



AUGUST 4-5, 2021
BRIEFINGS

A Broken Chain: Discovering OPC-UA Attack Surface and Exploiting the Supply-chain

By Eran Jacob



Who am I?

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Security Research Team Leader

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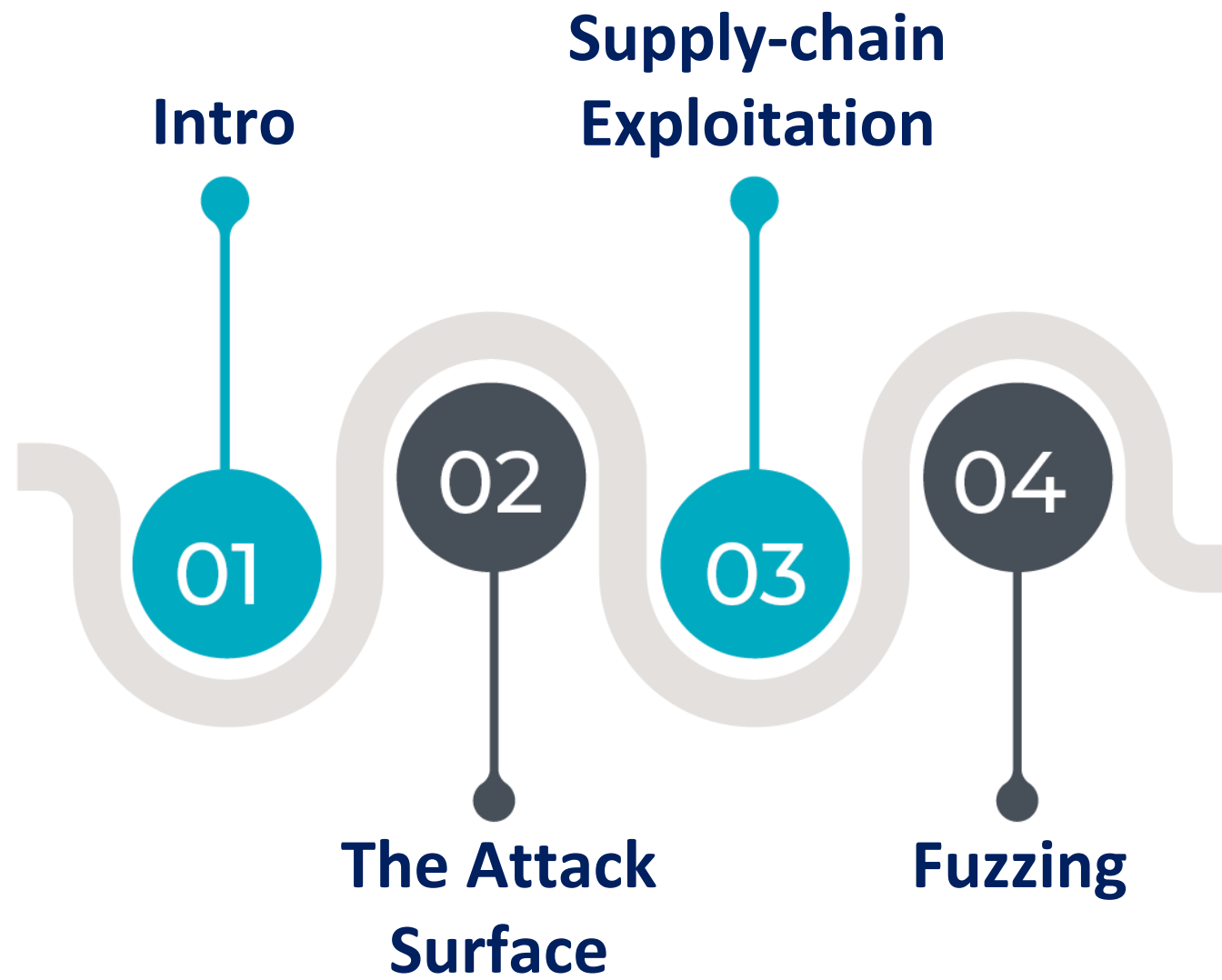


Roman Dvorkin
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Alon Zini
[linkedin.com/in/alon-zini-3b9698185](https://www.linkedin.com/in/alon-zini-3b9698185)

Agenda



Automation Protocols



Manufacturing



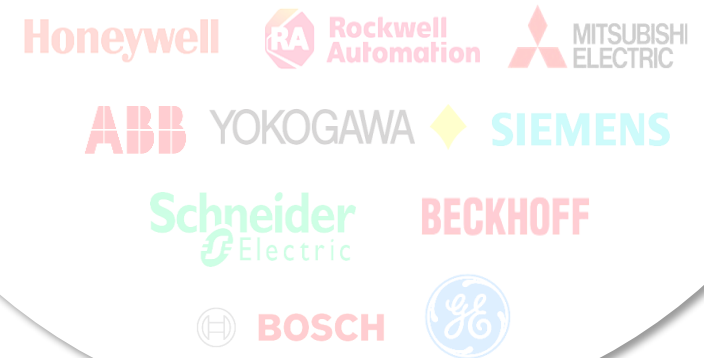
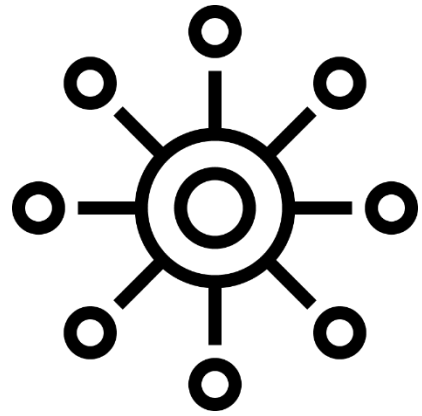
Critical Infrastructure



Buildings, Traffic..



Automation Protocols



OPC Classic

Open Platform Communications



Distributed Component
Object Model

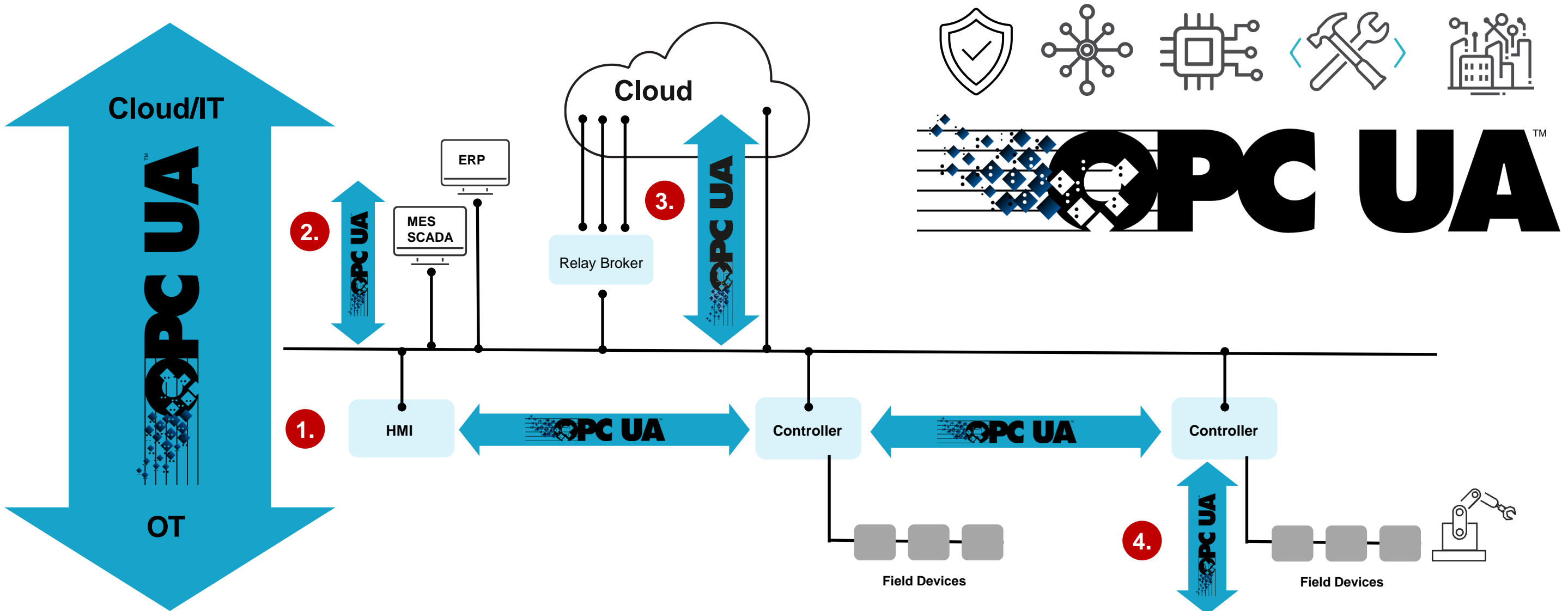


Firewall unfriendly

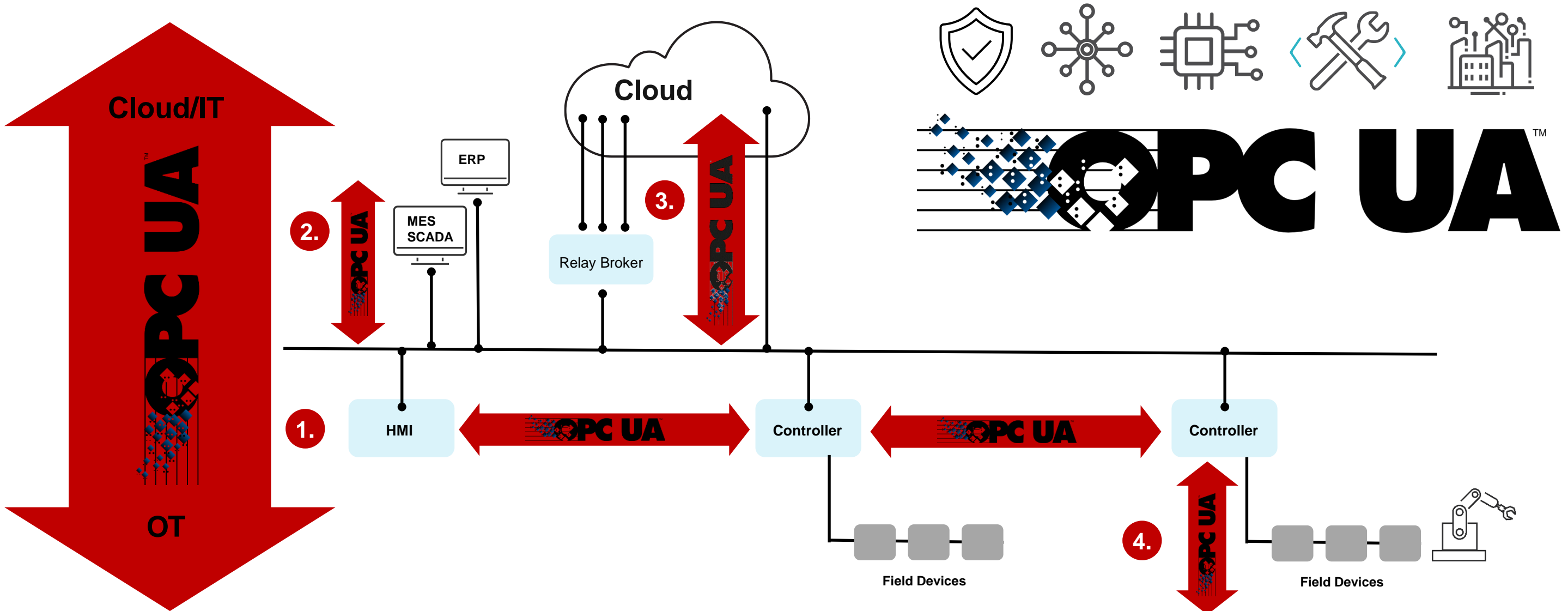


Security

OPC Unified Architecture



OPC Unified Architecture



Motivation for Research

- The “next-thing” in industrial communication
- Highly adopted
- Significant potential impact

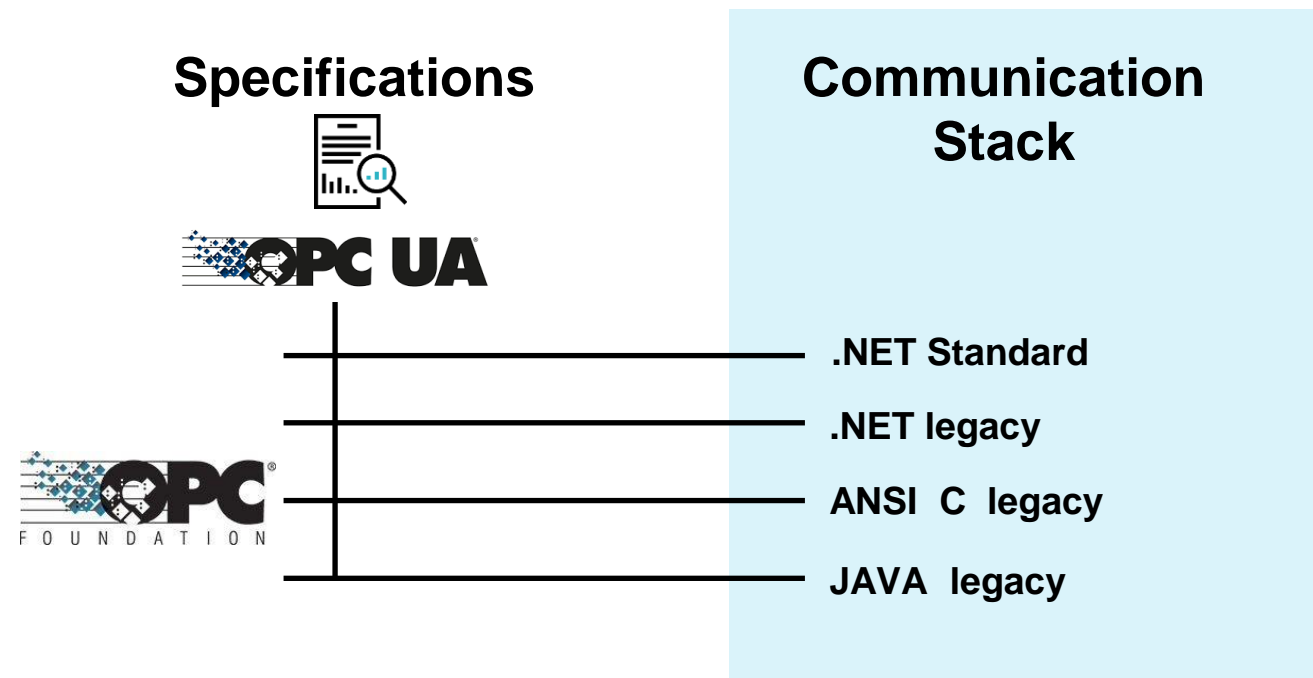


02

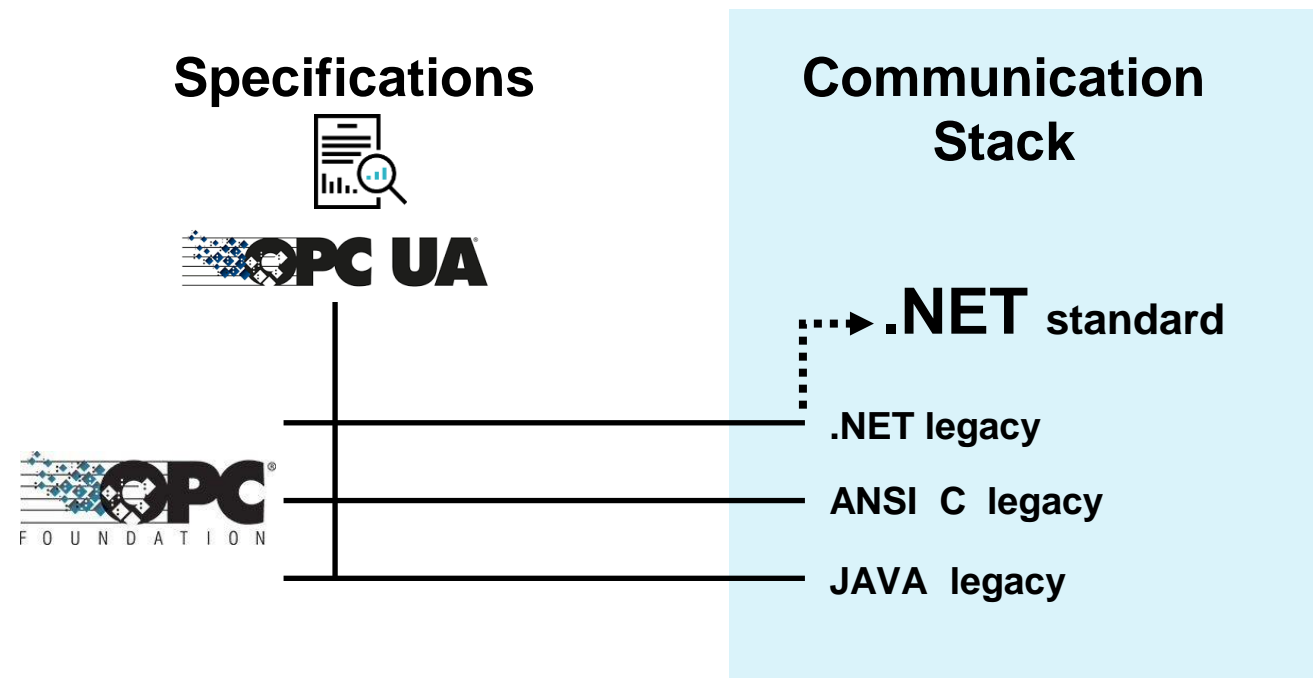
Discovering the Attack Surface

or at least some of it..

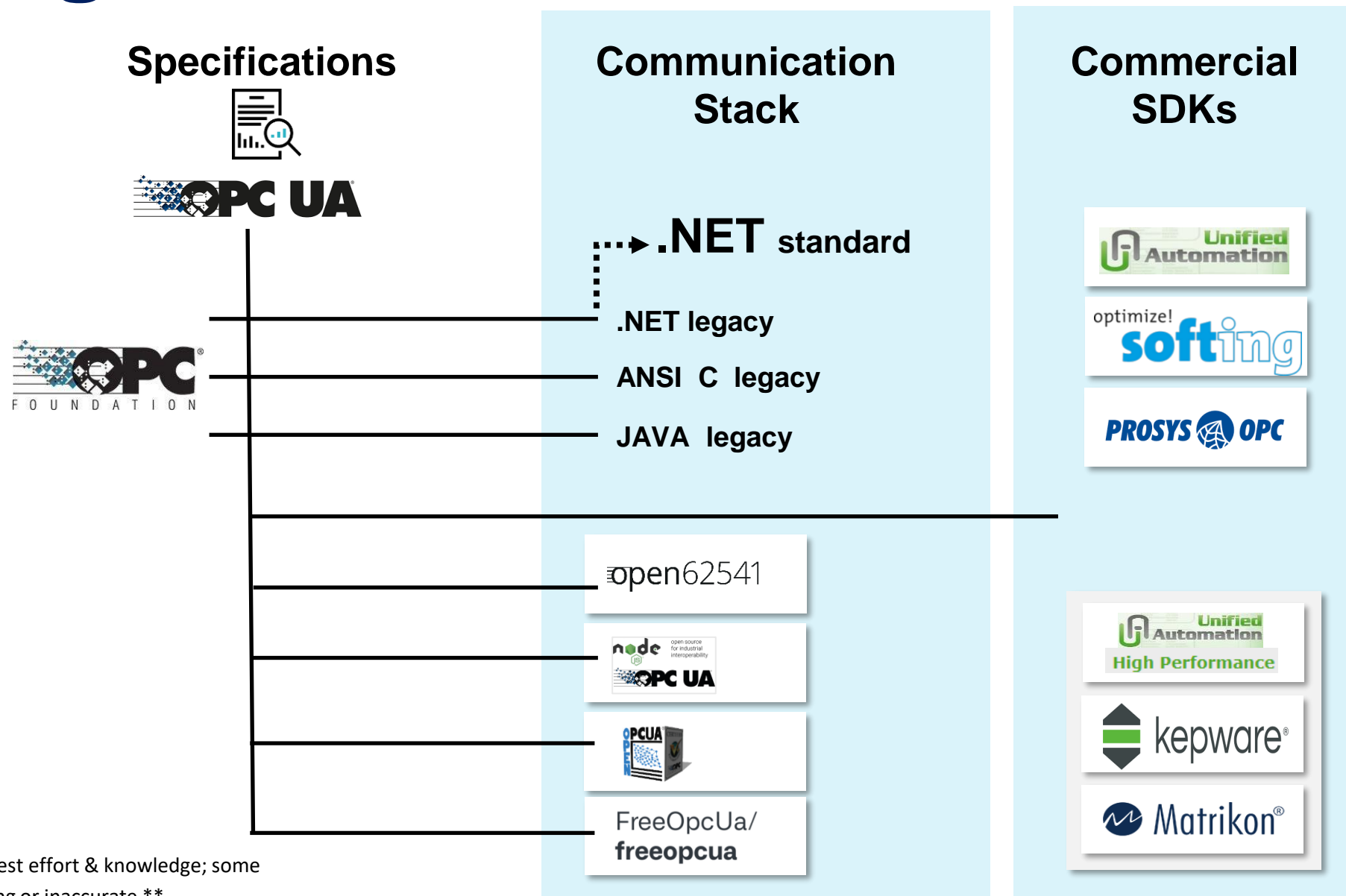
Mapping the surface



Mapping the surface



Mapping the surface



Products » Find Products

Find Products

The OPC Foundation recommends the use of **Certified Products**. Of rigorous testing at an OPC Foundation test-lab and demonstrate co-usability.

