



New Memory Forensics Techniques to Defeat Device Monitoring Malware

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Motivation

- Malware that is capable of monitoring hardware devices (keyboards, microphones, web cameras, etc.) is now commonly deployed against human targets
- This type of malware poses a serious threat to privacy and security
- Existing memory forensic algorithms against this type of malware are outdated, incomplete, or non-existent

Research Goals

- For the major operating systems (Windows, Linux, macOS):
 1. Study the methods used by userland (process) malware to monitor hardware devices
 2. Research (source code review, binary analysis) how the abused APIs are implemented
 3. Determine if current memory forensics tools could detect each abuse
 4. For ones not currently detected, develop capabilities to automatically detect the abuse

Why Memory Forensics is Needed

- Across platforms, memory-only payloads are often used by malware that monitors hardware devices
- Disk and live forensics generally can find no traces of this malware
- Volatile memory is the ***only*** place to determine that such malware is present and to fully investigate it





Windows Research Setup

- Focused on Windows 10
- Analyzed all major builds starting with 10563 (2015) through 22000.556 (March 2022)
- Developed POC software that used the APIs abused by real-world malware
- Memory collection with VMware suspend states for initial work
- Used Surge Collect Pro and its file collection capabilities for long term automated testing

Windows Research - SetWindowsHookEx

- Historically, the most widely abused API by userland keyloggers
- Allows for registering for hooks (callbacks) for hardware events of interest in all threads in a desktop or a specific thread
- The most common use of the API leads to the malicious DLL being injected into *every* process where a hook triggers (keystroke, mouse movement, etc.)
- Volatility's *messagehooks* plugin aims to recover abuse of this API
 - Never properly updated for Windows 10
 - Testing showed it did not support all hook variations

SetWindowsHookEx - Global Hooks in a DLL

```
HHOOK SetWindowsHookExA(  
    [in] int      idHook,  WH_KEYBOARD_LL  
    [in] HOOKPROC lpfn,    , WH_MOUSE, ...  
    [in] HINSTANCE hmod,   C:\keylogger.dll  
    [in] DWORD     dwThreadId  NULL  
);
```

```
ExpandEnvironmentStringsA("%userprofile%\\Desktop\\FakeDll.dll", fakeDLL_fName, MAX_PATH - 1);
HMODULE dll = LoadLibraryA(fakeDLL_fName);

HOOKPROC addr = (HOOKPROC)GetProcAddress(dll, "mouse_hook_procedure");

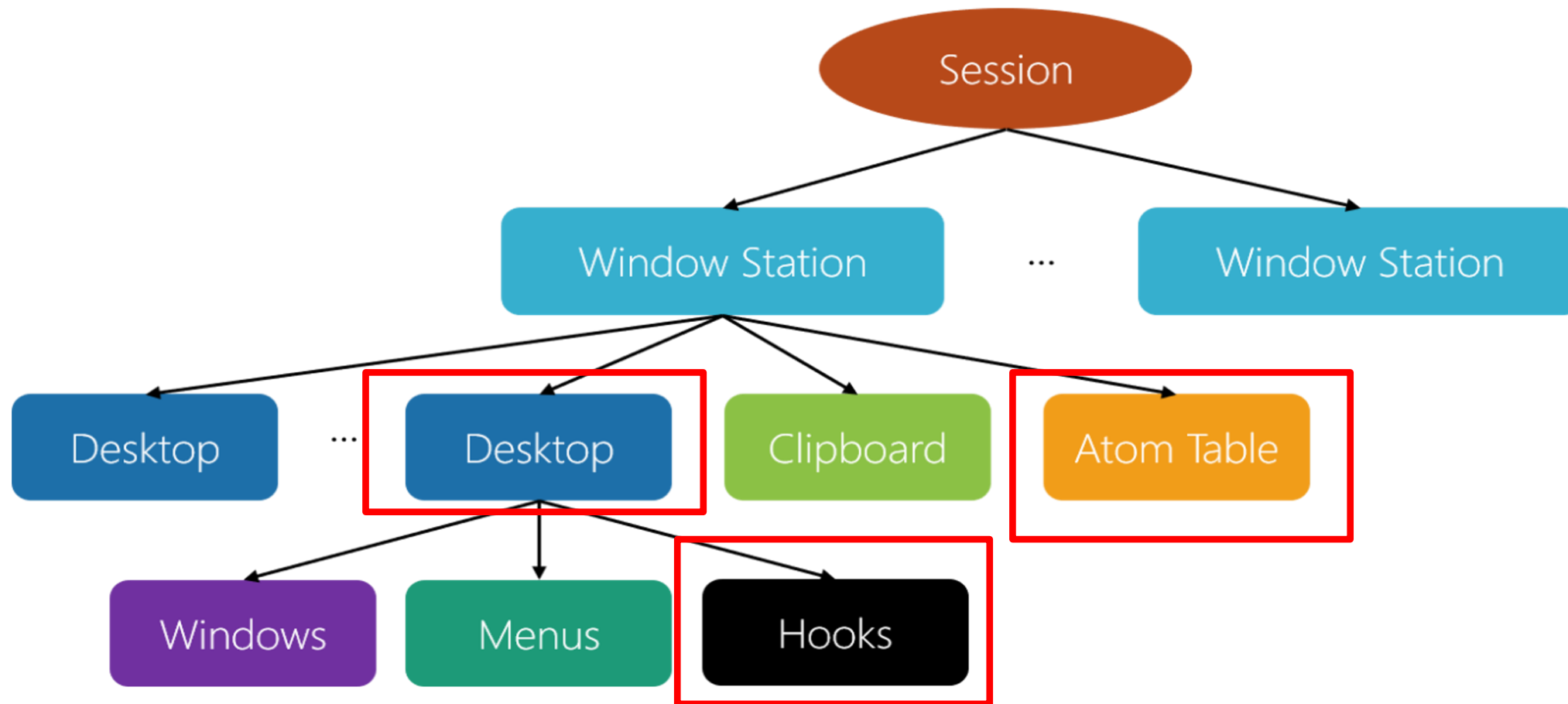
mouse_hook = SetWindowsHookExA(
    WH_MOUSE, // mouse input
    addr, // pointer to the hook procedure
    dll, // A handle to the DLL containing the hook procedure
    0 //process_info.dwThreadId //desktop apps, if this parameter is zero
);
```

```
$ python vol.py ... dlllist -p 2184
```

```
notepad.exe pid: 2184
```

