

# Listen to the whispers

*web timing attacks that actually work*

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**PortSwigger Research**

# The timing trap

Does the database contain a password reset token starting with d7e?

🕒 Time →

String comparison

d7ea



00.47

d7fa



00.46

(not to scale)

```
def strcmp(s1, s2):  
    for c1, c2 in zip(s1, s2):  
        if c1 != c2:  
            return False  
        time.sleep(0.01)  
    return True
```

# The timing divide



## Attacks I've used

1,300ms

Is there a bug report containing 'API-KEY: XYZ'

200ms

Does requesting a password reset for carlos trigger an email?

30ms

Does the website lock on this row?

7 $\mu$ s

Does the compressed PostgreSQL database contain a token with xyz

5ns?

Does the database contain a password reset token starting with d7e?

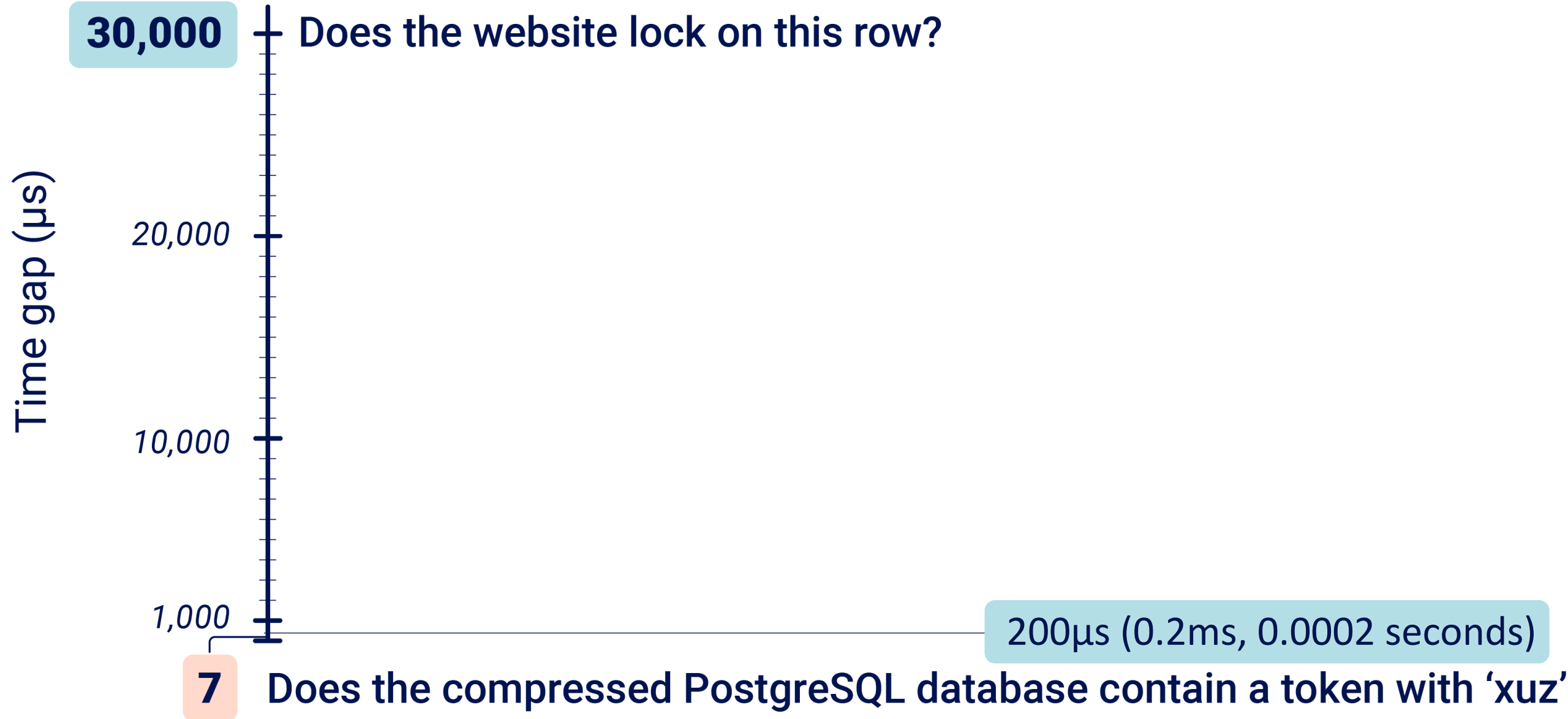
## Attacks I've read about

Lab-proven

Theoretical

Delay

# The timing divide



## Outline

Making timing attacks that work everywhere

Listening to whispers:

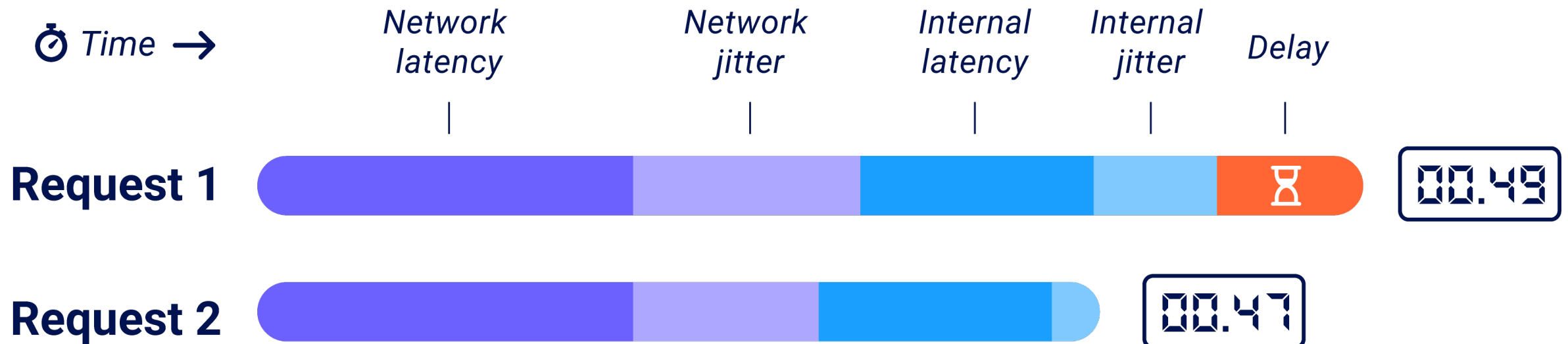
- Hidden attack-surface
- Server-side injection
- Reverse proxy misconfigurations