This product catalog features OPC Servers, Clients, Toolkits and Se

Name	Member
FactoryTalk VantagePoint EMI	Rockwell Automation Inc.
PlantPAX	Rockwell Automation Inc.
FactoryTalk View ME	Rockwell Automation Inc.
InduSoft Web Studio OPC UA Client	Schneider Electric
Wonderware OI Gateway (OPC DA /OPC UA Clients)	Schneider Electric
Wonderware Allen-Bradley ABCIP OI Server	Schneider Electric
Wonderware Mitsubishi MELSEC OI Server	Schneider Electric
Wonderware Siemens SIDIRECT OI Server	Schneider Electric
Wonderware 3S/Bosch/Eaton/Schneider/WAGO - CODESYS OI Server	Schneider Electric
Wonderware Automation Direct ADPRO OI Server	Schneider Electric


Showing 141 to 150 of 229 entries


** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **


Mapping the surface




C / C++


File description	Softing OPC UA C++ Toolkit Stack DLL	
Type	Application extension	
File version	5.54.0.18079	
Product name	Softing OPC UA C++ Toolkit	
Product version	5,54,0	
Copyright	Copyright © Softing Industrial Automatio...	
Size	631 KB	
Date modified	31/05/2018 14:35	
Language	English (United States)	
Original filename	TB5STACK.dll	


File description	OPC UA ANSI C Stack	
Type	Application extension	
File version	1.2.336.2	
Product name	OPC UA ANSI C Stack	
Product version	1.02.336.2	
Copyright	Copyright (c) 2004-2010 OPC Foundatio...	
Size	436 KB	
Date modified	7/6/2018 1:05 PM	
Language	English (United States)	
Original filename	uastack.dll	

File description	OPC UA ANSI C Stack	
Type	Application extension	
File version	1.4.13.276	
Product name	OPC UA ANSI C Stack	
Product version	V 1.4.13.276	
Copyright	Copyright (C) 2016-2020, Unified Autom...	
Size	1.10 MB	
Date modified	17/03/2021 11:47	
Language	Language Neutral	
Legal trademarks	Unified Automation GmbH	
Original filename	uastack.dll	

.NET

File description	Softing.Opc.Ua.Sdk.Core	
Type	Application extension	
File version	1.26.0.4101	
Product name	Softing OPC UA .NET Toolkit	
Product version	1.26.0.4101	
Copyright	©2014 Softing Industrial Automation Gm...	
Size	2.64 MB	
Date modified	23/12/2020 13:07	
Language	Language Neutral	
Original filename	Softing.Opc.Ua.Sdk.Core.dll	

File description	Opc.Ua.Core	
Type	Application extension	
File version	1.4.356.27	
Product name	OPC UA SDK	
Product version	1.04.356	
Copyright	Copyright © 2004-2019 OPC Foundatio...	
Size	5.06 MB	
Date modified	23/07/2019 7:25	
Language	Language Neutral	
Original filename	Opc.Ua.Core.dll	

File description	UnifiedAutomation.UaBase (NET45)	
Type	Application extension	
File version	3.0.6.477	
Product name	Unified Automation OPC UA SDK	
Product version	3.0.6.477	
Copyright	Copyright © 2011-2020 Unified Automati...	
Size	5.83 MB	
Date modified	18/01/2021 18:38	
Language	Language Neutral	
Original filename	UnifiedAutomation.UaBase.dll	

Mapping the surface



C / C++

File description	Softing OPC UA C++ Toolkit Stack DLL
Type	Application extension
File version	5.54.0.18079
Product name	Softing OPC UA C++ Toolkit
Product version	5,54,0
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Size	631 KB
Date modified	31/05/2018 14:35
Language	English (United States)
Original filename	TB5STACK.dll

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Mapping the surface



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Mapping the surface



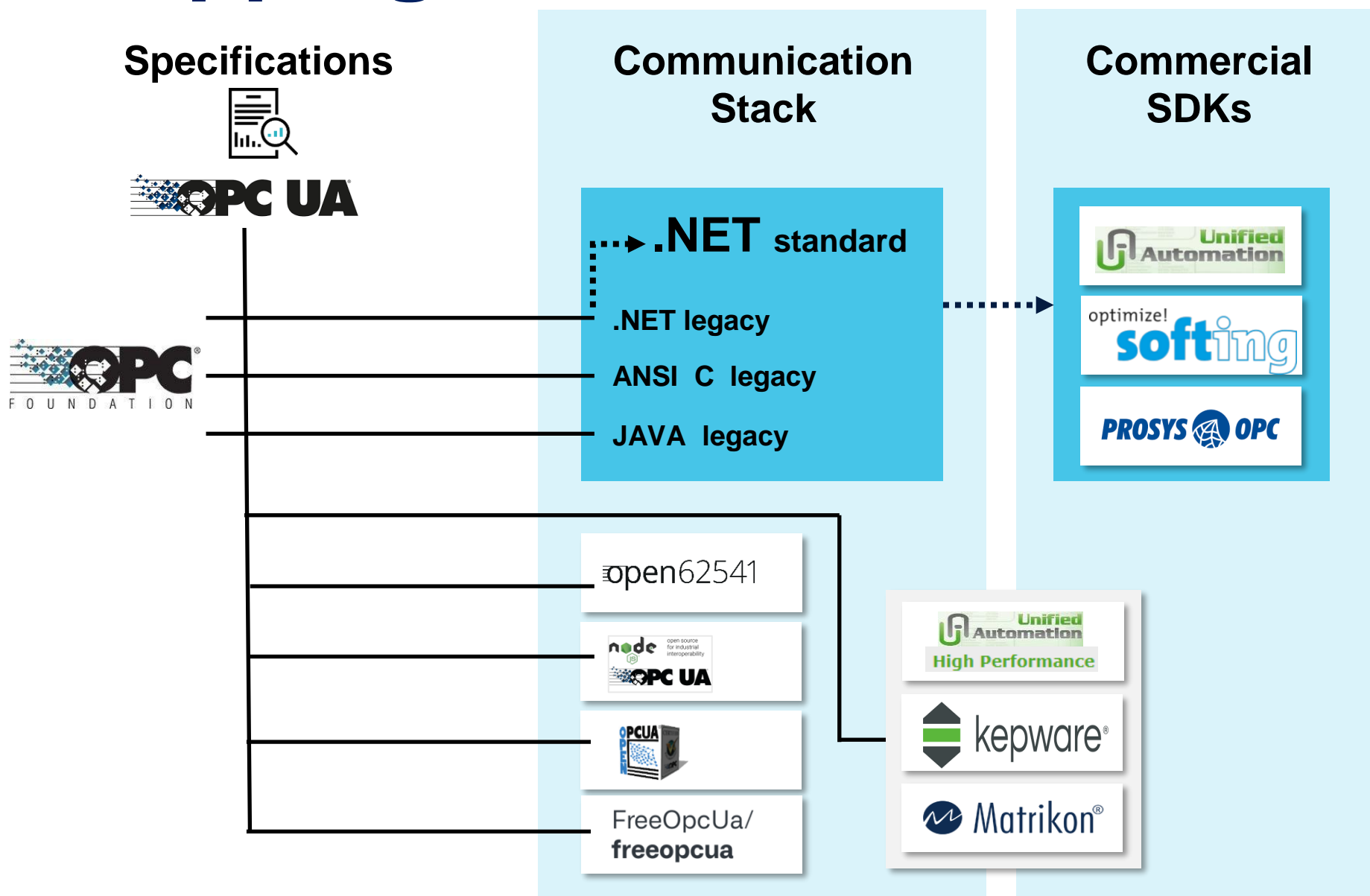
.NET

```
[-] Softing.Opc.Ua.Sdk.Core (1.26.0.4101, msil, .Net Framework v4.0)
  [-] Softing.Opc.Ua.Sdk
    [-] BinaryDecoder
```

```
[-] Opc.Ua.Core (1.4.363.0, msil, .Net Framework v4.6.2, Release)
  [-] Opc.Ua
    [-] BinaryDecoder
```

```
[-] UnifiedAutomation.UaBase (3.0.5.0, msil, .Net Framework v4.5)
  [-] UnifiedAutomation.UaBase
    [-] BinaryDecoder
```

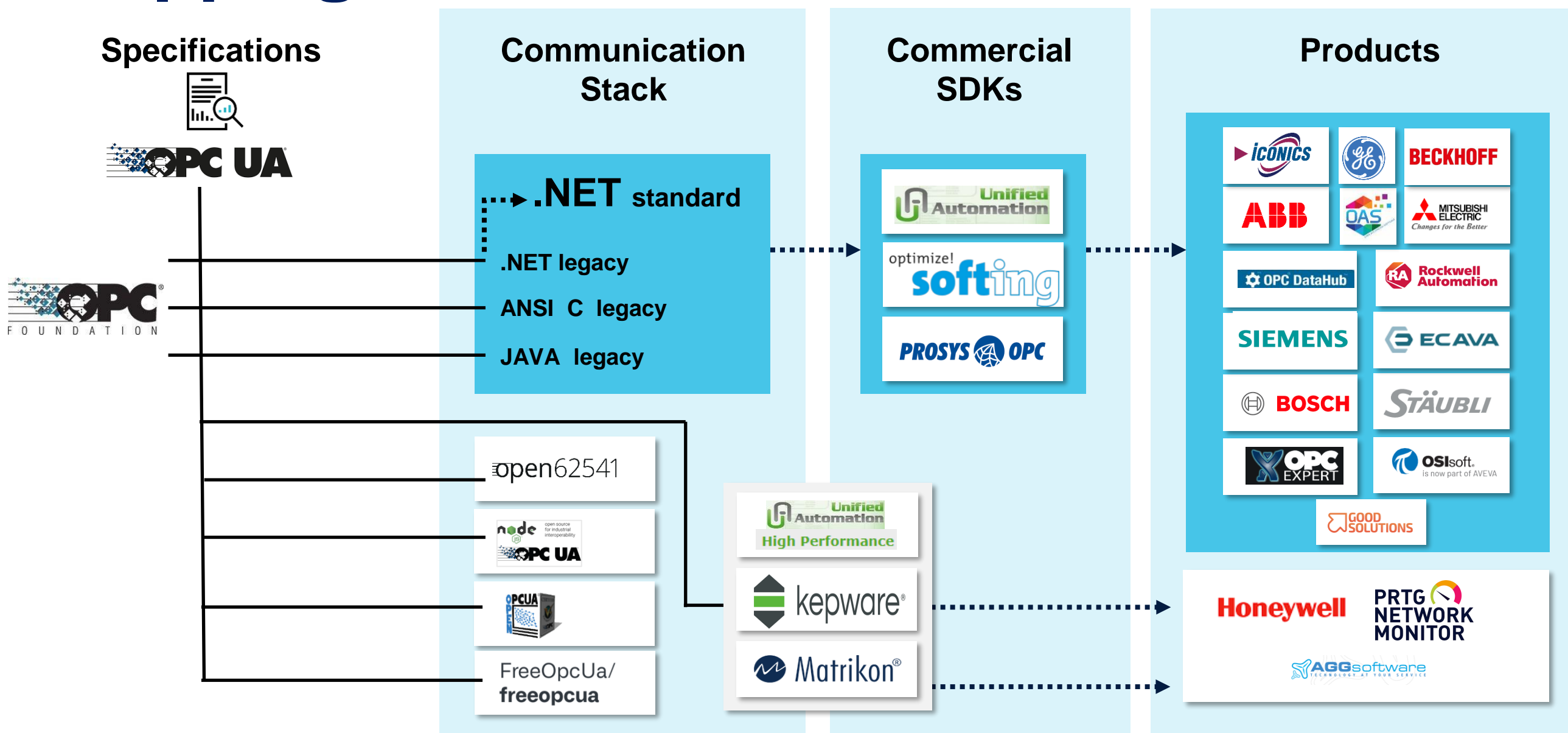
Mapping the surface



“The vast majority of OPC UA products are based on these commercial OPC UA SDK/Toolkits”

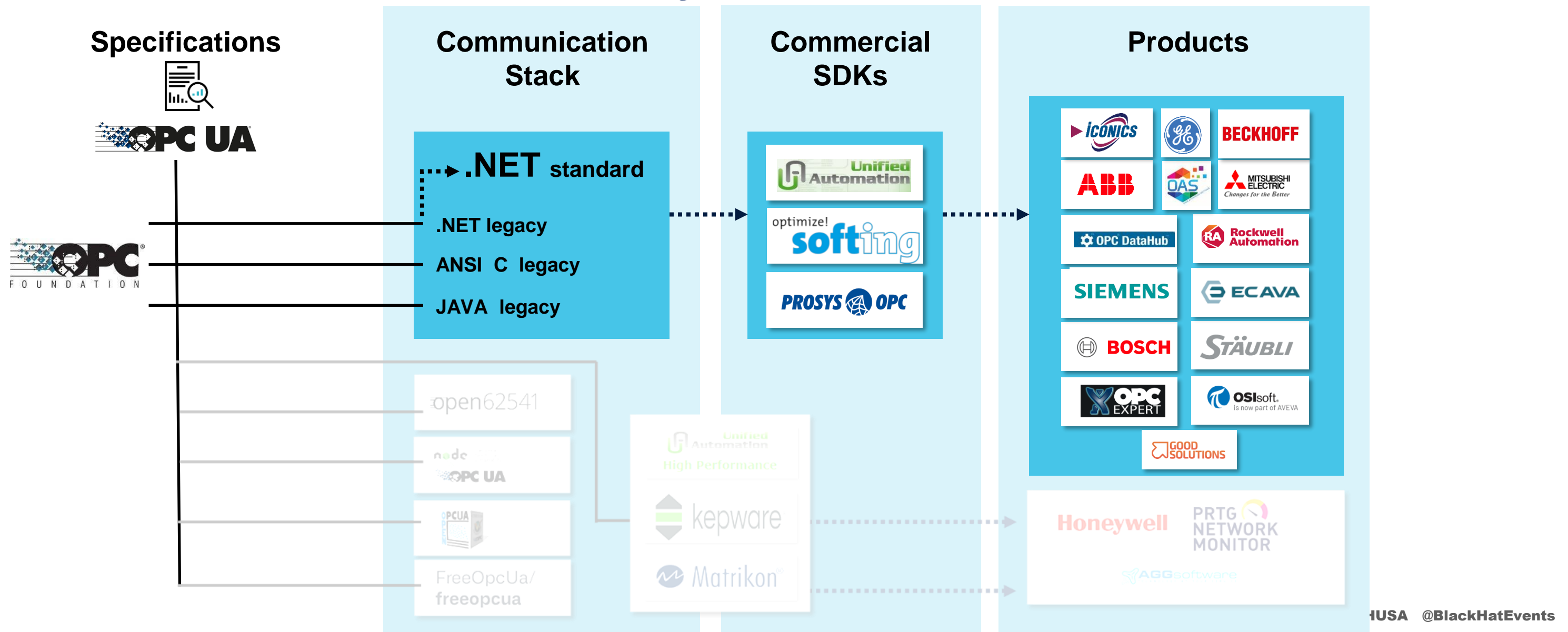
OPC Foundation

Mapping the surface



** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Chain of Dependency



** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Pervious Work



Active

OPC Foundation
Security Working
Group



2017

German Office for
Information
Security (BSI)

kaspersky

2018, 2020

Kaspersky



2021

Claroty

...

Academic papers

2021

- [Practical Pitfalls for Security in OPC UA](#)

2020

- [Assessing the Security of OPC UA Deployments](#)

○ ...

03

Exploiting the supply chain

Chain of Dependency

Specifications



OPC UA

OPC
FOUNDATION

Communication Stack

.NET standard
.NET legacy
ANSI C legacy
JAVA legacy

Commercial SDKs

Unified Automation
optimize! softing
PROSYS OPC

Products

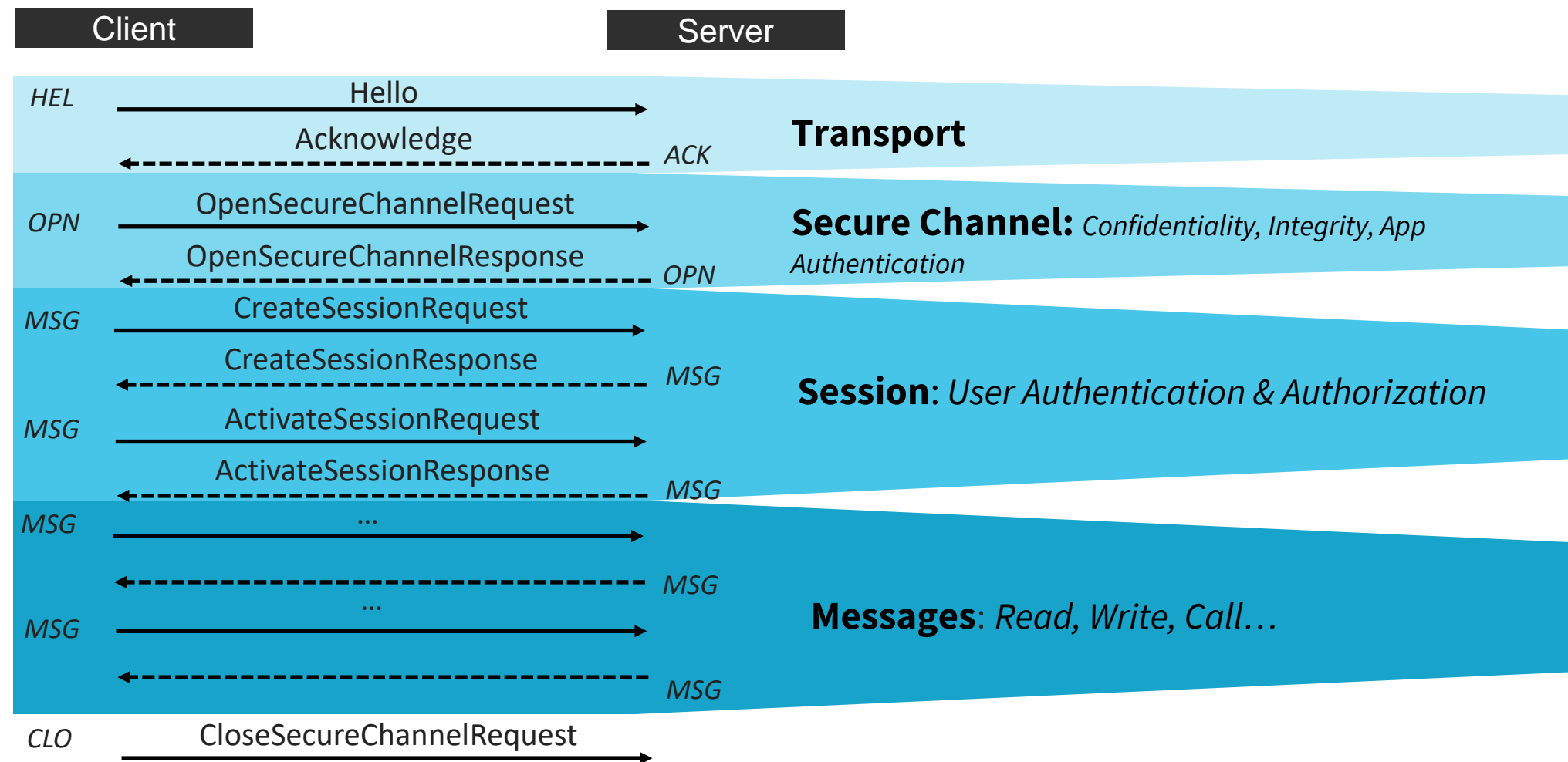
iconics GE BECKHOFF
ABB OAS MITSUBISHI ELECTRIC
OPC DataHub Rockwell Automation
SIEMENS ECAVA
BOSCH STÄUBLI
OPC EXPERT OSIsoft
GOOD SOLUTIONS
Honeywell PRTG NETWORK MONITOR
AGGsoftware

open62541
nedge OPC UA
OPCUA
FreeOpcUa/freeopcua

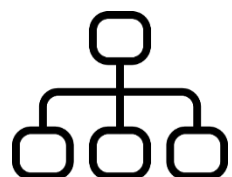
Unified Automation High Performance OPC UA
kepware
Matrikon

** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

OPC UA Connection

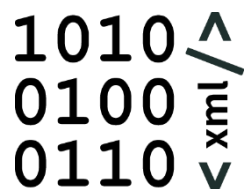


Reading the Reference



Complex Datatypes

Variants, Extension Objects, Structures



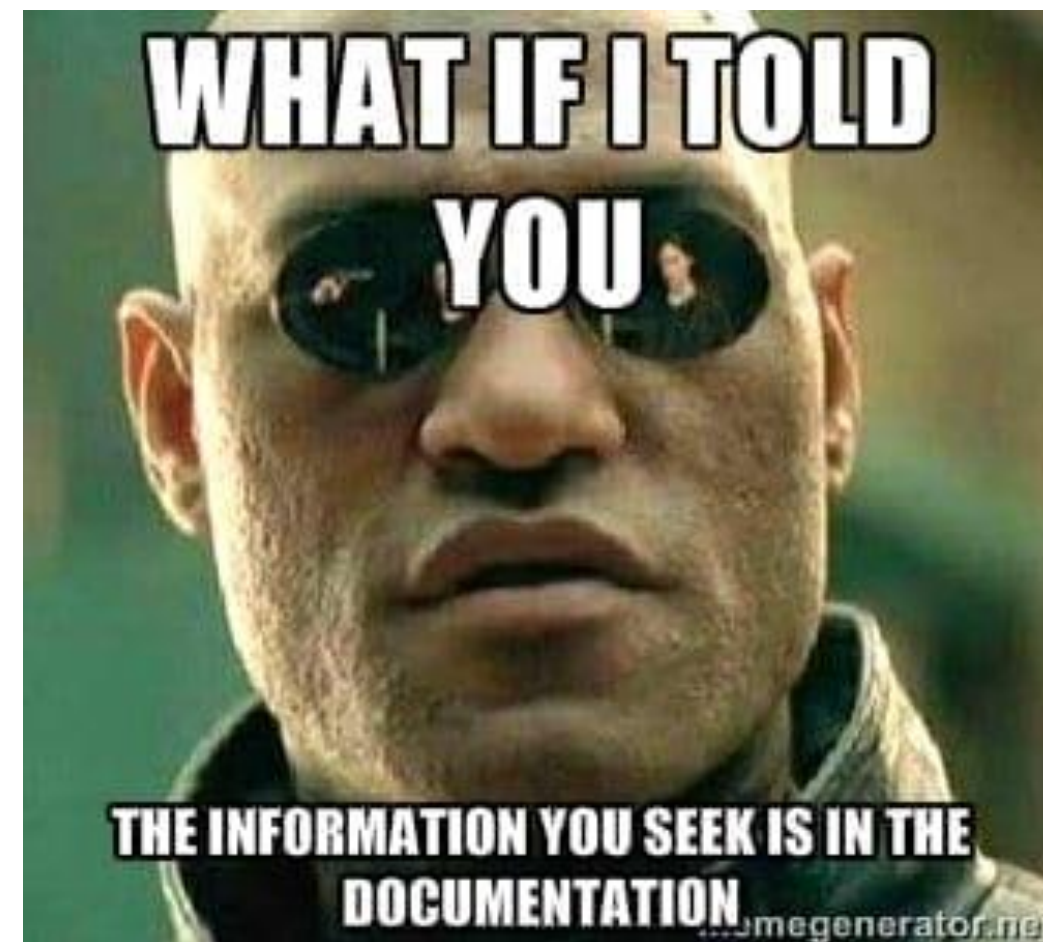
Flexible Encoding

Binary, XML, JSON

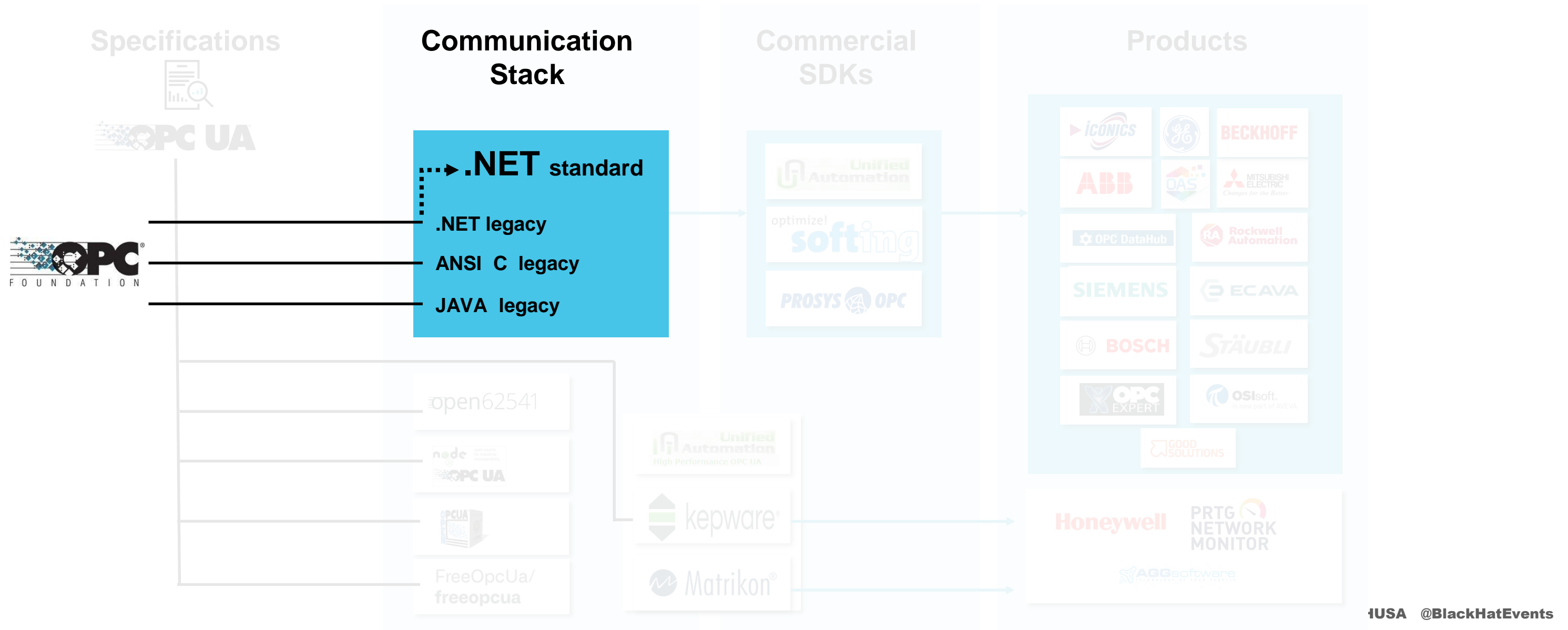


Pre-security messages

(OpenSecureChannel, GetEndpoints, FindServers...)



Chain of Dependency

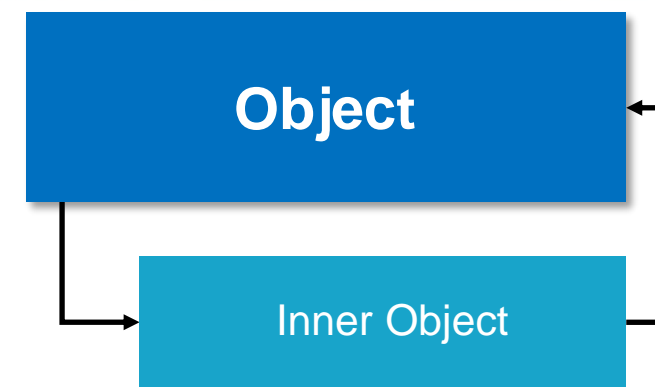


** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Breaking the .NET Stack

- NET doesn't like deep function calls...
- The reference alerts of such risk when describing nested data types.
- A related issue was already found in the past (CVE-2018-12086):

Fix for Mantis #4317. Limit recursion level in ExtensionObject.



```
public IEncodable ReadEncodable(string fieldName, System.Type systemType, ExpandedNodeId encodeableTypeId = null)
{
    if (systemType == null) throw new ArgumentNullException(nameof(systemType));

    IEncodable encodable = Activator.CreateInstance(systemType) as IEncodable;

    if (encodable == null)
    {
        throw new ServiceResultException(
            StatusCodes.BadDecodingError,
            Utils.Format("Cannot decode type '{0}'.", systemType.FullName));
    }

    if (encodeableTypeId != null)
    {
        // set type identifier for custom complex data types before decode.
        IComplexTypeInstance complexTypeInstance = encodable as IComplexTypeInstance;

        if (complexTypeInstance != null)
        {
            complexTypeInstance.TypeId = encodeableTypeId;
        }
    }

    // check the nesting level for avoiding a stack overflow.
    if (m_nestingLevel > m_context.MaxEncodingNestingLevels)
    {
        throw ServiceResultException.Create(
            StatusCodes.BadEncodingLimitsExceeded,
            "Maximum nesting level of {0} was exceeded",
            m_context.MaxEncodingNestingLevels);
    }
}
```

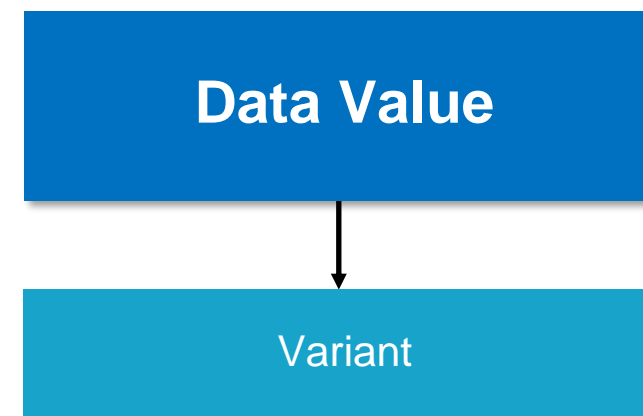
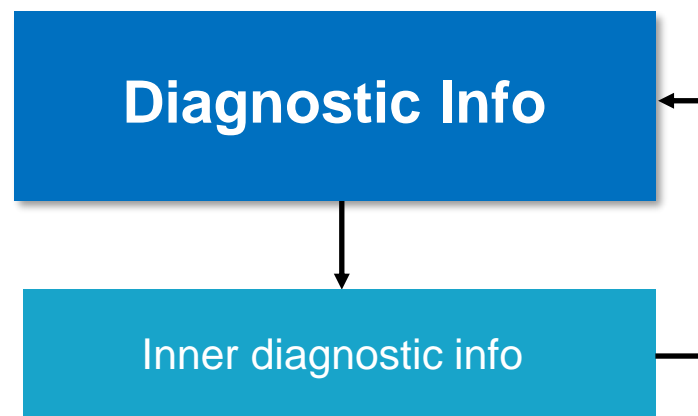
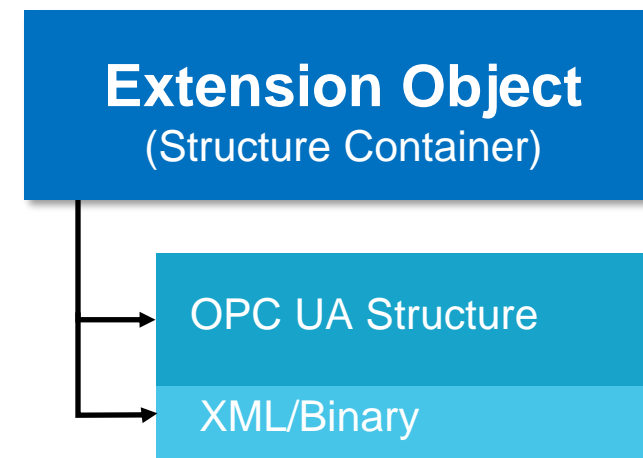
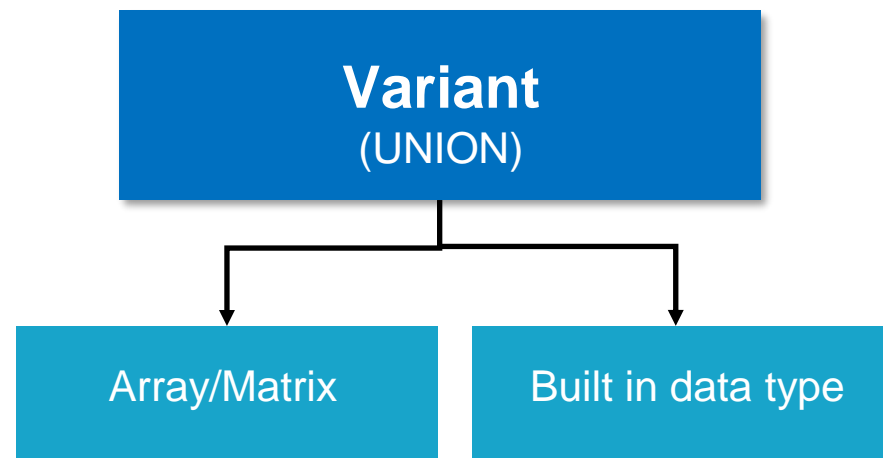
```
public Variant ReadVariant(string fieldName)
{
    // check the nesting level for avoiding a stack overflow.
    if (m_nestingLevel > m_context.MaxEncodingNestingLevels)
    {
        throw ServiceResultException.Create(
            StatusCodes.BadEncodingLimitsExceeded,
            "Maximum nesting level of {0} was exceeded",
            m_context.MaxEncodingNestingLevels);
    }

    m_nestingLevel++;
}
```

```
public DiagnosticInfo ReadDiagnosticInfo(string fieldName)
{
    // check the nesting level for avoiding a stack overflow.
    if (m_nestingLevel > m_context.MaxEncodingNestingLevels)
    {
        throw ServiceResultException.Create(
            StatusCodes.BadEncodingLimitsExceeded,
            "Maximum nesting level of {0} was exceeded",
            m_context.MaxEncodingNestingLevels);
    }

    m_nestingLevel++;
}
```

Nested Data Types



Unlimited Nesting

XML OPC UA Decoder

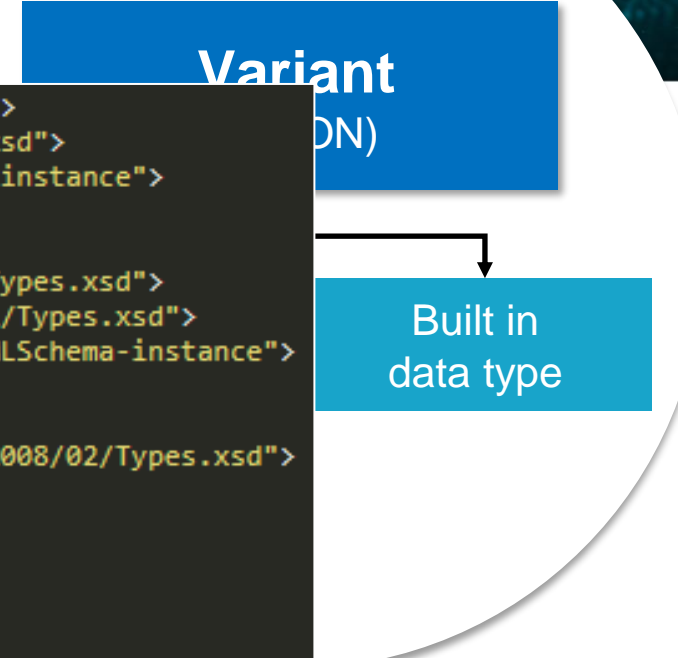
```
public object ReadVariantContents(out TypeInfo typeInfo)
{
    //...
    //...
    //...
    case "Matrix":
    {
        Matrix matrix = ReadMatrix(typeName);
        typeInfo = matrix.TypeInfo;
        return matrix;
    }
}
```

```
<Value xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
  <Matrix xmlns="http://opcfoundation.org/UA/2008/02/Types.xsd">
    <Dimensions xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
      <Int32>1</Int32>
    </Dimensions>
    <Elements xmlns="http://opcfoundation.org/UA/2008/02/Types.xsd">
      <Matrix xmlns="http://opcfoundation.org/UA/2008/02/Types.xsd">
        <Dimensions xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
          <Int32>1</Int32>
        </Dimensions>
        <Elements xmlns="http://opcfoundation.org/UA/2008/02/Types.xsd">
          <Int32>1</Int32>
        </Elements>
      </Matrix>
    </Elements>
  </Matrix>
</Value>
```

```
private Matrix ReadMatrix(string fieldName)
{
    Array elements = null;
    Int32Collection dimensions = null;
    TypeInfo typeInfo = null;

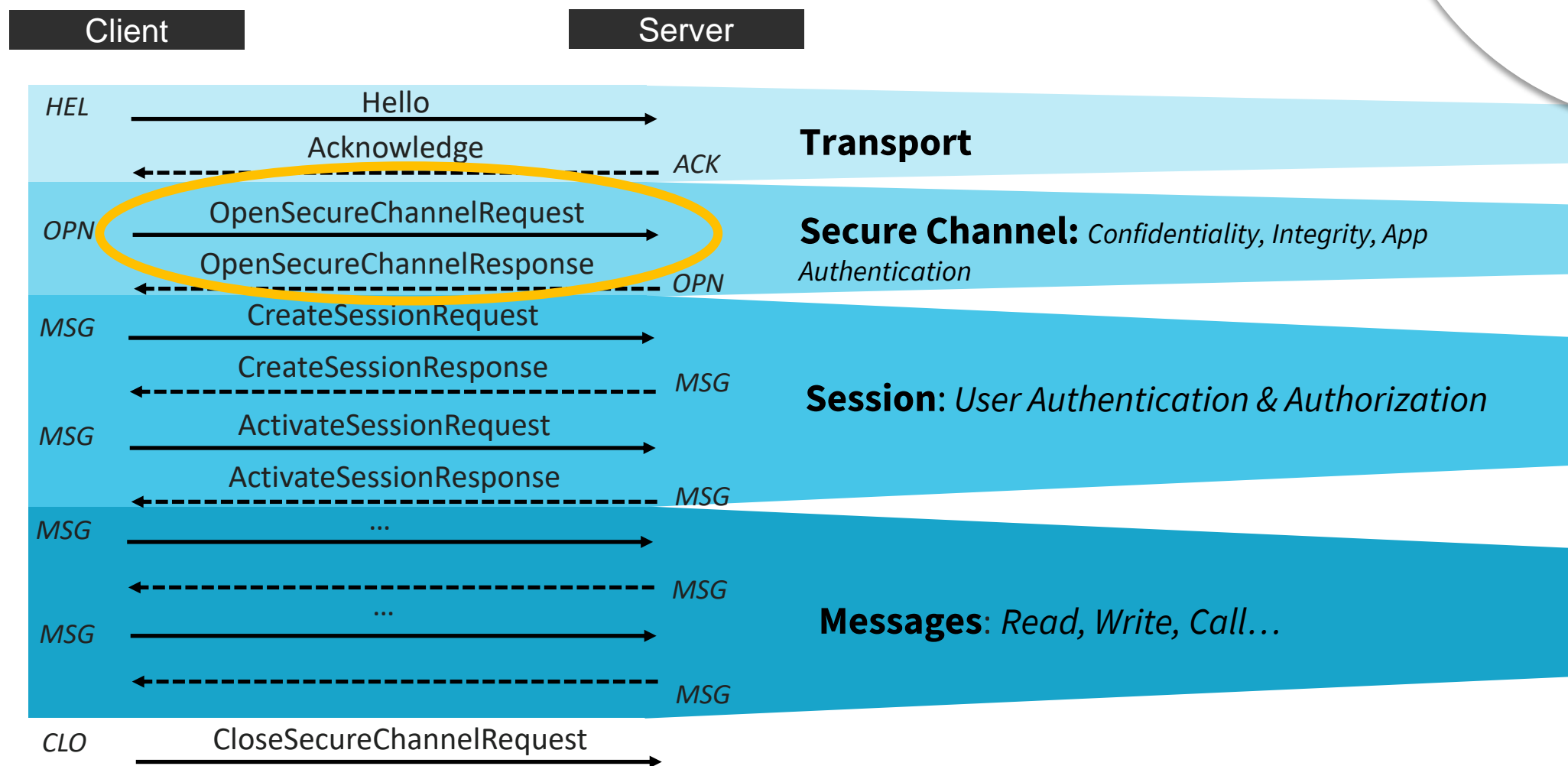
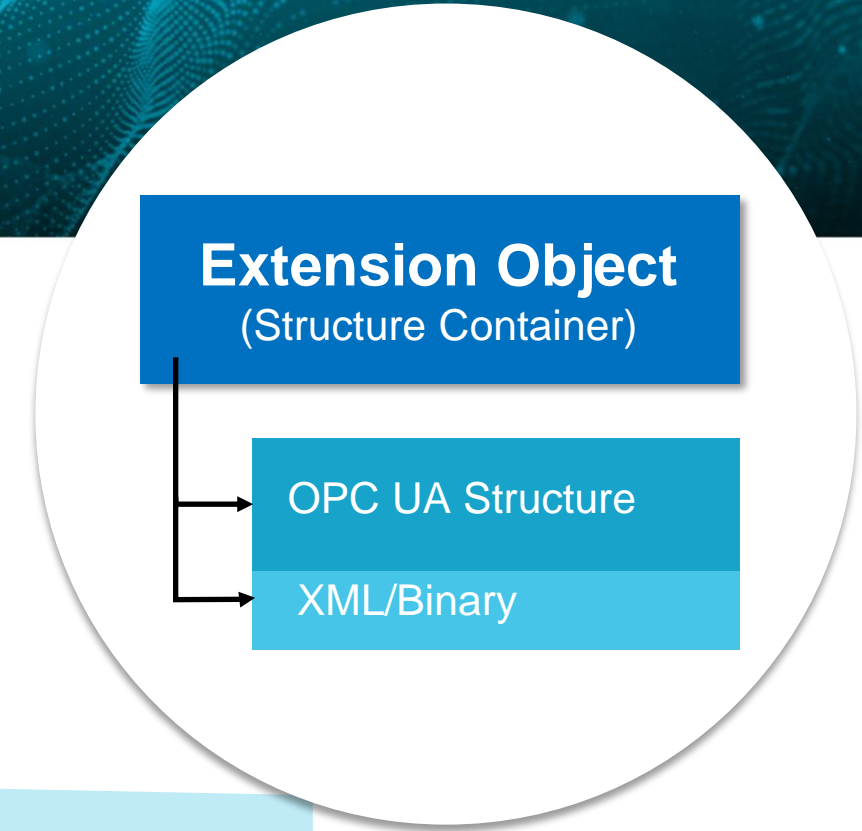
    if (BeginField(fieldName, true))
    {
        PushNamespace (Namespaces.OpcUaXsd);

        if (BeginField("Elements", true))
        {
            object contents = ReadVariantContents(out typeInfo);
            elements = contents as Array;
            EndField("Elements");
        }
    }
}
```