Base	Size	LoadCount	LoadTime	Path
0x7ff6bee30000	0x41000	0xffff	2022-06-29 19:00:31 UTC+0000	C:\Windows\notepad.exe
0x7ffe83510000	0x1c1000	0xffff	2022-06-29 19:00:31 UTC+0000	C:\Windows\SYSTEM32\ntdll.dll
0x7ffe813e0000	0xad000	0xffff	2022-06-29 19:00:31 UTC+0000	C:\Windows\system32\KERNEL32.DLL
<snip>				
0x7ffe74090000	0x8000	0x6	2022-06-29 19:00:31 UTC+0000	C:\Users\Administrator\Desktop\FakeDll.dll
<snip>				

Enumerating Global Message Hooks




Enumeration Algorithm

- 1) Enumerate the **Desktops** of each of Session -> Window Station
- 2) Enumerate the hooks (**tagHOOK**) of each **Desktop**
- 3) Gather the **full path to the DLL** hosting each hook through the (new) **Atom Table**




Image Source: [2], Full Technical Details: [1]

```
Offset(V) : 0xffffffff90146001e10 0xffffffff90146001e10
Session   : 1
Desktop   : WinSta0\Vol_GUI-DesktopHidden
Thread    : 5572 (notepad.exe 2184) False
Filter    : WH_MOUSE
Flags     : HF_ANST|HF_GLOBAL
Procedure : 0x10f0
ihmod     : 7
Module    : C:\Users\Administrator\Desktop\FakeDll.dll
```

```
if ( v1
    && ((v7 = UserGetAtomNameFromAtomTable(
        UserLibmgmtAtomTableHandle,
        *((unsigned __int16 *)&aatomSysLoaded + v2),
        v12,
        260i64),
        RtlInitUnicodeString(&String1, v12),
```



SetWindowsHookEx - Global Hooks in an EXE

```
HHOOK SetWindowsHookExA(  
    [in] int      idHook,  WH_KEYBOARD_LL  
    [in] HOOKPROC lpfn,  
    [in] HINSTANCE hmod,  NULL  
    [in] DWORD    dwThreadId  NULL  
);
```

Global Exe Hooks – WH_KEYBOARD_LL Only

```
keyboard_hook = SetWindowsHookExA(  
    WH_KEYBOARD_LL, // low-level keyboard input events  
    keyboard_hook_procedure, // pointer to the hook procedure  
    GetModuleHandle(NULL), // A handle to the DLL containing the hook procedure  
    NULL  
);
```

This hook is called in the context of the thread that installed it. The call is made by sending a message to the thread that installed the hook. Therefore, the thread that installed the hook must have a message loop.