Defense / Takeaways / Questions

**Making timing attacks that  
work everywhere**

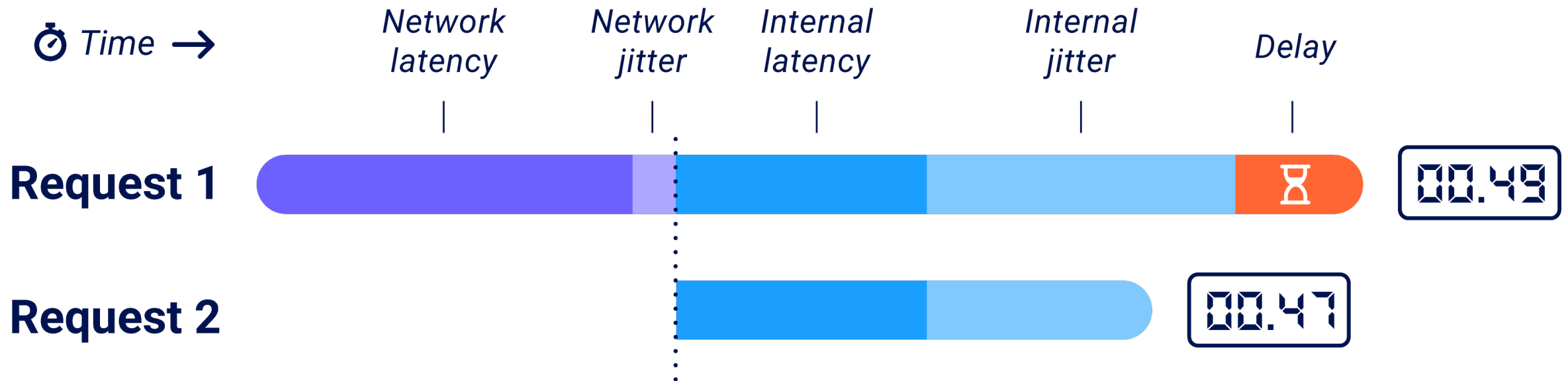
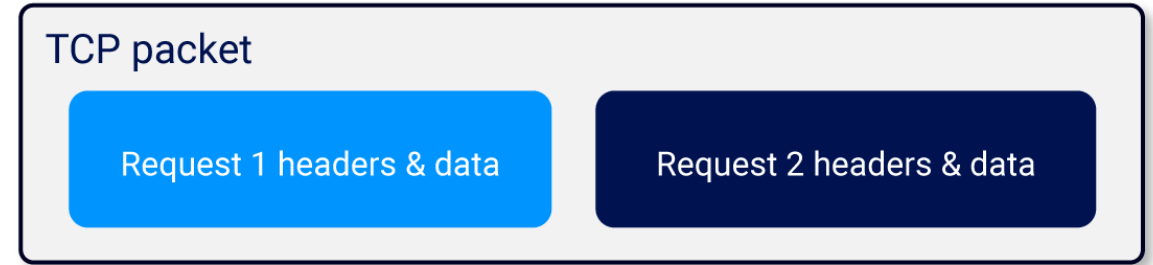
# The equation for timing attack success

$$\text{success} = \frac{\text{signal}}{\text{noise}}$$



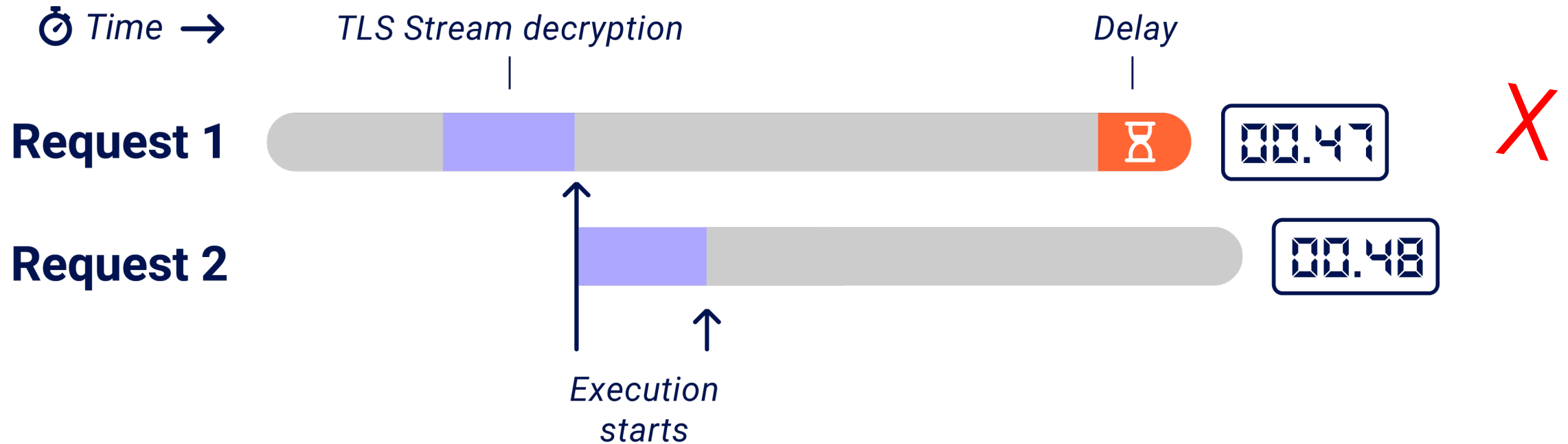
# Making timing attacks 'local'

## Timeless Timing Attacks (2020)





# The sticky ordering problem



Solution #1: resynchronize with dummy parameters on first request

- Requires per-target configuration
- Fails outright on some targets
- Amplifies internal noise

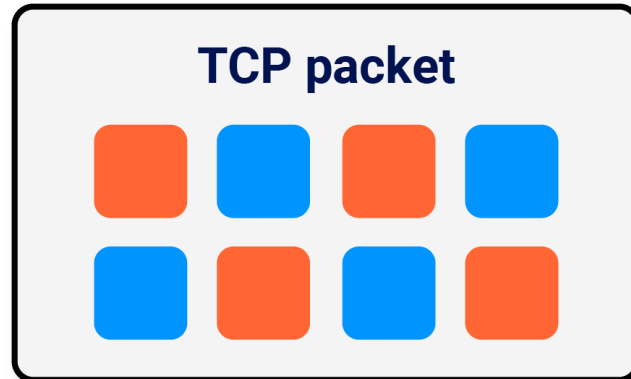
# Making timing attacks universal: single-packet attack

SPA v1 (2023)



**Some servers start processing here :(**

SPA v2



# Enhancing the single-packet attack

disable TCP\_NODELAY

send a ping frame

**>200% accuracy enhancement on nginx**

for each request with no body:

- send the headers

- withhold an empty data frame

for each request with a body:

- send the headers, and the body except the final byte

- withhold a data frame containing the final byte

wait for 100ms

send a ping frame

send the final frames

[github.com/nxenon/h2spacex](https://github.com/nxenon/h2spacex)

Burp Suite Pro/Community 2024.5

# Making timing attacks feasible

$$\text{success} = \frac{\text{signal}}{\text{noise}}$$

## Amplify the signal

- Longest split code path
- Think DoS

```
GET / HTTP/1.1  
X-U: a  
{255}  
X-U256: a
```

