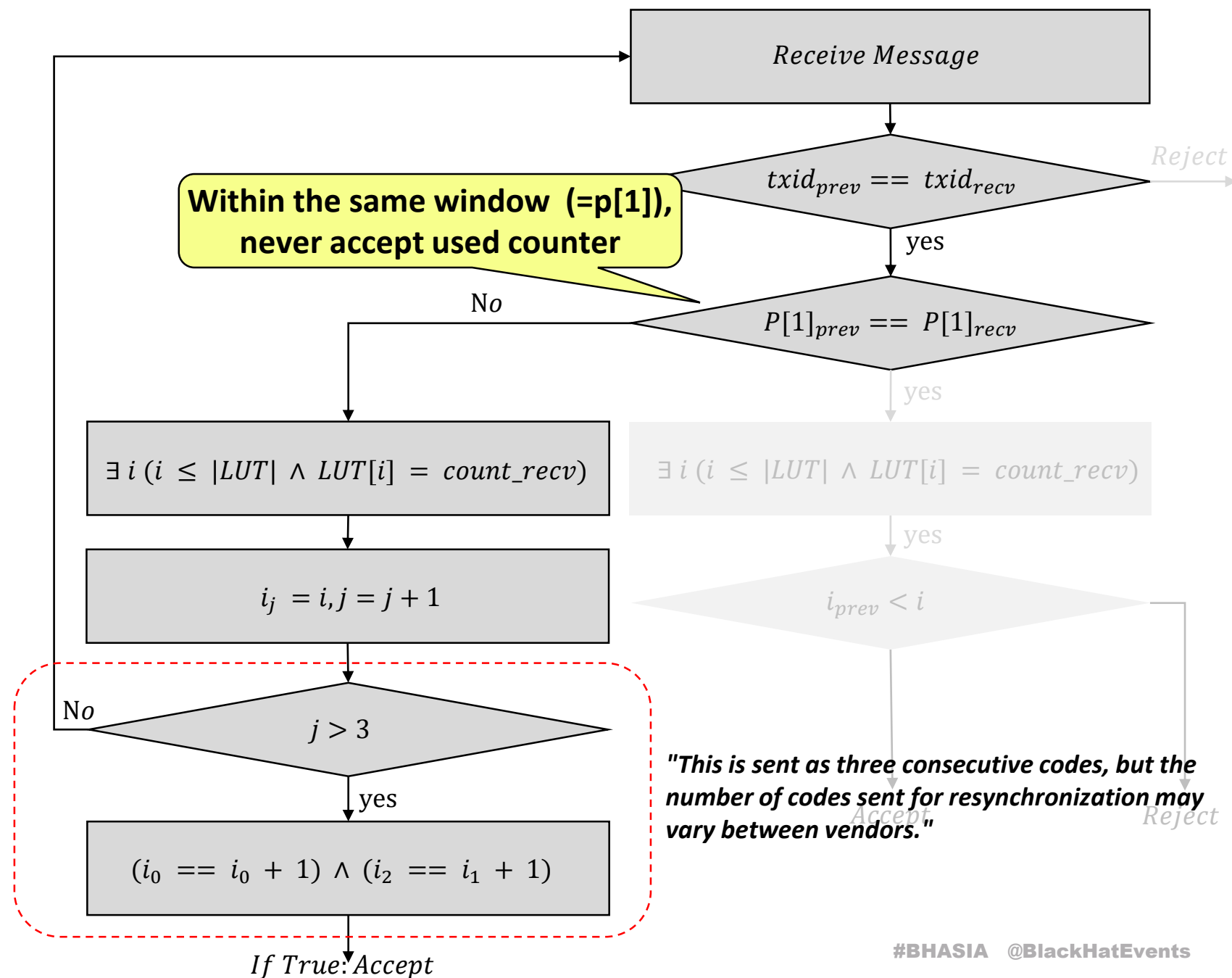
# Force Synchronization



## Resynchronization for Attack



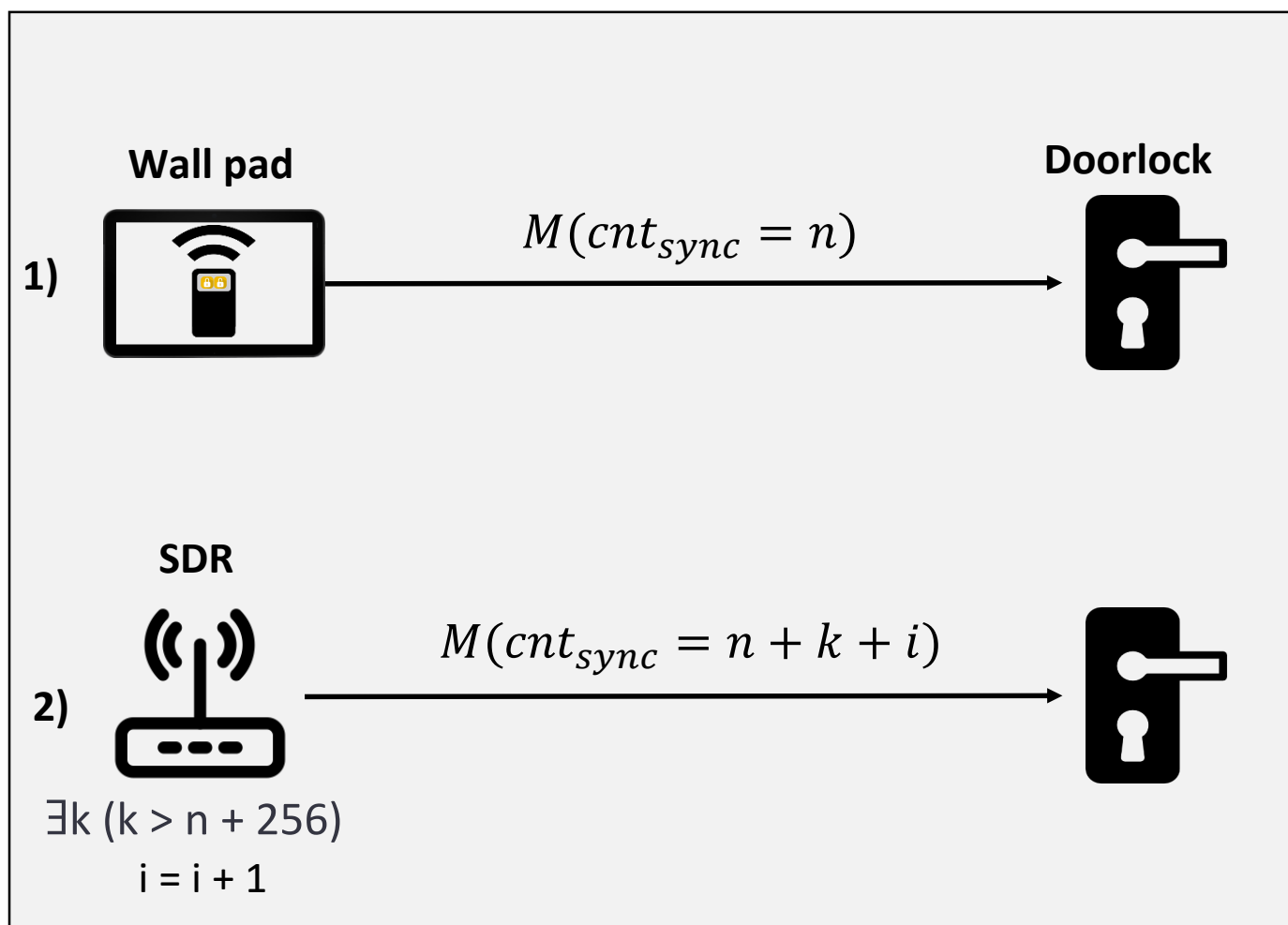
Minimizing the transmission packets necessary for resynchronization is crucial factor



❑ The number of consecutive code transmissions required for force synchronization