Nested Structures

- **Extension Objects!**
- VERY useful for pivoting our way to vulnerable parts of the stacks
- Used in messages **before** channel or session **security** (in both directions)



Nested Structures

OPN OpenSecureChannelRequest

Exception: System.StackOverflowException

```

    Message : Encodeable Object
      > TypeId : ExpandedNodeId
      > OpenSecureChannelRequest
        > RequestHeader: RequestHeader
          > AuthenticationToken: NodeId
            Timestamp: Jul 23, 2020 11:59:41.192217200 Jerusalem Daylight Time
            RequestHandle: 0
          > Return Diagnostics: 0x00000000
            AuditEntryId: [OpcUa Null String]
            TimeoutHint: 0
        > AdditionalHeader: ExtensionObject
          > TypeId: ExpandedNodeId
            > EncodingMask: 0x01, Encoding: byte encoded Numeric
              Namespace Index: 0
              Identifier Numeric: 267
            > EncodingMask: 0x02, has xml body
              .... ..0 = has binary body: False
              .... ..1. = has xml body: True
  
```

ReceiveBufferSize: 65536
SendBufferSize: 65536

ReceiveBufferSize: 8192
SendBufferSize: 8192

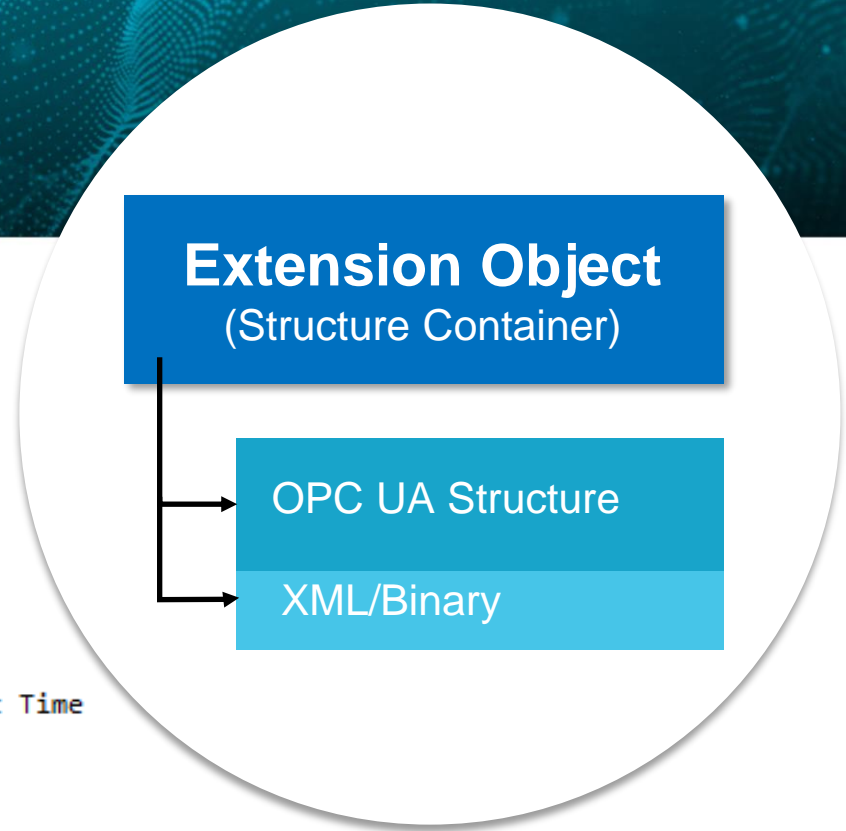
ReceiveBufferSize: 65535
SendBufferSize: 65535

```

90 00 ff ff ff ff 00 00 00 00 01 00 0b 01 02 26 fb .....&
a0 00 00 3c 3f 78 6d 6c 20 76 65 72 73 69 6f 6e 3d .<?xml version=
b0 22 31 2e 30 22 20 65 6e 63 6f 64 69 6e 67 3d 22 "1.0" en coding="
c0 75 74 66 2d 38 22 3f 3e 0a 3c 52 61 6e 64 6f 6d utf-8"?> .<Random
d0 3e 0a 3c 56 61 6c 75 65 20 78 6d 6c 6e 73 3d 22 >.<Value xmlns="
e0 68 74 74 70 3a 2f 2f 6f 70 63 66 6f 75 6e 64 61 http://o pcfounda
f0 74 69 6f 6e 2e 6f 72 67 2f 55 41 2f 32 30 30 38 tion.org /UA/2008
00 2f 30 32 2f 54 79 70 65 73 2e 78 73 64 22 3e 0a /02/Type s.xsd">
10 20 20 3c 56 61 6c 75 65 20 78 6d 6c 6e 73 3a 78 <Value xmlns:x
20 73 69 3d 22 68 74 74 70 3a 2f 2f 77 77 77 2e 77 si="http ://www.w
30 33 2e 6f 72 67 2f 32 30 30 31 2f 58 4d 4c 53 63 3.org/20 01/XMLSc
40 68 65 6d 61 2d 69 6e 73 74 61 6e 63 65 22 3e 0a nema-ins tance">
50 20 20 20 20 3c 4d 61 74 72 69 78 3e 3c 44 69 6d <Mat rix><Dim
60 65 6e 73 60 6f 6e 73 7e 7e 40 6e 74 73 70 7e 7e
  
```

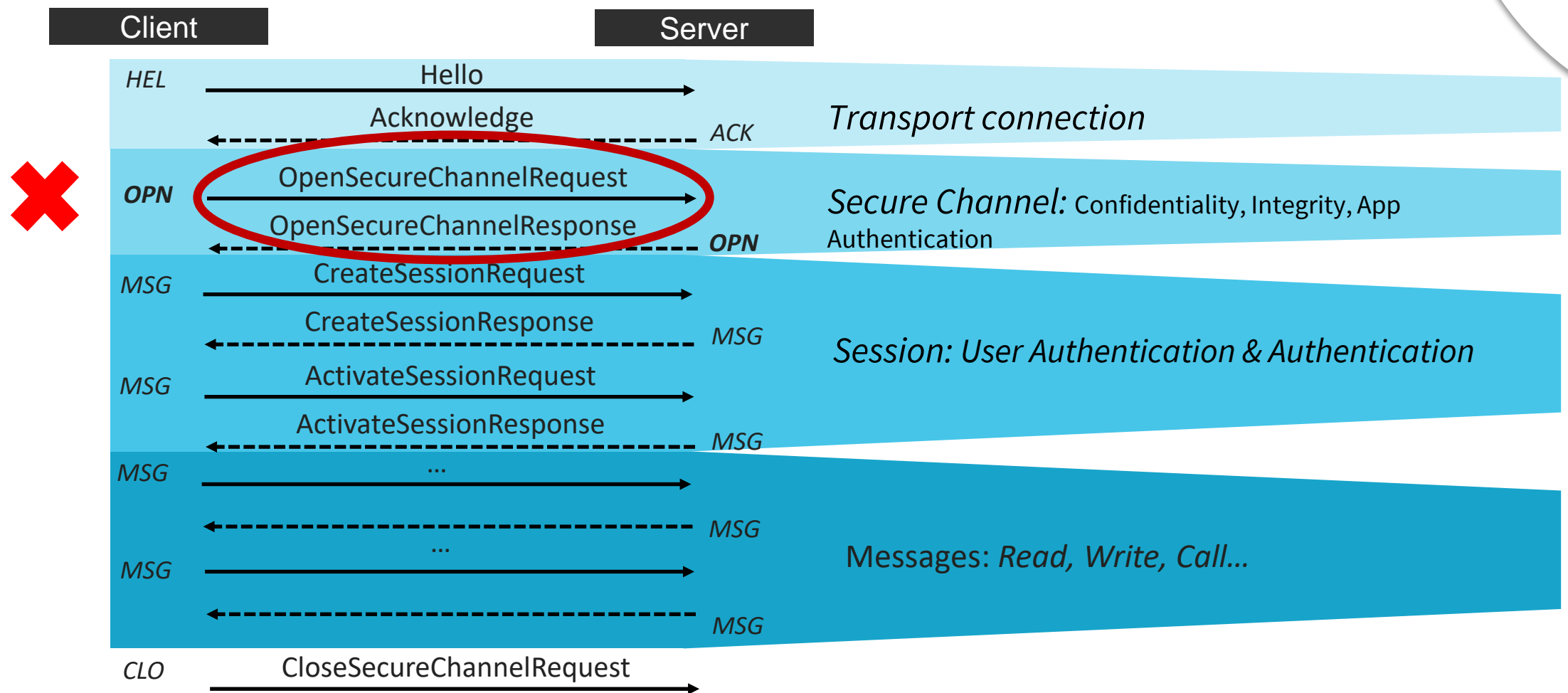
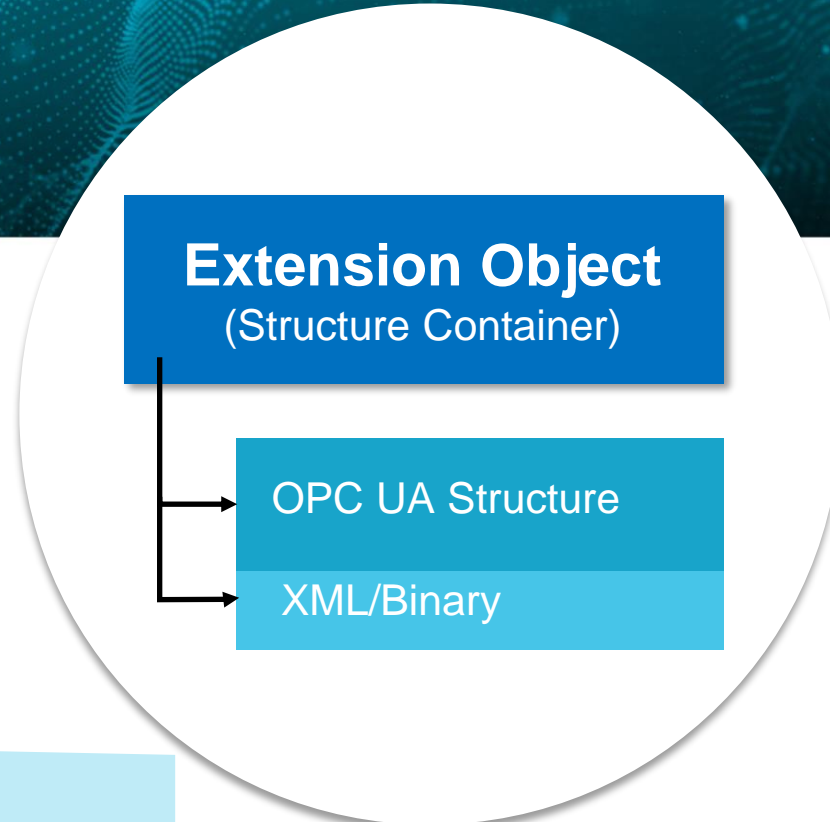
Encoding

Payload



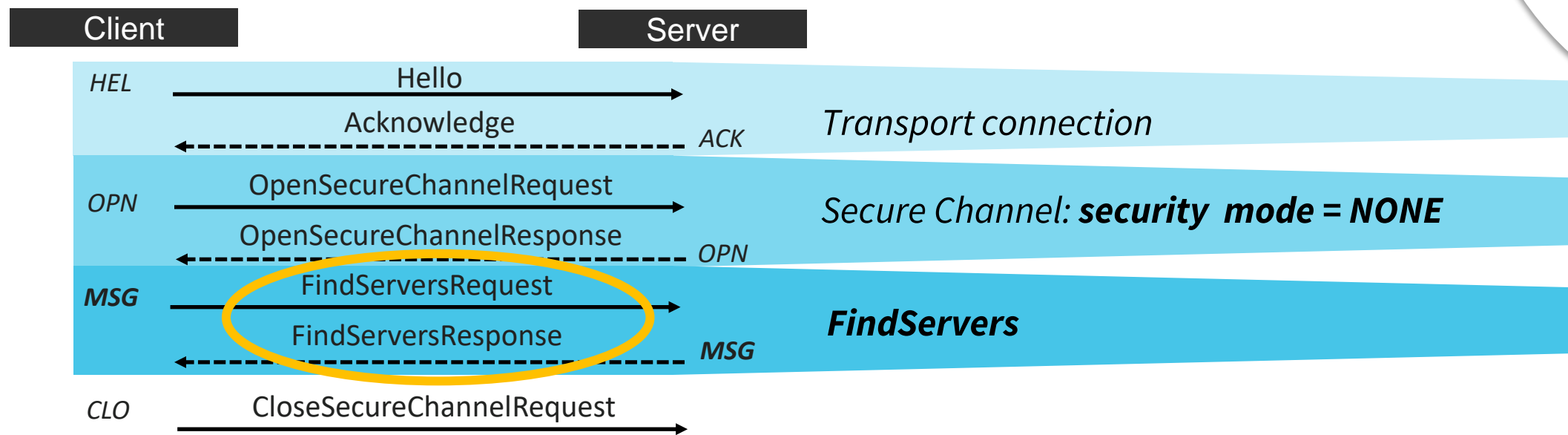
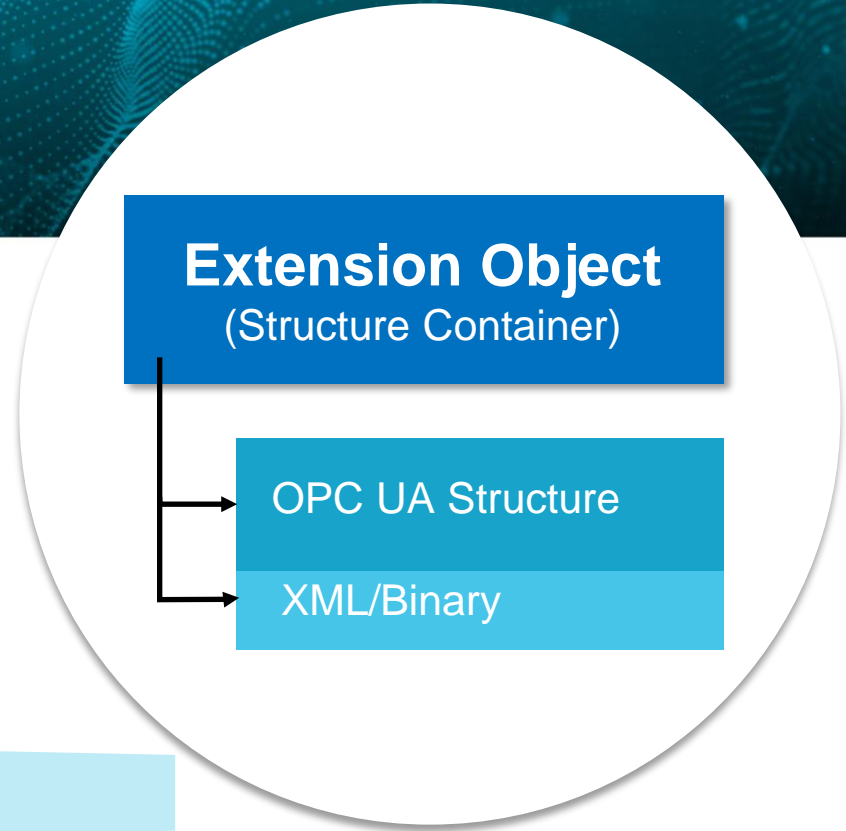
Nested Structures

- Chunks. `MaxMessageSize: 16777216`
`MaxMessageSize: 4194304`



Nested Structures

- Chunks. `MaxMessageSize: 16777216`
- `MaxMessageSize: 4194304`



```

Message Type: MSG
Chu Message Type: MSG
Mes Chunk Type: C
Sec Mess: Message Type: MSG
Sec Secu: Chunk Type: C
Sec Secu: Message Size: 61440
Sec Secu: SecureChannelId: 1
Secu Security Token Id: 1
Security Sequence Number: 3
Security RequestId: 2
    
```



```

> [31 Message fragments (1900460 bytes):
Message Type: MSG
Chunk Type: F
Message Size: 58004
SecureChannelId: 1
Security Token Id: 1
Security Sequence Number: 32
Security RequestId: 2
    
```



```

Connecting...
Process is terminated due to StackOverflowException.
    
```

.NET Stack Vulnerability

6 years old 0 day

CVE-2021-27432



```
private Matrix ReadMatrix(string fieldName)
{
    Array elements = (Array) null;
    Int32Collection int32Collection = (Int32Collection) null;
    TypeInfo typeInfo = (TypeInfo) null;
    if (this.BeginField(fieldName, true))
    {
        this.PushNamespace("http://opcfoundation.org/UA/2008/02/Types.xsd");
        if (this.BeginField("Elements", true))
        {
            elements = this.ReadVariantContents(out typeInfo) as Array;
        }
    }
}
```

optimize!
softing

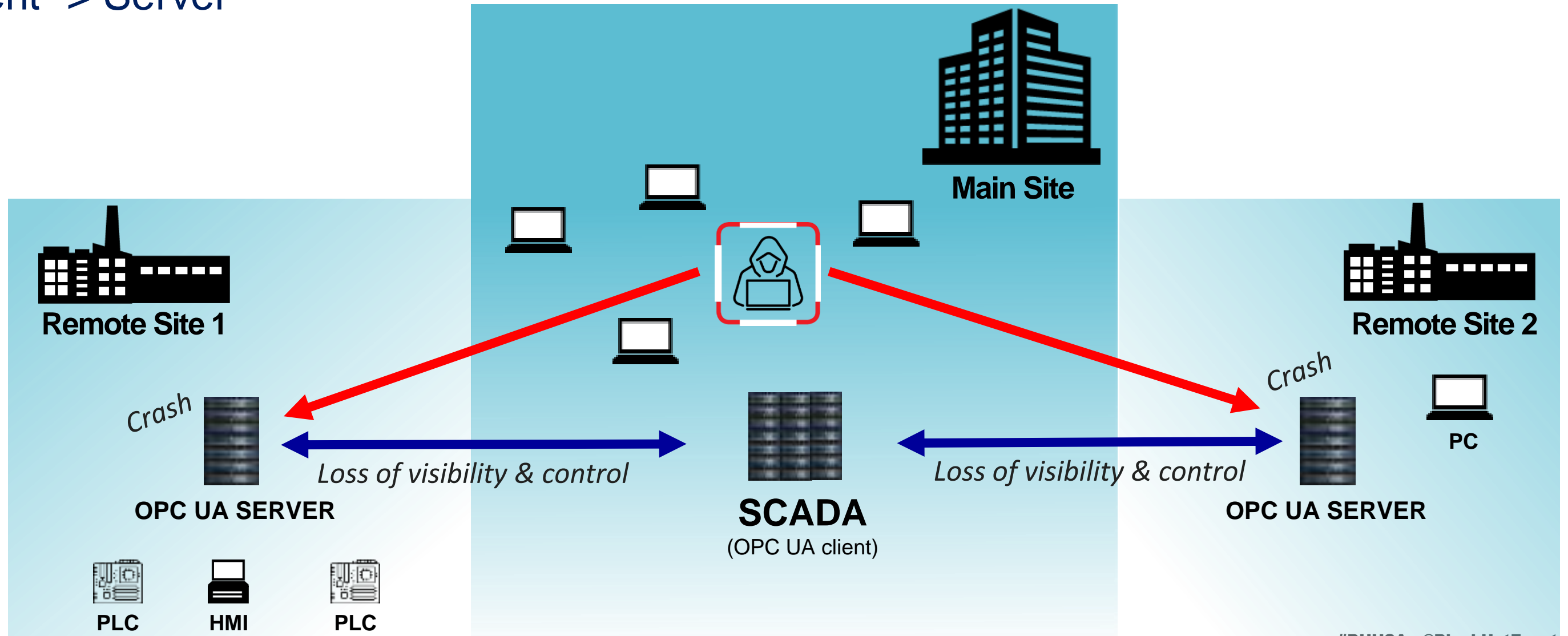
```
private Matrix (string _param1)
{
    Array elements = (Array) null;
    Int32Collection int32Collection = (Int32Collection) null;
    TypeInfo typeInfo = (TypeInfo) null;
    if (this.(_param1, true))
    {
        this.PushNamespace( . (1510331409));
        if (this.( . (1510240121), true))
        {
            elements = this.ReadVariantContents(out typeInfo) as Array;
        }
    }
}
```



```
private Matrix ReadMatrix(string fieldName)
{
    Array elements = (Array) null;
    Int32Collection int32Collection = (Int32Collection) null;
    TypeInfo typeInfo = (TypeInfo) null;
    if (this.BeginField(fieldName, true))
    {
        this.PushNamespace("http://opcfoundation.org/UA/2008/02/Types.xsd");
        int32Collection = this.ReadInt32Array("Dimensions");
        int length = 1;
        for (int index = 0; index < int32Collection.Count; ++index)
            length *= int32Collection[index];
        if (this.BeginField("Elements", true))
        {
            if (length > 0)
            {
                object obj = this.ReadVariantContents(out typeInfo);
            }
        }
    }
}
```