-> 256 times easier to detect

## Minimize noise

- Embrace performance features
- Shortest shared code path

```
GET / HTTP/1.1  
Cookie: sid=d83a  
DNT: 1
```

Add

Remove

# Hidden attack-surface



*Guess params*

*does the application support a query parameter called 'exec'?*

# Discovery overload

Payload	Response	Response time
foo: x	HTTP/1.1 200 OK	50ms
commonconfig: x	HTTP/1.1 200 OK	55ms
commonconfig: {}	HTTP/1.1 200 OK	50ms

foo: x	--connection closed--	30ms
authorization: x	--connection closed--	50ms

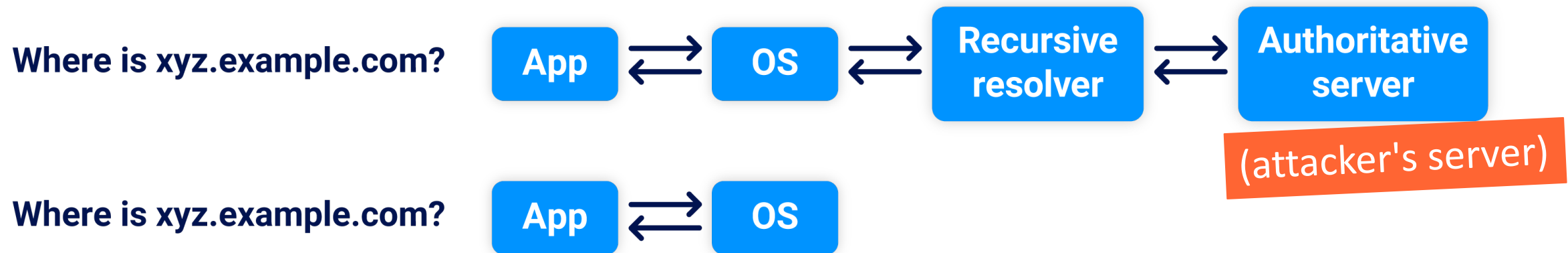
GET /?id=random	HTTP/1.1 200 OK	310ms	In cache key	Cache miss
GET /?foo=random	HTTP/1.1 200 OK	22ms	Not in cache key	Cache hit

# The hardest problem:

time analysis is *too powerful*

## Zooming in: IP address spoofing via HTTP header

Random-header: xyz.example.com	65ms
True-Client-IP: xyz.example.com	70ms
True-Client-IP: xyz.example.com	65ms



**375** vulnerable targets

**217** with audible DNS caching

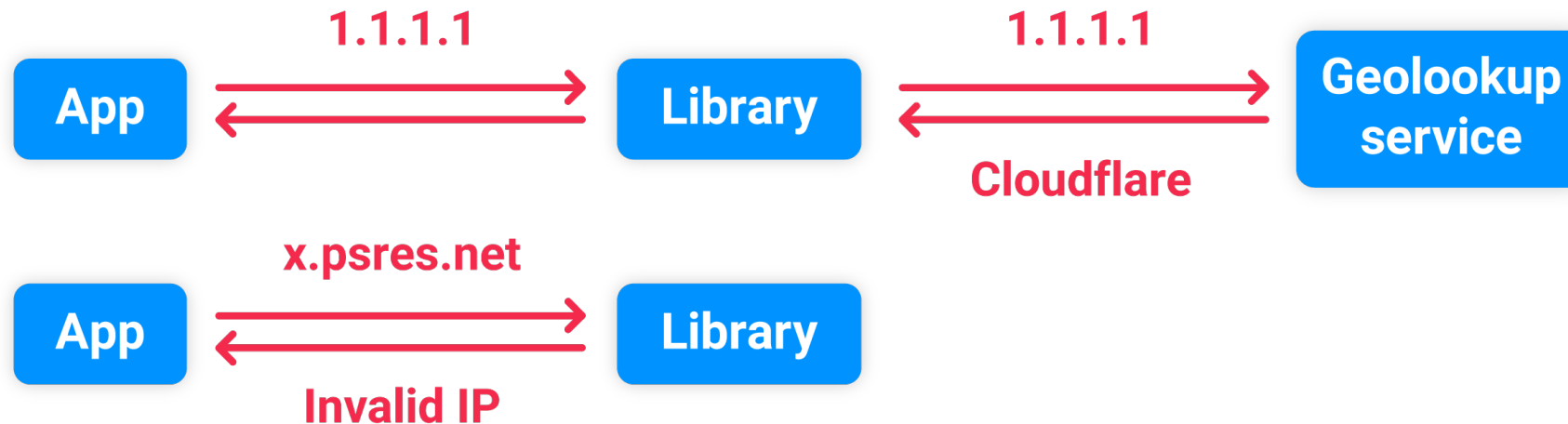
**206** of which also cause a DNS pingback



## Zooming further

True-Client-IP: x.psres.net	90ms
True-Client-IP: 1.1.1.1	170ms

Time	Browser	IP	Location
5 minutes ago	Chrome on Windows	1.1.1.1	Cloudflare



-> Timing analysis reveals control flow changes – like exceptions

# Server-side injection

 *Detect server-side injection*

## SQLi with a classic payload

Payload	Response	Response time
GET /api/alert?mic='	{}	162ms
GET /api/alert?mic=''	{}	170ms

**DUPE**

Alternate discovery path: `' || sleep(5) || '`

-> For sleep-capable bugs, use advanced timing for WAF evasion

-> What about other injections? `JSON, XML, CSV, URL, HTTP, SMTP...`

## Blind server-side JSON injection

Invalid JSON speeds the response up by 0.2ms

key=aa\"bb	<pre>"error": {   "message": "Invalid Key: aa\"bb" }</pre>	24.3ms
key=a\"bb	<pre>"error": {   "message": "Invalid Key: a\"bb" }</pre>	24.1ms
key=aaa...a"bbb	<pre>"error": {   "message": "Invalid Key: ***bbb" }</pre>	24.3ms

...unless the invalid syntax is redacted

->something is parsing the response server-side!

