

Houston, We Have a Problem

Analyzing the Security of Low Earth Orbit Satellites

Johannes Willbold



@jwillbold



/jwillbold

\$whoami



- Satellite & Space Systems Security
- Doctoral Student
 - Ruhr University Bochum, DE
- Visiting Researcher
 - Cyber-Defence Campus, CH
- Co-Founder of the SpaceSec Workshop

Space Odyssey

Space Odyssey: An Experimental Software Security Analysis of Satellites

Johannes Willbold*, Moritz Schloegel*[‡], Manuel Vögele*, Maximilian Gerhardt*,
Thorsten Holz[‡], Ali Abbasi[‡]

*Ruhr University Bochum, *firstname.lastname@rub.de*

[‡]CISPA Helmholtz Center for Information Security, *lastname@cispa.de*



**Distinguished
Paper Award**

Abstract—Satellites are an essential aspect of our modern society and have contributed significantly to the way we live today, most notable through modern telecommunications, global positioning, and Earth observation. In recent years, and especially in the wake of the *New Space Era*, the number of satellite deployments has seen explosive growth. Despite its critical importance, little academic research has been conducted on satellite security and, in particular, on the security of onboard firmware. This lack likely stems from by now outdated assumptions on achieving security by obscurity, effectively preventing meaningful research on satellite firmware.

In this paper, we first provide a taxonomy of threats

in 2022 [2]. The vast majority of these satellites form mega-constellations like *Starlink*, which plans to launch more than 40,000 satellites in the coming years [3].

Small satellites [4] are at the heart of this *New Space Era* as their size and the widespread use of Commercial off-the-shelf (COTS) components makes them affordable even for small institutions. Furthermore, they cover a broad spectrum of use cases ranging from commercial applications (like Earth observation, machine-to-machine communication, and Internet services) to research applications, such as technology testing, weather and earthquake forecasting, and even interplanetary missions [5]–[8].

44th IEEE Symposium on Security and Privacy (S&P)

Applications



Telecommunications



Global Positioning



Earth Observation



Research



Technology Testing

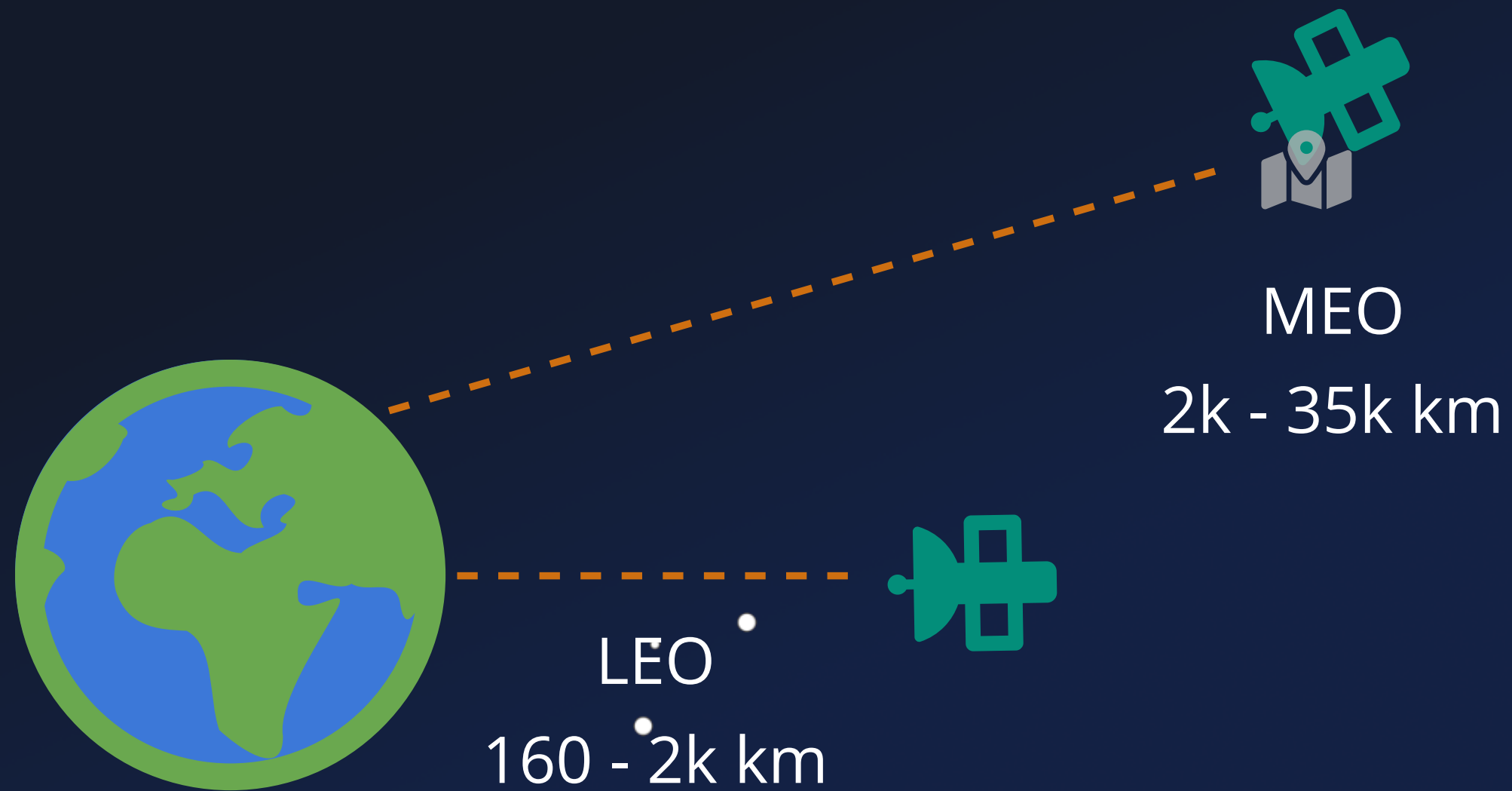
Satellite Orbits



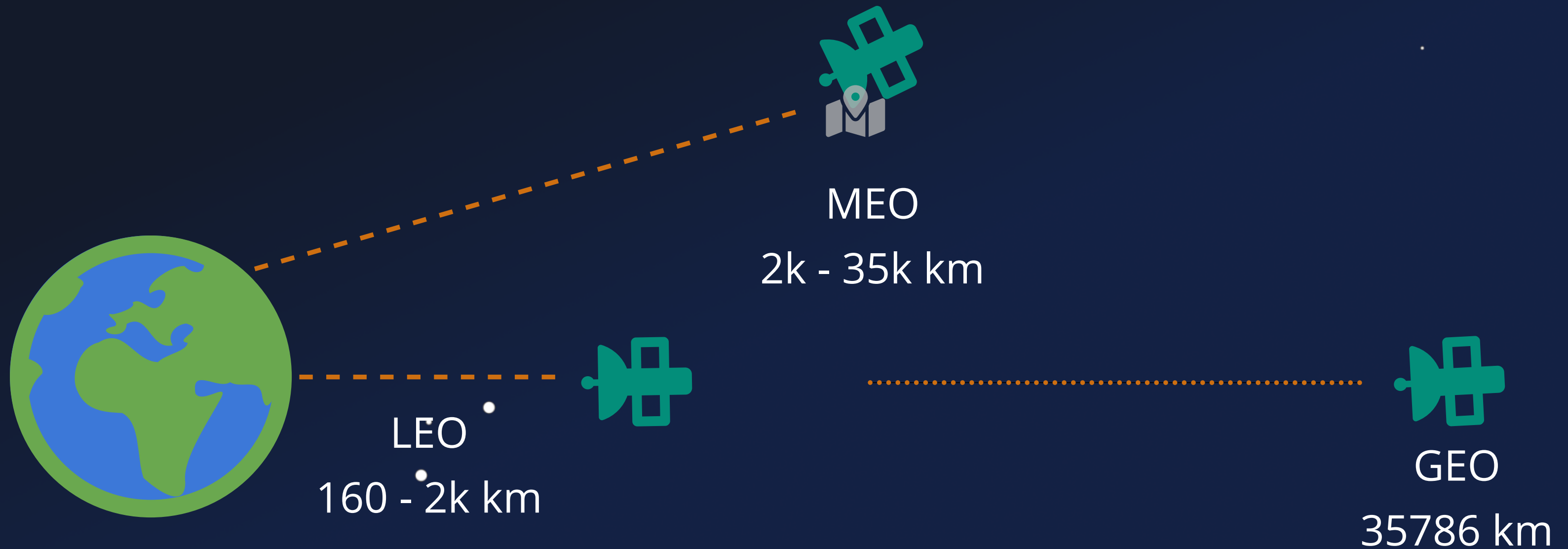
Satellite Orbits



Satellite Orbits



Satellite Orbits



Satellite Orbits



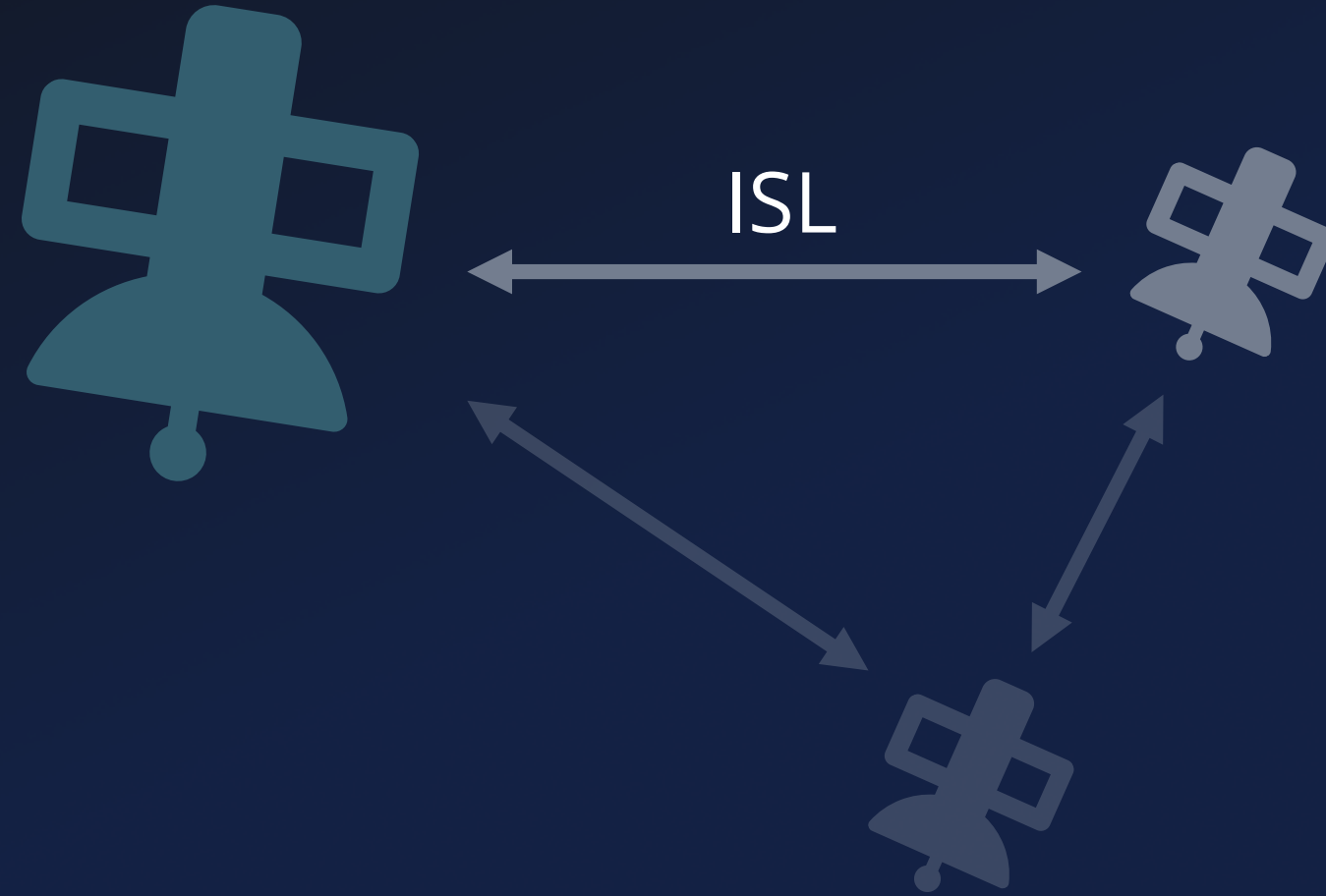
Context

Space Segment

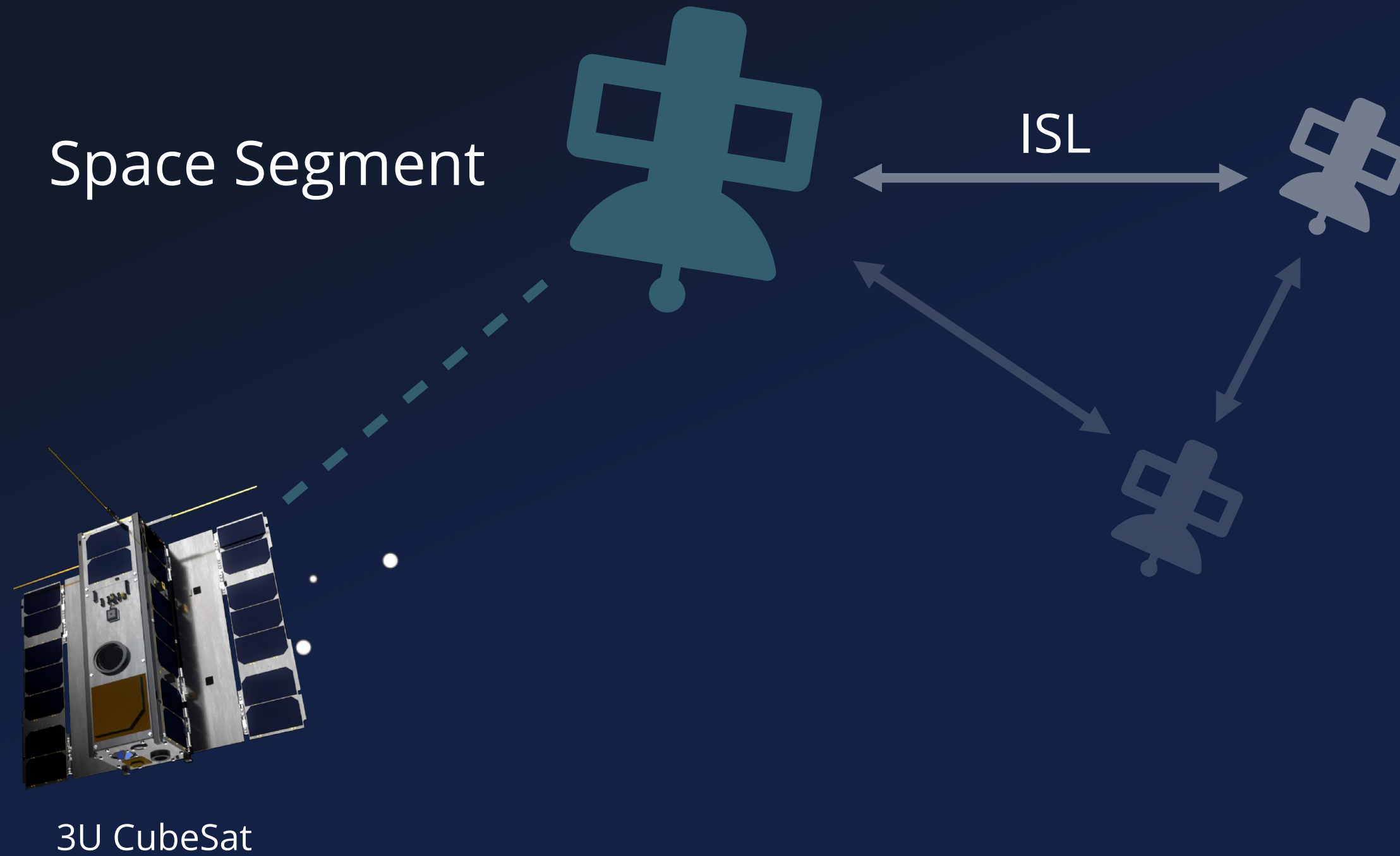


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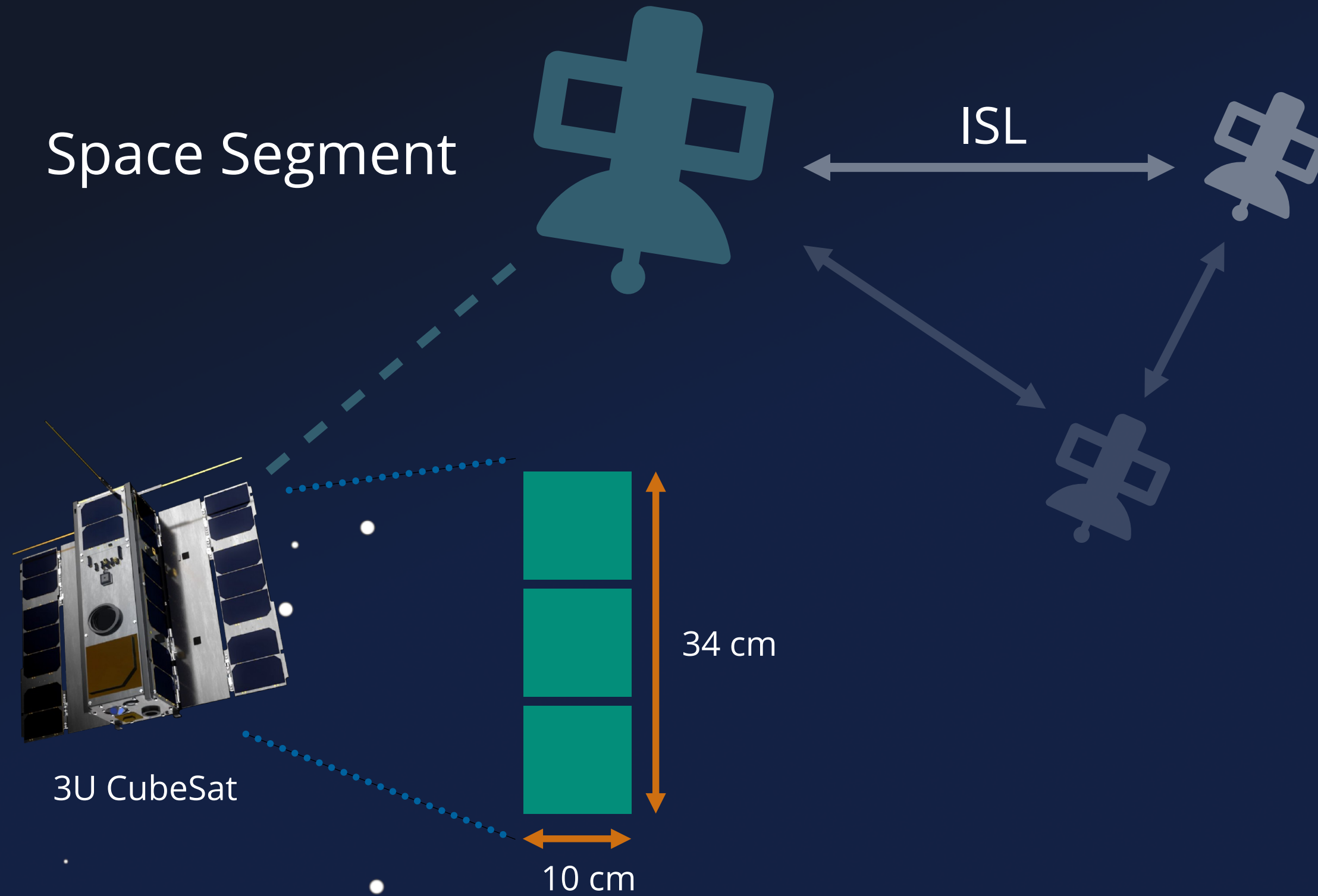
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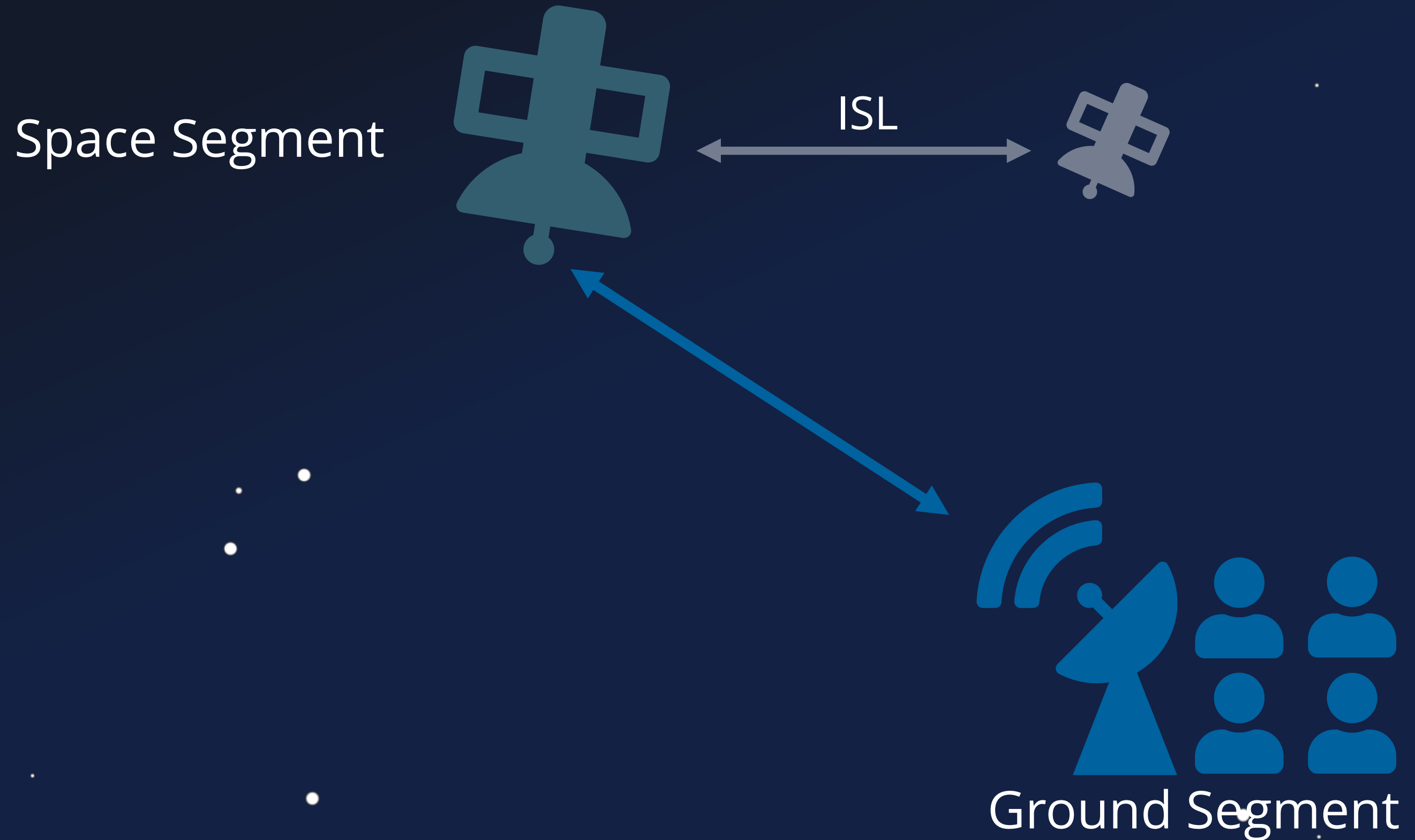
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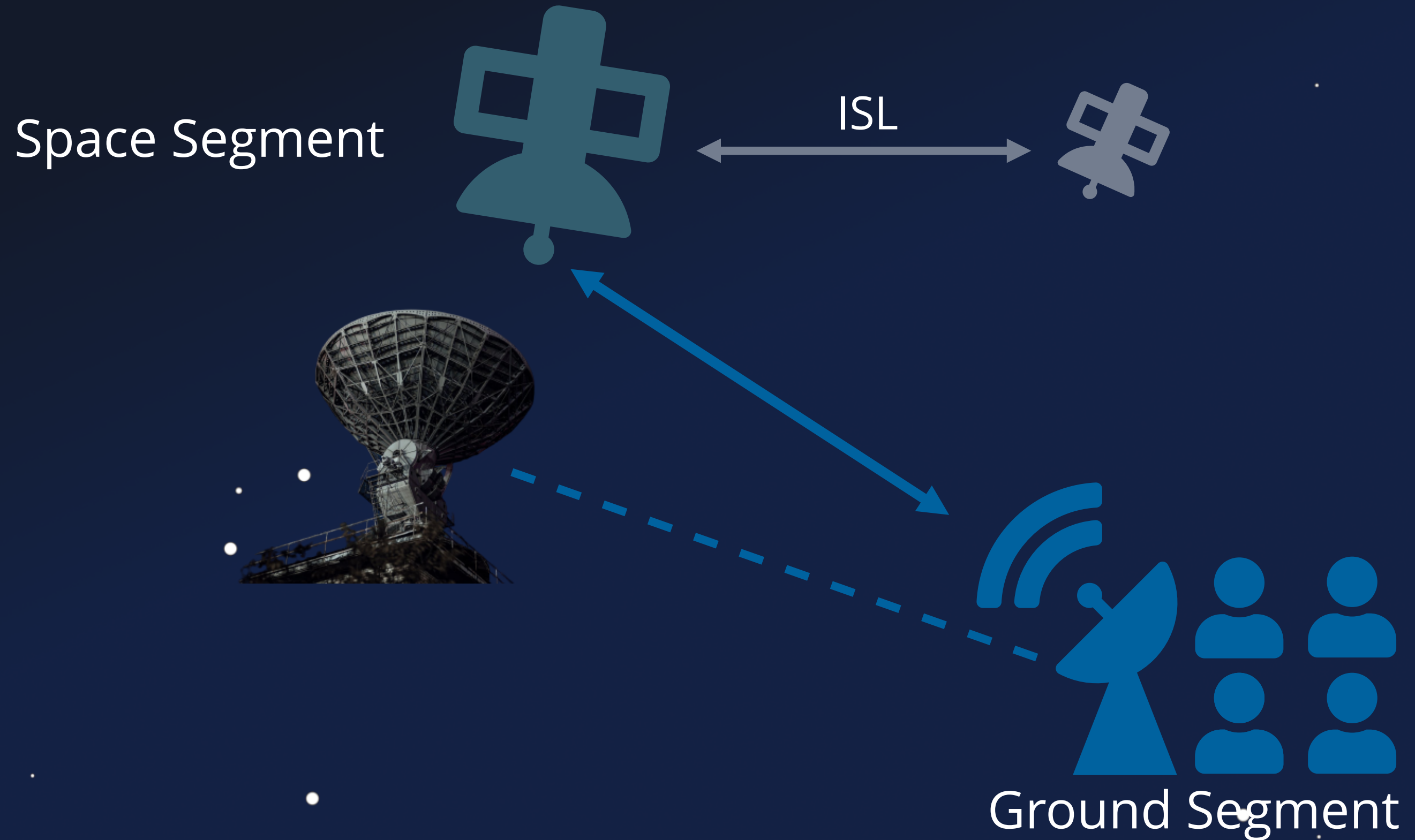
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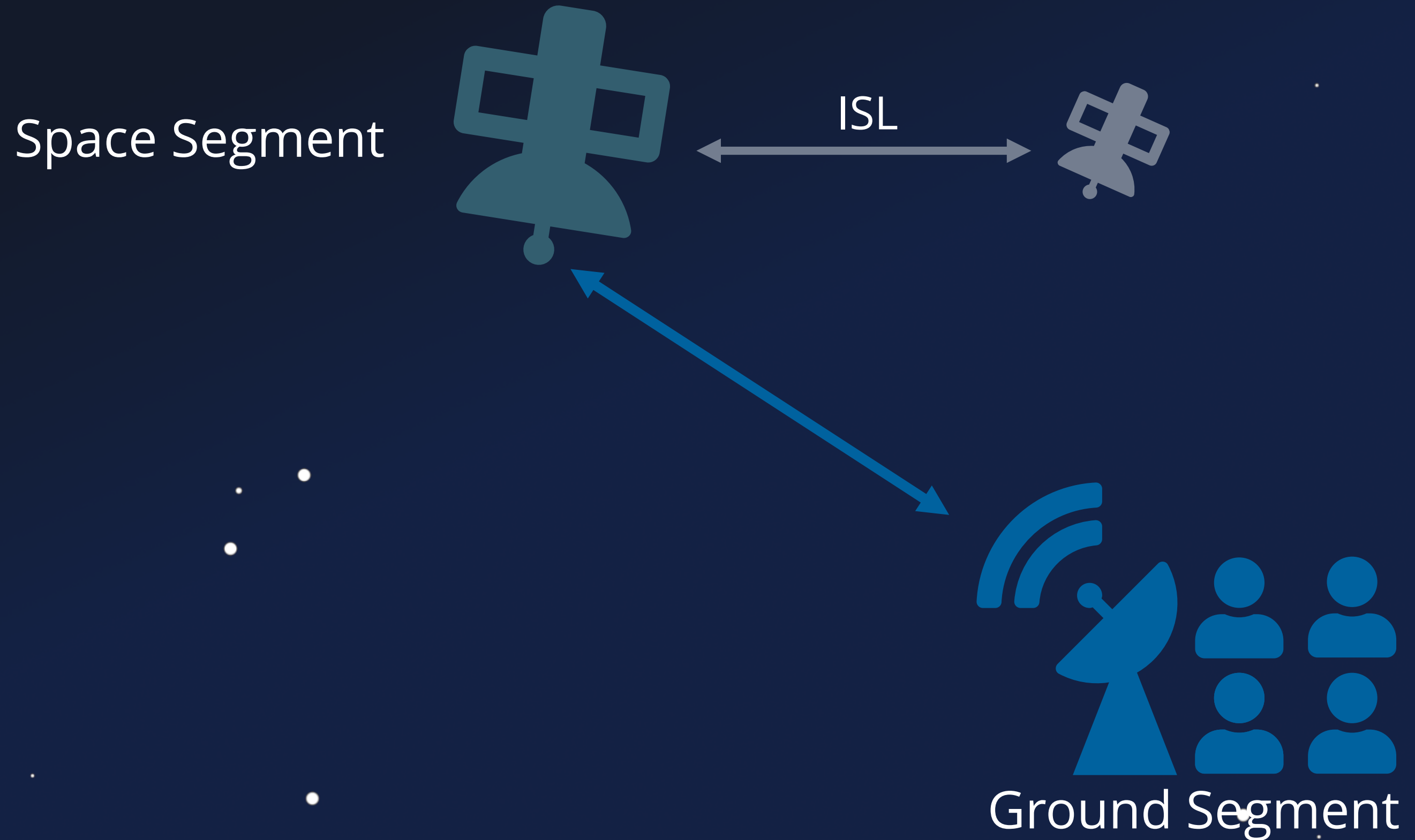
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Space Segment

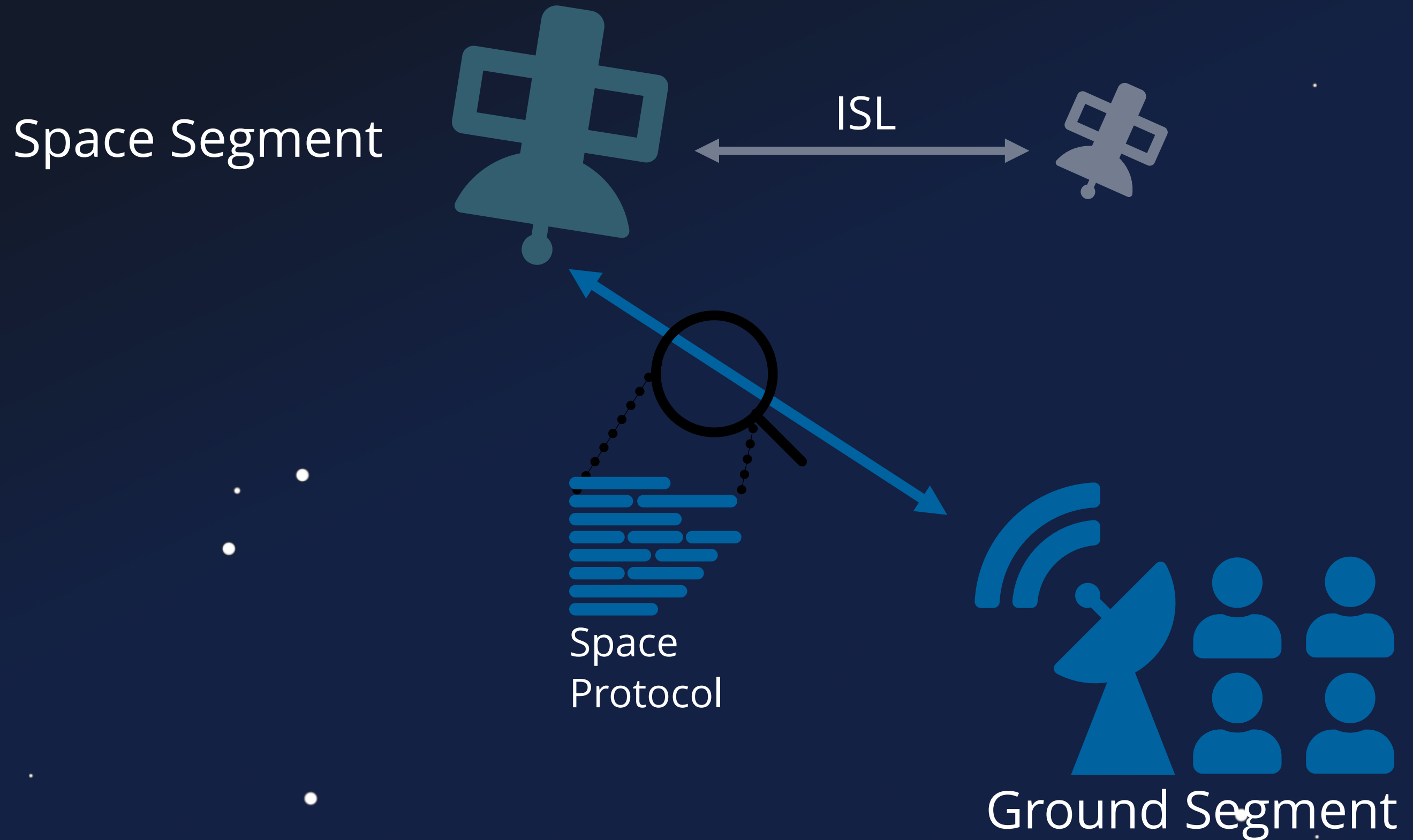


Ground Segment

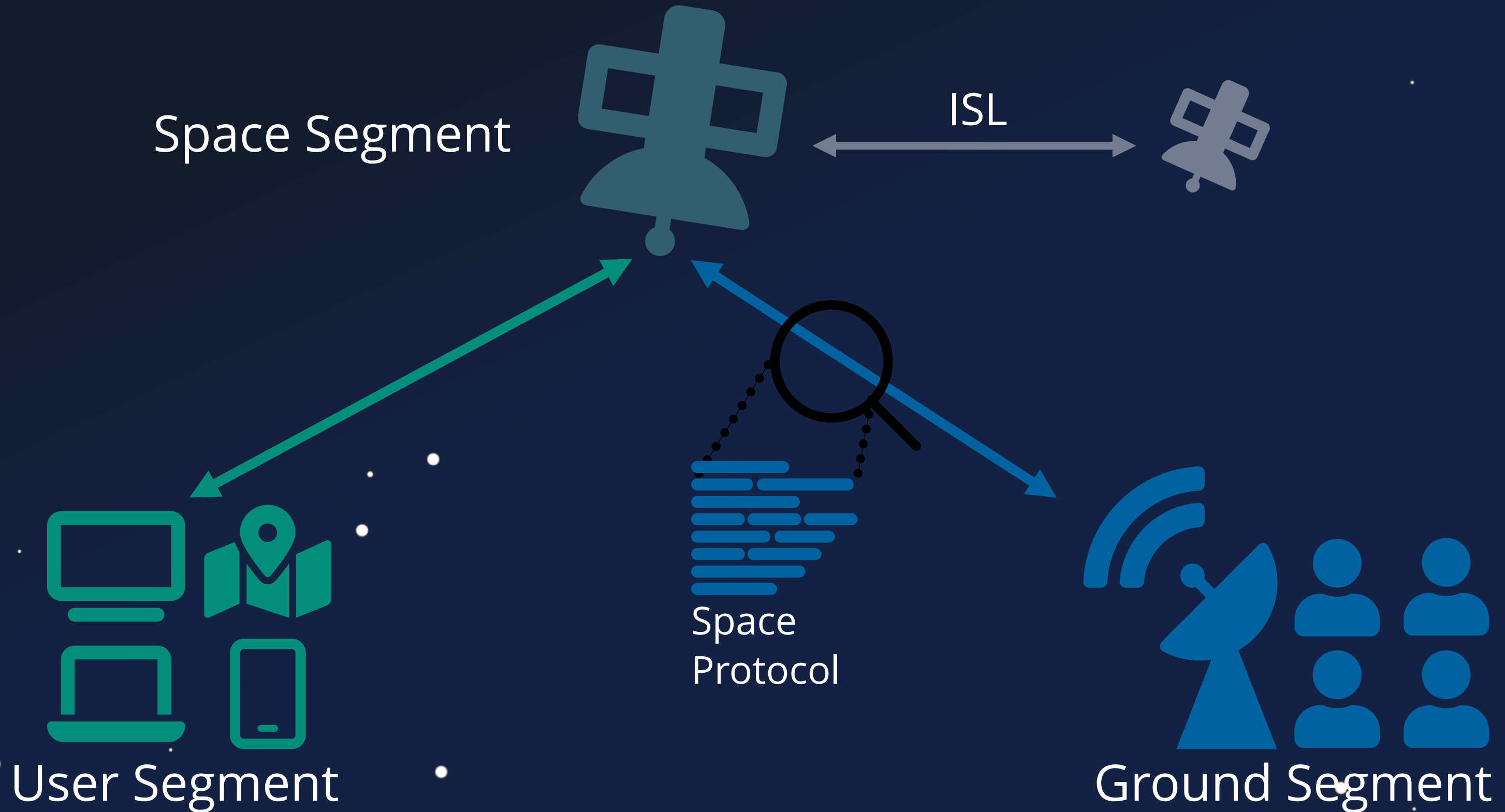
Context



Context



Context



Our Journey ...



Firmware Attacks

Our Journey ...



Firmware Attacks

Our Journey ...

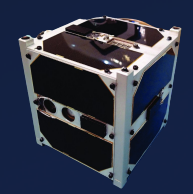
System Analysis



Firmware Attacks

Our Journey ...

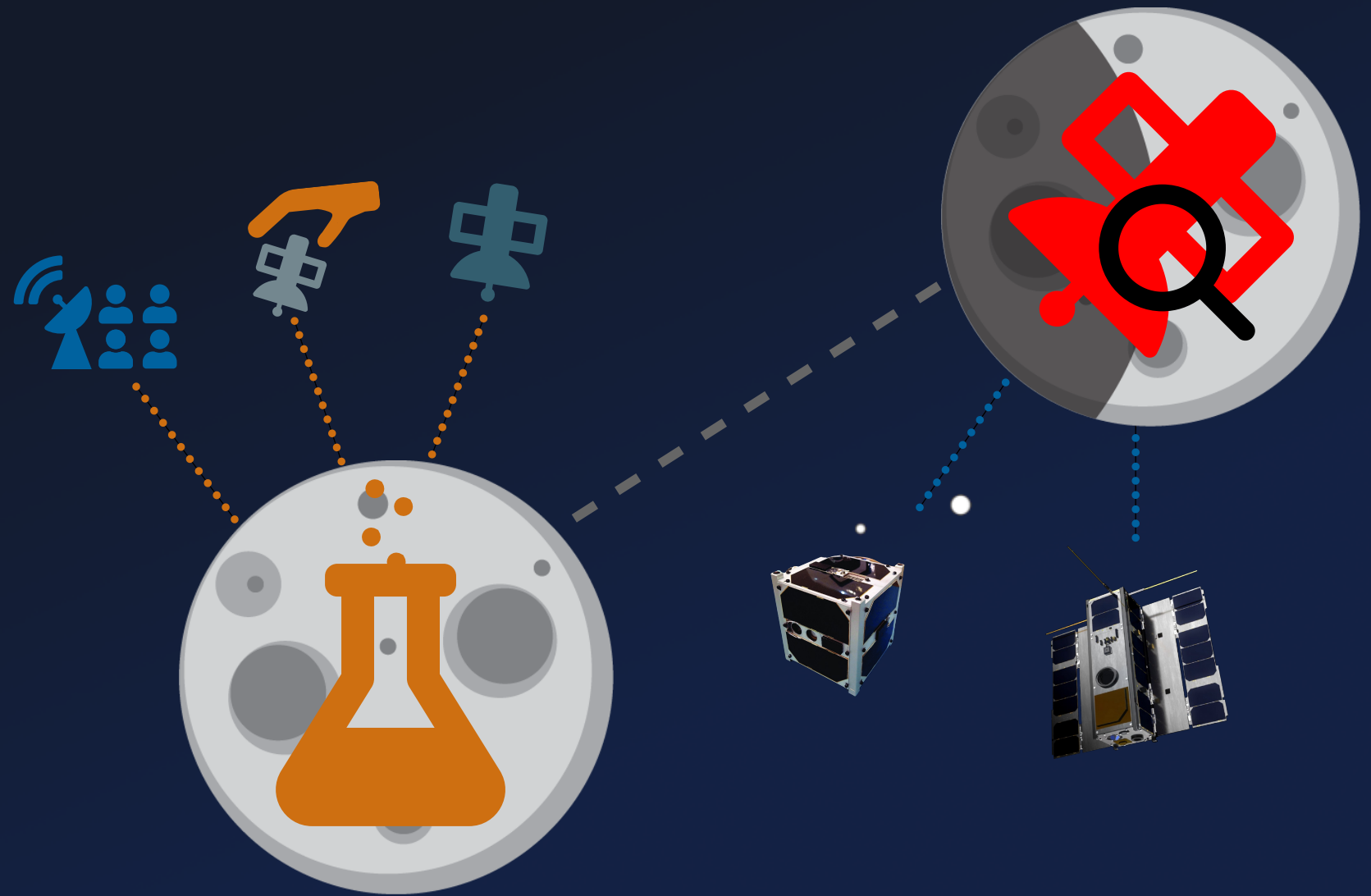
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Firmware Attacks

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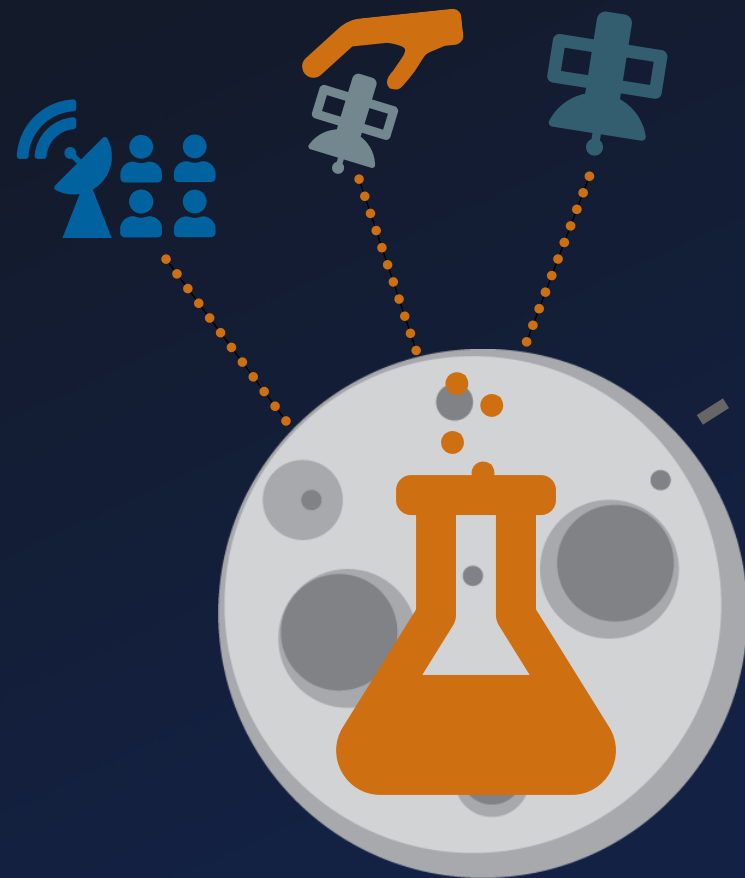
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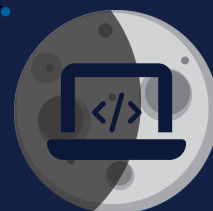
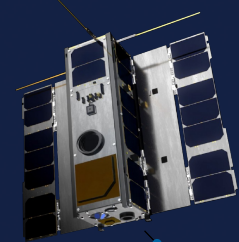
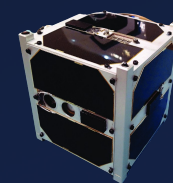
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Firmware Attacks



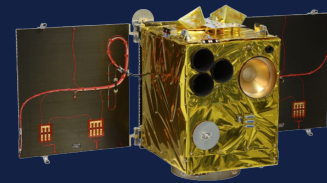
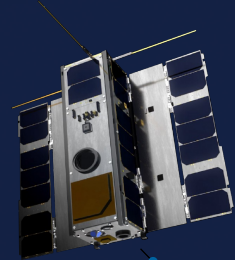
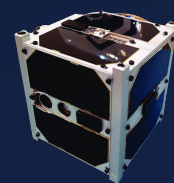
Live Demo

Our Journey ...