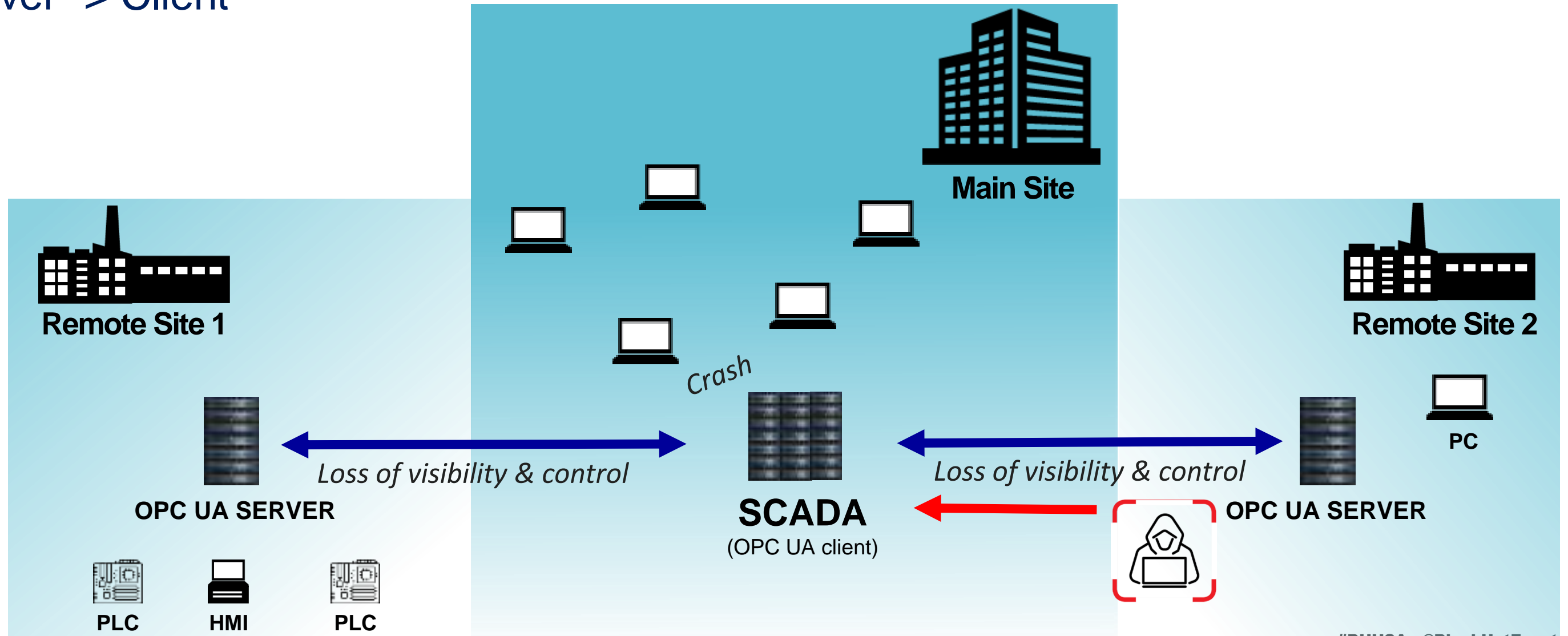
.NET Stack Vulnerability

Client -> Server



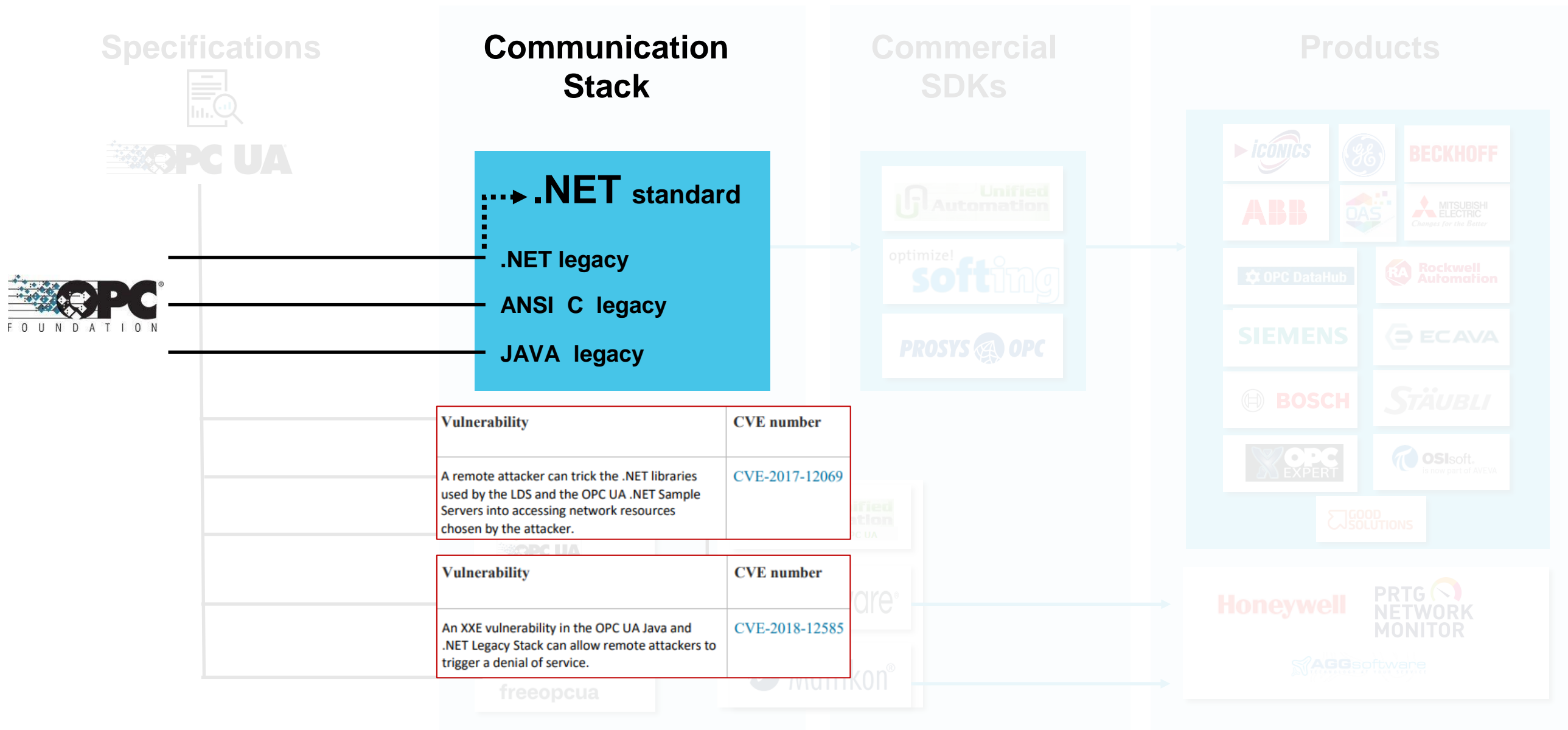
.NET Stack Vulnerability

Server -> Client



Unified Automation .NET SDK

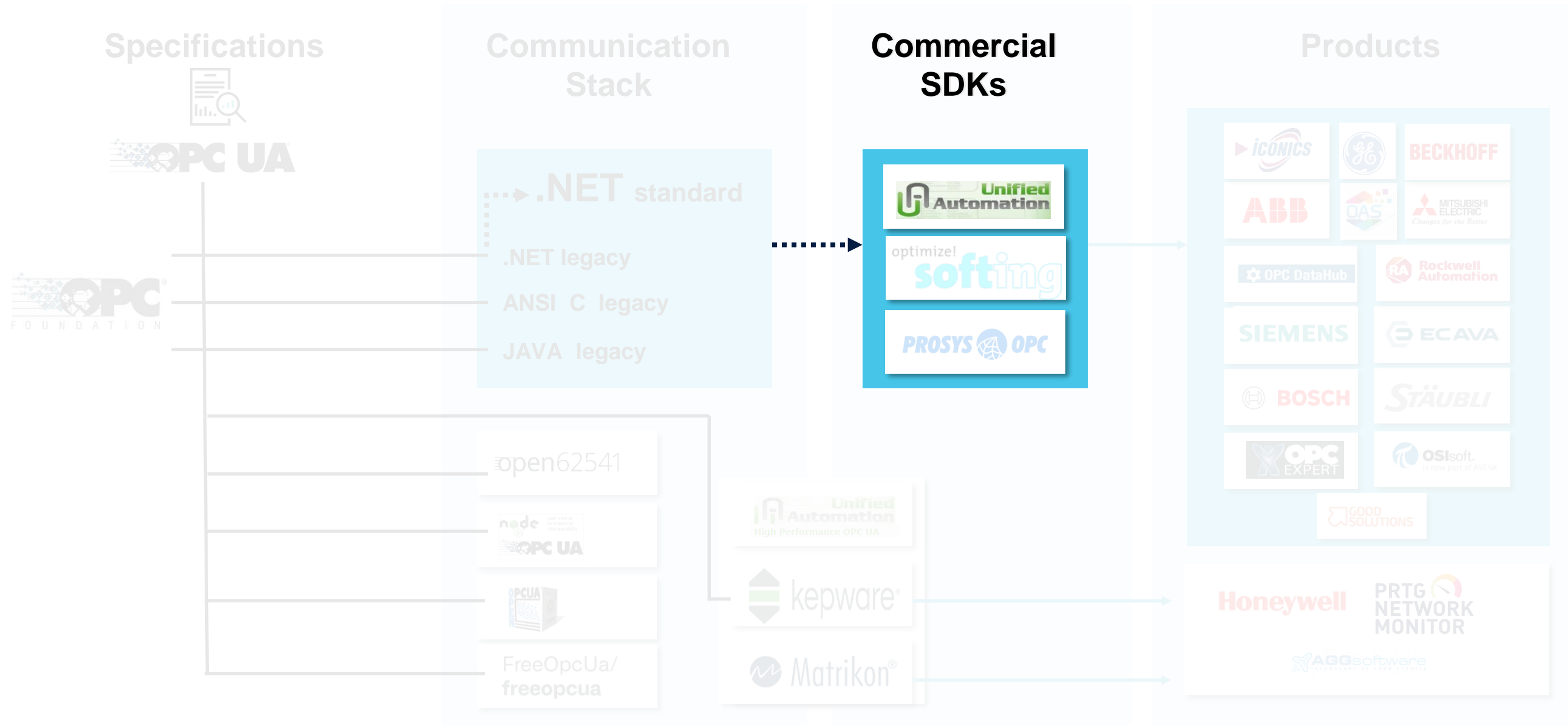
<xml />



** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Unified Automation .NET SDK

<xml />



** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

XXE. Again.

CVE-2021-27434

```
public static explicit operator XElement(XmlString value)
{
    if (!(value != (XmlString) null) || value.m_xml == null)
        return (XElement) null;
    XmlDocument xmlDoc = new XmlDocument();
    xmlDoc.LoadXml(value.m_xml);
    return xmlDoc.DocumentElement;
}
```

```
Message Type: OPN
Chunk Type: F
Message Size: 325
SecureChannelId: 0
SecurityPolicyUri: http://opcfoundation.org/UA/SecurityPolicy#None
SenderCertificate: <MISSING>[OpcUa Null ByteString]
ReceiverCertificateThumbprint: <MISSING>[OpcUa Null ByteString]
SequenceNumber: 51
RequestId: 1
Message : Encodeable Object
  > TypeId : ExpandedNodeId
  OpenSecureChannelRequest
    RequestHeader: RequestHeader
      AuthenticationToken: NodeId
      Timestamp: Jul 23, 2020 11:59:41.192217200 Jerusalem Daylight Time
      RequestHandle: 0
      ReturnDiagnostics: 0x00000000
      AuditEntryId: [OpcUa Null String]
      TimeoutHint: 0
    AdditionalHeader: ExtensionObject
      TypeId: ExpandedNodeId
        EncodingMask: 0x00, EncodingMask: Two byte encoded Numeric Identifier Numeric: 0
        EncodingMask: 0x02, has xml body
          .... ..0 = has binary body: False
          .... ..1 = has xml body: True
```

- Code refactoring reintroduced the vulnerability
- Exploitable over Extension Object decoding

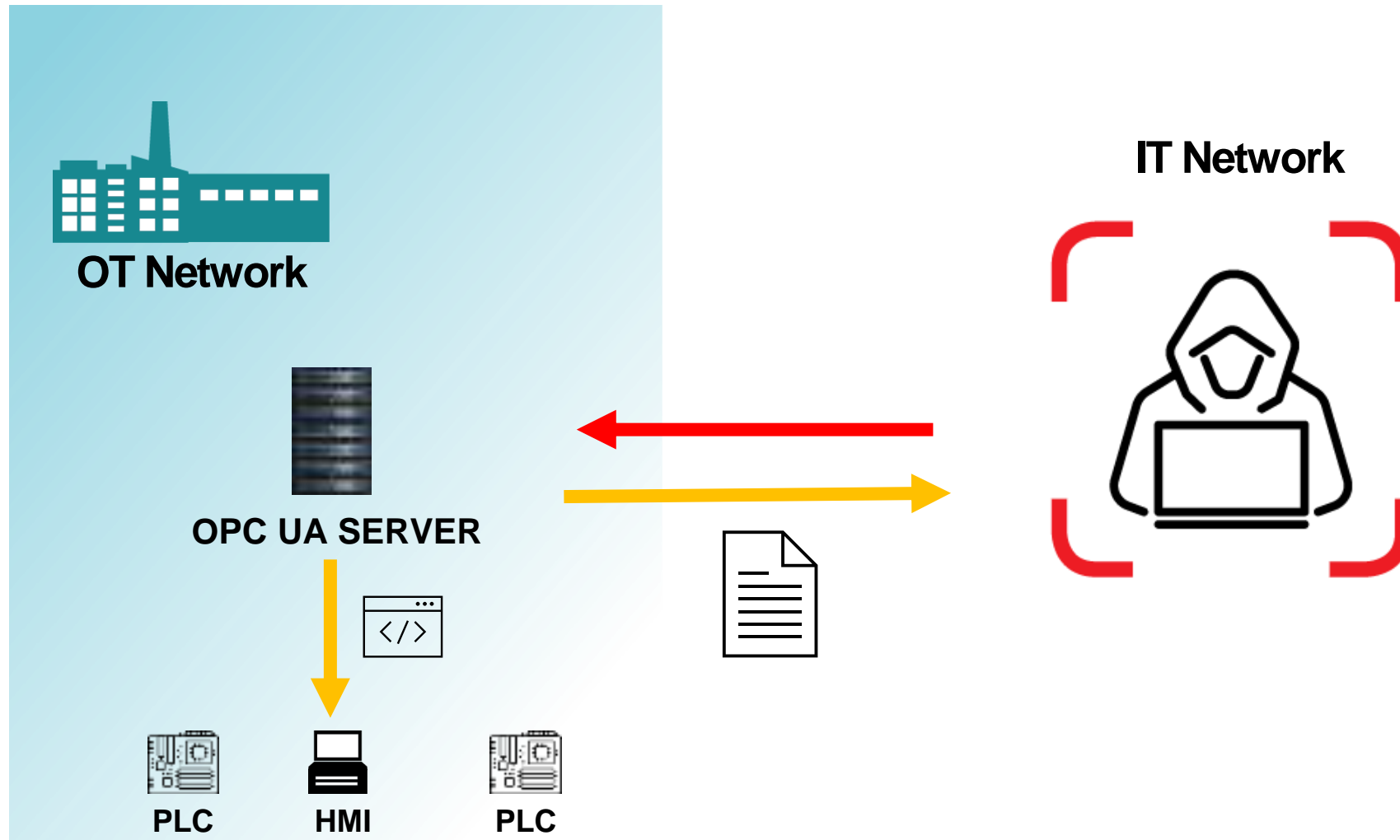
Payload

```
00a0 00 00 00 00 02 bc 00 00 00 3c 3f 78 6d 6c 20 .....<?xml
00b0 76 65 72 73 69 6f 6e 3d 22 31 2e 30 22 20 65 6e version= "1.0" en
00c0 63 6f 64 69 6e 67 3d 22 75 74 66 20 2d 20 38 22 coding=" utf - 8"
00d0 3f 3e 0a 3c 21 44 4f 43 54 59 50 45 20 75 70 64 ?><!DOC TYPE upd
```

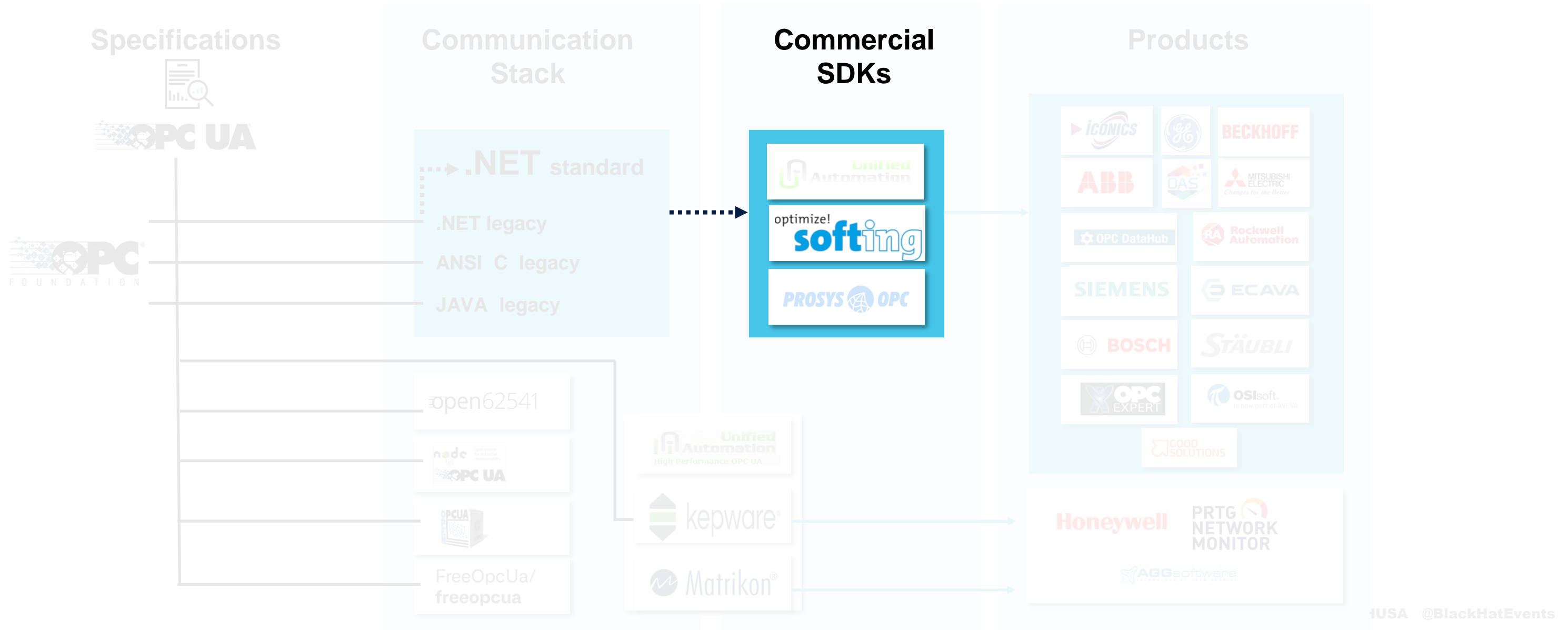
*XXE = XML External Entity

SDK XXE Vulnerability Impact

Client -> Server

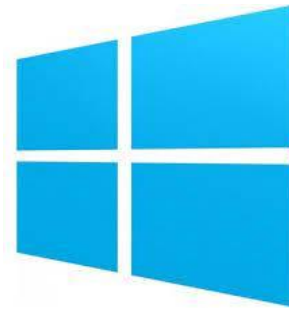


Softing C++ OPC UA SDK



** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Softing C++ OPC UA SDK



SDK interface (API)

