



# Playing Offense and Defense with Deepfakes

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# Agenda

1. What a deepfake is
2. Why deepfakes are a problem
3. Public examples of offensive use of deepfakes
4. What our research into offensive use of deepfakes resulted in
5. The solution to offensive use of deepfakes
6. Public examples of solutions to offensive use of deepfakes
7. What our research into solutions to offensive use of deepfakes resulted in
8. Deepstar

# What a deepfake is

# Deepfake history

## June 2016

Face2Face paper released

## July 2017

Synthesizing Obama paper released (audio lip syncing)

## Winter 2017

r/deepfakes subreddit created

## Feb 2018

r/deepfakes subreddit banned

## April 2018

Jordan Peele Obama PSA deepfake released

## June 2018

In Ictu Oculi: Exposing AI Generated Fake Face Videos by Detecting Eye Blinking paper released

## Sept 2018

MesoNet: a Compact Facial Video Forgery Detection Network paper released

## April 2019

FaceForensics++ paper and dataset released

## May 2019

Few Shot Adversarial Learning of Realistic Neural Talking Heads Model paper released

## June 2019

Text-Based Editing of Talking-head Video paper released

## June 2019

Mark Zuckerberg deepfake released

# What a deepfake is

- A deepfake is generally understood to be a video in which the face of one person has been swapped with the face of another person
- There are variations on this theme (face swap, puppet-master, lip-sync)
- The scope of this presentation is limited to video

# Why deepfakes are a problem

# Why deepfakes are a problem

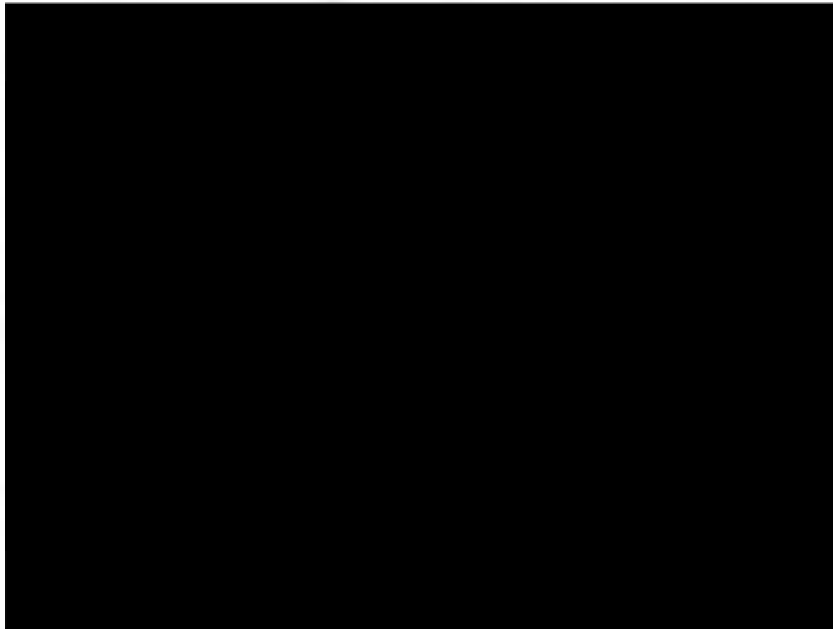
- Online content is demonstrably being used for criminal/reputation/influence operations
- It has not been possible to easily fake people in videos
- People therefore trust it more than, say, images, which can be easily faked by anyone with Photoshop
- It is now easier to fake people in videos
- It provides an additional, arguably more effective, means by which to abuse trust
- The common scenario described of a convincing deepfake dropped the night of an election is possible
- The asymmetry of cost to impact could be high

# Public examples of offensive use of deepfakes

# Public examples of offensive use of deepfakes

- There are thousands of known public deepfakes if we include adult content
- We will be releasing our collection (~300 non-adult content)
- Of all known public deepfakes, none are broadly confirmed to have been used for criminal/reputation/influence operations
- Jordan Peele's deepfake serves as a solid example of what could be done wrt influence operations
- Many other political figures have been the subject of proof-of-concept deepfakes (e.g. Macri)
- The Nancy Pelosi video was reported by some as being a deepfake but was not
- A leading security vendor recently reported 3 cases of fake audio being used to commit crime (not broadly confirmed and not deepfakes)