System Analysis



Firmware Attacks



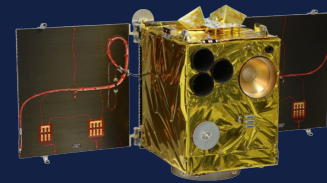
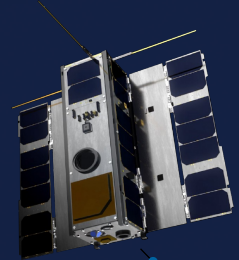
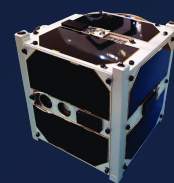
Live Demo

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Firmware Attacks



Live Demo



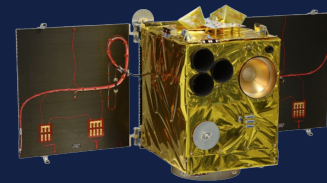
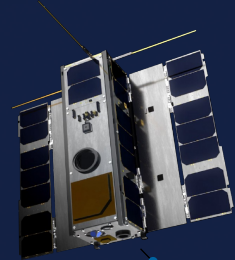
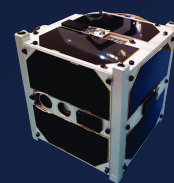
Survey

Our Journey ...

System Analysis



Firmware Attacks



Live Demo



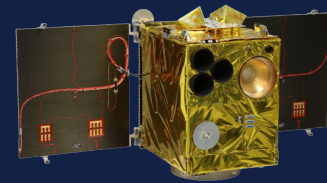
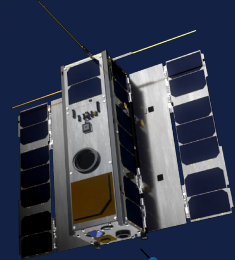
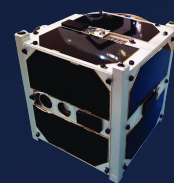
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Firmware Attacks



Live Demo

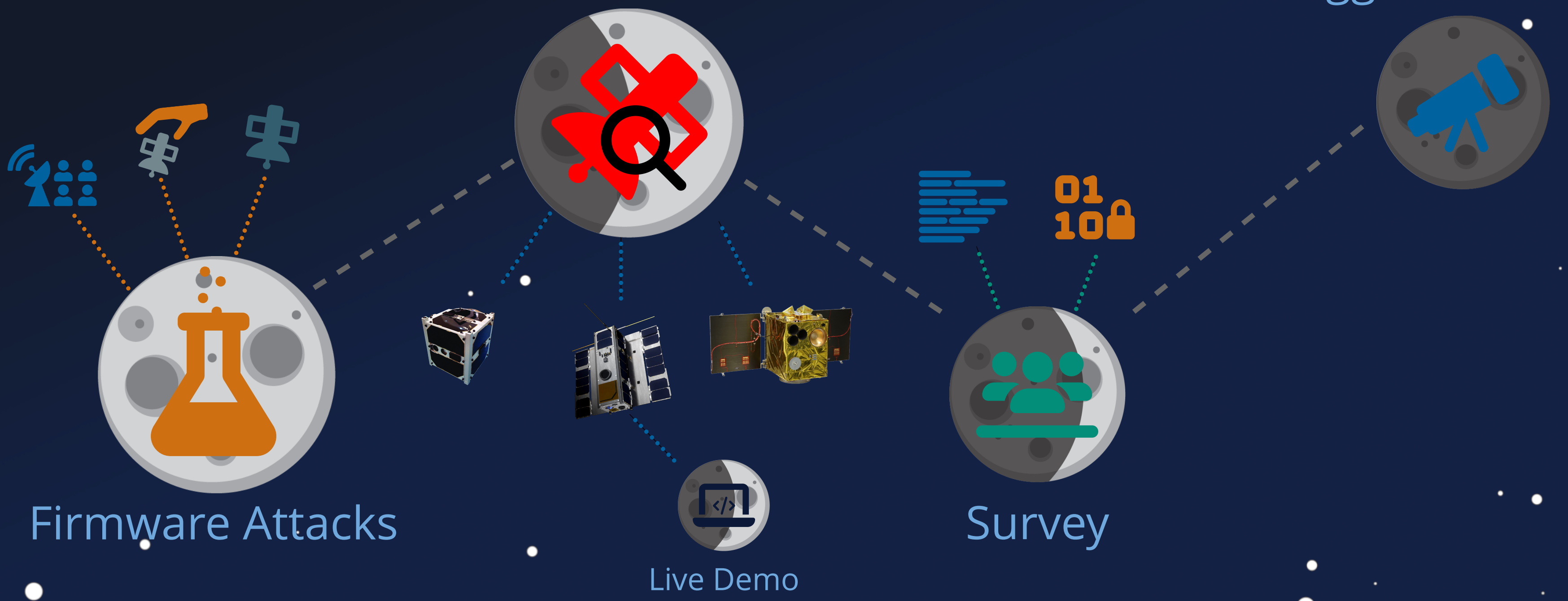


Survey

Our Journey ...

System Analysis

Bigger Picture

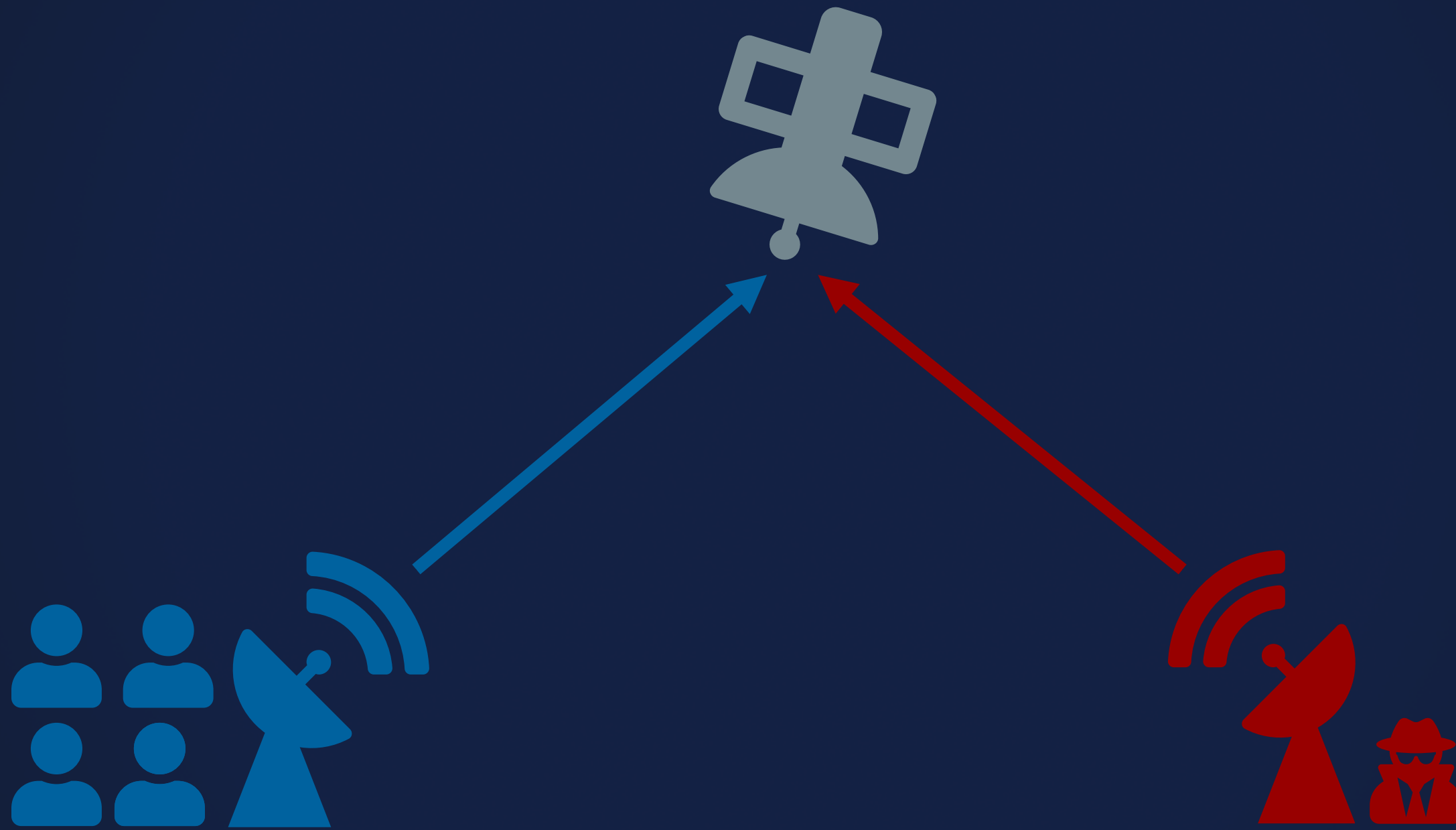


Firmware Attacks

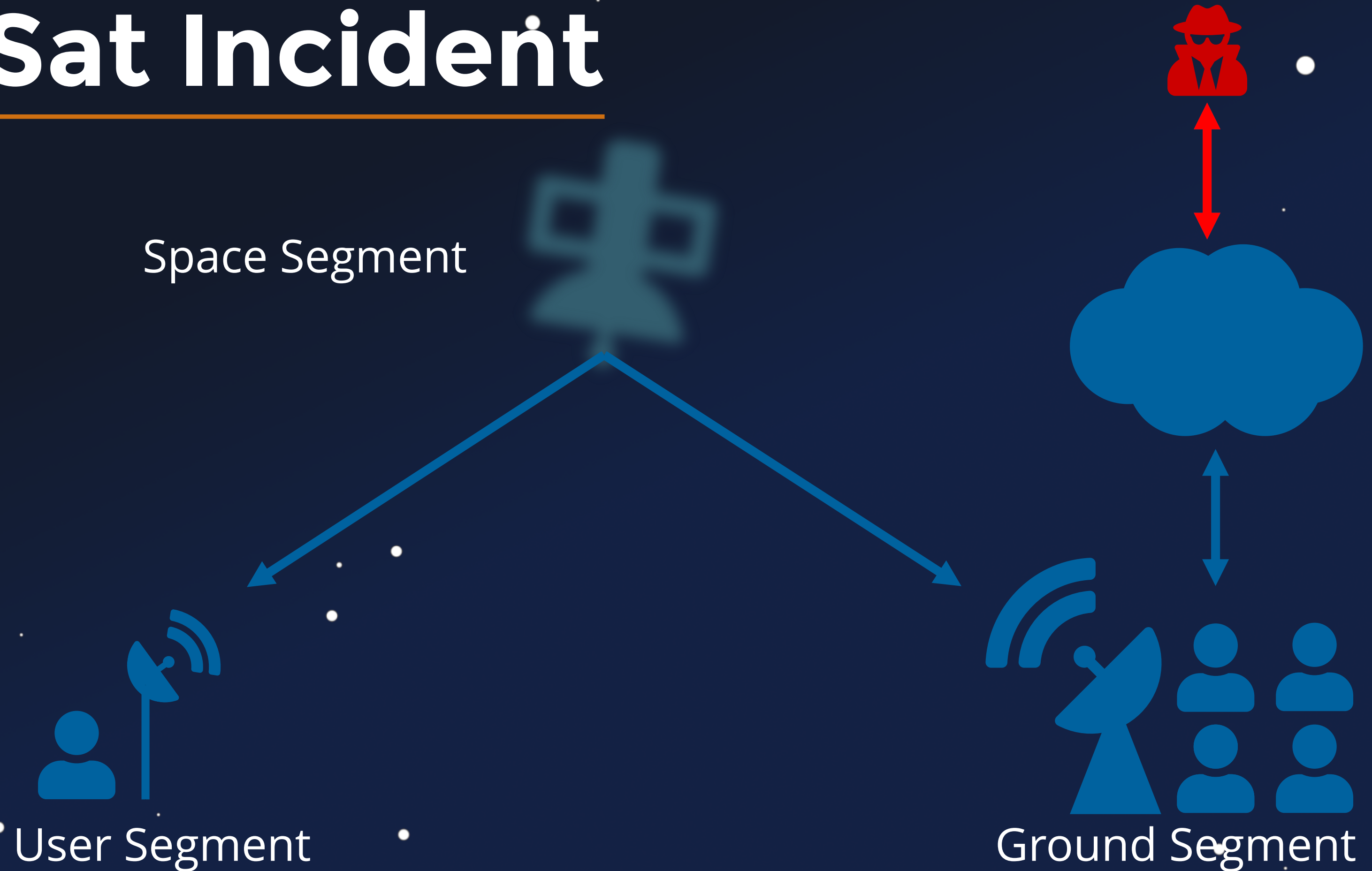
Live Demo

Survey

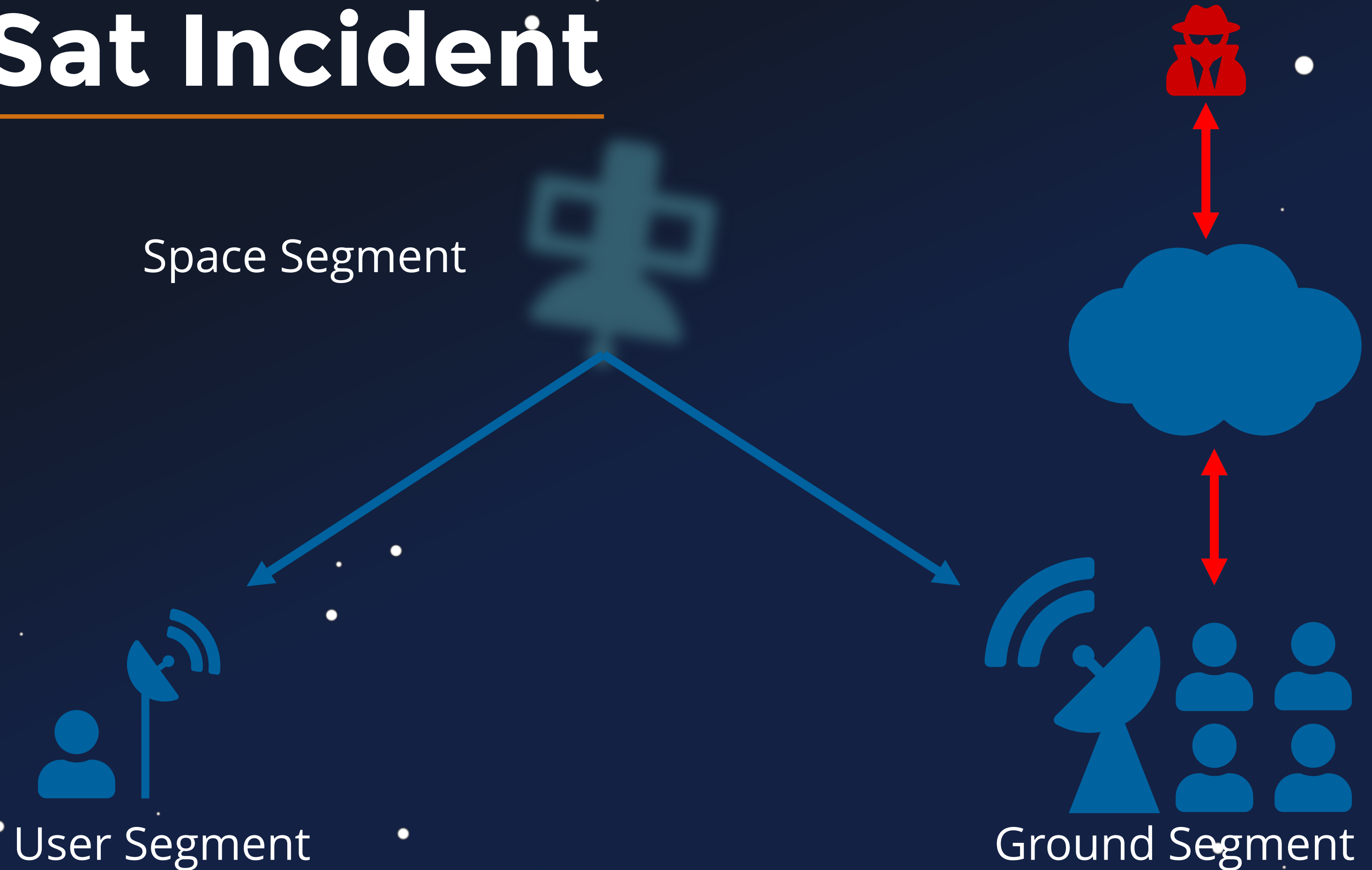
Firmware Attacks



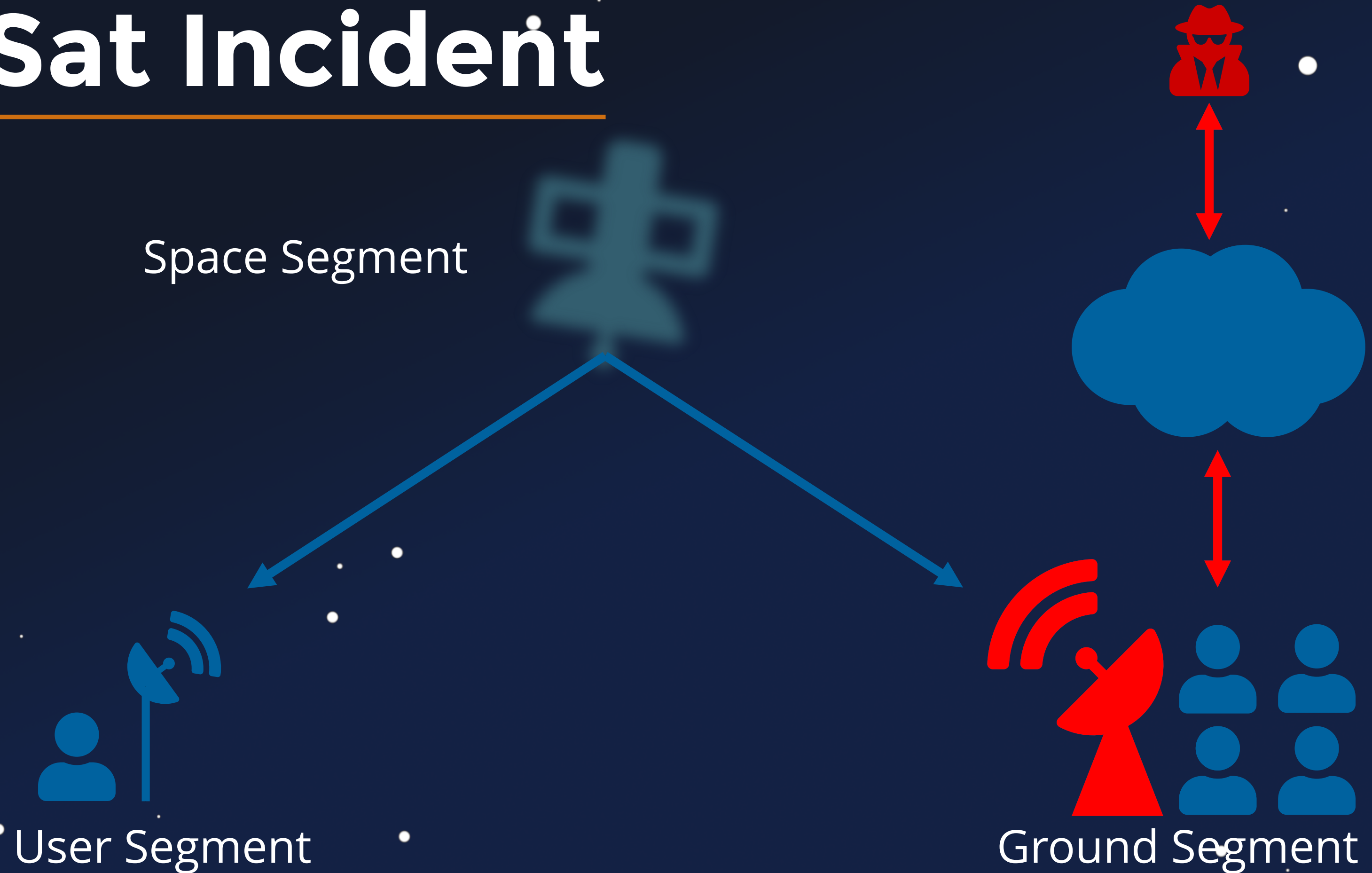
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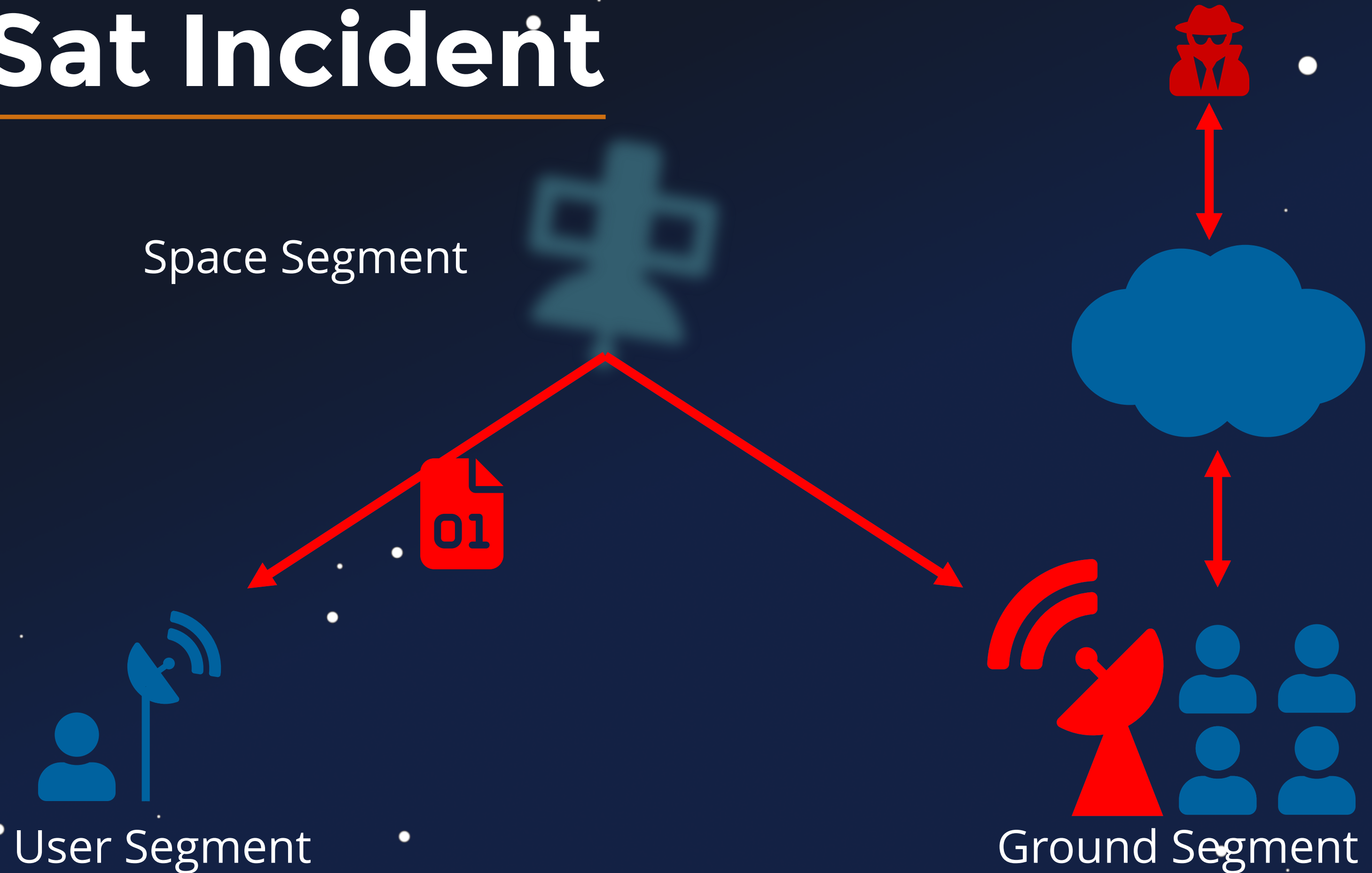
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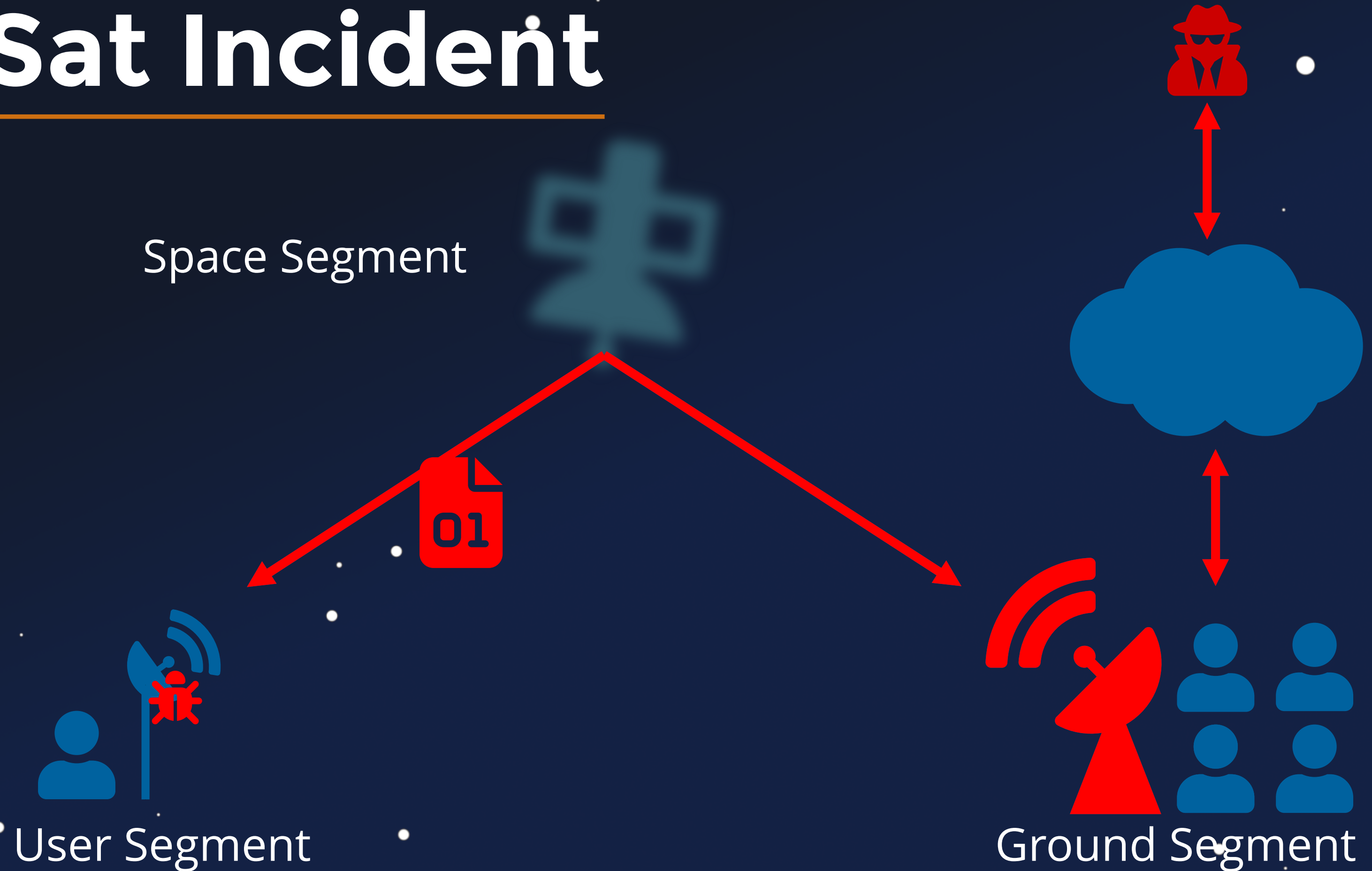
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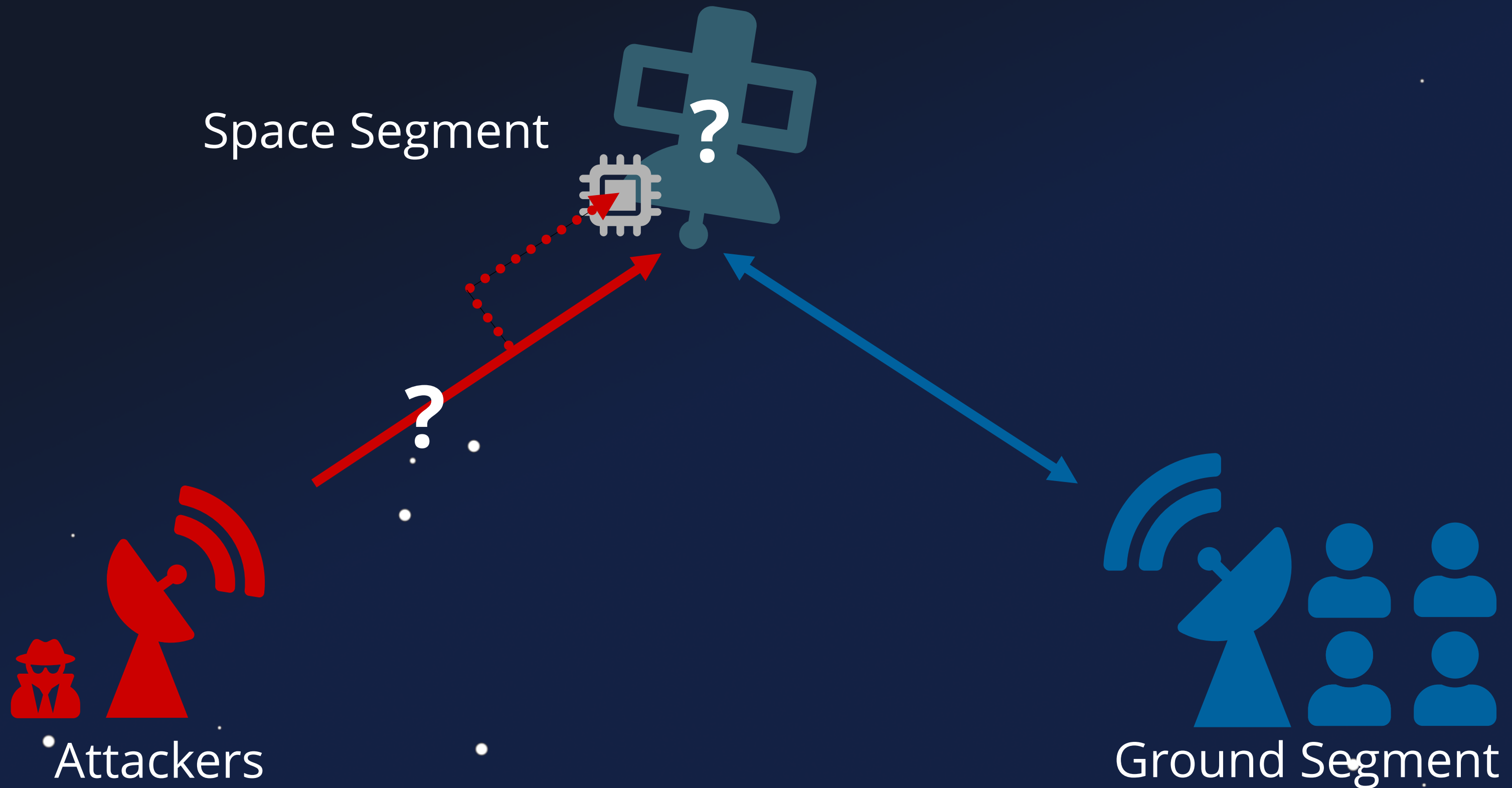
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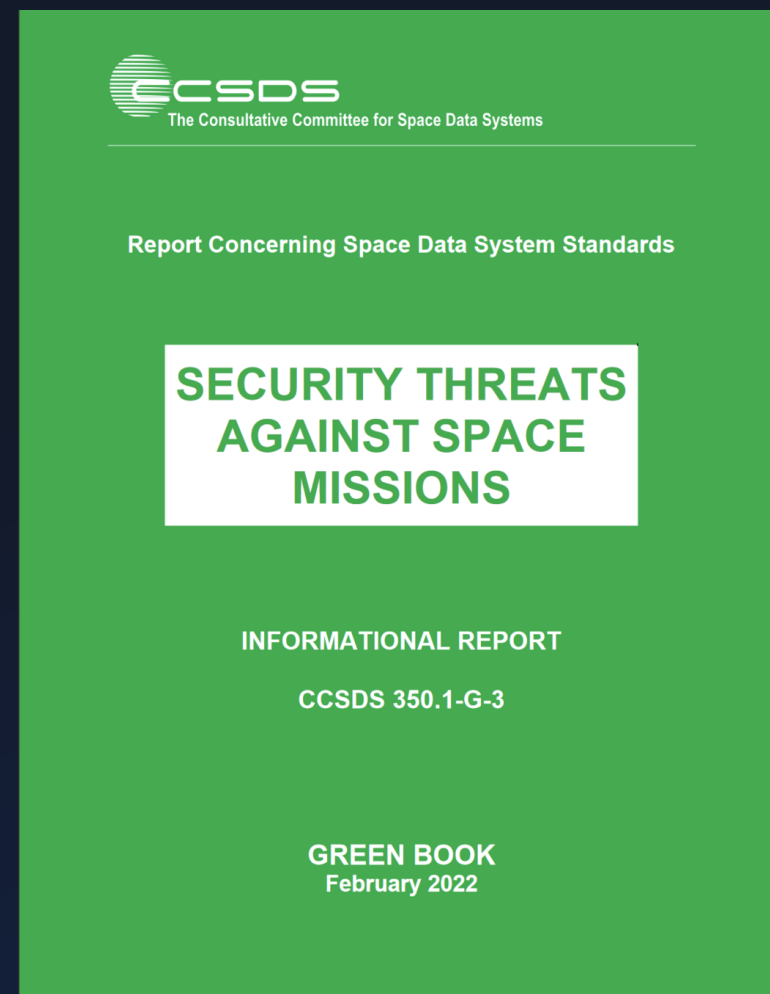
ViaSat Incident



Firmware Attacks



Not so Novel



Not so Novel

3.4.8 REPLAY

Applicable to: Space Segment, Ground Segment, Space-Link Communication.

Description: Transmissions to or from a spacecraft or between ground system computers can be intercepted, recorded, and played back at a later time.

Possible Mission Impact: If the recorded data were a command set from the ground to the spacecraft and they are re-transmitted to the originally intended destination, they might be executed, potentially at a later time. If the replayed commands are not rejected, they could result in duplicate spacecraft operations, such as a maneuver of a spacecraft re-orientation, with the result that a spacecraft is in an unintended orientation (e.g., tumbling, antenna pointed in the wrong direction, solar arrays pointed away from the sun, the reset of critical onboard parameters).

3.4.9 SOFTWARE THREATS

Applicable to: Space Segment, Ground Segment.

Description: Users, system operators, and programmers often make mistakes that can result in security problems. Users or administrators can install unauthorized or unvetted software that might contain bugs, viruses, or spyware, which could result in system instability. System operators might misconfigure a system resulting in security weaknesses. Programmers may introduce logic or implementation errors that could result in system vulnerabilities, or instability/reliability. Weaknesses may be discovered after a mission is operational, which external threat agents might attempt to exploit to inject instructions, software, or configuration changes.

Possible Mission Impact: Software threats could result in loss of data and safety issues, loss of spacecraft control, unauthorized spacecraft control, or loss of mission.

3.4.10 UNAUTHORIZED ACCESS

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Description: Access control policies based on strong authentication provide a means by which only authorized entities are allowed to perform system actions, while all others are prohibited.

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Not so Novel

CCSDS REPORT CONCERNING SECURITY THREATS AGAINST SPACE MISSIONS

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CCSDS 350.1-G-3 Page 3-8 February 2022

MARCH 2020

A REPORT OF
THE CSIS
AEROSPACE
SECURITY
PROJECT

SPACE THREAT ASSESSMENT 2020

Authors
TODD HARRISON
KAITLYN JOHNSON
THOMAS G. ROBERTS
TYLER WAY
MAKENA YOUNG

Foreword
MARTIN C. FAGA

CSIS | CENTER FOR STRATEGIC & INTERNATIONAL STUDIES

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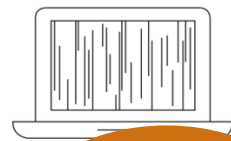


Illustration
Cyberattacks can be used to take control of a satellite and damage or destroy it.

user terminals that connect to satellites are all potential intrusion points for cyberattacks. Cyberattacks can be used to monitor data traffic patterns (i.e., which users are communicating), to monitor the data itself, or to insert false or corrupted data in the system. While cyberattacks require a high degree of understanding of the systems being targeted, they do not necessarily require significant resources to conduct. Cyberattacks can be contracted to private groups or individuals, which means that a state or non-state actor that lacks internal cyber capabilities still pose a cyber threat.⁹

A cyberattack on space systems can result in data loss, widespread disruptions, and even permanent loss of a satellite. For example, if an adversary can seize control of a satellite through a cyberattack on its command and control system, the attack could shut down all communications and permanently damage the satellite by expending its propellant supply or damaging its electronics and sensors. Accurate and timely attribution of a cyberattack can be difficult, if not impossible, because attackers can use a variety of methods to conceal their identity, such as using hijacked servers to launch an attack.

THREAT CHARACTERISTICS

The types of counterspace threats described above have distinctly different characteristics that make them more suitable for use in some scenarios than others. As shown in Table 1, some types of counterspace threats are difficult to attribute or have fully reversible effects, such as mobile jammers. High-powered lasers, for example, are “silent” and can carry out an attack with little public awareness that anything has happened. Other types of counterspace weapons produce effects that make it difficult for the attacker to know if the attack was successful, and some produce collateral damage that can affect space systems other than the one being targeted.

Counterspace weapons that are reversible, difficult to attribute, and have limited public awareness are ideally suited for situations in which an opponent may want to signal resolve, create uncertainty in the mind of its opponent, or achieve a fait accompli without triggering an escalatory response. For example, an adversary that wants to deter the United States from intervening in a situation may believe that such attacks will stay below the threshold for escalation (i.e., not trigger the very thing it is trying to prevent) while creating significant operational challenges for the United States that make the prospect of intervention more costly and protracted. Conversely, counterspace weapons that have limited battle damage assessment or that risk collateral damage may be less useful to adversaries in many situations. Without reliable battle damage assessment, for example, an adversary cannot plan operations with the confidence that its counterspace actions have been successful. Furthermore, weapons that produce collateral damage in space, such as large amounts of space debris, run the risk of escalating a conflict and turning other nations against the attacker.

SP
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THOMAS G
TYLER WA
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Foreword
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CSIS

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Cybersecurity Protections for Spacecraft: A Threat Based Approach

April 29, 2021

Brandon Bailey
Cyber Assessment and Research Department (CARD)
Cybersecurity Subdivision (CSS)

Prepared for:
U.S. GOVERNMENT AGENCY

Contract No. FA8802-19-C-0001

Authorized by: Defense Systems Group

Distribution Statement A: Distribution Statement A: Approved for public release; distribution unlimited.



