black hat USA 2018

AUGUST 4-9, 2018 MANDALAY BAY / LAS VEGAS

Software Attacks on Hardware Wallets

🕈 #BHUSA / @BLACK HAT EVENTS



riscure

- Introduction
 - Security Analyst at Riscure, Netherlands
 - Focused on SW and HW device security
 - Smart cards
 - TEE
 - Secure devices
 - etc.



What is hardware wallet?

A device:

- Connects to smartphone, PC
- Stores and operates private keys
- Mainly used for cryptocurrency private keys
- Totally secure



https://www.ledgerwallet.com/products/ledger-nano-s



https://www.keepkey.com/wpcontent/uploads/2014/08/12121301/shapeshift-large.jpg



https://trezor.io/start/



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Why Ledger?

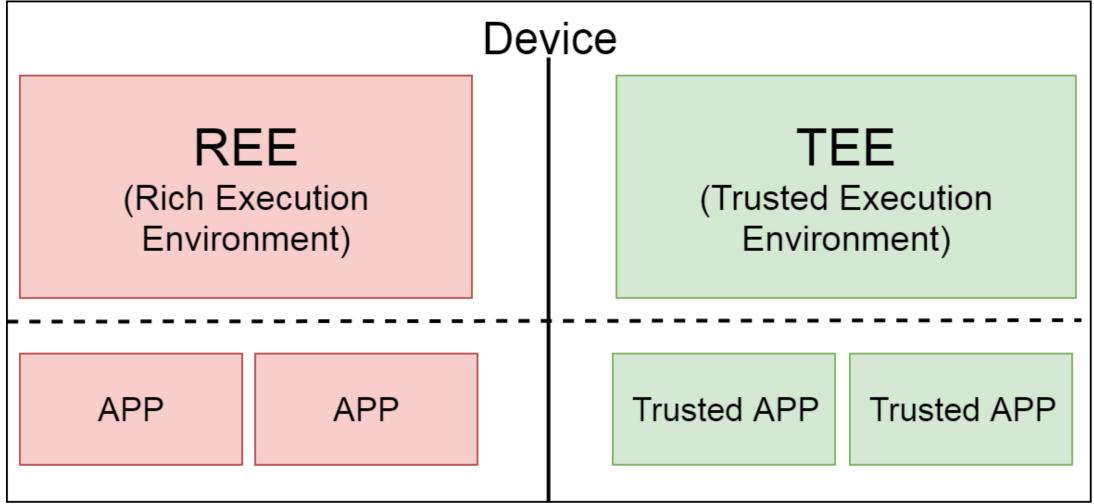
New on the market

- Commits on Jul 28, 2016
 Initial commit
 to btchip committed on Jul 28, 2016
- Based on a certified Secure Element
- Proprietary TEE
- Multi-app support (Btc, Eth, ...)
- Support for custom applications in TEE



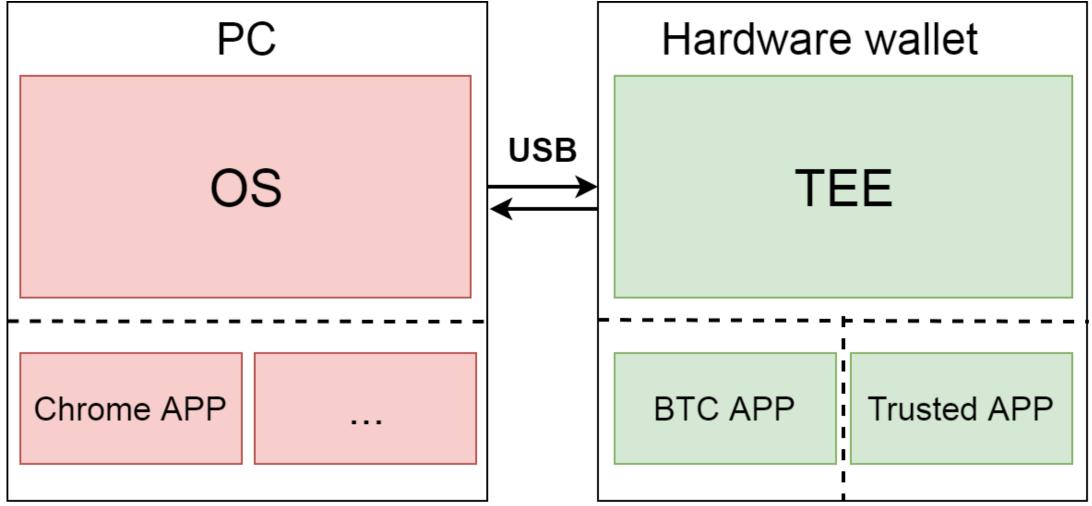


What is TEE?