# Public examples of offensive use of deepfakes



**Barack Obama**



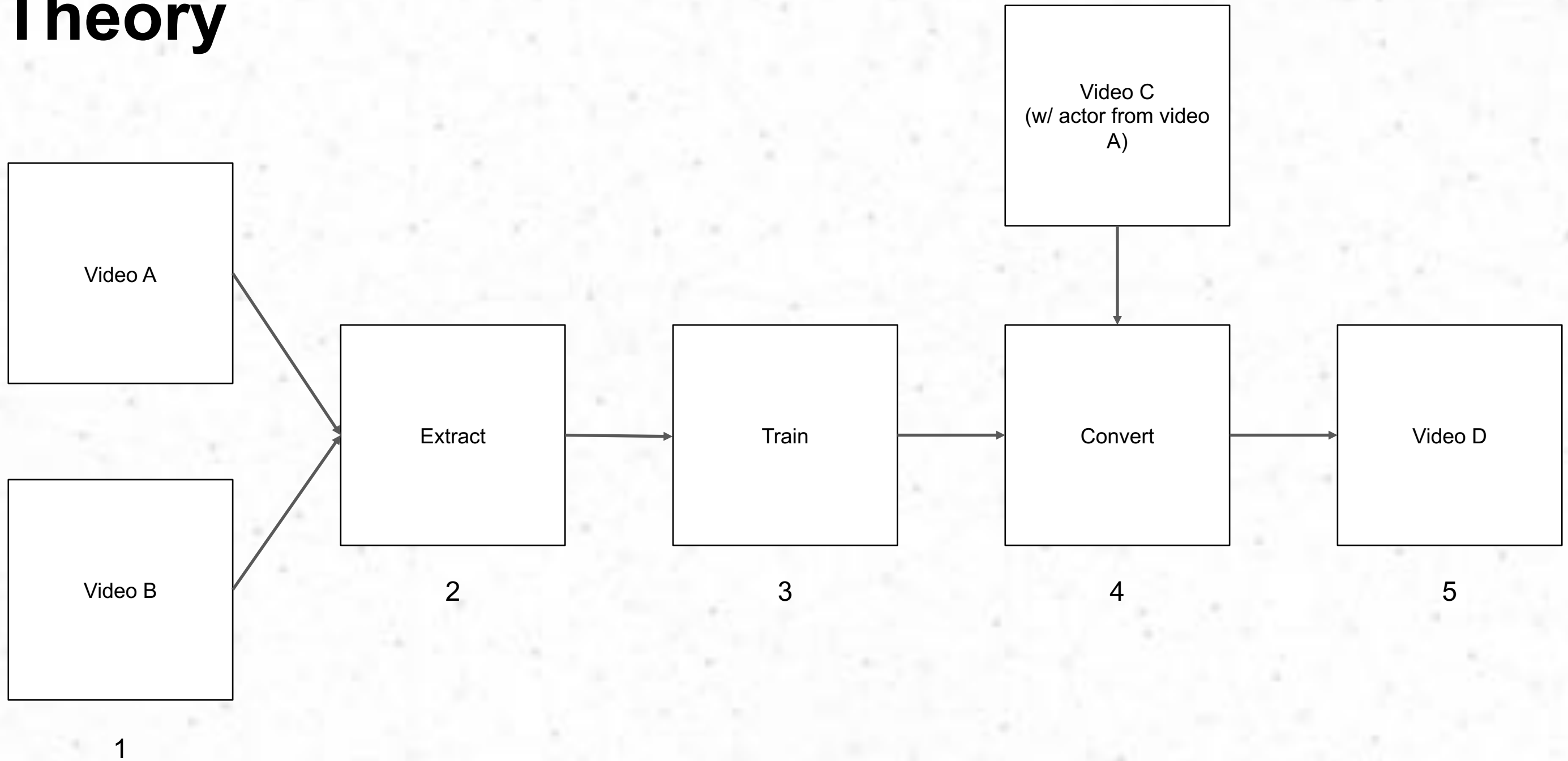
**Mauricio Macri**



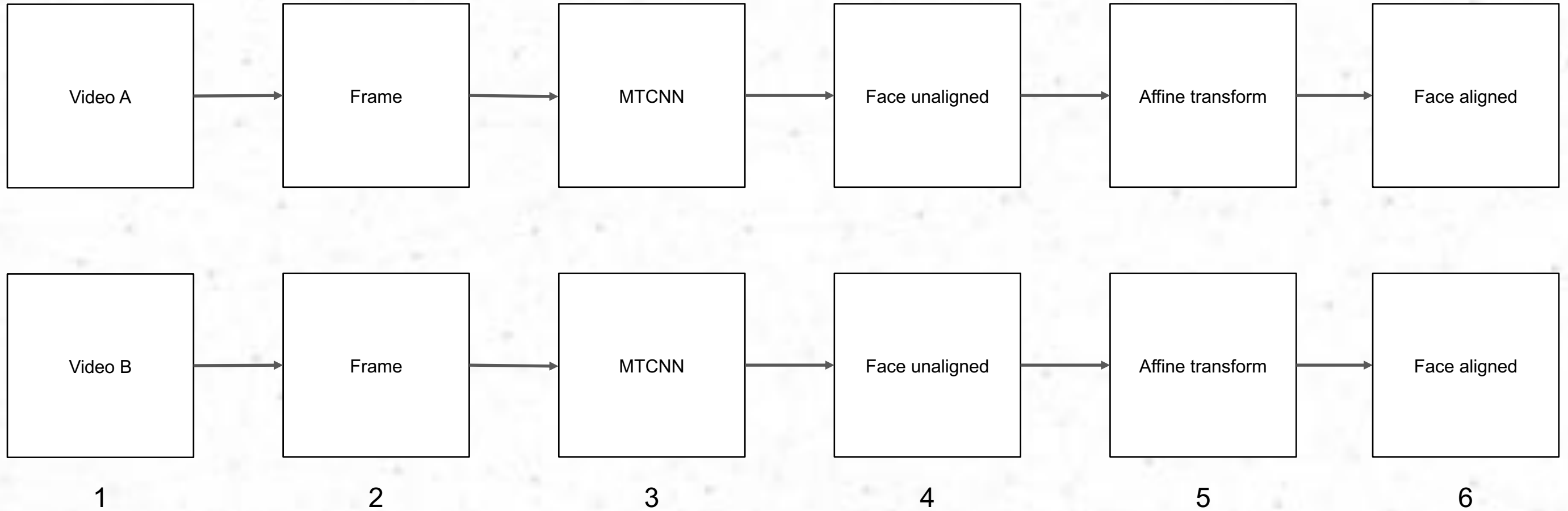
**Nancy Pelosi**

**What our research  
into offensive use  
of deepfakes  
resulted in**

# Theory



# Extraction



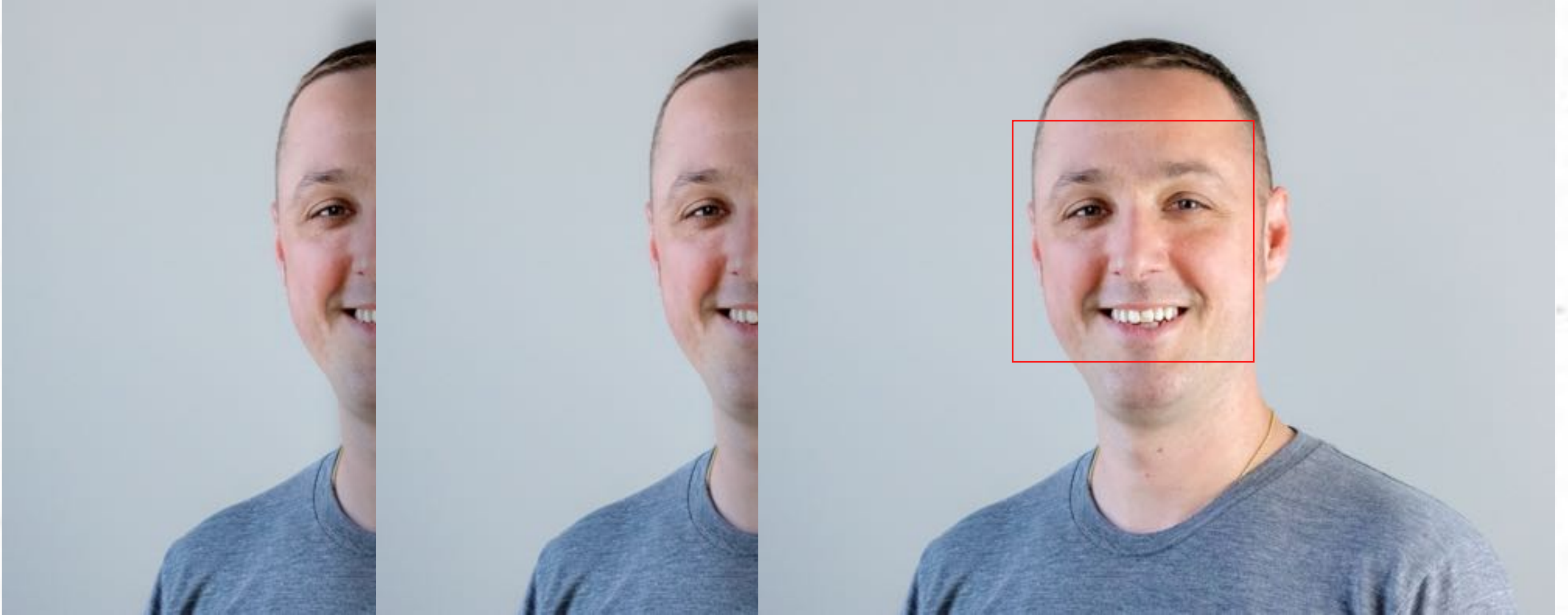
# Extraction



# Extraction



# Extraction



# Extraction



# Extraction



# Extraction



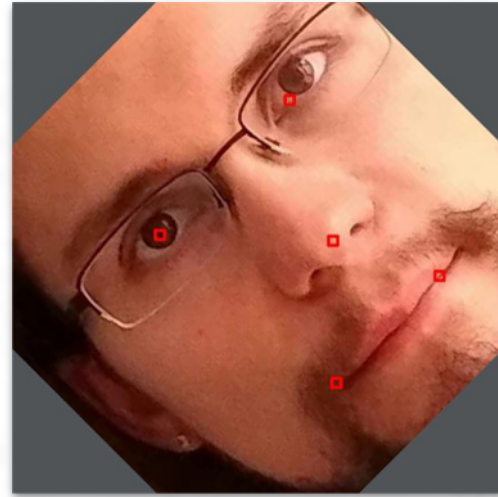
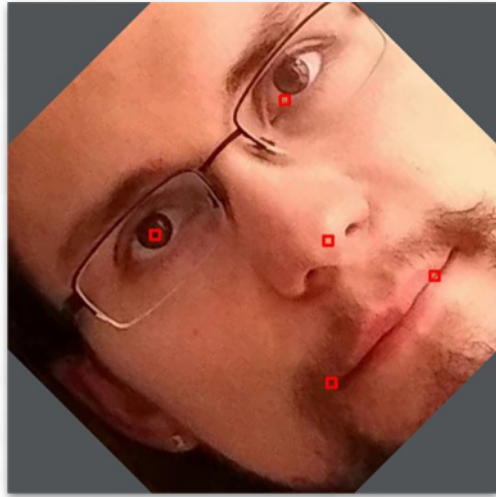
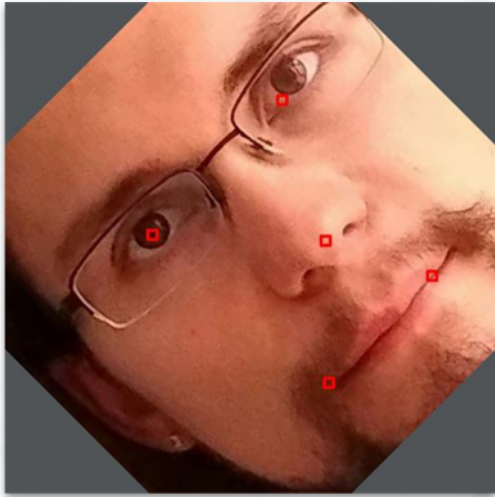
# Extraction



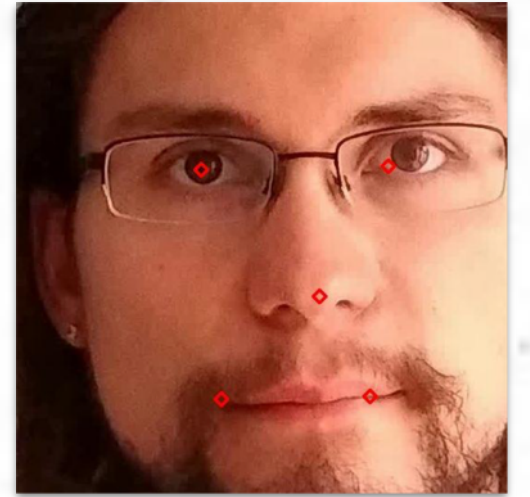
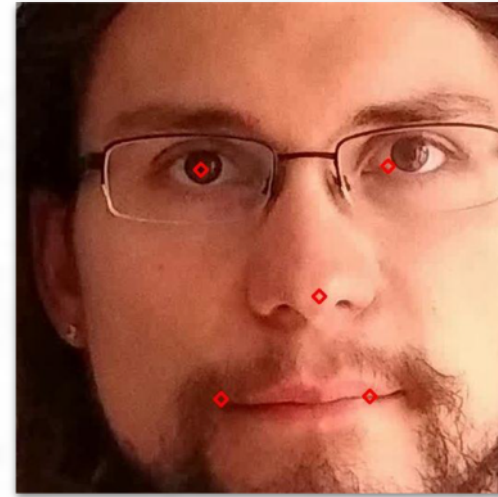
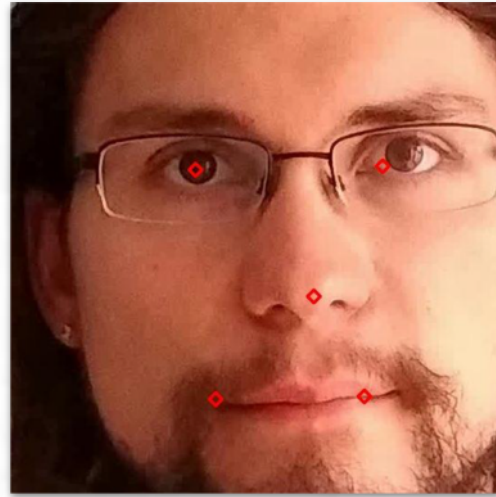
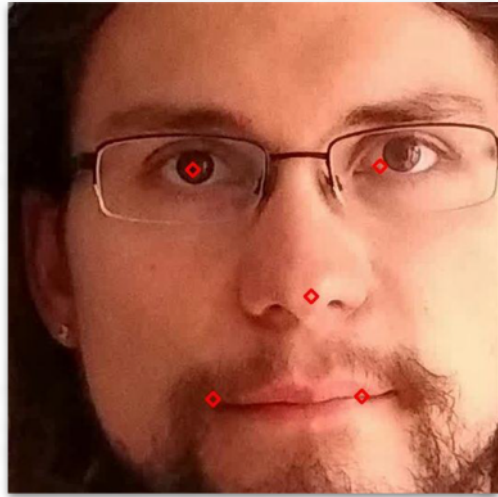
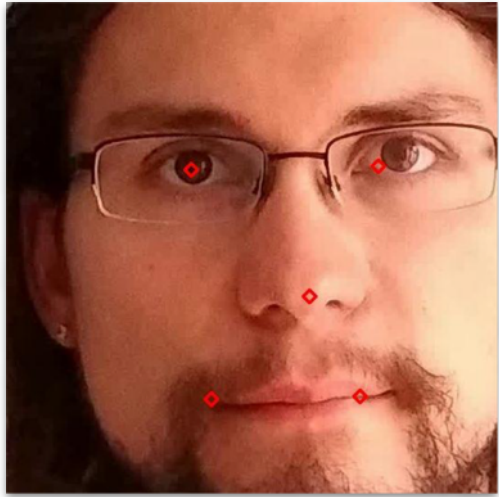
# Extraction



