



black hat[®]
ASIA 2024

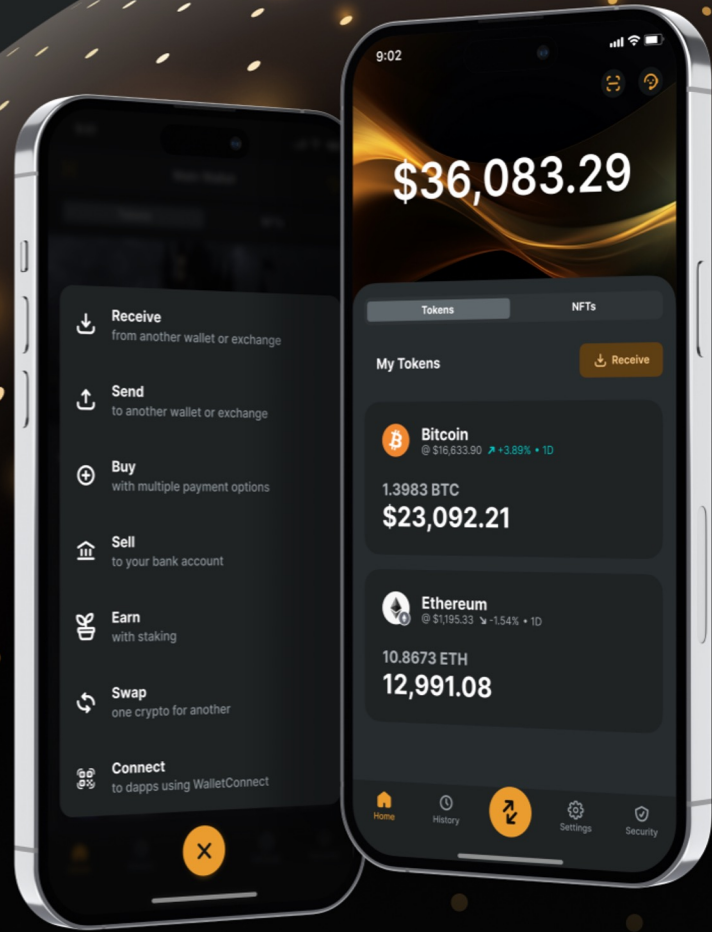
APRIL 18-19, 2024
BRIEFINGS

Bad Randomness: Protecting Against Cryptography's Perfect Crime

Tal Be'ery, CTO & Co-Founder Zengo

👋 Hi, I'm Tal Be'ery

- Co-Founder, CTO @ ZenGo
- 20+ years cyber security
- 9th time BH Speaker
- 1st time BHASIA speaker!
- [@talbeerysec](https://twitter.com/talbeerysec)



Agenda

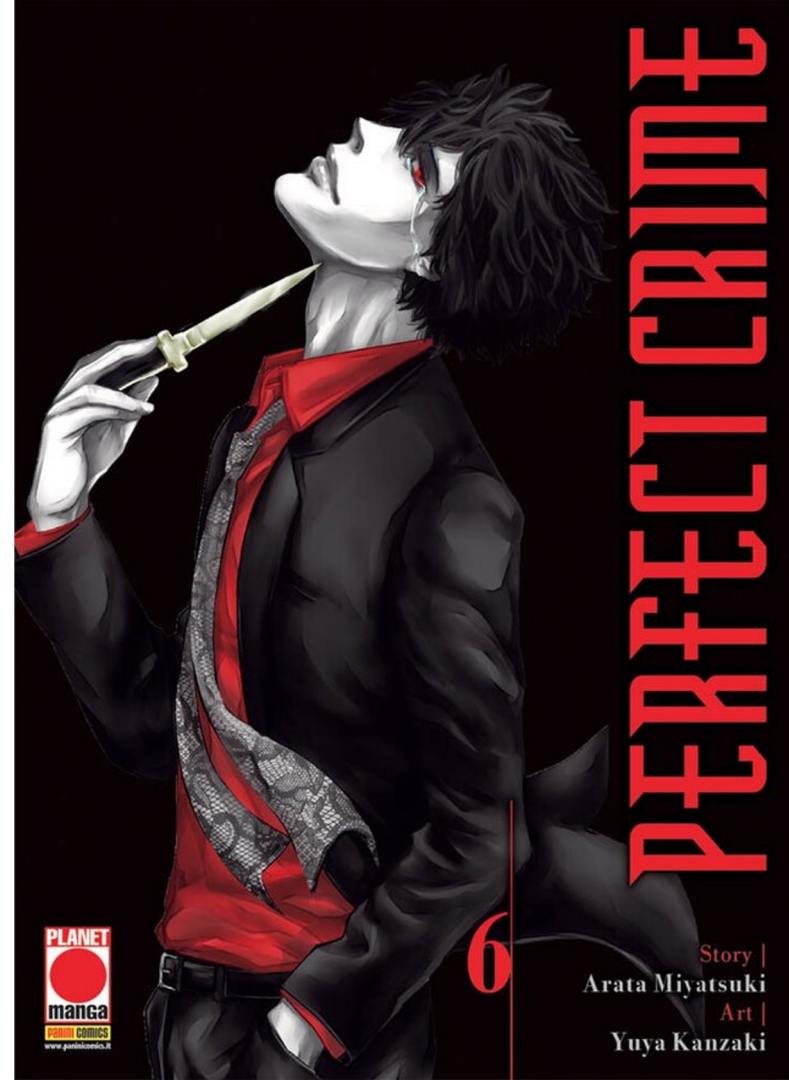
- **The Perfect Crime: Why bad randomness is crypto's perfect crime?**
- **True Crime(s)**
 - **Bad private key: Bitcoin, gone in milliseconds**
 - **Bad Nonce: Ethereum, gone in milliseconds**
 - **Bad DH parameters: TLS malware, even more powerful than previously known**
- **Solutions**
 - **Avoiding single point of failure with MPC**

The perfect crime

Randomness in cryptography

The perfect crime

- Lethal
- Undetectable



“

Randomness in cryptography is like the air we breathe. You can't do anything without it.

- Prof. Yevgeniy Dodis <https://cs.nyu.edu/~dodis/courant-article.pdf>

Randomness is vital

- Kerckhoffs' principle: the security of a cryptographic system should be based on the secrecy of the cryptographic key
- Keys values should be unguessable
 - created in random
- But also other crypto items, e.g. Nonces, IVs
- Randomness is vital → Lack thereof is lethal!

Bad randomness is undetectable

TOUR OF ACCOUNTING

OVER HERE
WE HAVE OUR
RANDOM NUMBER
GENERATOR.

www.dilbert.com
scottadams@aol.com

NINE NINE
NINE NINE
NINE NINE

10/25/01 © 2001 United Feature Syndicate, Inc.