Outdated Assumptions



Myth of Inaccessibility



\$\$\$ → \$

Affordable
Ground Stations

Myth of Inaccessibility



\$\$\$ → \$

Affordable
Ground Stations



Ground Station as a Service
GSaaS

Myth of Inaccessibility



\$\$\$ → \$

Affordable
Ground Stations



Ground Station as a Service
GSaaS



More Satellites
GEO → LEO

Security by Obscurity

// *No Insights \Leftrightarrow No Attacker*

Security by Obscurity

// ~~No Insights \leftrightarrow No Attacker~~

Security by Obscurity

// ~~No Insights \leftrightarrow No Attacker~~



More Developers
More People Involved

Security by Obscurity

// ~~No Insights~~ \leftrightarrow ~~No Attacker~~



More Developers
More People Involved



Commercial off-the-Shelf
(COTS)
Components

Security by Obscurity

// ~~No Insights~~ \leftrightarrow ~~No Attacker~~



More Developers
More People Involved



Commercial off-the-Shelf
(COTS)
Components



Higher Stakes
Critical Infrastructure

Attacker Goals



Denial of Service

Attacker Goals



Denial of Service



Malicious Data
Interaction

Attacker Goals



Denial of Service



Seizure of Control



Malicious Data Interaction

Attacker Goals



Denial of Service



Seizure of Control



Malicious Data Interaction

Attacker Goals



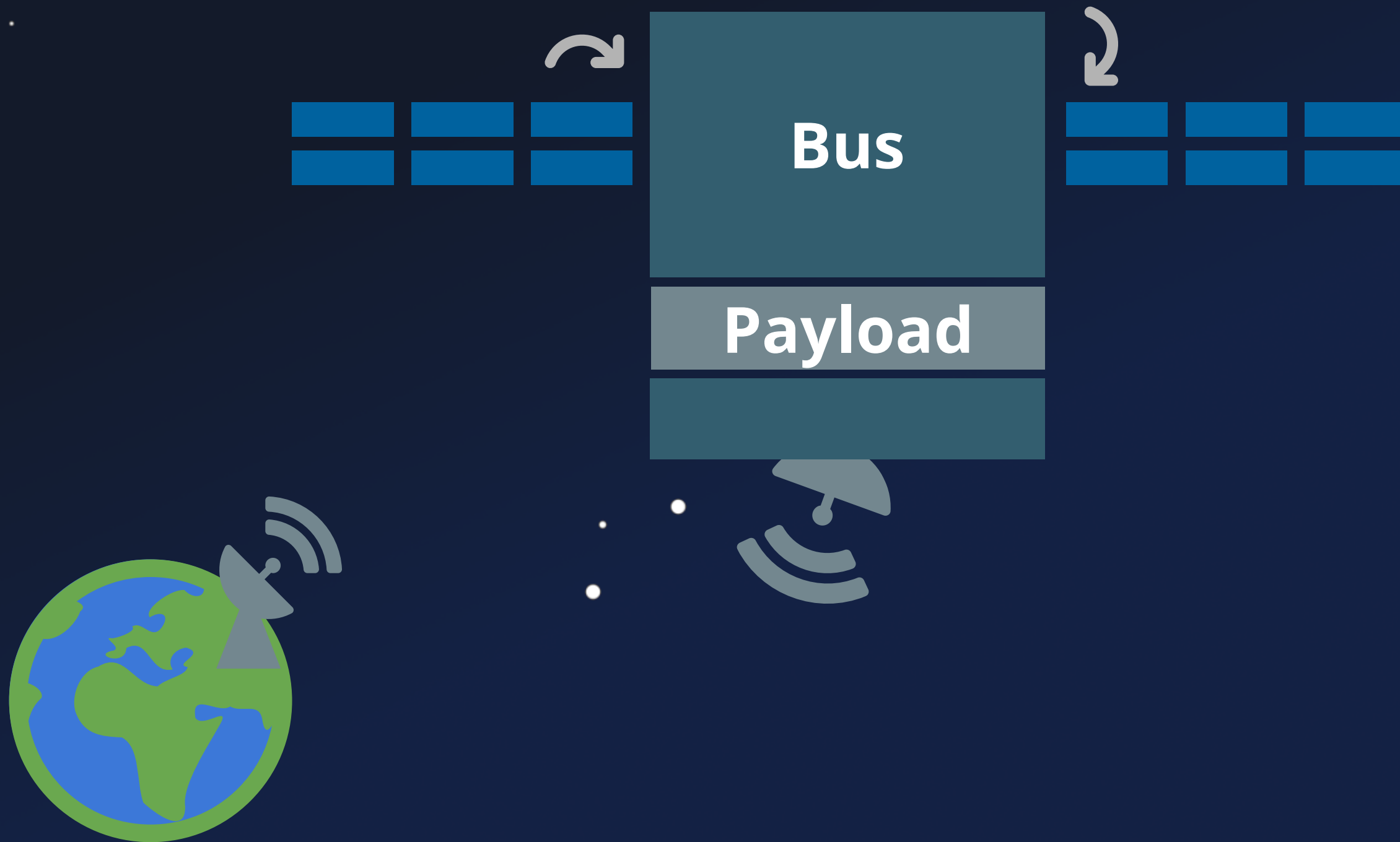
Seizure of Control

Attacker Goals

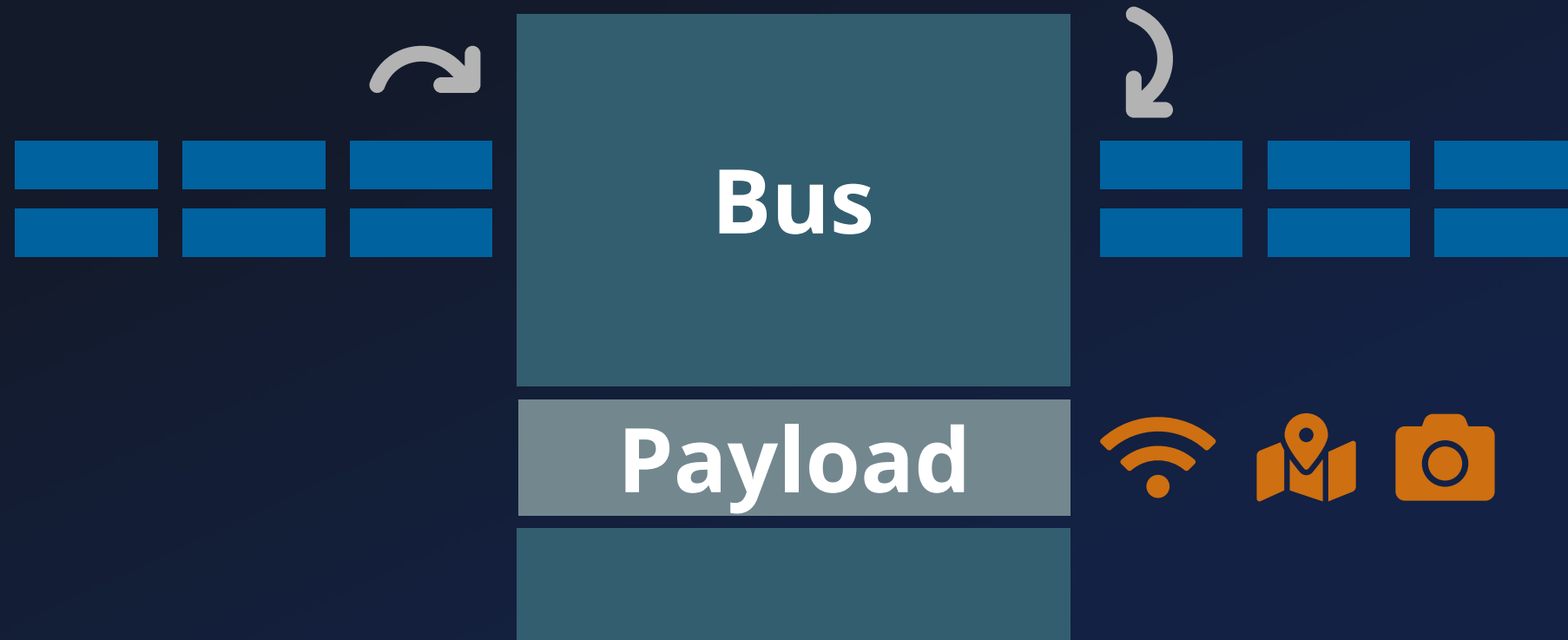


Seizure of Control

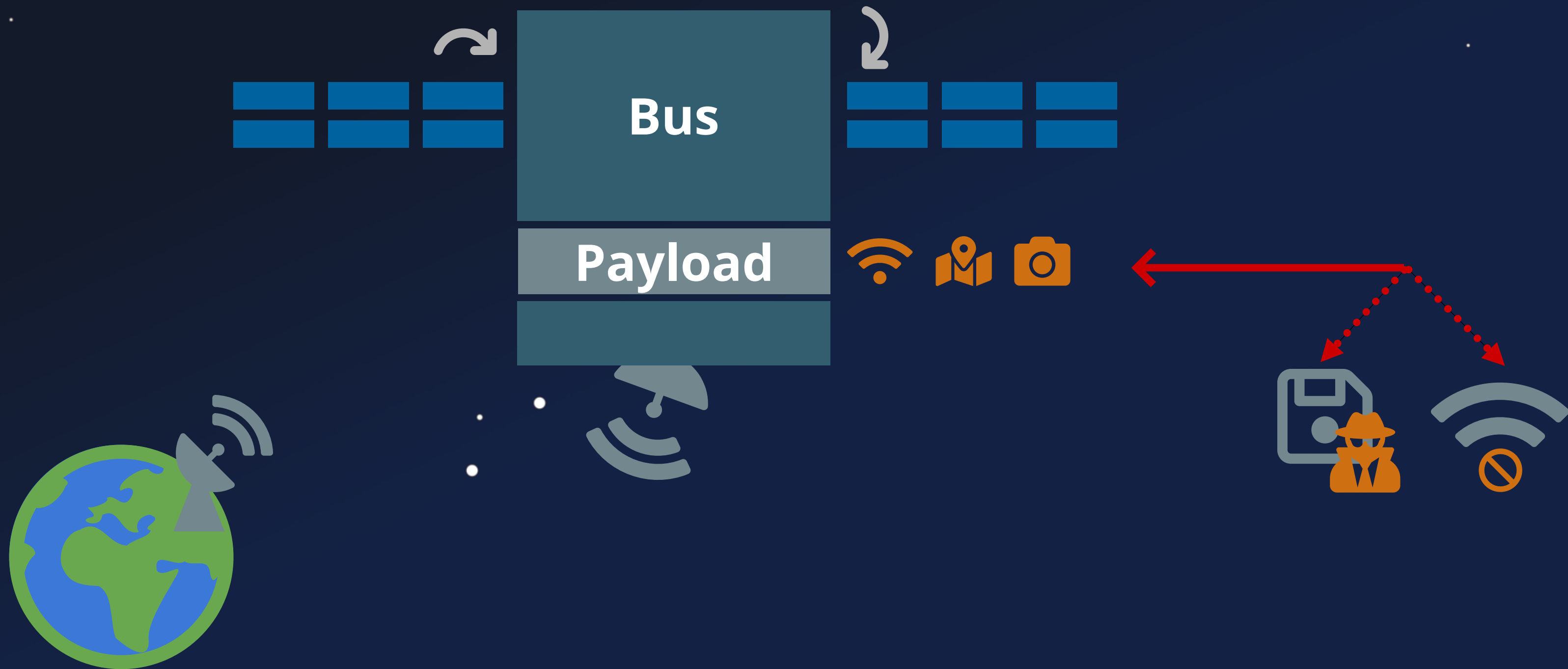
Components



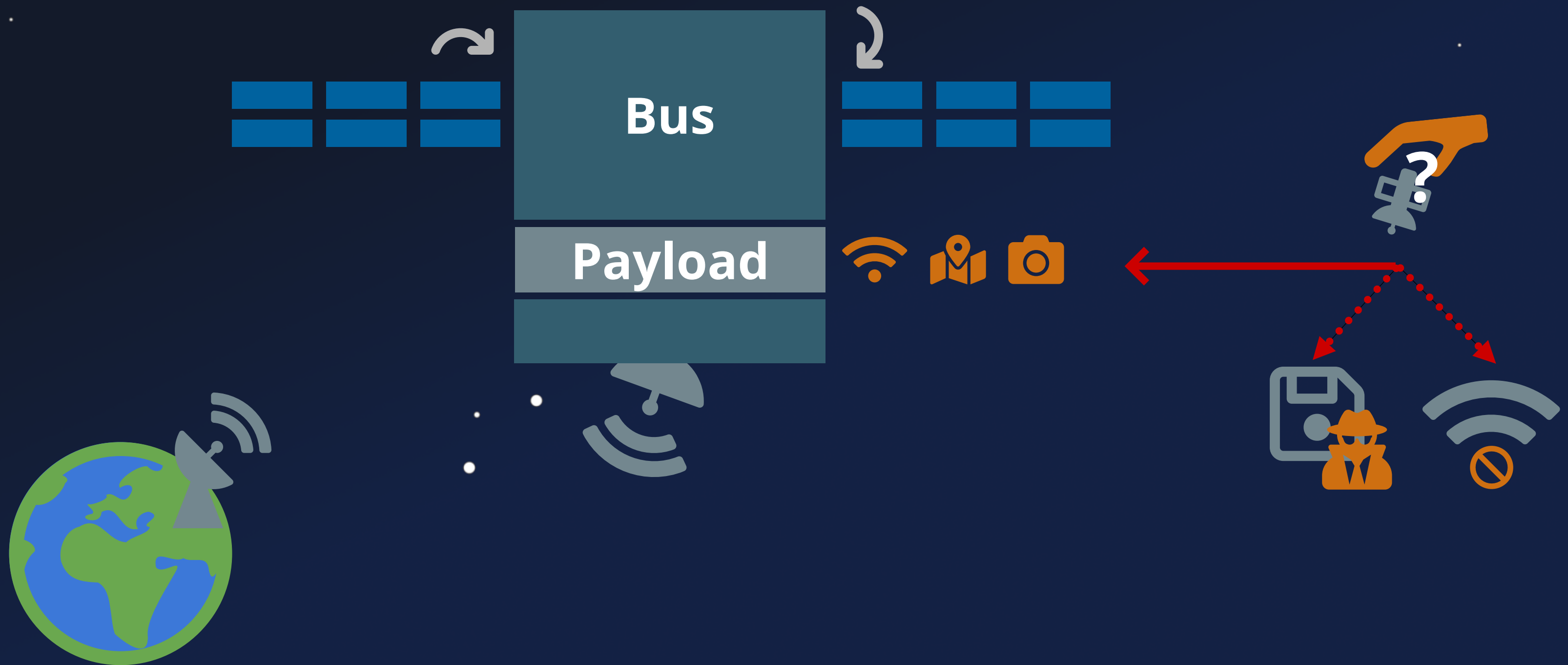
Components



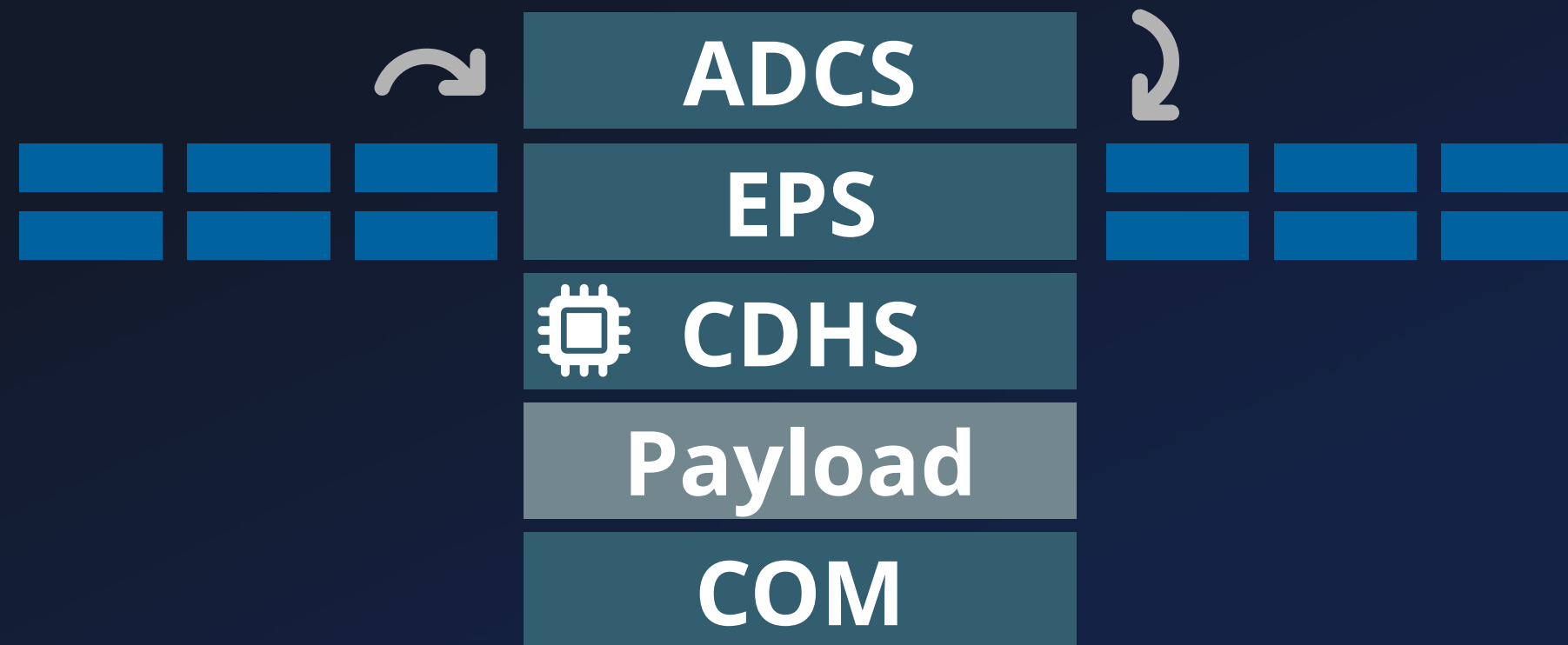
Components



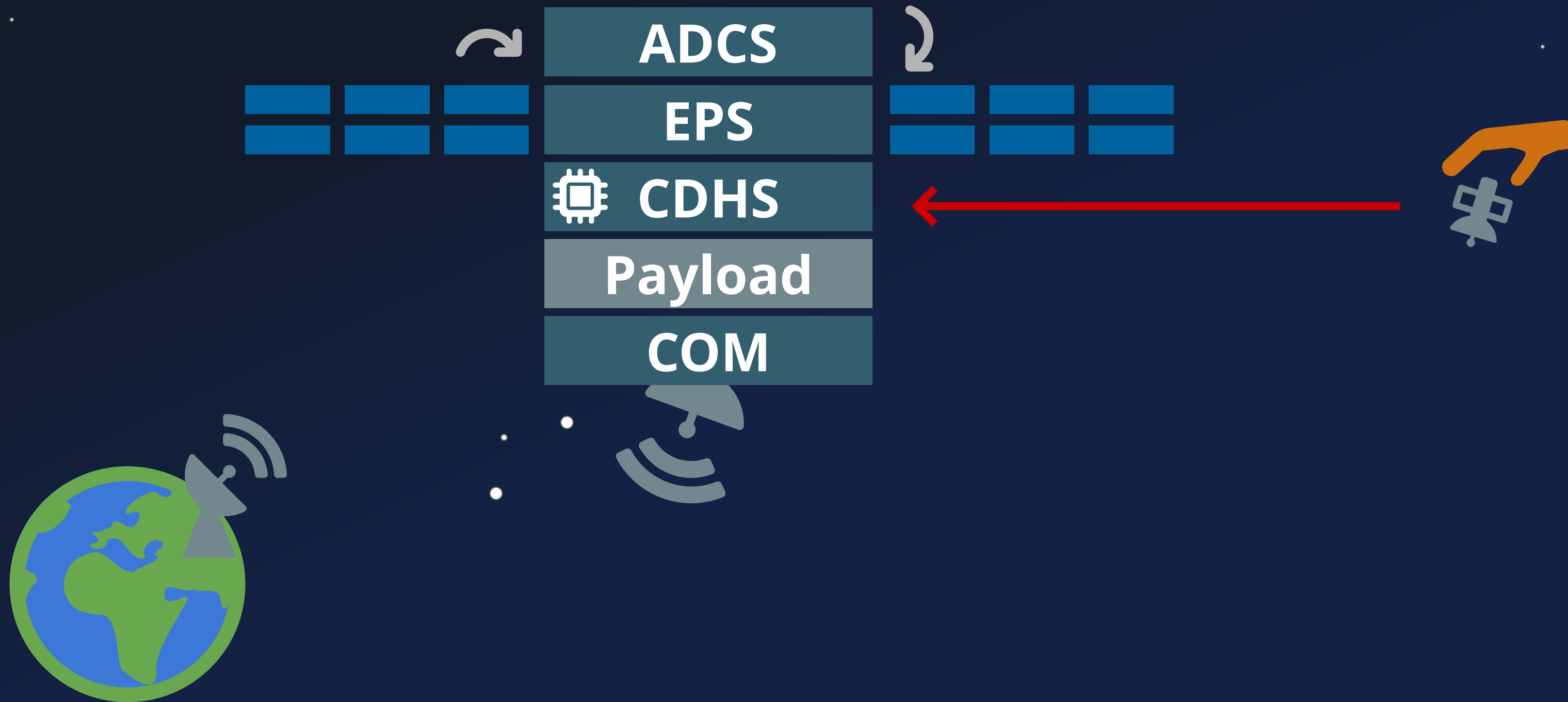
Components



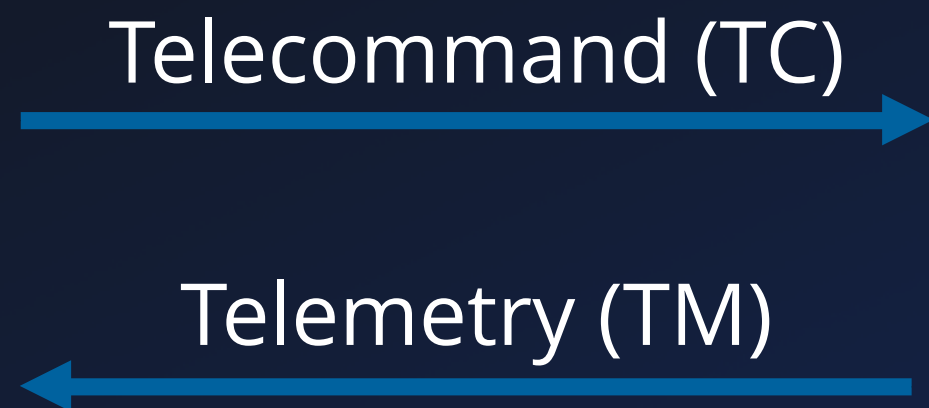
Components



Components

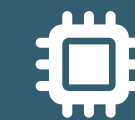


TC / TM Flow



COM

- Decode
- Authenticate
- Repackage



CDHS

- Parse
- Execute
- Respond

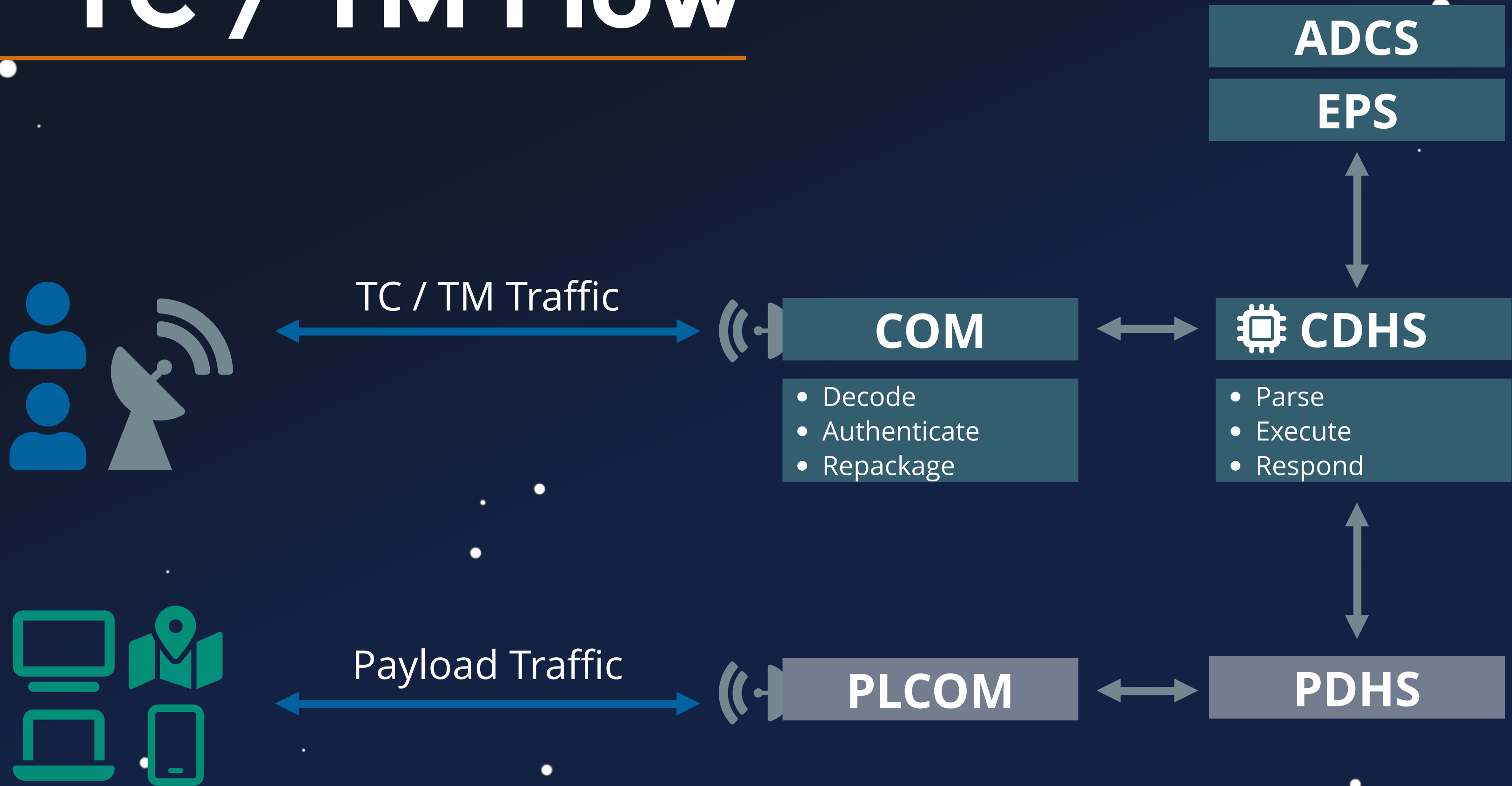
ADCS

EPS

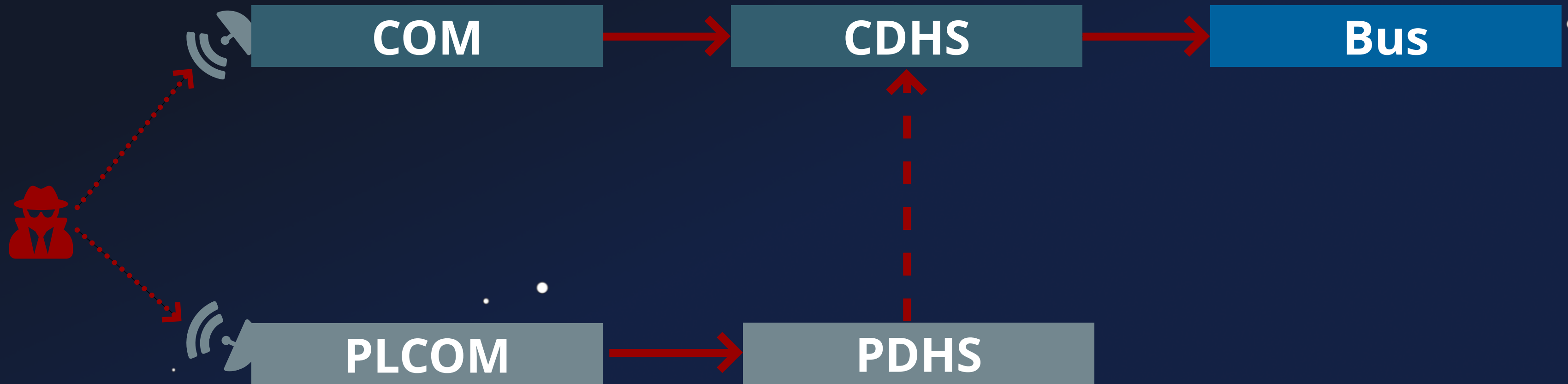


Payload

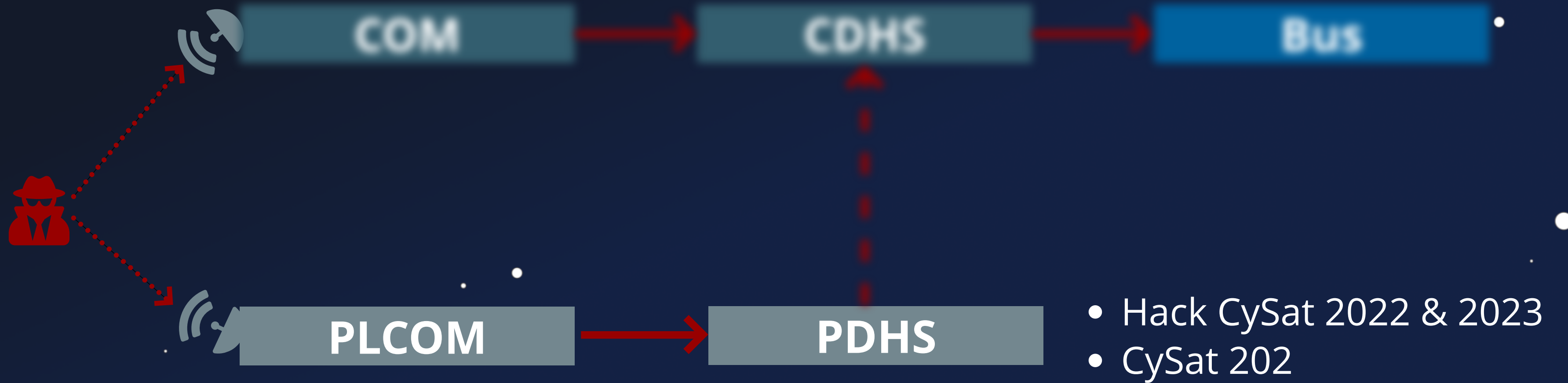
TC / TM Flow



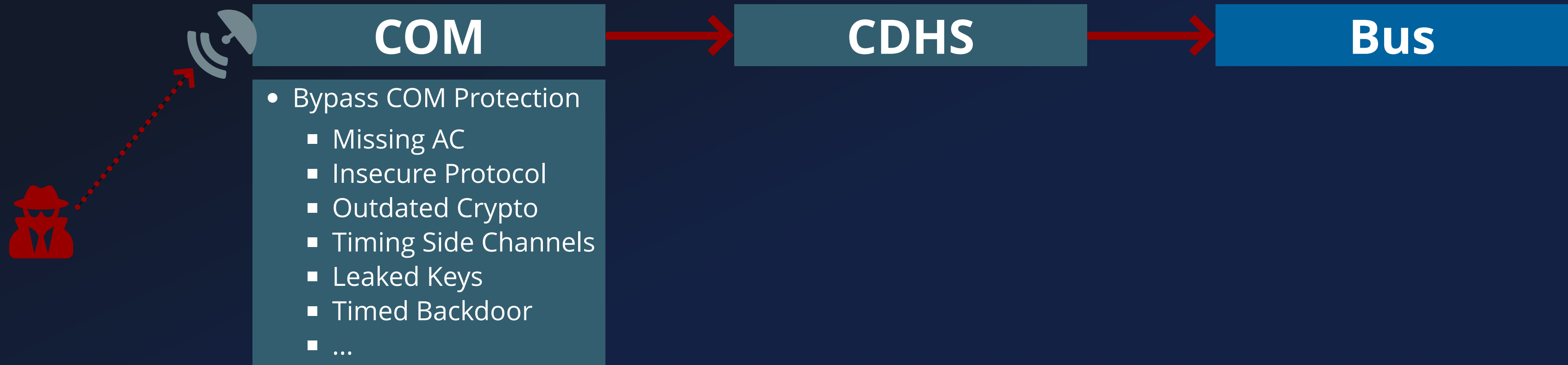
Attack Path



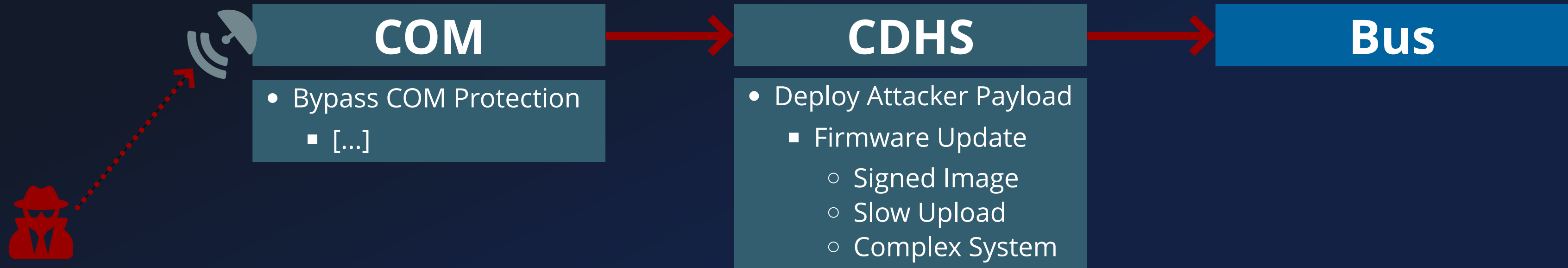
Attack Path



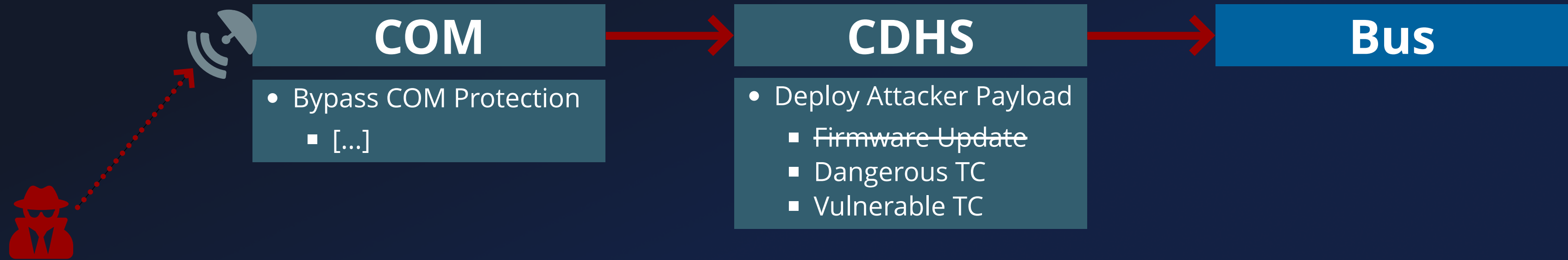
Attack Path



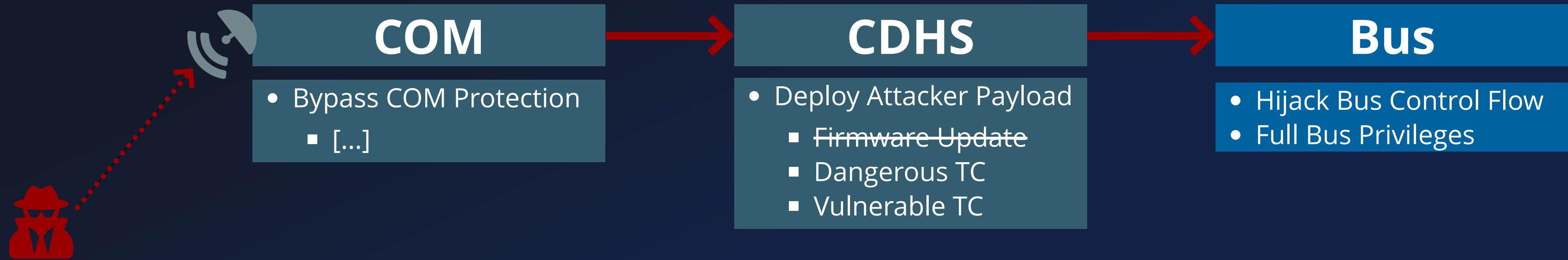
Attack Path



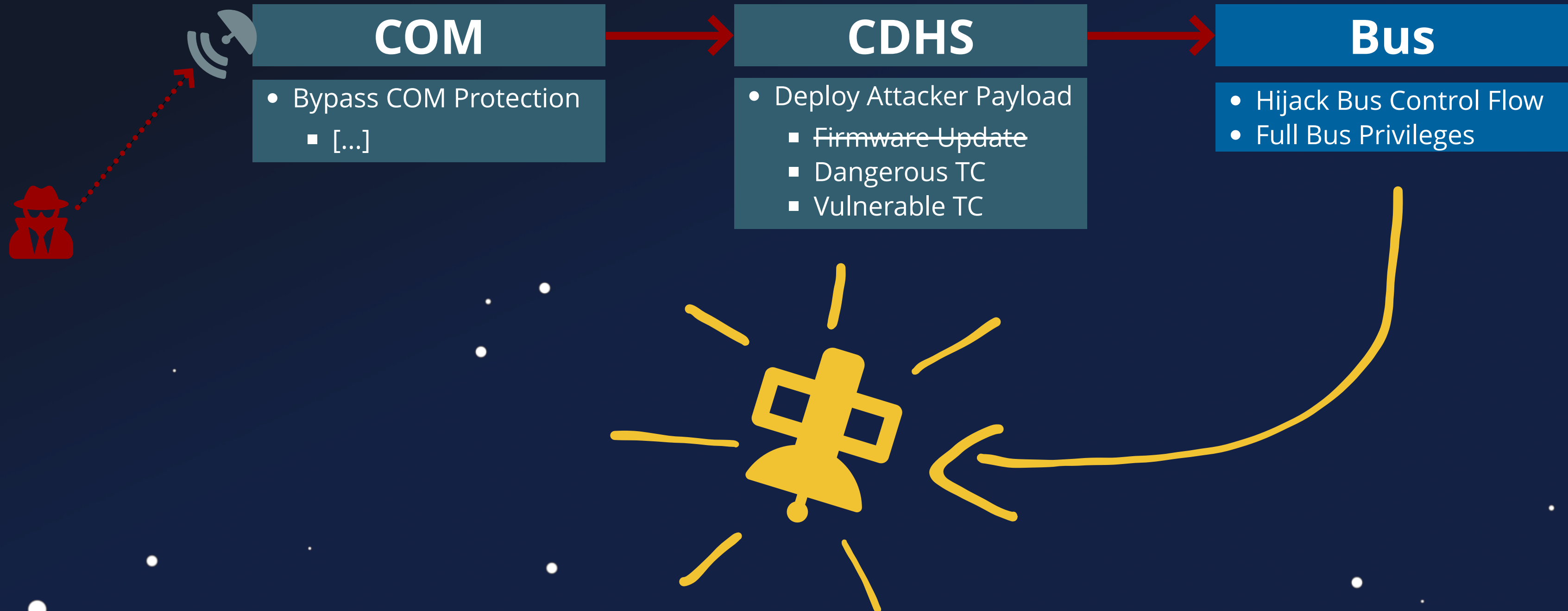
Attack Path



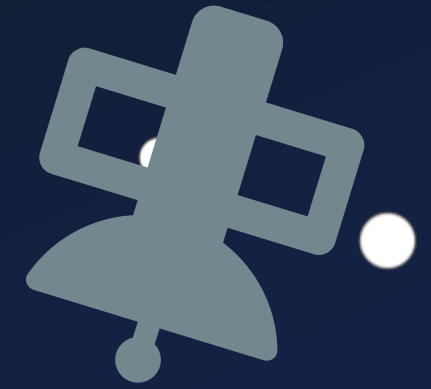
Attack Path



Attack Path

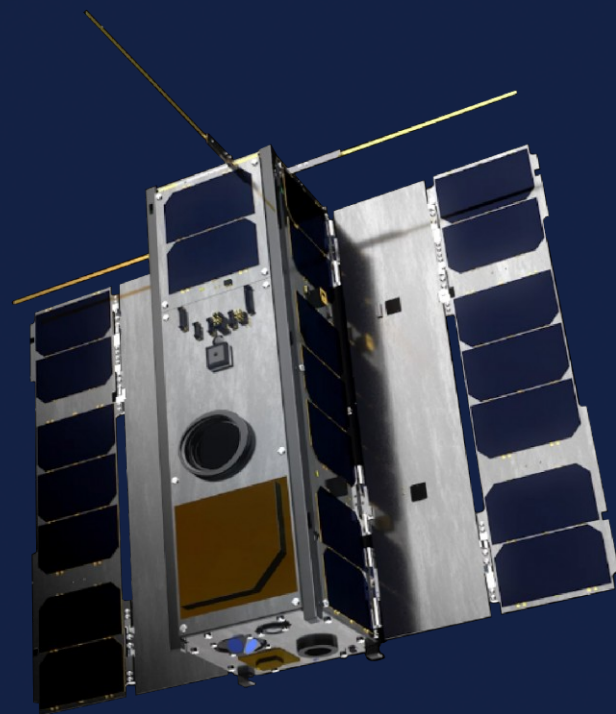
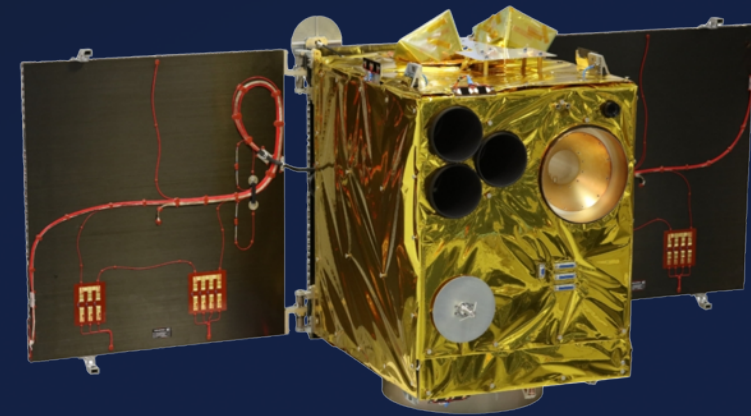
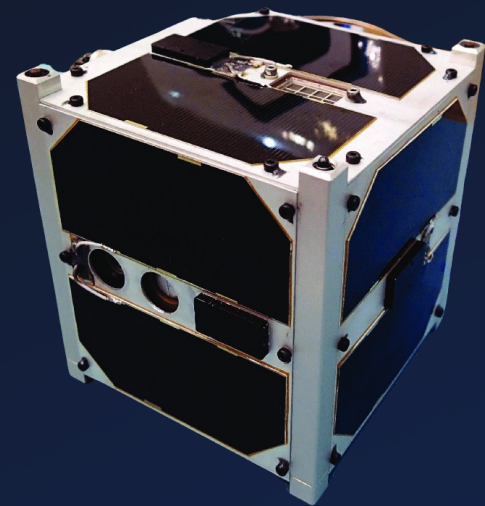


Objectives



- ① Bypass COM Protection
- ② Dangerous / Vulnerable TC
- ③ Hijack Bus Control Flow
- ④ Full Bus Privileges