# Extraction



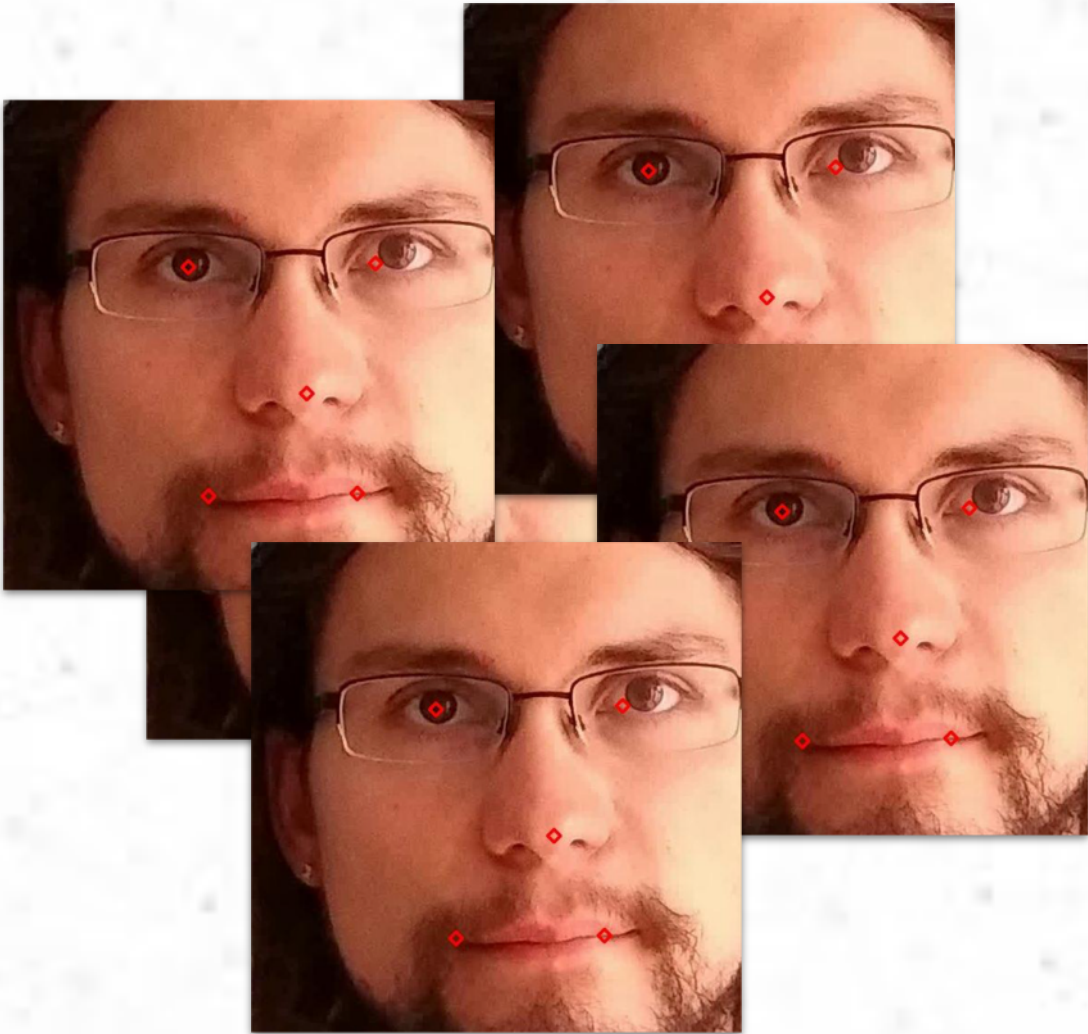
# Extraction



# Extraction

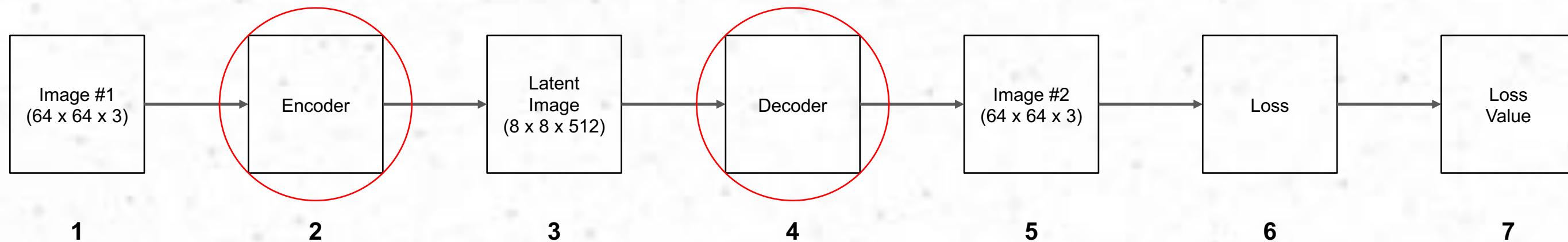


Group A

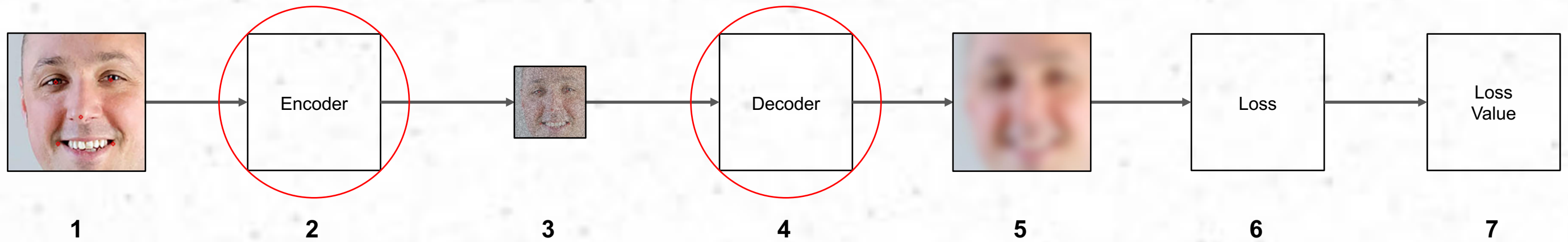


Group B

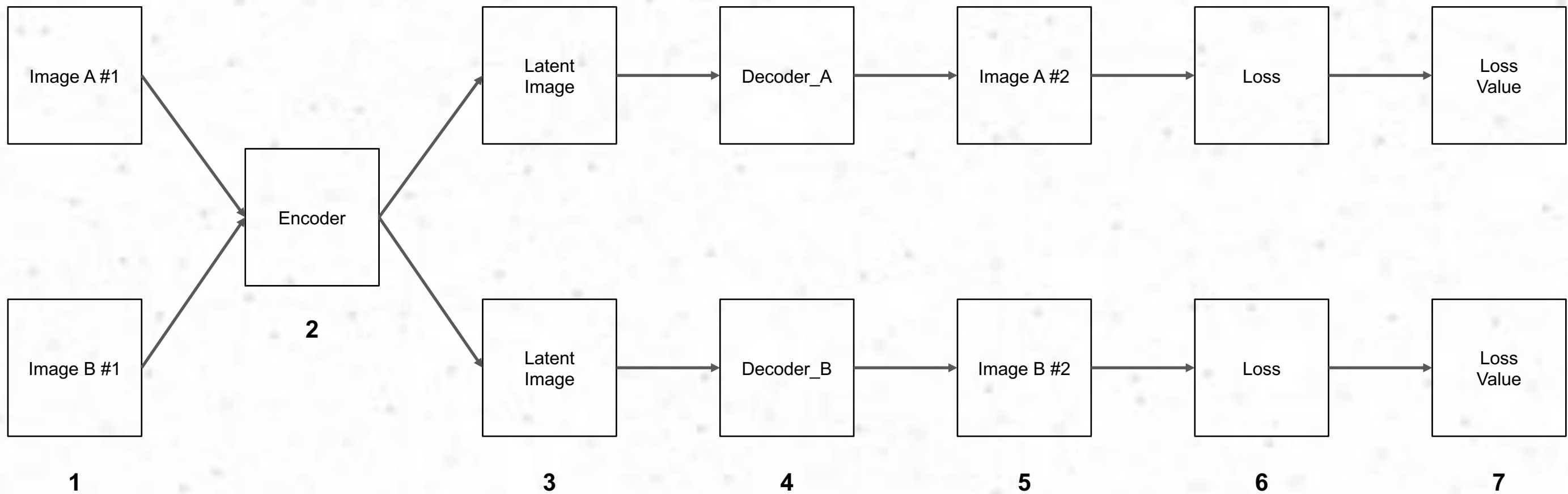
# Training



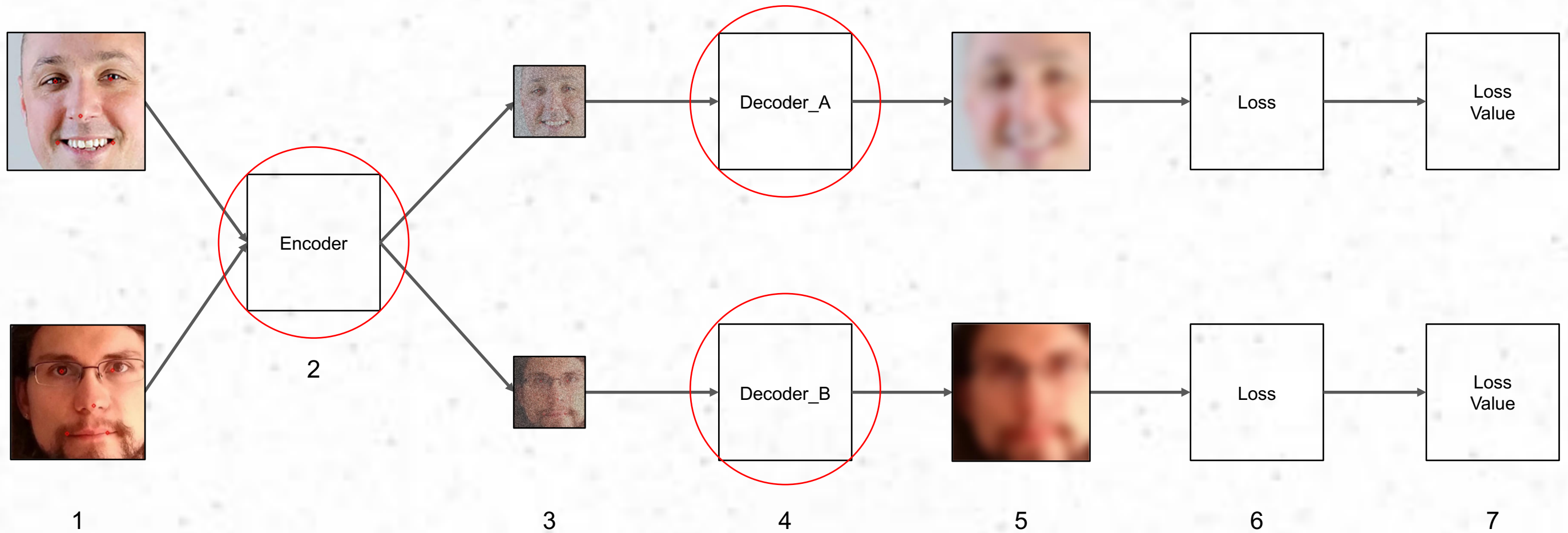
# Training



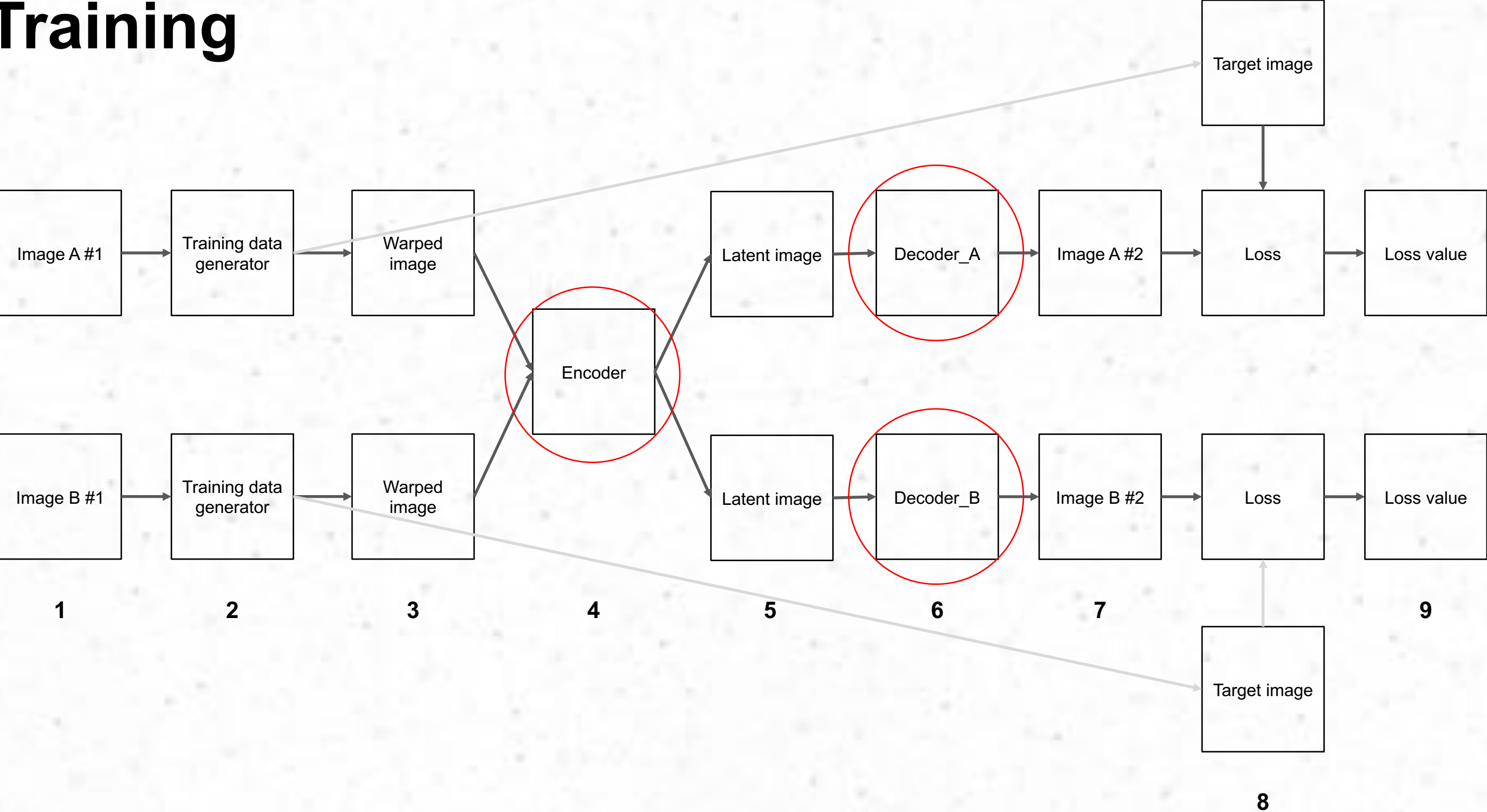
# Training



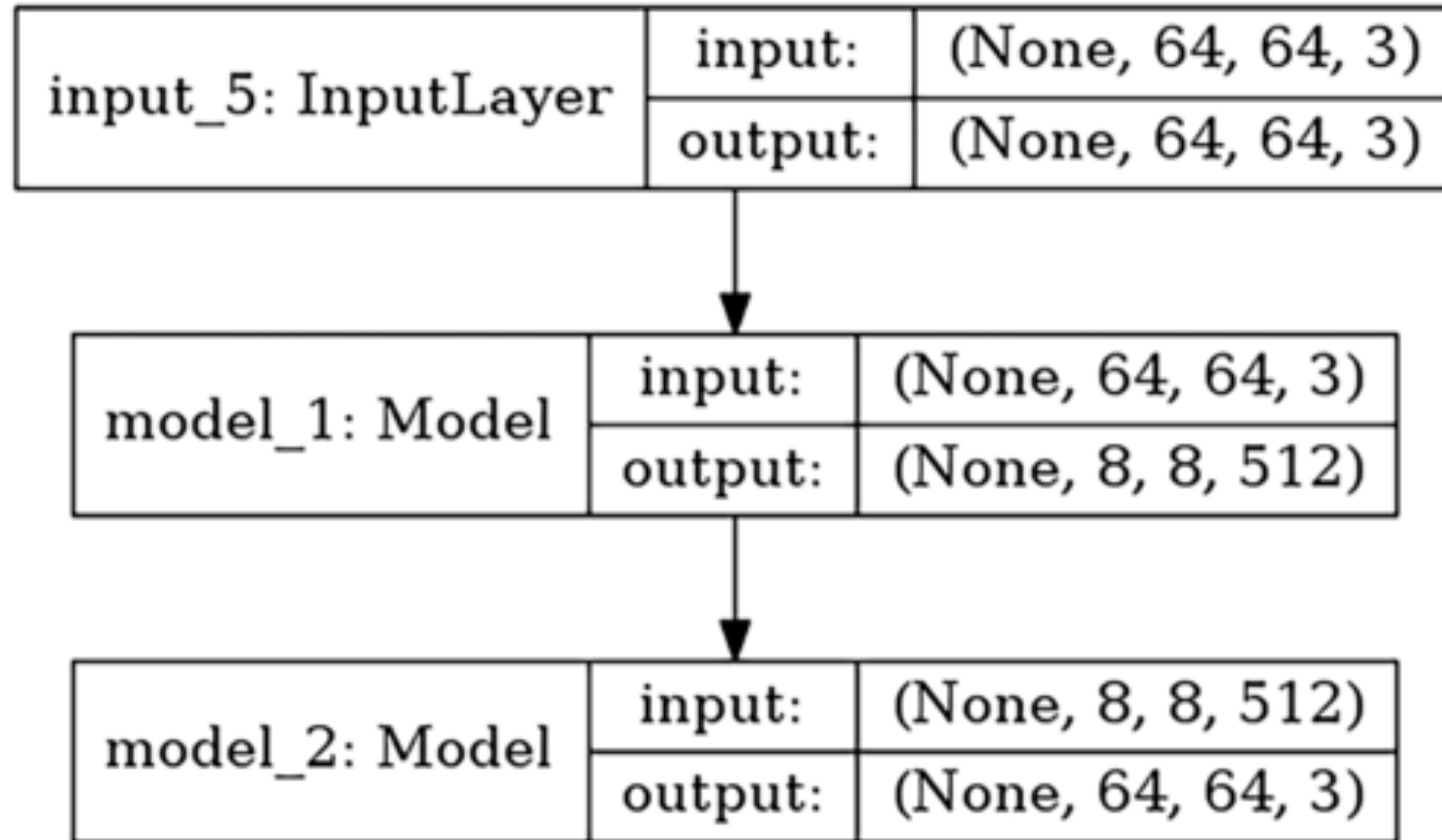
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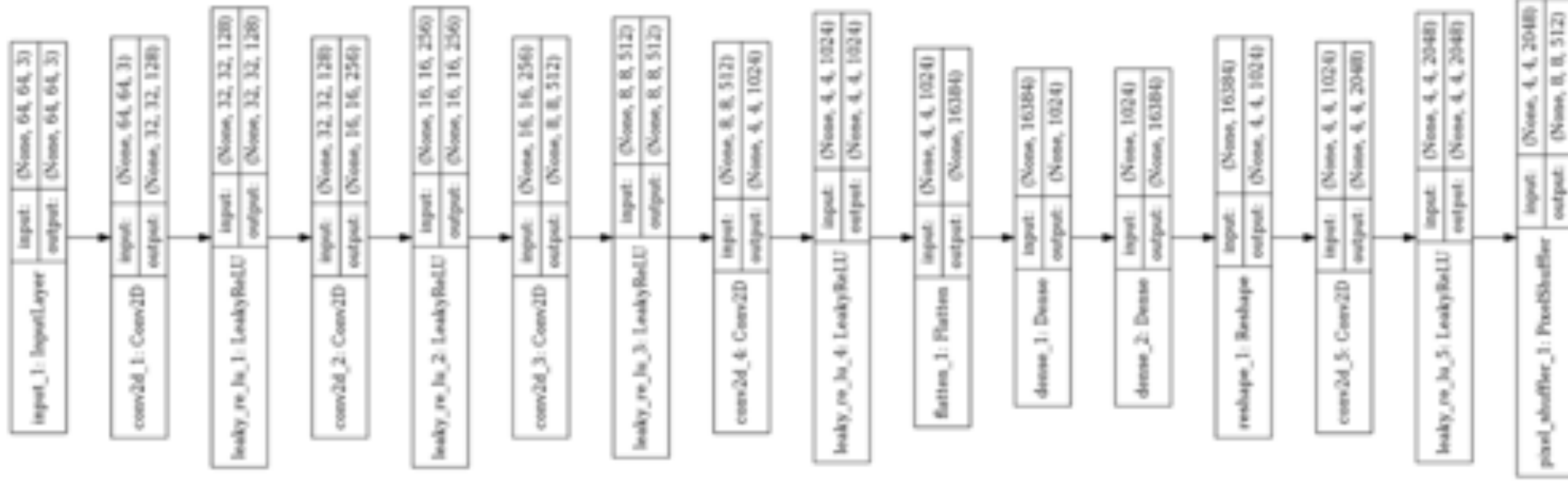
# Training