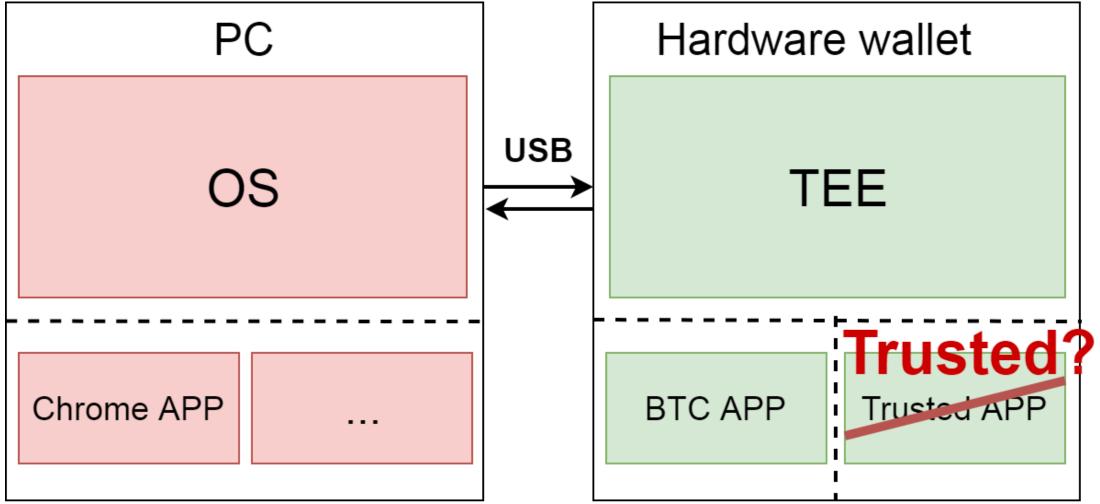


Why TEE?





Why TEE?





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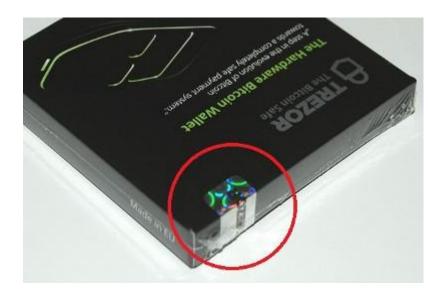
Who is the attacker?

- Malware wallet (TA TA, TA TEE)
- Attacker with physical access to initialized device
- Attacker with access to the device before user initialization
 - Tampering before delivery
 - Second-hand devices*



Why anti-tampering?

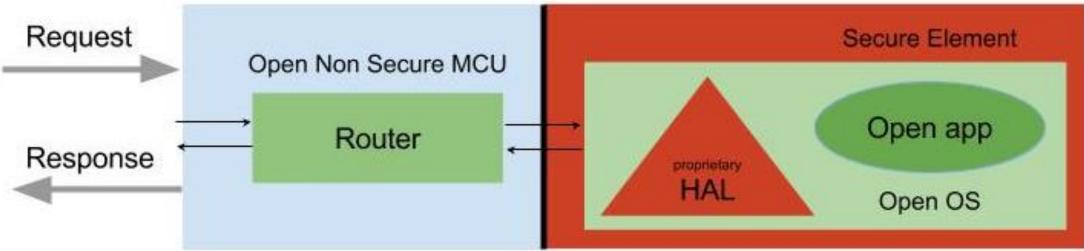
"There is absolutely no way that an attacker could replace the firmware and make it pass attestation, without knowing the Ledger private key." (Manufacturer's blog)







What is the hardware?



