

Breaking Theoretical Limits: The Gap Between Virtual NICs and Physical Network Cards

Quan Luo, Qian Chen | December 2023

About Us



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OS Virtualization

Network Protocol



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IoT

Network Protocol



A Ben

OS Browser

Network Protocol



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Web Windows



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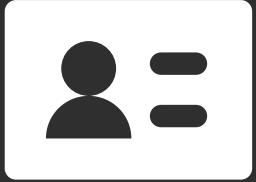
Linux Kernel



奇安信代码安全实验室
— Qi'anxin Codesafe Team —

Focus on software source code security analysis
and binary vulnerability research

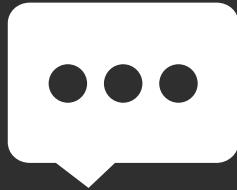
Agenda



Introduction



Hyper-V Network
Module Research



Vulnerability
Analysis



Summary

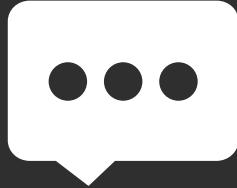
Agenda



Introduction



Hyper-V Network
Module Research



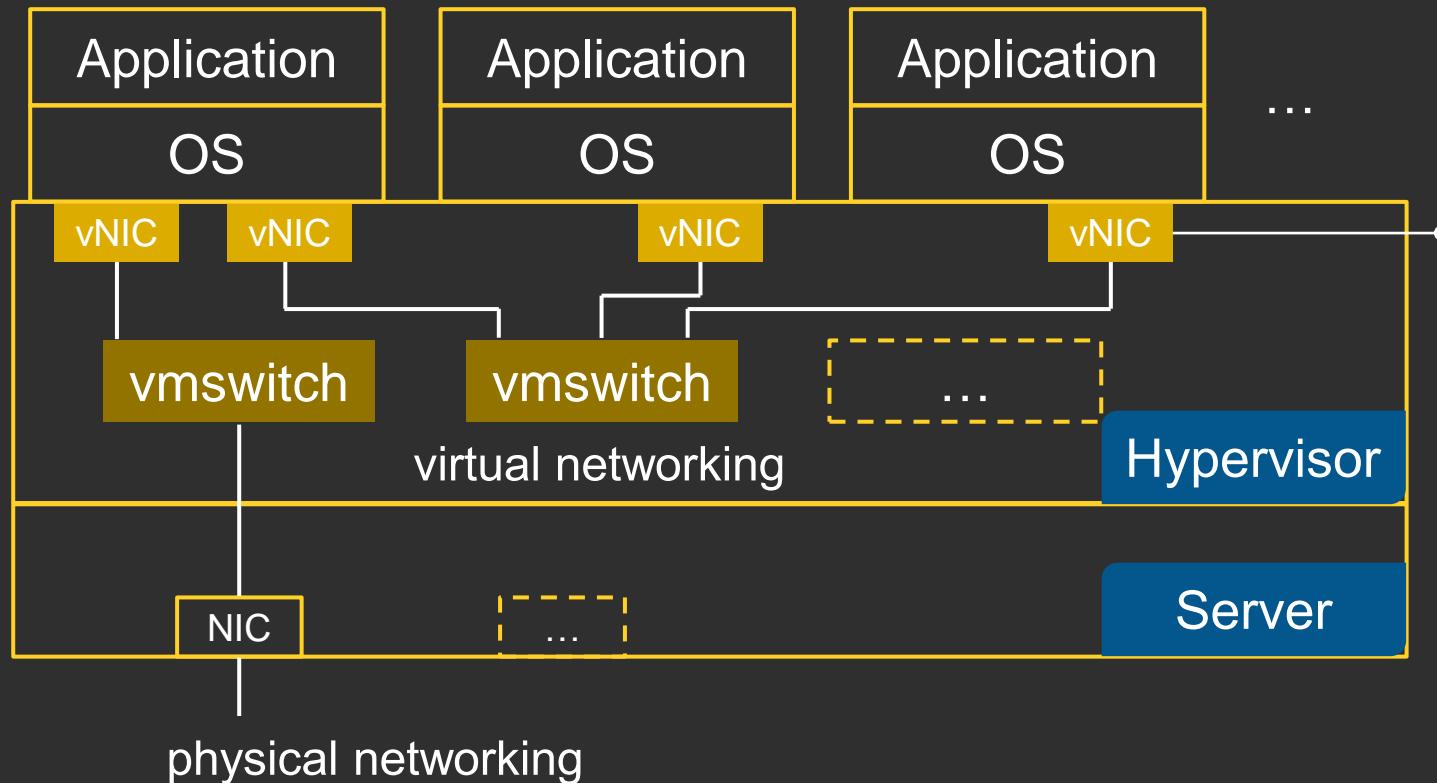
Vulnerability
Analysis



Summary

Virtualization Technology

- Provide the foundational technology for creating and managing virtual resources like virtual servers and virtual networks



- provide functionalities like Open vSwitch (SDN) and communication between adjacent virtual machines
- serve as a fundamental and low-level infrastructure, which is an appealing target for virtual machine escape

Network Interface Card (NIC) Characteristics

Windows	Moderation
	Interrupt Moderation Rate
	IPv4 Checksum Offload
	Jumbo Packet
	Large Send Offload V2 (IPv4)
	Large Send Offload V2 (IPv6)
	Locally Administered Address
Maximum Number of RSS Queues	
	Maximum RSS Processor Number
	Packet Priority & VLAN
	Preferred NUMA node
	Receive Buffers
	Receive Side Scaling

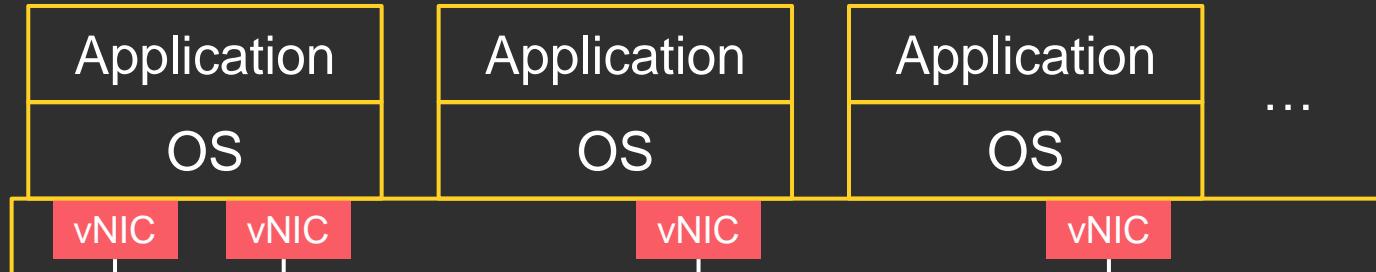
Disabled

```
root@192 abc]# ethtool -S ens160
NIC statistics:
Tx Queue#: 0
    TSO pkts tx: 0
    TSO bytes tx: 0
    ucast pkts tx: 87
    ucast bytes tx: 10546
    mcast pkts tx: 11
    mcast bytes tx: 818
    broadcast pkts tx: 5
```

These characteristics in physical network cards often need to be simulated and implemented through software in virtual environments.

```
drv dropped tx total: 0
    too many frags: 0
    giant hdr: 0
    hdr err: 0
    tso: 0
    ring full: 0
    pkts linearized: 0
    hdr cloned: 0
    giant hdr: 0
```

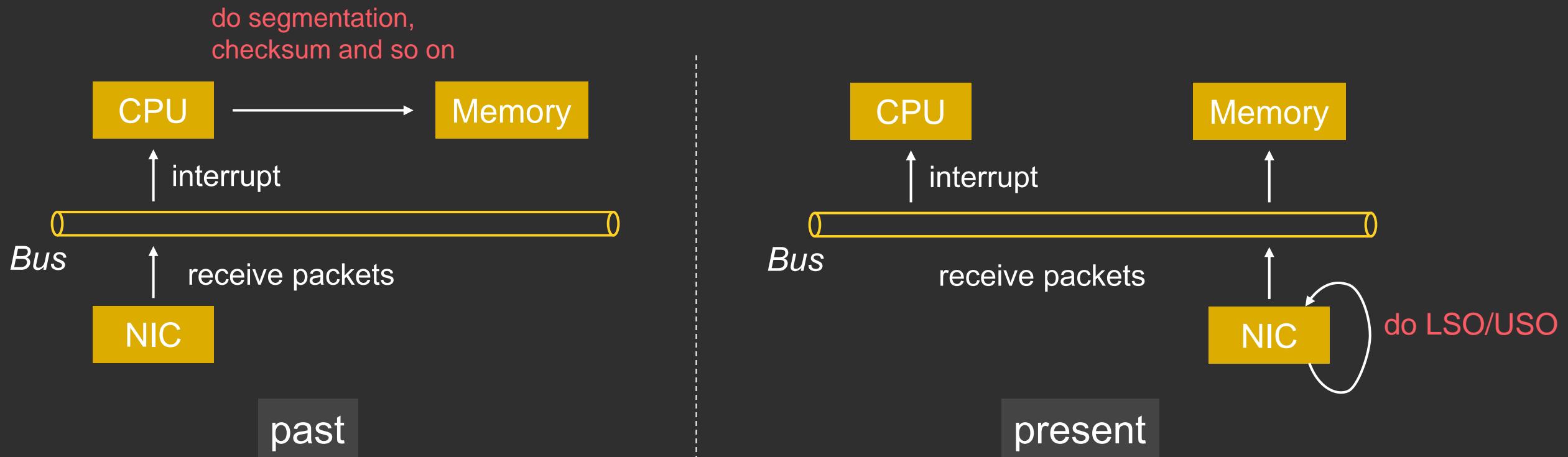
Virtual NIC



- **UDP Segmentation Offload (USO)**: offload the task of segmenting large UDP packets into small fragments from CPU to NIC
 - **Large Send Offload (LSO)**: offload the task of segmenting large TCP packets into small fragments from CPU to NIC
 - ...
- implementation
in software