❑ It is an important factor for increasing overall attack time

## Test Method



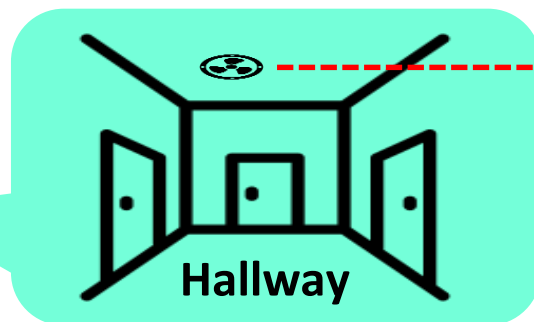
## Code Counts for force resynchronization

| Vendors | Models | code count for force resync.<br>max(i) |
|---------|--------|--|
| A       | A-1    | 1 or 2                                 |
| B       | B-1    | 3                                      |
|         | B-2    | 3                                      |
|         | B-3    | 3                                      |
|         | B-4    | 3                                      |
| C       | C-1    | 2                                      |
|         | C-2    | 2                                      |
|         | C-3    | 2                                      |
| D       | D-1    | 2                                      |
|         | D-2    | 2                                      |
| I       | I-1    | 1                                      |
| J       | J-1    | 1                                      |

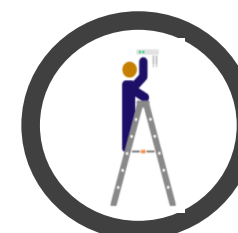
# Lock Picking Attack Scenario

Case : Vendor B (The products *Send Three Consecutive Code* for Re-synchronization)