ARE
YOU
SURE
THAT'S
RANDOM?

THAT'S THE
PROBLEM
WITH RAN-
DOMNESS:
YOU CAN
NEVER BE
SURE.

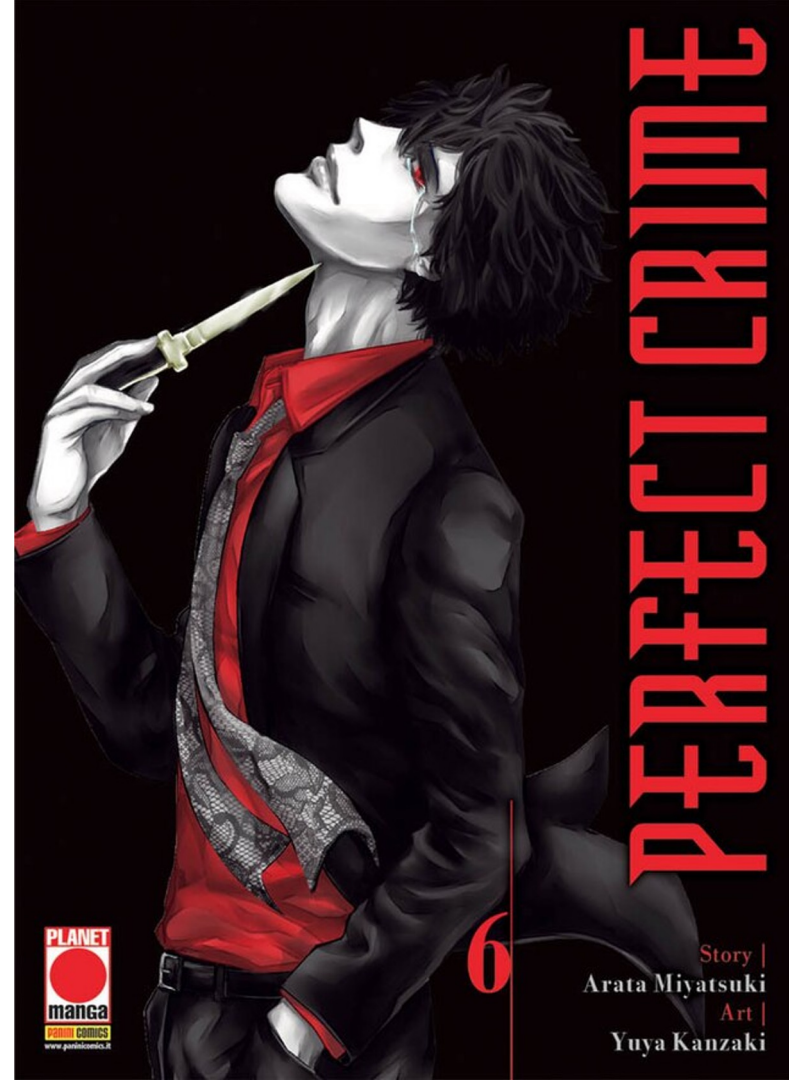
Bad randomness is undetectable

- **There are no random numbers, only numbers created by a random process**
- **In most cases, you cannot inspect a number and decide if it is random or not**
- **In most cases, the values of these random numbers are not stored as they are too secret → not available for a statistical forensic analysis**