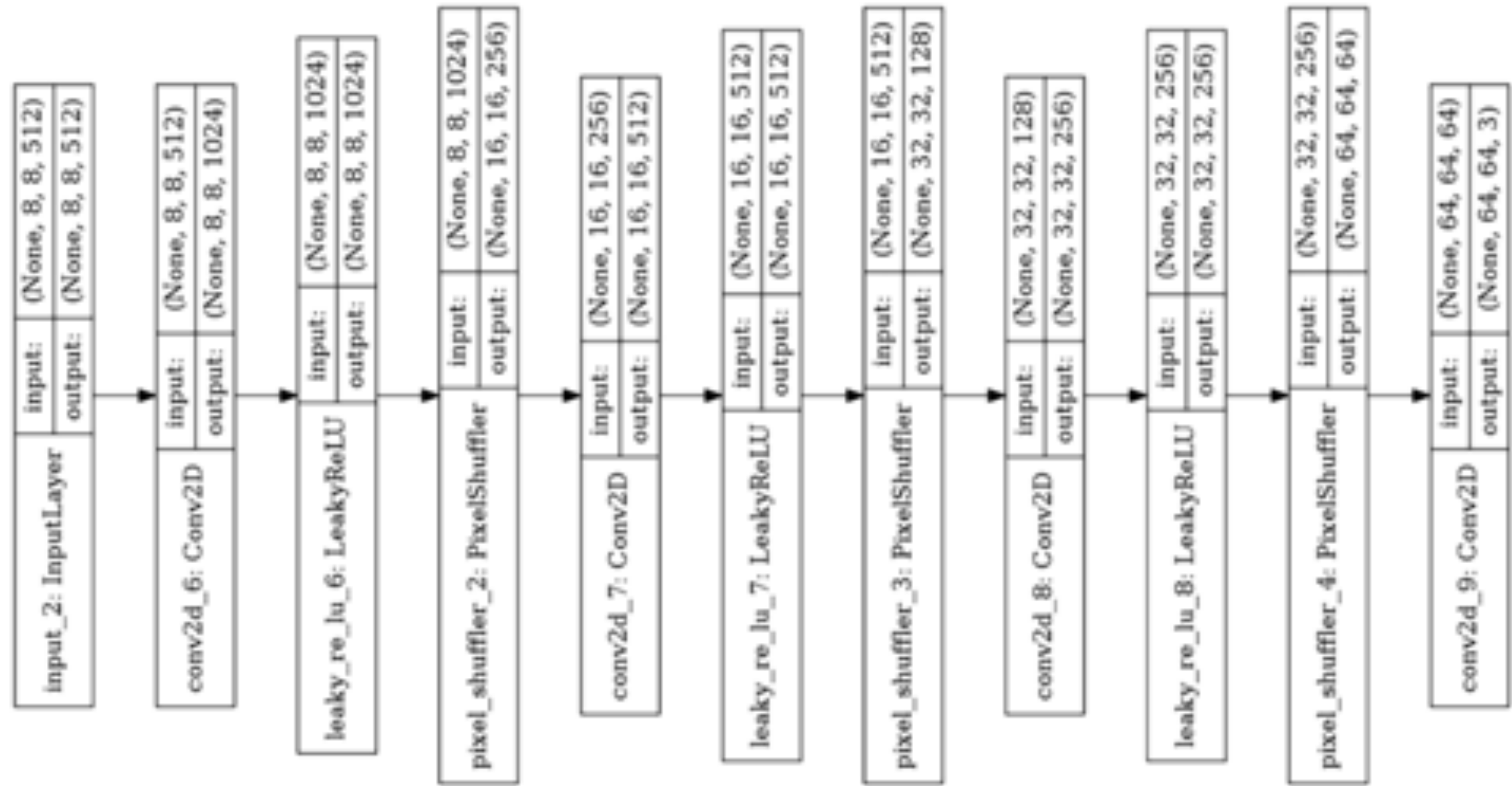
# Training



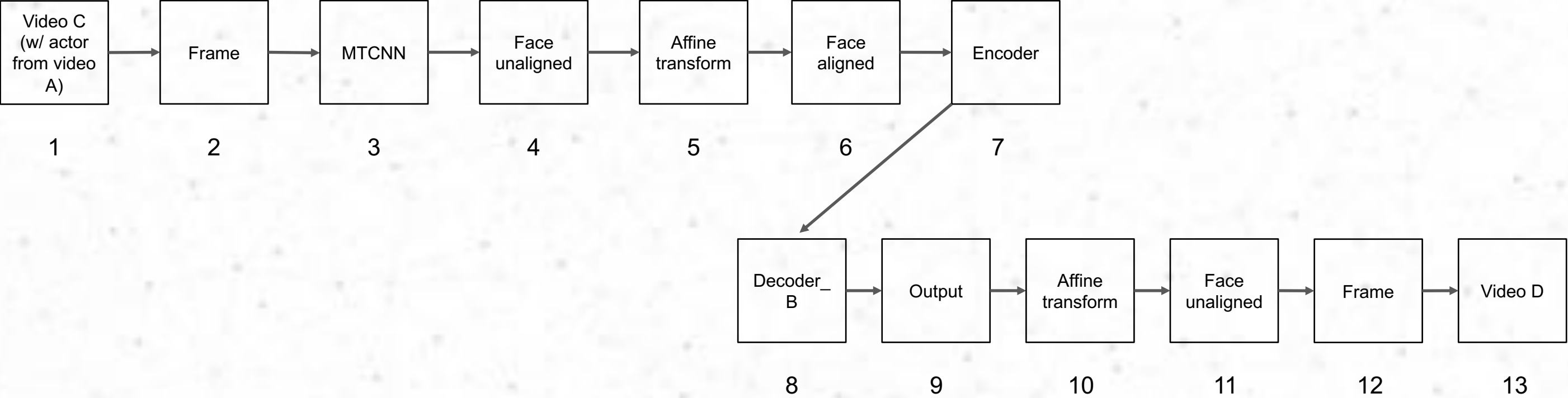
# Training



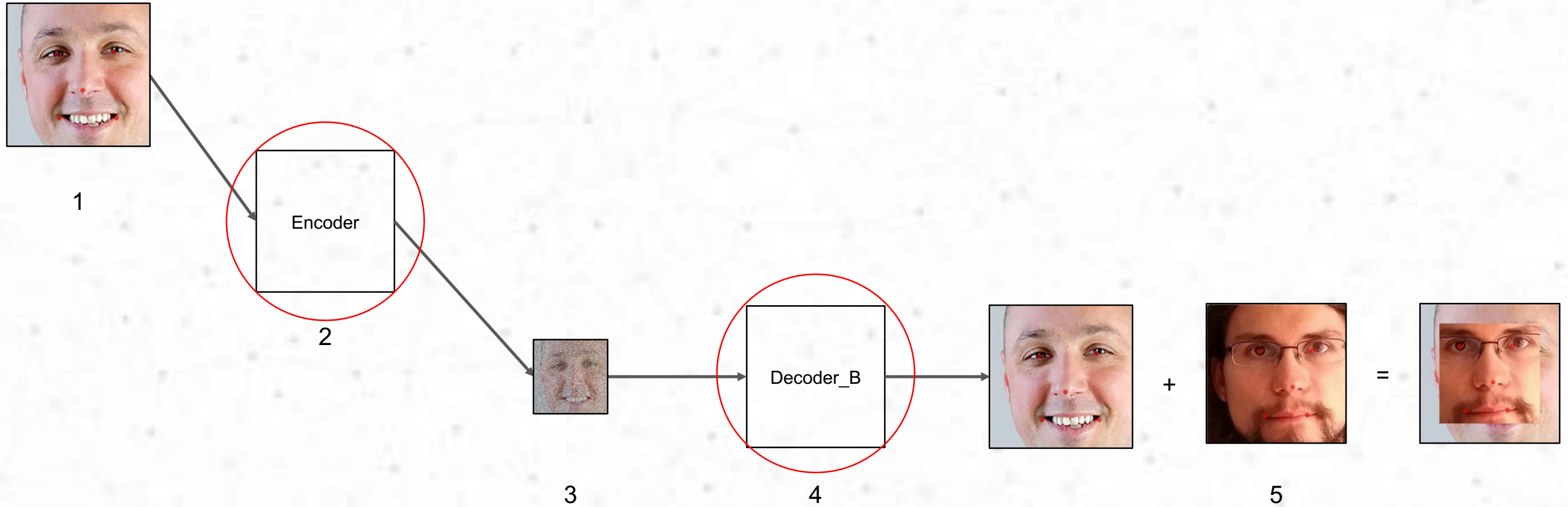
# Training



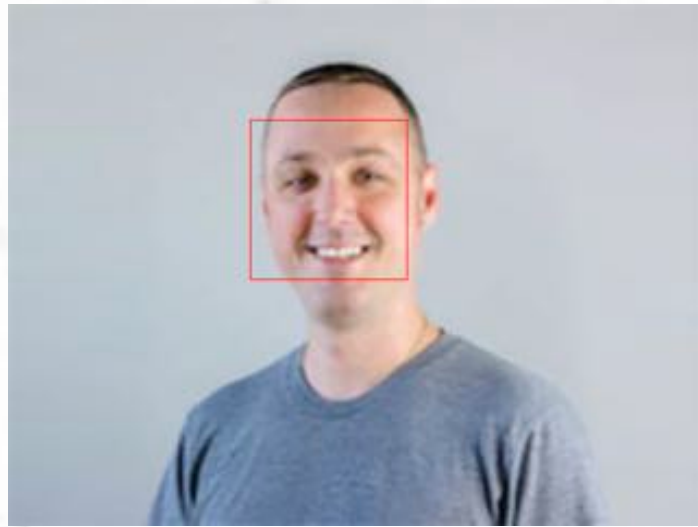
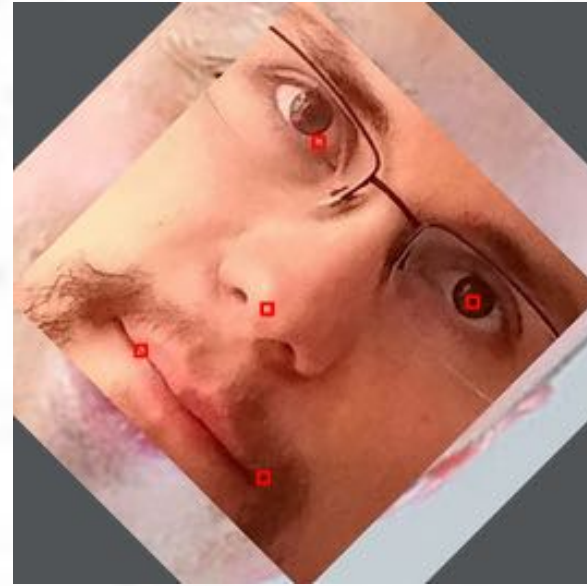
# Conversion