The keyboard input can come from the local keyboard driver or from calls to the [keybd_event](#) function. If the input comes from a call to `keybd_event`, the input was "injected". However, the [WH_KEYBOARD_LL](#) hook is not injected into another process. Instead, the context switches back to the process that installed the hook and it is called in its original context. Then the context switches back to the application that generated the event.

```
Offset(V) : 0xffffffff90146002870
Session   : 1
Desktop   : WinSta0\Vol_GUI-DesktopHidden
Thread    : <any>
Filter    : WH_KEYBOARD_LL
Flags     : HF_ANSI|HF_GLOBAL
Procedure : 0x7ff782002300
ihmod     : -1
Module    : (Current Module)
```

First output block with “<any>” denotes that this hook applies to all threads in the desktop





```
Offset(V) : 0xffffffff90146002870
Session   : 1
Desktop   : WinSta0\Vol_GUI-DesktopHidden
Thread    : 5920 (powershell.exe 5916) False
Filter    : WH_KEYBOARD_LL
Flags     : HF_ANSI|HF_GLOBAL
Procedure : 0x7ff782002300
ihmod     : -1
Module    : (Current Module)
```

During our research, we discovered that the *TIF_GLOBALHOOKER* flag denotes if a thread has placed a hook. Volatility now parses this flag.

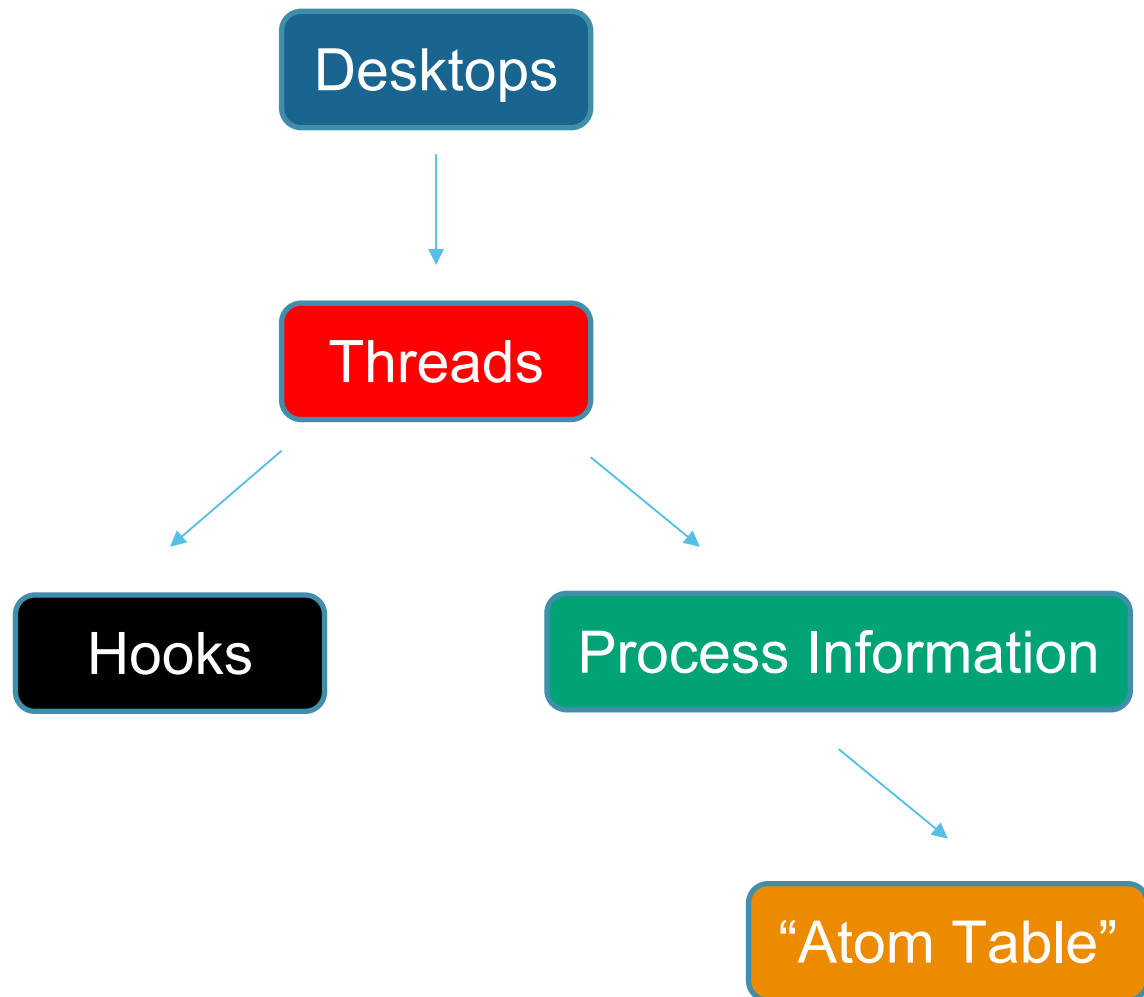
```
Offset(V) : 0xffffffff90146002870
Session   : 1
Desktop   : WinSta0\Vol_GUI-DesktopHidden
Thread    : 400 (GUITesterAll.e 1332) True
Filter    : WH_KEYBOARD_LL
Flags     : HF_ANSI|HF_GLOBAL
Procedure : 0x7ff782002300
ihmod     : -1
Module    : (Current Module)
```