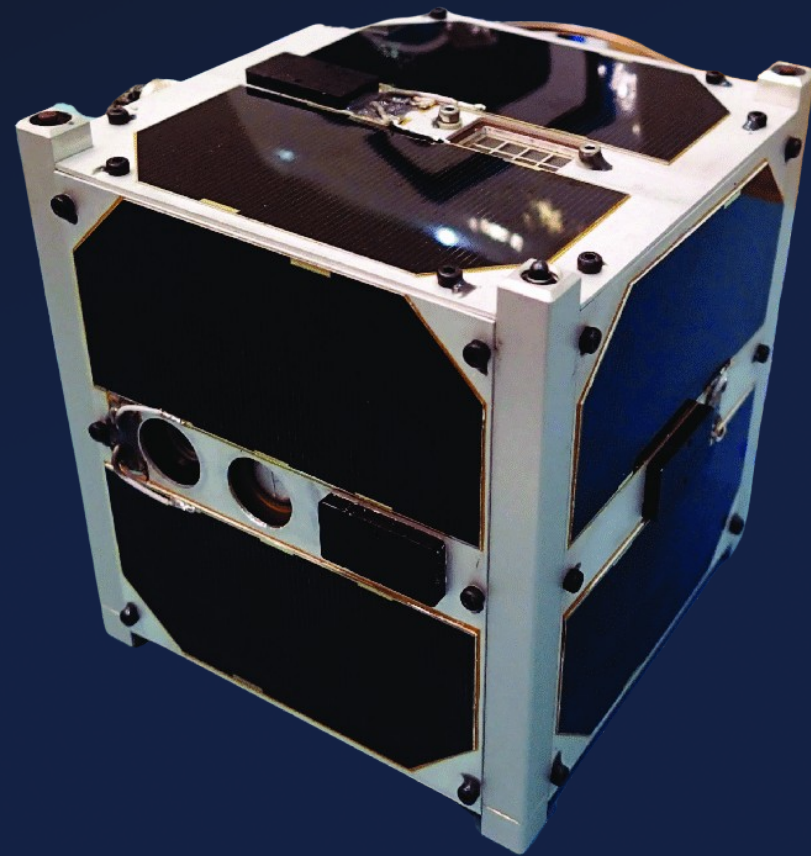
Satellite Case Studies



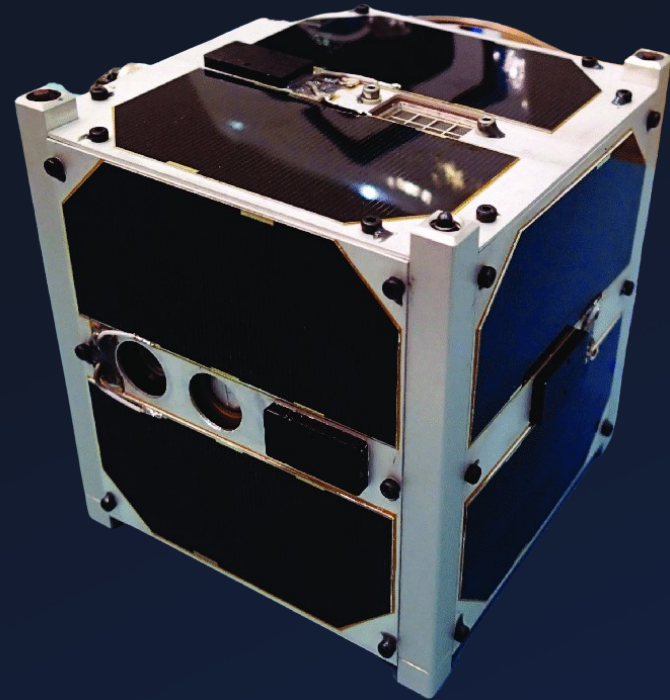
Approach



ESTCube-1

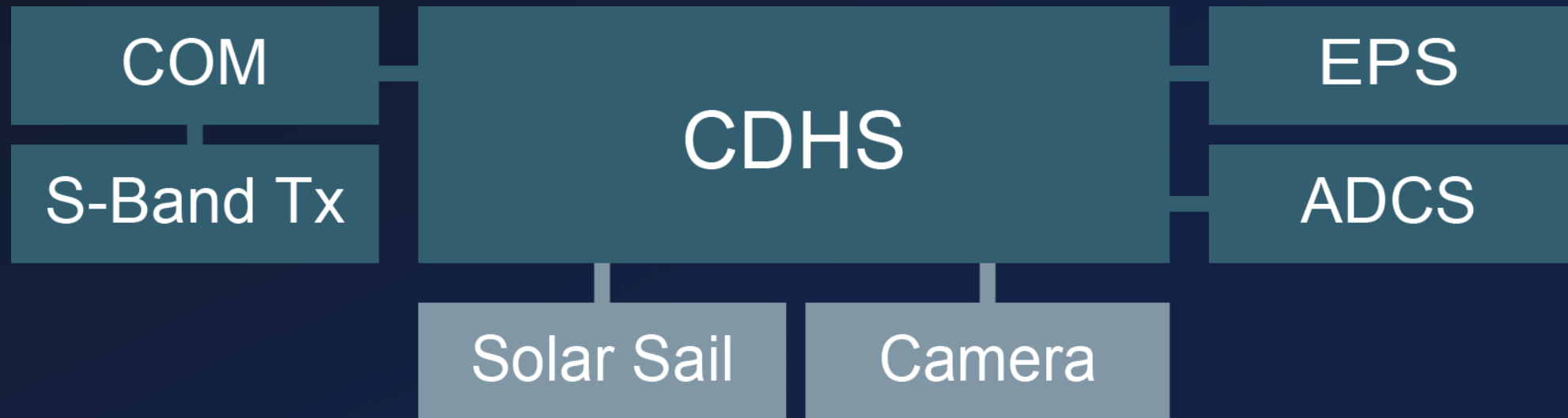


ESTCube-1



ESTCube-1 ^[1]

Developed by
University of Tartu



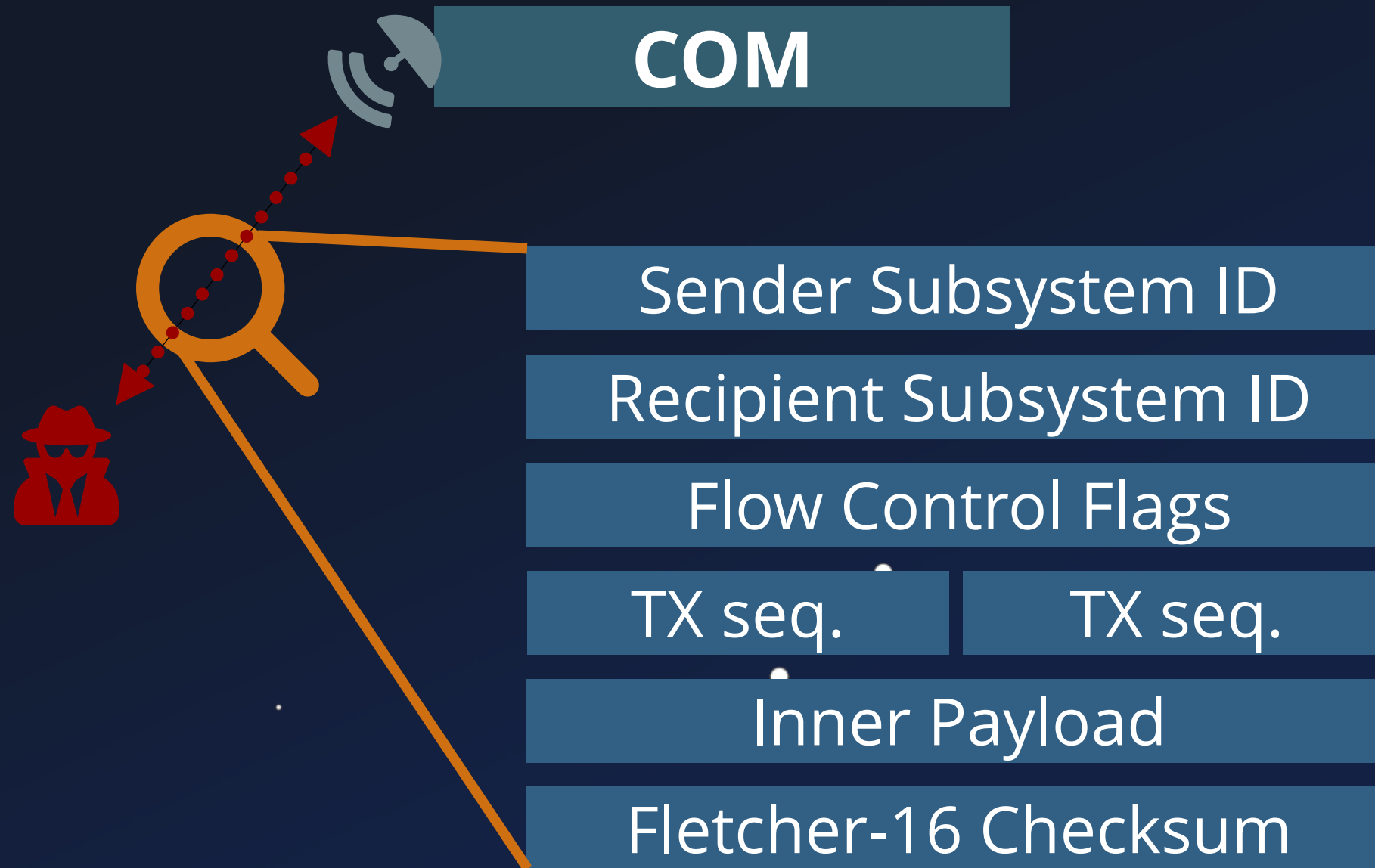
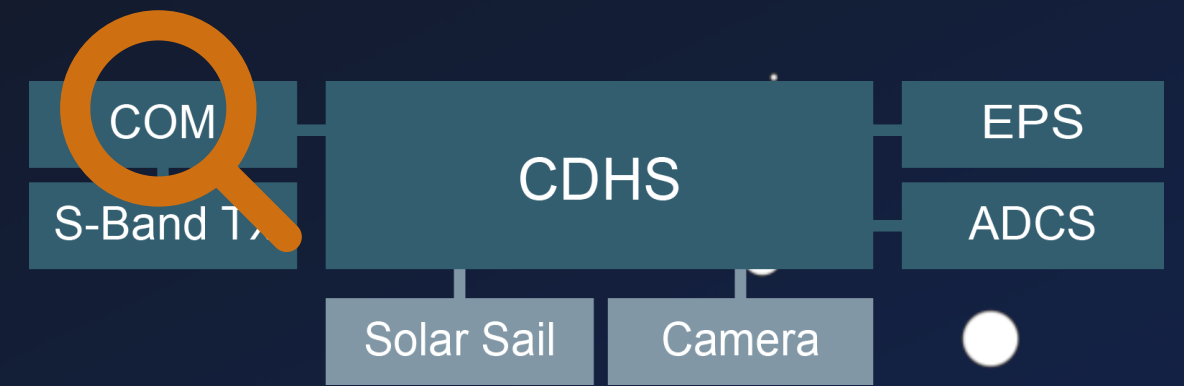
E-Sail (Electric Solar Wind Sail) Propulsion

Peripherals

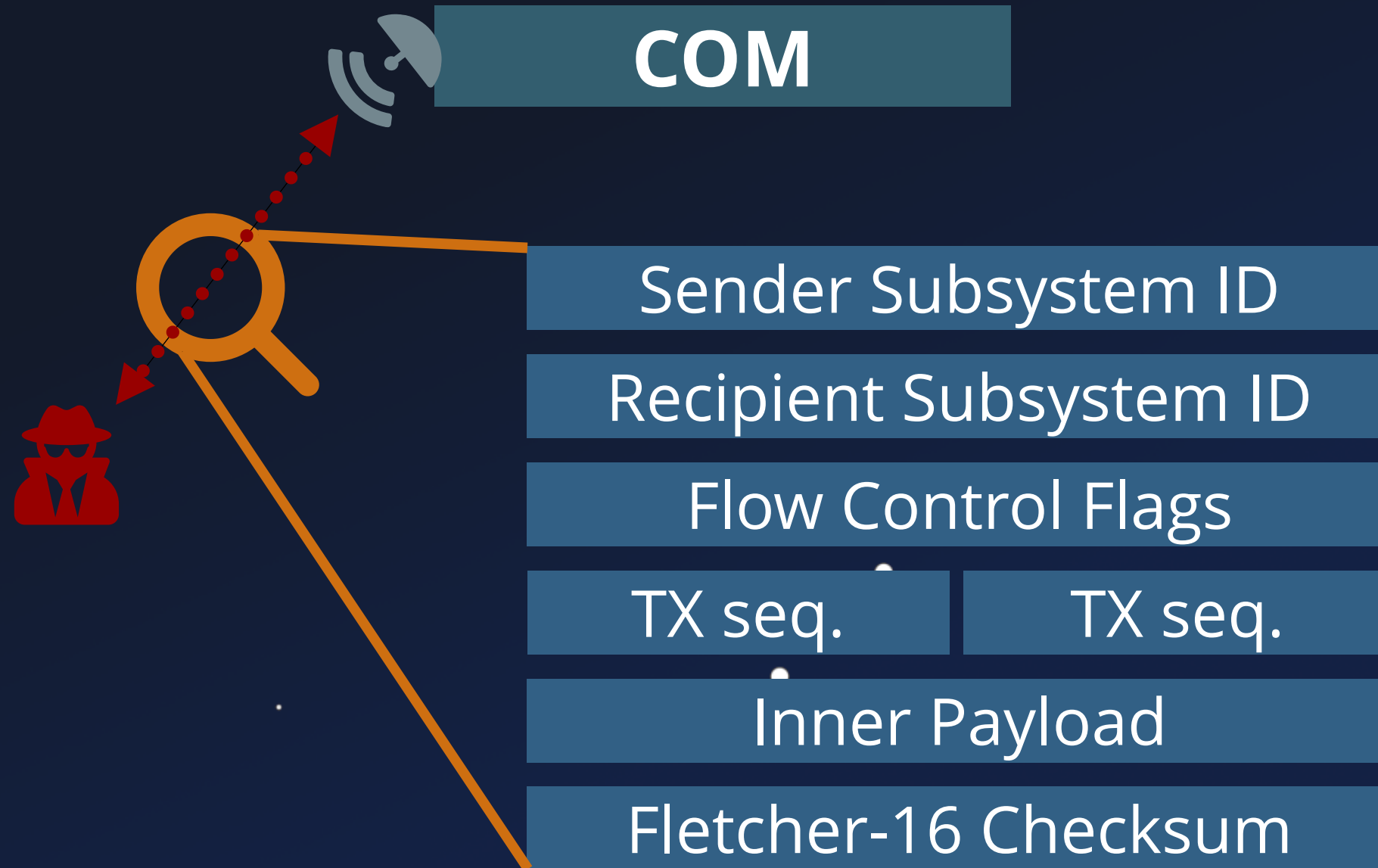
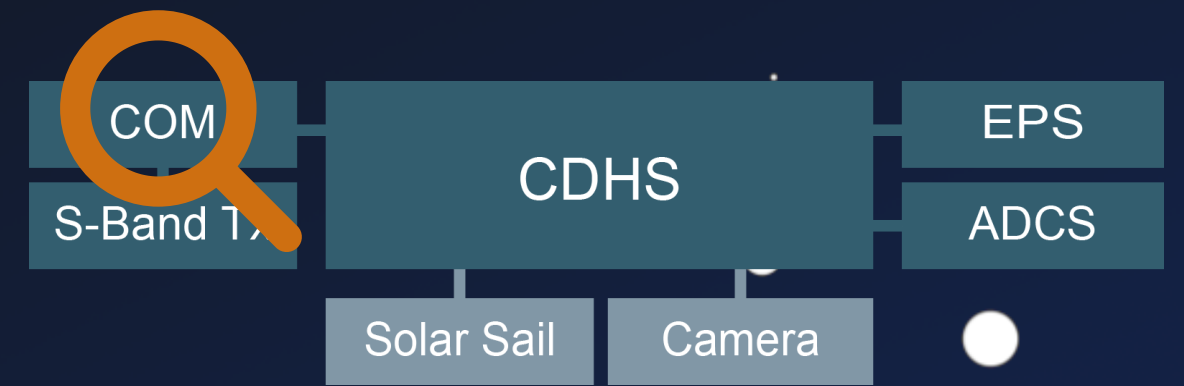
ARM STM32

Payload Platform

Custom Protocol

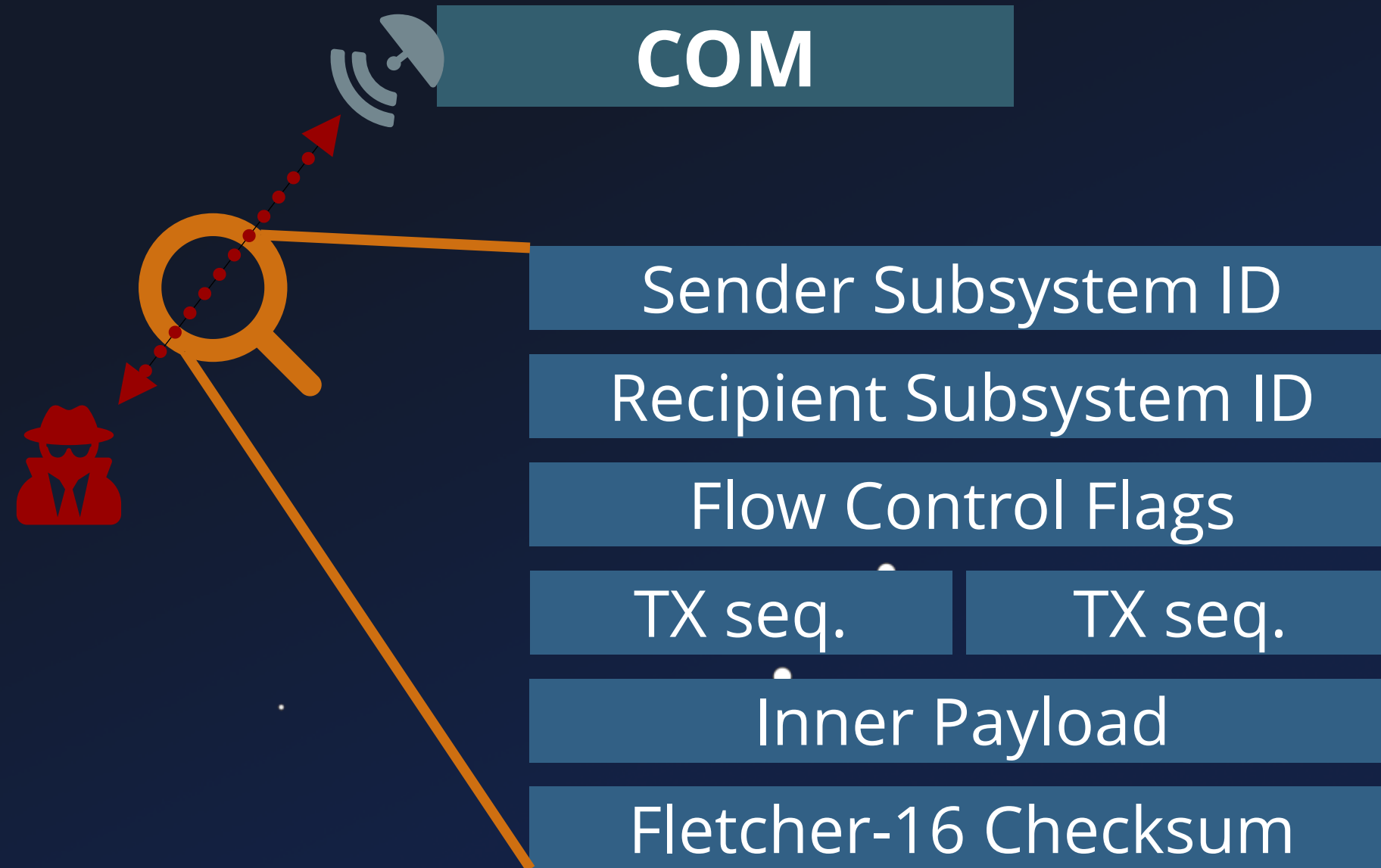
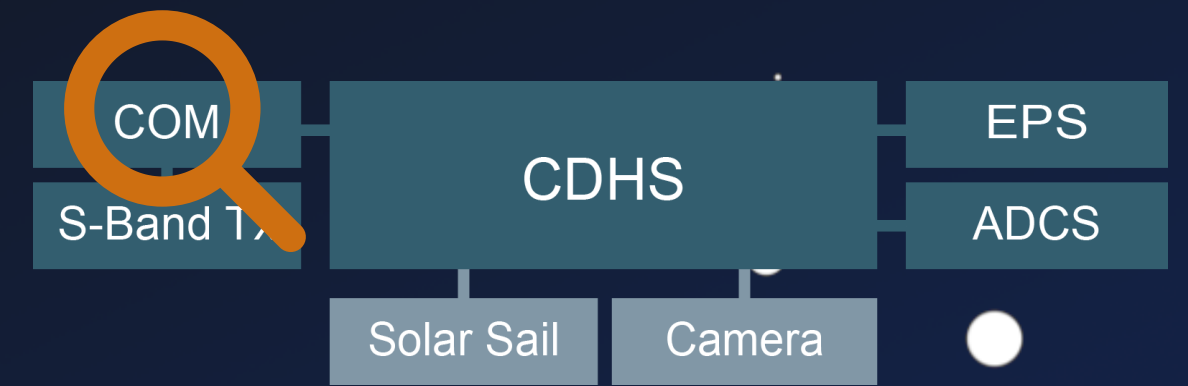


Custom Protocol



| ID | Subsystem |
|-----|----------------|
| 0 | EPS |
| 1 | COM |
| 2 | CDHS |
| ... | |
| 5 | Ground Station |

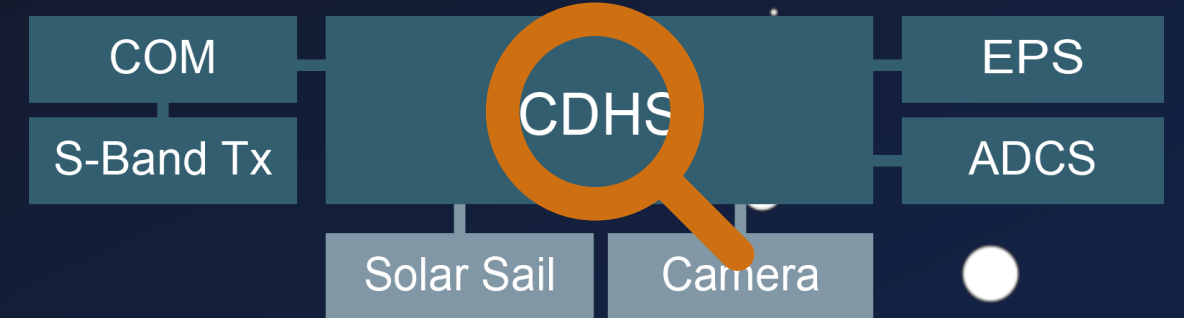
Custom Protocol



| ID | Subsystem |
|-----|----------------|
| 0 | EPS |
| 1 | COM |
| 2 | CDHS |
| ... | |
| 5 | Ground Station |

| | bit 0 | bit 1 | bit 2 | bit 3 | bit 4 | bit 5 | bit 6 | bit 7 |
|--------|--------------------------|-------|-------|-------|----------|-------|-------|-------|
| Byte 0 | Command Identifier (MSB) | | | | | | | |
| Byte 1 | Command Identifier (LSB) | | | | | | | |
| Byte 2 | Source | | | | Block ID | | | |
| Byte 3 | Length | | | | | | | |
| ... | Args | | | | | | | |

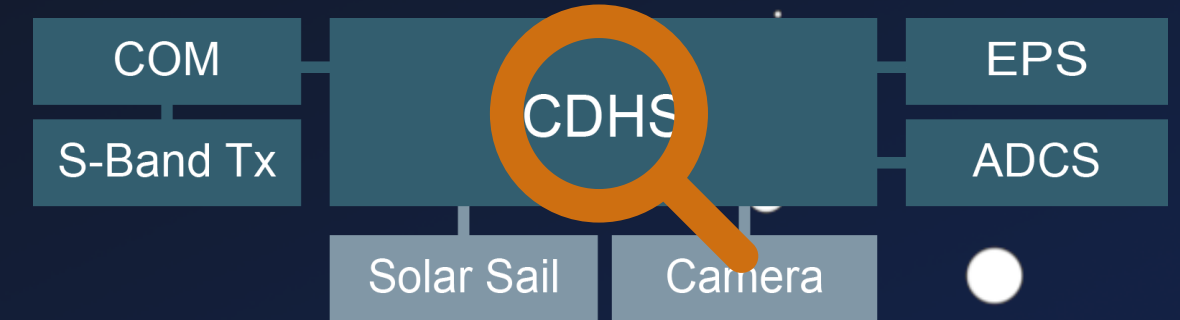
Security Analysis



```
1 int sch_handle_command(scheduler_packed_cmd_t *pCmd) {  
2 // ! simplified !  
3 sch_unpack_command(&g_command, pCmd);  
4 // ...  
5 handler_func = &handler_table[g_command.handler_func_index] ;  
6 // ...  
7 retval = (*handler_func) (&g_command) ;  
8 }
```

| | bit 0 | bit 1 | bit 2 | bit 3 | bit 4 | bit 5 | bit 6 | bit 7 |
|--------|--------------------------|-------|-------|-------|----------|-------|-------|-------|
| Byte 0 | Command Identifier (MSB) | | | | | | | |
| Byte 1 | Command Identifier (LSB) | | | | | | | |
| Byte 2 | Source | | | | Block ID | | | |
| Byte 3 | Length | | | | | | | |
| ... | Args | | | | | | | |

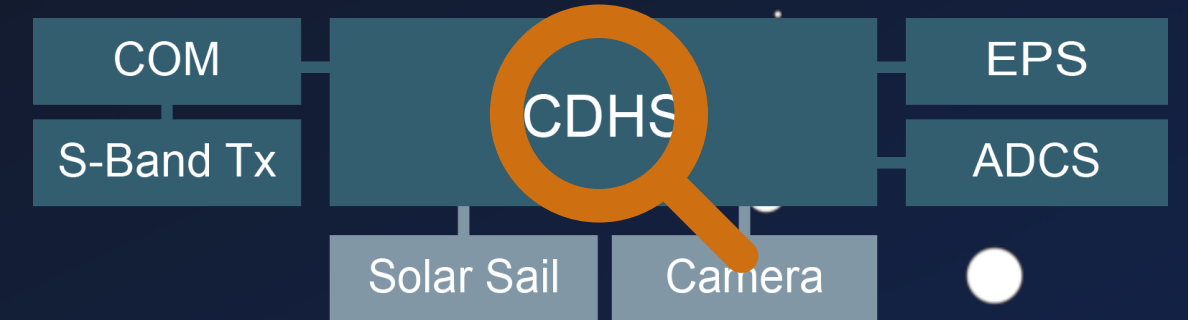
Security Analysis



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1 int sch_handle_command(scheduler_packed_cmd_t *pCmd) {  
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```

| | bit 0 | bit 1 | bit 2 | bit 3 | bit 4 | bit 5 | bit 6 | bit 7 |
|--------|--------------------------|-------|-------|-------|----------|-------|-------|-------|
| Byte 0 | Command Identifier (MSB) | | | | | | | |
| Byte 1 | Command Identifier (LSB) | | | | | | | |
| Byte 2 | Source | | | | Block ID | | | |
| Byte 3 | Length | | | | | | | |
| ... | Args | | | | | | | |

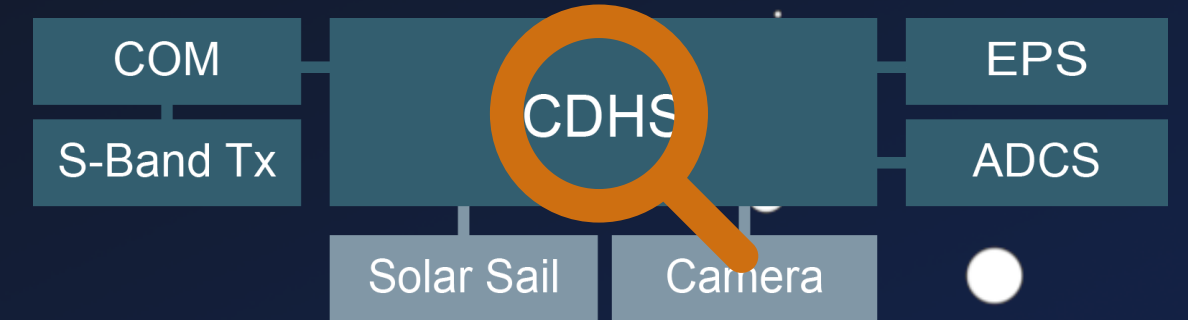
Security Analysis



- Bypass COM Protection
 - Missing TC Protection

```
1 int sch_handler_set_raw_memory(scheduler_cmd_t* pCmd) {
2   raw_mem_access_cmd_t* pAddr = pCmd->pCmdArgs;
3   char* pWriteData;
4
5   if (pAddr) {
6     if (g_sch_exec_mode != 1) {
7       /* exception and return */
8     }
9     char* pWriteData = &pAddr->start_of_data_buf;
10    if (pAddr->filesystem_target) {
11      // [...]
12    } else {
13      memcpy(pAddr->targetAddr,
14            &pAddr->start_of_data_buf,
15            pAddr->writeLength);
16    }
17  }
18  // ...
19 }
```

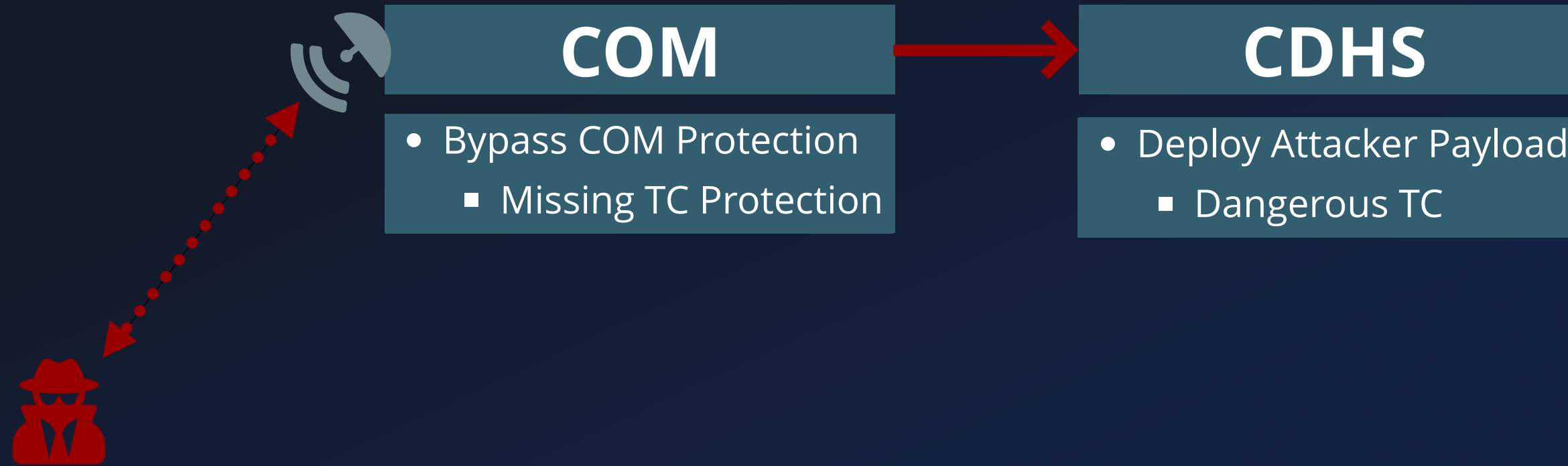
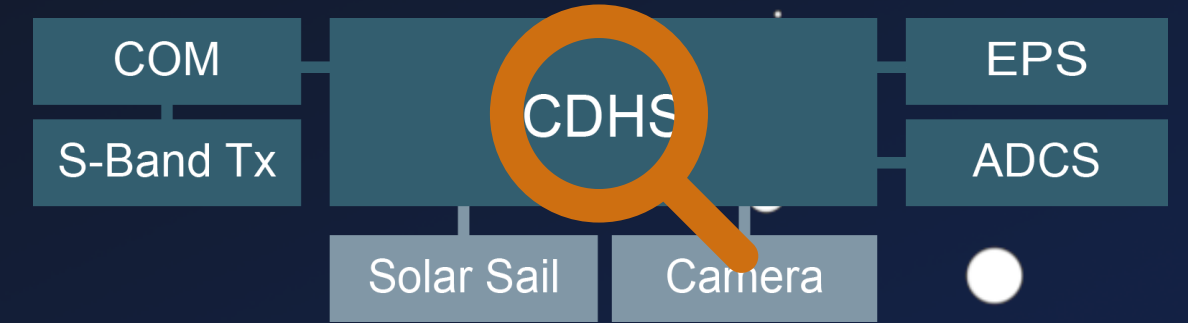
Security Analysis



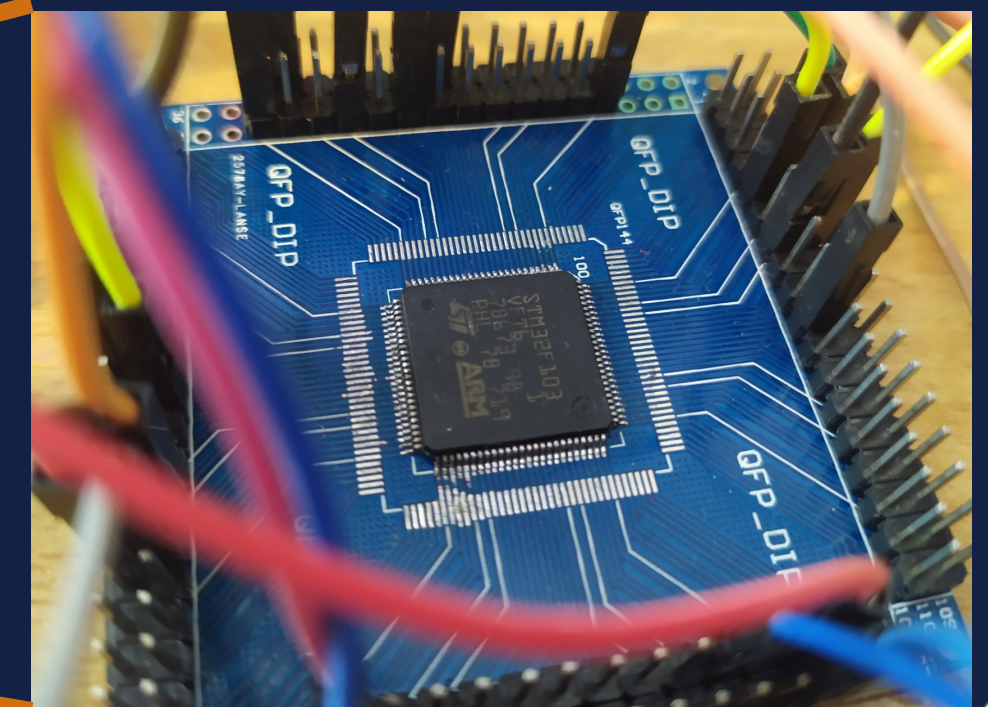
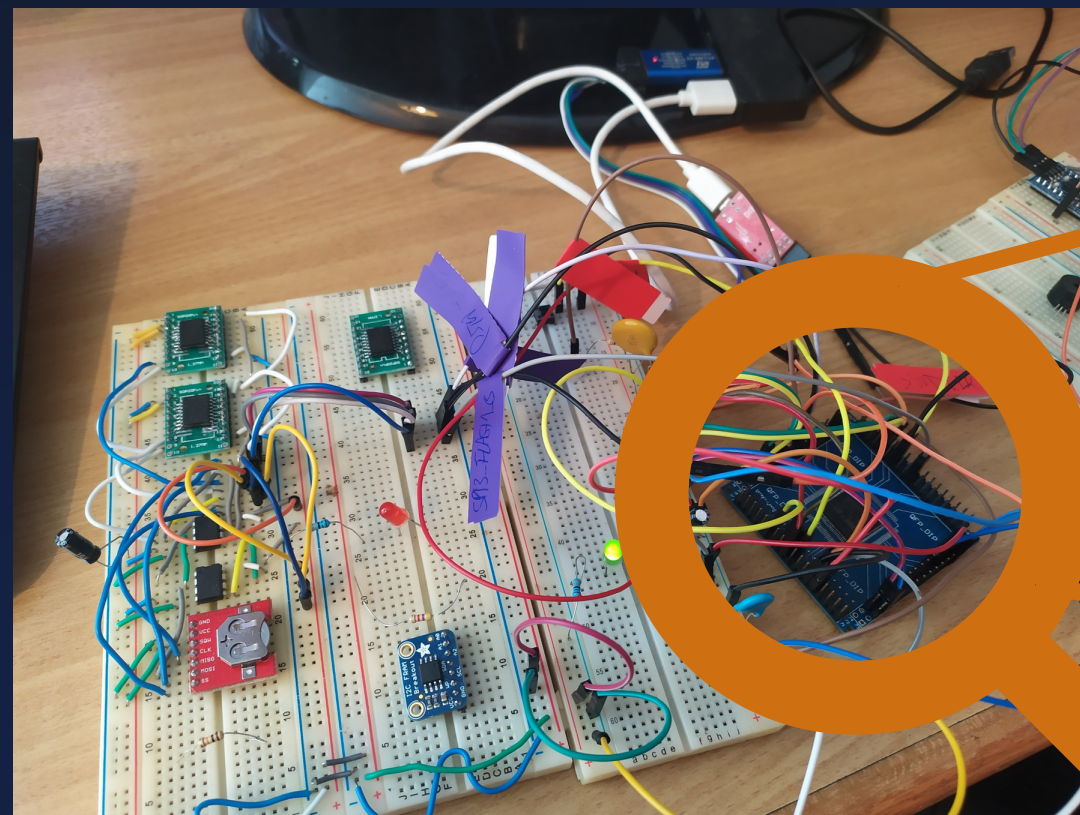
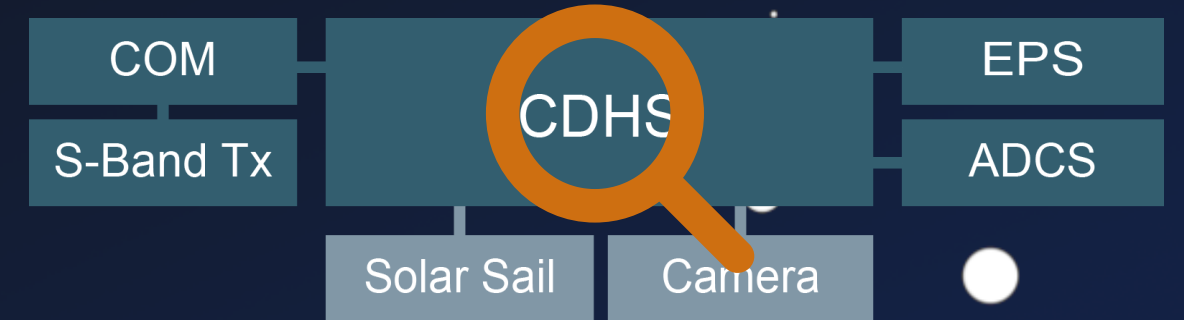
- Bypass COM Protection
 - Missing TC Protection