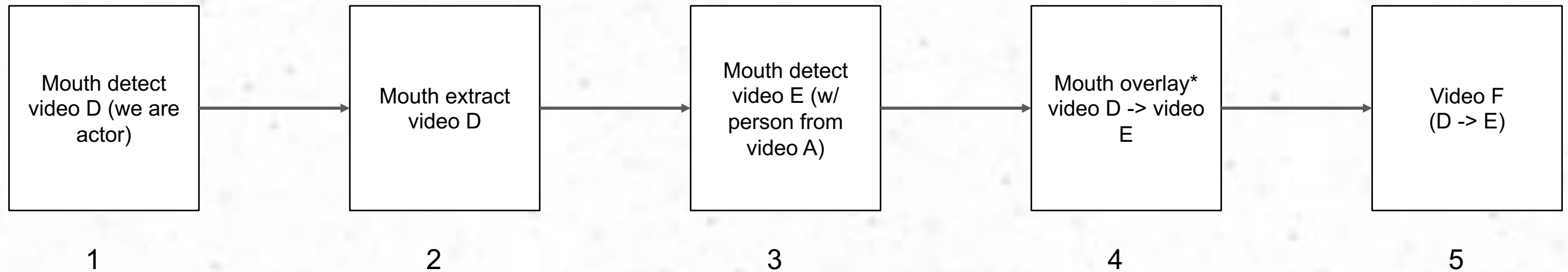
# Conversion



# Conversion



# Puppet-master



# E2e deepstar execution to create test videos

- In the following examples, faceswap was used to create the deepfake, and deepstar was used to perform other operations
- Each example is generated with a shell script that roles up a set of commands
- The operations handled by deepstar include: pull video from files/the internet, prepare dataset for faceswap, prepare stock footage, edit video, merge in deepfake, apply puppet-master effect and deploy to email/SMS

# Test video 1



# Fox News



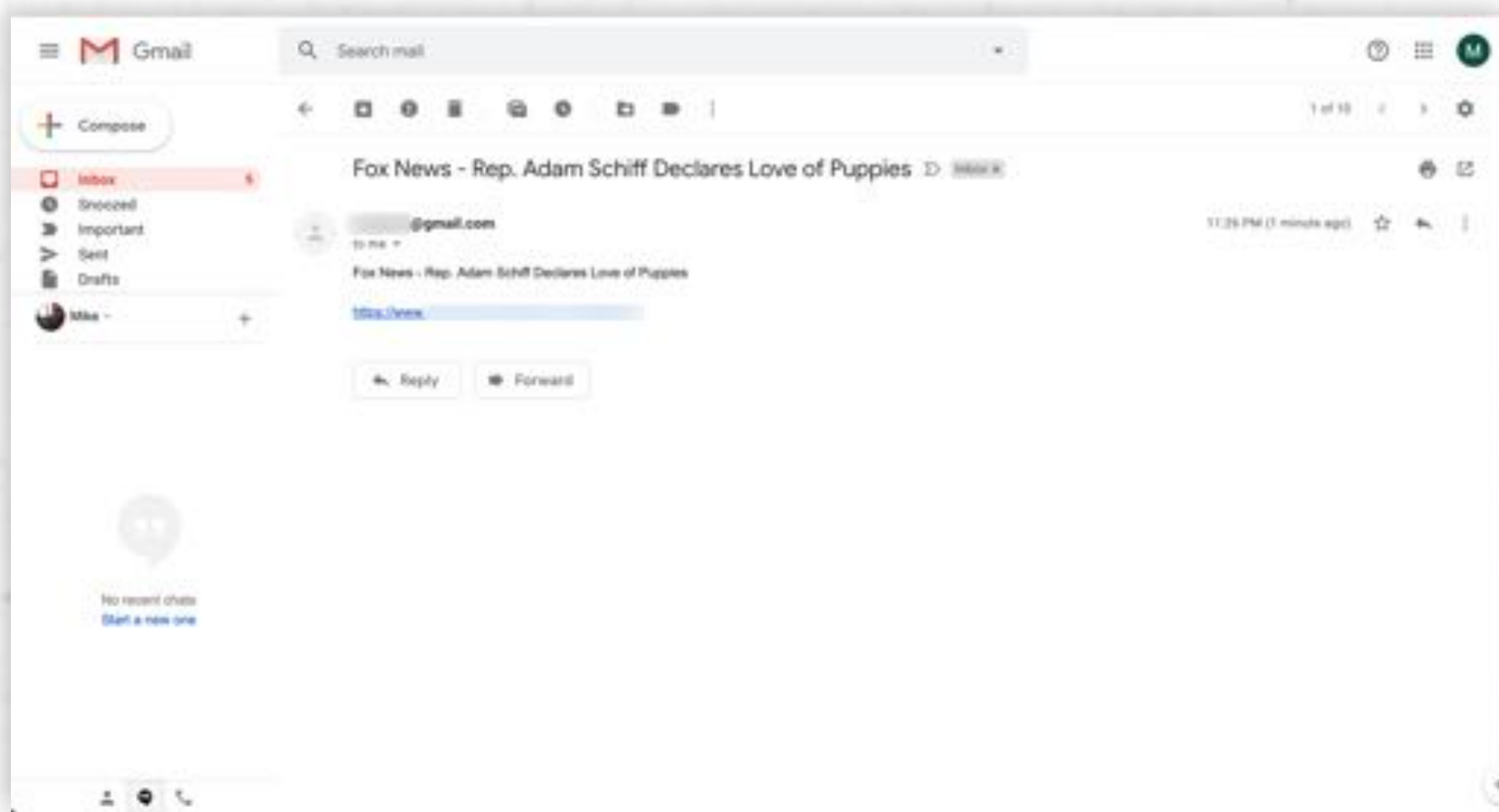
CNN



# MSNBC



# Email screenshots



# SMS screenshots



# Test video 2



# Test video 2

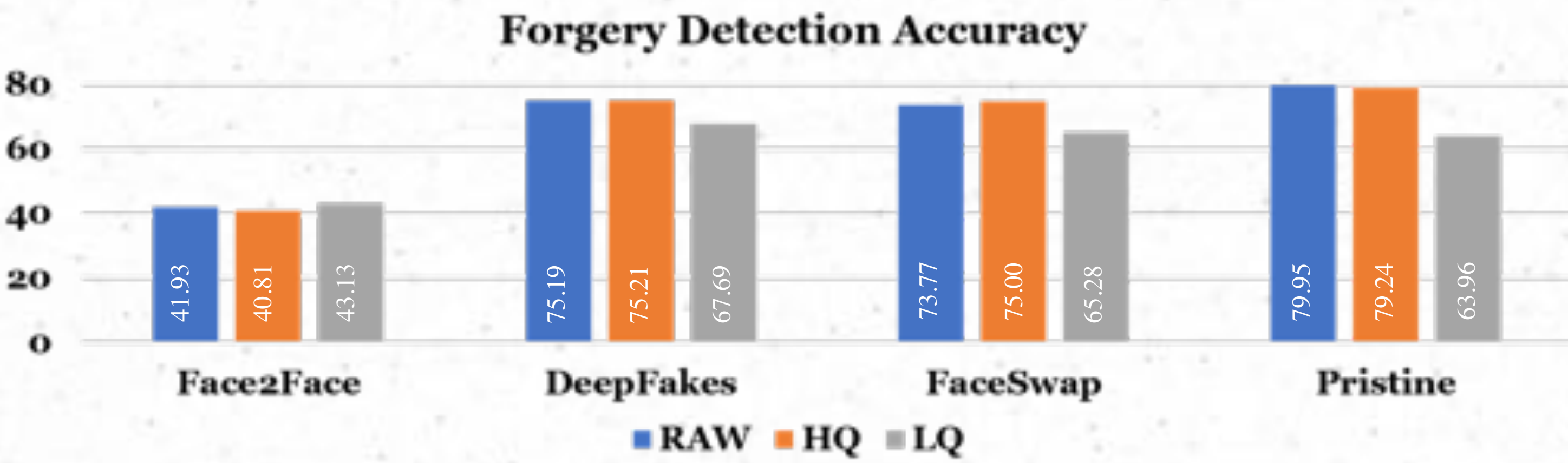


# Results

- Thinking about offensive uses there are a few obvious use cases including criminal/reputation and influence
- For this presentation we focused on influence wrt public discourse
- The novel work here is simply to take the particular offensive concern to its next logical step – a kit that rolls up creation and deployment of puppet-mastered deepfake videos in a fake news context
- If a higher quality video were deployed today or on the eve of an election to a large number of people via email or SMS – would we (collectively) be equipped to deal with it?

# The solution to offensive use of deepfakes

# Humans Can't Detect Image Manipulation Well



# Deepfake Detection Methodologies

- Signal level (sensor noise, CFA interpolation, double JPEG compression, etc.)
- Physical level (lighting conditions, shadows, reflections, etc.)
- Semantic level (consistency of meta-data)
- Physiological signals (breathing, pulse, eye blinking, etc.)
  - Individualized or generalized
- Video authentication (ex. blockchain)
- White/black listing

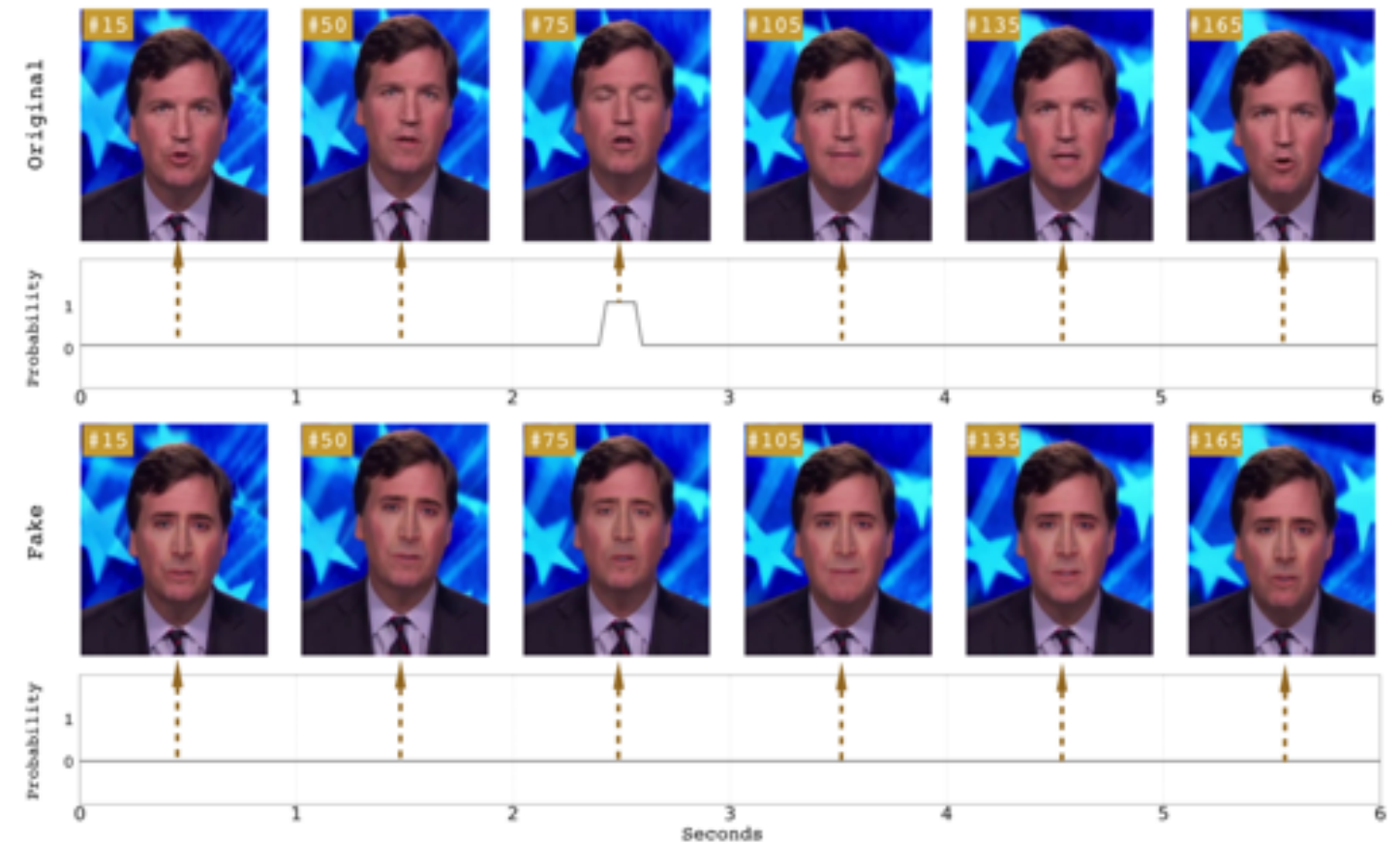
# Public examples of solutions to offensive use of deepfakes

# Eye Blinking

Observed that in most deepfakes the target was not blinking - human physiological trait that is difficult to capture in synthesized video as it is spontaneous and involuntary