Crypto's perfect crime

Bad randomness is crypto's perfect crime

- Lethal
- Undetectable



True crime, true detective

Bad Randomness in the wild

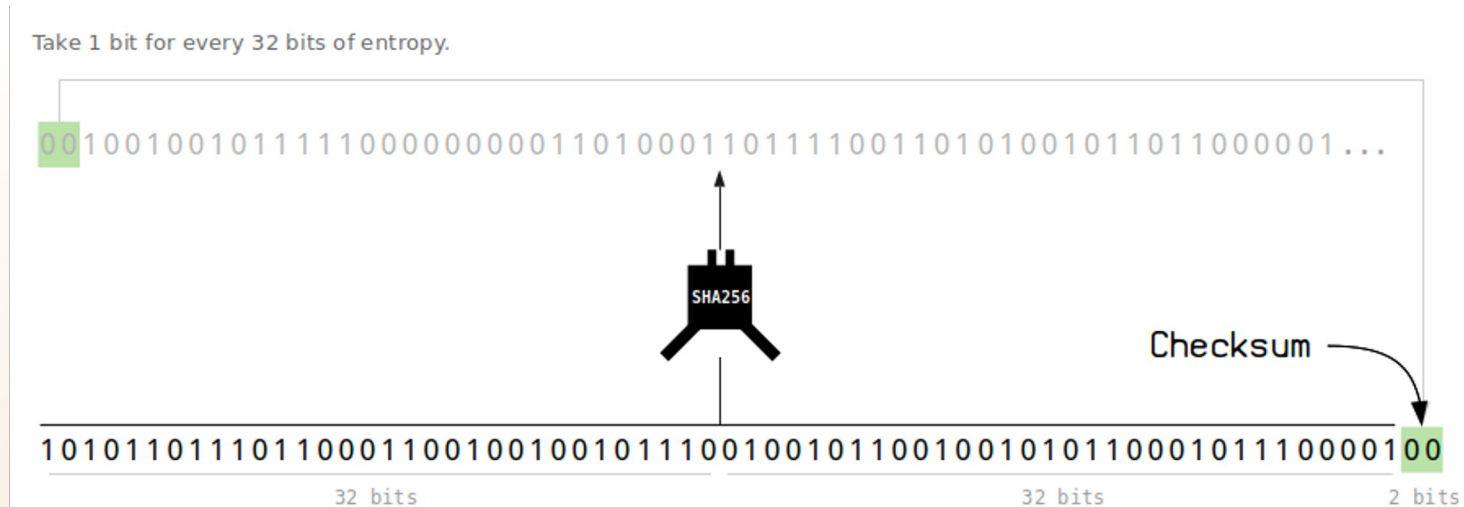
True detective

Season 1: Bitcoin's dark forest



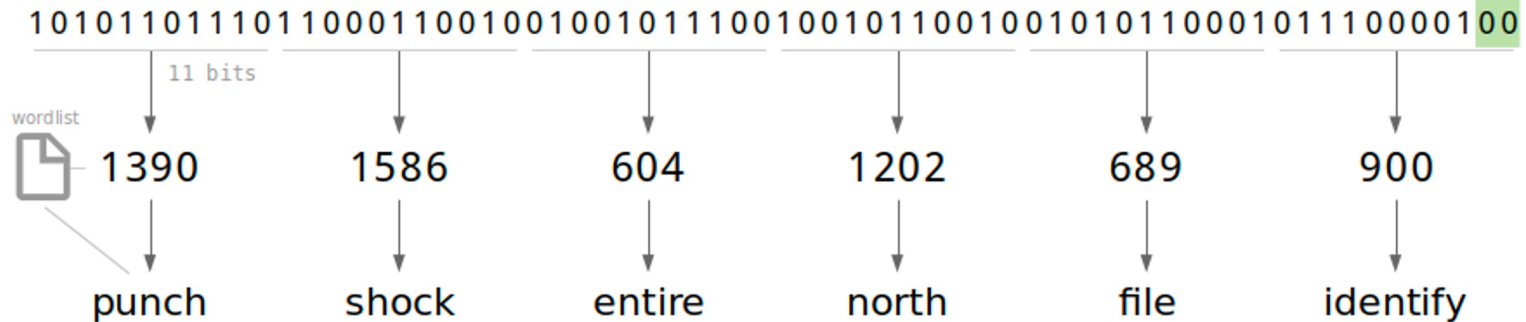
From random to Bitcoin address: step 1

- Generate a random 128 bit number
- Add 1 bit of checksum for each 32 bit (33 is divisible by 11)



From random to Bitcoin address: step 2

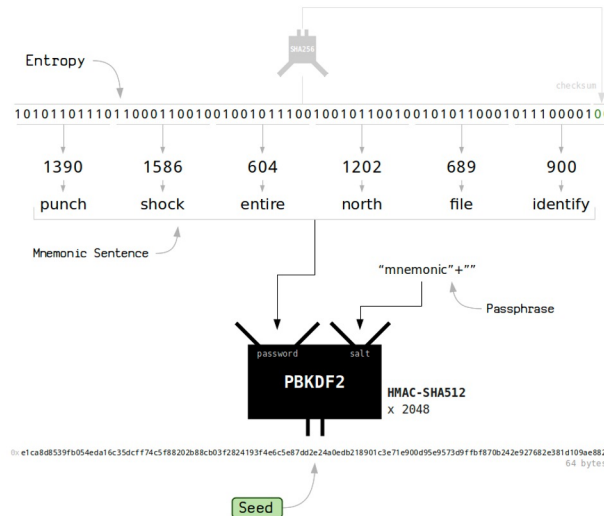
- Assign for each 11 bit group a word from [BIP-39](#) to get the seed phrase



Mnemonic Sentence

From random to Bitcoin address: step 3

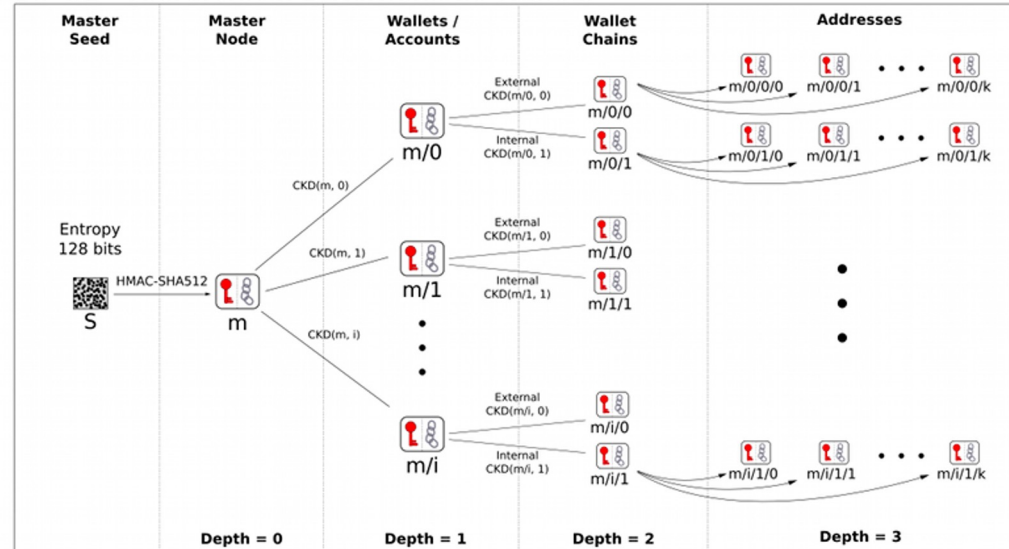
- Key Derivation Function: PBKDF2: 2048 HMAC-SHA512
- Adding performance “penalty” to make bruteforce harder



From random to Bitcoin address: step 4

- Derive addresses

BIP 32 - Hierarchical Deterministic Wallets



Child Key Derivation Function \sim $CKD(x,n) = \text{HMAC-SHA512}(x_{\text{Chain}}, x_{\text{PubKey}} || n)$

Randomness in crypto addresses

- **Getting an address might be a complex process**
- **But it all starts with a random number**
- **If this number is guessable, all funds are gone!**

Bad randomness can cost Billions

If you created a bitcoin wallet before 2016, your money may be at risk

A company that helps recover cryptocurrency discovered a software flaw putting as much as \$1 billion at risk from hackers. Now it's going public in hopes people will move their money before they get robbed.



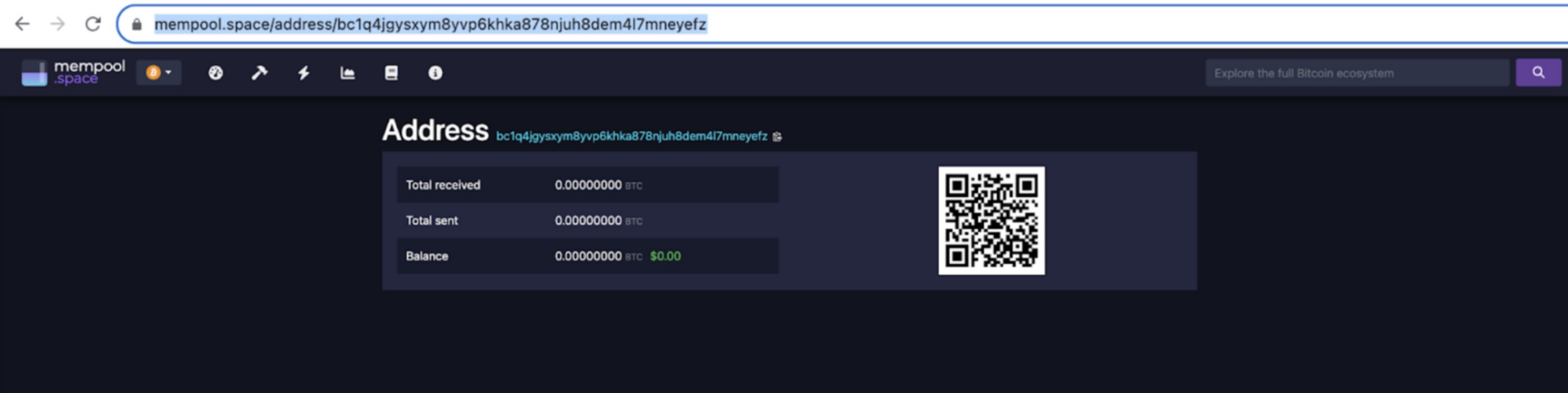
By Joseph Menn

Updated November 14, 2023 at 1:30 p.m. EST | Published November 14, 2023 at 6:00 a.m. EST

<https://www.washingtonpost.com/technology/2023/11/14/bitcoin-wallet-passcode-flaw/>

POC!