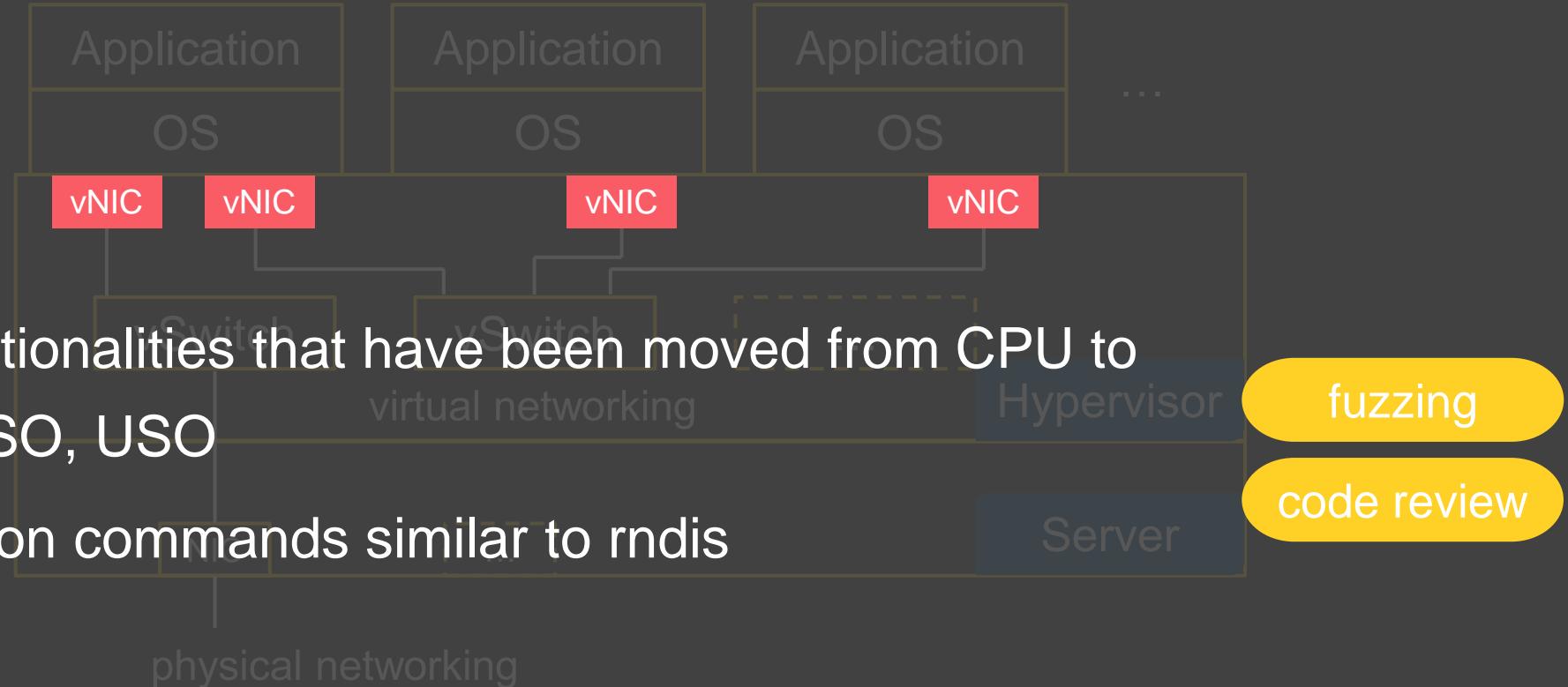
Virtual NIC

- Category: E1000, E1000e, VMXNET, VMXNET2, VMXNET3, ...
- Primary feature: provide functionalities that have been migrated from CPU to NIC

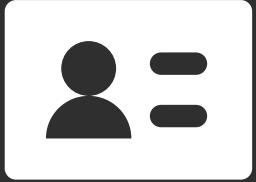


Past Research Focus

- Those functionalities that have been moved from CPU to NIC, like LSO, USO
- Configuration commands similar to rndis



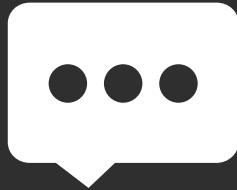
Agenda



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Summary

Choose code review
when fuzzing yields no promising results

reverse engineering the vmswitch module

No.	Time	Source	Destination	Protocol	Length	Info
2	69.159055	fe80::db90:748e:fc5f:e62f	fe80::acc6:5128:792d:5005	ICMPv6	69741	Unknown (86)
3	69.159055	fe80::db90:748e:fc5f:e62f	fe80::acc6:5128:792d:5005	ICMPv6	69741	Unknown (86)
4	74.177271	fe80::db90:748e:fc5f:e62f	fe80::acc6:5128:792d:5005	ICMPv6	69741	Unknown (86)
5	74.177271	fe80::db90:748e:fc5f:e62f	fe80::acc6:5128:792d:5005	ICMPv6	69741	Unknown (86)

A single ICMPv6 packet whose length is bigger than 65535

No.	Time	Source	Destination	Protocol	Length	Info
23	0.168495	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0
24	0.168520	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0
25	0.168545	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0
26	0.252788	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0
27	0.252925	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0

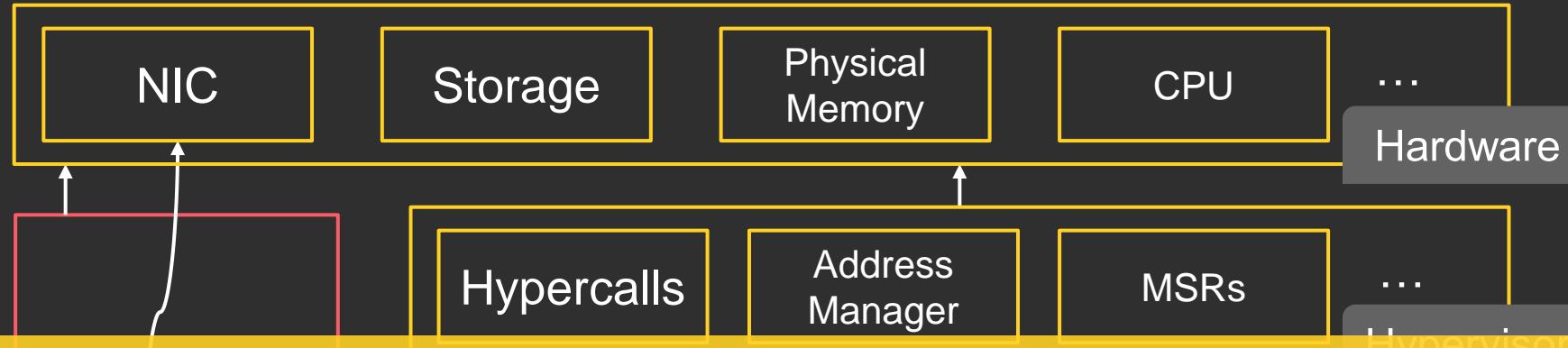
> Frame 23: 34 bytes on wire (272 bits), 34 bytes captured (272 bits) on interface \Device\NPF
 ▼ Ethernet II, Src: Microsof_be:bc:00 (00:15:5d:be:bc:00), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
 > Destination: Broadcast (ff:ff:ff:ff:ff:ff)
 > Source: Microsof_be:bc:00 (00:15:5d:be:bc:00)
 Type: ARP (0x0806)
 Trailer: 00000000000000000000000000
 ▼ Address Resolution Protocol (reserved)
 Hardware type: Unknown (24576)
 Protocol type: Unknown (0x0000)
 Hardware size: 0
 Protocol size: 0
 Opcode: reserved (0)

0000	ff ff ff ff ff ff	00 15 5d be bc 00 08 00 60 00
0010	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0020	00 00	

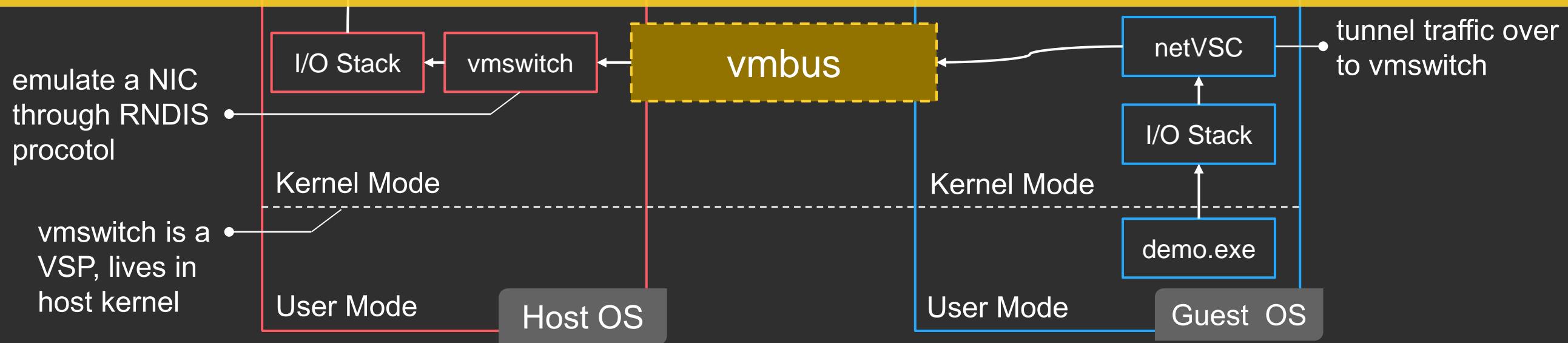
break the limit

A single ARP packet whose length is only 15 (extra padding added by OS)