## Why does this work?

- Human eye blinking has strong temporal correlation with previous states
- Difficulty in finding images that contain targets blinking (most photos do not capture someone with their eyes closed)



# Photo Response Non-Uniformity

The PRNU (photo response non-uniformity) pattern of a digital image is a noise pattern created by small factory defects in the light sensitive sensors of a camera

- Highly individualized - referred to as the digital image fingerprint

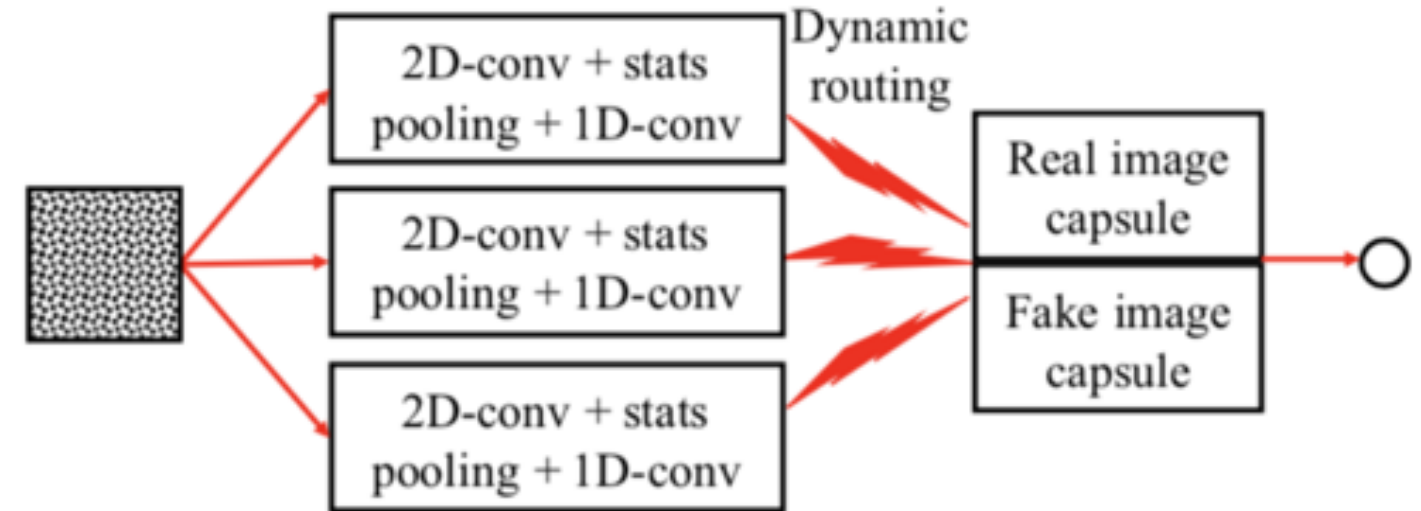
Idea is that the manipulation of the facial area will affect the local PRNU pattern



# Novel Neural Networks

## MesoNet

- Novel contribution is the use of a deep learning network with only a small number of layers (4)
- Basic idea is that a “microscopic” approach degrades as image resolution decreases and that at a high level human’s have issues detecting forgeries
  - Therefore a neural network that operates in-between these two levels will produce the best detections



## Capsule-Forensics

- Used VGG-19 network for input to the capsule network
- 3 primary capsules and 2 output capsules

# Recurrent Neural Networks

## Image Classifier + LSTM

Exploit the fact that deepfakes contain intra-frame and temporal inconsistencies

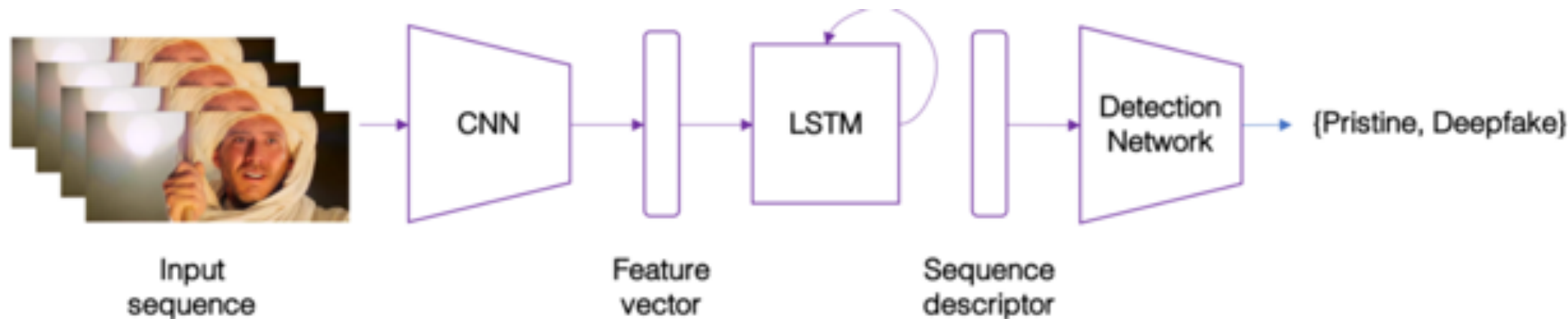
## Forgery Detection Methods + RNN

Combines image forgery detection methods into a RNN model.

Takes advantage of the temporal forensic information

## Why does this work?

- Deepfake autoencoder training process and differences in training image scenes
- Encoder is not aware of skin or other scene information which leads to boundary effects
- Lack of temporal awareness within the autoencoder

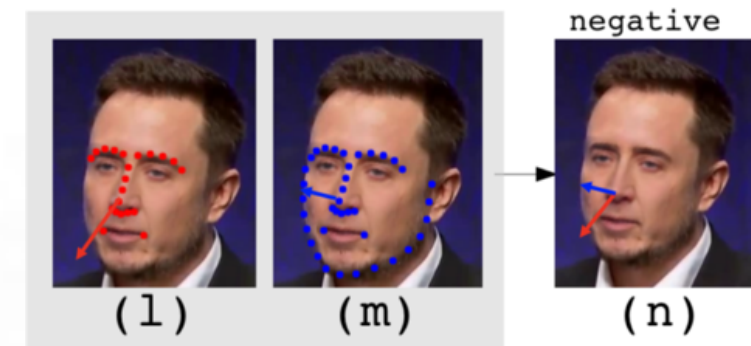
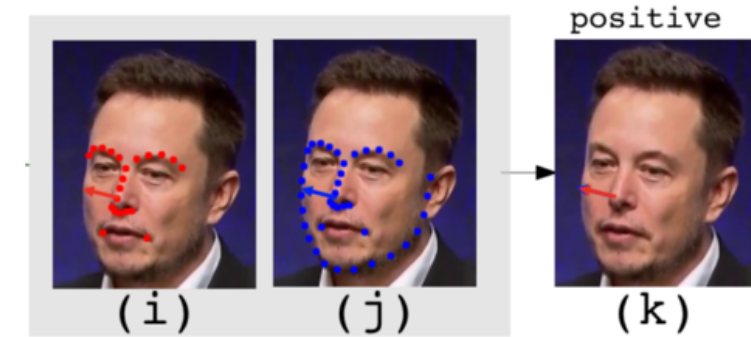
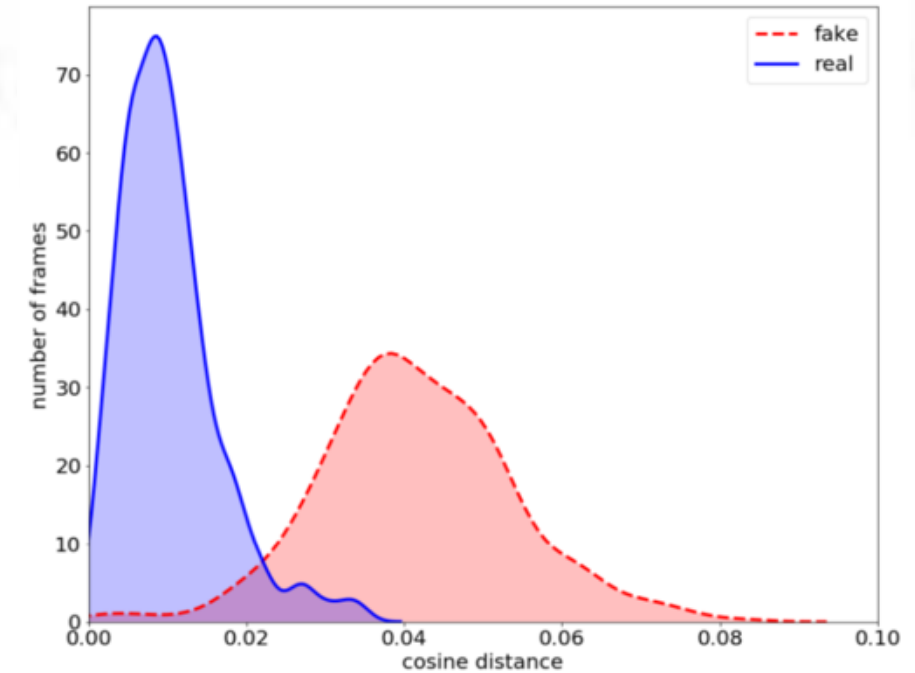


# Head Poses

- Insight is that the face replacement of the target person will result in mismatched facial landmarks
- Compare head poses using all facial landmarks to just the central face landmarks

## Why does this work?

- Expect “real” videos to contain head poses that are similar
- Deepfakes will result in larger differences in estimated head pose



# Deepfake Artifacts

## Face warping artifacts

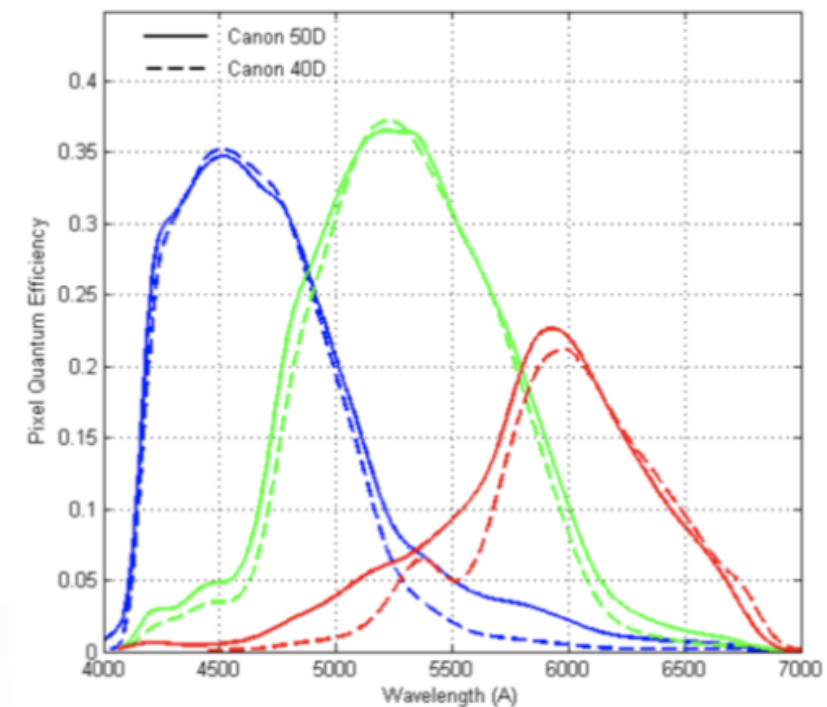
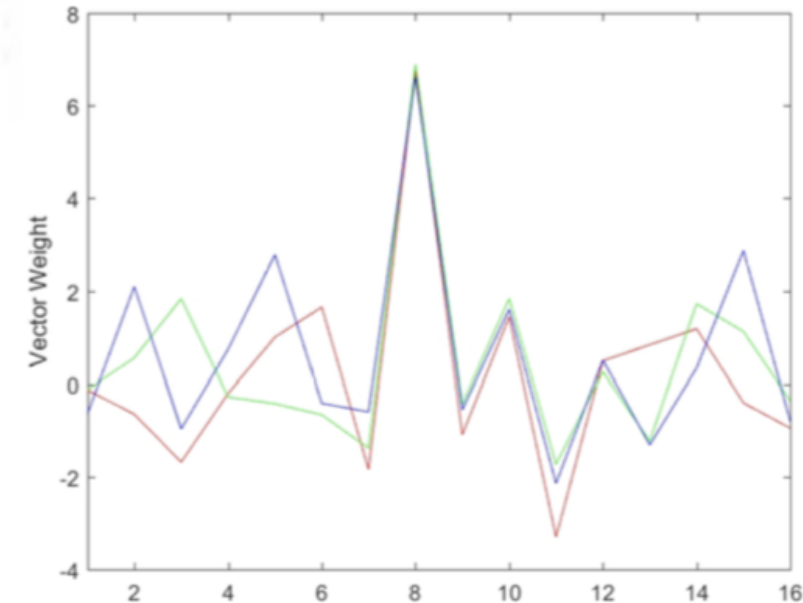
- Deepfake algorithms operate on images of a fixed size
- Faces must go through affine warping process