- STM32 MCU
 - Screen, buttons, USB...
 - Communication with the SE

- ST32 SE
 - BOLOS TEE
 - Wallets (Trusted Apps)

https://www.ledger.fr/2016/06/09/secure-hardware-and-open-source/

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• Secure Flash Memory



What is the BOLOS TEE?

- MPU ensures memory isolation
- Application has ~16 KB of Flash and ~1 KB of RAM
- Over 100 syscalls

```
SYSCALL void nvm_write(
    void WIDE *dst_adr PLENGTH(src_len),
    void WIDE *src_adr PLENGTH(src_len),
    unsigned int src_len);
```





V1. Dereferencing the null pointer

- Dereferencing memory outside user region mutes the device
- Any pointer outside the user region in a syscall returns SW6404
- ... except null pointer
- Calling sha256() syscall with any length returns a hash
- Repeat 8k times, get 8k hashes, compute 256*8000, dump 8kB data

PTR	LEN	OUTPUT – HASH SHA256
0x00000000	0x0000001	6e340b9cffb37a989ca544e6bb780a2c78901d3fb33738768511a30617afa01d
0x0000000	0x0000002	2ee788372518190a6ab539cbb20331df1040f21846e3ba836c269aee907c894c
0x0000000	0x0000003	df236376becfe951a5a3dfa7c274ed26a75f1ccba7cf432772a9cc349017eaac



V3. Partial memory disclosure in cx_hash()

• cx_hash() syscall takes a pointer to the hash context

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• Specs say the pointer must be to RAM

```
SYSCALL int cx_hash(
    cx_hash_t *hash PLENGTH(scc__cx_hash_ctx_size__hash),
    int mode, unsigned char WIDE *in PLENGTH(len),
    unsigned int len,
    unsigned char *out PLENGTH(scc__cx_hash_size__hash));
```

- Given different addresses there are different exceptions:
 - SW6404 Security condition not satisfied
 - SW6402 Condition of use not satisfied



struct cx_hash_header_s {

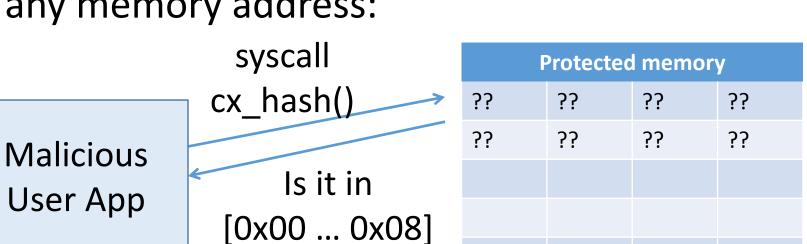
cx_md_t algo;

unsigned int counter;

V3. Partial memory disclosure in cx_hash()

- The hash context starts with header
- There are eight supported algorithms
 - cx_md_t [0x00 ... 0x08]
- Given any memory address:

}; ddress: /scall Protected memory





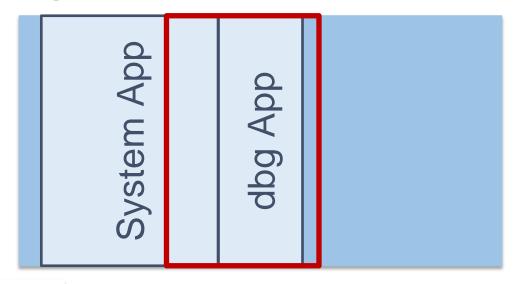
V5. Debug app installation flag

- There are a number of installation parameters of an application
- // This flag means the application is meant to be debugged and allows for dump
- // or core ARM register in
- // case of a fault detection

#define APPLICATION_FLAG_DEBUG 0x80

- Debug application can dump 0x4000 bytes of flash
- The memory region might include other applications





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V5. Debug app installation flag