“True” here tells us that *GUITesterAll* placed the hook

SetWindowsHookEx – Thread Specific Hooks

```
HHOOK SetWindowsHookExA(  
    [in] int      idHook,  WH_KEYBOARD_LL  
    [in] HOOKPROC lpfn,  , WH_MOUSE, etc.  
    [in] HINSTANCE hmod,  DLL Handle | NULL  
    [in] DWORD     dwThreadId  <TID of target thread>  
);
```

Enumerating Thread-Specific Hooks



- Thread-specific hooks are stored within the thread data structure
- A per-process data structure holds the “atom table” equivalent list of DLLs
- Volatility was previously unable to enumerate these hooks

Adding Initial Support




```
Offset(V)      : 0xffffffff90146007630
Session        : 1
Desktop        : WinSta0\Vol_GUI-DesktopHidden
Thread         : 4192 (notepad.exe 2688) False
Filter         : WH_MOUSE
Flags          : HF_ANSI
Procedure      : 0x10f0
ihmod         : 7
Module         : 0x7L
```

Incorporating Per-Process “Atom Table”

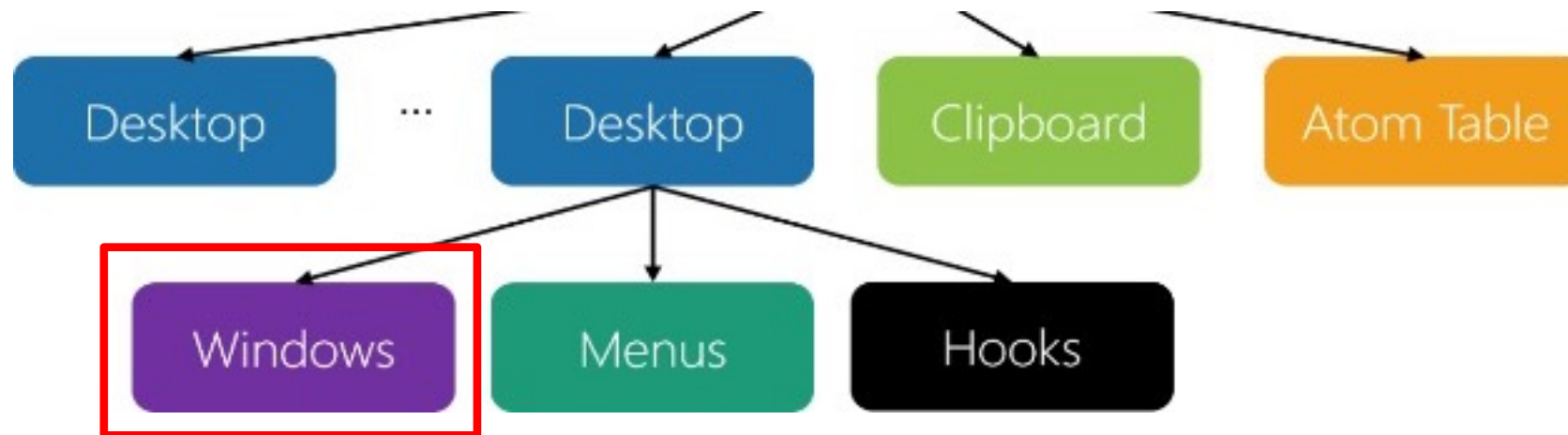
```
Module         : C:\Users\Administrator\Desktop\FakeDll.dll
```


Windows Research - RegisterRawInputDevices

```
BOOL RegisterRawInputDevices(  
    [in] PCRAWINPUTDEVICE pRawInputDevices,  
    [in] UINT              uiNumDevices,  
    [in] UINT              cbSize  
);
```

```
typedef struct tagRAWINPUTDEVICE {  
    USHORT usUsagePage;            HID_USAGE_PAGE_GENERIC  
    USHORT usUsage;               HID_USAGE_GENERIC_KEYBOARD  
    DWORD  dwFlags;               <Handle to the target window>  
} RAWINPUTDEVICE, *PRAWINPUTDEVICE,
```