## GAN generated image artifacts

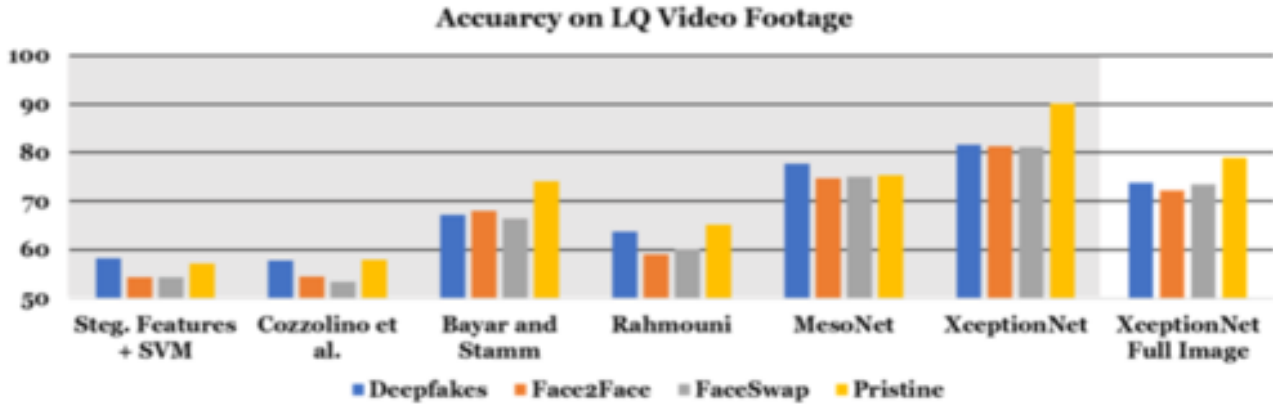
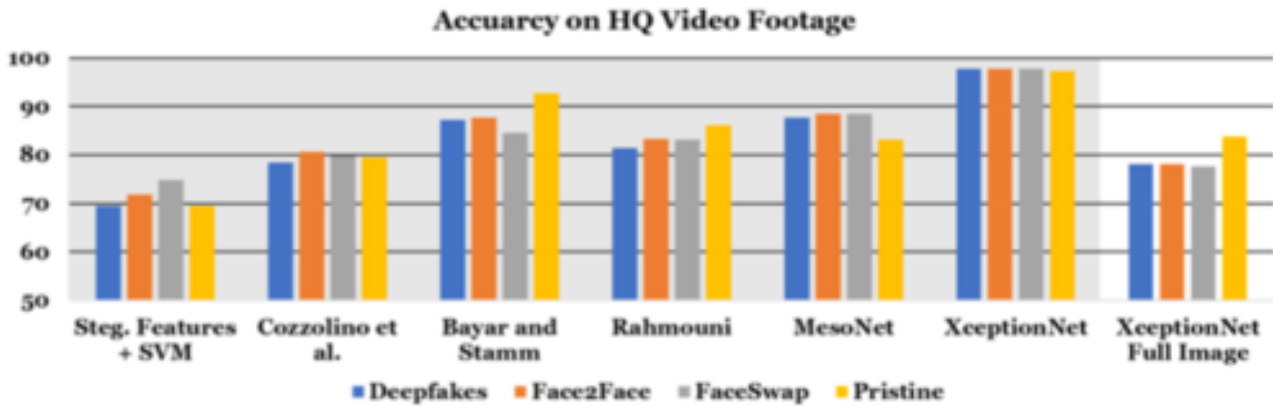
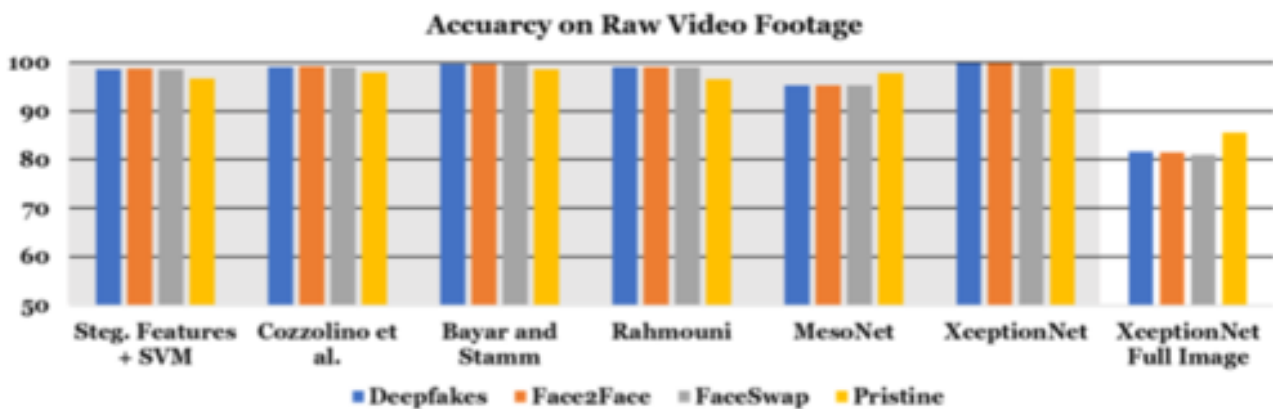
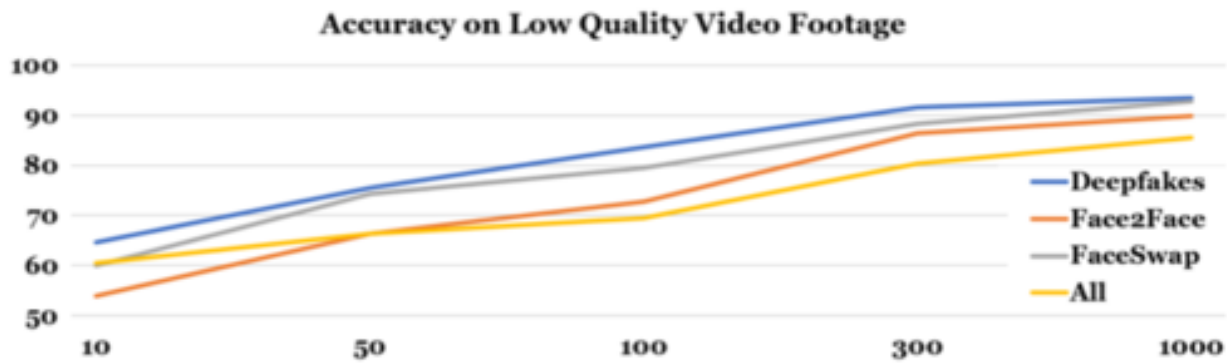
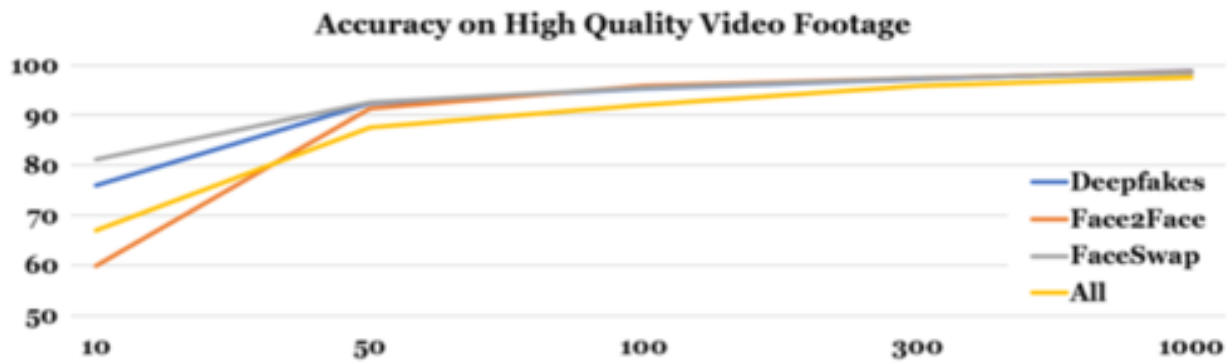
- GAN generated images leave behind key artifacts
- Color image forensics
- Saturation-based forensics

## Why does this work?

- Limitations in current deepfake creation methods
- Looking “correct” is not “is pixel-wise correct”



# Generalized Detection Method Results



# Individualized Detection Methods

- Observed that people have distinct facial and head movements which deepfake methods disrupt
- Used a 10 sec clip from a video to generate a feature vector containing 190 individual features
- Training only requires real videos of individual
- Model: one-class (real or not) SVM to determine the authenticity of the video



Figure 3. Shown is a 2-D visualization of the 190-D features for Hillary Clinton (brown), Barack Obama (light gray with a black border), Bernie Sanders (green), Donald Trump (orange), Elizabeth Warren (blue), random people [23] (pink), and lip-sync deep fake of Barack Obama (dark gray with a black border).

# Open Detection Method Issues

- Video compression
- Video resolution
- Rapid improvement of deepfake generation capabilities
- Ability for one model to detect all 3 deepfaking methods
- Selective deepfaking
  - Only small portions of the video is deepfaked
  - Multiple people in video with only some individuals deepfaked
- Availability of deepfake datasets

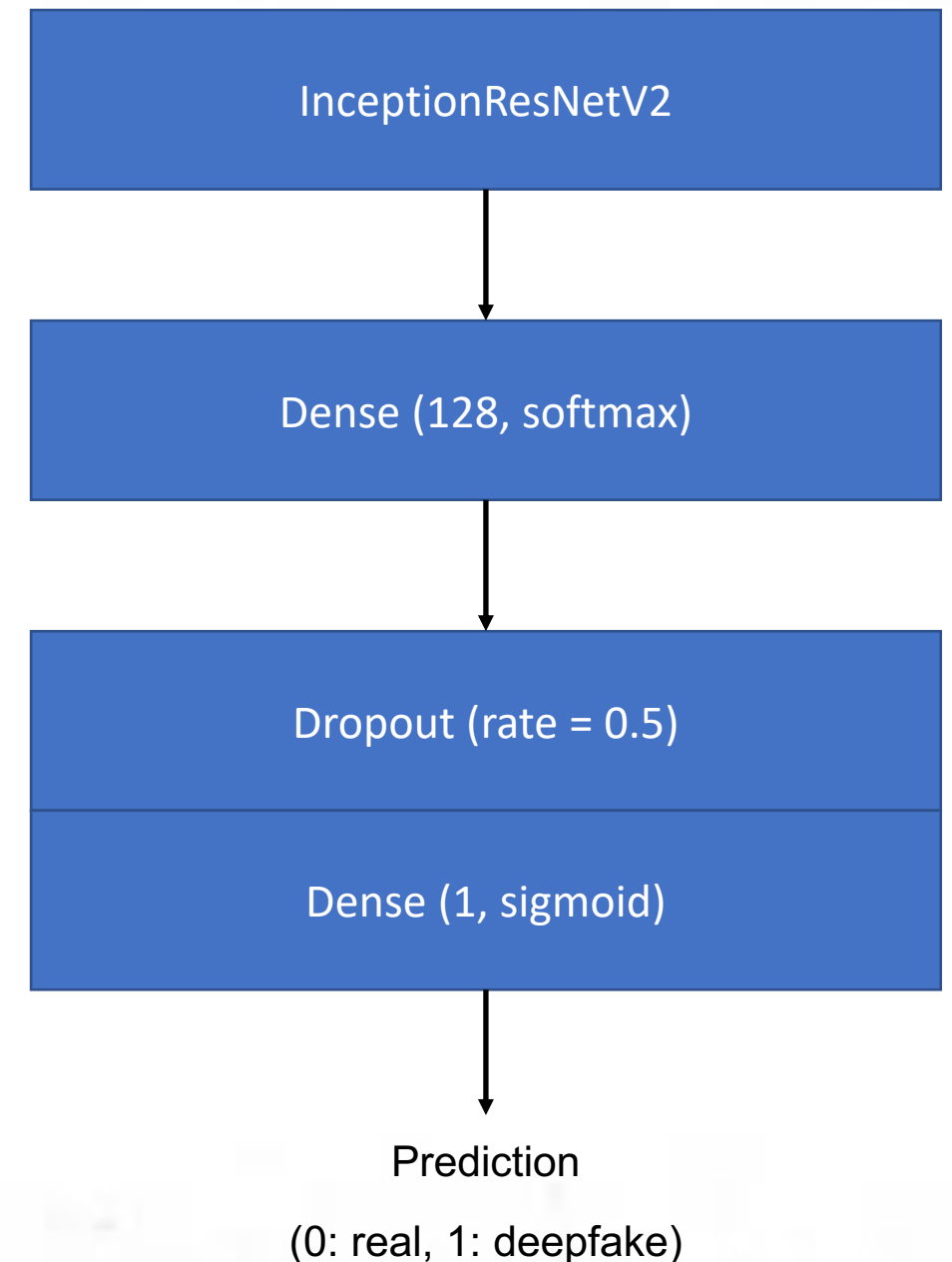


**Our research into  
solutions to offensive  
use of deepfakes**

# How It Works

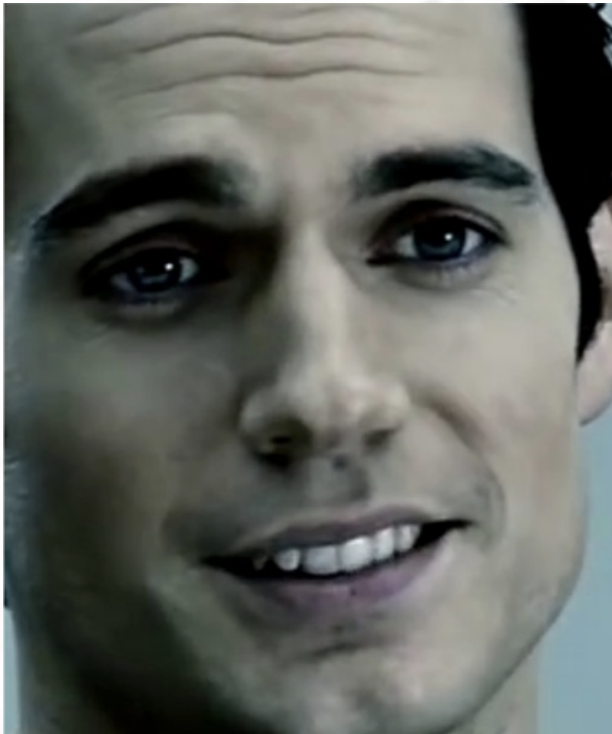
- Image classification
- Mouth detector
  - Attempting to detect all 3 types of deepfakes
  - By definition, deepfakes alter the target's mouth
- Limited videos to only some online platforms