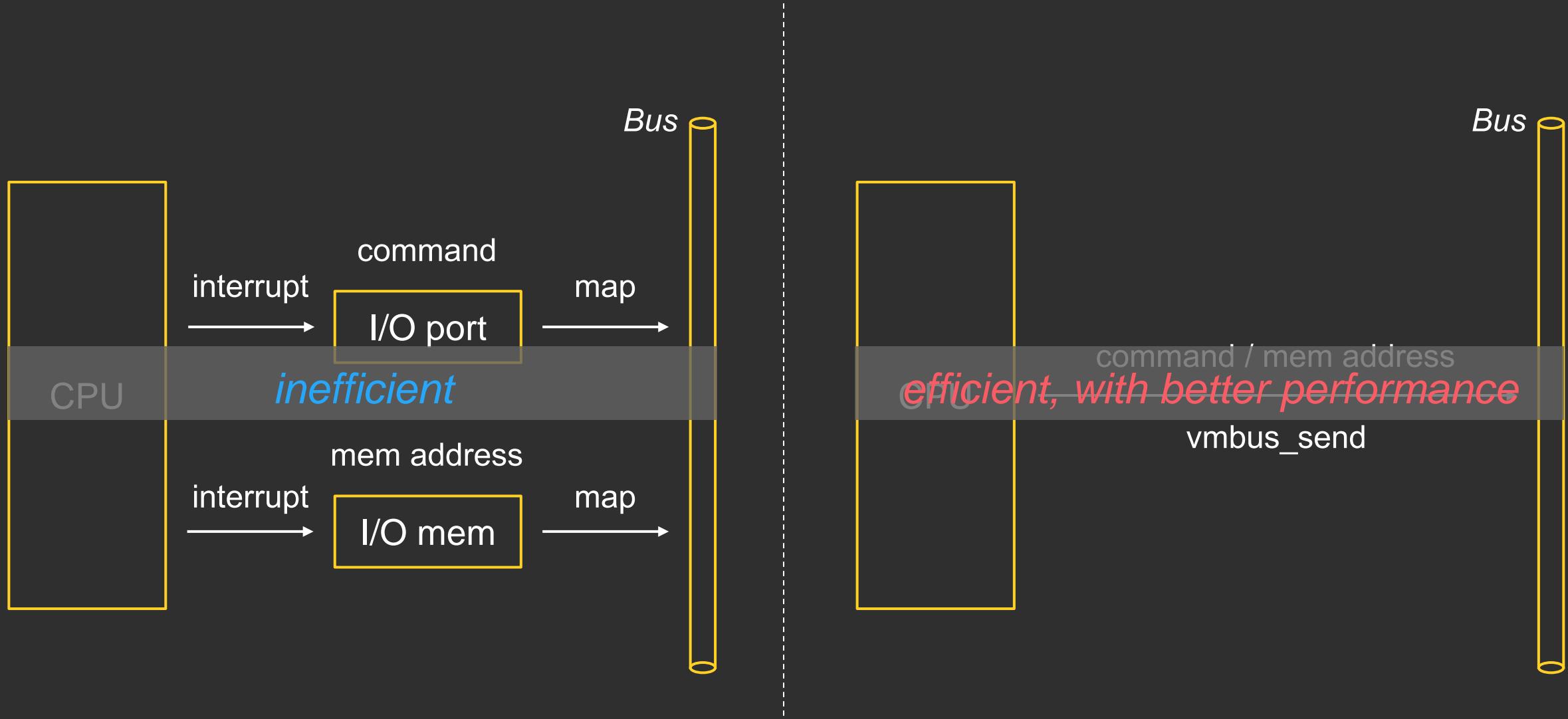
Packet Transmission in Hyper-V



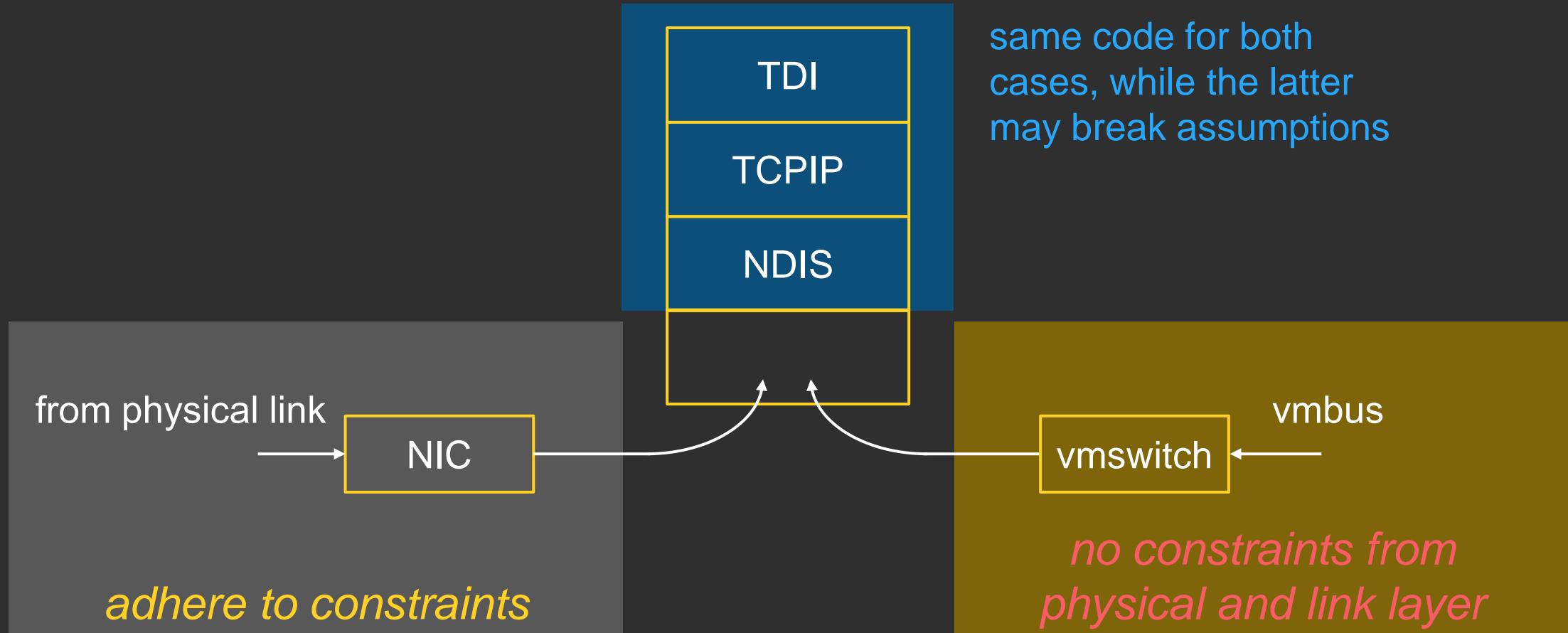
Packets are mapped to the host through vmbus using DMA (Direct Memory Access)