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13      memcpy(pAddr->targetAddr,
14            &pAddr->start_of_data_buf,
15            pAddr->writeLength);
16    }
17  }
18  // ...
19 }
```

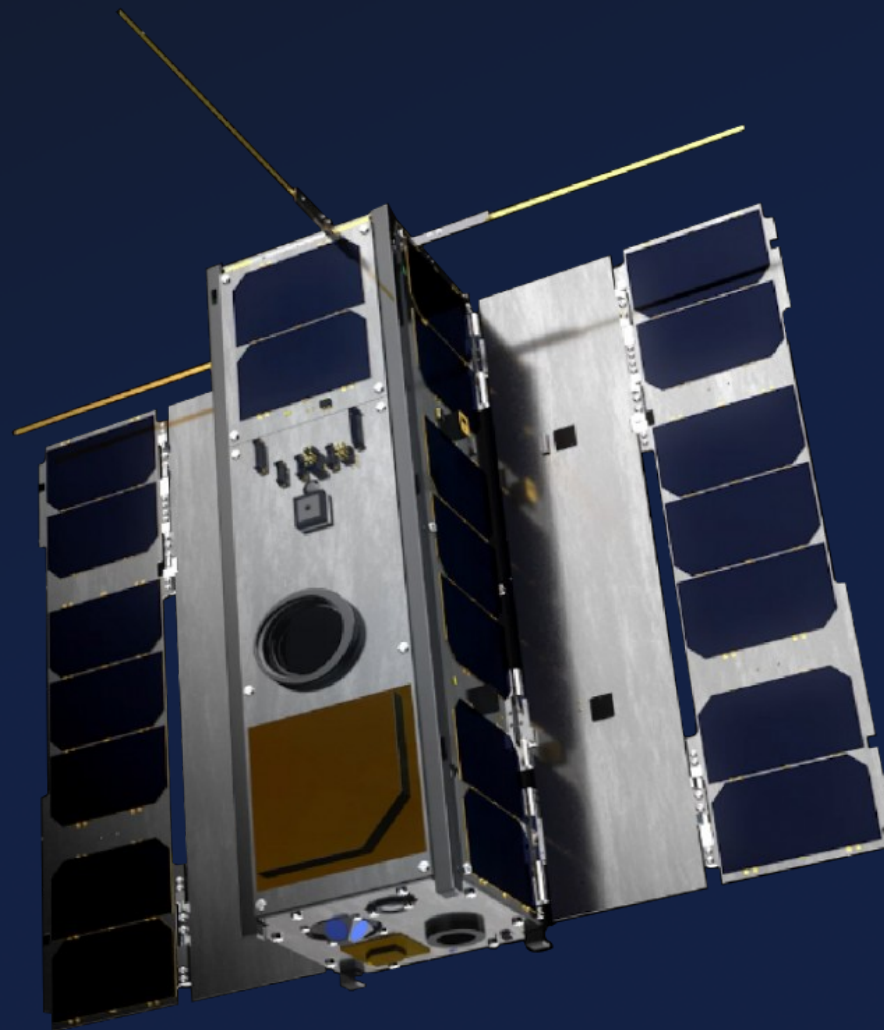
Real-World Test



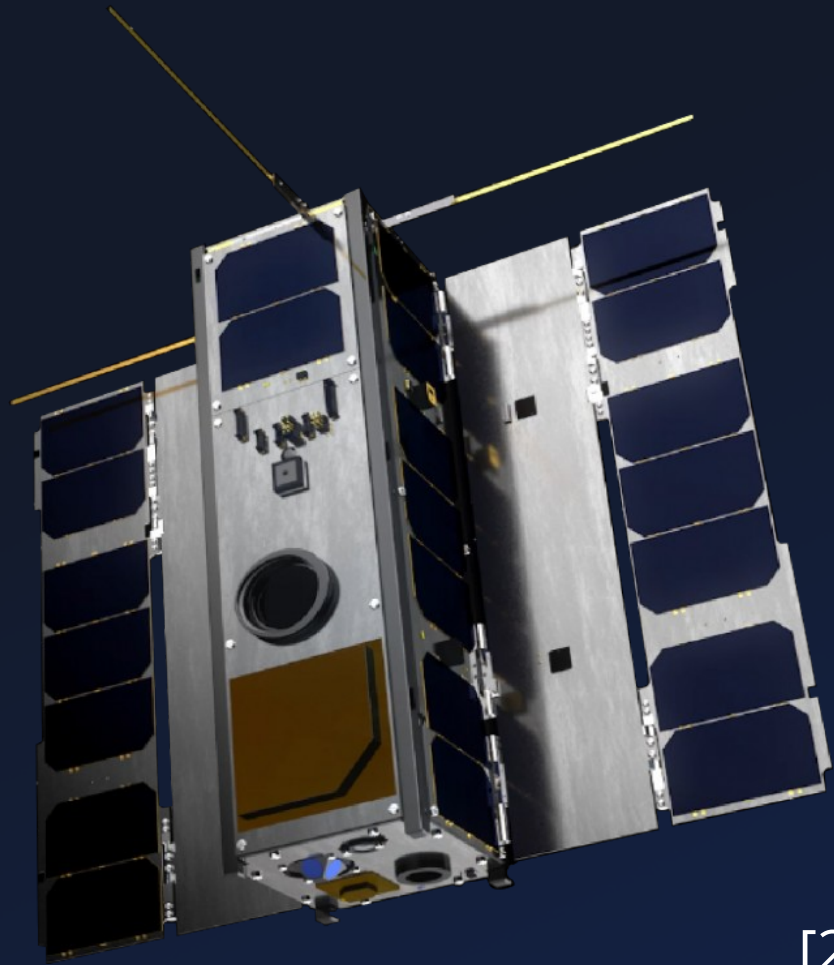
Real-World Test



OPS-Sat



System Chart

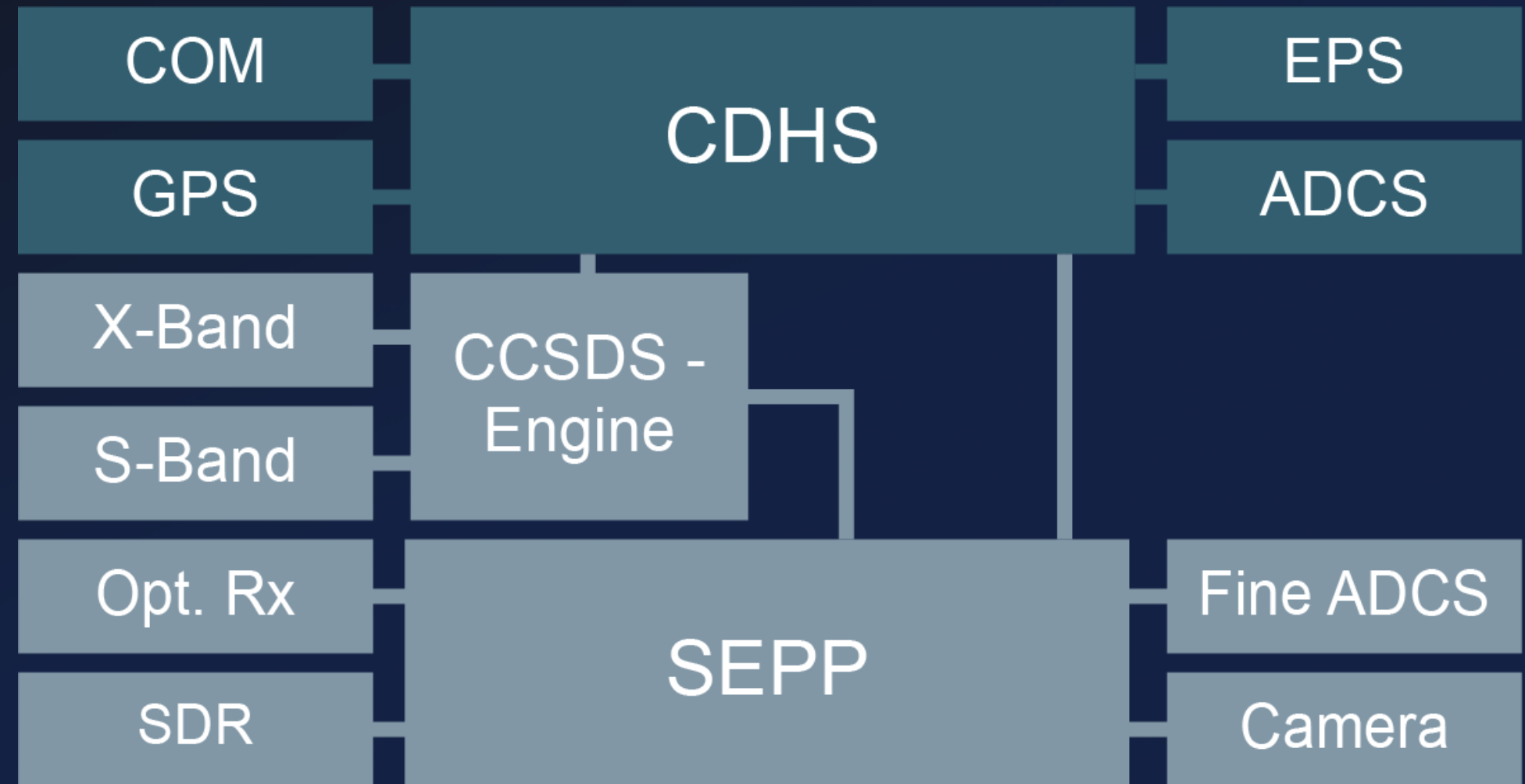


[2]

Experimenter

Operated by ESA

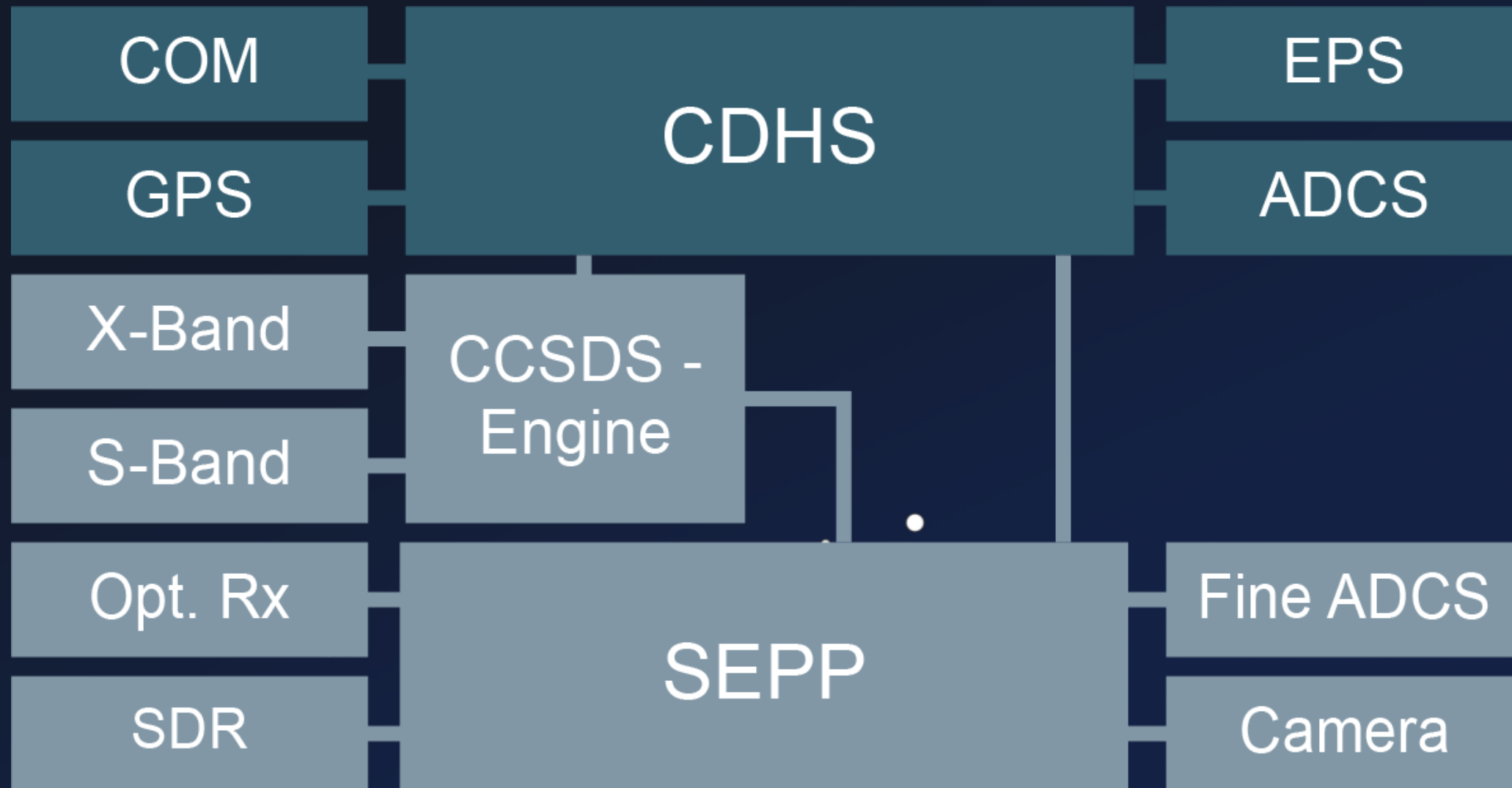
Open for Research



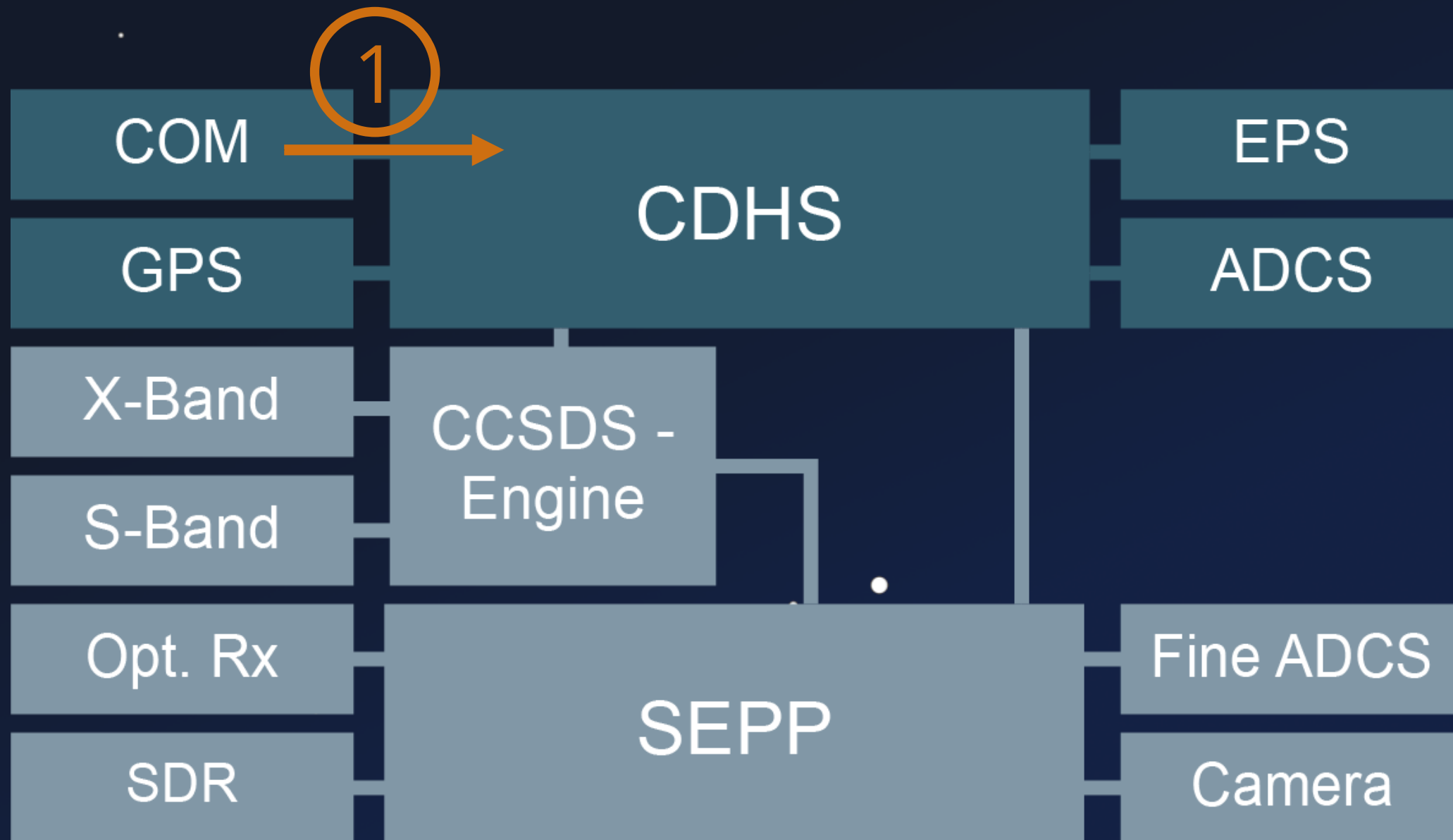
S-/X-Band, SDR, Optical Rx., Camera, ...

Peripherals

System Chart

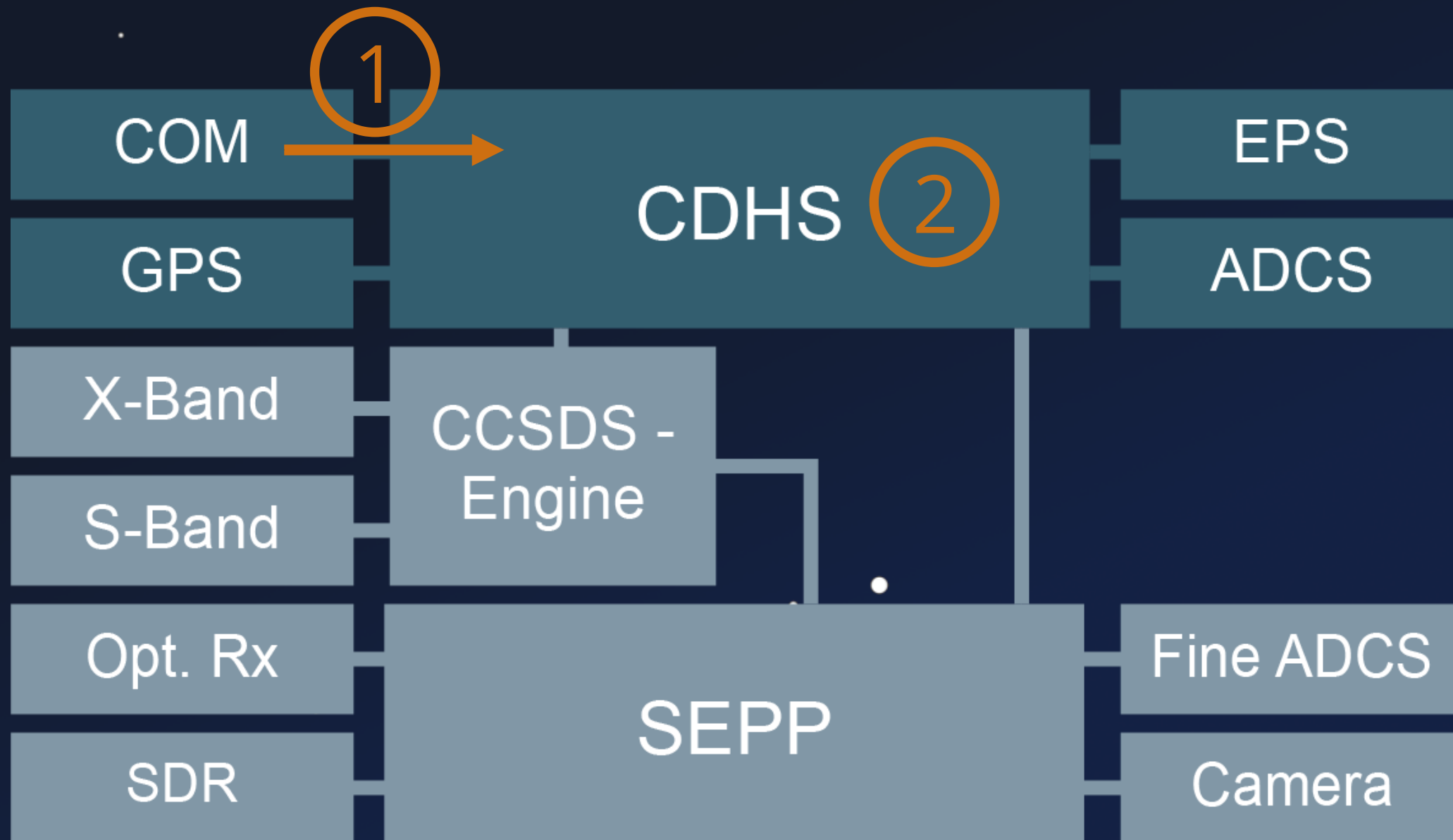


System Chart



① Cubesat Space Protocol (CSP)

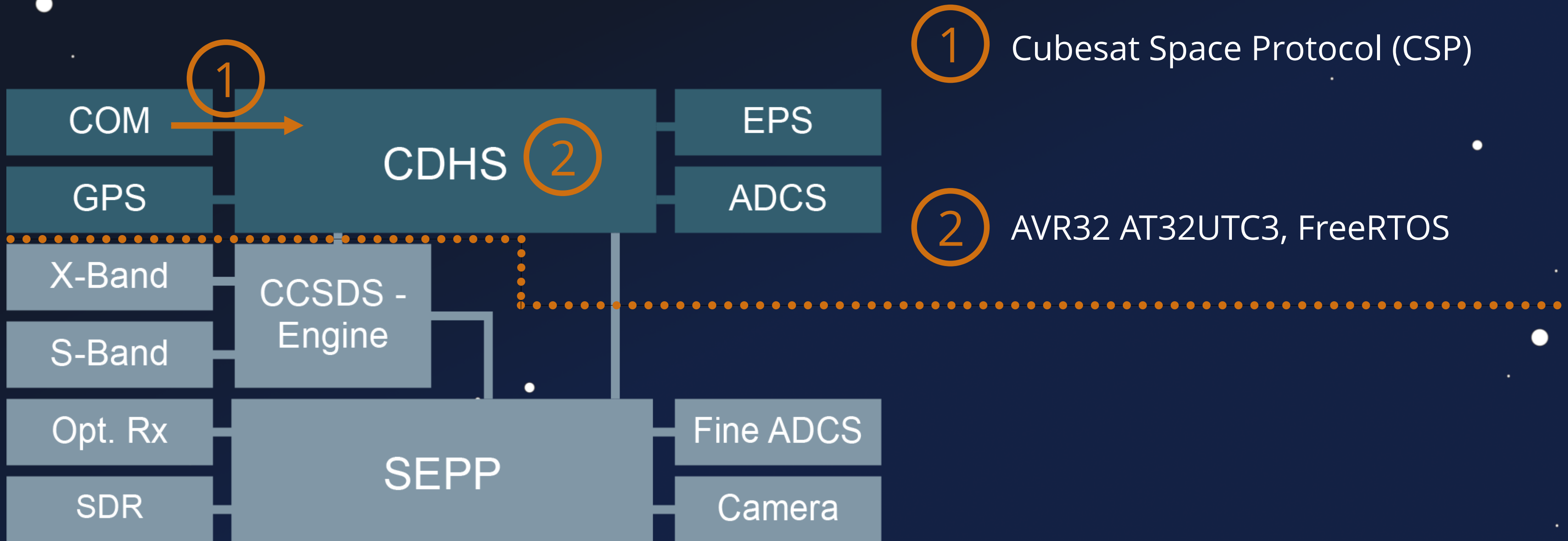
System Chart



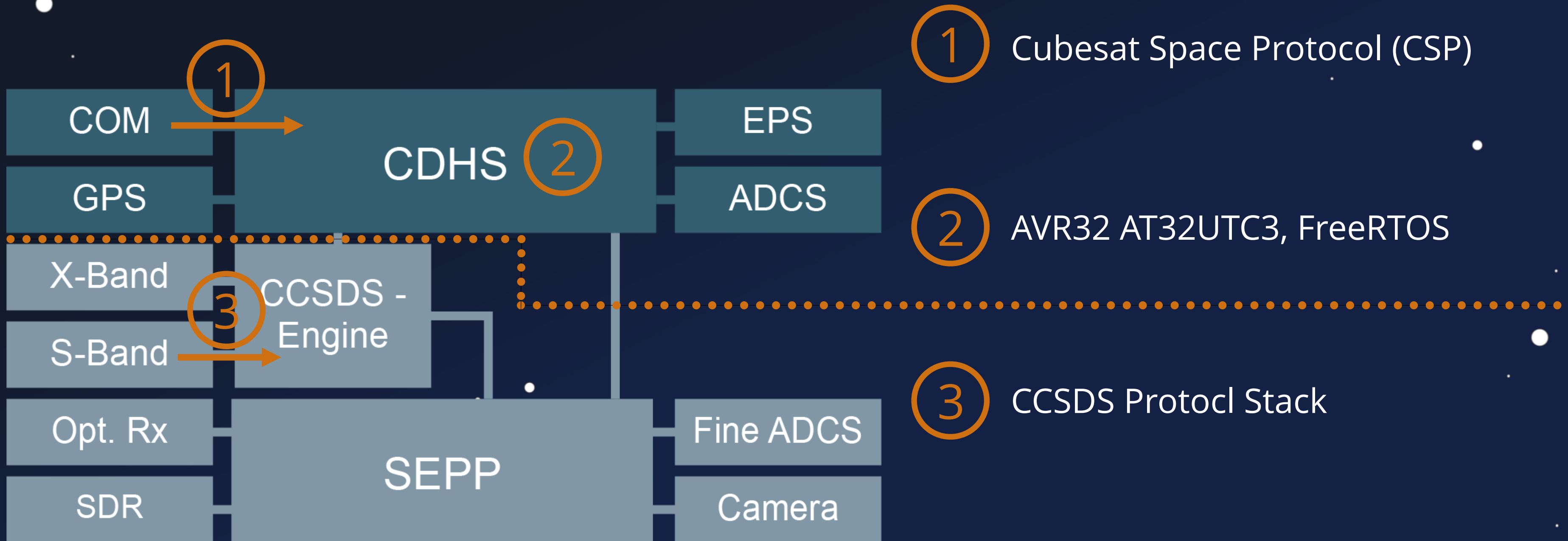
① Cubesat Space Protocol (CSP)

② AVR32 AT32UTC3, FreeRTOS

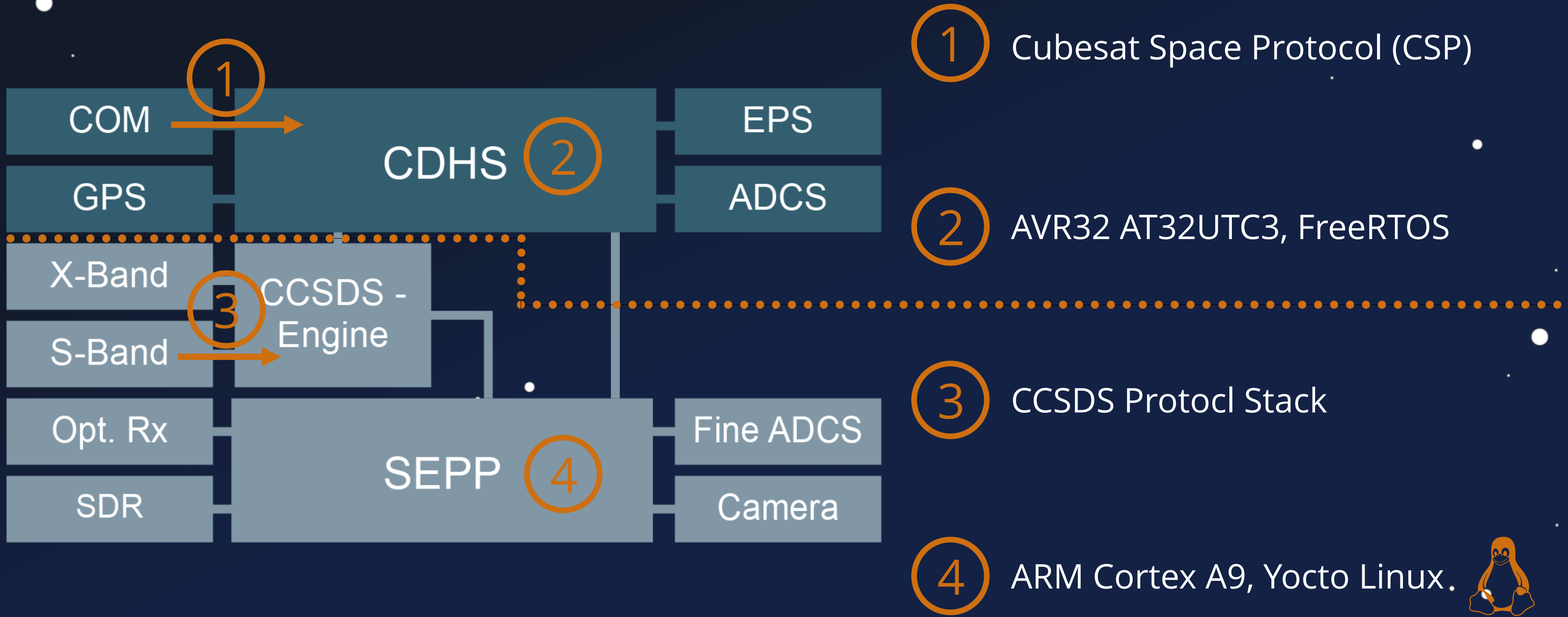
System Chart



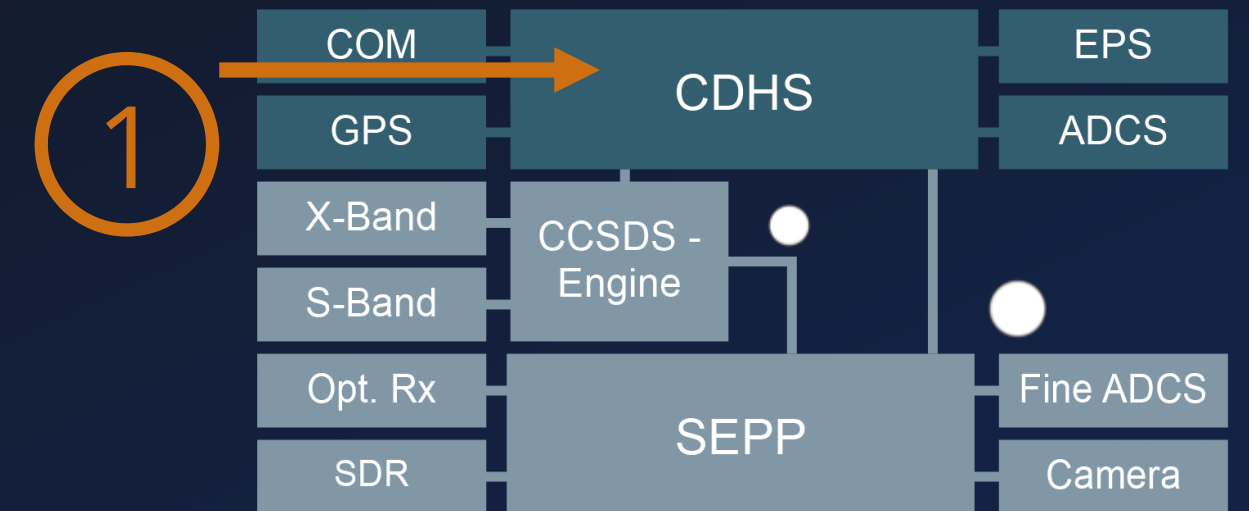
System Chart



System Chart



UHF-Stack



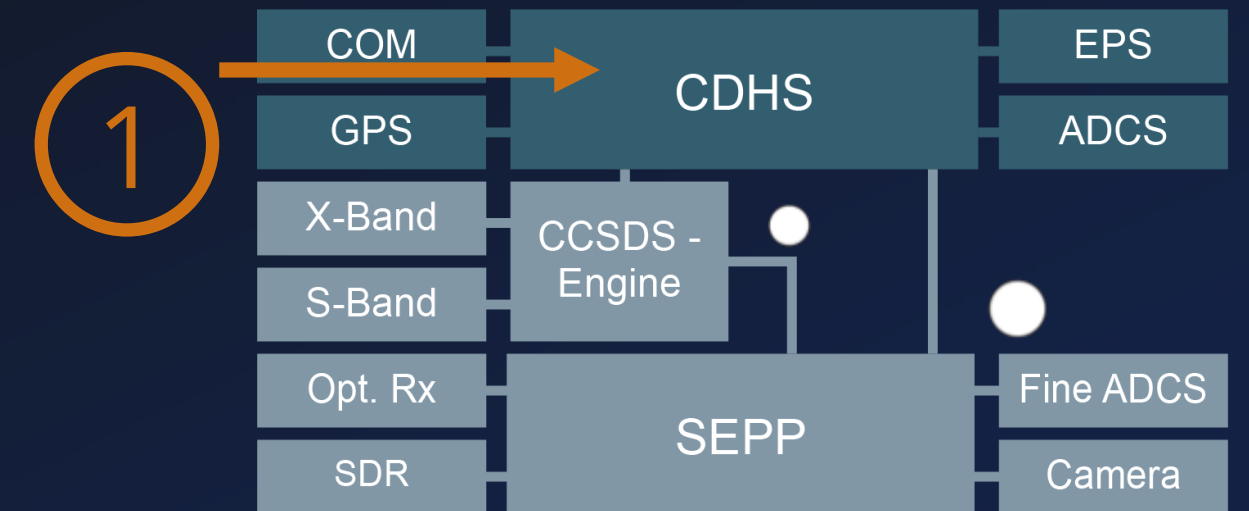
Cubesat Space Protocol (CSP) v1

 TCP/IP Oriented Design

| CSP Header 1.x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------|-------------------------|----|--------|----|----|----|-------------|----|----|----|------------------|----|----|----|-------------|----|----|----|----------|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Bit offset | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | Priority | | Source | | | | Destination | | | | Destination Port | | | | Source Port | | | | Reserved | | | | H | X | R | C | | | | | | |
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 32 | Data (0 – 65,535 bytes) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Source: https://en.wikipedia.org/wiki/Cubesat_Space_Protocol

UHF-Stack

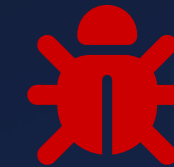


Cubesat Space Protocol (CSP) v1



Security Features

- HMAC-SHA1 Authentication
- XTEA Encryption Support

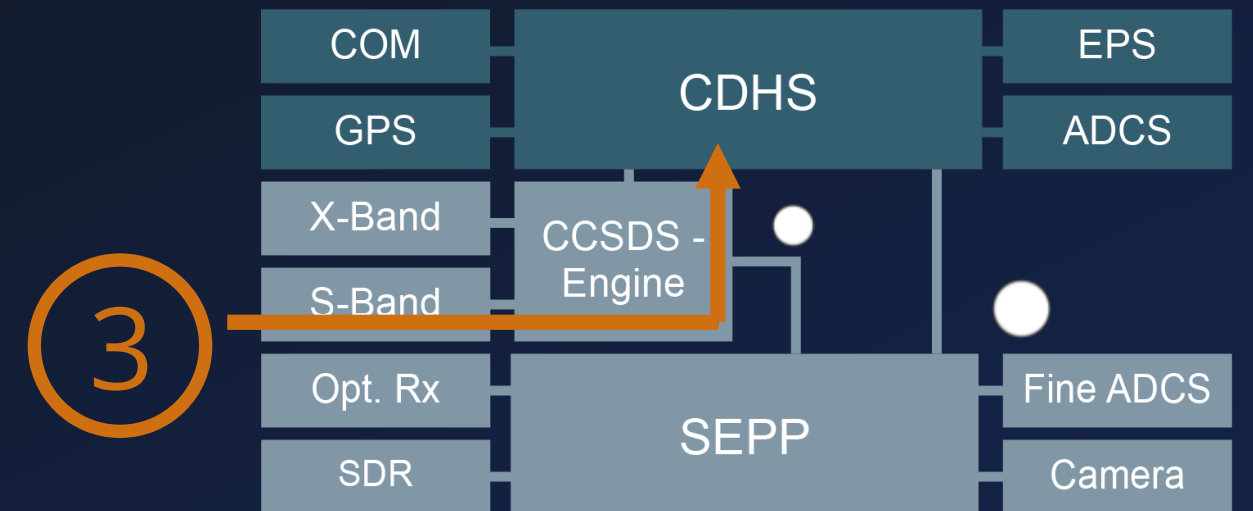


Security Issues

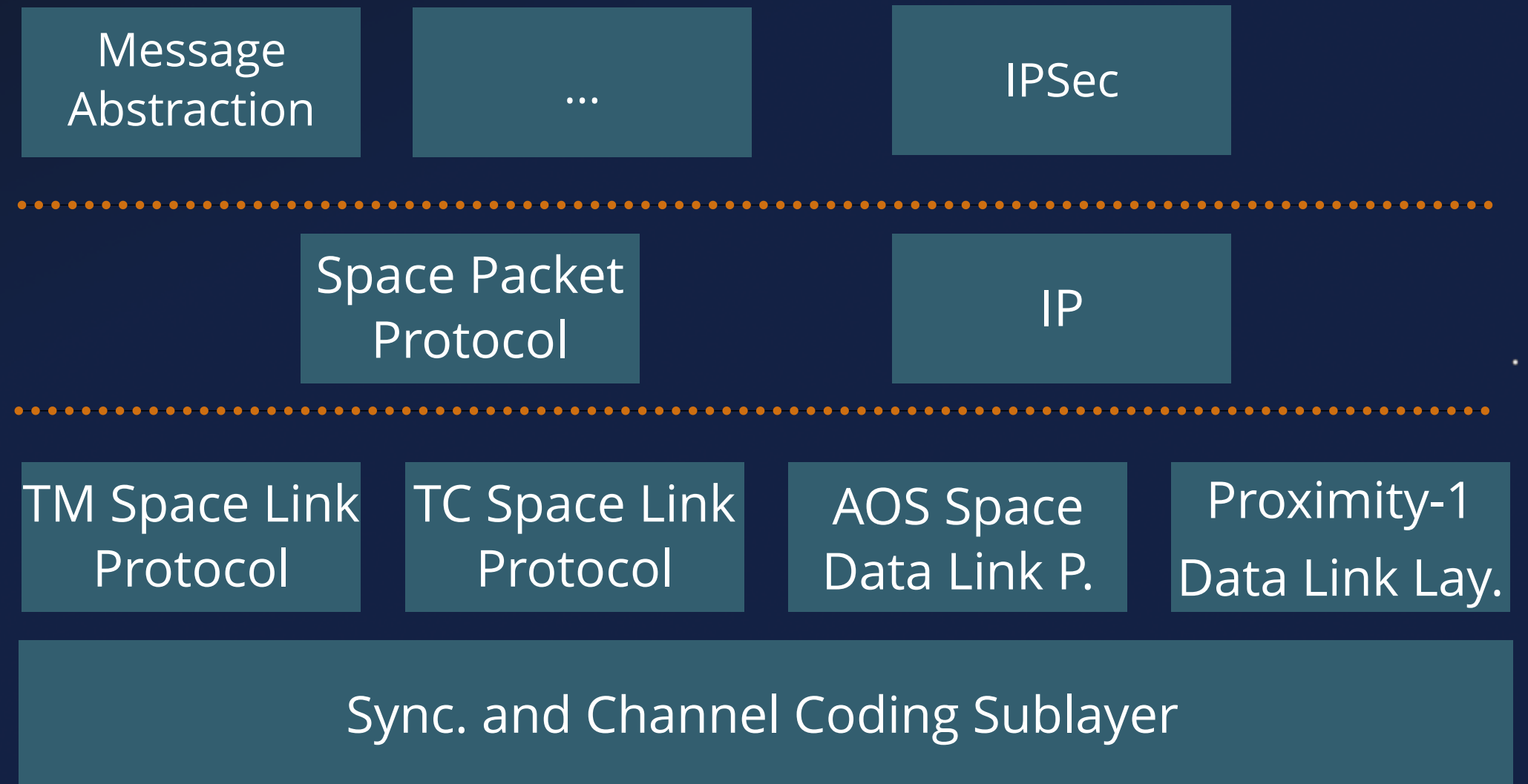
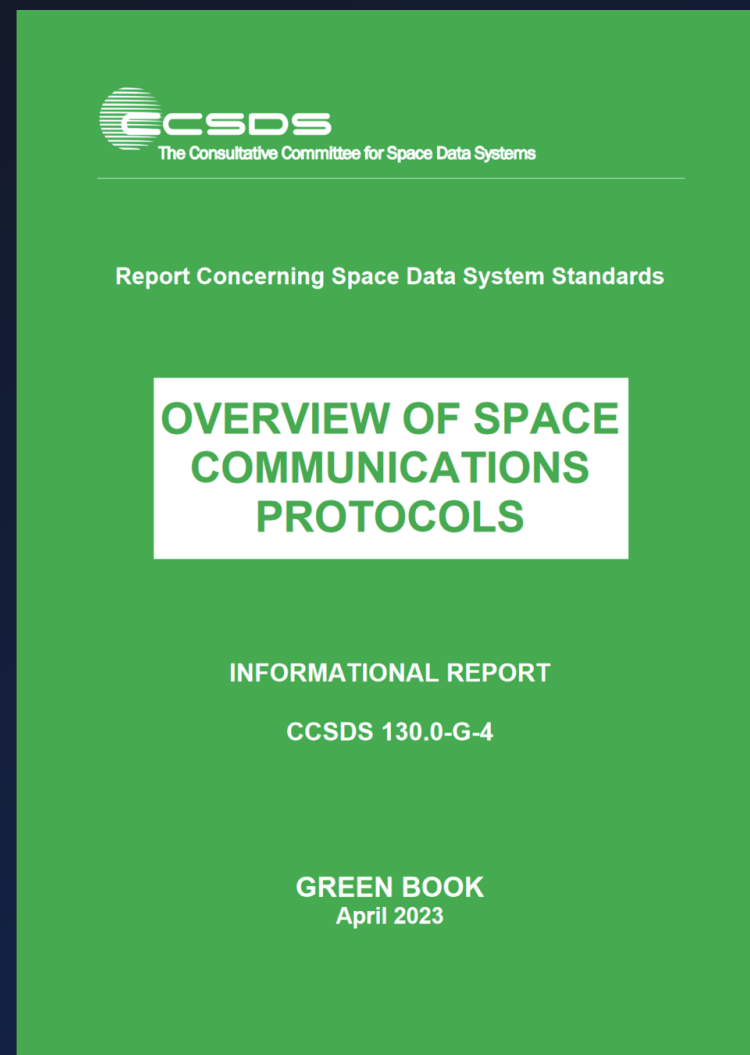
1. MAC comparison leaks timing data #44
 - memcmp to compare the digest
2. HMAC doesn't protect headers #45
 - Same problem for the CRC checks
3. XTEA encrypt packet nonce too predictable #162
 - `const uint32_t nonce = (uint32_t)rand();`

Authors: Issues fixed in libcsp v2

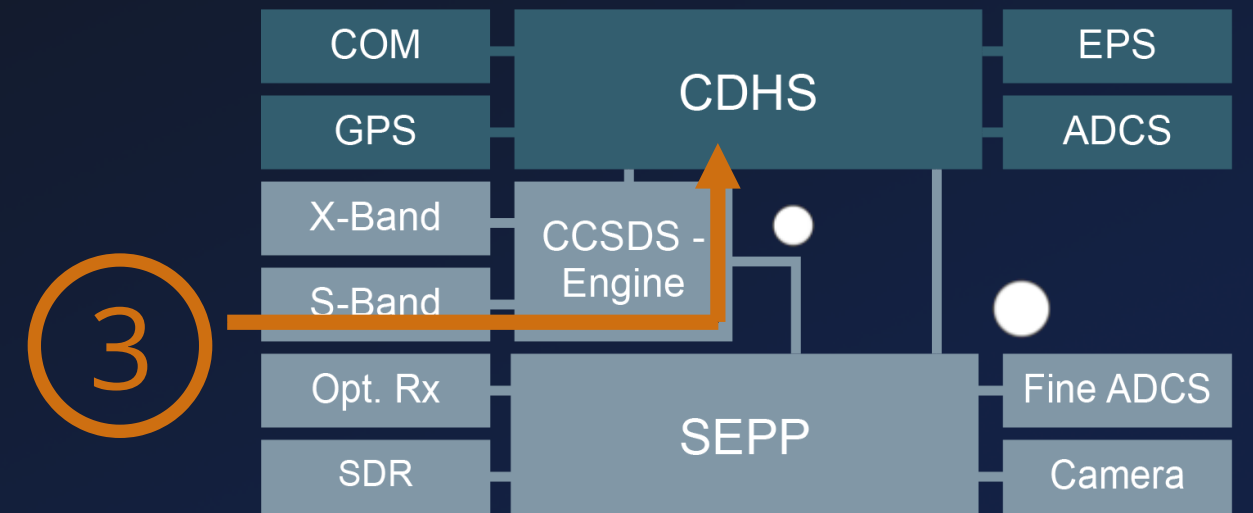
S-Band Stack



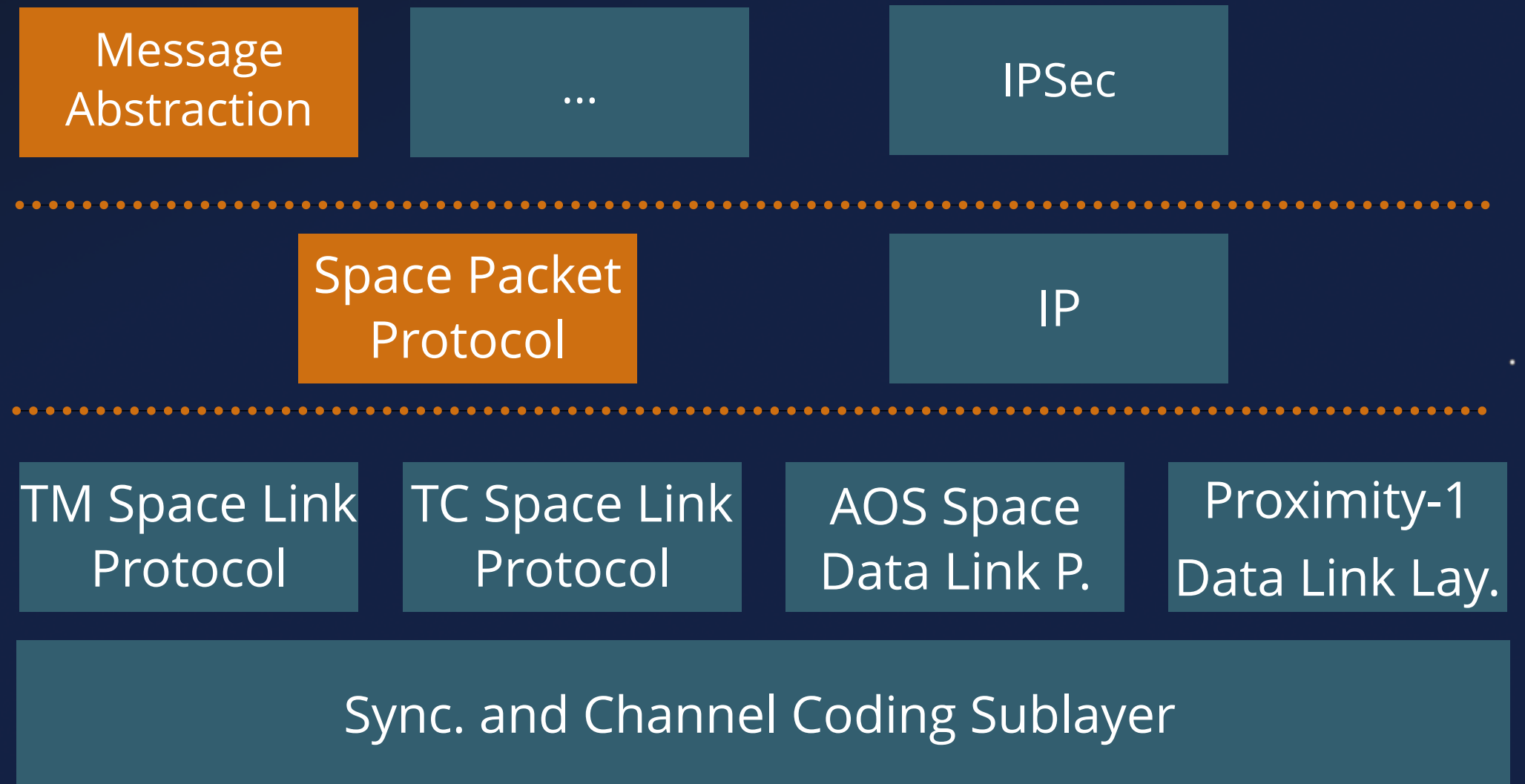
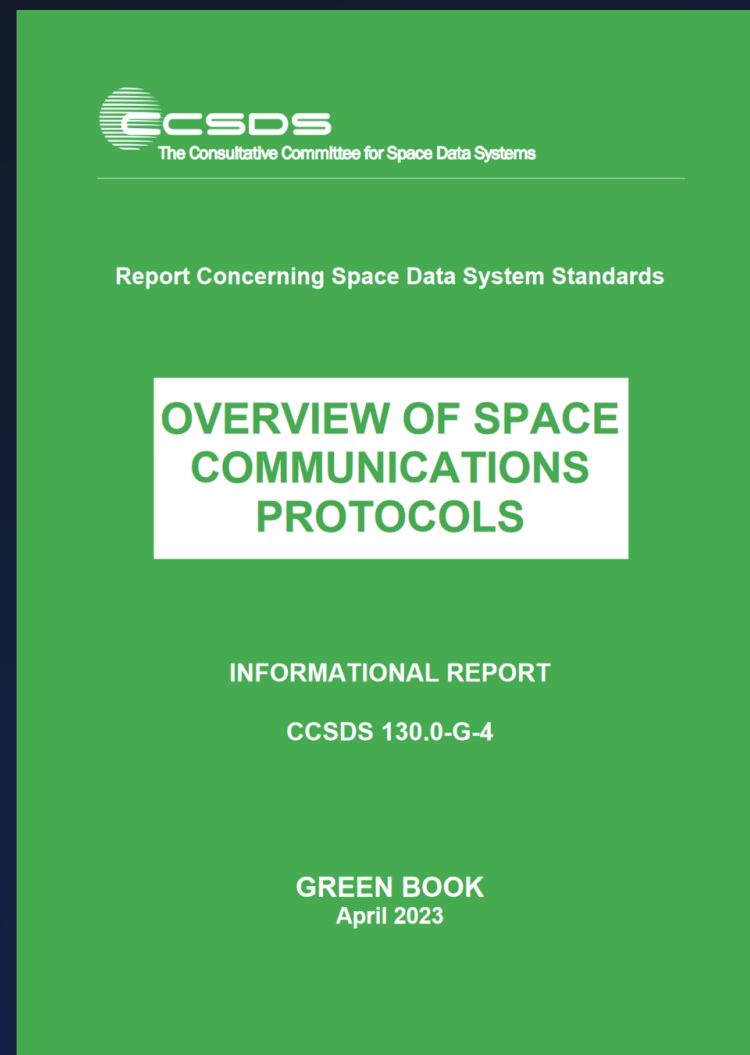
CCSDS - Protocol Stack



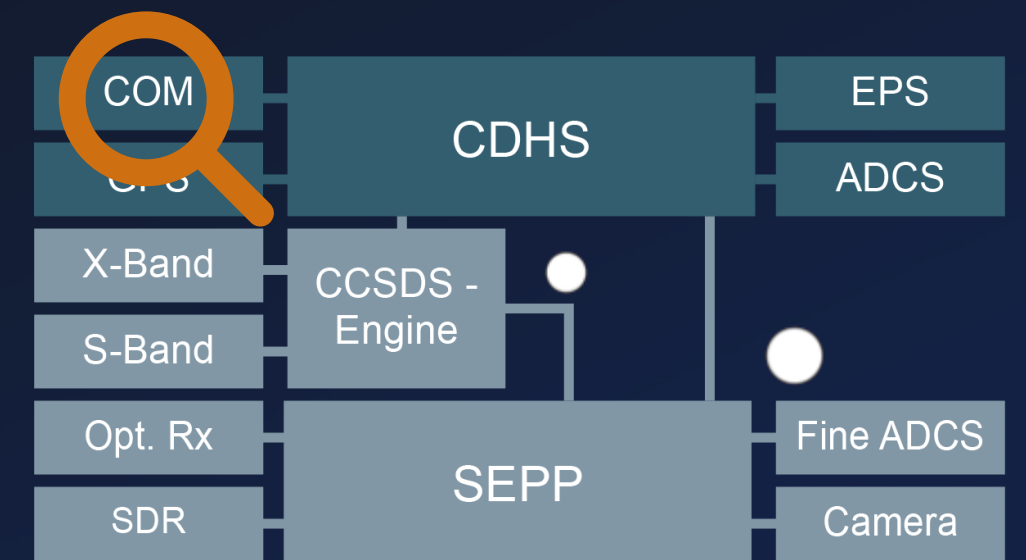
S-Band Stack



CCSDS - Protocol Stack

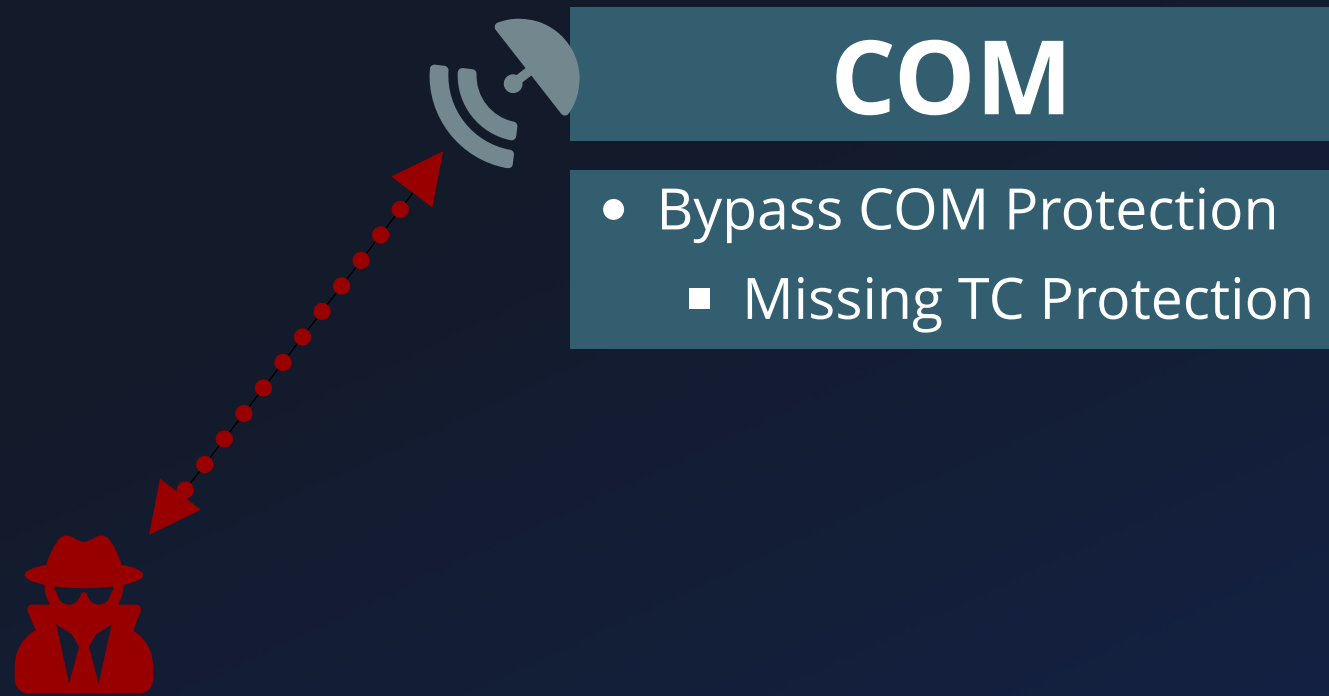


Unprotected TCs



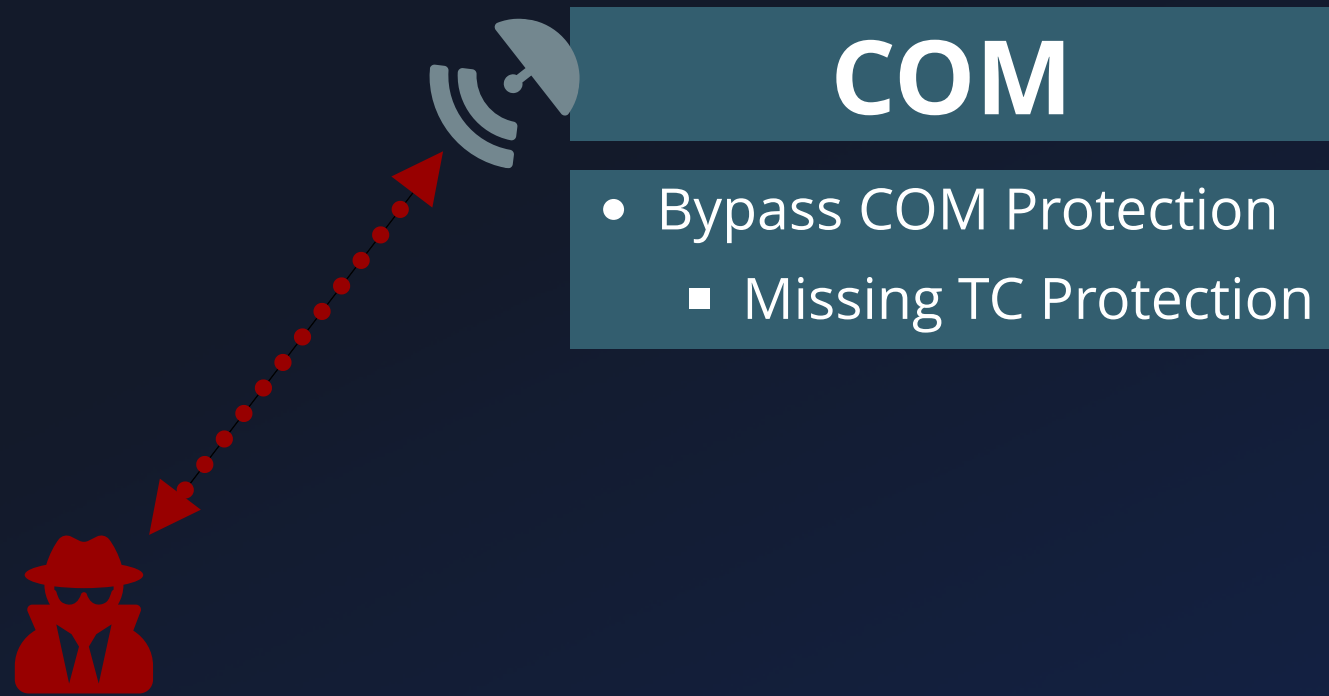
```
1 int csp_route_security_chek(...) {
2     if (packet->id.flags & CSP_FXTEA) {
3         csp_log_error("Received XTEA encrypted packet, but CSP
4         was compiled without XTEA support. Discarding packet");
5     }
6     // ...
7
8     if (packet->id.flags & CSP_FHMAC) {
9         csp_log_error("Received packet with HMAC, but CSP was
10        compiled without HMAC support. Discarding packet");
11    }
12    // ...
13 }
```

Unprotected TCs



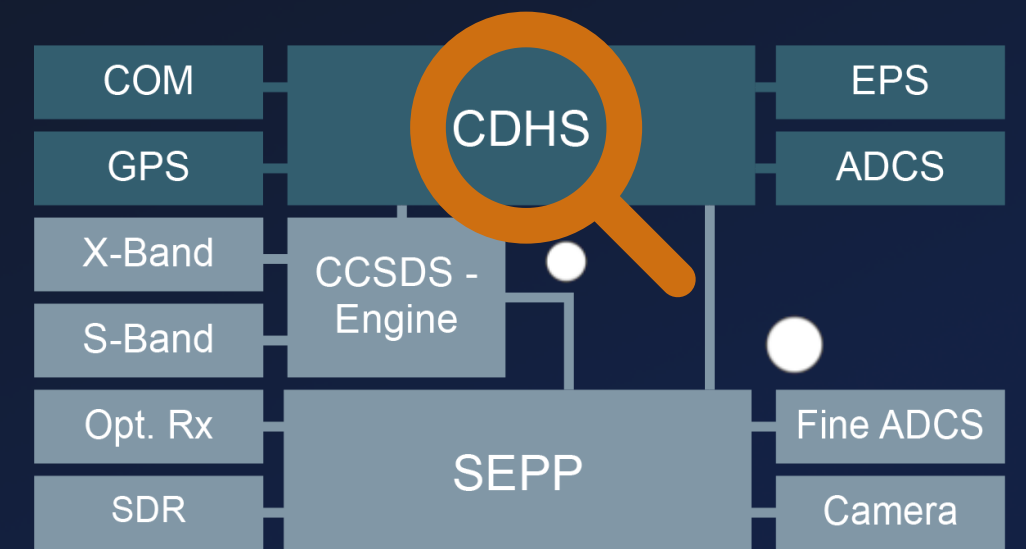
```
1 int sch_handler_set_raw_memory(scheduler_cmd_t* pCmd) {
2     raw_mem_access_cmd_t* pAddr = pCmd->pCmdArgs;
3     char* pWriteData;
4
5     if (pAddr) {
6         if (g_sch_exec_mode != 1 ) {
7             /* exception and return */
8         }
9         char* pWriteData = &pAddr->start_of_data_buf;
10        if (pAddr->filesystem_target) {
11            // [...]
12        } else {
13            memcpy(pAddr->targetAddr,
14                &pAddr->start_of_data_buf,
15                pAddr->writeLength);
16        }
17    }
18    // ...
19 }
```

Unprotected TCs

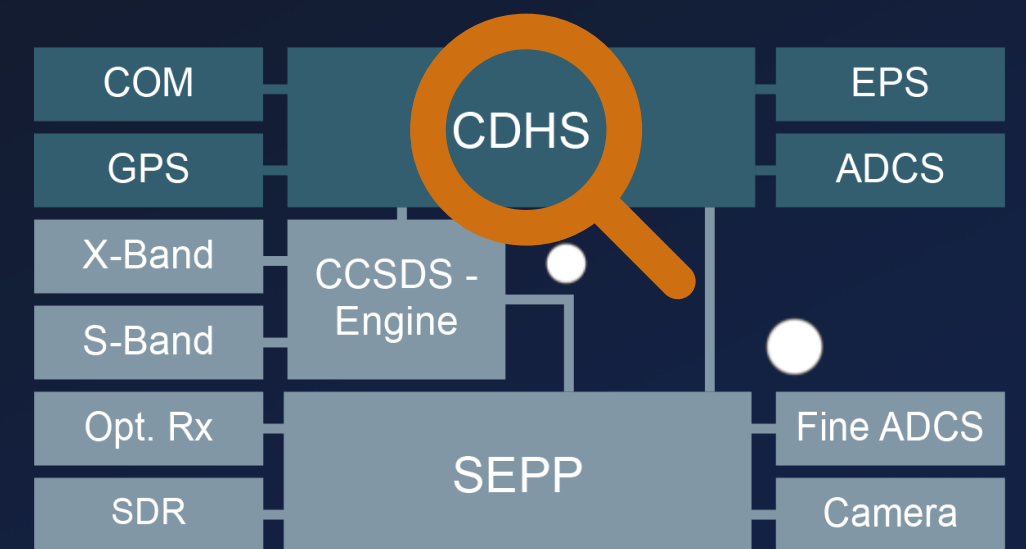
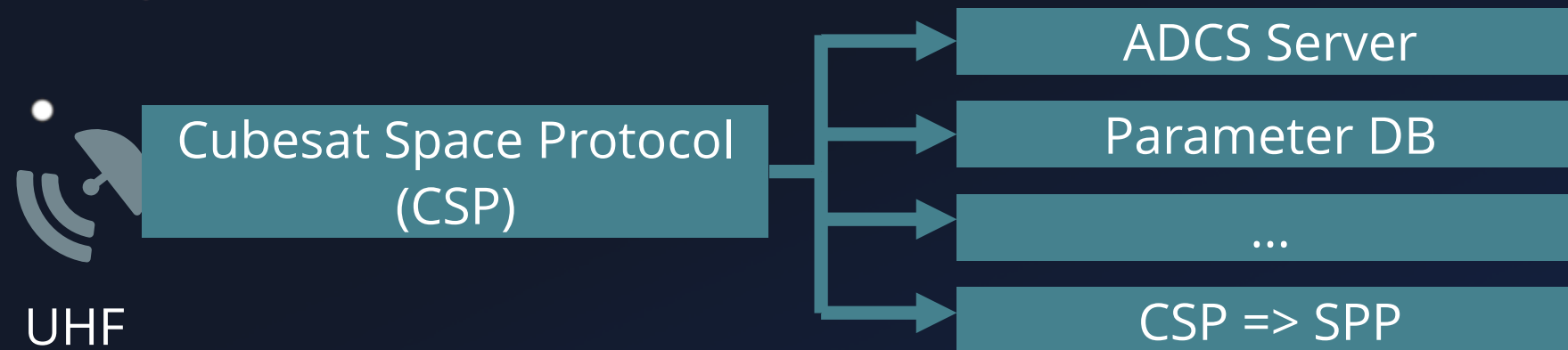


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```

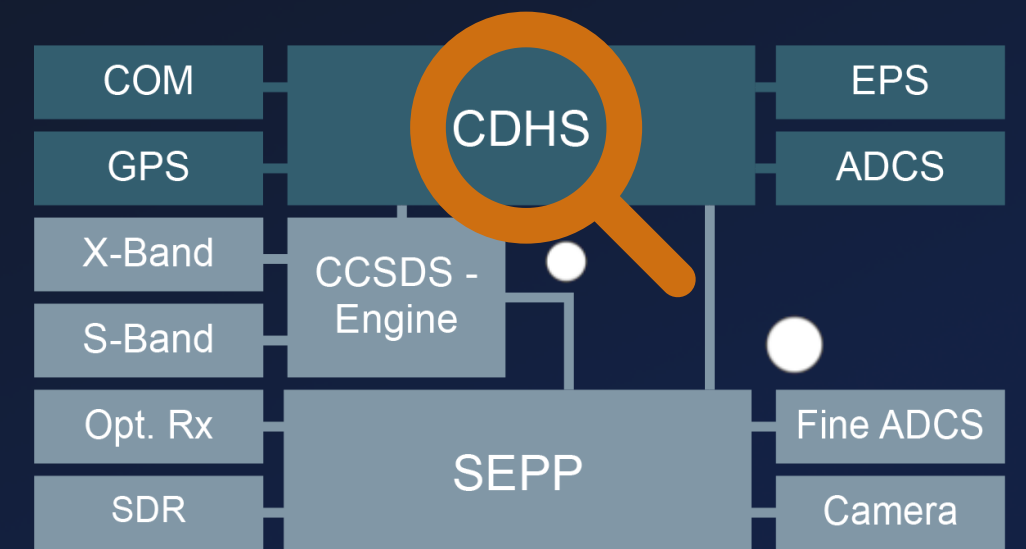
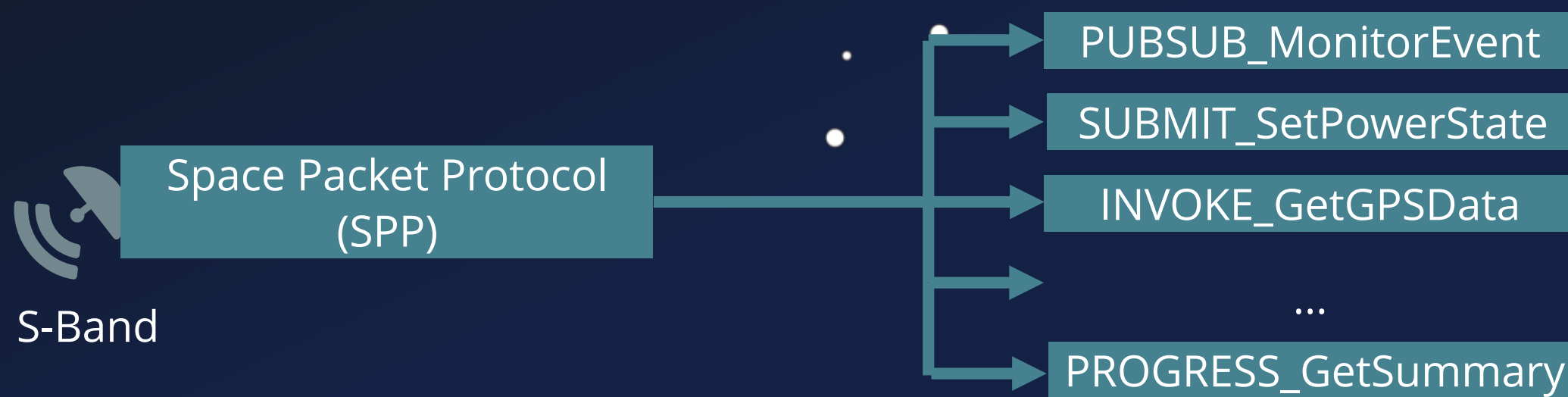
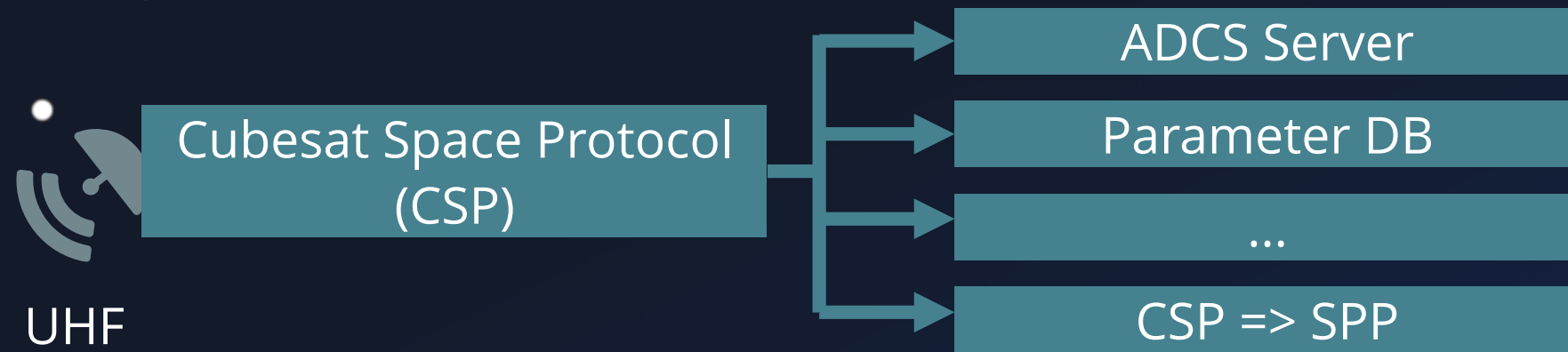
Vulnerable TC



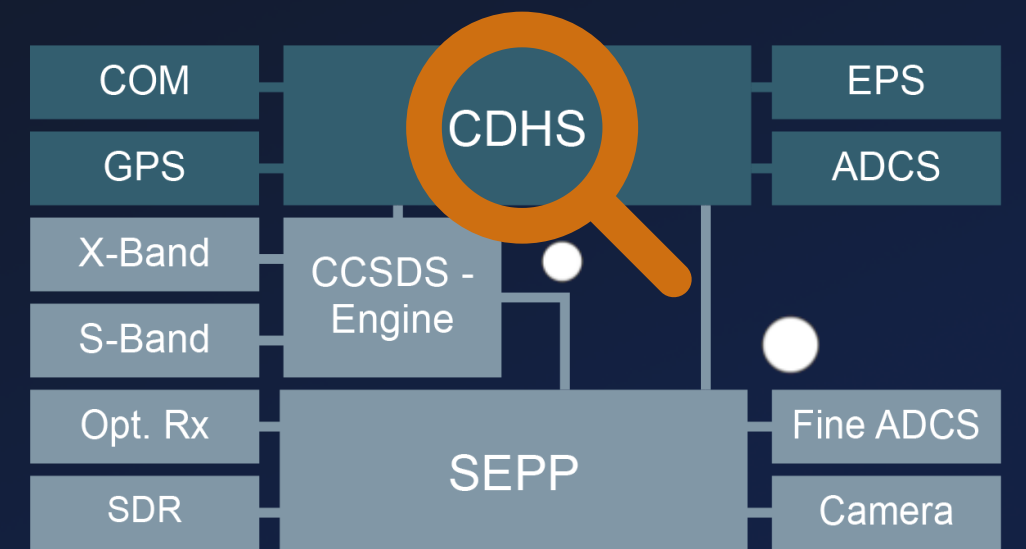
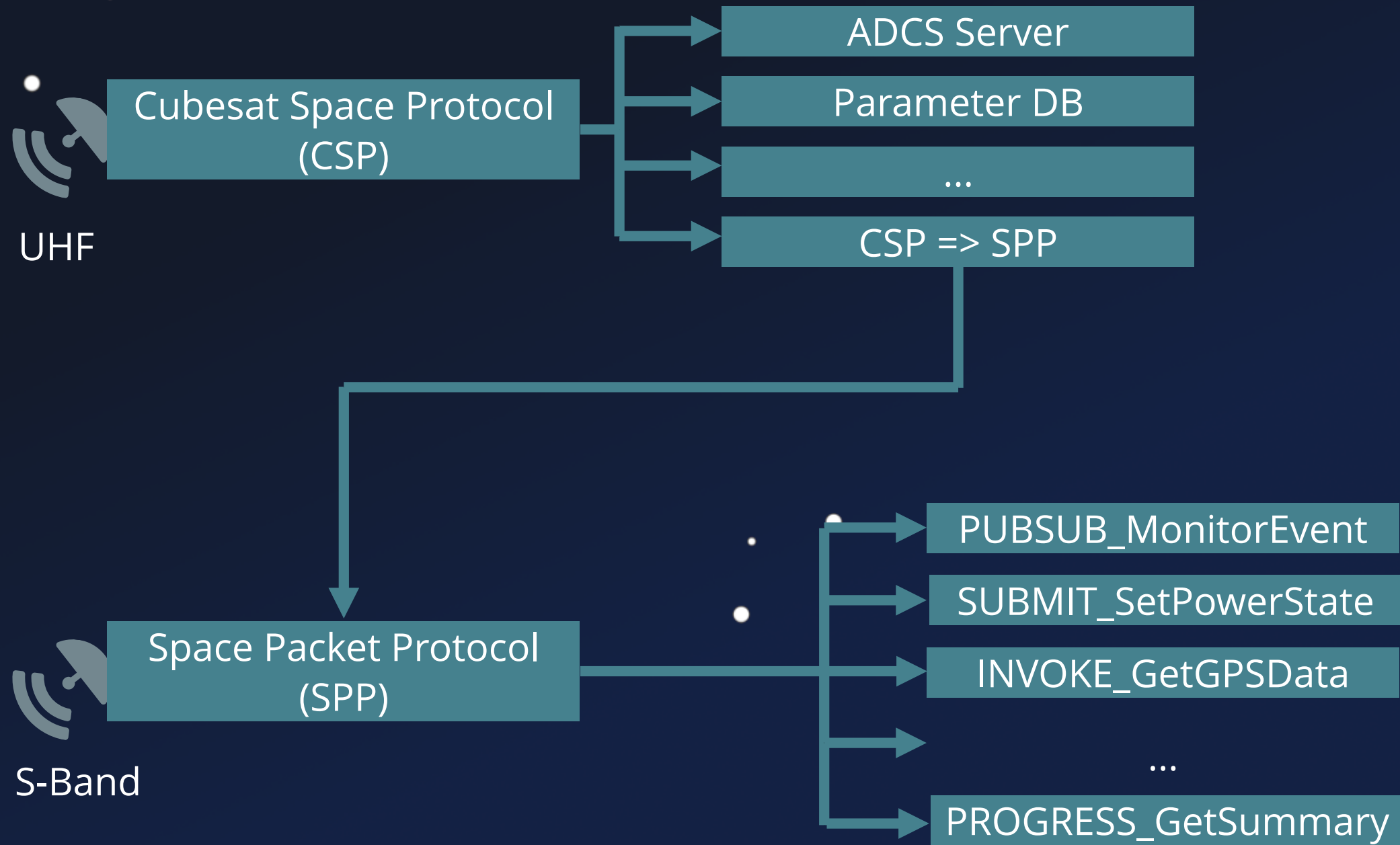
Vulnerable TC



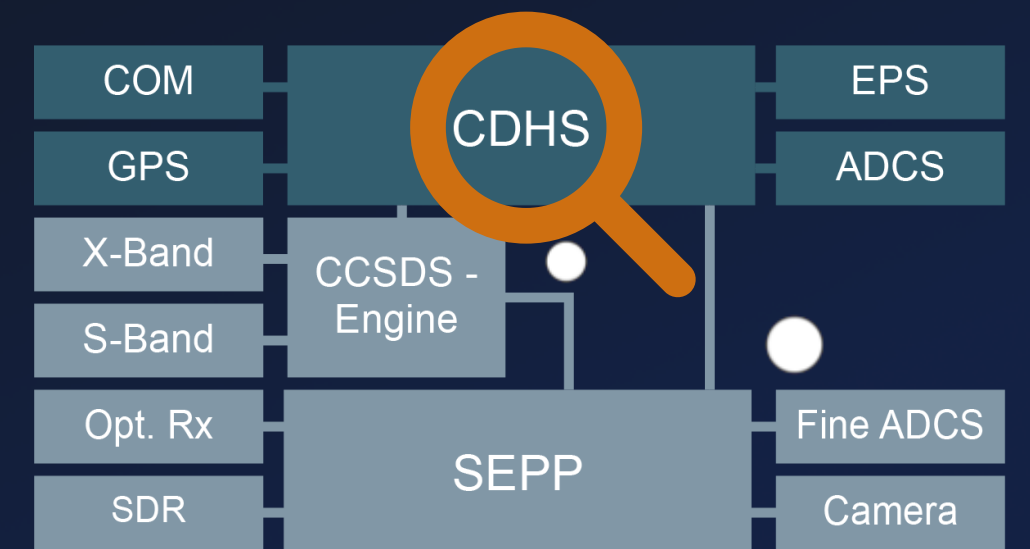
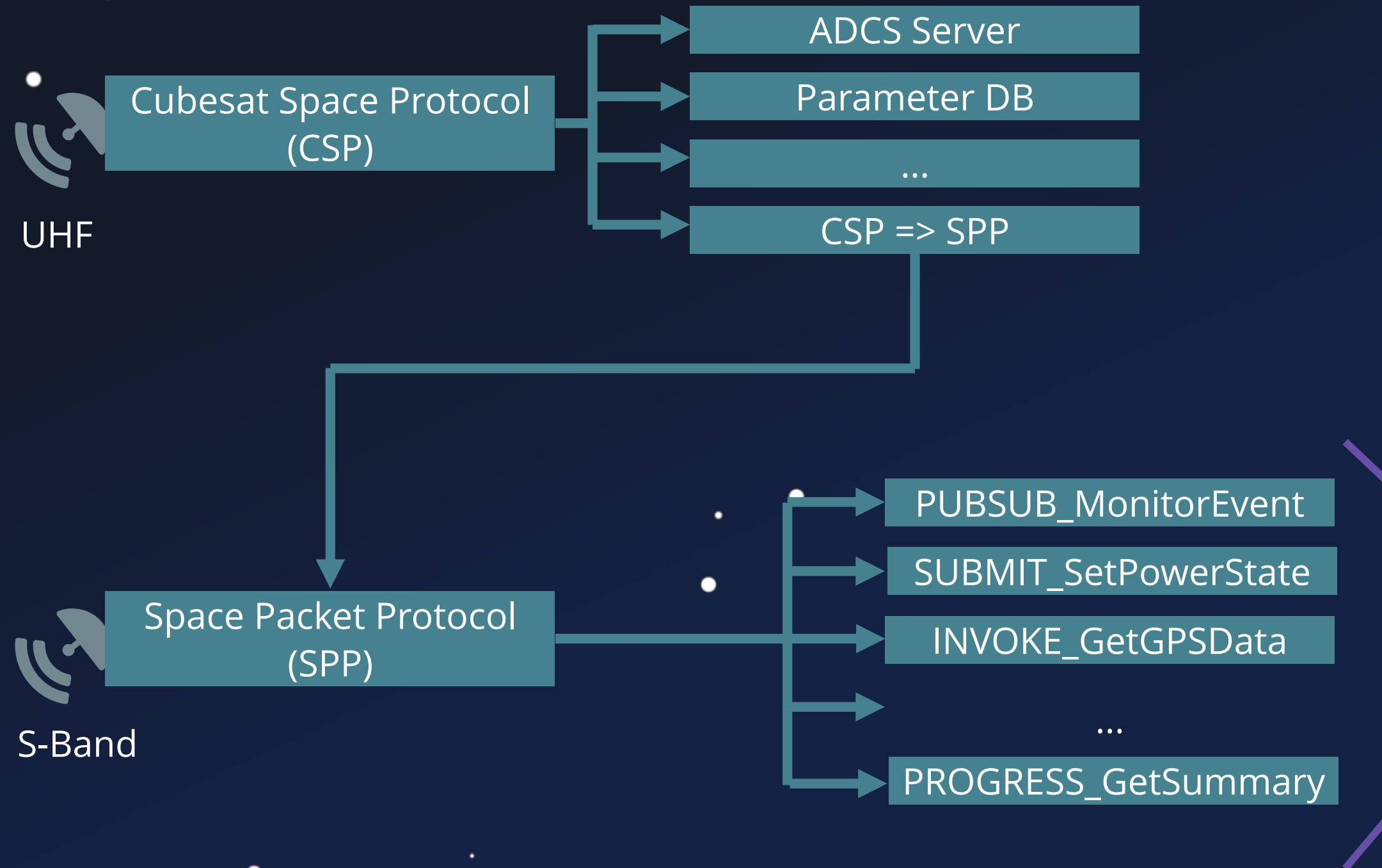
Vulnerable TC



Vulnerable TC



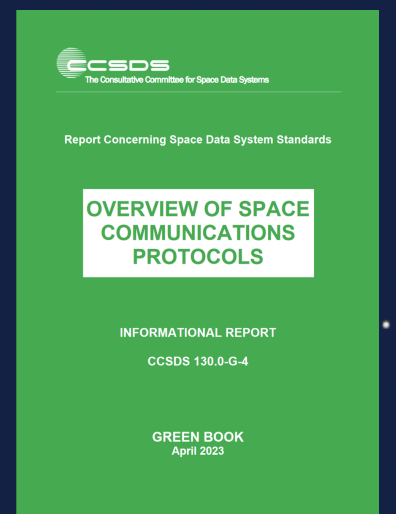
Vulnerable TC



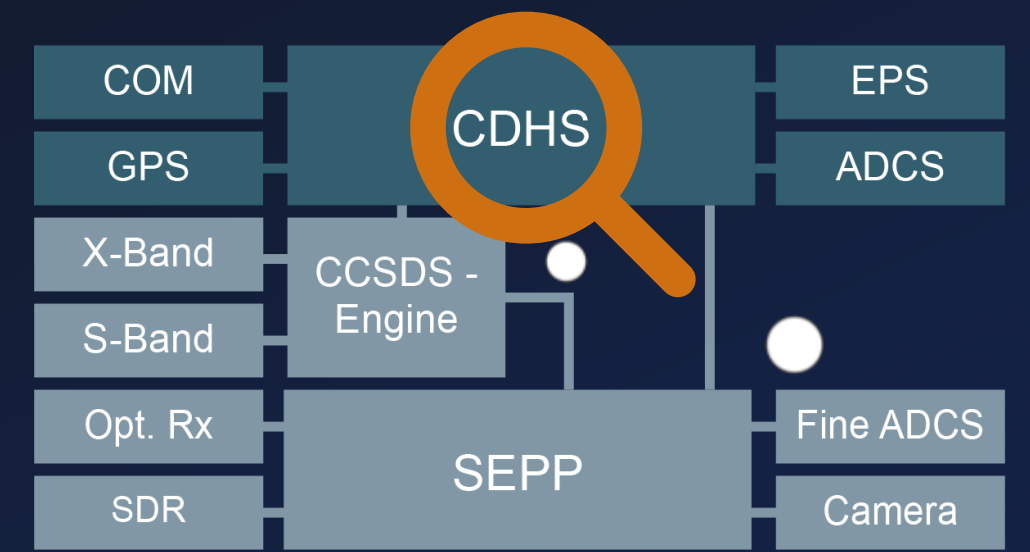
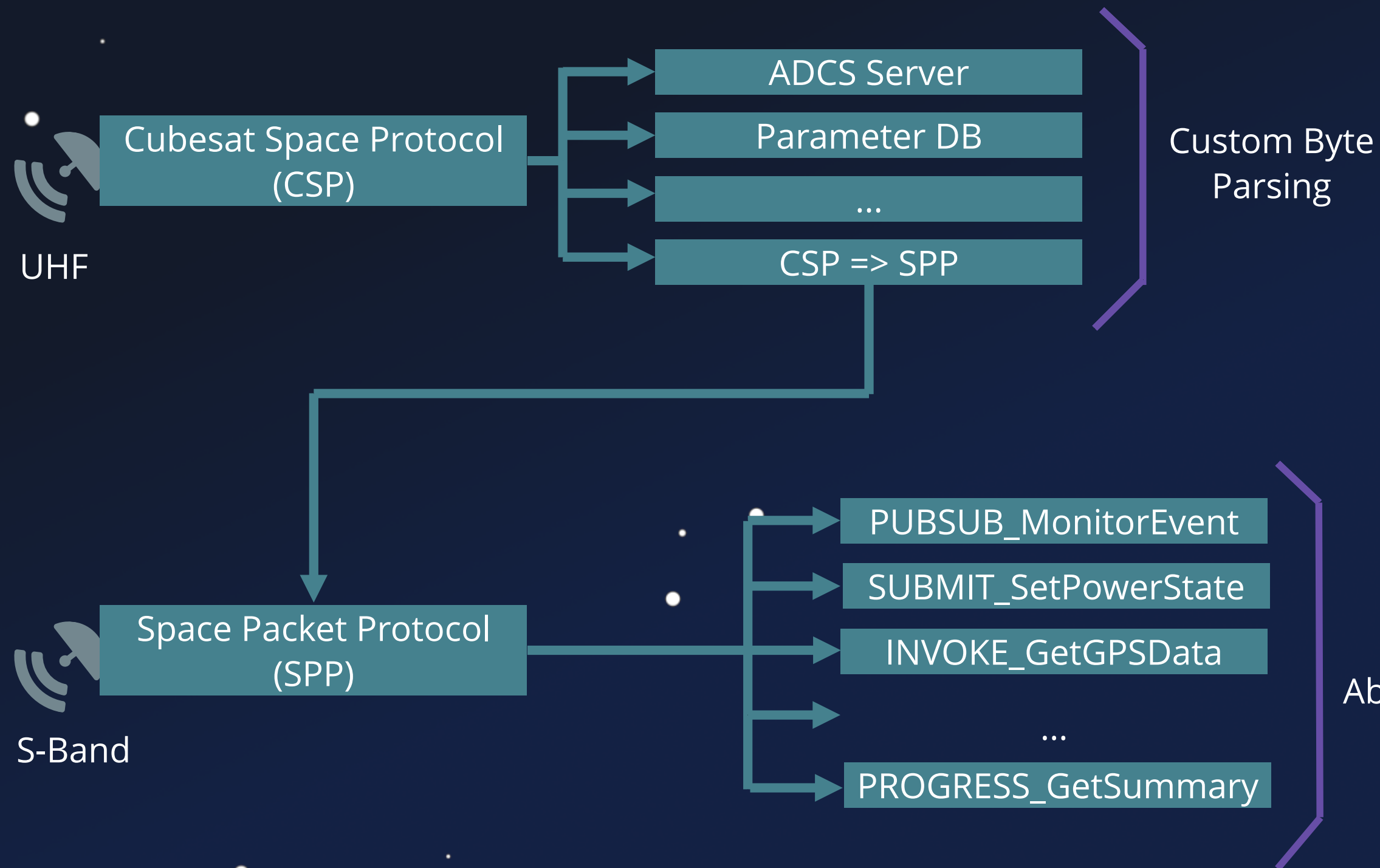
Message Abstraction Layer (MAL)

Message Abstraction

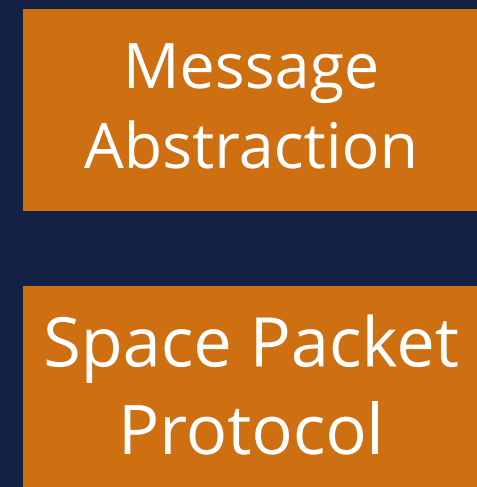
Space Packet Protocol



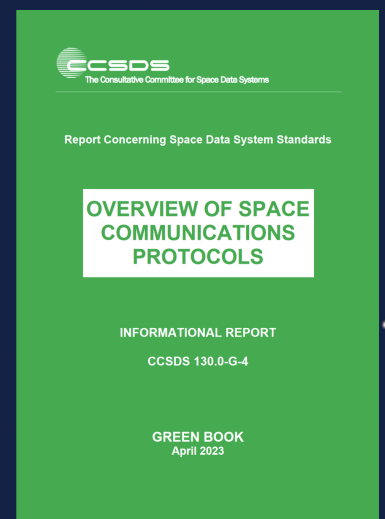
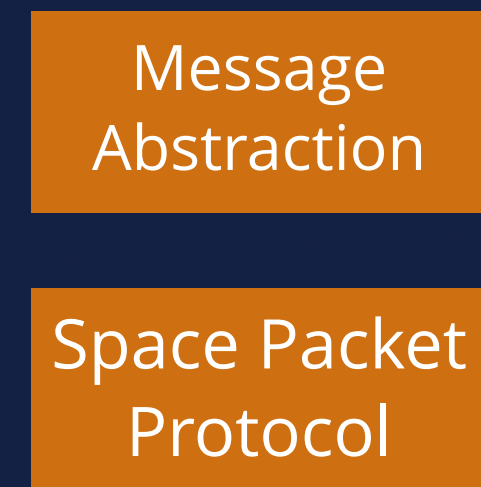
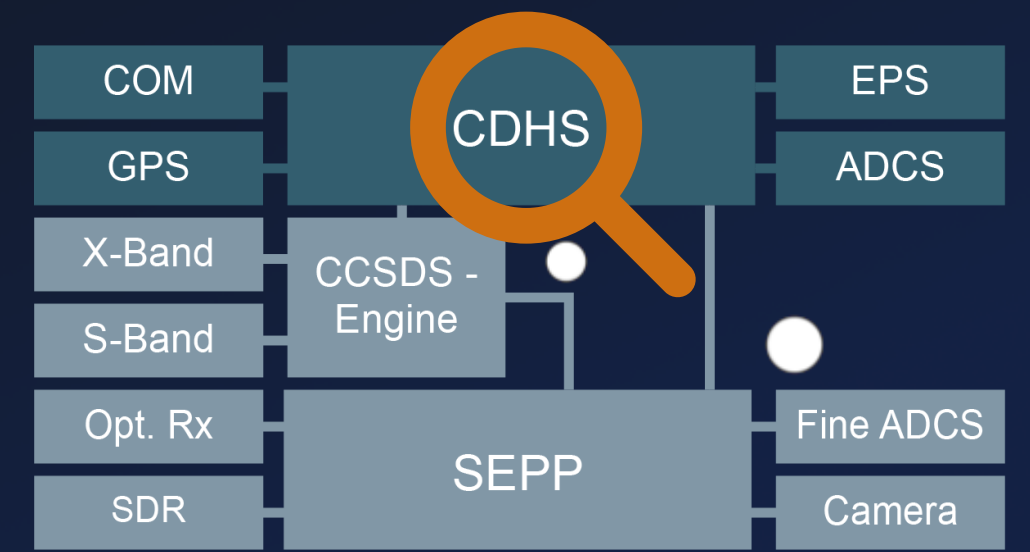
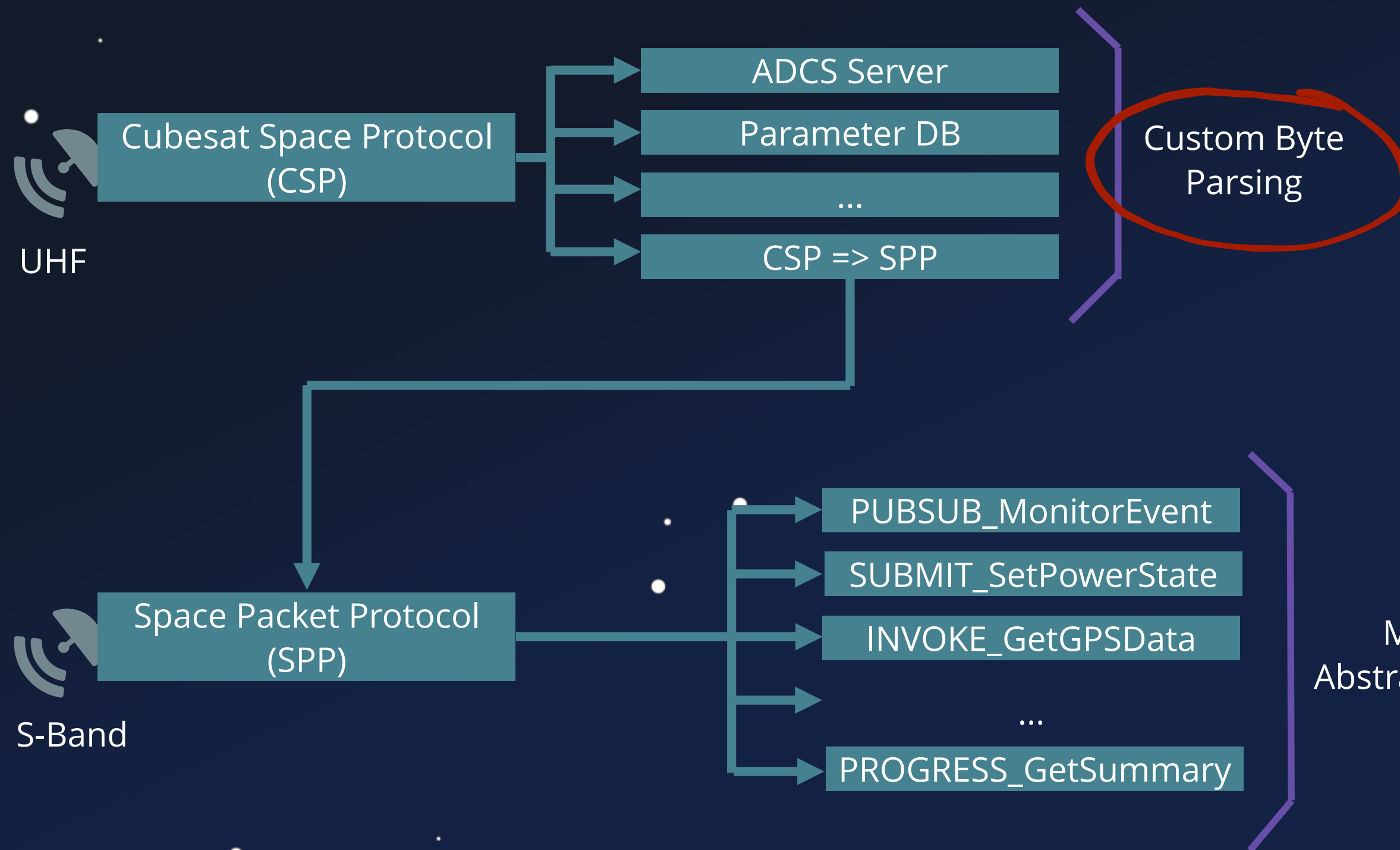
Vulnerable TC



Message Abstraction Layer (MAL)



Vulnerable TC

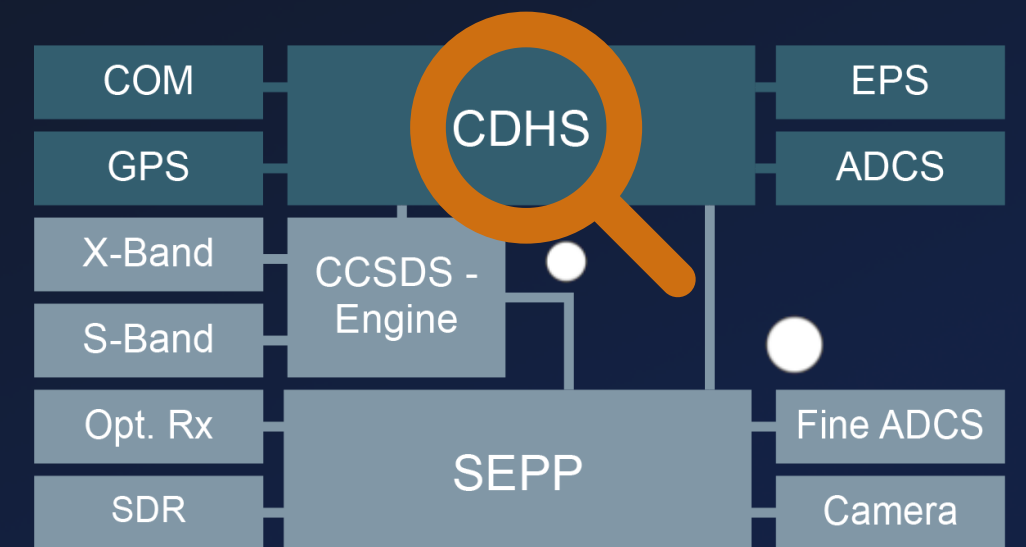


Vulnerable TC

Cubesat Space Protocol (CSP)

ADCS Server