## Blind server-side parameter pollution

<code>/path?objectId=57%23</code>	Can't parse parameter	180ms
<code>/path?objectId=57%21</code>	Can't parse parameter	430ms

Hypothesis: `/backend?objectId=57#important-param=X`

You need to know what to expect

### **Bug-doppelgangers**

*Equivalent but non-blind vulnerabilities useful for developing the understanding required for a successful timing-based exploit*

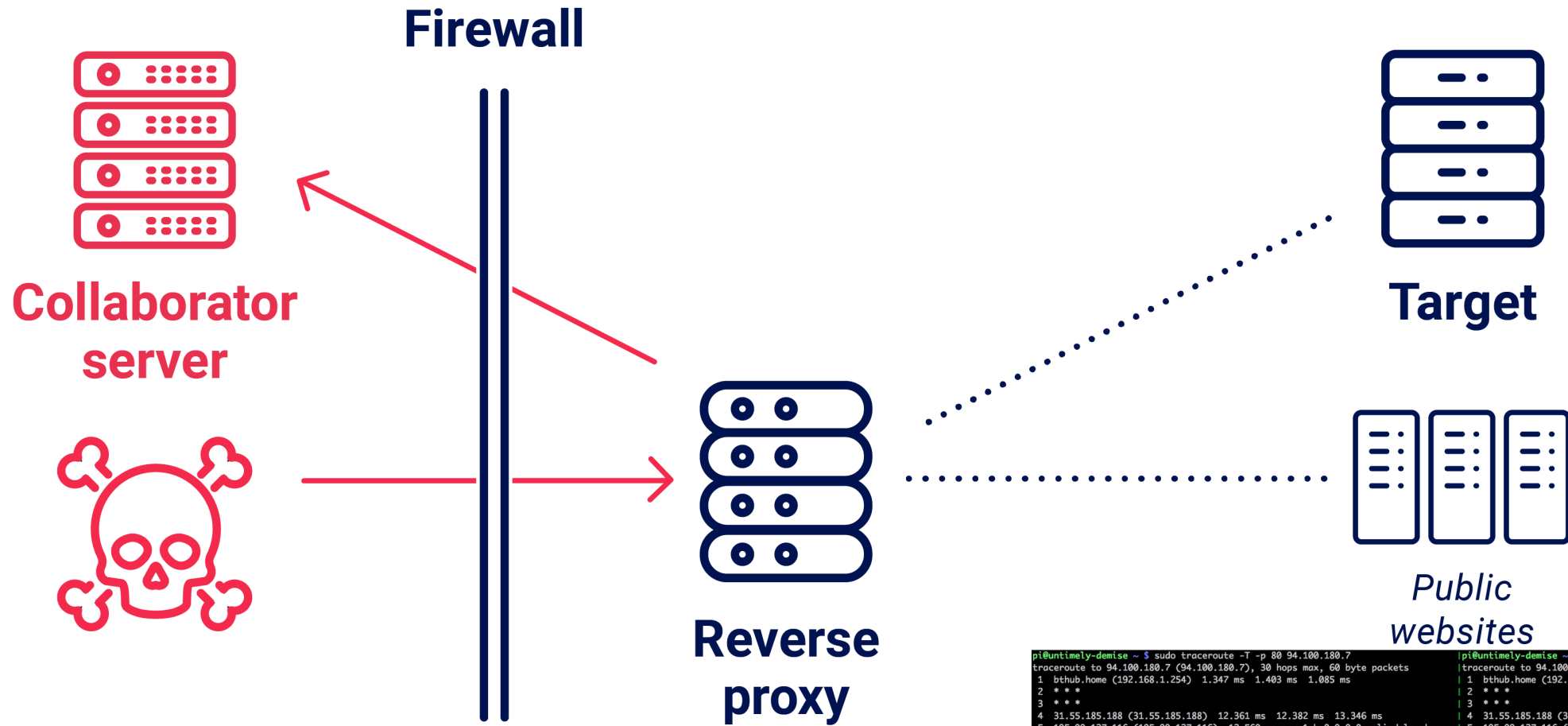
# Reverse Proxy Misconfigurations



**Detect scoped-SSRF**  
**Find internal targets**

*will the front-end proxy to arbitrary subdomains?*

# SSRF via open reverse proxy



```
GET / HTTP/1.1
Host: xyz.burpcollaborator.net
```

```
pi@untimely-demise ~ $ sudo traceroute -T -p 80 94.100.180.7
traceroute to 94.100.180.7 (94.100.180.7), 30 hops max, 60 byte packets
 1 bthub.home (192.168.1.254) 1.347 ms 1.403 ms 1.085 ms
 2 ***
 3 ***
 4 31.55.185.188 (31.55.185.188) 12.961 ms 12.382 ms 13.346 ms
 5 195.99.127.116 (195.99.127.116) 12.560 ms core1-hu0-9-0-0.colindale.ukcore
 6 195.99.127.132 (195.99.127.132) 12.687 ms core1-hu0-8-0-5.colindale.ukcore.bt.net (195.
 7 195.99.127.60 (195.99.127.60) 17.230 ms core3-hu0-8-0-0.faraday.ukcore.bt.net (195.99.127
 8 195.99.127.36 (195.99.127.36) 12.010 ms core3-hu0-14-0-7.faraday.ukcore.bt.net (195.99.127
 9 195.99.127.134 (195.99.127.134) 12.295 ms
10 195.99.127.134 (195.99.127.134) 12.295 ms
11 213.137.183.17 (213.137.183.17) 14.176 ms 13.318 ms 12.827 ms
12 217.107.67.85 (217.107.67.85) 78.267 ms 77.007 ms 77.516 ms
13 188.254.92.246 (188.254.92.246) 65.405 ms 66.413 ms 66.557 ms
14 ***
15 ***
16 ***
17 cloud.mail.ru (94.100.180.7) 67.043 ms 65.670 ms 65.983 ms

pi@untimely-demise ~ $ sudo traceroute -T -p 443 94.100.180.7
traceroute to 94.100.180.7 (94.100.180.7), 30 hops max, 60 byte packets
 1 bthub.home (192.168.1.254) 1.374 ms 1.384 ms 1.408 ms
 2 ***
 3 ***
 4 31.55.185.188 (31.55.185.188) 11.893 ms 11.943 ms 12.629 ms
 5 195.99.127.116 (195.99.127.116) 12.295 ms core1-hu0-8-0-5.colindale.ukcore
 6 195.99.127.116 (195.99.127.116) 12.270 ms core2-hu0-10-0-0.colindale.ukcore.bt.net (1
 7 195.99.127.50 (195.99.127.50) 11.742 ms core3-hu0-14-0-7.faraday.ukcore.bt.net (195.99.1
 8 195.99.127.50 (195.99.127.50) 11.742 ms core3-hu0-14-0-7.faraday.ukcore.bt.net (195.99.1
 9 213.137.183.17 (213.137.183.17) 14.176 ms 13.318 ms 12.827 ms
10 t2c4-xe-11-1-2-1.uk-lof.eu.bt.net (166.49.164.91) 26.354 ms t2c4-xe-1-1-2-
11 t2c4-xe-11-1-2-1.uk-lof.eu.bt.net (166.49.164.91) 26.354 ms t2c4-xe-11-1-3-1.uk-lof.eu.bt.net
12 t2c4-xe-11-1-2-1.uk-lof.eu.bt.net (166.49.164.91) 26.354 ms t2c4-xe-11-1-3-1.uk-lof.eu.bt.net
13 t2c4-xe-11-1-2-1.uk-lof.eu.bt.net (166.49.164.91) 26.354 ms t2c4-xe-11-1-3-1.uk-lof.eu.bt.net
14 ***
15 ***
16 ***
17 cloud.mail.ru (94.100.180.7) 67.043 ms 65.670 ms 65.983 ms
```

predator.alien.bt.co.uk

# The scoped-SSRF blind spot

**Scoped SSRF:** SSRF restricted to \*.example.com

**Caused by:**

- Restricted server listener
- Internal-only DNS server
- Input validation

<b>Payload in host header</b>	<b>Full SSRF</b>	<b>Scoped-SSRF</b>
<code>abc.example.com</code>	404 Not Found	404 Not Found
<code>abc.notexample.com</code>	404 Not Found	403 Forbidden