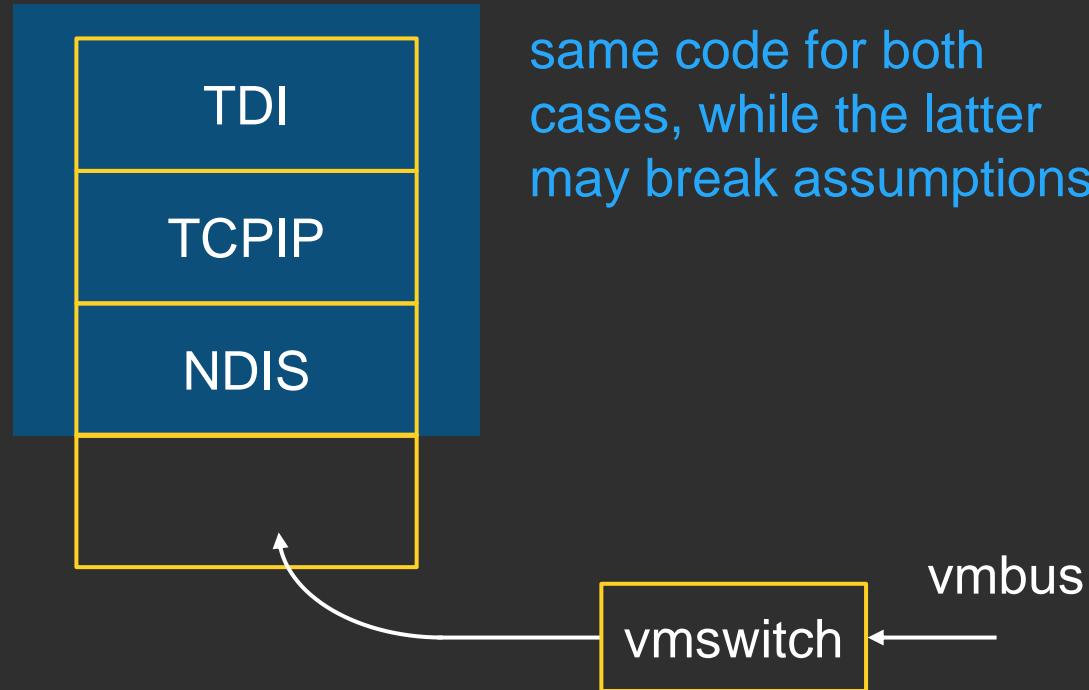
I/O Port vs vmbus



How Packets Reaching Network I/O Stack



Call Stack for Packets in vmswitch

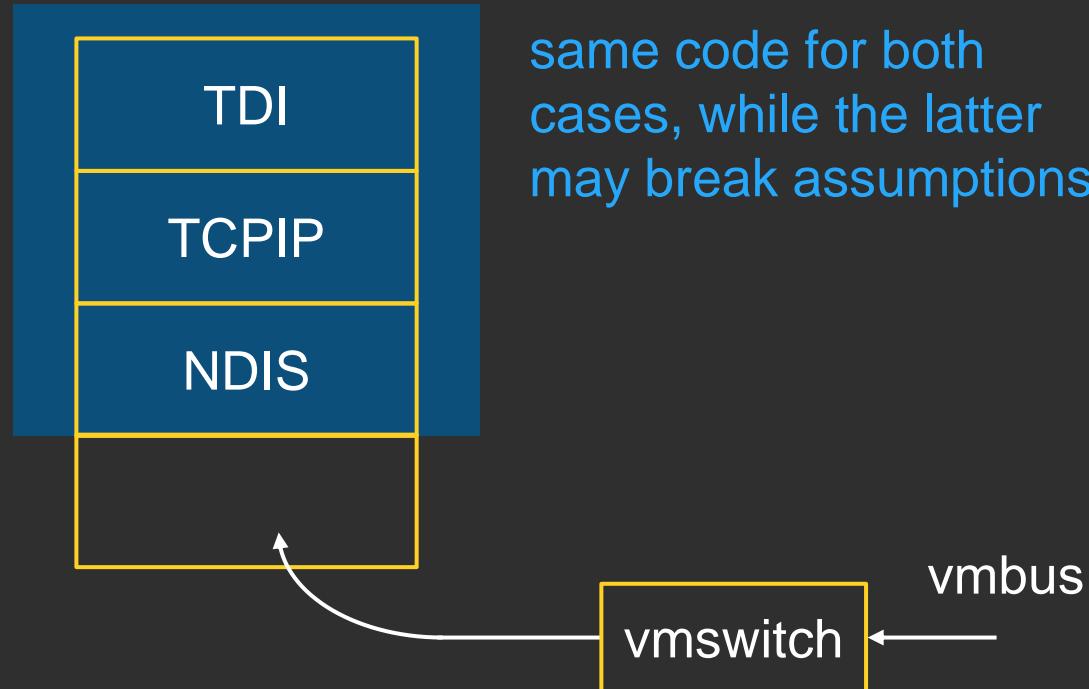


```
vmswitch!VmsVmNicPvtRndisDeviceSendPackets  
vmswitch!RndisDevHostHandlePacketMessages+0x212  
vmswitch!VmsVmNicPvtKmc1ProcessingComplete+0x1e3  
vmbkmclr!InpFillAndProcessQueue+0x2d0  
vmbkmclr!KmclpVmbusIsr+0x126  
vmbusr!ParentRingInterruptDpc+0x62  
nt!KiExecuteAllDpcs+0x335  
nt!KiRetireDpcList+0x910  
nt!KyRetireDpcList+0x5  
nt!KiDispatchInterruptContinue
```

call stack

1. transform from a message to packet
2. enter the protocol processing function (protocol handler) registered in vmswitch for NDIS