TB5CPP

SDK-level processing

TB5OT

Softing's SDK C++ objects

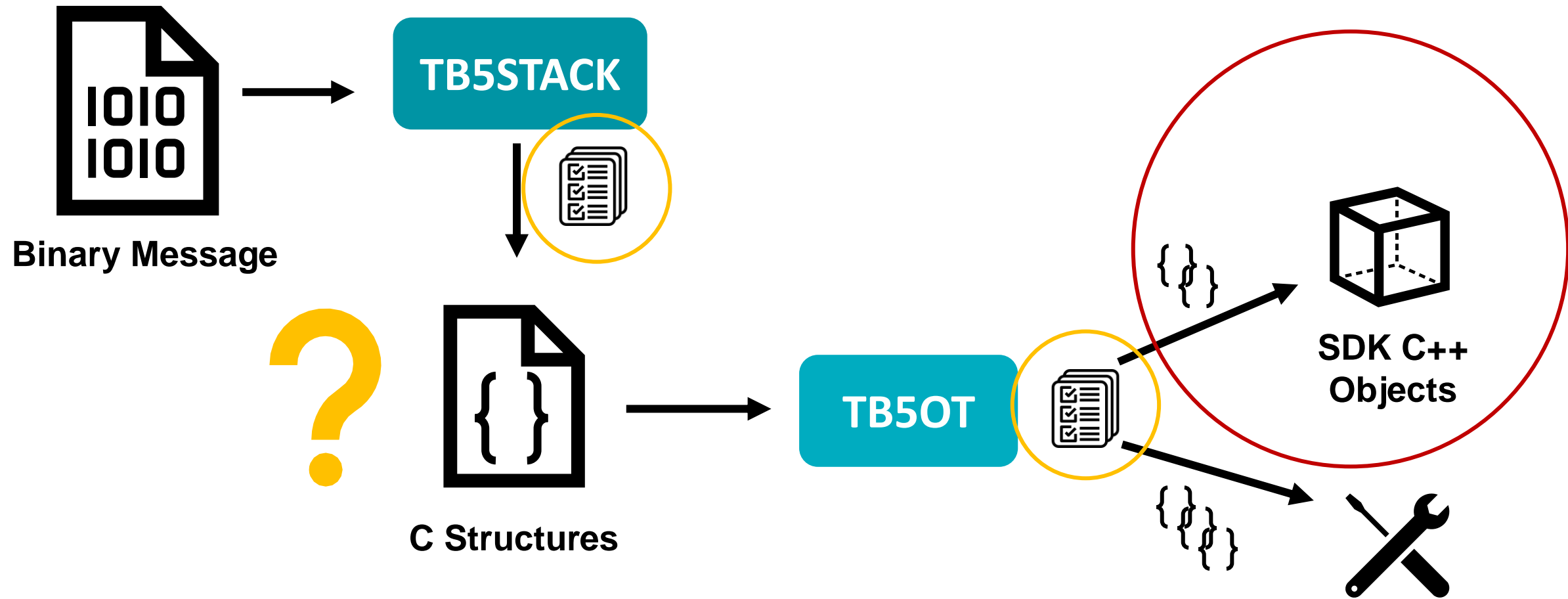
Stack-level processing

TB5STACK

TB5UTIL

Foundation's ANSI C stack structures

From Binary to Objects



Foundation's Extension Object

Looking at the Legacy ANCI C stack

decoded Extension Objects are stored in a specific structure

Extension Object
(Structure Container)

OPC UA Structure...

XML/Binary

```
typedef struct _OpcUa_ExtensionObject
{
    ID of the contained structure
    /* @brief ID of the contained structure */
    OpcUa_ByteString ID;

    Encoding of the BODY
    Union _OpcUa_ExtensionObject_Body
    {
        /* @brief A pre-encoded binary body. */
        OpcUa_ByteString Binary;

        BODY UNION
        /* @brief The body of the extension object. */
        OpcUa_ExtensionObject_Body Body;
    };

    struct _OpcUa_EncodeableObjectBody
    {
        /* @brief The object contained in the extension object. */
        OpcUa_Void* Object;

        /* @brief Provides information necessary to encode/decode the object. */
        struct _OpcUa_EncodeableType* Type;
    }
    EncodeableObject;
}
Body;

/* @brief The length of the encoded body in bytes (updated automatically when GetSize is called). */
OpcUa_Int32 BodySize;
}
OpcUa_ExtensionObject;
```

Foundation's ExtensionObject

Zooming into the ExtensionObject body union

```
/*! @brief The body of the extension object. */
union _OpcUa_ExtensionObject_Body
{
    /*! @brief A pre-encoded binary body. */
    OpcUa_ByteString Binary;

    /*! @brief A pre-encoded XML body. */
    OpcUa_XmlElement Xml;

    struct _OpcUa_EncodeableObjectBody
    {
        /*! @brief The object contained in the extension object. */
        OpcUa_Void* Object;

        /*! @brief Provides information necessary to encode/decode the object. */
        struct _OpcUa_EncodeableType* Type;
    }
    EncodeableObject;
}
Body;
```

Int32, Byte*

Int32, Byte*

Object* , EncodeableType*

```
typedef struct _OpcUa_ByteString
{
    OpcUa_Int32 Length;
    OpcUa_Byte* Data;
} OpcUa_ByteString;
```

```
typedef OpcUa_ByteString OpcUa_XmlElement;
```

Foundation's ExtensionObject

```
typedef struct _OpcUa_ExtensionObject
{
    ID of the contained structure
    /* @brief ID of the contained structure. */
    OpcUa_ByteString Id;

    Encoding of the BODY
    /* @brief Encoding of the body. */
    OpcUa_ByteString Encoding;

    BODY UNION
    Union _OpcUa_ExtensionObject_Body
    {
        /*! @brief A pre-encoded binary body. */
        OpcUa_ByteString Binary;

        /*! @brief A pre-encoded binary body. */
        OpcUa_ByteString Body;
    };

    struct _OpcUa_EncodeableObjectBody
    {
        /*! @brief The object contained in the extension object. */
        OpcUa_Void* Object;

        /*! @brief Provides information necessary to encode/decode the object. */
        struct _OpcUa_EncodeableType* Type;
    }
    EncodeableObject;

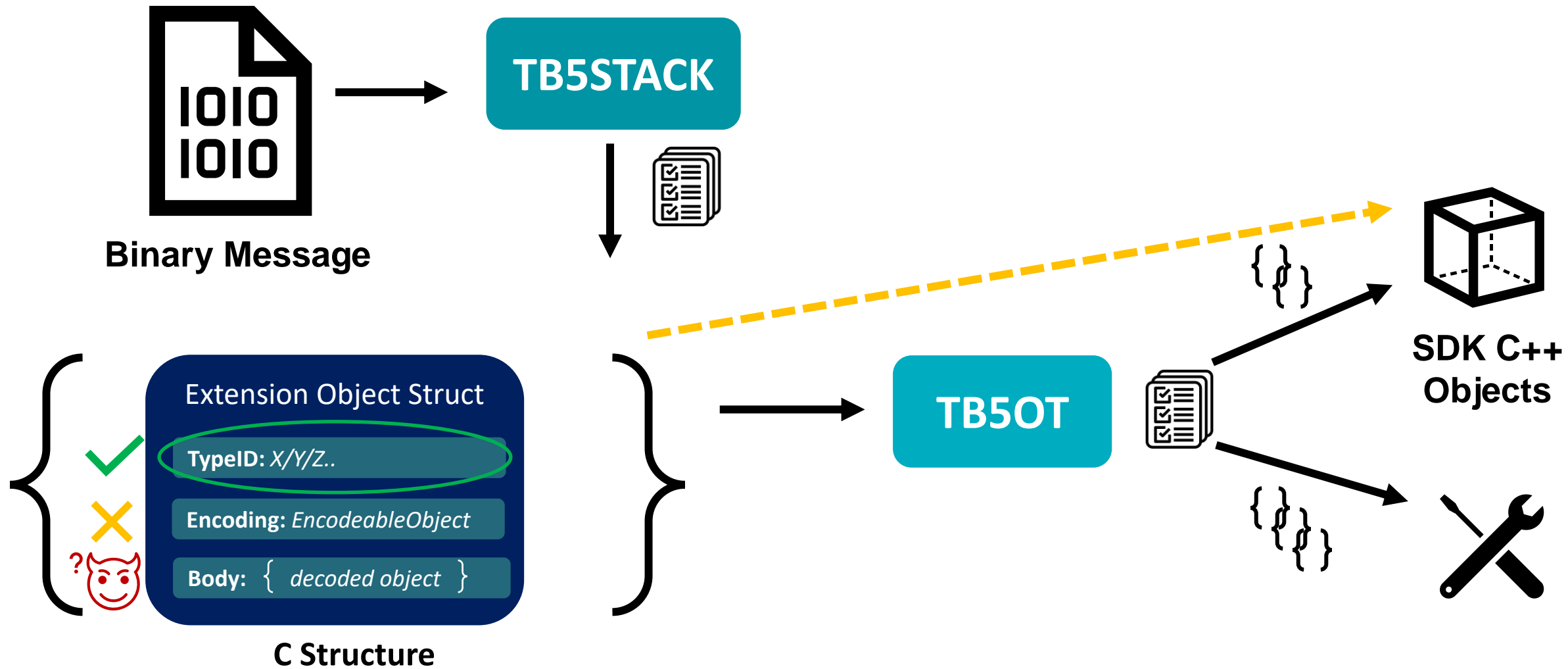
    Body;

    /*! @brief The length of the encoded body in bytes (updated automatically when GetSize is called). */
    OpcUa_Int32 BodySize;
}
OpcUa_ExtensionObject;
```

MUST be validated

MUST be validated

Setting C++ Objects



Skipping Internal Structure Decoding

1. XML..

```
▼ TypeId: ExpandedNodeId
  > EncodingMask: 0x01, EncodingMask: Four byte encoded Numeric
    Namespace Index: 0
    Identifier Numeric: 267
▼ EncodingMask: 0x02, has xml body
  .... ..0 = has binary body: False
  .... ..1. = has xml body: True
```

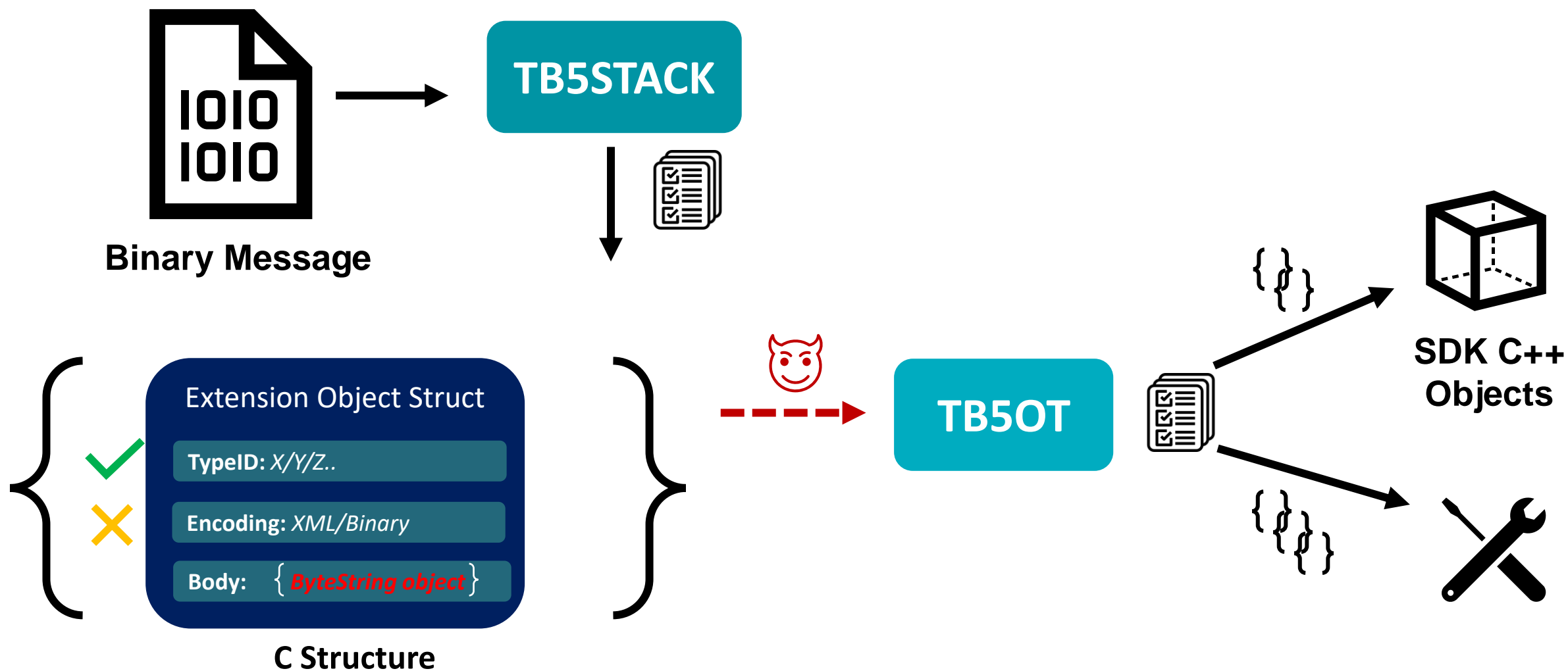


2. Type-ID encoding

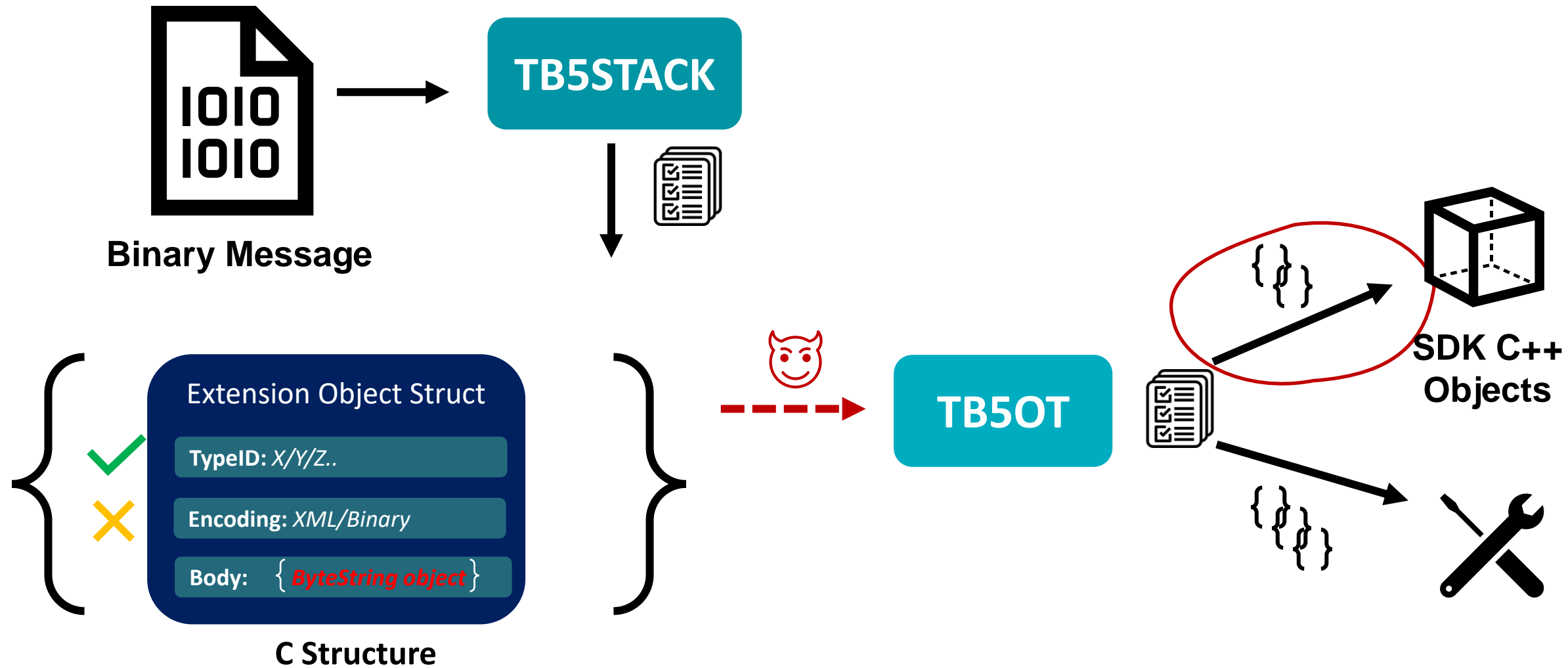
```
▼ TypeId: ExpandedNodeId
  ▼ EncodingMask: 0x05, EncodingMask: Opaque
    .... 0101 = EncodingMask: Opaque (0x5)
    .0.. .... = has server index: False
    0... .... = has namespace uri: False
    Namespace Index: 0
    Identifier ByteString: 454545454545454545454545454545454545454545454545...
▼ EncodingMask: 0x01, has binary body
  .... ..1 = has binary body: True
  .... ..0. = has xml body: False
```