-> Scoped-SSRF is invisible to DNS-pingback detection



Host header	Response	Time
foo.example.com	404 Not Found	25ms
foo.random.com	403 Forbidden	20ms

abc.example.com	404 Not Found	25ms
abc.example.com	404 Not Found	20ms

Second response is faster due to DNS caching

aaa...{62}.example.com	404 Not Found	25ms
aaa...{63}.example.com	404 Not Found	20ms

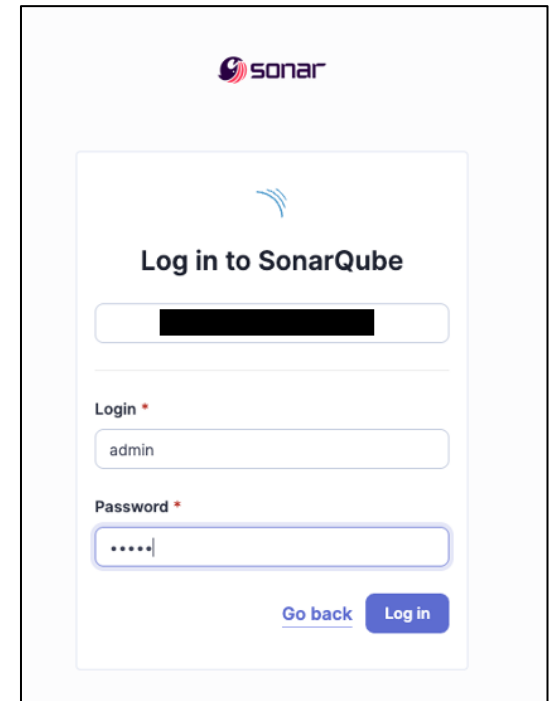
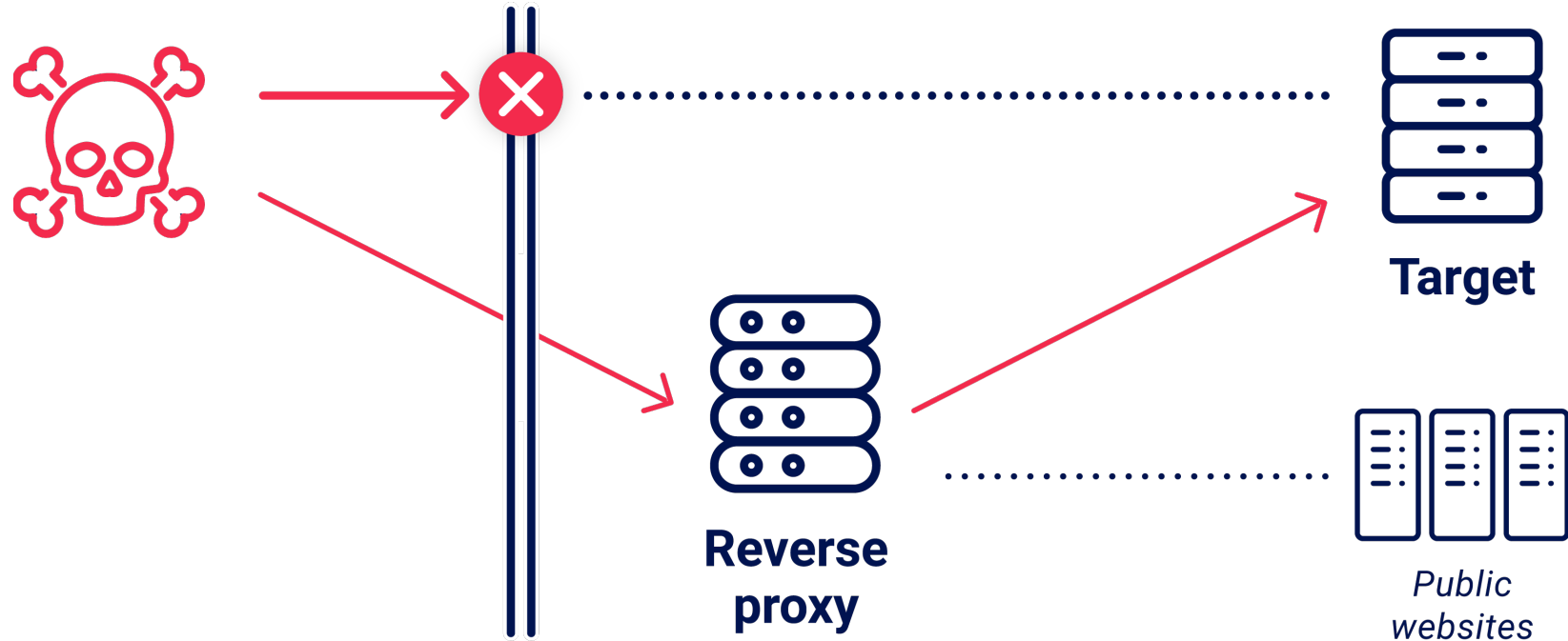
Faster due to invalid DNS label length

## Subdomain sources:

- 'fdns' DNS database from Rapid7 Project Sonar (58gb!)
- Online services: columbus.elmasy.com & dns.projectdiscovery.io