```
1 void task_adcs_servr() {
2   char log_file_name [32];
3
4   csp_listen(socket, 10);
5   csp_bind(socket, port);
6
7   do {
8     do {
9       conn = csp_accept(socket, 0xff);
10    } while (do_wait_for_conn);
11
12    packet = csp_read(conn, 10);
13    if (packet) {
14      packet_data = packet->data;
15      switch(*packet_data) {
16        // [...]
17        case SET_LOGFILE: {
18          packet_data = packet->data + 0xf;
19          log_file_name[0] = '\0';
20          strcat(log_file_name, packet_data);
21          // ...
22        }
23      }
24    }
25  }
```

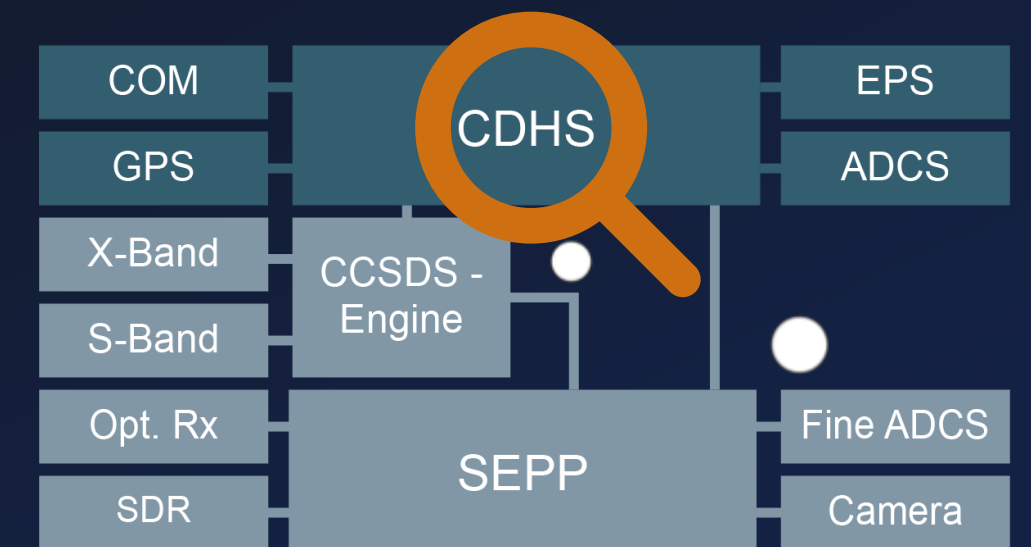


Vulnerable TC

Cubesat Space Protocol (CSP)

ADCS Server

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21          // ...
22        }
23      }
24    }
25  }
```