Step 2: Address is pristine



The screenshot shows a web browser at mempool.space displaying the details for a Bitcoin address. The address is bc1q4jgysym8yvp6khka878njuh8dem4l7mneyefz. The page shows that the address has received 0 BTC, sent 0 BTC, and has a current balance of 0 BTC, which is equivalent to \$0.00. A QR code is also visible for scanning the address.

Address `bc1q4jgysym8yvp6khka878njuh8dem4l7mneyefz`

Total received	0.00000000 BTC
Total sent	0.00000000 BTC
Balance	0.00000000 BTC \$0.00




Step 3: Send money.. It's gone!

Address


bc1q4jgysxym8yvp6khka878njuh8dem4l7mneyefz

Total received	0.00026468 BTC
Total sent	0.00026468 BTC
Balance	0.00000000 BTC \$0.00





2 of 2 transactions

d6a41b5c34b9e75f50c18a9750d6eb1724e471da4c9c86019d9057802ce88809 2023-11-30 21:51

 bc1q4jgysxym8yvp6khka878n... 7mneyefz	0.00026468 BTC	bc1qflnp70wn0t3rt546vkz0c... 9kxyw63z	0.00013234 BTC 
121 sat/vB - 13,234 sat \$5.00		413 confirmations	-0.00026468 BTC

844276d225a1fd1c7ad9987aa4957edd6998f2864e75df1af8fad1f8862ab94 2023-11-30 21:51

 38t4esnJ2muzTZg1wRPnS6qfTxrJ9uTGRn	0.00092039 BTC	bc1q4jgysxym8yvp6khka878n... 7mneyefz	0.00026468 BTC 
26.1 sat/vB - 4,284 sat \$1.62		413 confirmations	+0.00026468 BTC

Conclusions

- **Bad randomness attackers are real**
- **Bots are lurking for transactions to bad randomness addresses and taking them away in real time**
- **Further reading**
 - <https://zengo.com/how-keys-are-made/>
 - <https://zengo.com/bitcoin-is-a-dark-forest-too/>

True detective

Season 2: Ethereum's dark forest



WE GET THE WORLD WE DESERVE

COLIN
FARRELL

VINCE
VAUGHN

RACHEL
McADAMS

TAYLOR
KITSCH

TRUE DETECTIVE

6/21 9PM HBO

ECDSA nonce

- ECDSA signatures are used in many security related protocols
 - Authentication
 - Cryptocurrency
- require a nonce that should be secret → let's make it random
- However if nonce is somewhat predictable..
- [LadderLeak: Breaking ECDSA with Less than One Bit of Nonce Leakage](#) (BH EU 2020)

Nonce reuse dark forest in the wild



@bertcmiller ⚡ 🤖 ✓
@bertcmiller



Last week a monster in Ethereum's dark forest revealed themselves to me.

This blog post tells the story of that encounter:

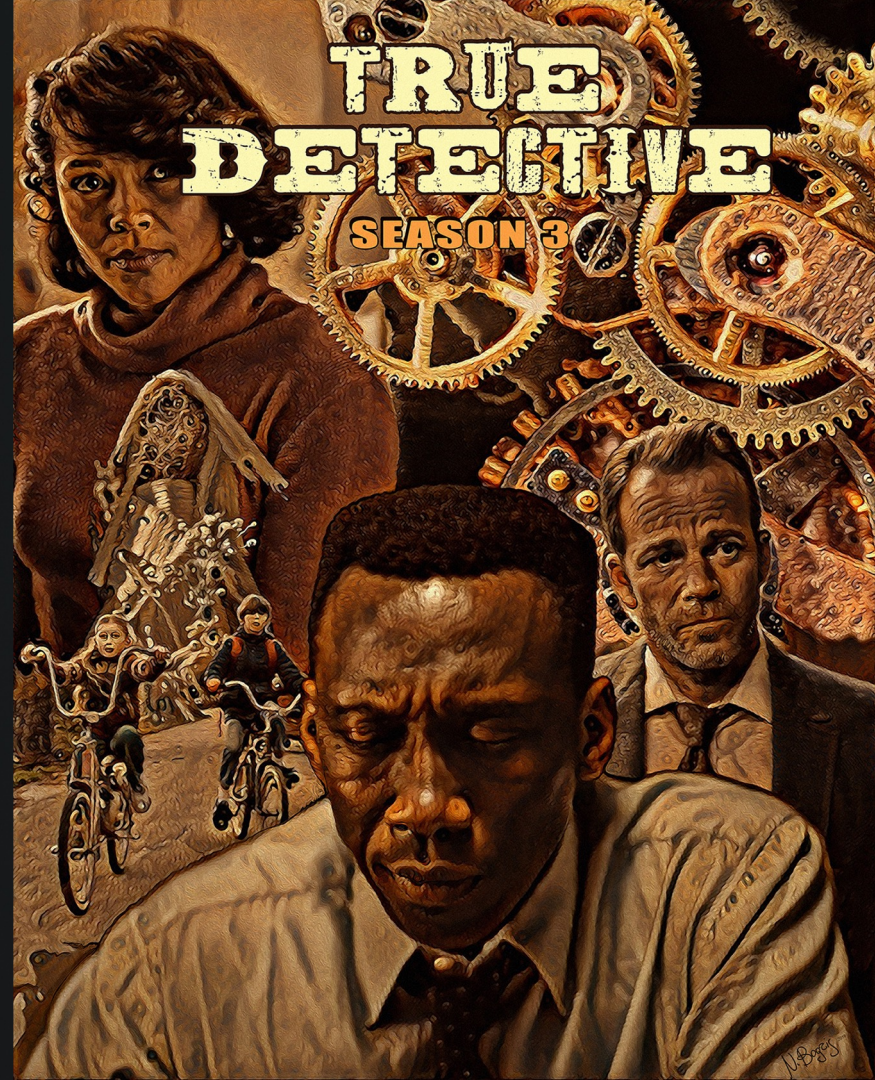
bertcmiller.com/2021/12/28/gli...