Setting C++ Objects

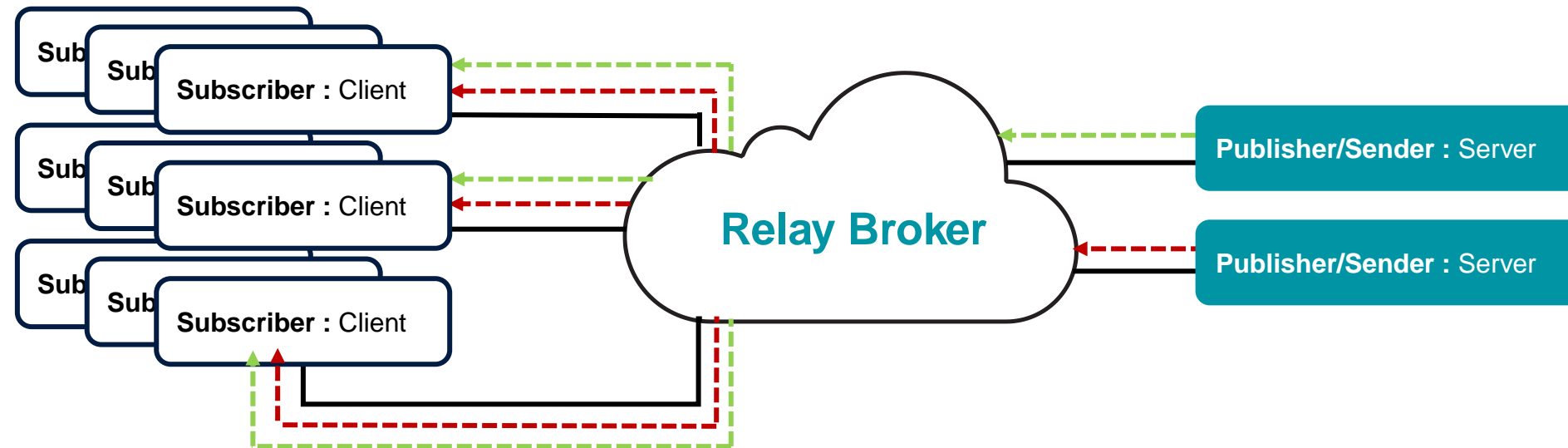


Setting C++ Objects

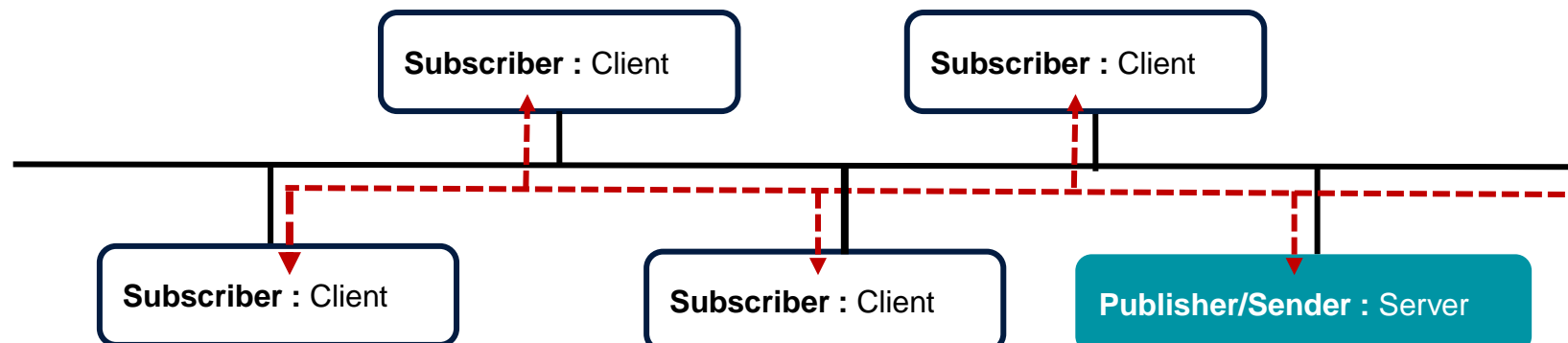


A word about PubSub

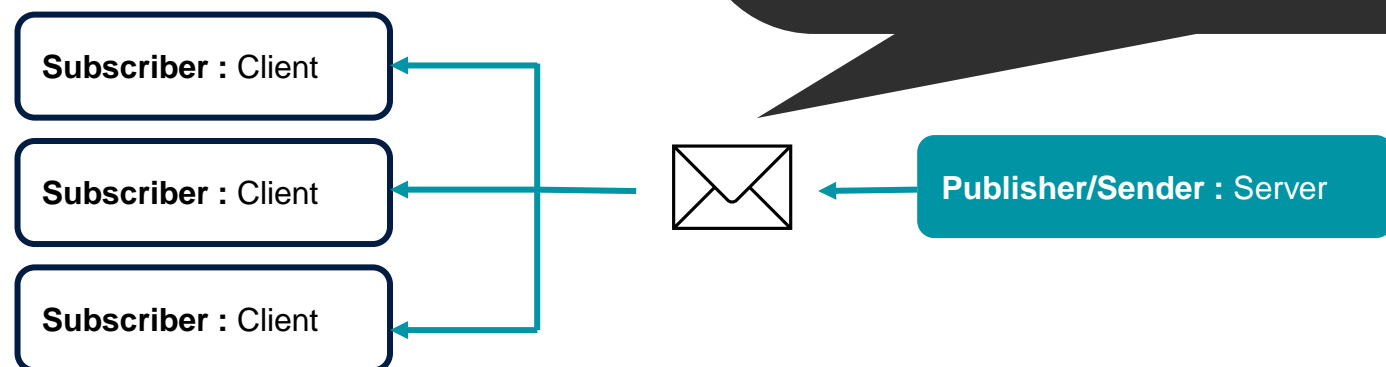
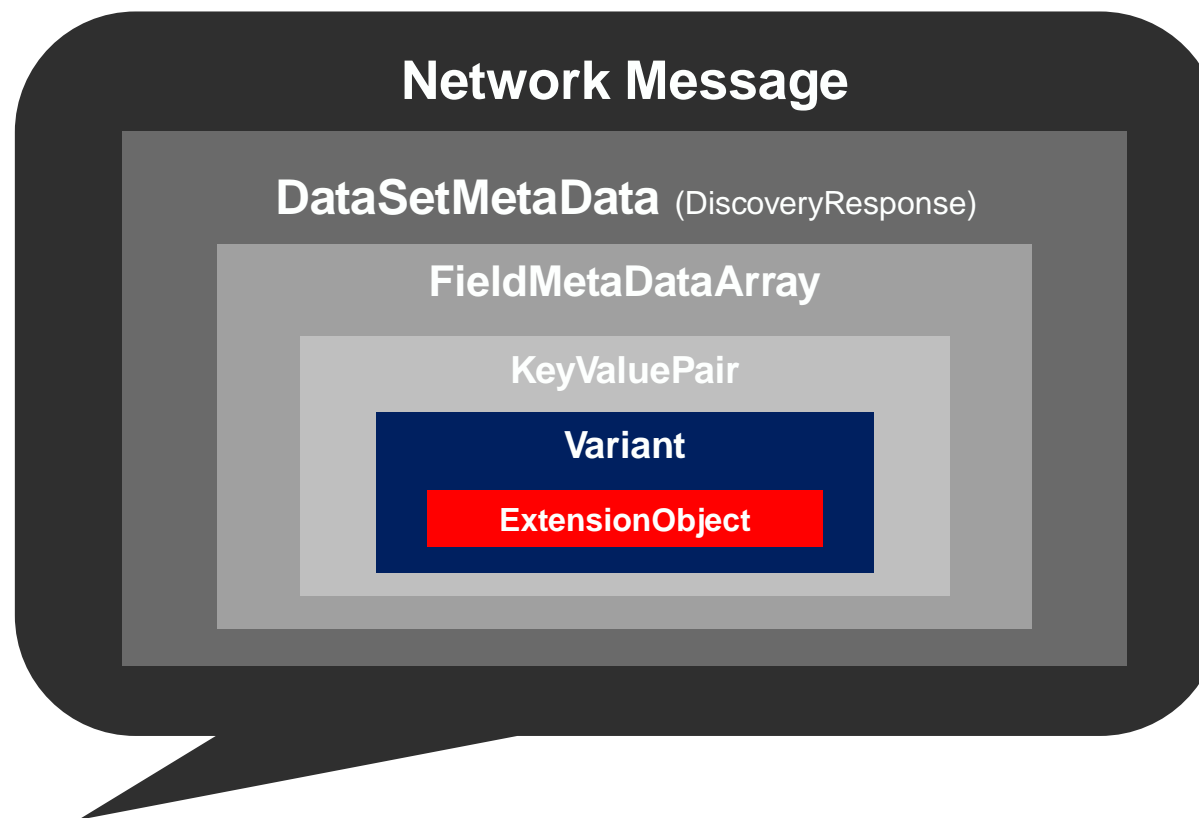
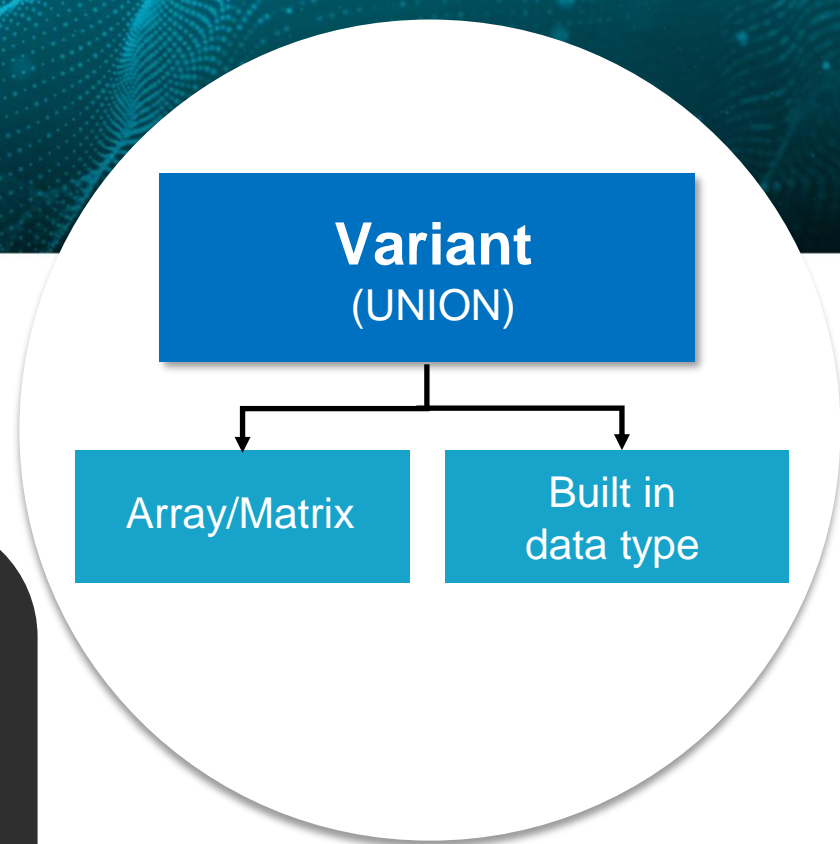
Option: Publish/Subscribe in the Cloud



Option: Secure Multicast



Exploiting the Object Setters



```
Administrator: SUBSCRIBER - PubSubStandalone.exe
#0 00:22:34 : Value(Boolean) = True; (Good) ;
#1 00:22:34 : Value(Int32) = 4599; (Good) ;
#2 00:22:34 : Value(Int32) = 4599; (Good) ;
#3 00:22:34 : Value(DateTime) = 2021-06-27T21:22:34.198Z; (Good
);
Receiving 4 values from DataSetWriter 1
#0 00:22:35 : Value(Boolean) = False; (Good) ;
#1 00:22:35 : Value(Int32) = 4600; (Good) ;
#2 00:22:35 : Value(Int32) = 4600; (Good) ;
#3 00:22:35 : Value(DateTime) = 2021-06-27T21:22:35.198Z; (Good
);
```

```
Administrator: SUBSCRIBER - PubSubStandalone.exe
Receiving 4 values from DataSetWriter 1
#0 00:22:34 : Value(Boolean) = False; (Good) ;
#1 00:22:34 : Value(Int32) = 4598; (Good) ;
#2 00:22:34 : Value(Int32) = 4598; (Good) ;
#3 00:22:34 : Value(DateTime) = 2021-06-27T21:22:33.198Z; (Good
);
Receiving 4 values from DataSetWriter 1
#0 00:22:35 : Value(Boolean) = True; (Good) ;
#1 00:22:35 : Value(Int32) = 4599; (Good) ;
#2 00:22:35 : Value(Int32) = 4599; (Good) ;
#3 00:22:35 : Value(DateTime) = 2021-06-27T21:22:34.198Z; (Good
);
```

```
Administrator: SUBSCRIBER - PubSubStandalone.exe
);
Receiving 4 values from DataSetWriter 1
#0 00:22:35 : Value(Boolean) = True; (Good) ;
#1 00:22:35 : Value(Int32) = 4599; (Good) ;
#2 00:22:35 : Value(Int32) = 4599; (Good) ;
#3 00:22:35 : Value(DateTime) = 2021-06-27T21:22:34.198Z; (Good
);
Receiving 4 values from DataSetWriter 1
#0 00:22:36 : Value(Boolean) = False; (Good) ;
#1 00:22:36 : Value(Int32) = 4600; (Good) ;
#2 00:22:36 : Value(Int32) = 4600; (Good) ;
#3 00:22:36 : Value(DateTime) = 2021-06-27T21:22:35.198Z; (Good
);
```

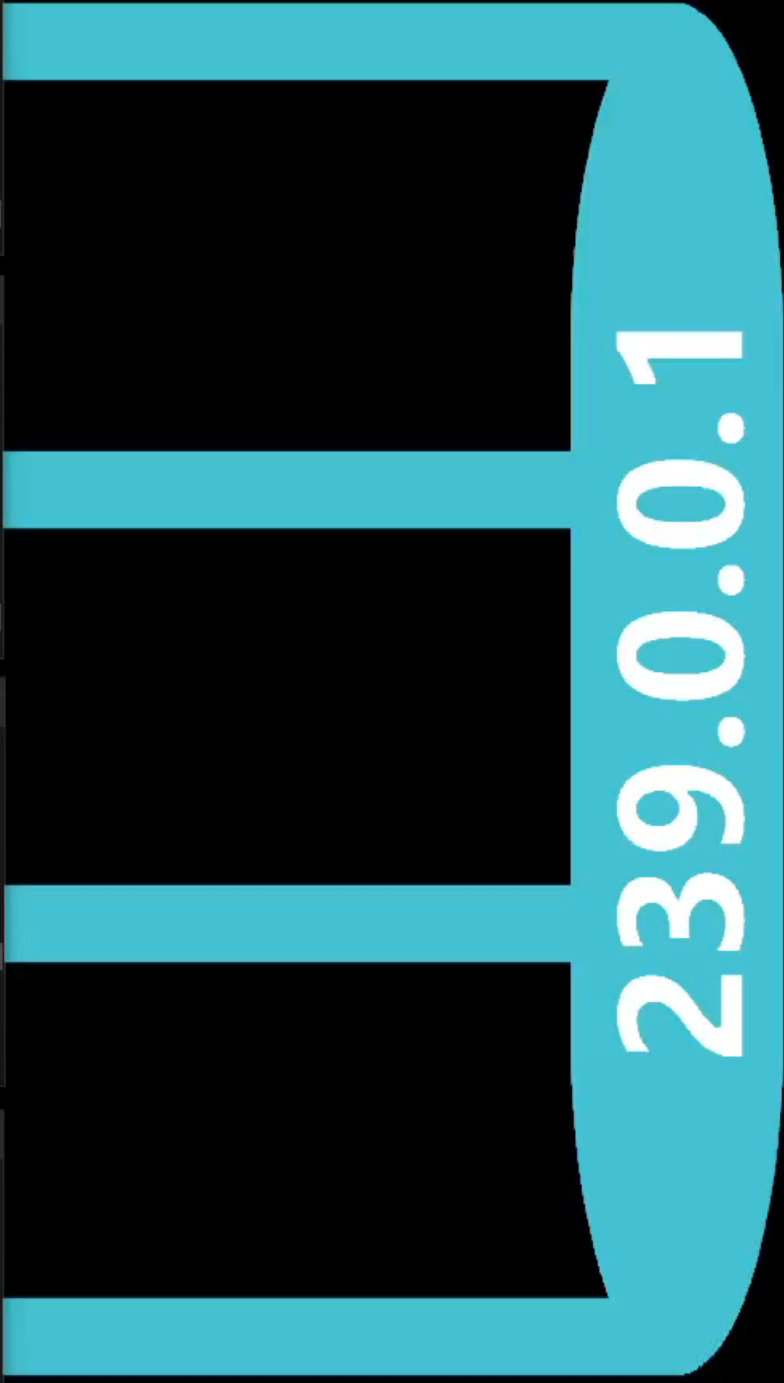
```
Administrator: SUBSCRIBER - PubSubStandalone.exe
Receiving 4 values from DataSetWriter 1
#0 00:22:34 : Value(Boolean) = False; (Good) ;
#1 00:22:34 : Value(Int32) = 4598; (Good) ;
#2 00:22:34 : Value(Int32) = 4598; (Good) ;
#3 00:22:34 : Value(DateTime) = 2021-06-27T21:22:33.198Z; (Good
);
Receiving 4 values from DataSetWriter 1
#0 00:22:35 : Value(Boolean) = True; (Good) ;
#1 00:22:35 : Value(Int32) = 4599; (Good) ;
#2 00:22:35 : Value(Int32) = 4599; (Good) ;
#3 00:22:35 : Value(DateTime) = 2021-06-27T21:22:34.198Z; (Good
);
```

239.0.0.1

```
Administrator: ATTACKER
>
```

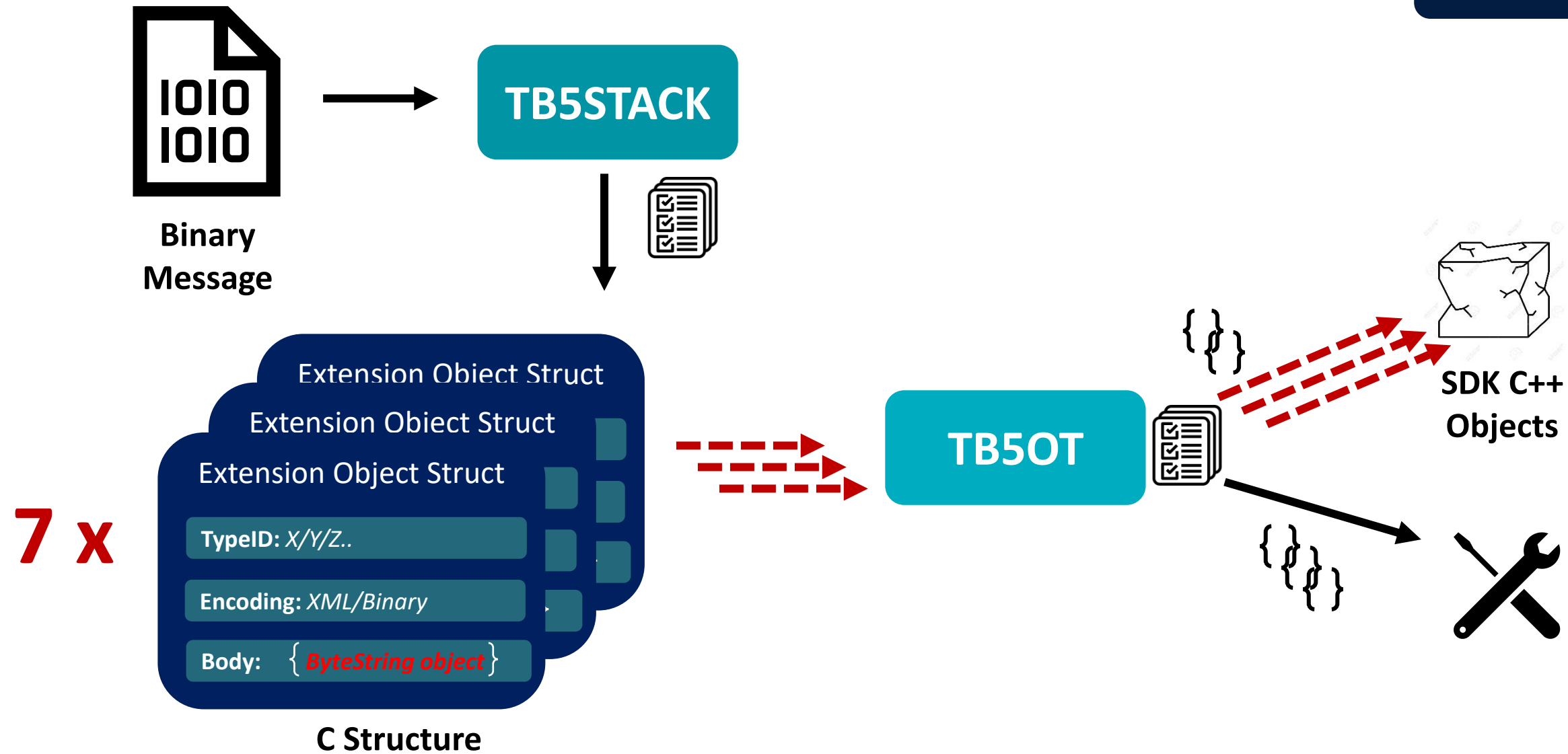
```
Administrator: PUBLISHER - PubSubStandalone.exe
Press:
x,q: Shutdown the server
sp: Start publishing
ep: End publishing
ss: Start subscribing
es: End subscribing
else: Show usage

sp
Publishing started successfully
```