Registering to Monitor



```
WNDCLASS wc = { 0 };  
wc.lpfWndProc = WndProc;  
wc.hInstance = hInstance;  
wc.lpszClassName = L"Vol_GUI-kl";  
  
RegisterClass(&wc);  
  
WriteOutputFile(FormatStringOutput("WndClassName", "Vol_GUI-kl"));  
WriteOutputFile(FuncAddrFunc("WndProc", &WndProc));  
  
hWnd = CreateWindow(wc.lpszClassName, "My Hidden Window", ...);
```

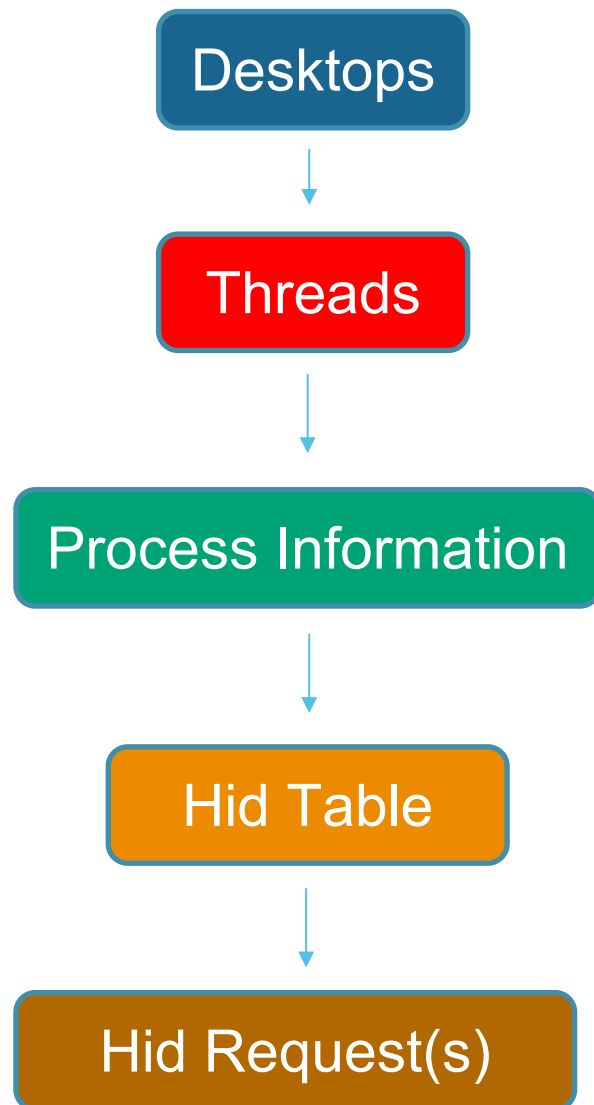
Malicious Window Callback Procedure

```
LRESULT CALLBACK WndProc(HWND hWnd, UINT message, WPARAM wParam, LPARAM lParam)
{
    switch (message) {
        case WM_CREATE: {
            // register interest in raw data
            // ignore legacy messages and receive system wide keystrokes
            rid.dwFlags = RIDEV_NOLEGACY | RIDEV_INPUTSINK;

            rid.usUsagePage = HID_USAGE_PAGE_GENERIC;
            rid.usUsage = HID_USAGE_GENERIC_KEYBOARD;
            rid.hwndTarget = hWnd;
            RegisterRawInputDevices(&rid, 1, sizeof(rid));
            break;

        case WM_INPUT: {
            if (GetRawInputData((HRAWINPUT)lParam, RID_INPUT, ... {
                break;
            }
            LPBYTE lpb = new BYTE[dwSize];
            if (lpb == NULL) {
                break;
            }
            if (GetRawInputData (HRAWINPUT)lParam, RID_INPUT, ... {
                delete[] lpb;
                break;
            }
        }
    }
}
```

Enumerating Input Monitors



- Per-process data structure stores a HID table
- This table stores a list of monitoring requests
- Each request tracks its target window and usage

Detecting the Device Monitor

```
$ python vol.py ... rawinputdevicemonitors
```

```
Offset (V)          : 0xffffffff90141c5b160  
Session            : 1  
Desktop            : WinSta0\Vol_GUI-DesktopHidden  
Process            : GUITesterAll.e 3812  
Window Name        : My Hidden Window  
Window Procedure   : 0x7ff6e3b63220  
Monitor usUsage    : 6
```

Linux Research – strace and ptrace

- *ptrace* is the debugging facility of Linux
- *strace* is a popular tool that relies on *ptrace* to monitor system calls made by other processes
- Allows for monitoring of buffers sent to hardware devices (keyboards, mics, ...)
- Can be completely locked down, even to root users – but not universally applied