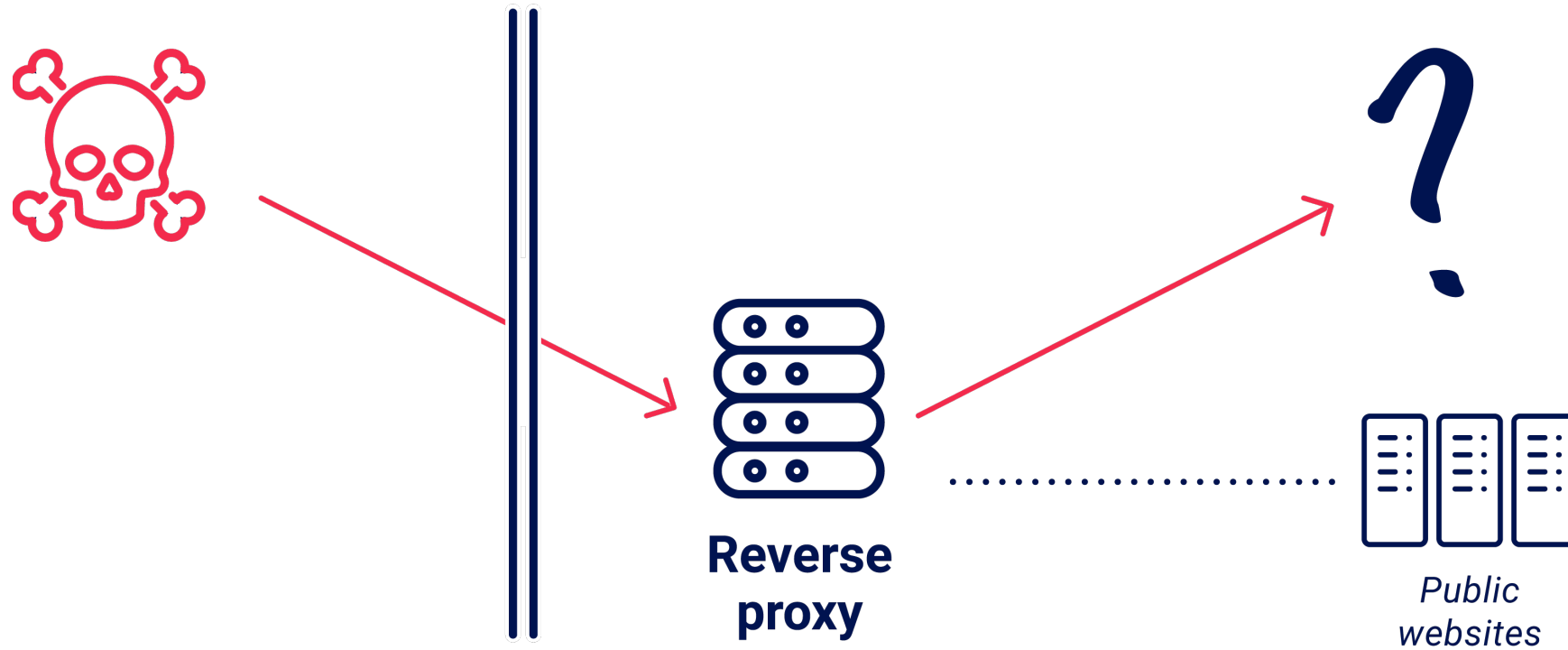
Entry point	Host header	Result
<code>mail.example.com</code>	<code>mail.example.com</code>	<code>HTTP/1.1 302 Found Set-Cookie: sid=abc X-Cache: miss</code>
<code>proxy.example.com</code>	<code>mail.example.com</code>	<code>HTTP/1.1 302 Found Set-Cookie: sid=def</code>

# Firewall bypass



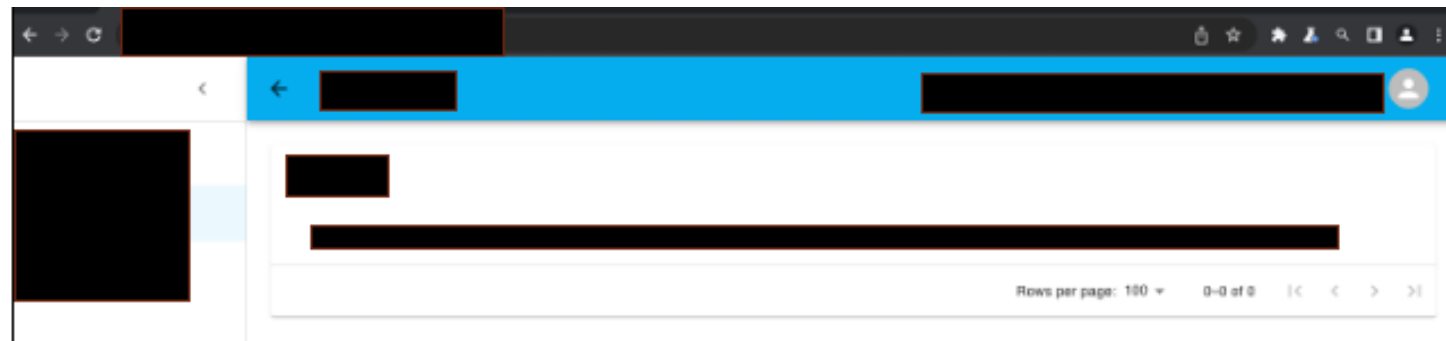
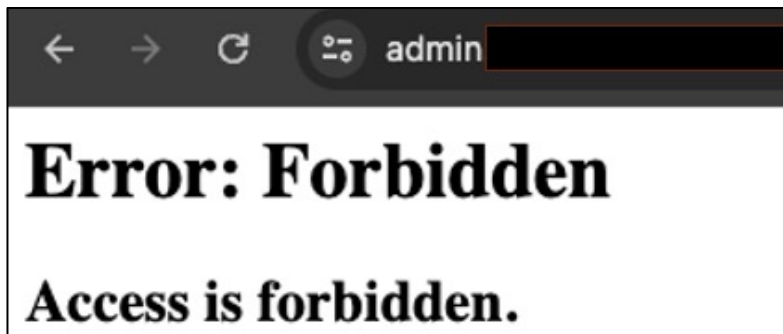
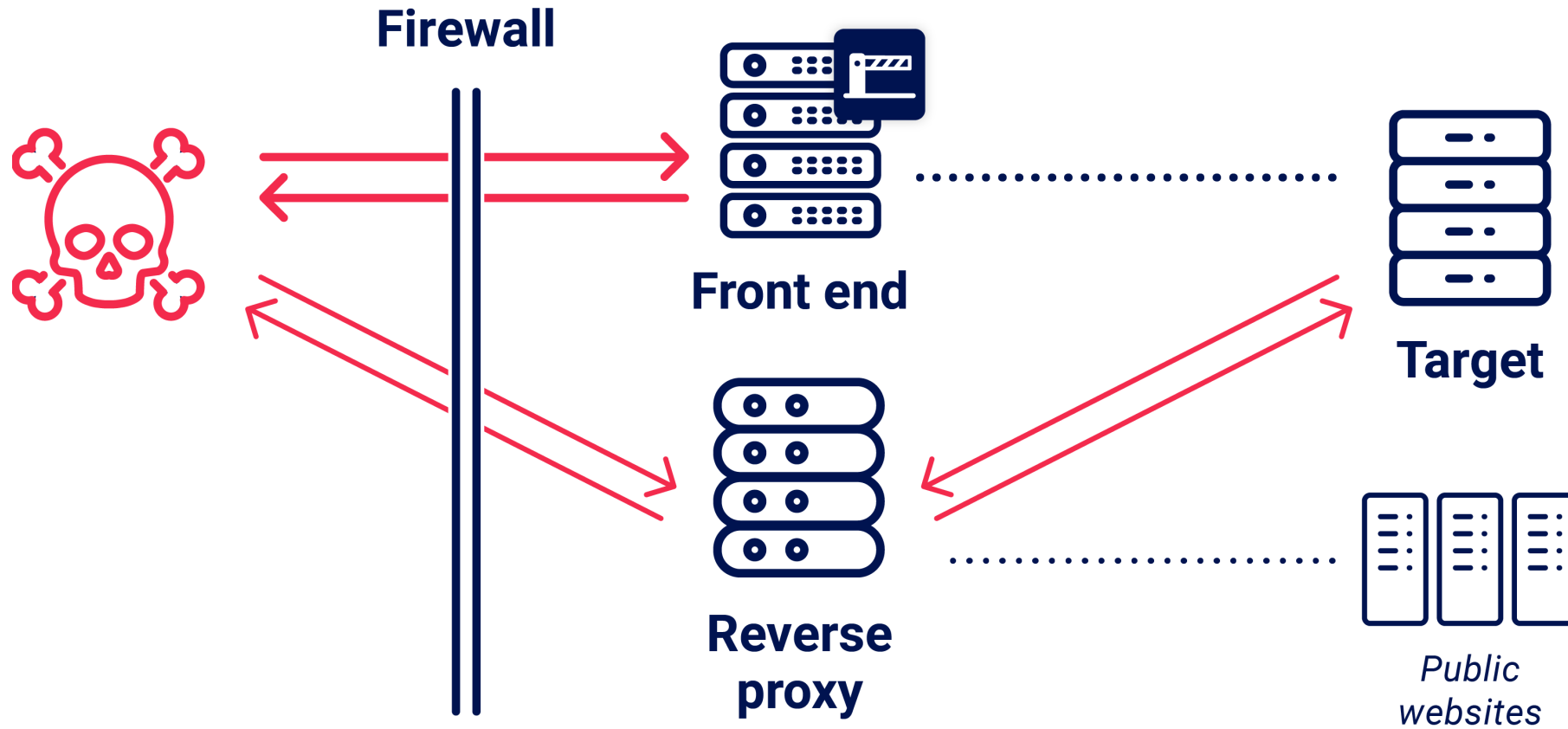
Entry point	Host header	Result
<code>sonarqube.redacted</code>	<code>sonarqube.redacted</code>	<code>-reset-</code>
<code>app.redacted (proxy)</code>	<code>sonarqube.redacted</code>	<code>200 OK</code>