5:03 PM · Dec 28, 2021

<https://twitter.com/bertcmiller/status/1475844939816833032>

True detective

Season 3: The TLS malware



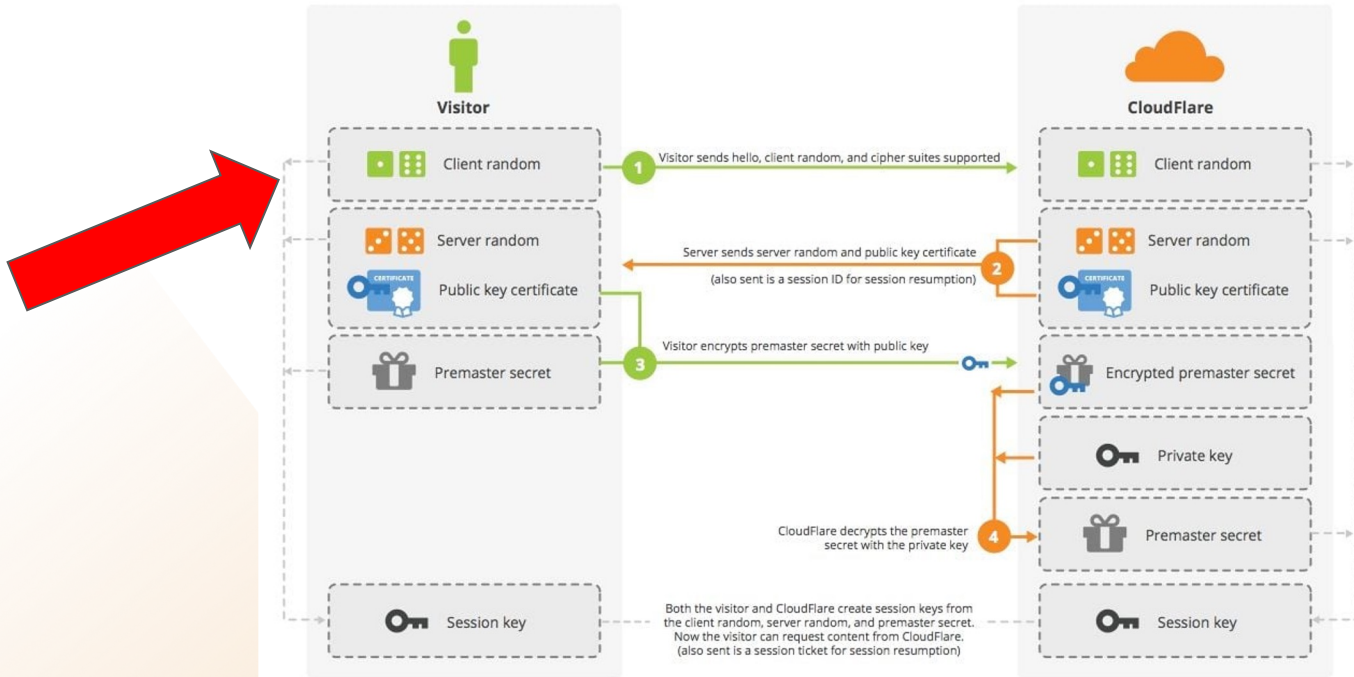
The Reductor Malware



- Identified by Kaspersky in 2019
 - <https://securelist.com/compfun-successor-reductor/93633/>
 - Attributed to Turla APT group
- Malware:
 - patches the PRNG
 - injects CA TLS Certs

The TLS Handshake

SSL Handshake (RSA) Without Keyless SSL Handshake



Patching the PRNG: The Code POV

PRNG functions

"nss3.dll"	PK11_GenerateRandom()	Call original PRNG function and generate initial XOR key from its result. Change PRNG result: set seventh byte to 1, then save 0x45F2837D, hwid and cert hashes. Encrypt the result and return it instead of the original PRN. It will affect calls to <code>ssl3_SendClientHello()</code> -> <code>ssl3_GetNewRandom(ssl->ssl3.hs.client_random)</code> ;
"advapi32.dll"	CryptGenRandom()	Spoof these system PRNG function results in similar way with some minor changes;
"bcrypt.dll"	BCryptGenRandom()	
"chrome.dll"	PRNG function	Find PRNG function by its binary code template and patch it like all the aforementioned.

Cyber paleontology

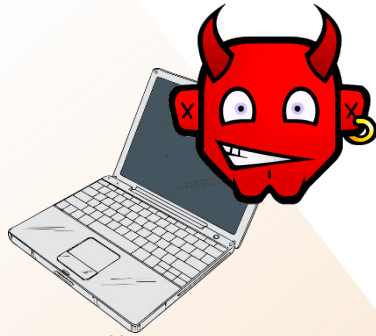
- **Reductor malware:**
 - patches the PRNG
 - injects CA TLS Certs
- **Reductor malware must be working with a server MITM**