Detecting Direct Debugging

```
# gdb -q /bin/cat
```

```
Reading symbols from /bin/cat...(no debugging symbols found)...done.  
(gdb) r  
Starting program: /usr/bin/cat
```

```
# ps aux | grep cat
```

```
root      778  2.0  9.7  59108 45688 pts/0    T   09:49   0:00  gdb /bin/cat  
root      780  0.0  0.1   5400   828 pts/0    t   09:49   0:00  /usr/bin/cat
```

```
$ python vol.py ... linux_process_ptrace  
Volatility Foundation Volatility Framework 2.6
```

```
Name  Pid  PPid  Flags  Traced by  Tracing
```

```
-----  
gdb   778  763    
cat   780  778  PTRACED    
-----
```

```
# ps aux | grep sshd
root      436  0.0  1.1 15852 5216 ?  Ss   09:42   0:00 /usr/sbin/sshd -D
```

```
# strace -fp 436
strace: Process 436 attached
```

```
1042 write(4, "\0\0\0\24\f", 5) = 5
1042 write(4, "\0\0\0\17secretpassword!", 19) = 19
1042 read(4, <unfinished ...>
1041 <... poll resumed> ) = 1 ([{fd=6, revents=POLLIN}])
1041 read(6, "\0\0\0\24", 4) = 4
1041 read(6, "\f\0\0\0\17secretpassword!", 20) = 20
```

Logging in with "secretpassword!" password

```
1047 read(12, "n", 16384) = 1
1047 read(12, "e", 16384) = 1
1047 read(12, "t", 16384) = 1
1047 read(12, "s", 16384) = 1
1047 read(12, "t", 16384) = 1
1047 read(12, "a", 16384) = 1
1047 read(12, "t", 16384) = 1
```

Typing 'netstat' once character at a time

```
1051 execve("/usr/bin/netstat" ["netstat"], 0x559ee66538e0 /* 20 vars */) = 0
```

```
1051 openat(AT_FDCWD, "/proc/net/udp6", O_RDONLY) = 3
1051 read(3, " sl local_address", ..., 4096) = 497
1051 read(3, "", 4096) = 0
1051 close(3) = 0
```


Detecting Child Process Debugging

```
$ python vol.py ... linux_process_ptrace
Volatility Foundation Volatility Framework 2.6
Name      Pid      PPid     Flags      Traced by      Tracing
-----
sshd      436      1        PTRACED|SEIZED 1127
strace    1127     1124     PTRACED|SEIZED 1127            1140,1139,1131,436
sshd      1131     436      PTRACED|SEIZED 1127
sshd      1139     1131     PTRACED|SEIZED 1127
bash      1140     1139     PTRACED|SEIZED 1127
```

NOTE: SEIZED means that a process began being debugged after it was already started or that a child process was automatically debugged as a result of its parent process being debugged. See the *ptrace(2)* manual page for complete information.

Linux Research – Input Events

The Input Event subsystem can be abused by userland malware to monitor keystrokes on physically attached keyboards

```
ls -l /dev/input/by-path
total 0
[snip] pci-0000:02:00.0-usb-0:1:1.0-event-mouse -> ../event3
[snip] pci-0000:02:00.0-usb-0:1:1.0-mouse -> ../mouse2
[snip] platform-i8042-serio-0-event-kbd -> ../event0
[snip] platform-i8042-serio-1-event-mouse -> ../event2
[snip] platform-i8042-serio-1-mouse -> ../mouse0
[snip] platform-pcspkr-event-spkr -> ../event5
```

```
$ python vol.py ... linux_input_events
Volatility Foundation Volatility Framework 2.6
Process          Pid  FD Path
-----
systemd-logind   399  10 /dev/input/event0
systemd-logind   399  17 /dev/input/event4
logkeys          4020  0 /dev/input/event0
```

Linux Research - TIOCSTI

- TIOCSTI is an IOCTL that simulates input to a specific terminal and allows the caller to *inject a character into that terminal's input stream*

su/sudo from root to another user allows TTY hijacking and arbitrary code execution

First written 2016-10-17; Last updated 2021-10-05

[back](#)

TL;DR: Don't run `su - $USER` or `sudo -u $USER` (unless `use_pty` is set) as root or `$USER` may inject arbitrary commands in your root shell. At least Linux, ~~OpenBSD~~ and FreeBSD are affected. This is not an issue when su-ing to root.

Update (2021-10-05): OpenBSD [removed](#) `TIOCSTI` in [OpenBSD 6.2](#) making it no longer vulnerable. Linux and FreeBSD are still vulnerable.