# Firewall bypass – invisible route variant

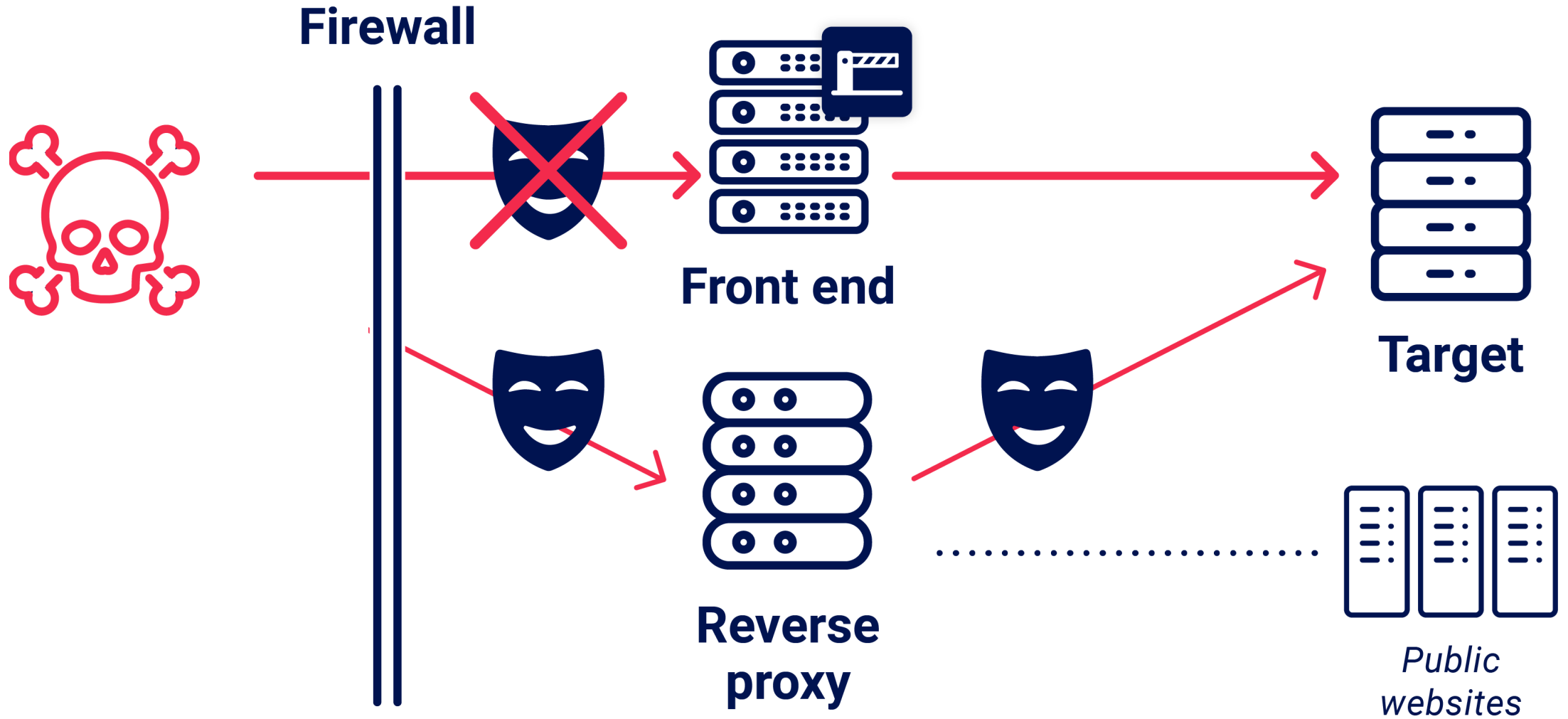


Entry point	Host header	Result
<code>admin.redacted.gov</code>	N/A	DNS probe fail
<code>www.redacted.gov</code>	<code>admin.redacted.gov</code>	200 OK