<https://www.kaspersky.com/blog/cyberpaleontology-managed-protection/24118/>

The Reductor MITM: Active MITM

`https://www.cnn.com`
Client random: random



`https://www.cnn.com`
Client random: **marked**



ISP



`www.cnn.com`

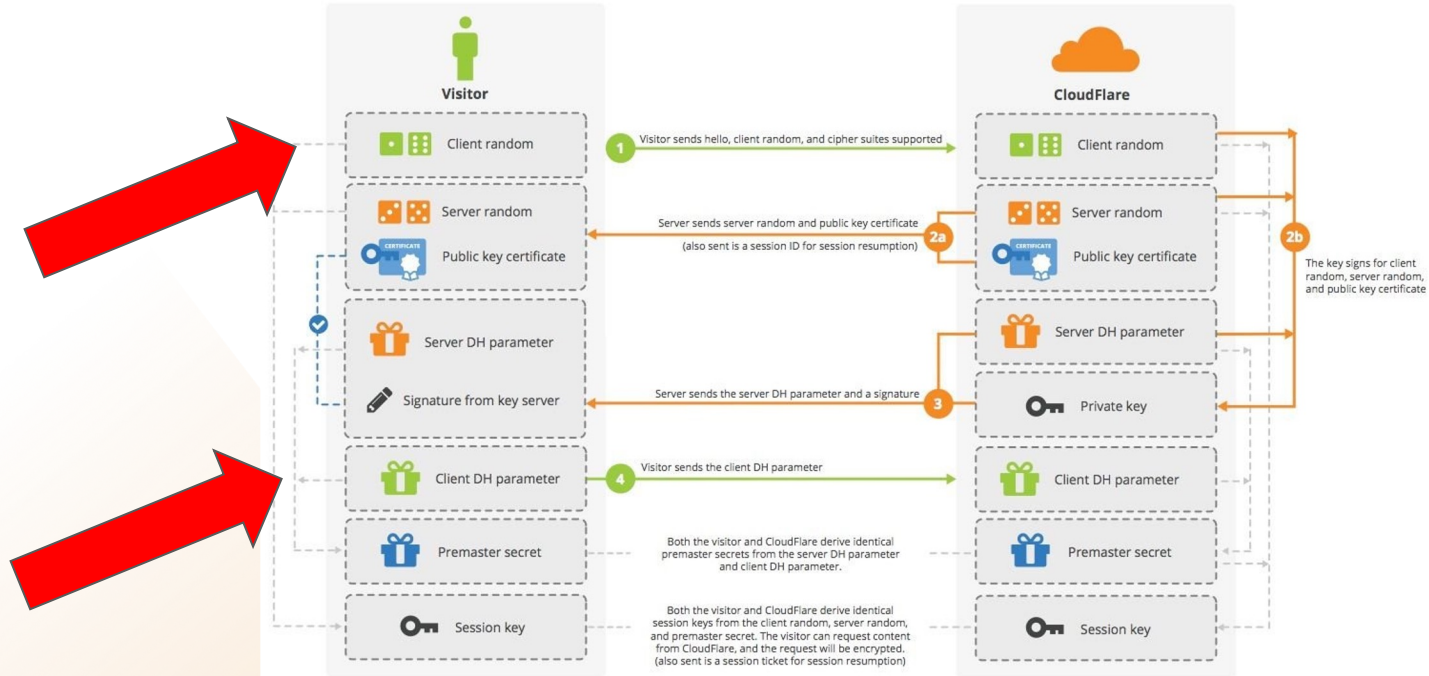


Some observations

- **Monsters (Bad randomness attackers) are real!**
- **Although attackers can use their malware, they prefer to fiddle with network traffic**
- **Why?**
 - **Does not really matter**
 - **More stealthy**

The TLS Handshake with EDH

SSL Handshake (Diffie-Hellman) Without Keyless SSL Handshake

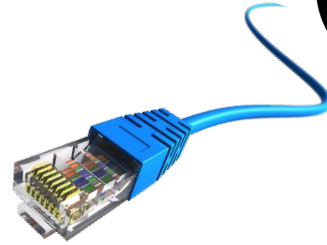


The Reductor MITM: passive eavesdropper!

`https://www.cnn.com`
Client random: random



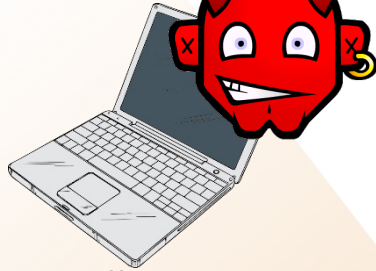
ISP



`www.cnn.com`



`https://www.cnn.com`
Client random: **marked**

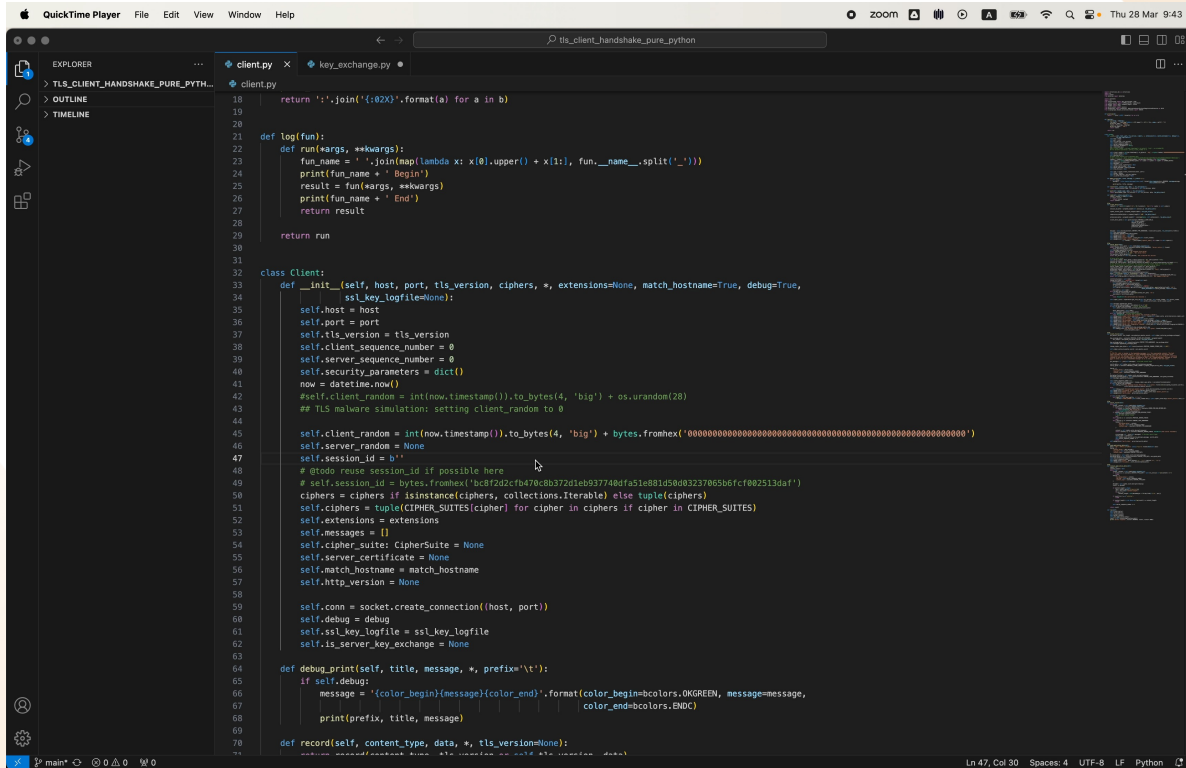


DEMO!

Demo recipe

1. Use our modified TLS client github.com/ZenGo-X/tls_client_handshake_pure_python to patch
 - a. Client Random
 - b. DH parameter
2. Connect with our modified client via TLS to a well known website
3. Record the encrypted traffic of this connection using Wireshark PCAP
4. Use our tool <https://github.com/ZenGo-X/TLS-masterkey-recovery> key to compute the masterkey using
 - a. inputs
 - i. Server parameters in plaintext, as obtained from PCAP
 1. Server random
 2. Server DH public key
 - ii. The predetermined Client parameters
 1. Client Random (as obtained from PCAP)
 2. Client DH private key
 - b. Save the masterkey output in the [standard](#) SSLKEYLOGFILE format
5. Feed this masterkey file to Wireshark to successfully decrypt the traffic
6. WIN!

Demo!