Screenshot source: <https://ruderich.org/simon/notes/su-sudo-from-root-tty-hijacking>

Detecting TIOCSTI Abuse

```
fd = os.open(pty, os.O_RDWR)
tty.setraw(fd)

while True:
    c = os.read(fd, 1024)
    # Insert the given byte in the input queue
    fcntl.ioctl(fd, termios.TIOCSTI, c)

    # Wait until all output written to file descriptor
    termios.tcdrain(fd)

    print("Read: %r" % (c.decode()))
```

```
$ python vol.py ... linux_tty_handles
Volatility Foundation Volatility Framework 2.6
Name    Pid    FD    My Console Handle Console
-----
python  7997  3    pts0          /dev/pts/1
```

```
$ python vol.py ... linux_psaux -p 7997
Volatility Foundation Volatility Framework 2.6
Pid  Uid  Gid  Arguments
---  ---  ---  -----
7997  0    0    python ssh_keylogger.py
```

macOS Research - CGEventTapCreate

- *CGEventTapCreate* is the most widely abused API on macOS for hardware device monitoring

```
CFMachPortRef CGEventTapCreate(CGEventTapLocation tap, CGEventTapPlacement place, CGEventTapOptions options, CGEventMask eventsOfInterest, CGEventTapCallBack callback, void *userInfo);
```

case `keyDown`

Specifies a key down event.

case `keyUp`

Specifies a key up event.

case `flagsChanged`

Specifies a key changed event for a modifier or status key.