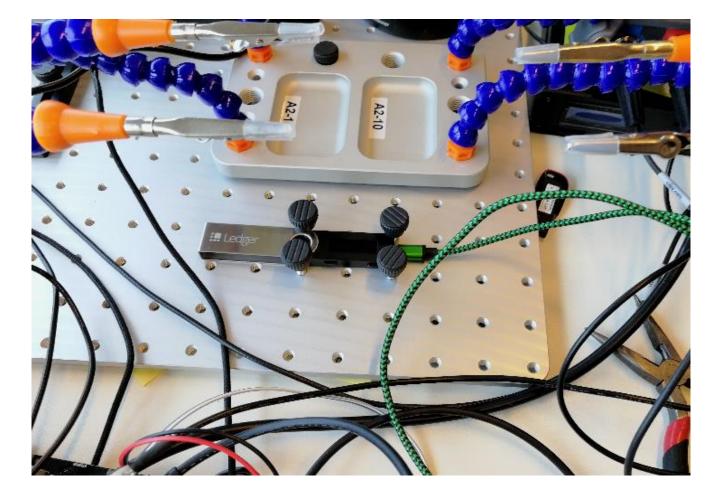


ray treattreetrendtrialtribetricktriggertrimtriptrophytreubletrucktruetrulytrumpettrusttruthtry tubetuitiontumbletunatunnelturkeyturnturtletwelvetwentytwicctwintwisttwotypetypicaluglyumbrell aunableunawareuncleuncoverunderundounfairunfoldunhappyuniformuniqueunituniverseunknownunlockun tilunusualunveilupdateupgradeupholduponupperupseturbanurgeusageuseusedusefuluselessusualutilit yvacantvacuu vacant vaca





DEMO





V6. Flash is not cleared upon device reset

- The user application are not removed after device wipe
- ... how about private keys?
- The wallet keys are meant to be derived from the seed at runtime



LedgerHQ/blue-app-monero – monero_key.c

Showing the top three matches Last indexed 7 days ago

V6. Flash is not cleared upon device reset

	HQ/blue-app-openpgp-card – gpg_gen.c the top two matches Last indexed on Jun 12, 2017	43 44 45	if (os_memcmp(pub, THROW(SW_WRONG_D return SW_WRONG_D	DATA);
153	<pre>cx_math_next_prime(pq+size,size);</pre>	46	}	
154	}	47	nvm_write(N_monero	o_pstate->a, sec, 32);
155		48	}	
156				
157	<pre>cx_rsa_generate_pair(ksz, rsa_pub, rsa_priv,</pre>	N_gpg_psta	ate->default	
158				
159	<pre>nvm_write(pkey, rsa_priv, pkey_size);</pre>			
160	<pre>nvm_write(&keygpg->pub_key.rsa[0], rsa_pub-></pre>	e, 4)		
161	if (reset_cnt) {			



47

V6. Flash is not cleared upon device reset

LedgerHQ/blue-app-btc – btchip_apdu_setup.c

Showing the top two matches Last indexed 3 days ago

- 43 // os_memmove(config.shortCoinId, PIC(G_coin_config->name_short),
- 44 // config.shortCoinIdLength);
- 45 nvm_write((void *)&N_btchip.bkp.config, &config, sizeof(config));
- 46 cv png(tmp_sizeof(tmp)):
 - nvm_write((void *)&N_btchip.bkp.trustedinput_key, tmp, sizeof(tmp));

	-	/blue-app-u2f – u2f_config.c top two matches Last indexed on Jan 22, 2017	C
38 39		<pre>os_perso_derive_node_bip32(CX_CURVE_256R1, keyPath, 1, u2fConfig.hmacKey, u2fConfig</pre>	(.hmacKey + 32);
40 41	#endif	<pre>nvm_write(&N_u2f, &u2fConfig, sizeof(u2f_config_t));</pre>	
53 54 55		<pre>if (os_memcmp(u2fConfig.hmacKey, N_u2f.hmacKey,</pre>	Success!



V6. Flash is not cleared upon device reset

uid	counter	<pre>init_flag</pre>	padding	hmacKey
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Conclusions?

• There are 7 exploitable vulnerabilities identified in the wallet

- An attacker with physical access could compromise the isolation
- The private keys stored in any app were vulnerable
- Defense in depth helped runtime generated keys to be protected



What do we learn?

- To be secure devices require both protected HW and SW
- TEE should not expect any assumptions are met
- All the syscall parameters need to be restricted and checked
- Large API is a big attack surface
- Lifecycle state of HW wallets is prone to issues by design
- Third party evaluation is a must for a secure solution





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