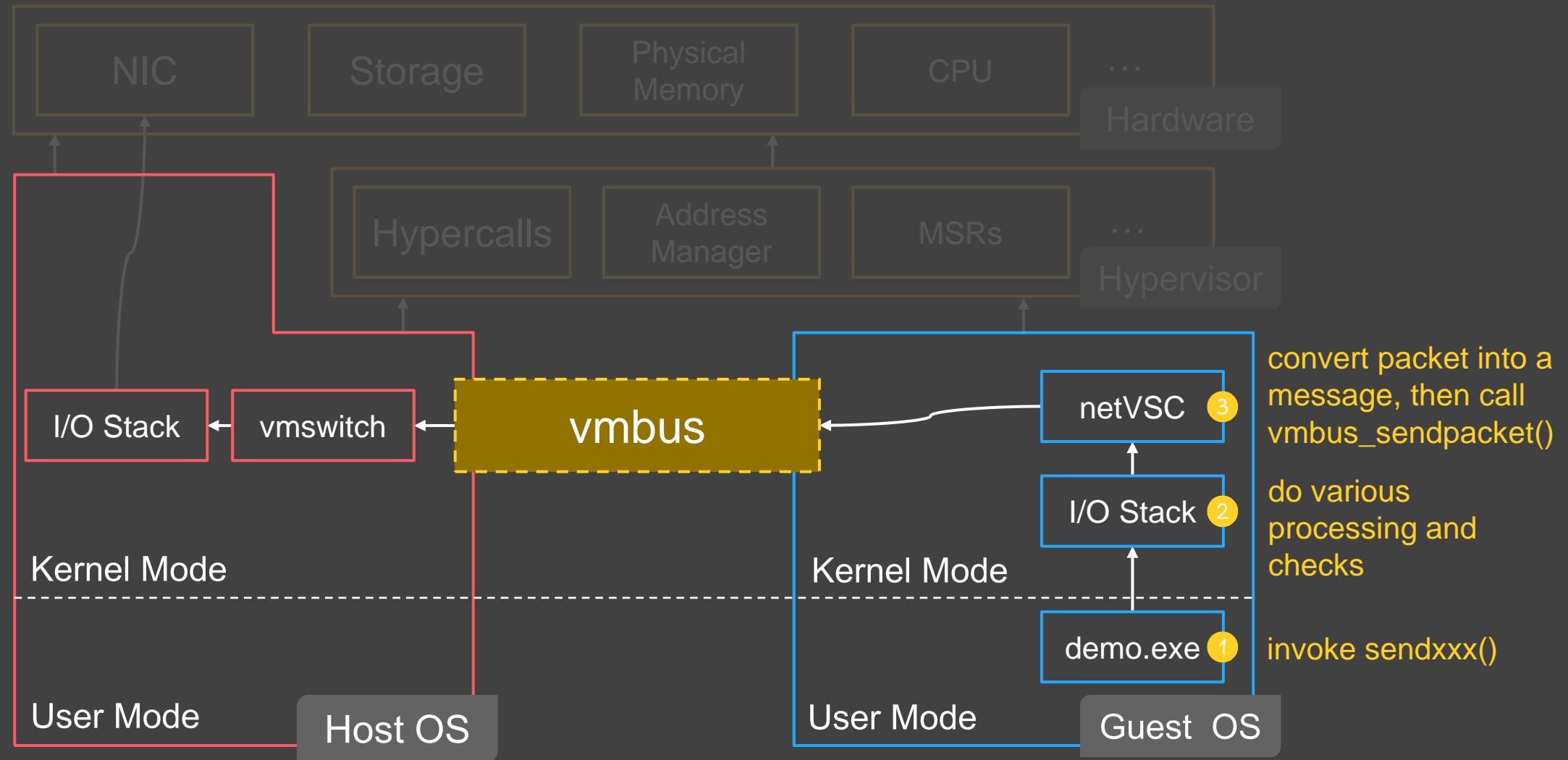
Call Stack for Packets in vmswitch



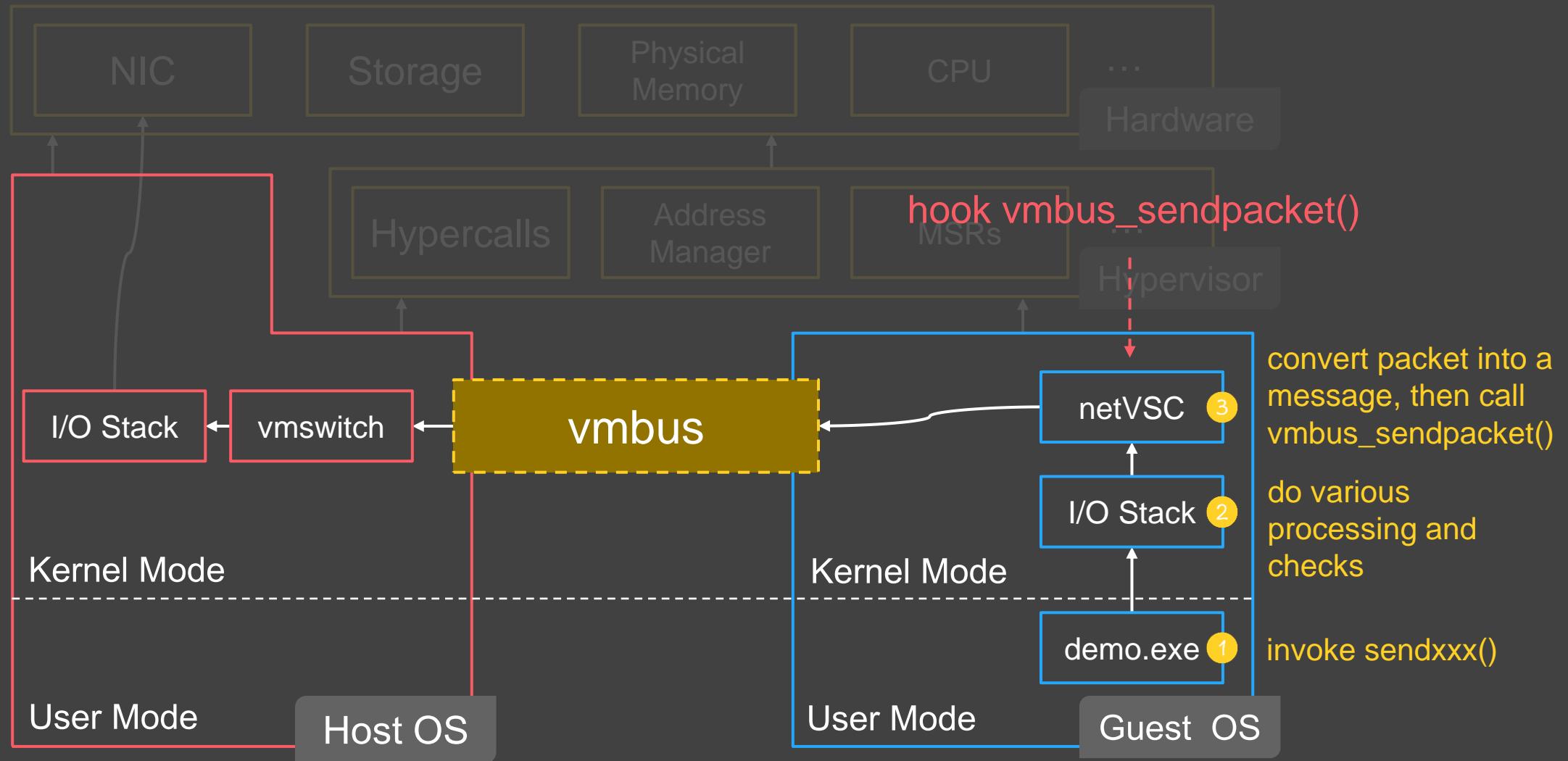
```
vmswitch!RndisDevHostDeviceIndicatePackets  
vmswitch!RndisDevDeviceIndicatePackets+0x4a  
vmswitch!VmsVmNicPvtPacketForward+0x496  
vmswitch!VmsRouterDeliverNetBufferLists+0x81a  
vmswitch!VmsExtPtReceiveNetBufferLists+0x193  
NDIS!ndisMIndicateNetBufferListsToOpen+0x11e  
NDIS!ndisMTopReceiveNetBufferLists+0x267bc  
NDIS!ndisCallReceiveHandler+0x47  
NDIS!NdisMIndicateReceiveNetBufferLists+0x735  
vmswitch!VmsExtMpIndicatePackets+0xa55  
vmswitch!VmsExtMpSendNetBufferLists+0x call stack
```

1. reach VmsVmNicPvtPacketForward() after a series of filtering, verification, addressing
2. invoke the corresponding handler on the protocol stack to send the packet