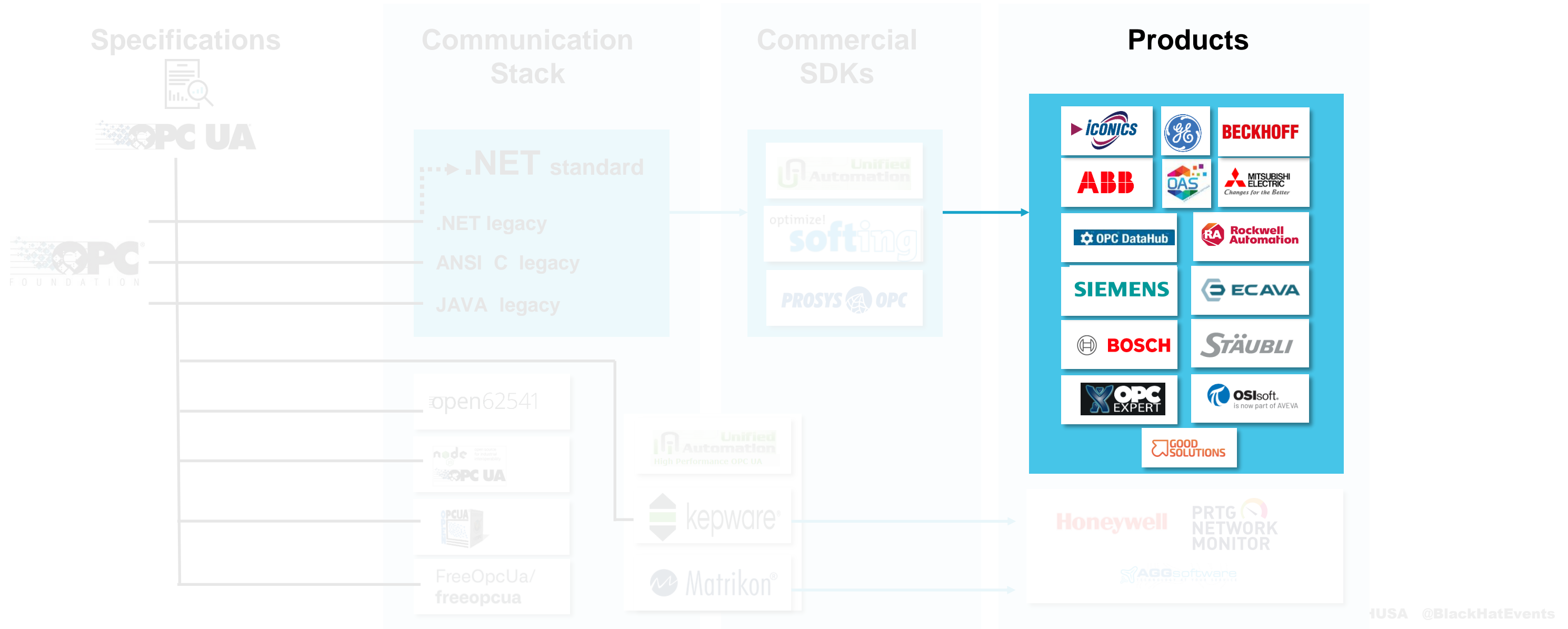


Setting C++ Objects

CVE-2021-32994

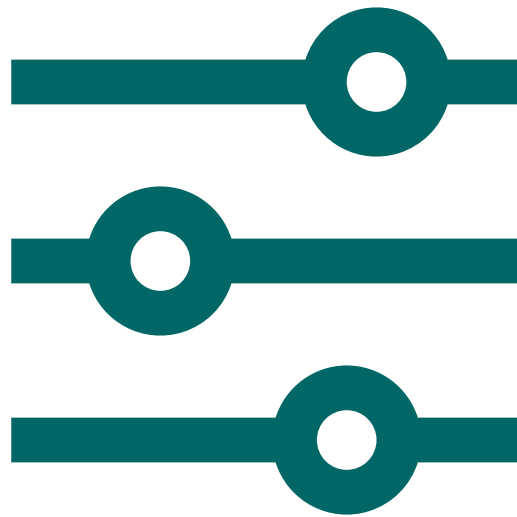


Products

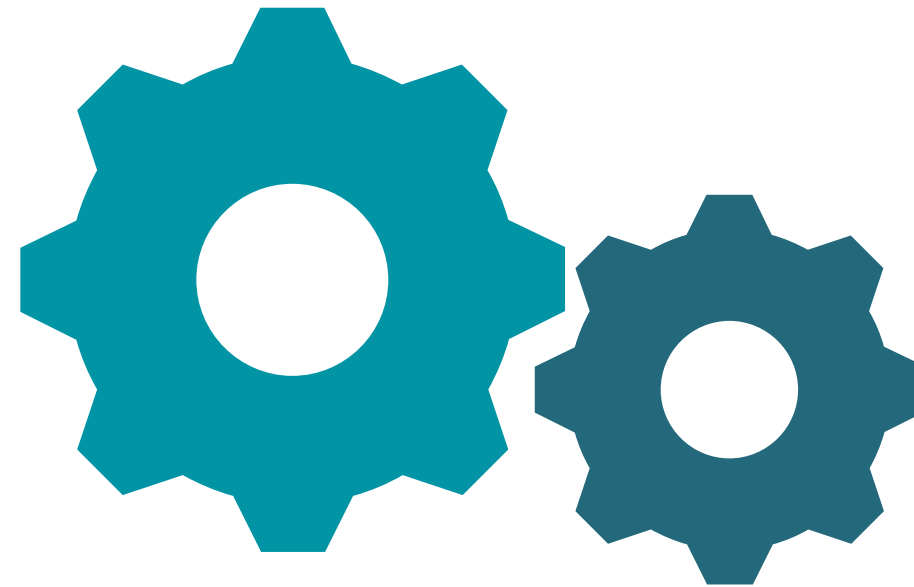


** This mapping is based on our best effort & knowledge; some vendors or relations may be missing or inaccurate **

Products



Configurations



**Integration
with OPC UA SDK/stack**

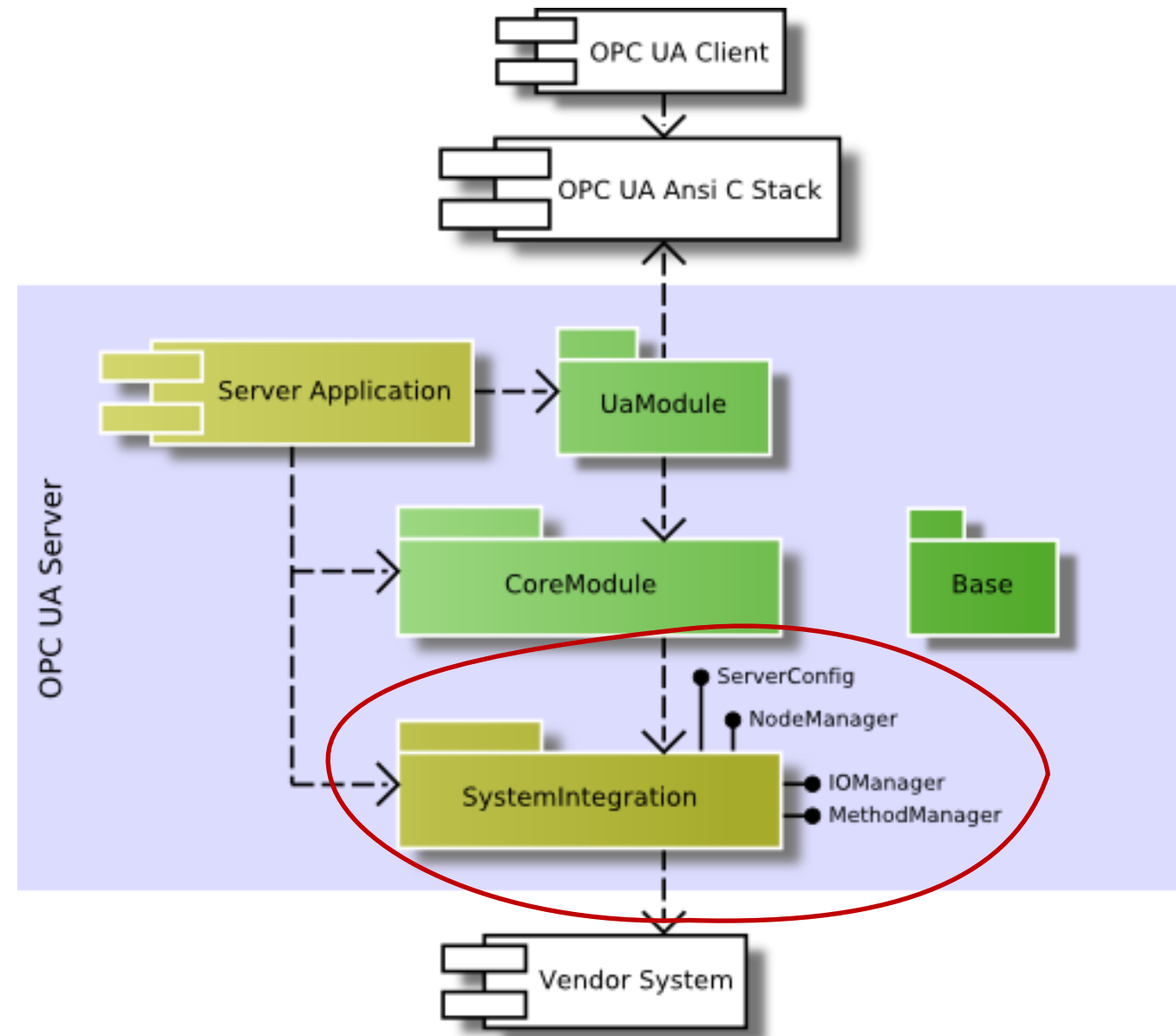
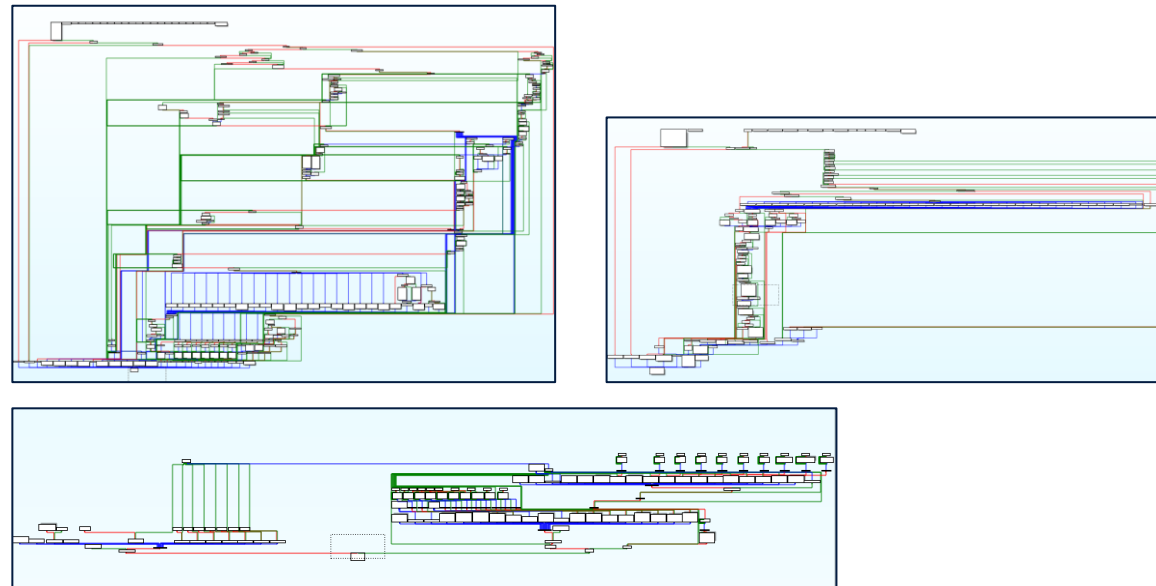
SDK Integration

Required Interfaces

ServerConfig, NodeManager, **IOManager**

Optional Interfaces

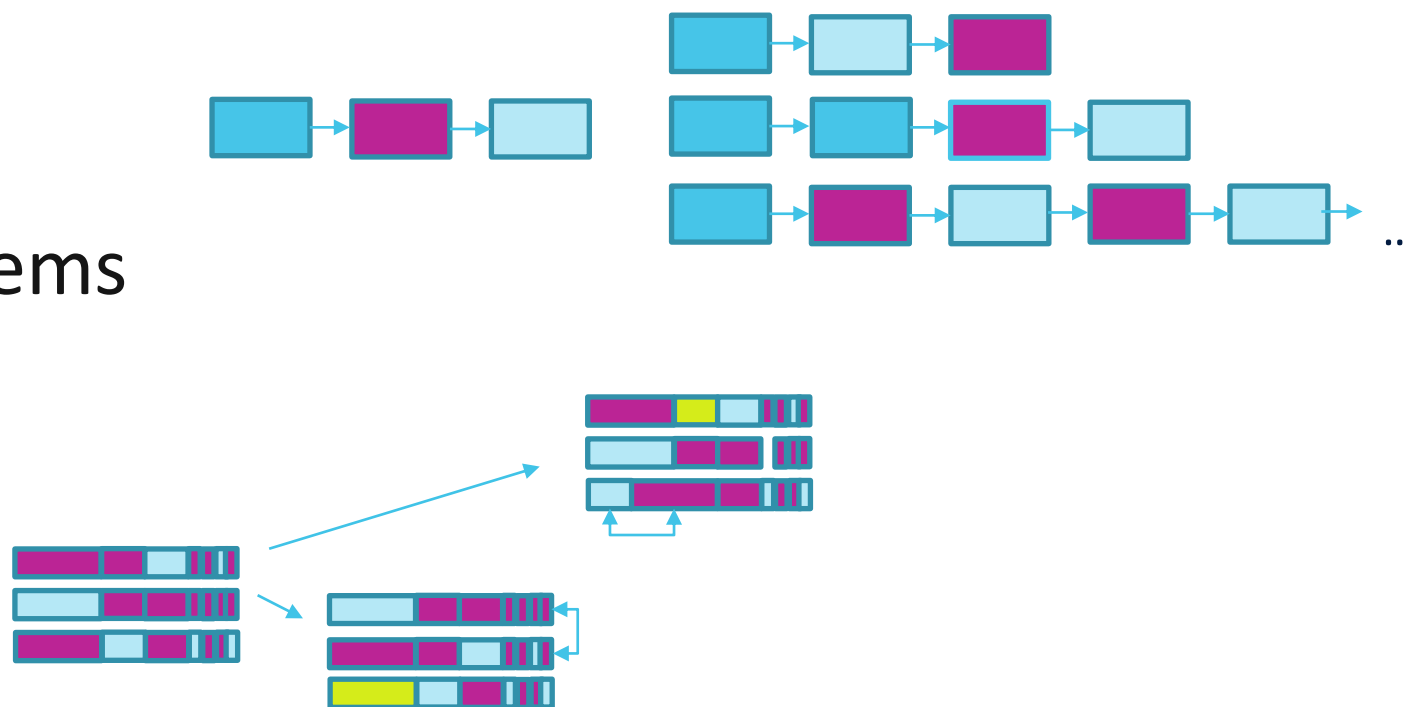
MethodManager, EventManager, HistoryManager



Fuzzing Products

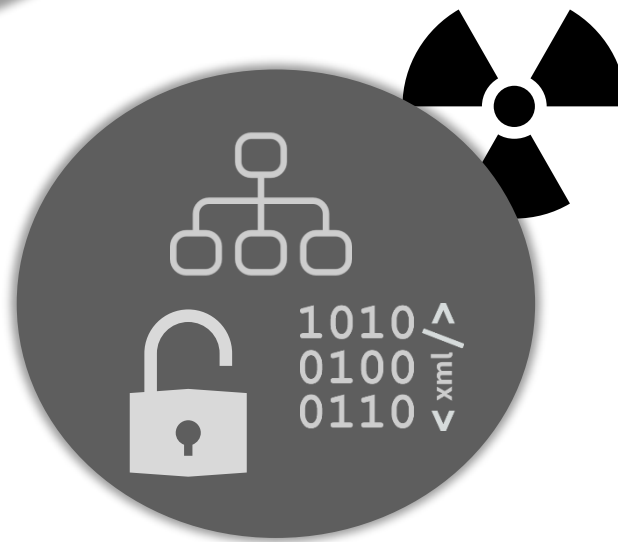
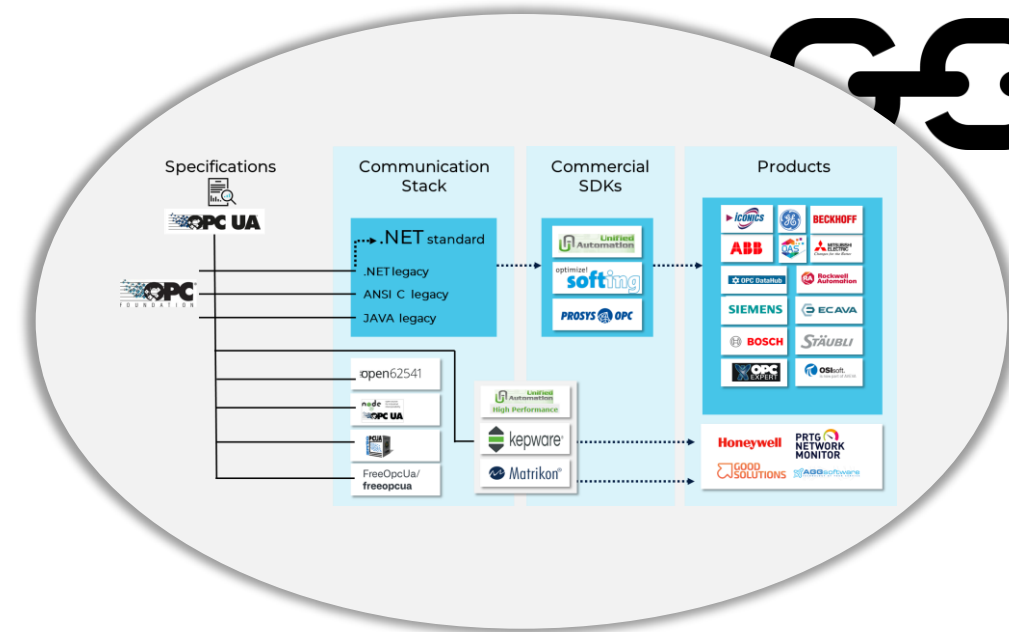
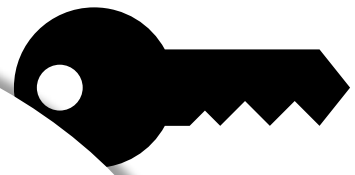
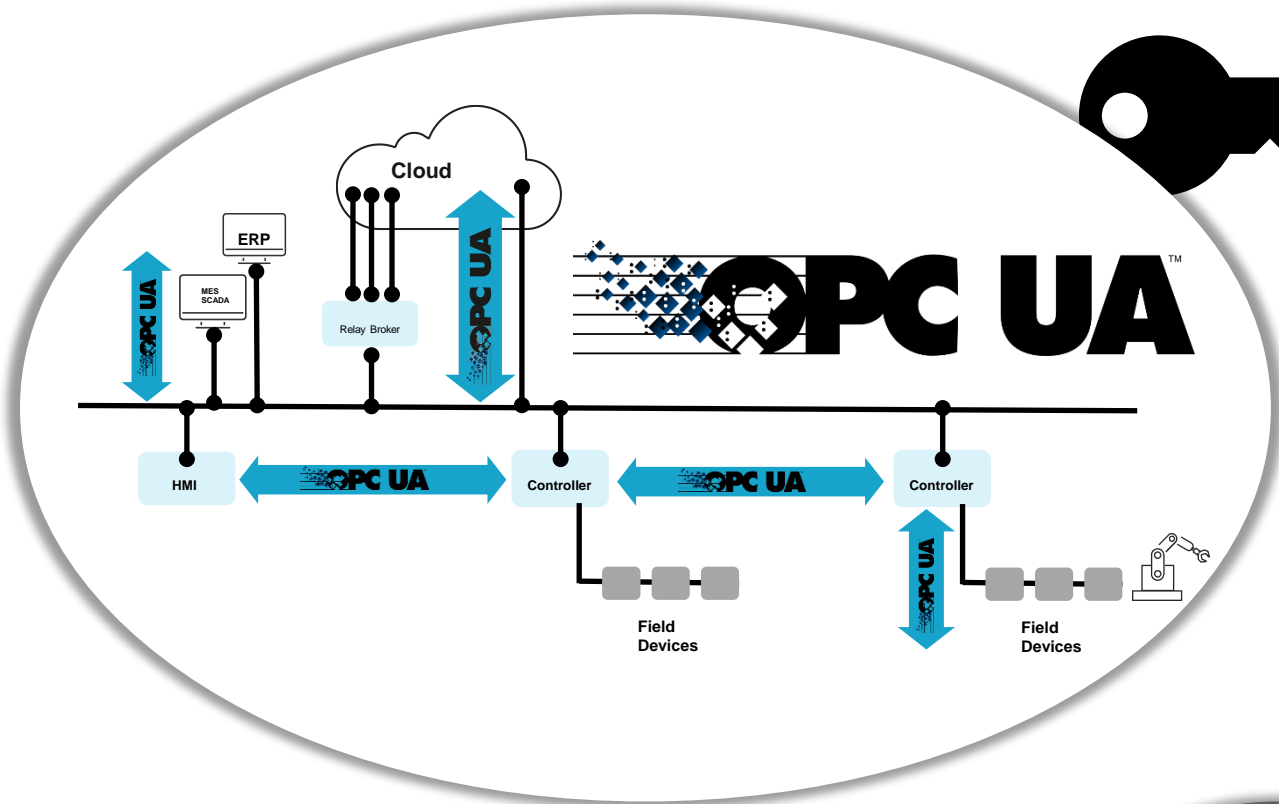
IOManager:

- * Read
- * Write
- * Monitor Items



```
132 Hello message
 82 Acknowledge message
186 OpenSecureChannel message: OpenSecureChannelRequest
190 OpenSecureChannel message: OpenSecureChannelResponse
335 UA Secure Conversation Message: CreateSessionRequest
882 UA Secure Conversation Message: CreateSessionResponse
171 UA Secure Conversation Message: ActivateSessionRequest
150 UA Secure Conversation Message: ActivateSessionResponse
169 UA Secure Conversation Message: WriteRequest
118 UA Secure Conversation Message: WriteResponse
169 UA Secure Conversation Message: WriteRequest
 70 Error message
171 UA Secure Conversation Message: WriteRequest
132 Hello message
 82 Acknowledge message
186 OpenSecureChannel message: OpenSecureChannelRequest
190 OpenSecureChannel message: OpenSecureChannelResponse
335 UA Secure Conversation Message: CreateSessionRequest
882 UA Secure Conversation Message: CreateSessionResponse
171 UA Secure Conversation Message: ActivateSessionRequest
150 UA Secure Conversation Message: ActivateSessionResponse
169 UA Secure Conversation Message[Malformed Packet]
 70 Error message
169 UA Secure Conversation Message[Malformed Packet]
132 Hello message
 82 Acknowledge message
186 OpenSecureChannel message: OpenSecureChannelRequest
190 OpenSecureChannel message: OpenSecureChannelResponse
335 UA Secure Conversation Message: CreateSessionRequest
882 UA Secure Conversation Message: CreateSessionResponse
171 UA Secure Conversation Message: ActivateSessionRequest
150 UA Secure Conversation Message: ActivateSessionResponse
169 UA Secure Conversation Message[Malformed Packet]
 70 Error message
169 UA Secure Conversation Message[Malformed Packet]
132 Hello message
 82 Acknowledge message
186 OpenSecureChannel message: OpenSecureChannelRequest
190 OpenSecureChannel message: OpenSecureChannelResponse
335 UA Secure Conversation Message: CreateSessionRequest
```

Summary



Stay Safe!

Eran Jacob

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Special thanks to

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@matan_dob

and the rest of the team