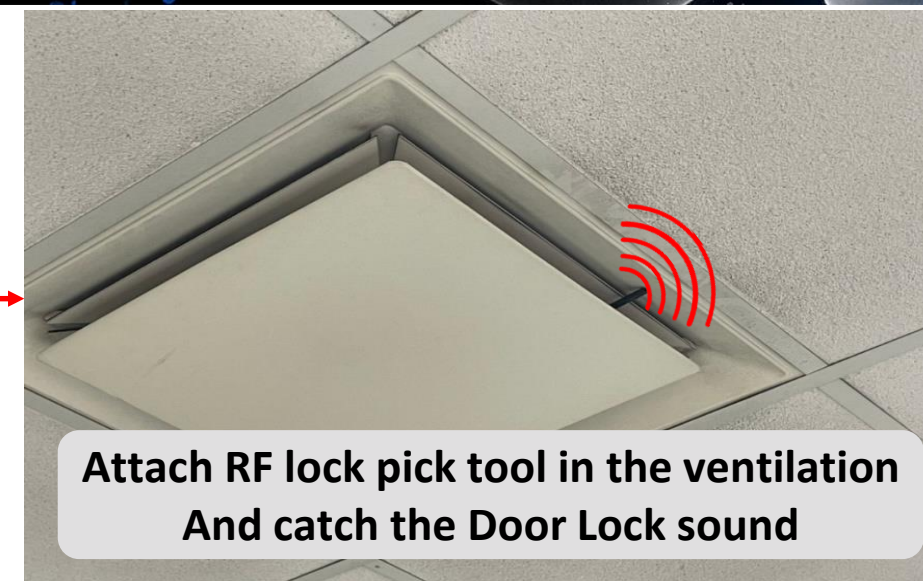
**Attack Scenario**



Suffixed at a hidden spot



Deploying



Attach RF lock pick tool in the ventilation  
And catch the Door Lock sound

Message