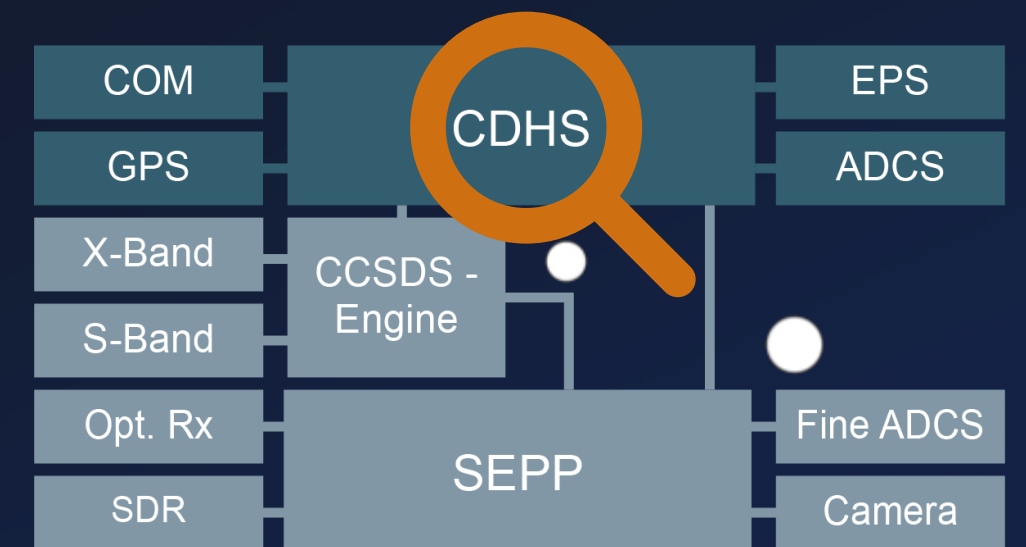


Vulnerable TC

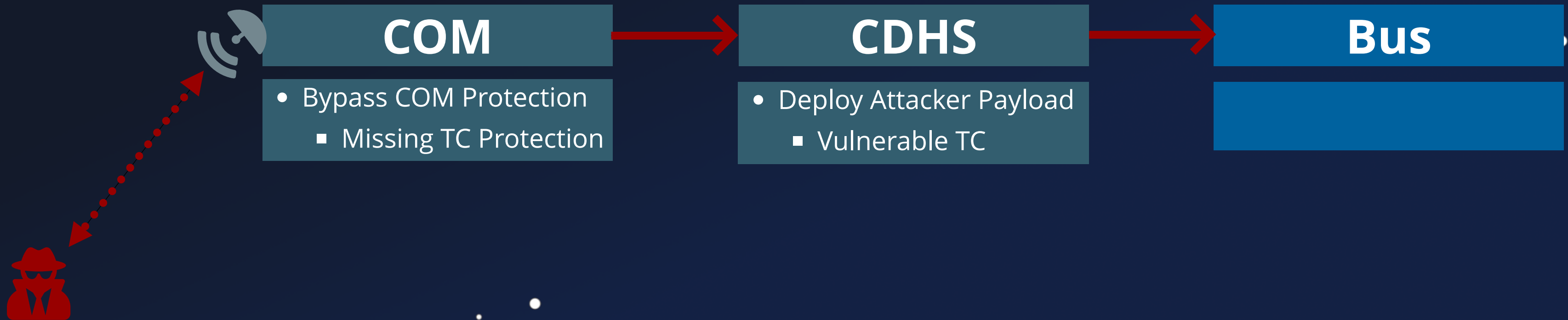
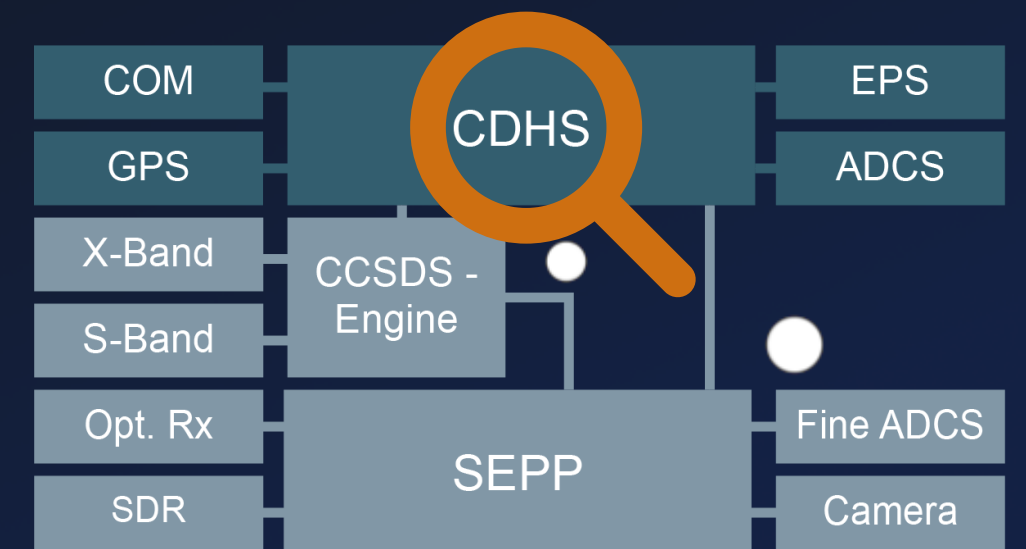
Cubesat Space Protocol (CSP)

ADCS Server

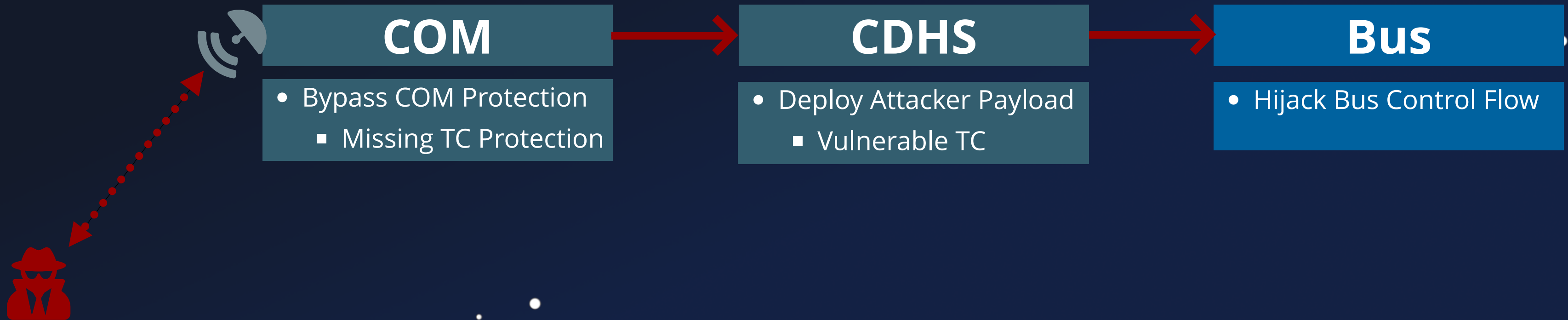
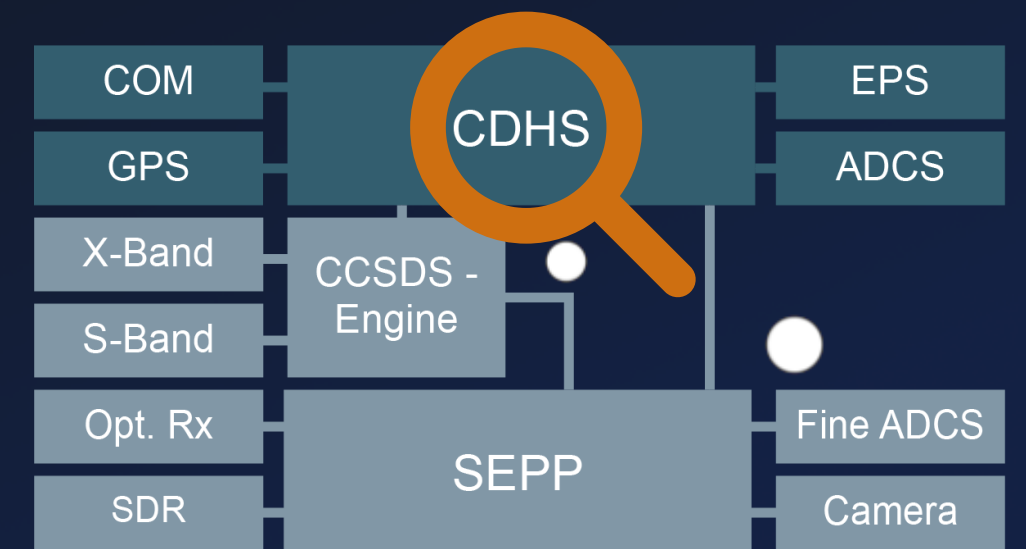
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3
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5   csp_bind(socket, port);
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13    if (packet) {
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16        // [...]
17        case SET_LOGFILE: {
18          packet_data = packet->data + 0xf;
19          log_file_name[0] = '\0';
20          strcat(log_file_name, packet_data);
21          // ...
22        }
23      }
24    }
25  }
```



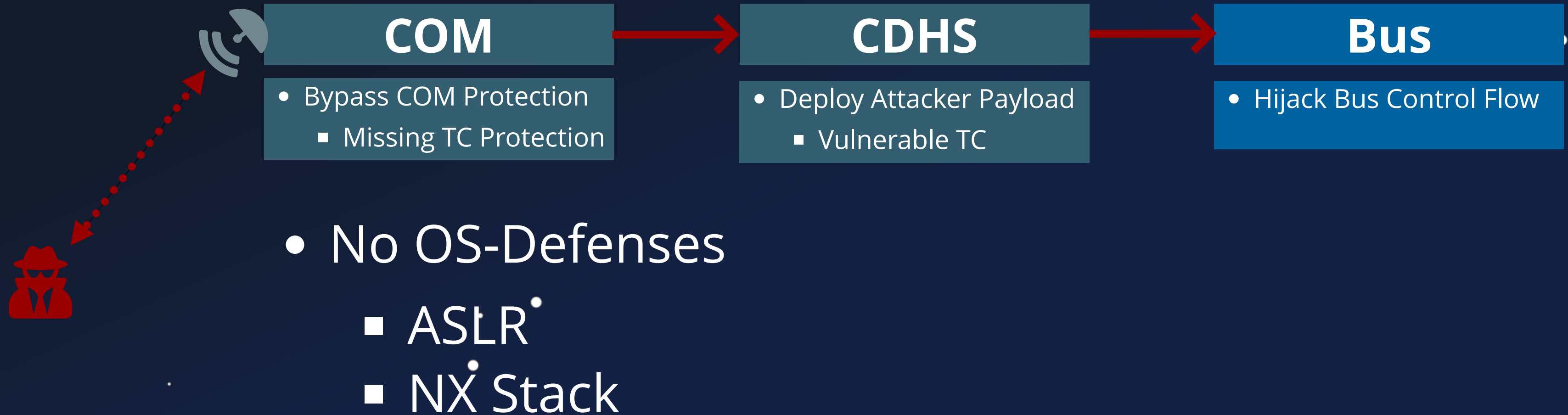
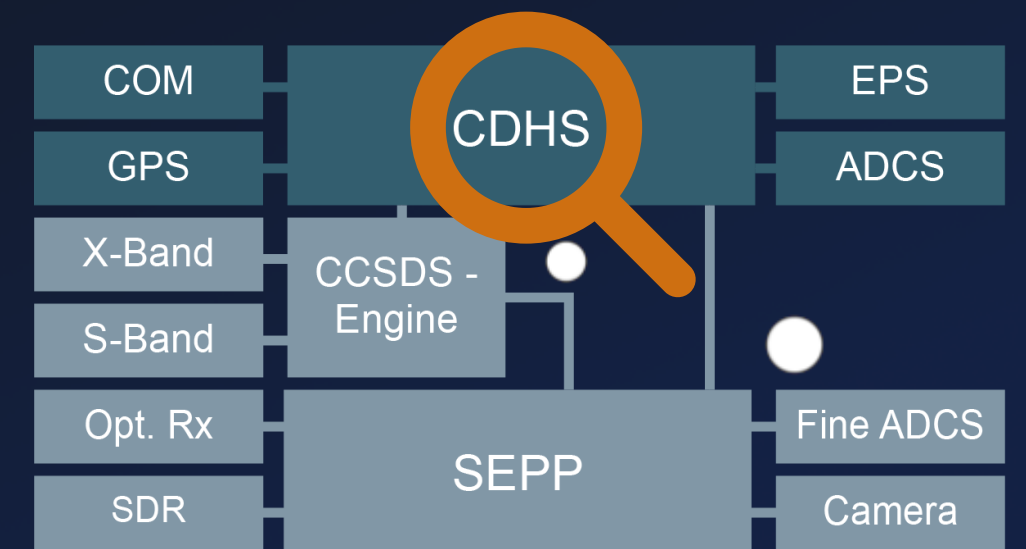
Defenses - 404?



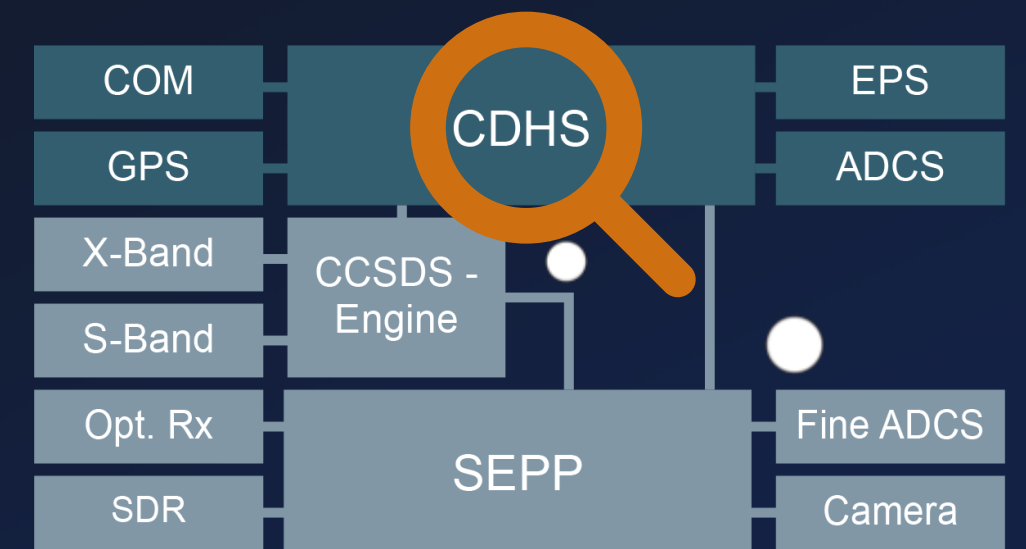
Defenses - 404?



Defenses - 404?

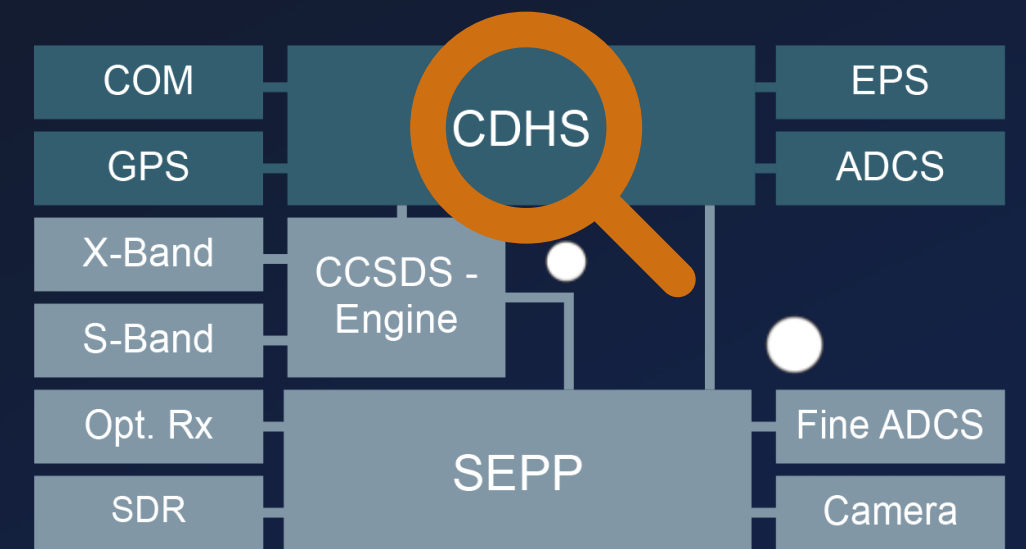


Defenses - 404?



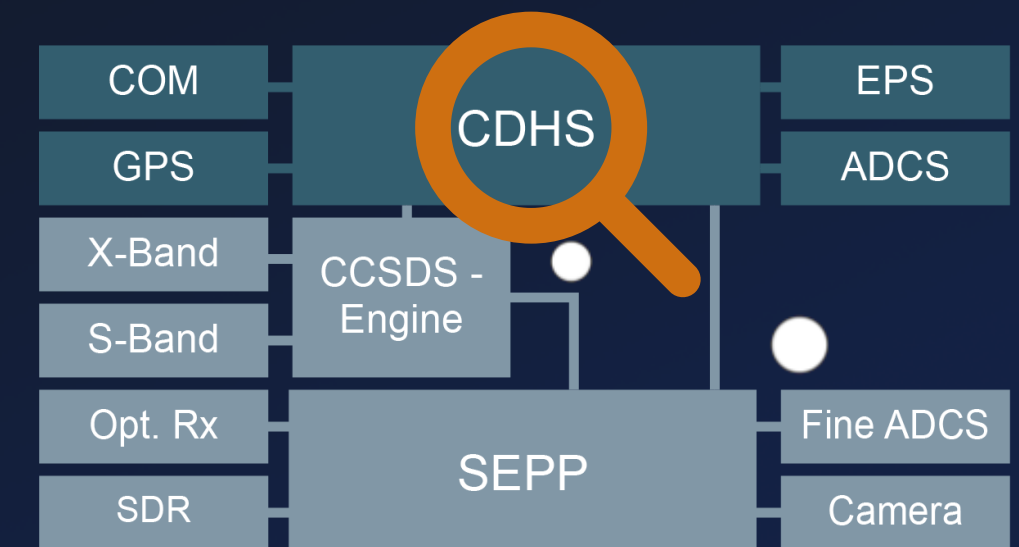
- No OS-Defenses
 - ASLR
 - NX Stack
- No SW-Defenses
 - Stack_Cookies

Defenses - 404?



- No OS-Defenses
 - ASLR
 - NX Stack
- No SW-Defenses
 - Stack Cookies

Defenses - 404?



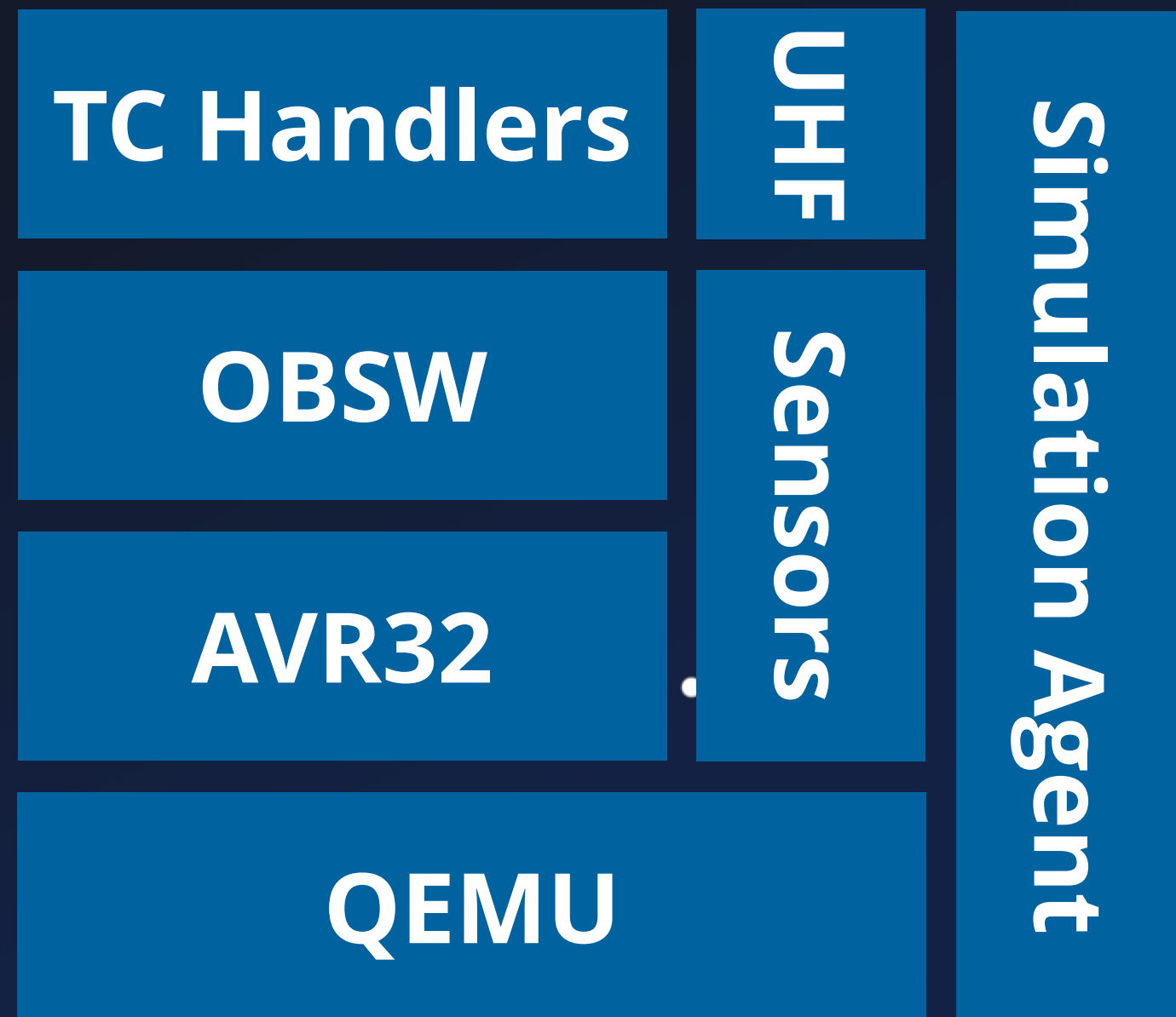
- No OS-Defenses
 - ASLR
 - NX Stack
- No SW-Defenses
 - Stack Cookies

- Privilege-free RTOS

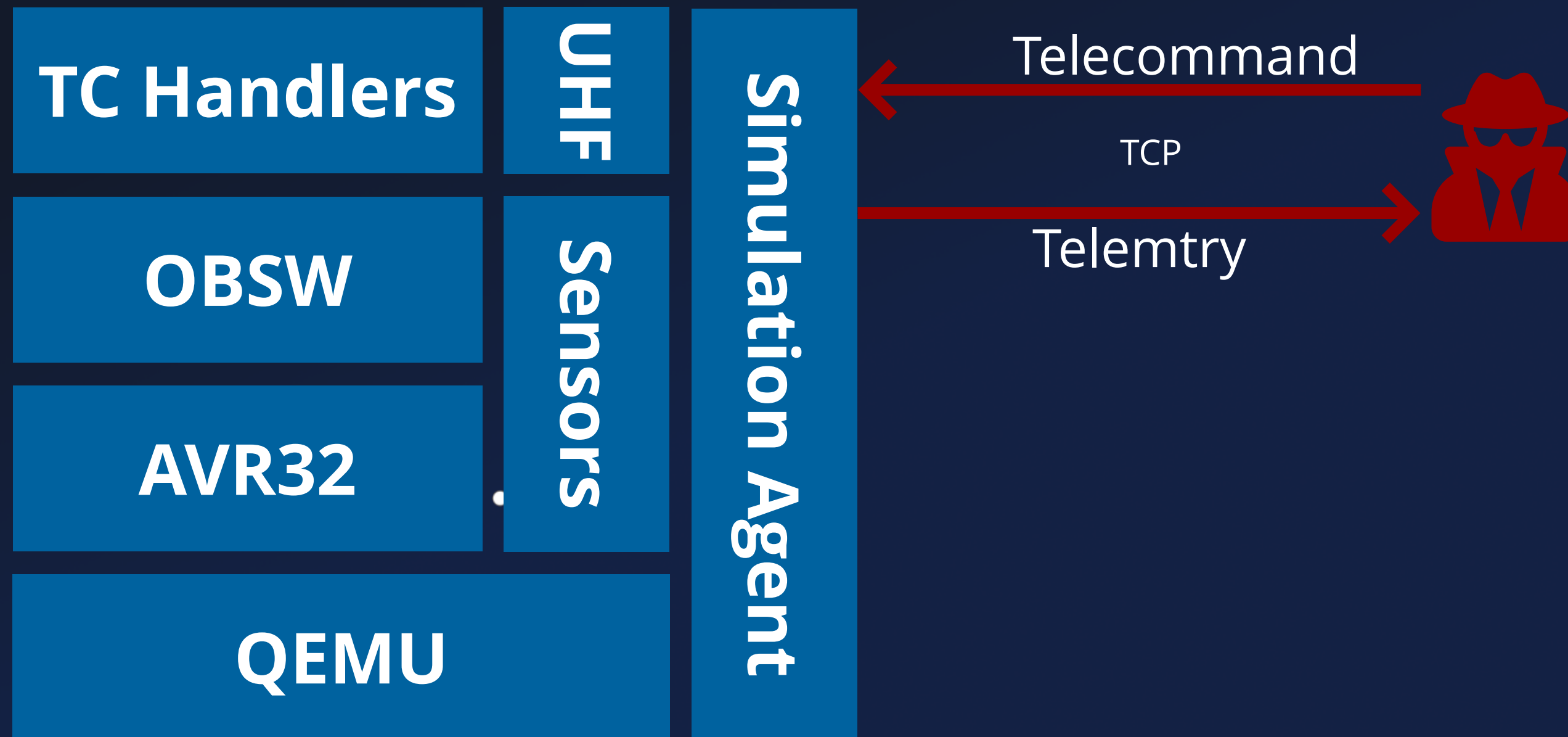
Demo Setup



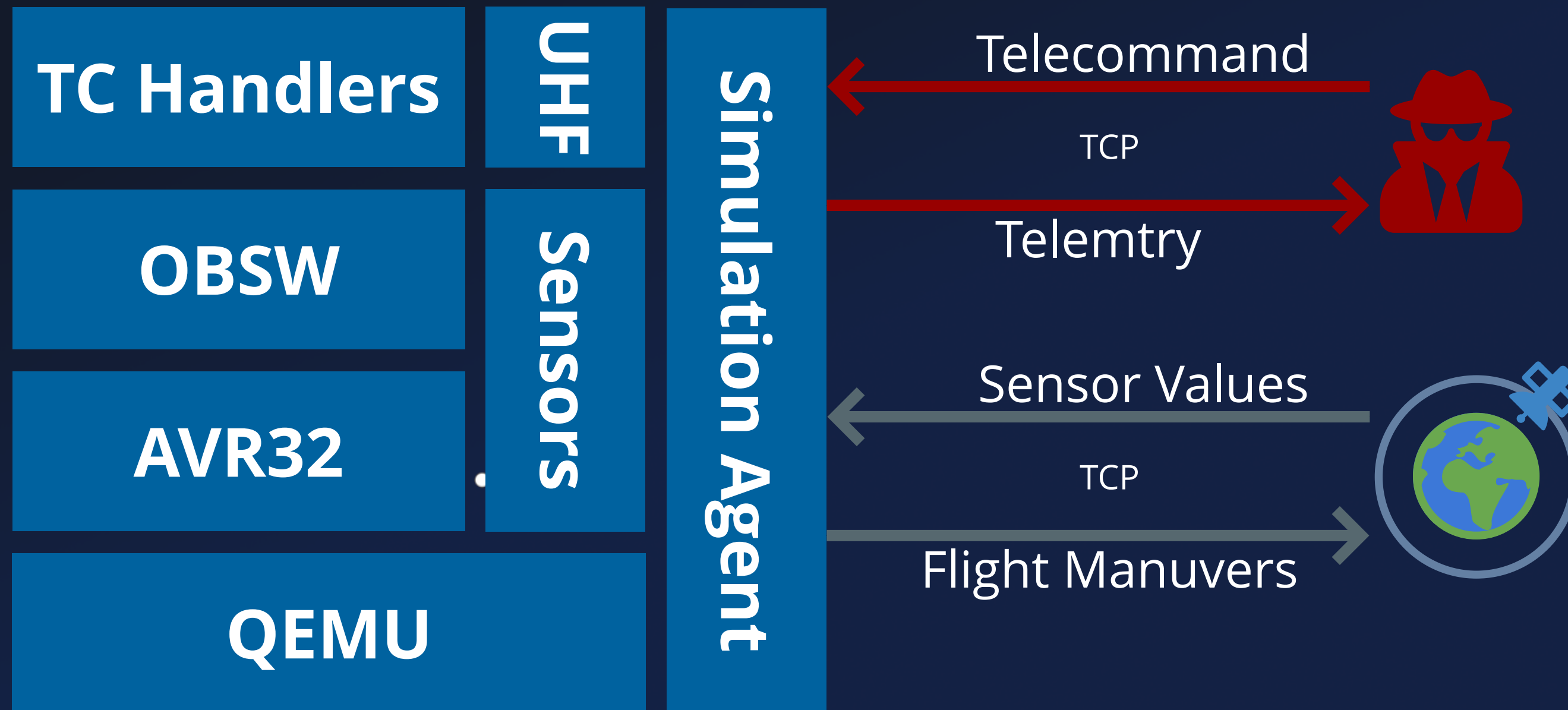
Emulation Overview



Emulation Overview



Emulation Overview



AVR32-QEMU

404 - AVR32 Not Found

AVR32

QEMU

AVR32-QEMU

404 - AVR32 Not Found

AVR32

QEMU

RUHR
UNIVERSITÄT
BOCHUM

RUB

RUHR-UNIVERSITÄT BOCHUM

Hacking the Stars: A Fuzzing Based Security
Assessment of CubeSat Firmware

Florian Göhler

Master's Thesis – December 22, 2022.
Chair for System Security.

1st Supervisor: Prof. Dr. Thorsten Holz
2nd Supervisor: M.Sc. Johannes Willbold



hg:SYSSEC

AVR32-QEMU

404 - AVR32 Not Found

AVR32

QEMU



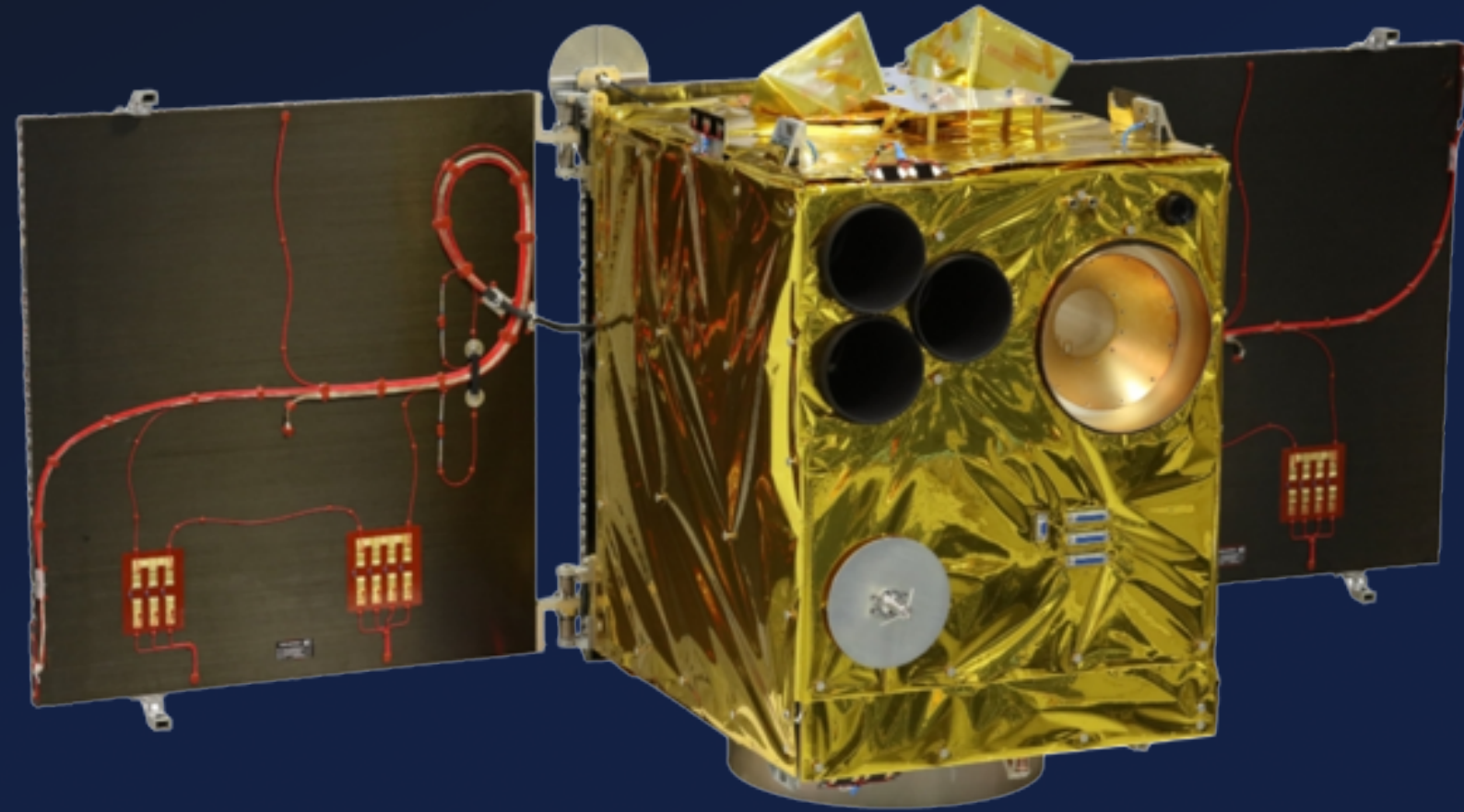
- Florian Göhler
- AVR32 in QEMU from Scratch
- Incl. I2C, SPI, PDCA, etc.
- Blog:
 - *How to add a new architecture to QEMU - Part 1-4*

Live Demo

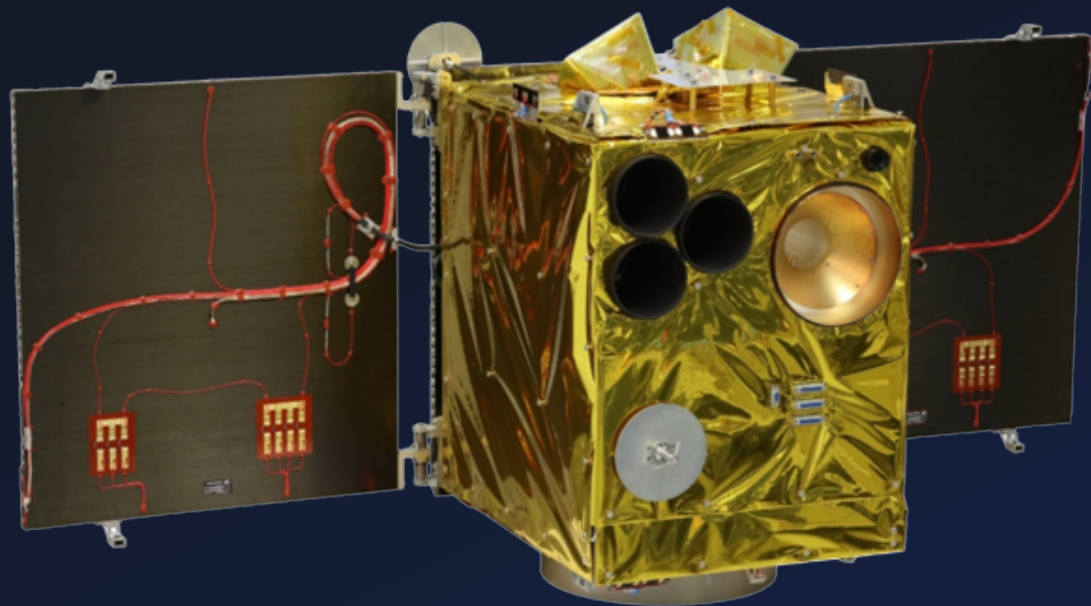