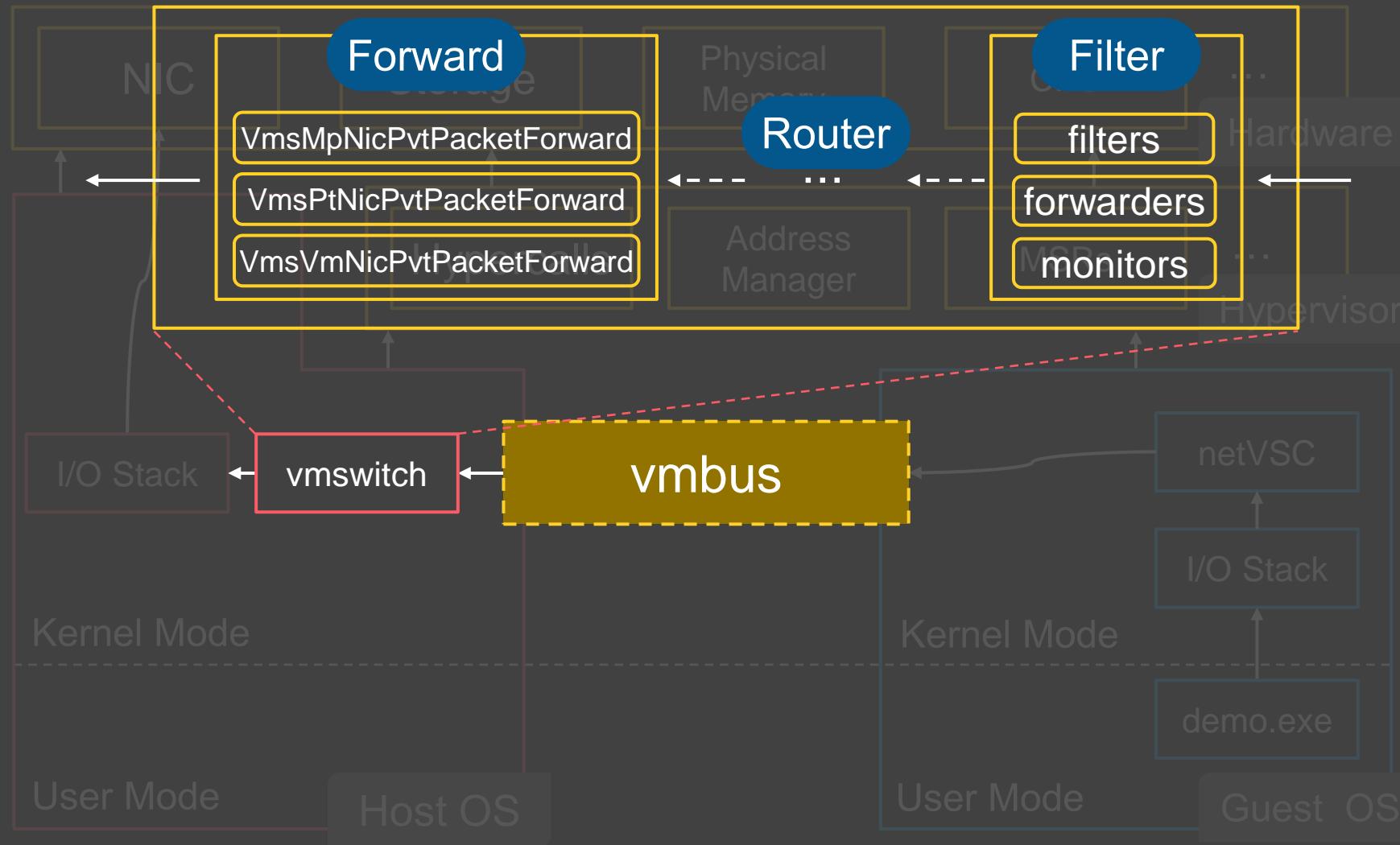
How to Send Normal Packets



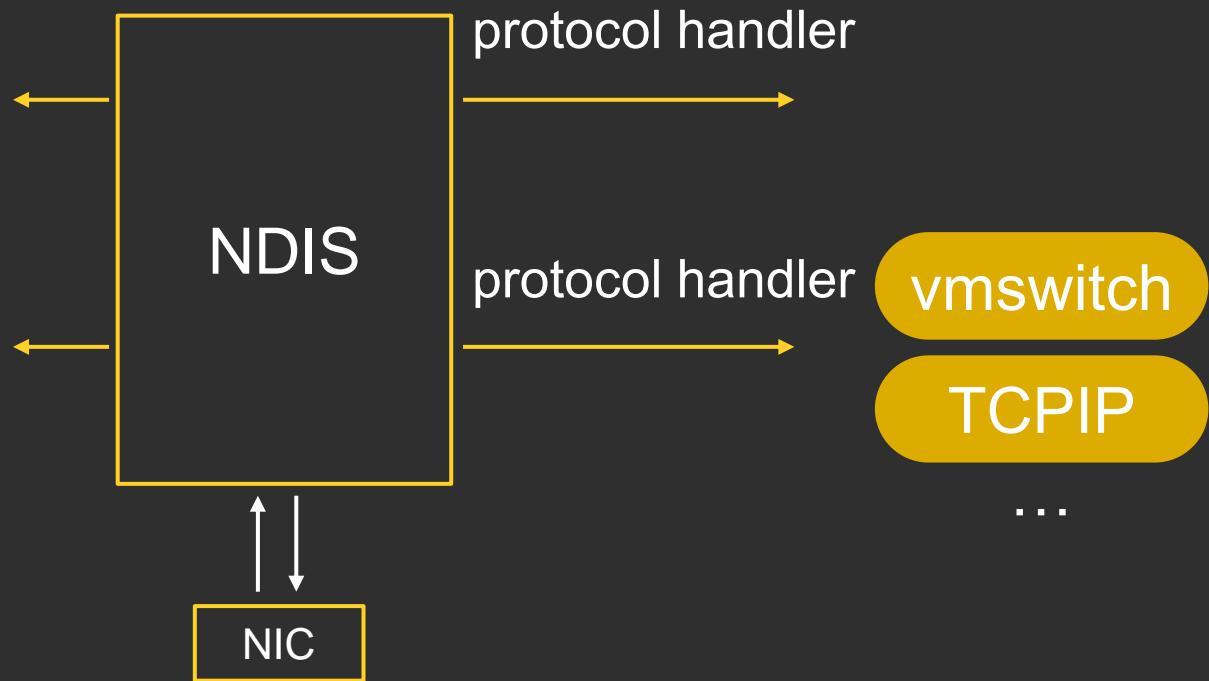
How to Send “Anormal” Packets



Packet Process Flow in vmswitch



NDIS Network Interface Architecture

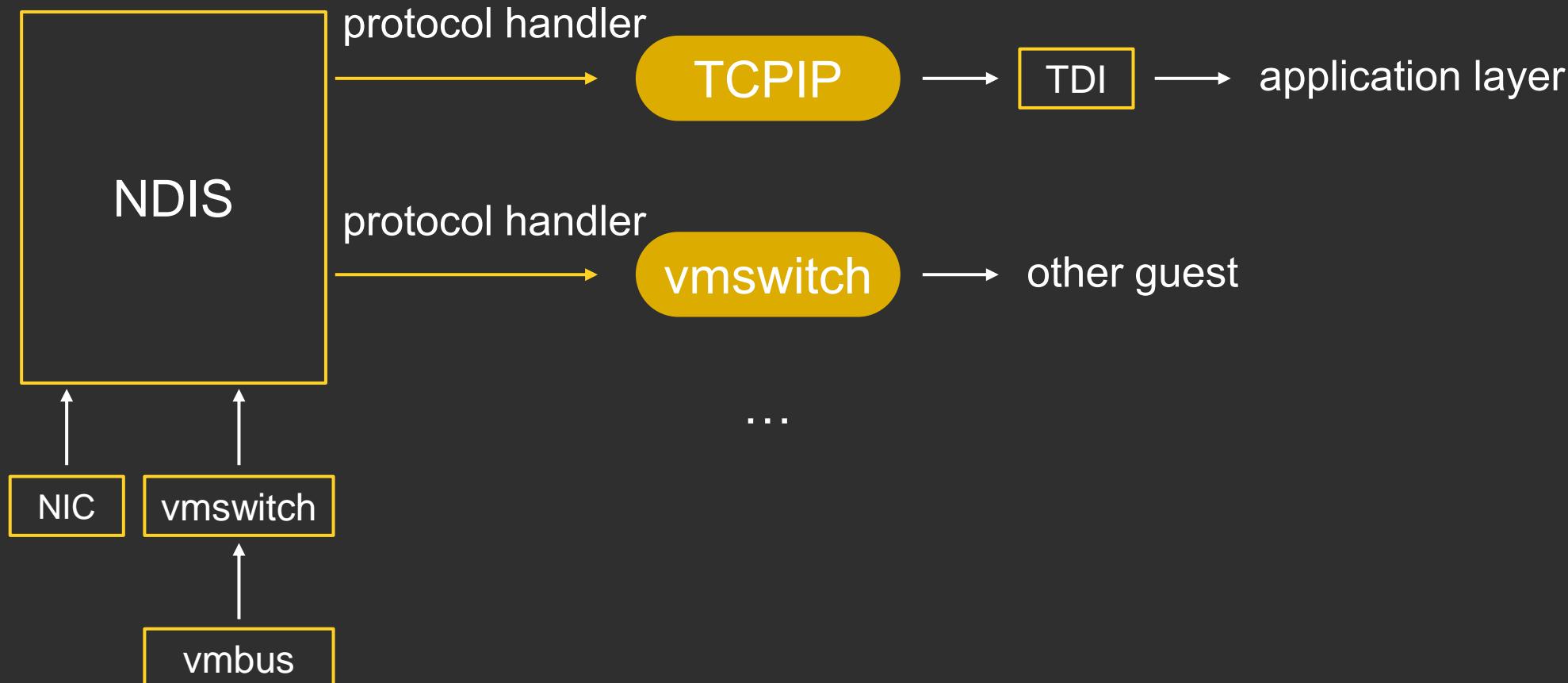


- vmswitch can be considered as a filtering driver stacked on top of NDIS
- Many of the function pointers in vmswitch are treated as dispatch function pointers for NDIS

vmswitch Stacking Behavior

```
// ...
RtlInitUnicodeString(&DestinationString, L"VMSP");
ProtocolCharacteristics.Header = 8389269;
// ...
ProtocolCharacteristics.OpenAdapterCompleteHandlerEx = VmsPtNicOpenAdapterCompleteEx;
ProtocolCharacteristics.CloseAdapterCompleteHandlerEx = VmsPtNicCloseAdapterCompleteEx;
// ...
ProtocolCharacteristics.UninstallHandler = VmsPtNicUninstall;
● v12 = NdisRegisterProtocolDriver(0i64, &ProtocolCharacteristics, &VmsProtocolHandle);
/* ... */
RtlInitUnicodeString(&v35, L"Hyper-V Virtual Switch Extension Filter");
RtlInitUnicodeString(&v36, L"{529B8983-9625-49A5-8284-CE944FD8E242}");
RtlInitUnicodeString(&v37, L"VMSVSF");
FilterDriverCharacteristics.SetOptionsHandler = VmsExtFilterSetFilterModuleOptions;
FilterDriverCharacteristics.SetFilterModuleOptionsHandler = VmsExtFilterSetFilterModuleOptions;
// ...
FilterDriverCharacteristics.SendNetBufferListsHandler = VmsExtFilterSendNetBufferLists;
// ...
● v18 = NdisFRegisterFilterDriver(DriverObject, 0i64, &FilterDriverCharacteristics,
&VmsVswitchFilterHandle);
```

Processing Routine



Our Findings

- Data from vmbus is written to the network layer directly, without going through the physical and link layer, thus not subject to constraints
- The same implementation is applied to diverse sources of incoming packets, while the hidden preconditions within the implementation may be broken

same code for both cases, while the latter
may break assumptions



adhere to constraints

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Summary

CVE-2021-24074

Integer Overflow

Windows TCP/IP Remote Code Execution Vulnerability

CVE-2021-24074

Security Vulnerability

Released: Feb 9, 2021

Assigning CNA: Microsoft

[CVE-2021-24074](#) ↗

CVSS:3.1 9.8 / 8.5 ⓘ

Exploitability

The following table provides an [exploitability assessment](#) for this vulnerability at the time of original publication.

Publicly disclosed No

Exploited No

Exploitability assessment

Caused by a single ICMPv6 packet whose length is bigger than 65535

CVE-2021-24074

Integer Overflow

No.	Time	Source	Destination	Protocol	Length	Info
147	86.629514	fe80::20c:29ff:fef8:8df3	ff02::1:ffdb:9090	ICMPv6	86	Neighbor Solicitation for fe80::98c3:5e9d:e2db:9090
148	86.629795	fe80::98c3:5e9d:e2db:9090	fe80::20c:29ff:fef8:8df3	ICMPv6	86	Neighbor Advertisement fe80::98c3:5e9d:e2db:9090 (


```
> Frame 148: 86 bytes on wire (688 bits), 86 bytes captured (688 bits)
> Ethernet II, Src: VMware_86:75:3b (00:0c:29:86:75:3b), Dst: VMware_f8:8d:f3 (00:0c:29:f8:8
< Internet Protocol Version 6, Src: fe80::98c3:5e9d:e2db:9090, Dst: fe80::20c:29ff:fef8:8df3
  0110 .... = Version: 6
  .... 0000 0000 .... .... .... .... = Traffic Class: 0x00 (DSCP: CS0, ECN: Not-ECT)
  .... 0000 0000 0000 0000 = Flow Label: 0x000000
  Payload Length: 32
  Next Header: ICMPv6 (58)
  Hop Limit: 255
  Source Address: fe80::98c3:5e9d:e2db:9090
  Destination Address: fe80::20c:29ff:fef8:8df3
  [Destination SLAAC MAC: VMware_f8:8d:f3 (00:0c:29:f8:8d:f3)]
< Internet Control Message Protocol v6
  Type: Neighbor Advertisement (136)
  Code: 0
  Checksum: 0xecc0 [correct]
  [Checksum Status: Good]
  > Flags: 0x60000000, Solicited, Override
  Target Address: fe80::98c3:5e9d:e2db:9090
< ICMPv6 Option (Target link-layer address : 00:0c:29:86:75:3b)
  Type: Target link-layer address (2)
  Length: 1 (8 bytes)
  Link-layer address: VMware_86:75:3b (00:0c:29:86:75:3b)
```

```
0000 00 0c 29 f8 8d f3 00 0c 29 86 75 3b 86 dd 60 00
0010 00 00 00 20 3a ff fe 80 00 00 00 00 00 00 98 c3
0020 5e 9d e2 db 90 90 fe 80 00 00 00 00 00 02 0c
0030 29 ff fe f8 8d f3 88 00 ec c0 60 00 00 00 fe 80
0040 00 00 00 00 00 00 98 c3 5e 9d e2 db 90 90 02 01
0050 00 0c 29 86 75 3b
```