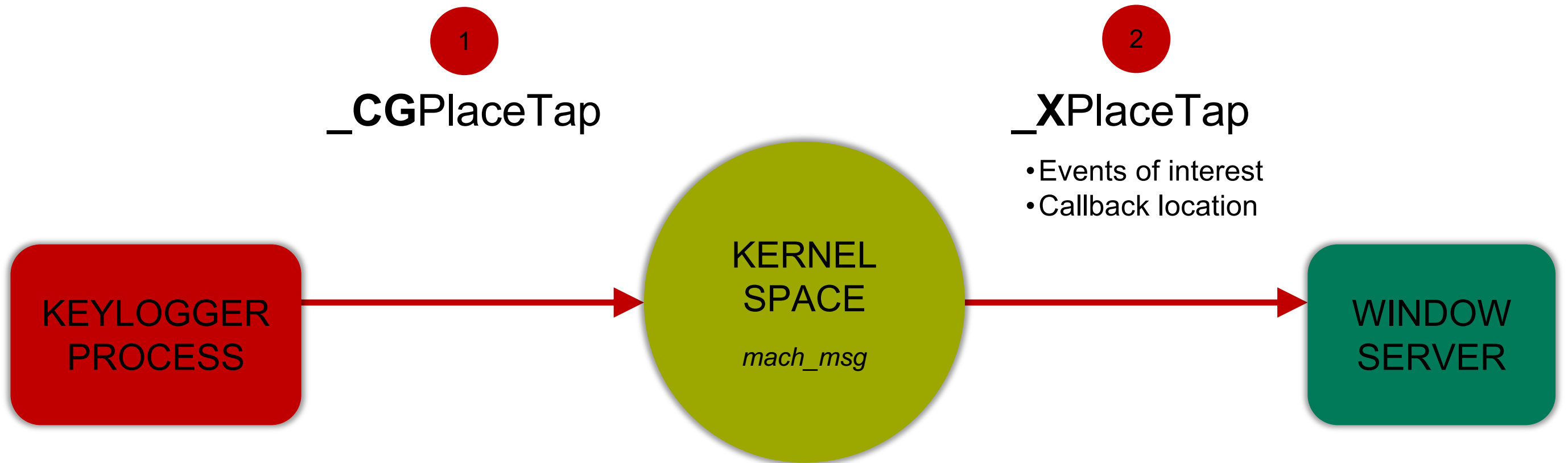
CGEventTapCreate POC Code

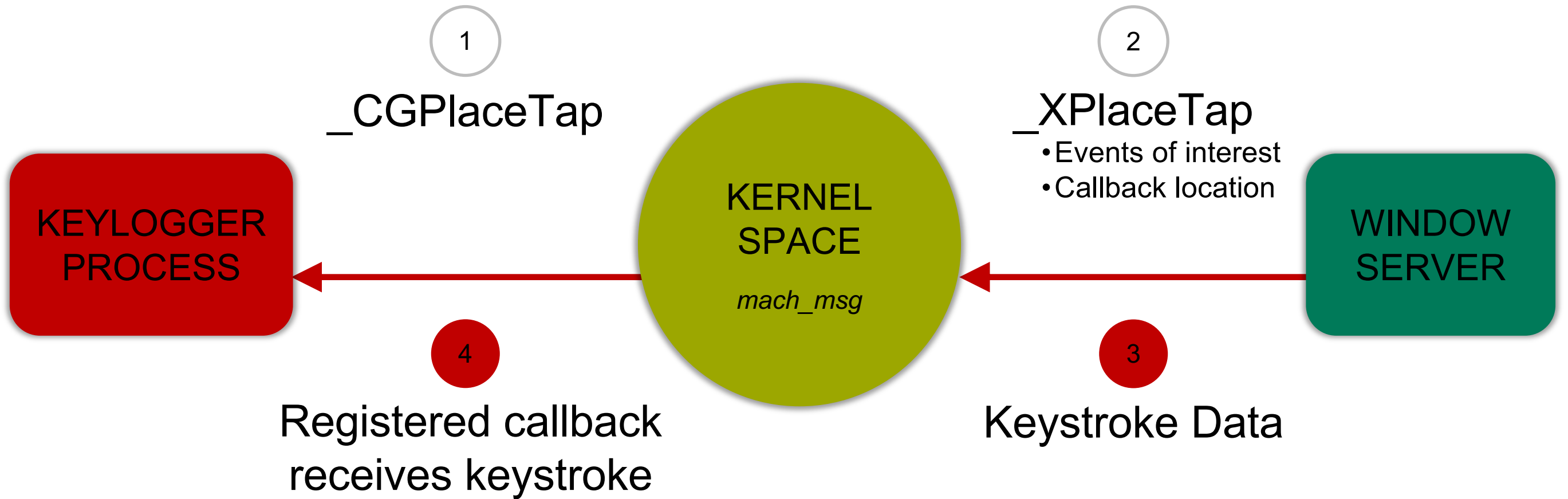
```
// Create an event tap to retrieve keypresses.
CGEventMask eventMask = CGEventMaskBit(kCGEventKeyDown) | CGEventMaskBit(kCGEventFlagsChanged);
CFMachPortRef eventTap = CGEventTapCreate(
    kCGSessionEventTap, kCGHeadInsertEventTap, 0, eventMask, CGEventCallback, NULL
);

// Exit the program if unable to create the event tap.
if (!eventTap) {
    fprintf(stderr, "ERROR: Unable to create event tap.\n");
    exit(1);
}

// Create a run loop source and add enable the event tap.
CFRunLoopSourceRef runLoopSource = CFMachPortCreateRunLoopSource(kCFAllocatorDefault, eventTap, 0);
CFRunLoopAddSource(CFRunLoopGetCurrent(), runLoopSource, kCFRunLoopCommonModes);
CGEventTapEnable(eventTap, true);
```

POC source: <https://github.com/caseyscarborough/keylogger>





Detecting CGEventTapCreate Abuse

```
new_CGEventTap = calloc(1uLL, 0xC0uLL);  
if ( v4 )  
    *((_QWORD *)new_CGEventTap + 2) = *((_QWORD *)__sessionControlRef + 32);  
*((_DWORD *)new_CGEventTap + 6) = v30;  
*((_DWORD *)new_CGEventTap + 7) = v31;  
*((_DWORD *)new_CGEventTap + 8) = generate_new_tap_id();  
*((_BYTE *)new_CGEventTap + 128) = v15;  
*((_DWORD *)new_CGEventTap + 43) = 0;  
*((_BYTE *)new_CGEventTap + 188) = gLastAllTapsLoggingEnabledSetting;  
*((_QWORD *)new_CGEventTap + 1) = sCGEventTapMasterList;  
sCGEventTapMasterList = (CGEventTap *)new_CGEventTap;
```

```
$ python vol.py ... mac_event_taps  
Volatility Foundation Volatility Framework 2.6  
Tapping Process Tapping Pid Events of Interest  
-----  
keylogger                958 keyDown, flagsChanged
```

Conclusions

- Malware that targets devices will continue to pose a serious privacy and security threat to individuals and organizations
- Our research effort enables automated detection and analysis of such malware
- Many of the data structures and subsystems analyzed previously had no public documentation
- Please see our whitepaper on the Black Hat website for complete details
 - Nearly 30 pages of code samples, IDA Pro screenshots, data structure breakdowns, and more

Questions? Comments?

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2022 Volatility Plugin Contest now open!

<https://volatility-labs.blogspot.com/2022/07/the-10th-annual-volatility-plugin-contest.html>

References

- [1] <https://volatility-labs.blogspot.com/2012/09/movp-31-detecting-malware-hooks-in.html>
- [2] <https://scorpiosoftware.net/2019/02/17/windows-10-desktops-vs-sysinternals-desktops/>