```
1 $> ./access-satellite.  
2 [*] Uploading TC ...  
3 [*] Deploying payload ...  
4 [*] Payload written to flash ...  
5 [*] Rebooting ...  
6 [*] $$$
```

Flying Laptop



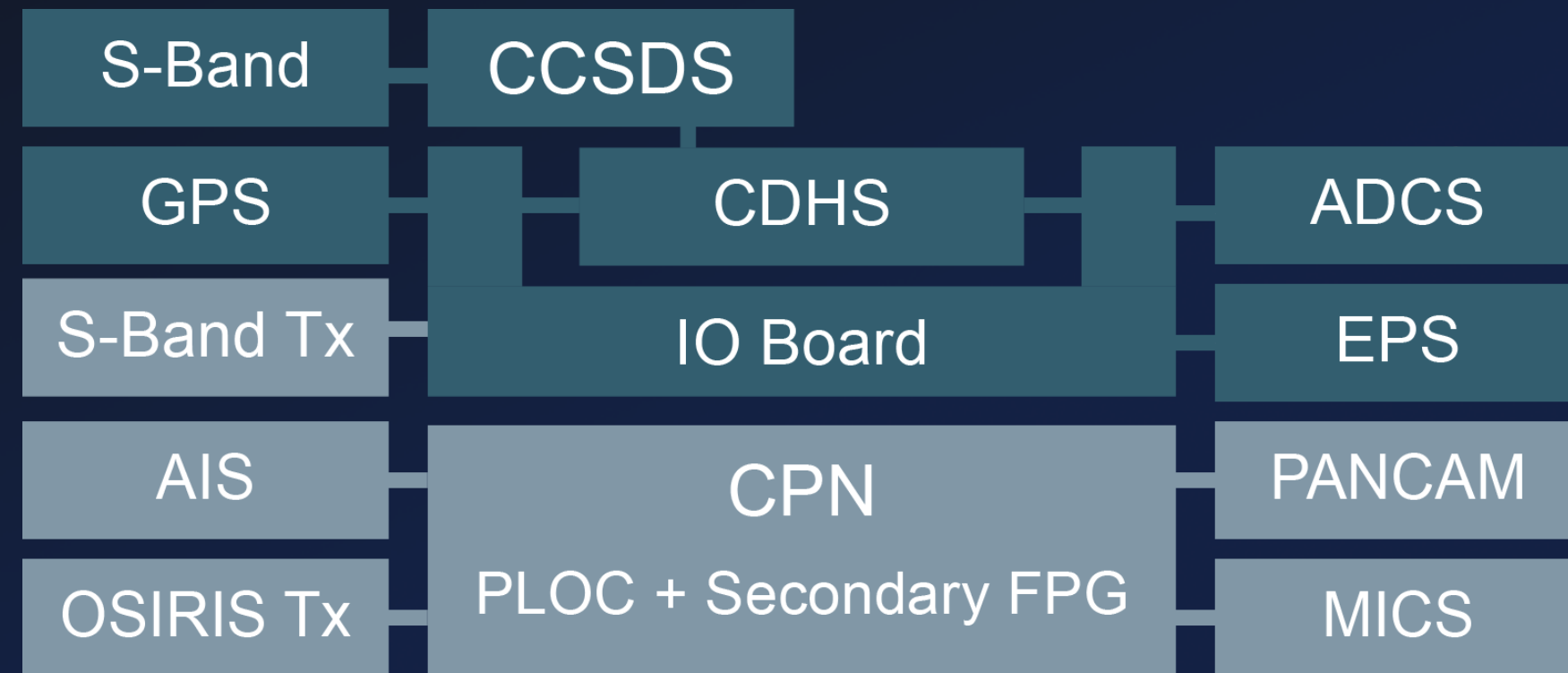
Flying Laptop



[3]

Technology Tester

Co-Developed by
Airbus Space & Defense



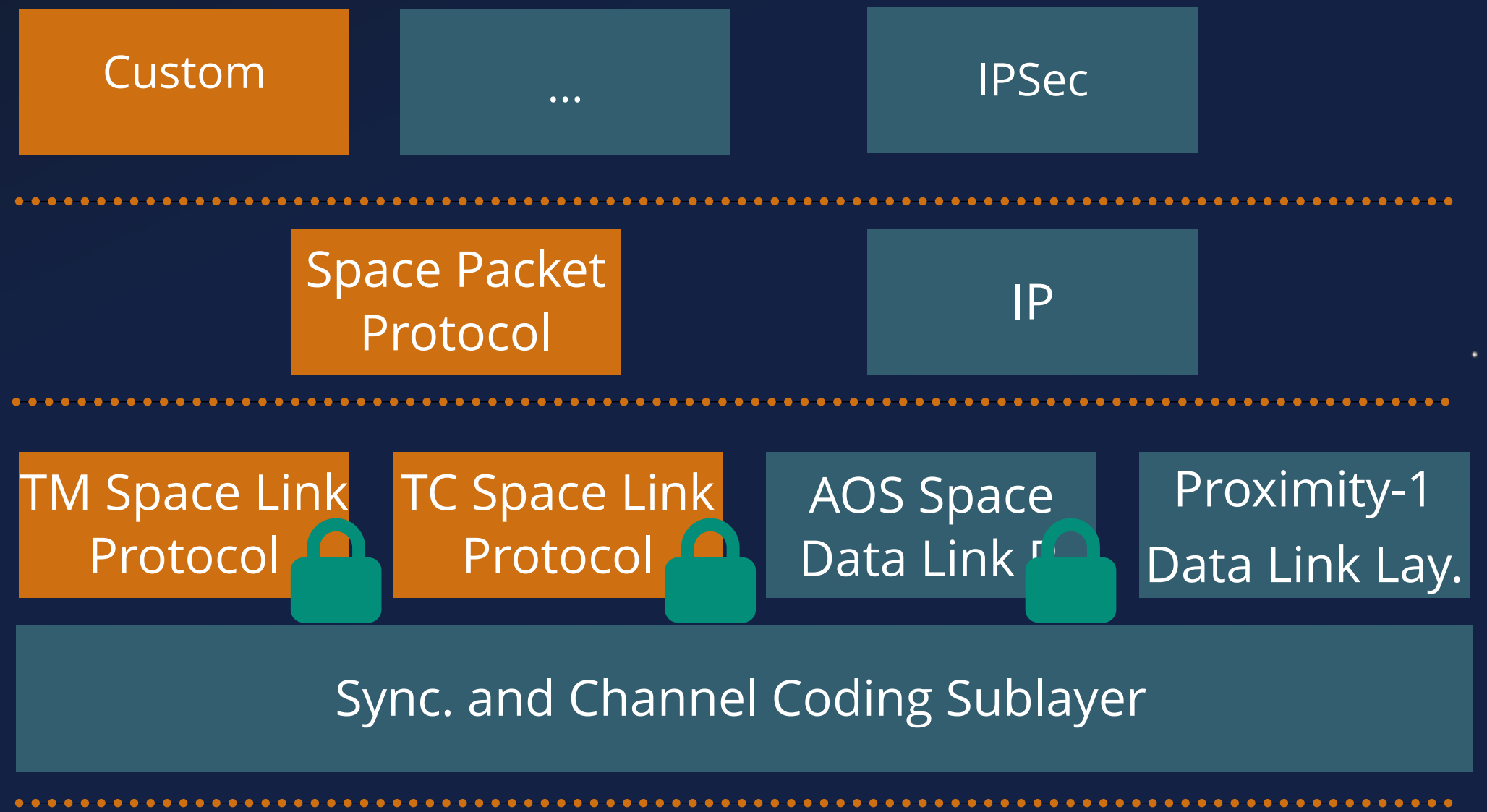
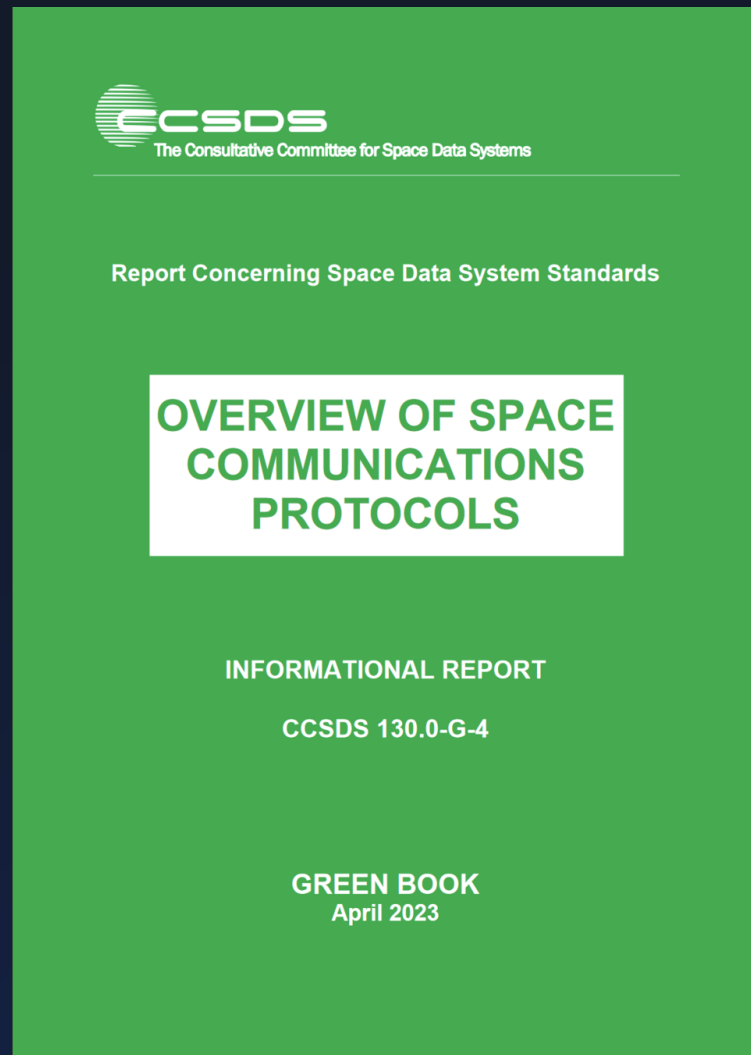
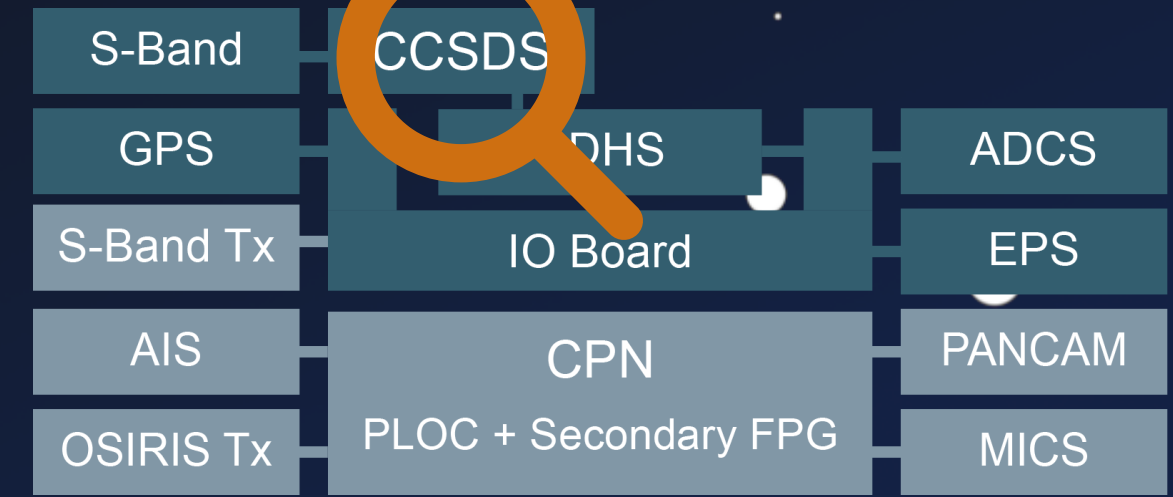
De-orbit mechanism, AIS, Camera, etc...

Peripherals

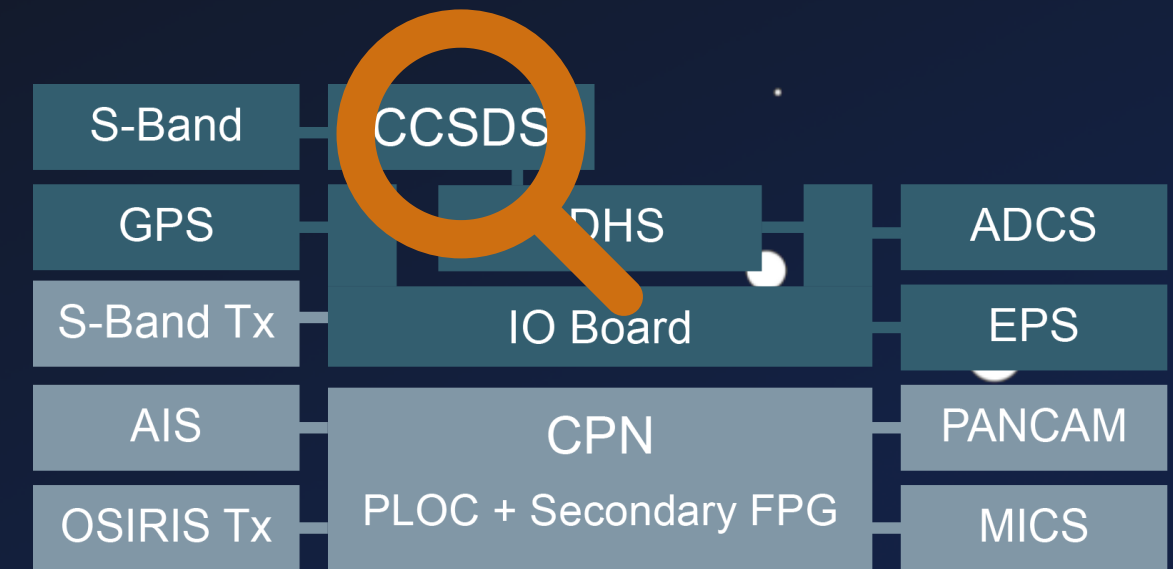
SPARC LEON 3 - OBC from Airbus S&D

Bus Platform

CCSDS



CCSDS - SDLP

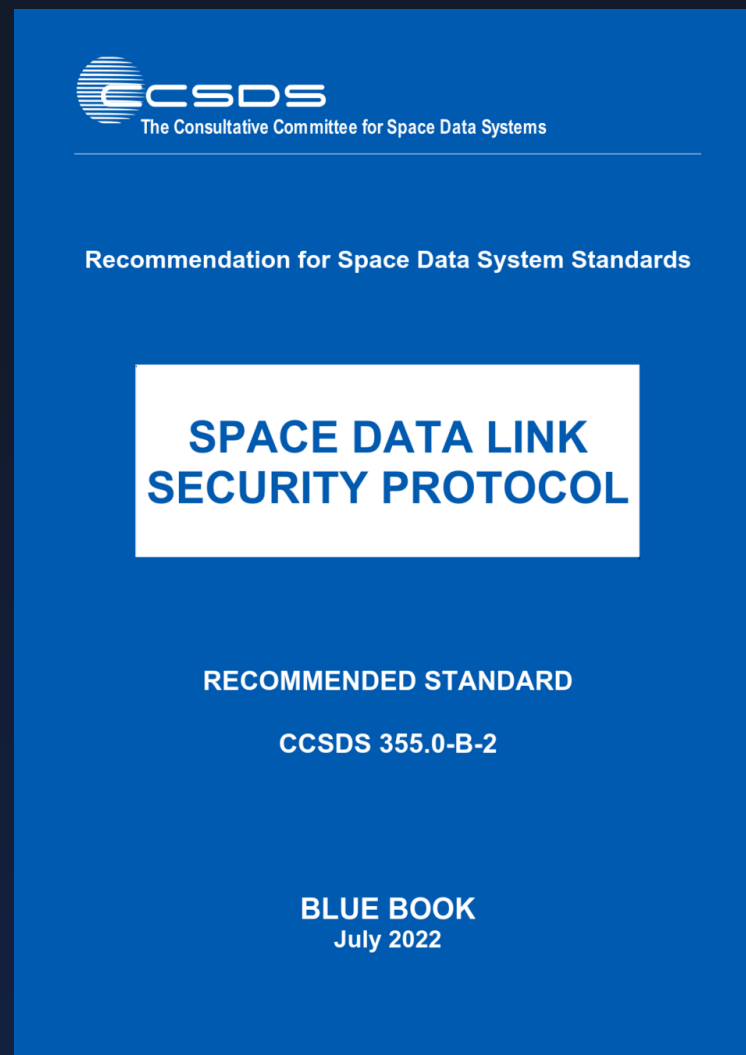
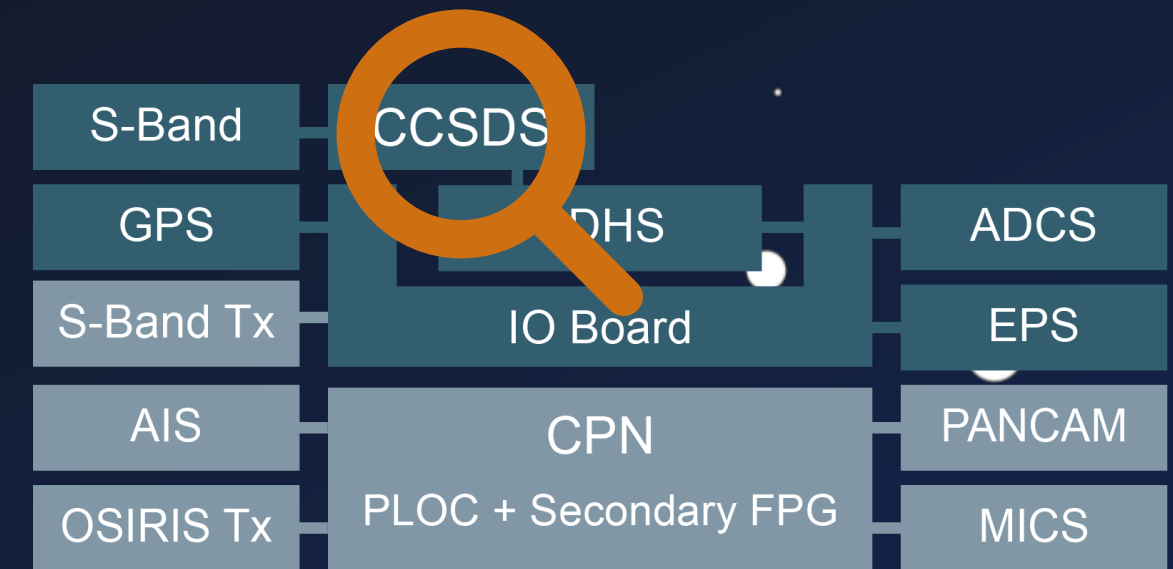


Space Link
Protocol Header

Frame Data

Space Link
Protocol Trailer

CCSDS - SDL'S



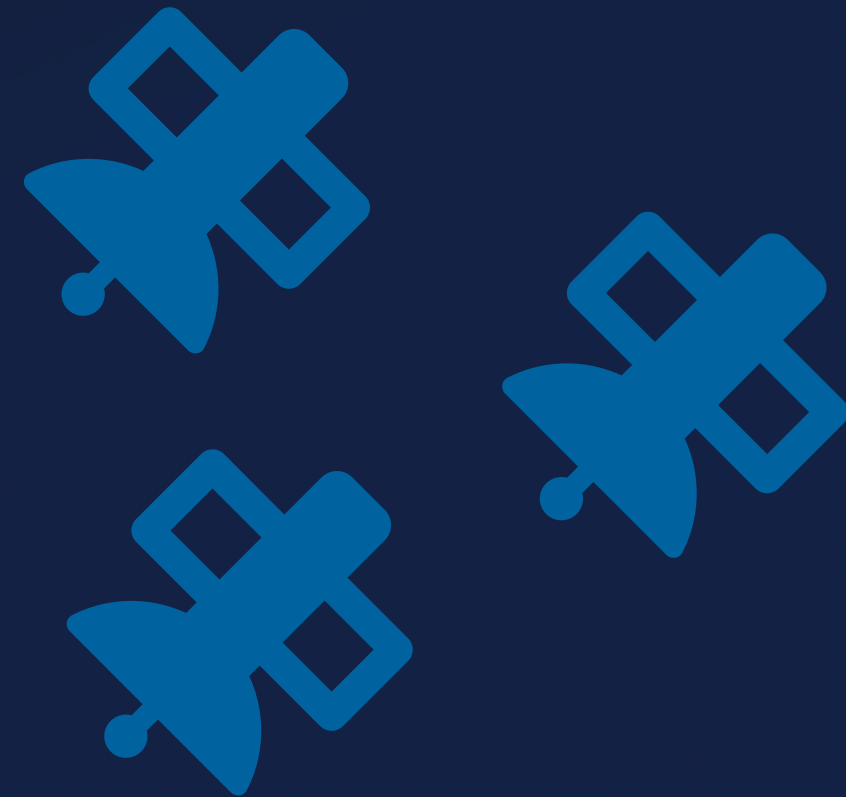
Bigger Picture



***"But it's different for
[...] satellites."***

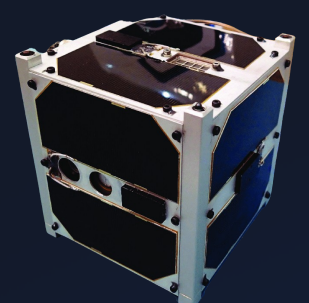
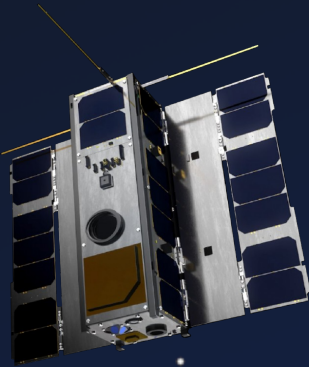
***“ But it's different for
[...] satellites,
.... right?”***

Developer Survey



TC Protocols



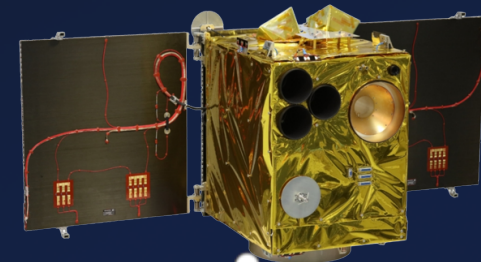
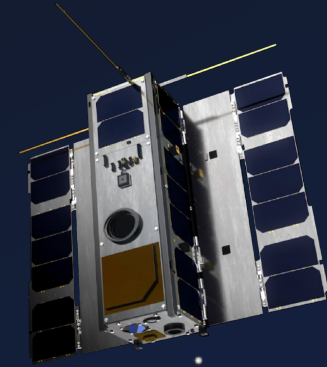
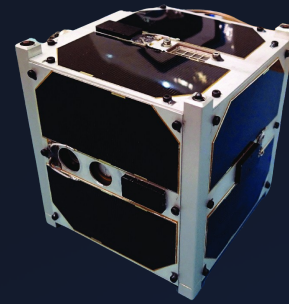
| | Custom | Standard | Weight |
|---|--------|----------|----------|
|  | ✓ | ✗ | ~ 1.3 kg |
|  | ~ | ✓ | ~ 5.4 kg |
|  | ✗ | ✓ | ~ 120 kg |

Weight ≈ Money

TC Protocols



Custom /
Standard



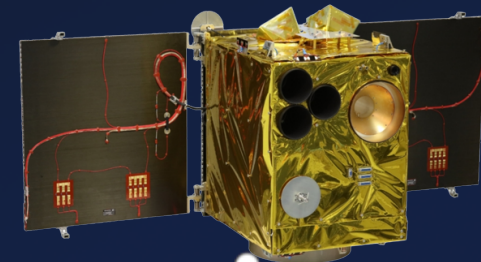
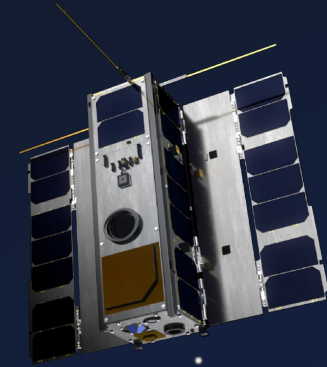
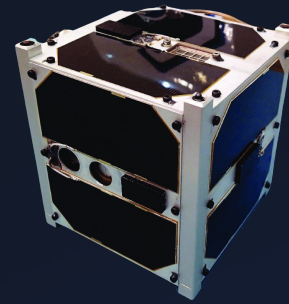
| | 1-50 kg | 50-100 kg | > 100 kg |
|----------|---------|-----------|----------|
| Standard | 1 | 1 | 4 |
| Custom | 6 | 1 | 0 |
| Abstains | 3 | 0 | 1 |
| Σ | 10 | 2 | 5 |

Weight \approx Money

TC Protocols



Custom /
Standard



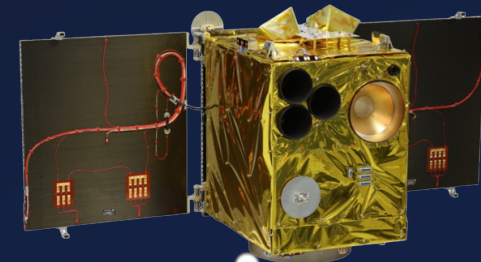
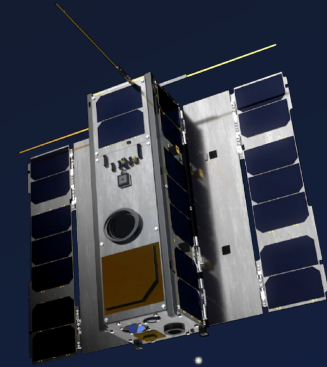
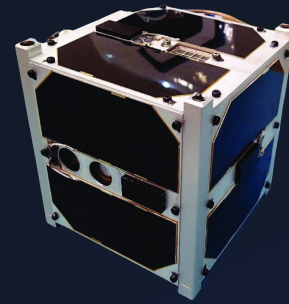
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Weight \approx Money

TC Protocols



Custom /
Standard



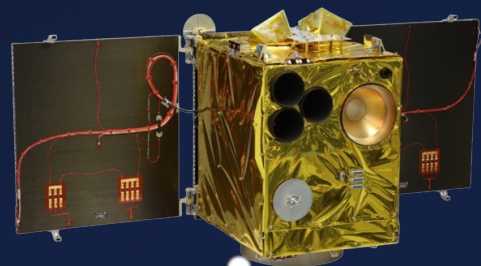
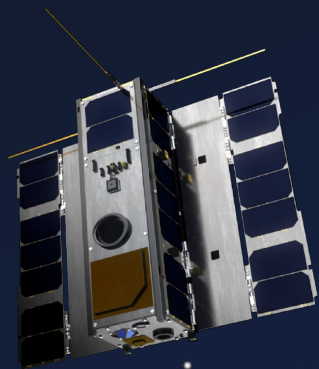
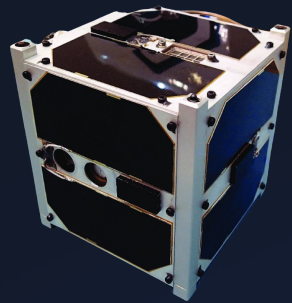
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| Standard | 1 | 1 | 4 |
| Custom | 6 | 1 | 0 |
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| Σ | 10 | 2 | 5 |

Weight \approx Money

TC Protocols



Custom /
Standard



| | 1-50 kg | 50-100 kg | > 100 kg |
|----------|---------|-----------|----------|
| Standard | 1 | 1 | 4 |
| Custom | 6 | 1 | 0 |
| Abstains | 3 | 0 | 1 |
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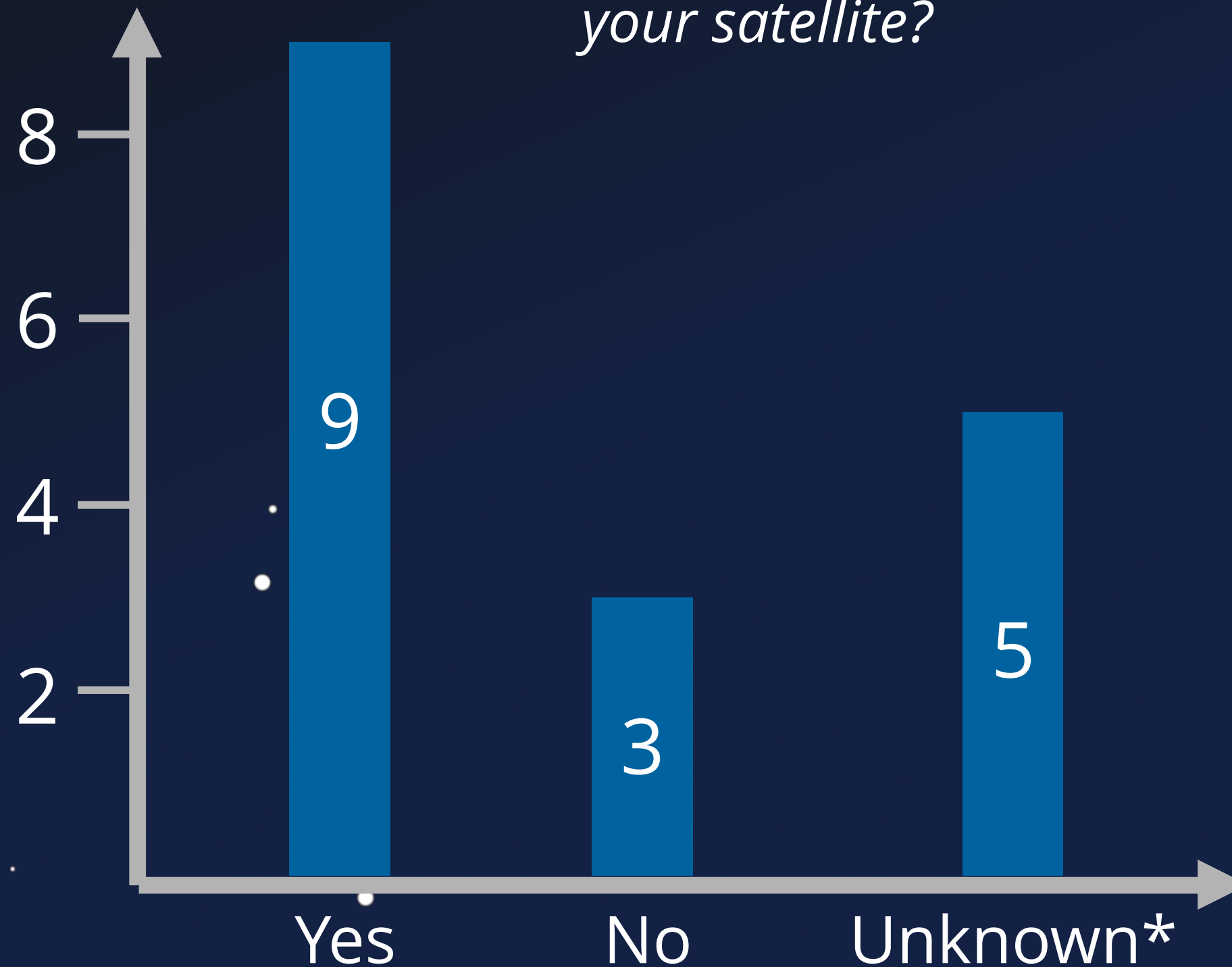
Weight \approx Money

=> Inaccessible Standard

TC Protection



Question: Are *any measures deployed* to prevent 3rd parties from controlling your satellite?

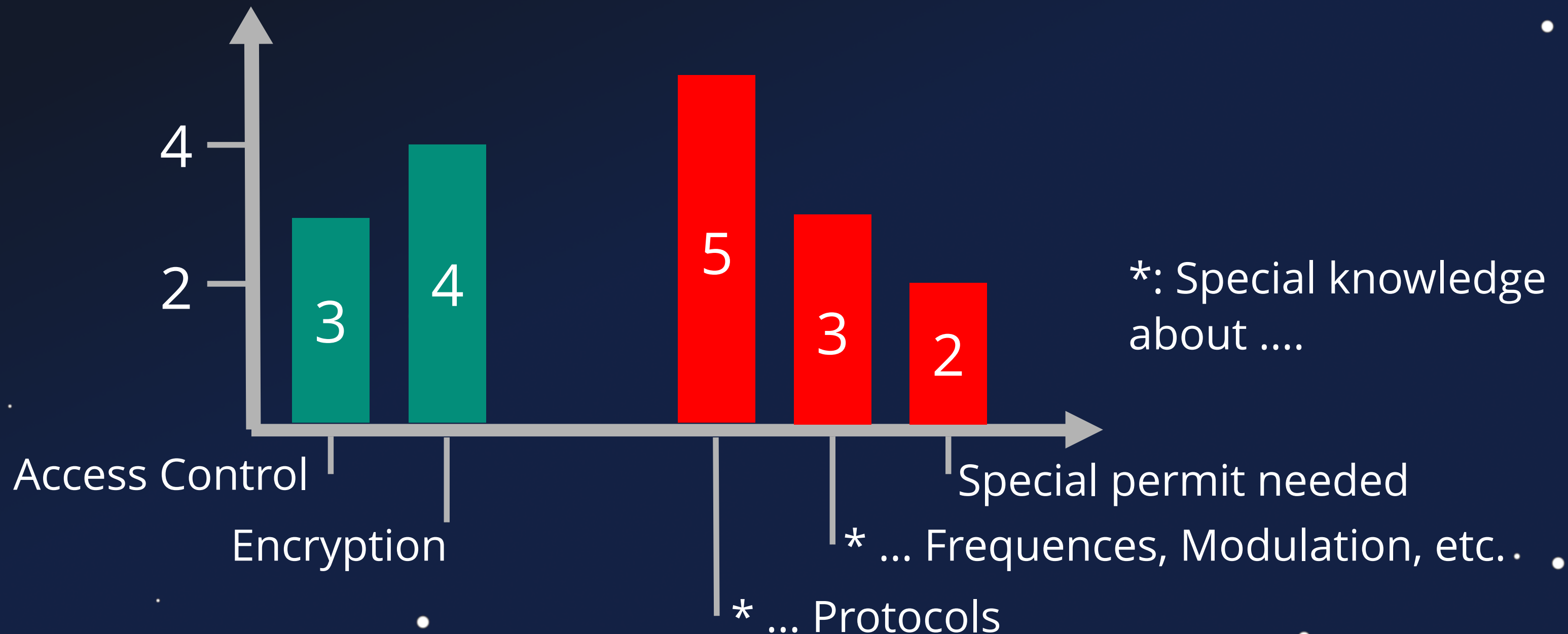


Unknown*:
Prefer not to say /
Don't know

TC Obscurity



Question: *What measures* are deployed to prevent 3rd parties from controlling your satellite? (Multiple Answers)



*" But it's different for
my satellite*

Impact



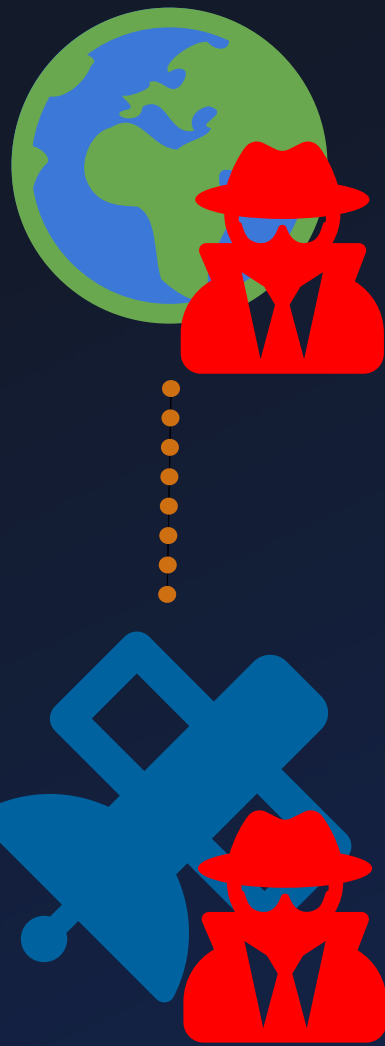
1. Hack a Satellite



???



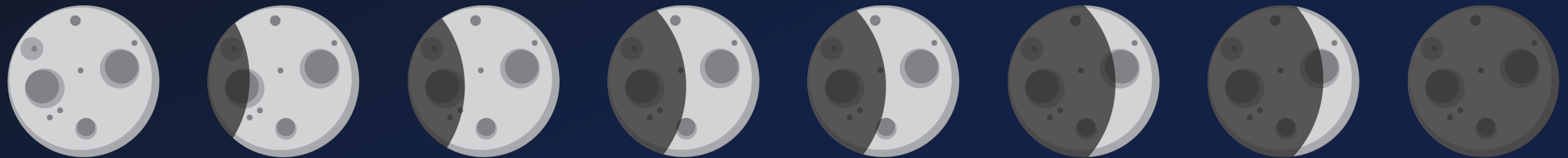
Scenarios



Orbital Access

- ① Attacking Inter-Sat Links
- ② Orbital Traffic Interception
- ③ Kessler Syndrome

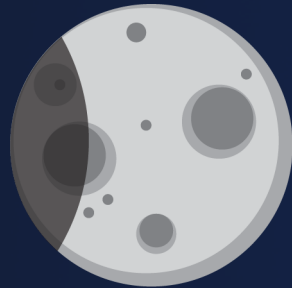
Lesson Learnt



Lessons Learnt



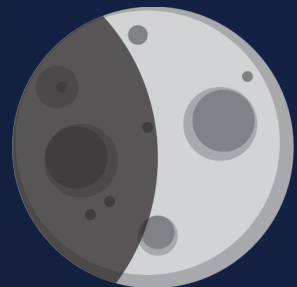
Firmware Attacks on Satellites are a thing



ViaSat Incident != Satellite Firmware Attack



Common Sat Protocols lack Security

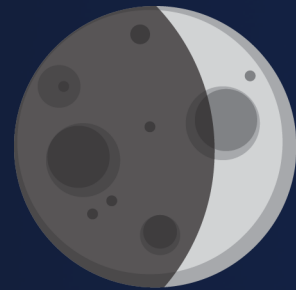


Security by Obscurity

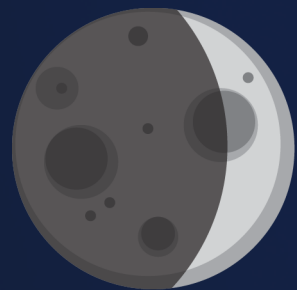
Lessons Learnt



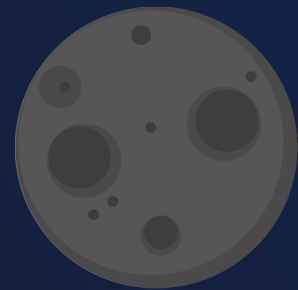
Missing TC Protection



Missing State-of-the-Art Defenses



Attacker Access to Orbit as Staging Ground



Unknown Consequences



Thanks!



- Firmware Attacks on Satellite
- Satellite Exploitation Objectives
- Three Satellite Case Studies
- Satellite Developer Survey
- Impact beyond Vulnerable Satellites



Johannes Willbold - johannes.willbold@rub.de

[1] ESTCube-1 Image: <https://www.eoportal.org/satellite-missions/estcube-1>

[2] OPS-Sat Image: https://www.esa.int/ESA_Multimedia/Videos/2019/12/OPS-SAT_ESA_s_flying_lab_open_to_all

[3] Flying Laptop Image: <https://www.ijs.uni-stuttgart.de/en/research/satellitetechnology-and-instruments/smallsatelliteprogram/flying-laptop/>