CVE-2021-24074

Integer Overflow

tcpip!Ipv6pHandleRouterAdvertisement

tcpip!Icmpv6ReceiveDatagrams+0x32b

tcpip!IppDeliverListToProtocol+0xf0

tcpip!IppProcessDeliverList+0x62

tcpip!IppReceiveHeaderBatch+0x214

tcpip!IppFlcReceivePacketsCore+0x315

tcpip!FlpReceiveNonPreValidatedNetBufferListChain+0x271

tcpip!FlReceiveNetBufferListChainCalloutRoutine+0xc2

nt!KeExpandKernelStackAndCalloutInternal+0x85

tcpip!FlReceiveNetBufferListChain+0xb6

NDIS!NdisMIndicateReceiveNetBufferLists+0x31c

vmswitch!VmsMpNicPvtPacketForward+0x238

vmswitch!VmsRouterDeliverNetBufferLists+0x390

vmswitch!VmsExtPtReceiveNetBufferLists+0x193

NDIS!ndisMIndicateNetBufferListsToOpen+0x11e

NDIS!ndisMTopReceiveNetBufferLists+0x267bc

NDIS!ndisCallReceiveHandler+0x47

NDIS!NdisMIndicateReceiveNetBufferLists+0x735

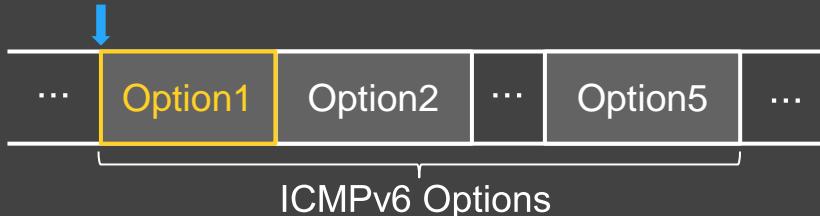
The control flow, originating from the vmswitch module, eventually enters the tcpip module

call stack

```

VOID Ipv6pHandleRouterAdvertisement(ICMPV6_MESSAGE *Icmpv6, IP_REQUEST_CONTROL_DATA *Args) {
    // ...
    USHORT ParsedLength; // (1)
    /* ... Validate the Router Advertisement ... */
    /* ... Get the Router Advertisement header ... */
    Advertisement = NetioGetDataBuffer(NetBuffer, sizeof(ND_ROUTER_ADVERT_HEADER), &AdvertisementBuffer, 1, 0);
    ParsedLength = sizeof(ND_ROUTER_ADVERT_HEADER);
    /* ... */
    while (Ipv6pParseTlvOption(NetBuffer, &Type, &Length)) { // (2) sanity-check the options
        switch (Type) {
            case ND_OPT_SOURCE_LINKADDR: // ...
            case ND_OPT_MTU: // ...
            case ND_OPT_PREFIX_INFORMATION: // ...
            case ND_OPT_ROUTE_INFO: // ...
        }
        // Move forward to the next option.
        // Keep track of the parsed length, so we can use it below to back up.
        NetioAdvanceNetBuffer(NetBuffer, Length); // (3)
        ParsedLength += Length; // (4)
    }
    // ...
    NetioRetreatNetBuffer(NetBuffer, ParsedLength, 0); // (5)
    // ...
}

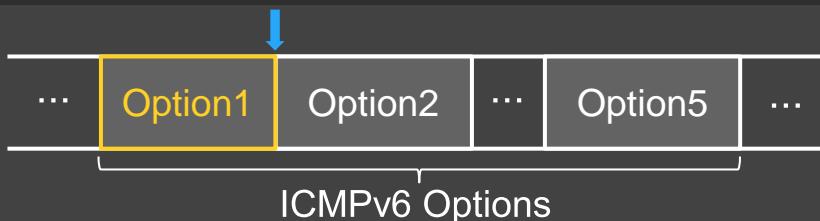
```



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VOID Ipv6pHandleRouterAdvertisement(ICMPV6_MESSAGE *Icmpv6, IP_REQUEST_CONTROL_DATA *Args) {
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    /* ... Validate the Router Advertisement ... */
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    Advertisement = NetioGetDataBuffer(NetBuffer, sizeof(ND_ROUTER_ADVERT_HEADER), &AdvertisementBuffer, 1, 0);
    ParsedLength = sizeof(ND_ROUTER_ADVERT_HEADER);
    /* ... */
    while (Ipv6pParseTlvOption(NetBuffer, &Type, &Length)) { // (2) sanity-check the options
        switch (Type) {
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            case ND_OPT_MTU: // ...
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            case ND_OPT_ROUTE_INFO: // ...
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        ParsedLength += Length; // (4)
    }
    // ...
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    // ...

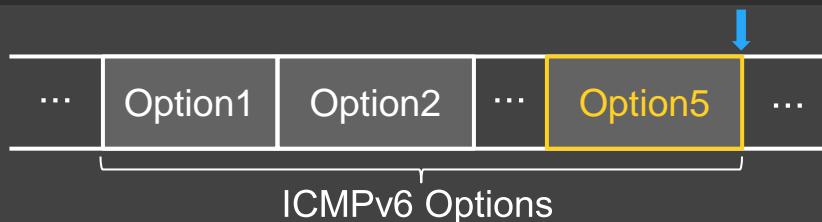
```



```

VOID Ipv6pHandleRouterAdvertisement(ICMPV6_MESSAGE *Icmpv6, IP_REQUEST_CONTROL_DATA *Args) {
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    /* ... */
    while (Ipv6pParseTlvOption(NetBuffer, &Type, &Length)) { // (2) sanity-check the options
        switch (Type) {
            case ND_OPT_SOURCE_LINKADDR: // ...
            case ND_OPT_MTU: // ...
            case ND_OPT_PREFIX_INFORMATION: // ...
            case ND_OPT_ROUTE_INFO: // ...
        }
        // Move forward to the next option.
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        NetioAdvanceNetBuffer(NetBuffer, Length); // (3)
        ParsedLength += Length; // (4)
    }
    // ...
    NetioRetreatNetBuffer(NetBuffer, ParsedLength, 0); // (5)
    // ...
}

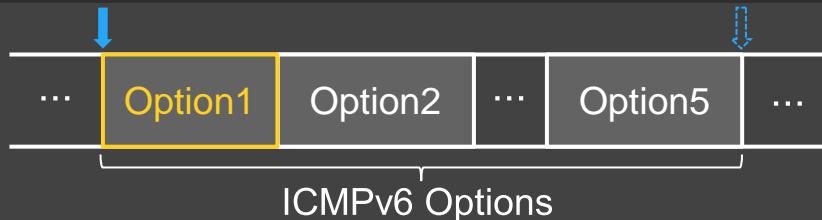
```



```

VOID Ipv6pHandleRouterAdvertisement(ICMPV6_MESSAGE *Icmpv6, IP_REQUEST_CONTROL_DATA *Args) {
    // ...
    USHORT ParsedLength; // (1)
    /* ... Validate the Router Advertisement ... */
    /* ... Get the Router Advertisement header ... */
    Advertisement = NetioGetDataBuffer(NetBuffer, sizeof(ND_ROUTER_ADVERT_HEADER), &AdvertisementBuffer, 1, 0);
    ParsedLength = sizeof(ND_ROUTER_ADVERT_HEADER);
    /* ... */
    while (Ipv6pParseTlvOption(NetBuffer, &Type, &Length)) { // (2) sanity-check the options
        switch (Type) {
            case ND_OPT_SOURCE_LINKADDR: // ...
            case ND_OPT_MTU: // ...
            case ND_OPT_PREFIX_INFORMATION: // ...
            case ND_OPT_ROUTE_INFO: // ...
        }
        // Move forward to the next option.
        // Keep track of the parsed length, so we can use it below to back up.
        NetioAdvanceNetBuffer(NetBuffer, Length); // (3)
        ParsedLength += Length; // (4)
    }
    // ...
    NetioRetreatNetBuffer(NetBuffer, ParsedLength, 0); // (5)
    // ...
}

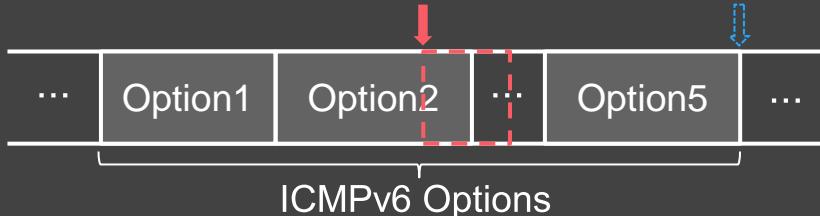
```



```

VOID Ipv6pHandleRouterAdvertisement(ICMPV6_MESSAGE *Icmpv6, IP_REQUEST_CONTROL_DATA *Args) {
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        switch (Type) {
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            case ND_OPT_MTU: // ...
            case ND_OPT_PREFIX_INFORMATION: // ...
            case ND_OPT_ROUTE_INFO: // ...
        }
        // Move forward to the next option.
        // Keep track of the parsed length, so we can use it below to back up.
        NetioAdvanceNetBuffer(NetBuffer, Length); // (3)
        ParsedLength += Length; // (4) integer overflow
    }
    // ...
    NetioRetreatNetBuffer(NetBuffer, ParsedLength, 0); // (5)
    // ...

```



CVE-2022-30223

Out-of-bounds Read

Windows Hyper-V Information Disclosure Vulnerability

CVE-2022-30223

Security Vulnerability

Released: Jul 12, 2022

Assigning CNA: Microsoft

[CVE-2022-30223](#) ⓘ

Impact: Information Disclosure Max Severity: Important

CVSS:3.1 5.7 / 5.0 ⓘ

Exploitability

The following table provides an [exploitability assessment](#) for this vulnerability at the time of original publication.

Publicly disclosed

Exploited

Exploitability assessment

No

Caused by a single ARP packet whose length is only 15

CVE-2022-30223

Out-of-bounds Read

No.	Time	Source	Destination	Protocol	Length	Info
16	7.782714	VMware_86:75:3b	Broadcast	ARP	42	Who has 192.168.63.2? Tell 192.168
17	7.783109	VMware_f0:42:1f	VMware_86:75:3b	ARP	60	192.168.63.2 is at 00:50:56:f0:42:


```
> Frame 16: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface \Device\NPF_{...}
<--> Ethernet II, Src: VMware_86:75:3b (00:0c:29:86:75:3b), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
    > Destination: Broadcast (ff:ff:ff:ff:ff:ff)
    > Source: VMware_86:75:3b (00:0c:29:86:75:3b)
        Type: ARP (0x0806)
<--> Address Resolution Protocol (request)
    Hardware type: Ethernet (1)
    Protocol type: IPv4 (0x0800)
    Hardware size: 6
    Protocol size: 4
    Opcode: request (1)
    Sender MAC address: VMware_86:75:3b (00:0c:29:86:75:3b)
    Sender IP address: 192.168.63.129
    Target MAC address: 00:00:00_00:00:00 (00:00:00:00:00:00)
    Target IP address: 192.168.63.2
```

0000	ff ff ff ff ff ff 00 0c 29 86 75 3b 08 06 00 01
0010	08 00 06 04 00 01 00 0c 29 86 75 3b c0 a8 3f 81
0020	00 00 00 00 00 00 c0 a8 3f 02

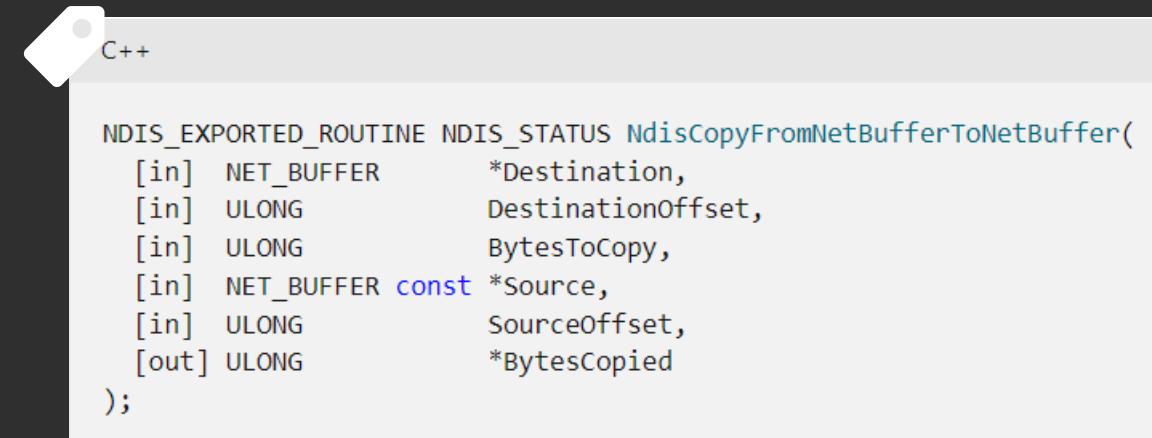
CVE-2022-30223

Out-of-bounds Read

```
vmswitch!VmsNb1HelperCreateCloneNb1
vmswitch!VmsMpNicPvtPacketForward+0x308
vmswitch!VmsRouterDeliverNetBufferLists+0x81a
vmswitch!VmsExtPtReceiveNetBufferLists+0x193
NDIS!ndisMIndicateNetBufferListsToOpen+0x11e
NDIS!ndisMTopReceiveNetBufferLists+0x267bc
NDIS!ndisCallReceiveHandler+0x47
NDIS!NdisMIndicateReceiveNetBufferLists+0x735
vmswitch!VmsExtMpIndicatePackets+0xa55
vmswitch!VmsExtMpSendNetBufferLists+0x5a8
```

call stack

```
__int64 VmsNblHelperCreateCloneNbl(PNET_BUFFER_LIST SrcNetBufferList, NDIS_HANDLE NetBufferListPoolHandle, NDIS_HANDLE
NetBufferPoolHandle, char a4, char a5, char a6, int a7, __int64 a8) {
// ...
v11 = v10_SrcNetBufferList->NetBufferListInfo[0];
if ( v11 && ((unsigned __int8)v11 & 0x1C) != 0 ) {
// ...
if ( ((unsigned __int8)v11 & 4) != 0 ) {
// ...
LABEL_14:
v57 = v12;
NdisAdvanceNetBufferListDataStart(v10_SrcNetBufferList, v12, 0, 0i64);
v56 = 1;
goto LABEL_16;
}
if ( ((unsigned __int8)v11 & 8) == 0 ) {
v12 = 34; // (1)
goto LABEL_14;
}
// ...
}
// ...
LABEL_16:
// ...
v21 = v12; // (2)
/* ... */
while ( 1 ) {
// ...
v19_dstNetBufferList = NdisCopyFromNetBufferToNetBuffer(v26, 0, v21, v24, 0, &BytesCopied); // (3)
// ...
```



CVE-2022-30223

Out-of-bounds Read

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	Microsof_be:bc:00	Broadcast	ARP	34	Reserved opcode 0
2	0.000112	Microsof_be:bc:00	Broadcast	ARP	34	Unknown ARP opcode 0x0100


```
> Frame 2: 34 bytes on wire (272 bits), 34 bytes captured (272 bits) on interface \Dev
✗ Ethernet II, Src: Microsof_be:bc:00 (00:15:5d:be:bc:00), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
  > Destination: Broadcast (ff:ff:ff:ff:ff:ff)
  > Source: Microsof_be:bc:00 (00:15:5d:be:bc:00)
    Type: ARP (0x0806)
✗ Address Resolution Protocol (opcode 0x0100)
  Hardware type: Unknown (24576)
  Protocol type: Unknown (0x0000)
  Hardware size: 6
  Protocol size: 0
  Opcode: Unknown (256)
  Sender hardware address: 000000000000
  Target hardware address: 0494ffffe825
```

```
0000 ff ff ff ff ff 00 15 5d be bc 00 08 06 60 00
0010 00 00 06 00 01 00 00 00 e8 25 74 94 04 94 ff ff
0020 e8 25
```

A 15-byte ARP packet is expanded to 34 bytes, resulting in kernel address leakage

CVE-XXXX-XXXX (not fixed yet)

NULL pointer deference

caused by a packet with only 8-byte IP header

RE: Re: Microsoft Bounty Program: Out-of-Scope Notification Case 71449 CRM:0022001410

¶ ⌂ ⏴ 安全浏览模式

发件人: Microsoft Security Response Center<secure@microsoft.com>

收件人: MSFT Bounty<bounty@microsoft.com> a4651386@163.com<a4651386@163.com>

抄送人: Microsoft Security Response Center<secure@microsoft.com> Microsoft Security Response Center<secure@microsoft.com>

Microsoft Security Response Center<secure@microsoft.com>

时间: 2022年09月24日 01:37 (星期六)

Hello Quan,

I'm sorry for the frustration in MSRC's outcome of this case. Since your test environment is using VMWare and ours is using Hyper-V, might we suggest we align our testing environments? To that end might we suggest that you create a new POC using only Microsoft Hyper-V and submit that POC as a new case submission. That would allow us to rotate the assessment engineer to a fresh set of eyes.

Thank you again for working with MSRC.

Regards,

Duncan

Microsoft Security...

¶ RE: Re: Microsoft Bounty Program: Out-of-Scope Notification Case 71449 CRM:0022001410

2022-09-24

MSFT Bounty

¶ RE: Microsoft Bounty Program: Out-of-Scope Notification Case 71449 CRM:0022001410

2022-09-23

Microsoft Security...

¶ RE: MSRC Case 71449 CRM:0022001410

2022-04-22

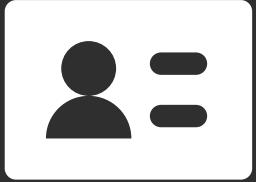
Microsoft Security...

¶ MSRC Case 71449 CRM:0022001410

2022-04-20

Demo

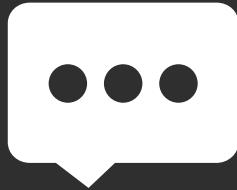
Agenda



Introduction



Hyper-V Network
Module Research



Vulnerability
Analysis



Summary

What We Have Talked

- Virtual NIC is not total identical to physical network card. And the gap between them may break the protocol stack implementations, resulting in severe vulnerabilities
- An in-depth analysis of multiple vulnerabilities discovered by breaking the theoretical limits outlined by RFC
- A new point to guide the code review or fuzzing routine when targeting virtual NICs

Thanks!



TrueUnitySect



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