# Front-end rule bypass



# Front-end impersonation

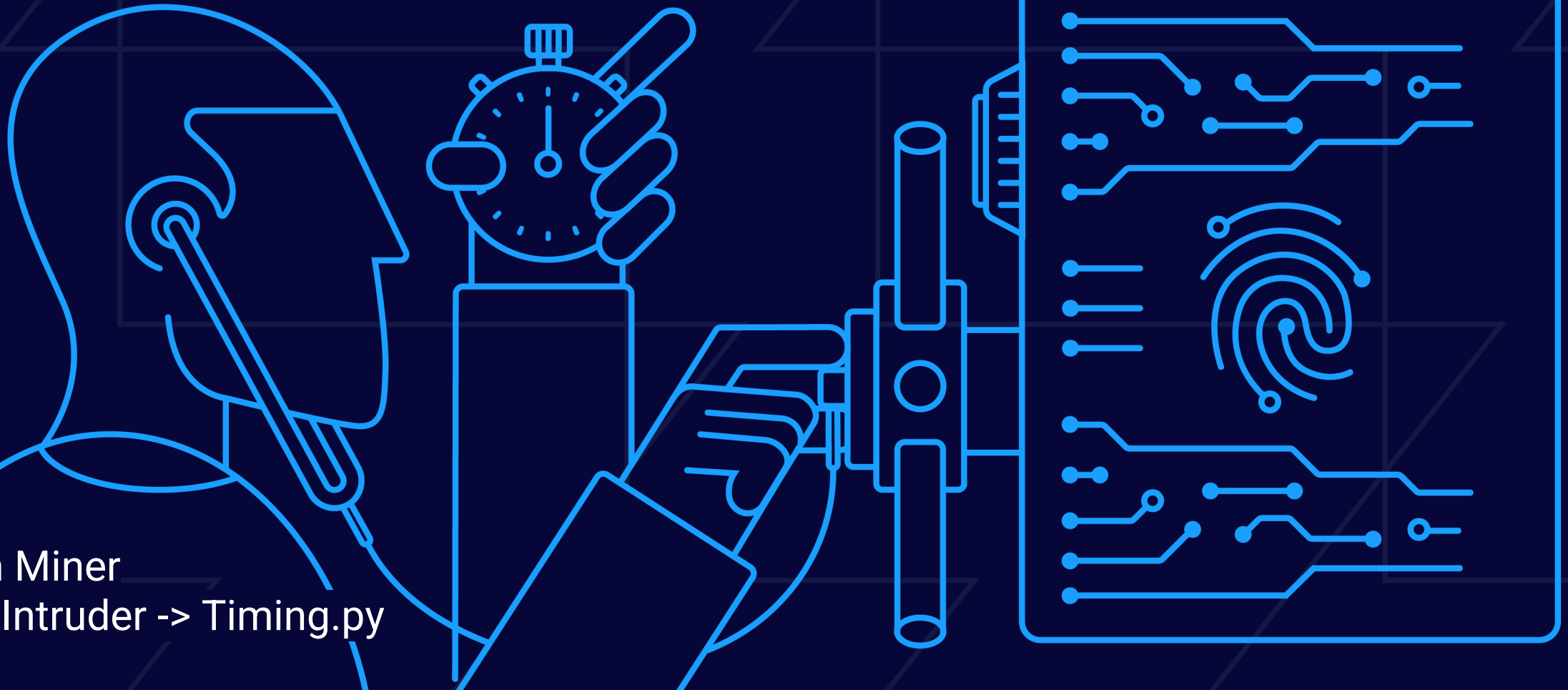


```
Service-Gateway-Is-Newrelic-Admin: true  
Service-Gateway-Account-Id: 934454
```

# CTF

<https://listentothewhispers.net/>

Param Miner  
Turbo Intruder -> Timing.py



## Upcoming tool enhancements

- Enhance param-detection accuracy with single-packet-attack
- Enhance stealth & speed with t-test
- Your requests!

Feature requests here: <https://github.com/portswigger/param-miner>



## Defense

Assume attackers have full execution flow visibility

Always request a PoC...

...but patch just in case  
your security should not rely on noise

Break the single-packet attack

- WAF: stagger the packets
- Webserver: throttle to 1 request per 1-5ms per IP

# References & further reading

## Whitepaper, slides & CTF

[portswigger.net/research/listen-to-the-whispers](https://portswigger.net/research/listen-to-the-whispers)

## Source code

[github.com/PortSwigger/param-miner](https://github.com/PortSwigger/param-miner)

[github.com/PortSwigger/turbo-intruder](https://github.com/PortSwigger/turbo-intruder)

## References & further reading:

[martinschwarzl.at/media/files/compression.pdf](https://martinschwarzl.at/media/files/compression.pdf)

[usenix.org/conference/usenixsecurity20/presentation/van-goethem](https://usenix.org/conference/usenixsecurity20/presentation/van-goethem)

[portswigger.net/research/the-single-packet-attack-making-remote-race-conditions-local](https://portswigger.net/research/the-single-packet-attack-making-remote-race-conditions-local)

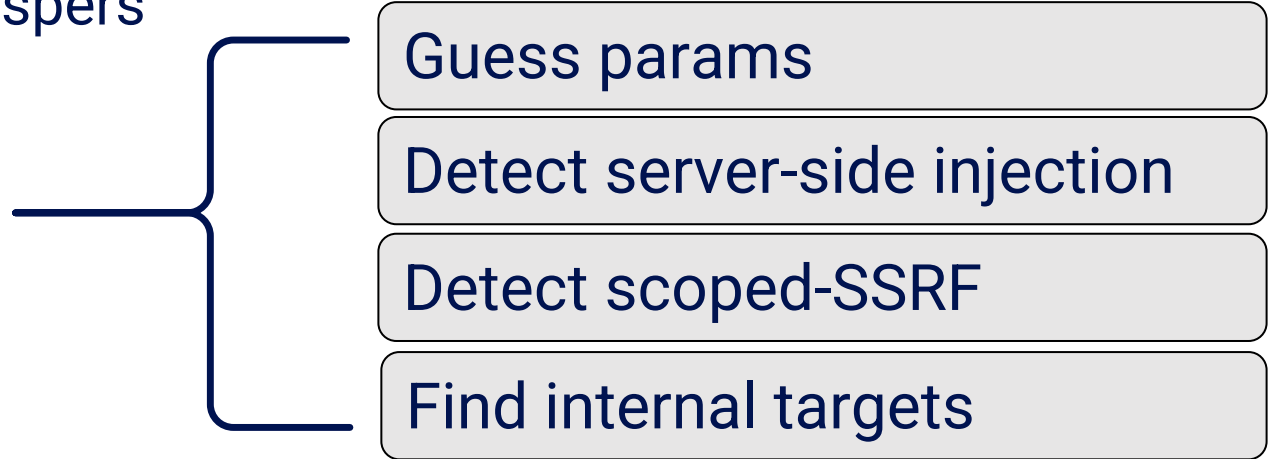
[soatok.blog/2021/08/20/lobste-rs-password-reset-vulnerability/](https://soatok.blog/2021/08/20/lobste-rs-password-reset-vulnerability/)

[www.ezequiel.tech/p/10k-host-header.html](https://www.ezequiel.tech/p/10k-host-header.html)

[www.youtube.com/watch?v=hWmXEAI9z5w](https://www.youtube.com/watch?v=hWmXEAI9z5w)

[opendata.rapid7.com/sonar.fdns\\_v2/](https://opendata.rapid7.com/sonar.fdns_v2/)

[portswigger.net/research/cracking-the-lens-targeting-https-hidden-attack-surface](https://portswigger.net/research/cracking-the-lens-targeting-https-hidden-attack-surface)



## Takeaways

Web timing attacks answer difficult questions

The single-packet attack makes them 'local', universal, and feasible

The murmurs are always there... waiting for you to listen

  @albinowax

Email: [james.kettle@portswigger.net](mailto:james.kettle@portswigger.net)

Paper: <https://portswigger.net/research>