The image shows a screenshot of a code editor window titled "QuickTime Player" with a dark theme. The editor is displaying a Python file named "client.py" with the following code:

```
18     return ' '.join('{:02X}'.format(a) for a in b)
19
20
21 def log(fun):
22     def run(*args, **kwargs):
23         fun_name = ' '.join(map(lambda x: x[0].upper() + x[1:], fun_name_.split('_')))
24         print(fun_name + ' Begin')
25         result = fun(*args, **kwargs)
26         print(fun_name + ' End')
27         return result
28     return run
29
30
31
32 class Client:
33     def __init__(self, host, port, tls_version, ciphers, *, extensions=None, match_hostname=True, debug=True,
34                 ssl_key_logfile=None):
35         self.host = host
36         self.port = port
37         self.tls_version = tls_version
38         self.client_sequence_number = 0
39         self.server_sequence_number = 0
40         self.security_parameters = dict()
41         now = datetime.now()
42         #self.client_random = int(now.timestamp()).to_bytes(4, 'big') + os.urandom(28)
43         # TLS malware simulation: setting client_random to 0
44
45         self.client_random = int(now.timestamp()).to_bytes(4, 'big') + bytes.fromhex('000000000000000000000000000000000000000000000000')
46         self.server_random = None
47         self.session_id = b''
48         # @todo reuse session_id if possible here
49         # self.session_id = bytes.fromhex('bcdf0212704f8c8b3770d0b07740ef81e887d080327805d6fcf002513daf')
50         ciphers = ciphers if isinstance(ciphers, collections.Iterable) else tuple(ciphers)
51         self.ciphers = tuple(CIPHER_SUITES[cipher] for cipher in ciphers if cipher in CIPHER_SUITES)
52         self.extensions = extensions
53         self.messages = []
54         self.cipher_suite = CipherSuite = None
55         self.server_certificate = None
56         self.match_hostname = match_hostname
57         self.http_version = None
58
59         self.conn = socket.create_connection((host, port))
60         self.debug = debug
61         self.ssl_key_logfile = ssl_key_logfile
62         self.is_server_key_exchange = None
63
64     def debug_print(self, title, message, *, prefix='\t'):
65         if self.debug:
66             message = '{color_begin}{message}{color_end}'.format(color_begin=colors.OKGREEN, message=message,
67                                                                 color_end=colors.ENDC)
68             print(prefix, title, message)
69
70     def record(self, content_type, data, *, tls_version=None):
```

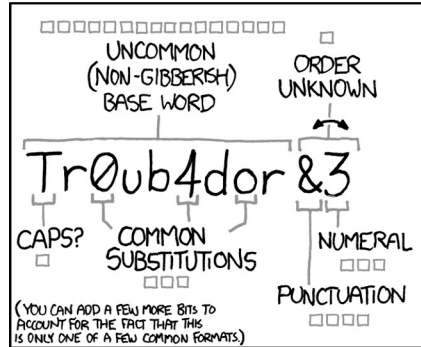
The code defines a `log` decorator and a `Client` class. The `Client` class has an `__init__` method that initializes various attributes including host, port, TLS version, ciphers, extensions, match_hostname, debug, ssl_key_logfile, client and server random values, session_id, cipher_suite, server_certificate, http_version, and a connection object. It also includes a `debug_print` method for logging and a `record` method.

Some (additional) observations

- **Bad randomness is so undetectable that we are not even sure what the attackers have done**
- **Attackers are even more stealthy now**
 - **Passiveness is the ultimate stealth mode**
- **PFS is not always better than no PFS**

Solving bad randomness

Bad solution: Human generated randomness



~28 BITS OF ENTROPY

$2^{28} = 3 \text{ DAYS AT } 1000 \text{ GUESSES/SEC}$

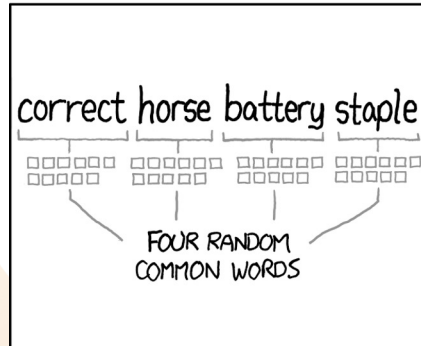
(PLAUSIBLE ATTACK ON A WEAK REMOTE WEB SERVICE. YES, CRACKING A STOLEN HASH IS FASTER, BUT IT'S NOT WHAT THE AVERAGE USER SHOULD WORRY ABOUT.)

DIFFICULTY TO GUESS: **EASY**

WAS IT TROMBONE? NO, TROUBADOR. AND ONE OF THE O's WAS A ZERO?

AND THERE WAS SOME SYMBOL...

DIFFICULTY TO REMEMBER: **HARD**



~44 BITS OF ENTROPY

$2^{44} = 550 \text{ YEARS AT } 1000 \text{ GUESSES/SEC}$

DIFFICULTY TO GUESS: **HARD**

THAT'S A BATTERY STAPLE.

CORRECT!

DIFFICULTY TO REMEMBER: YOU'VE ALREADY MEMORIZED IT

THROUGH 20 YEARS OF EFFORT, WE'VE SUCCESSFULLY TRAINED EVERYONE TO USE PASSWORDS THAT ARE HARD FOR HUMANS TO REMEMBER, BUT EASY FOR COMPUTERS TO GUESS.

Human generated randomness in the wild

- AKA “brain” wallets
- Entropy is generated from a passphrase
- DEF CON 23 (2012) - Ryan Castellucci - Cracking
CryptoCurrency Brainwallets
 - <https://www.youtube.com/watch?v=foil0hzi4Pg>
- Found 733 BTC in 2012 → ~\$50M in 2024
- “Down the Rabbit-Hole”: held about 85 BTC in July 2012

“

Humans are not a good source of entropy

Bitcoin Wiki <https://en.bitcoin.it/wiki/Brainwallet>

Removing the need of randomness

- Reusing existing good randomness
 - Deterministic Nonce ([RFC6979](#))
 - HMAC-SHA256(private_key, message)
 - NAXOS trick ([draft-irtf-cfrg-randomness-improvements-10.html](#))
 - Mix server long term key with entropy
- See also James P. Hughes, Whitfield Diffie: “The Challenges of IoT, TLS, and Random Number Generators in the Real World”
 - <https://queue.acm.org/detail.cfm?id=3546933>