$$code_1 = enc(cnt_0, window_N, txid, cs)$$

$$code_2 = enc(cnt_1, window_N, txid, cs)$$

$$code_3 = enc(cnt_2, window_N, txid, cs)$$

⋮

$$code_1 = enc(cnt_0, window_N, txid + n, cs)$$

$$code_2 = enc(cnt_1, window_N, txid + n, cs)$$

$$code_3 = enc(cnt_2, window_N, txid + n, cs)$$



Attacker

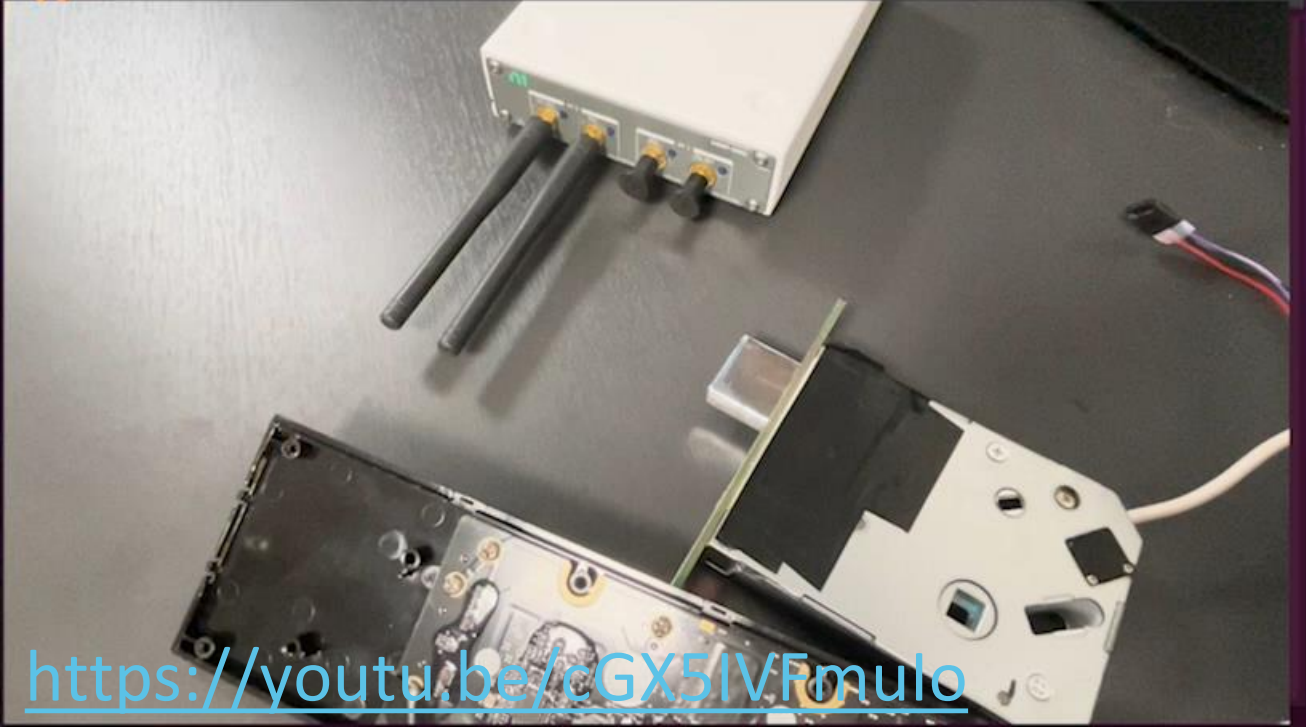
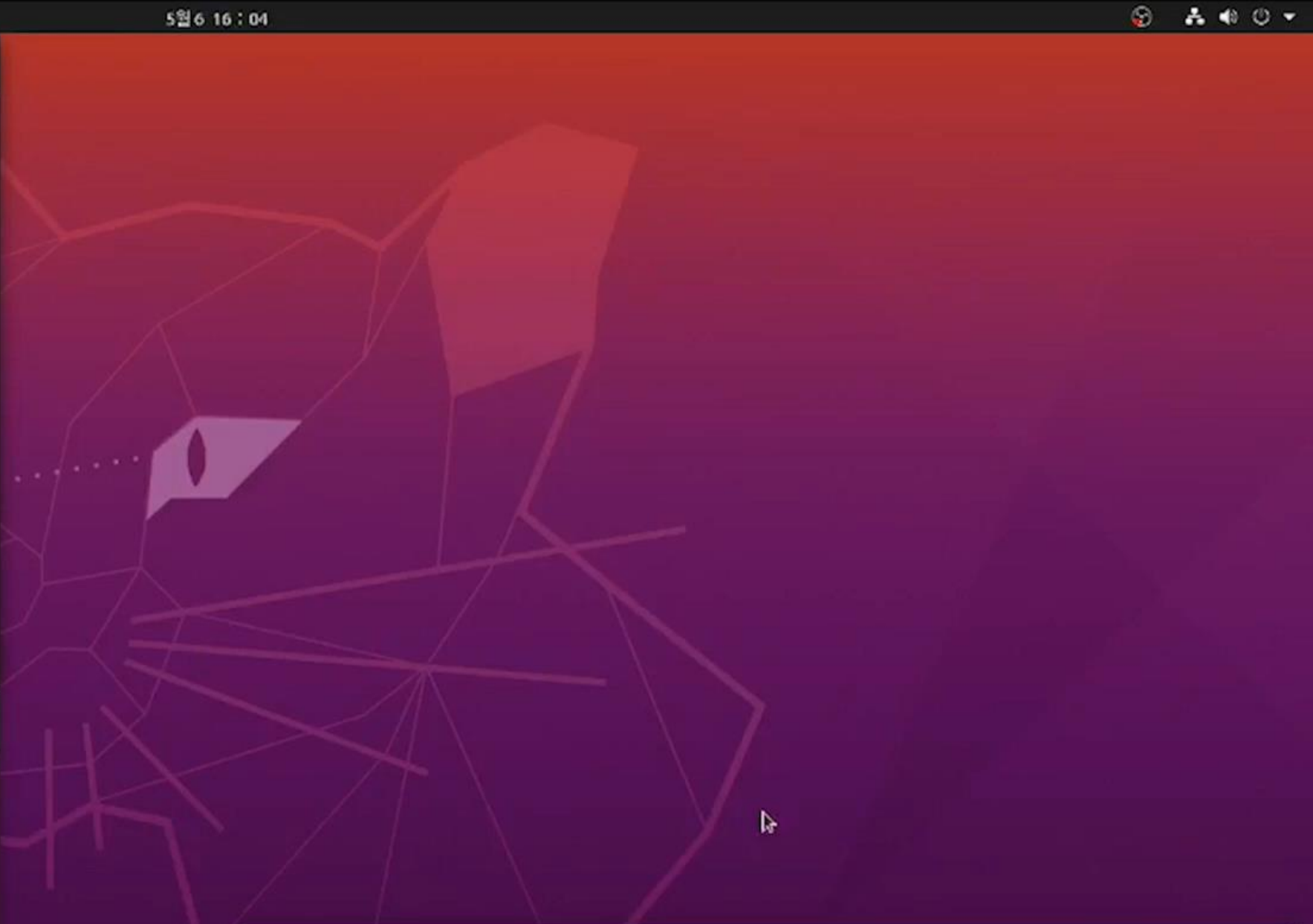
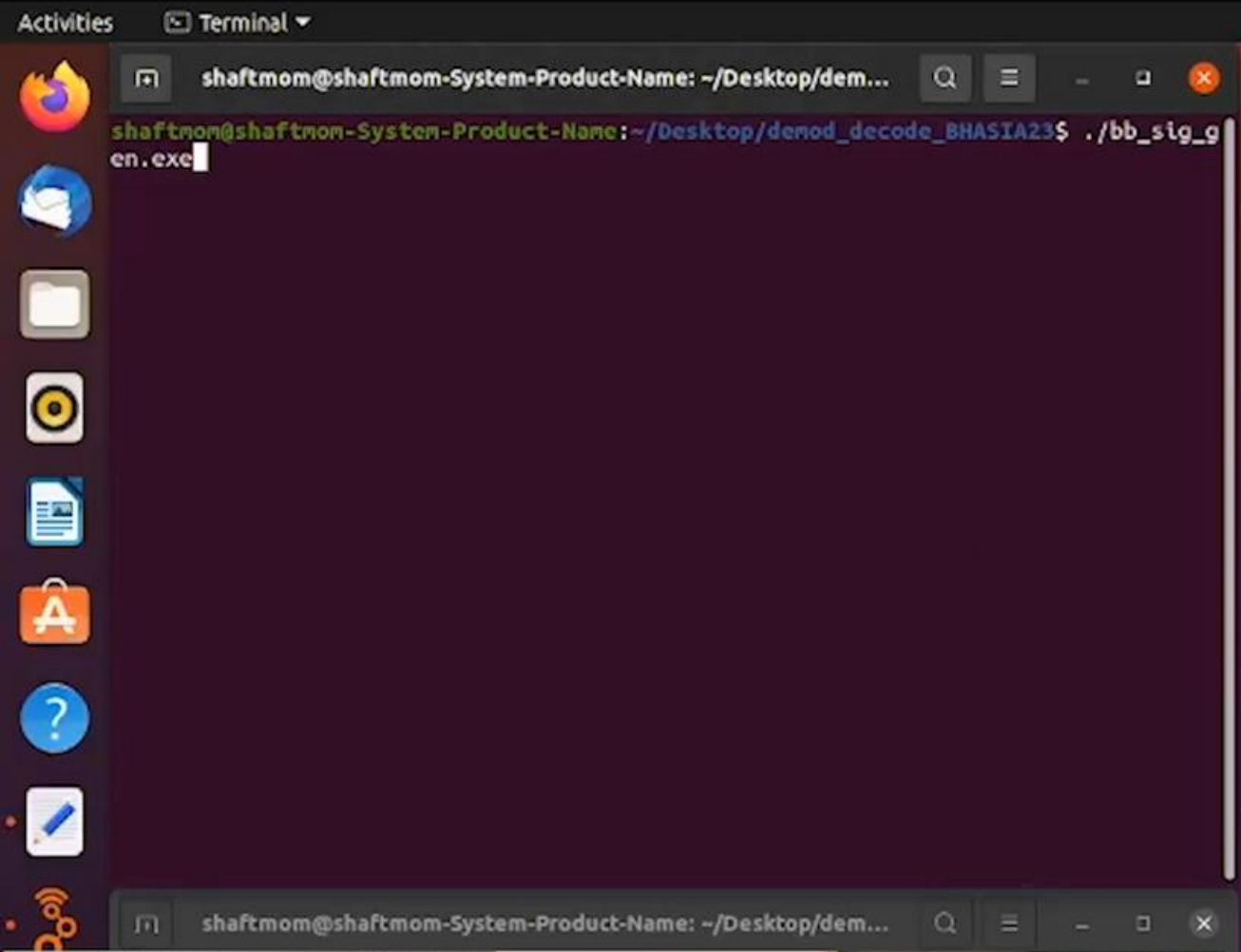