Dataset	# of Real	# of Deepfake	# of Faces Extracted
Train	84	111	23,492
Validation	21	27	5,850
Test	83	17	9,500



# Intuition

Real



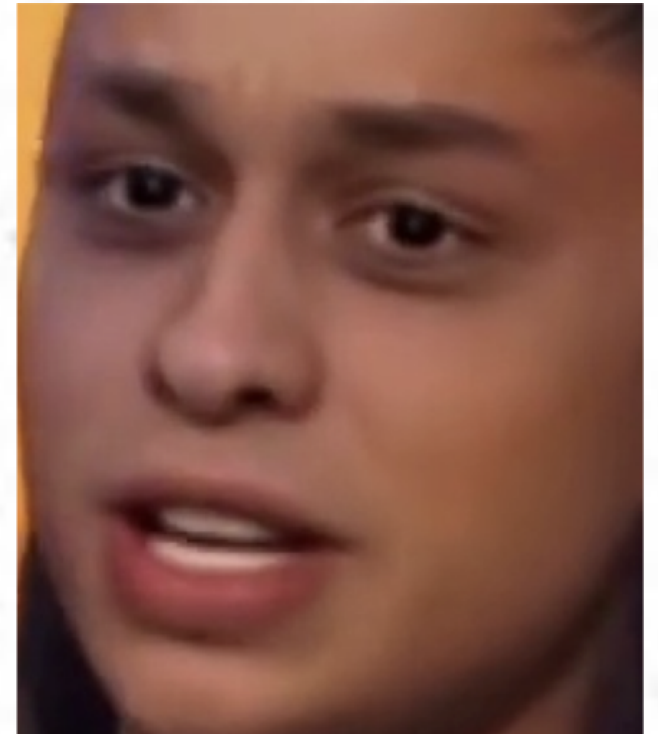
Fake



Real

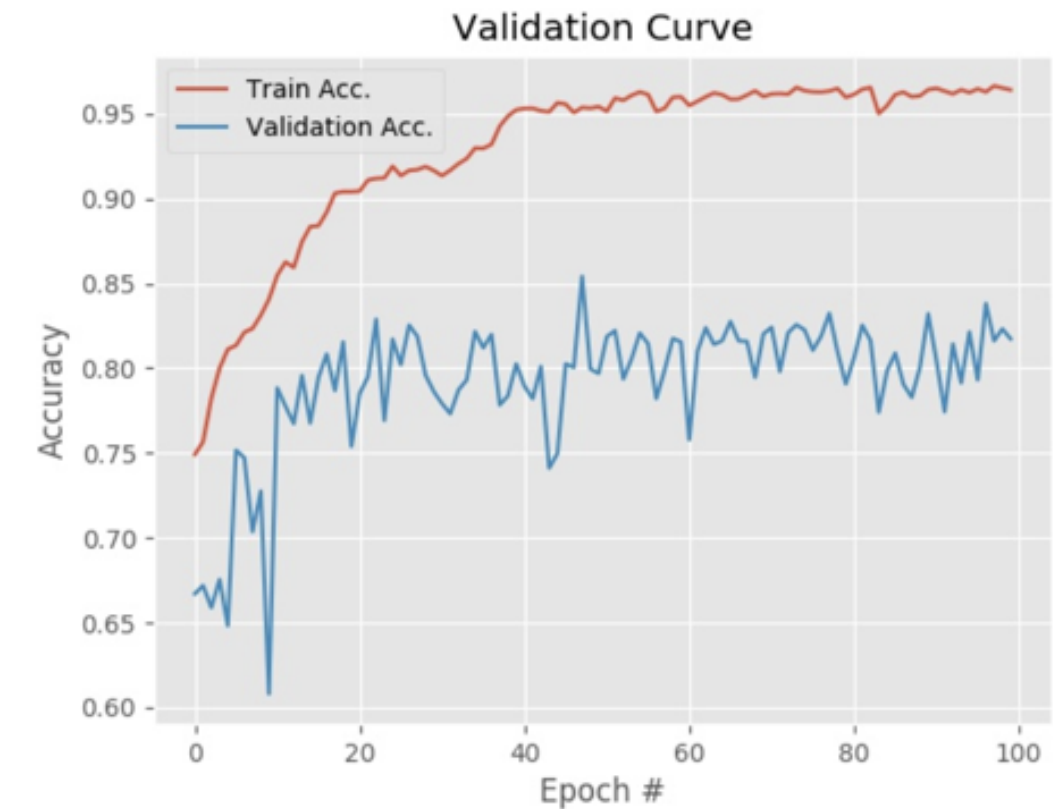


Fake



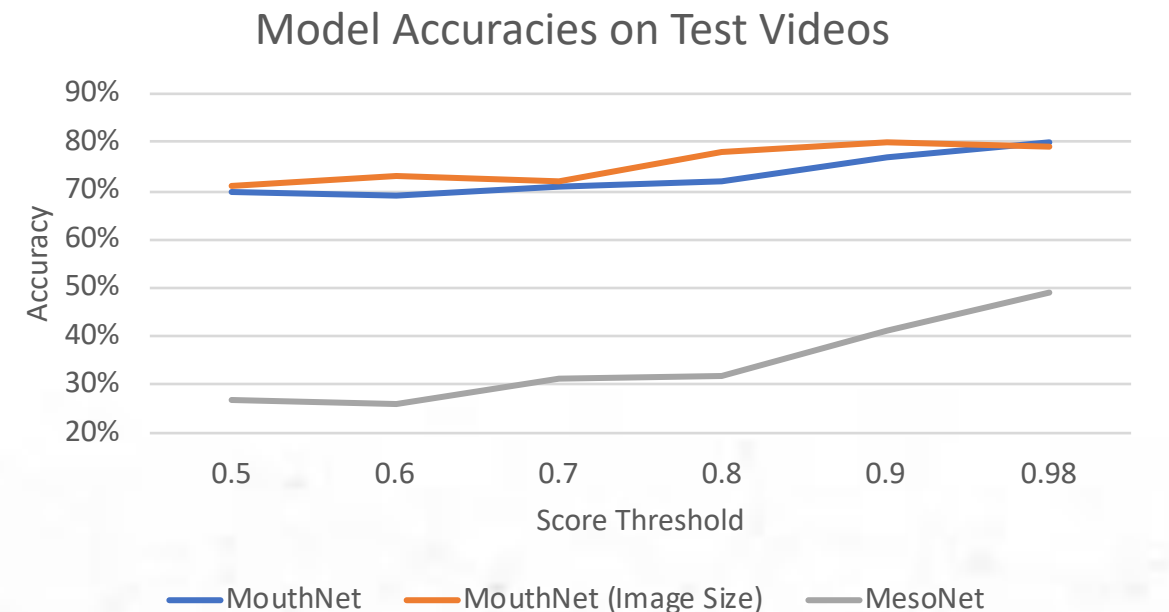
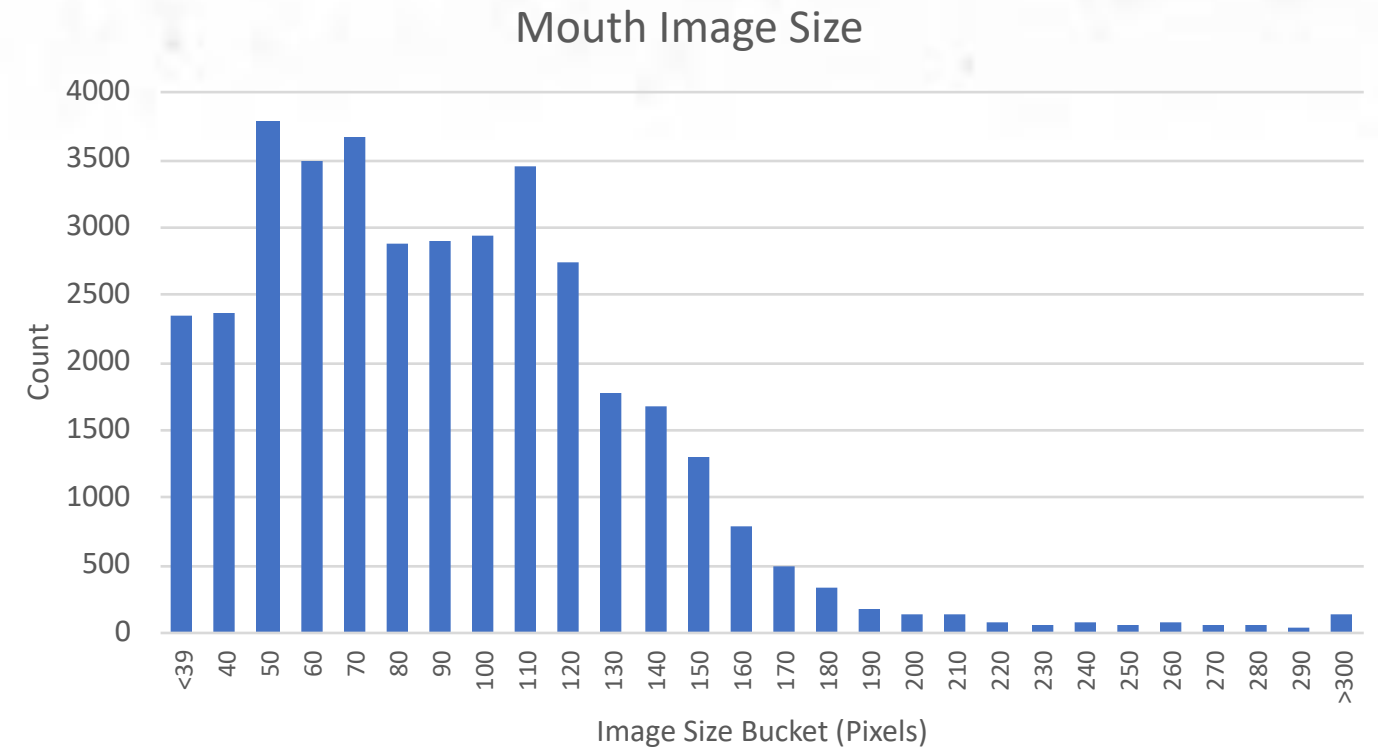
# Results

- Image classification validation accuracy: 83%
- MesoNet (faces) validation accuracy: 72%
- Test results on 100 videos:
  - Detection method
    - Extract first 100 frames with faces
    - $\text{Average}(\text{predictions}) > \text{threshold} == \text{deepfake}$
  - 7/17 (41%) deepfakes detected
  - 8/83 (10%) real videos misclassified as deepfakes



# Image Size

- Created 4 models for image size buckets
- Image classification validation accuracy
  - 60-89 pixels: 81%
  - 90-119 pixels: 86%
  - 120-149 pixels: 88%
  - 150-180 pixels: 76%
- Test results on 100 videos:
  - 9/17 (53%) deepfakes detected
  - 20/78 (26%) real videos misclassified as deepfakes



# Video Misclassifications

- Low resolution videos
  - High and low resolution models?
  - More samples (retrieving high and low resolution versions of the videos)
- Movie trailers and baby videos
  - Suspect movie trailers may be digitally altered triggering the model
  - Need to include baby videos in the dataset
- Multiple people within a deepfake
  - Clustering faces by similarity
- Face extraction
  - Eliminating “background” faces and other noise

The background is a solid blue color with a subtle, abstract pattern of white dots and thin white lines. These lines and dots are scattered across the frame, creating a sense of a network or a constellation. The dots vary in size and brightness, and the lines are thin and light blue, blending into the background.

# Deepstar

# Deepstar

- We built deepstar to help streamline our own research into deepfake defense
- It's helpful with curation of data sets useful for detection of deepfakes
- It's additionally helpful with research into performance of particular steps in the defensive process
- It's additionally helpful for testing new detection algorithms
- The source code will be made available this week under a BSD-like license and at the following URL: <https://github.com/zerofox-oss/deepstar>
- We hope to see detection plugin contributions from the community!

# Questions



# Thank You