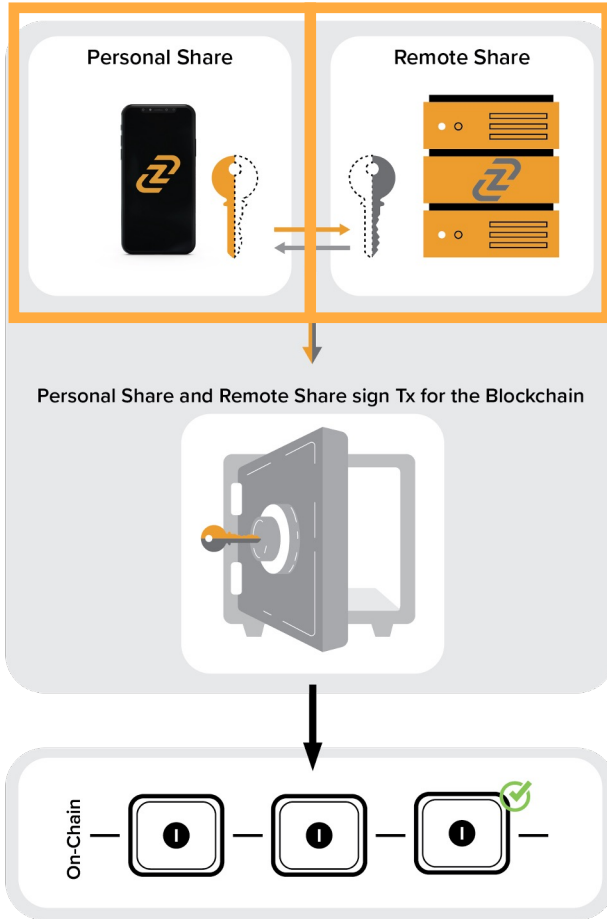
Protecting the PRNG itself

- Treat PRNG as the most critical part of the system
 - E.g. PRNG protection in hardware
- Helpful, yet limited
 - The PRNG is still single point of failure
- What if we could have it distributed?
 - We can do it with Multi-Party Computation
 - <https://drand.love/>

Multi-Party computation (MPC) for ECDSA

- Key generation is distributed
 - Bad randomness of a single party still create a random key
- Signing is distributed
 - Bad randomness of a single party still create a random nonce
- Our implementation
 - <https://github.com/ZenGo-X/gotham-city>
 - [Blogs](#)

MPC

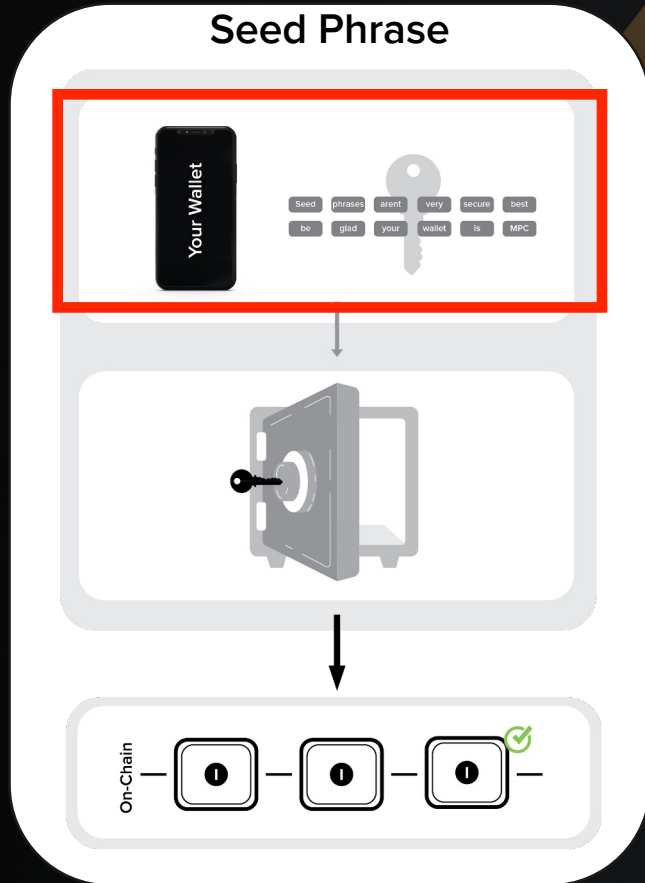


MPC wallets

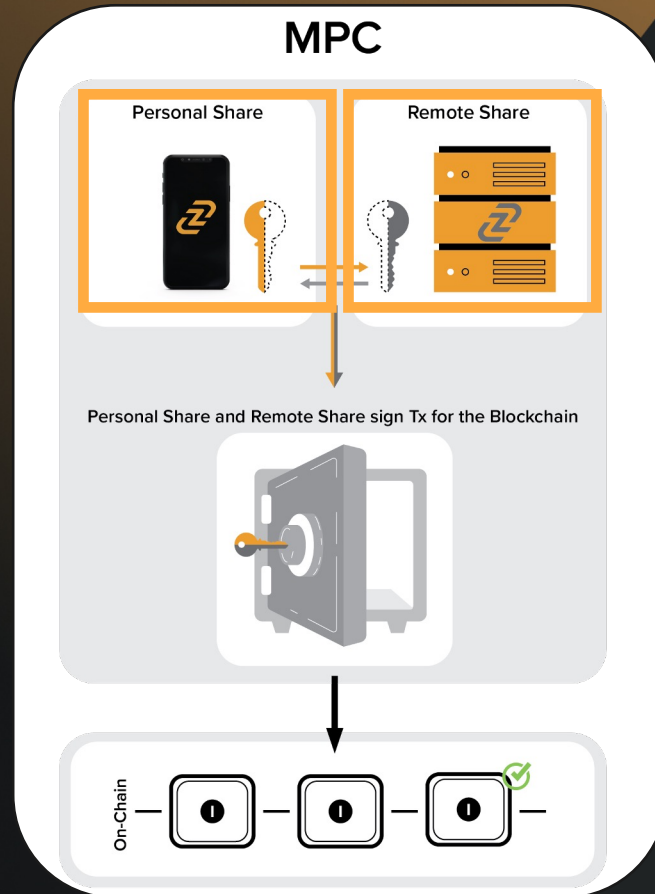
- **No Single Point of Failure!**
- **Key generation is distributed**
 - Resilient against malware key theft
 - Resilient against bad randomness
- **Signing is distributed**
 - Resilient against malware key theft
 - Resilient against bad randomness
- **Blockchain is unaware**
 - Signature looks the same

Seed Phrase vs. MPC

Seed Phrase



MPC



Outro

Takeaways

- **Bad randomness is indeed crypto's perfect crime**
- **Exploited in the wild**
 - **APT for TLS**
 - **Bitcoin dark forest attackers**
 - **Ethereum dark forest attackers**
- **Solutions:**
 - **Protect PRNG**
 - **Remove unnecessary randomness requirements**
 - **Use MPC to avoid Single Point of Failure**