Vendor X

Vendor B serial number Range is  
{0xBA, 0xA0, 0x00, 0x00}~ {0xBA, 0xAF, 0x0F, 0xFF}  
Number of Codes: 2 Bytes =  $2^{16} = 65536$

Total Tx time in the worst case  
= (Number of Codes × Packet count for Force Sync)  
/ Transmission Rate (MPS)  
=  $65536 * 3 / 5$   
= approximately 39321 sec = 10.9 Hours





<https://youtube.com/cGX5IVFmulo>

# Discussion and Conclusion

---



## ❑ Variant Replay Attack

- “**RollJam**” is inevitable without timestamps and “**RollBack**” is also feasible in door lock systems
- Our new variant attack called “**Loop Play Back**” has been confirmed as feasible in door lock systems
- At least in door lock system, the root cause of these attacks is confirmed

## ❑ Lock Picking Attack

- Easily exploitable by picking the lock w/ sniffing one signal
  - If signal archetype is known, it would be possible to recover the next code with one time
- It may still be vulnerable to open any door lock that's the same model w/o the use of sniffing
  - Depending on the properties of the ID(=Serial#), it can be more practical to carry out this attack
  - Re-synchronization process is also key factor for brute force attack



- RF security testing is essential
  - It is an important component of a comprehensive security strategy, especially for systems that rely on wireless
- Security through obscurity is not an answer
  - It's important to design systems that are resilient to attacks even if an attacker knows how they work
- The implementation should be based on elaborate principles and best practices
  - Mutually complementary and interdependent
- Assigning a unique key to each product is a better secure approach in door lock
  - Although it may not be the best ways, I believe that doing it this way is better
  - If an attacker steals a key from one product, it will not affect communication with other products
  - Of course, using secure encryption algorithms is essential for security.



**Thank you!**

**If you have any question, please send me email**



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